NONRESIDENT TRAINING COURSE

Quartermaster

NAVEDTRA 14338

DISTRIBUTION STATEMENT A: Approved for public release; distribution is unlimited.

PREFACE

About this course:

This is a self-study course. By studying this course, you can improve your professional/military knowledge, as well as prepare for the Navywide advancement-in-rate examination. It contains subject matter about day-to-day occupational knowledge and skill requirements and includes text, tables, and illustrations to help you understand the information. An additional important feature of this course is its references to useful information to be found in other publications. The well-prepared Sailor will take the time to look up the additional information.

Any errata for this course can be found at https://www.advancement.cnet.navy.mil under Products.

History of the course:

- _Apr 1995_: _Original edition released._
- _May 2003_: _Administrative update released. Errata entered, and new information on the Navigation Sensor System Interface was added in chapter 8. Other technical content not reviewed or revised._

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ASSIGNMENT QUESTIONS follow Index.

CHAPTER 1

Introduction to Navigation

Introduction   In this chapter, you will be introduced to the world of navigation. As a Quartermaster, you will be engaged in many aspects of navigation. As you will learn, navigation is known as both an *art* and a *science.* Don't be put off by the science end though, a basic knowledge of mathematics will suffice your needs. There is no feeling that compares to knowing that you are part of a team that **safely** navigates a ship and her crew across vast expanses of ocean.

You will be a highly visible member of the ship's crew, after all, your work station is on the bridge. The bridge is where the captain spends most of his or her time under way. The bridge is where the orders are given for the ship to carry out her mission. QMs traditionally maintain the highest standards of **grooming, pride, and professionalism.** You will become the trusted assistant of the navigator, bridge watch officers, and the captain.

Objectives   The material in this chapter will enable the student to:

- Describe a dead reckoned track.
- Describe the Terrestrial Coordinate System.
- Measure distance on a Mercator projection chart.
- Interpret chart symbology.
- Plot and extract positions on a chart.
- Plot direction on a chart.
- Determine chart accuracy.
- Find charts using DMA Hydrographic catalog.
- Describe the Chart Correction System and correct charts from *Notice to Mariners.*
- Order, label, and stow charts.

Topics

Origins and Primary Areas of Navigation

Background   From the beginning of recorded time, man has traveled on the water. He left port without the ability to steer a course. He was at the mercy of the sea, with his direction being determined by the wind and currents. Eventually, he faced the problem of how to get to where he wanted to go. As a result of this problem-solving process, navigation was born.

The early days of navigation were dubious at best. During this period in time, navigation was considered an art. This soon changed with the addition of science.

Modern day navigation has aspects of both, it is considered an art and a science. On one hand, navigation is a precise science comprised of complicated mathematics, precision instruments, and state of the art machinery. On the other hand, it is the skill in the use of these tools and the interpretation of information that is an art. Many operations conducted in the area of navigation require the use of precise instruments and mathematical tables and sound judgment based on experience.

The seasoned navigator uses all available information and a certain measure of judgment to say "Our position is here on a chart."

Primary Areas of Navigation   Navigation is divided into four primary areas: piloting, dead reckoning, celestial navigation, and radionavigation. These areas are listed in the sequence in which they probably evolved as knowledge and abilities progressed. We will now briefly look at each area.

Piloting   Piloting may be defined as the movement of a vessel with continuous reference to landmarks, aids to navigation, depth sounding, and radionavigation.

Example: Our early navigator probably departed port and set his or her course towards a distant landmark. This may have been any number of things, an offshore island or a lone jagged rock outcropping. The navigator steered on this landmark and tracked his progress by landmarks passing down the port and starboard sides of his ship.

Piloting as a technique has not changed. The difference between our early navigator and the present navigator is the use of technology.

Origins and Primary Areas of Navigation, Continued

Dead Reckoning   Dead reckoning (DR) can be defined as projecting an intended course and speed from a known point. As our early navigators ventured further from land, they needed a method to estimate position. With no visible landmarks to use as a reference, early navigators estimated course and speed on the chart. _Dead reckoning does not consider the effects of wind or current._

Figure 1-1 illustrates a sample DR plot. From the 0800 fix the ship's course and speed is plotted. A DR plot is maintained on board naval vessels under way at all times. It is the best estimate of where the ship should be at any given time. The DR plot also gives the navigator a visual sign of whether the ship is steering towards danger or not. The DR plot will be covered in greater detail in chapter 8.
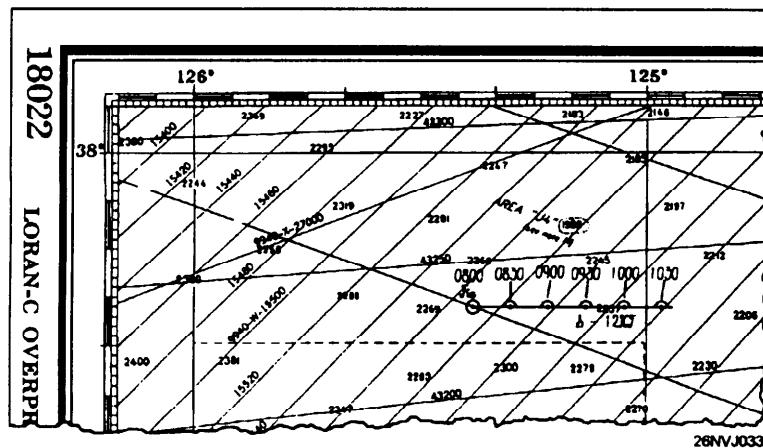
Figure 1-1.—Example of a DR track.

Celestial Navigation   Celestial navigation may be defined as the practice of observing celestial bodies (the Sun, Moon, stars, and planets) to determine the ship's position.

The early navigators recognized the need to overcome the shortcomings of dead reckoning. They soon developed techniques to observe the heavenly bodies to determine their position. Although the instruments used first were crude, they have steadily improved. An experienced QM may now obtain a celestial fix within **one-tenth of a mile** of the ship's position.

Origins and Primary Areas of Navigation, Continued

Celestial Navigation

How is this accomplished? Measurements are taken of the height above the horizon of a celestial body. The measurement or sight, as it is commonly referred to, is then reduced by a mathematical procedure. The results are then plotted on the chart to determine position (fig. 1-2). Celestial navigation will be covered in greater detail in chapters 6 and 9.

Radionavigation

Radionavigation may be defined as the determination of position by the use of radio waves. There are several types of systems in use today. From the now seldom used Radio Direction Finder (RDF) to the latest satellite navigation system, what they **all** have in common is that they use radio waves. This area of navigation is now sometimes referred to as *electronic navigation.* This subject matter will be covered in greater detail in chapter 8.
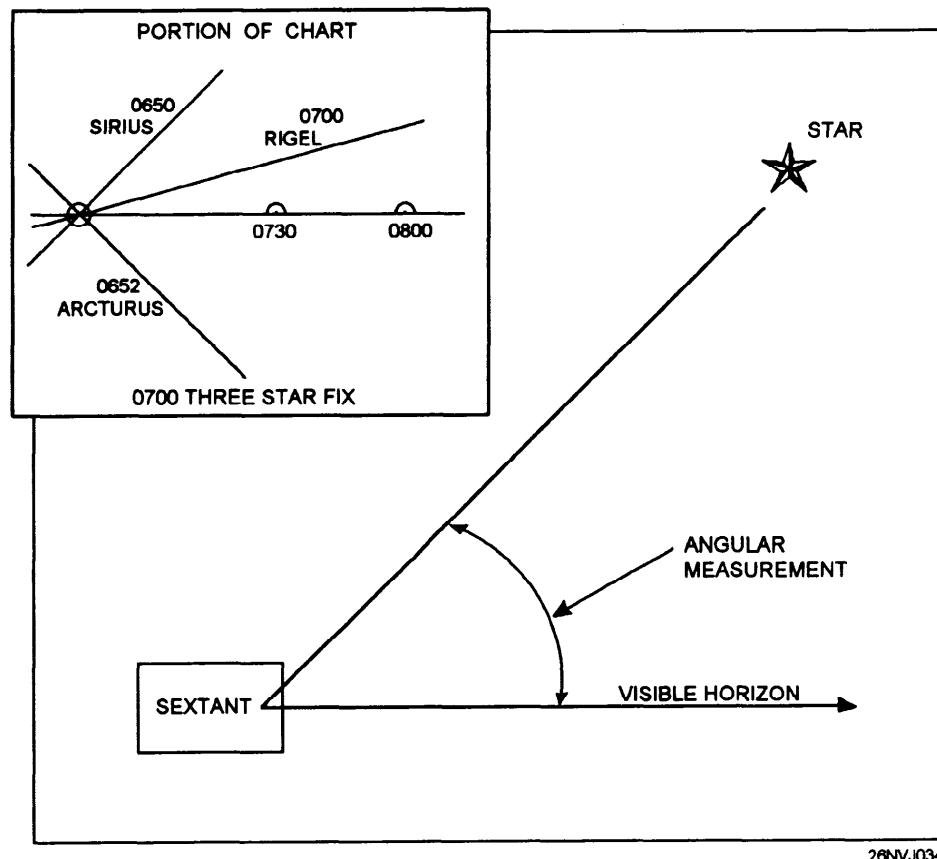
Figure 1-2.—Sextant angle and sample 3 star fix.

Problems Associated with Navigation

Information

As you have learned, navigation is an art and a science. Our early navigators experienced the same problems that face the modem navigators.   There are three major problems of navigation that must always be addressed. These problems are:

• How to determine position
• How to determine the direction to get from point A to point B
• How to determine the distance between points, the time it will take, and the speed as the navigator proceeds

Determining Position

Of the three problems facing the navigator, the most basic and also the most important is determining position. The ship's position must be known to safely and accurately direct the movements of the ship.

The term *position* refers to a known point on Earth. QMs refer to a position as a *fix.* It may also be qualified by an adjective such as *estimated* and *dead reckoned.*

Measuring Direction

Direction is the orientation of a line drawn or imagined joining two positions without any regard to the distance between them. Direction on charts is measured in angular units using a polar coordinate system (a coordinate system based on the North Pole and South Pole). The reference used is normally *true north.*

Figure 1-3 shows a line drawn between two positions. The direction may be determined from the compass rose. Direction is measured from 000° T through 360° T.
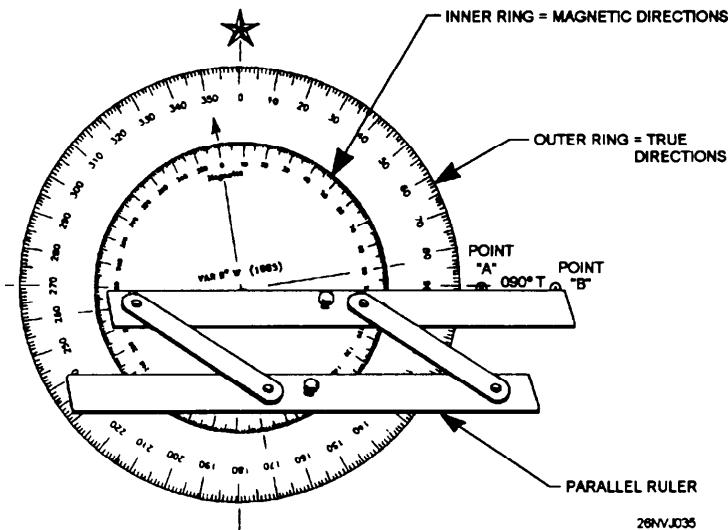
Figure 1-3.—Compass rose.

Problems Associated with Navigation, Continued

Direction   Knowing the direction between two positions makes it possible for the navigator to lay a course from where he is to where he wants to go and then to proceed to that point. Direction will be presented in greater detail later in this chapter.

Measuring Distance   The distance between two points is the physical separation without regard to direction. Nautical distance is measured as the international nautical mile (nmi) of 6, 076.1 feet. The nmi is longer than the statute mile (mi) used on land, 5, 280 feet; 1.15/1 is a simple ratio often used to convert nmi to mi.

Time   Time in navigation is always based on the 24-hour clock. You are already familiar with this type of timekeeping as it is what we use in the military.

Speed   Speed is defined as the rate of movement. In navigation speed is referred to as nautical miles per hours or *knots* (kn).

We can now put this all together. We have defined the major problems associated with navigation. The solutions to these problems are contained in later text. We know that the navigator **must** determine position, direction, and distance to travel. But how does speed and time figure in this picture?

The Relationship Between Time, Speed, and Distance   That brings us to the time, speed, and distance triangle. If you know the distance you need to travel and at what speed you will proceed, you can use simple mathematics to determine how long it should take to travel that distance. This is a triangle, because if you know any two values (time, speed, or distance) you can solve for the unknown value. That brings us to the next subject. Where does this information go? How does one actually go from one known position to another known position safely? The answer is the nautical chart! The remainder of this chapter will explore the nautical chart and how the QM uses it.

Earth and the Terrestrial Coordinate System

Background

Before we begin to examine the nautical chart, we must first understand some facts about Earth itself.

Facts about Earth
It is **not** a perfect sphere.
The diameter at the Equator equals approximately 6,888 nautical miles.
The polar diameter is approximately 6,865 nautical miles, or 23 miles less than the diameter at the Equator.
Technically it is classified as an oblate spheroid (a sphere flattened at the poles.)
 Figure 1-4.—Earth.
For the purposes of navigation, we assume that we are working with a perfect sphere. The differences between the two diameters are small enough to be considered insignificant.
Nautical charts do NOT take Earth's oblateness into account.
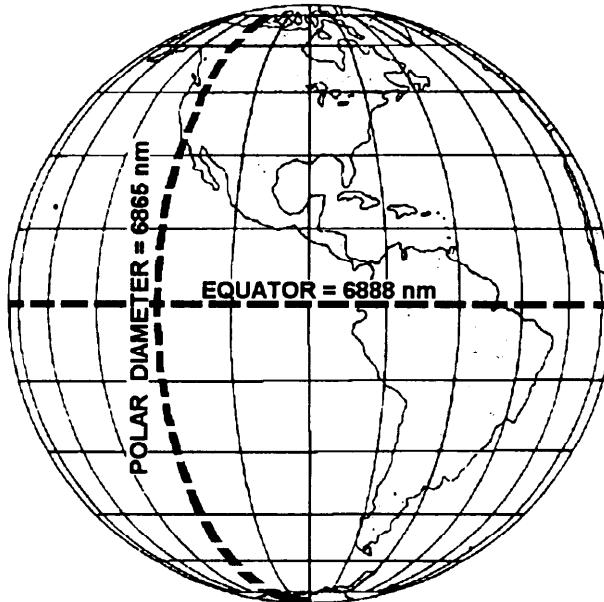
Reference Lines on Earth

Information To locate a position on Earth's surface, you must first have some point to start from. If you imagine Earth in motion, you will notice that it spins on its axis. The axis is the imaginary line drawn between the North Pole and South Pole that forms the first point of reference. The second point of reference is the Equator, which divides Earth into two parts, the Northern Hemisphere and the Southern Hemisphere.

We now have our starting points. For practical application in locating a position, two points of reference were not adequate so we had to create great and small circles around Earth.

Great Circles A great circle is formed by a plane passing through the center of Earth. Figure 1-5 illustrates our imaginary line that connects the North Pole and South Pole. The great circle passes directly through the center of Earth, but more importantly, *around Earth's surface*. The Equator is also a great circle.
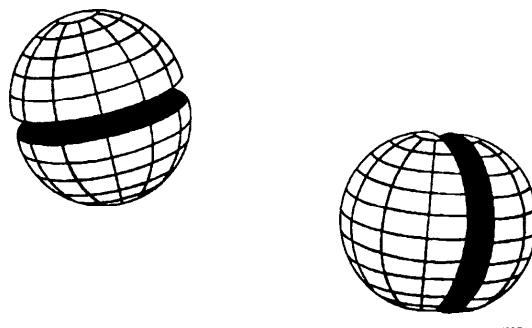
Figure 1-5.—Examples of great circles.

Small Circles A small circle is formed by planes that do not pass through the center of Earth. Figure 1-6 illustrates several small circles. How will these circles allow us to find our position? The answer is that certain great circles and small circles have special meaning for navigation purposes. They are called parallels of latitude and meridians of longitude.
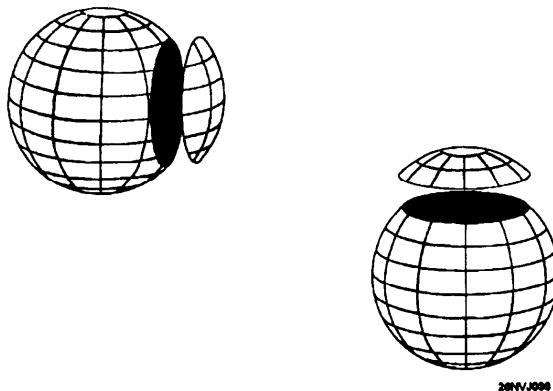
Figure 1-6.—Examples of small circles.

Reference Lines on Earth, Continued

Parallels of Latitude

Parallels are the small circles around and on Earth's surface. For navigation, parallels of latitude have been established. They are all parallel to the plane of the Equator. Figure 1-7 illustrates parallels of latitude. Since they are all parallel to the Equator, latitude can be measured towards the North Pole and South Pole.

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Figure 1-7.—Examples of parallels of latitude.

How Latitude is Measured

Latitude is measured in degrees (°), minutes ('), and seconds (") north or south of the Equator. Measurements of latitude cannot exceed 90° in either direction. This is due to the fact that the Equator is always perpendicular (at a right angle) from the great circle that forms the plane through the North Pole and South Pole.
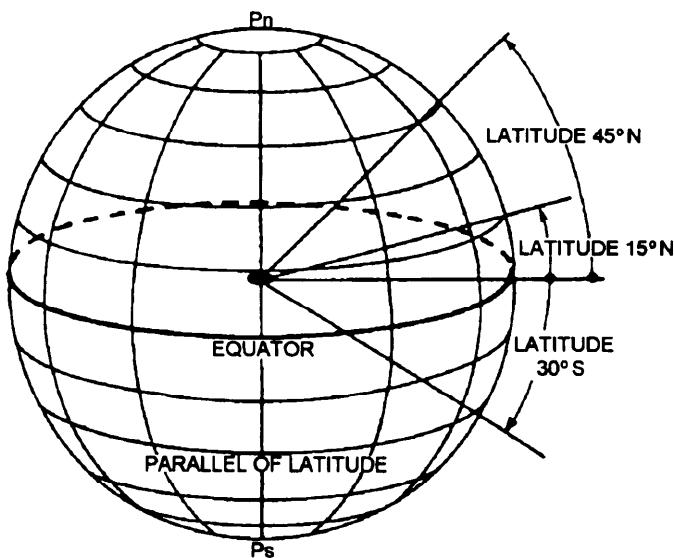
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Figure 1-8.—Measurement of latitude.

Figure 1-8 illustrates this clearly. Do not confuse angular expressions of minutes and seconds with units of time because they are unrelated.

Reference Lines on Earth, Continued

Meridians of Longitude

Meridians of longitude are the great circles. They all pass through the center of Earth. The prime meridian or 0° of longitude is the starting point for all longitude measurements. Longitude is measured in same manner as latitude except that it is measured **east or west** throughout 180°. The prime meridian is also known as the Greenwich meridian. It is so named because is passes directly through Greenwich, England.

Latitude and longitude comprise the terrestrial or geographic coordinate system. Figure 1-9 illustrates how a position is located on a chart. We will discuss the mechanics of plotting a position on a nautical chart later in this chapter. Before we can do that we have to learn more about the charts we use.
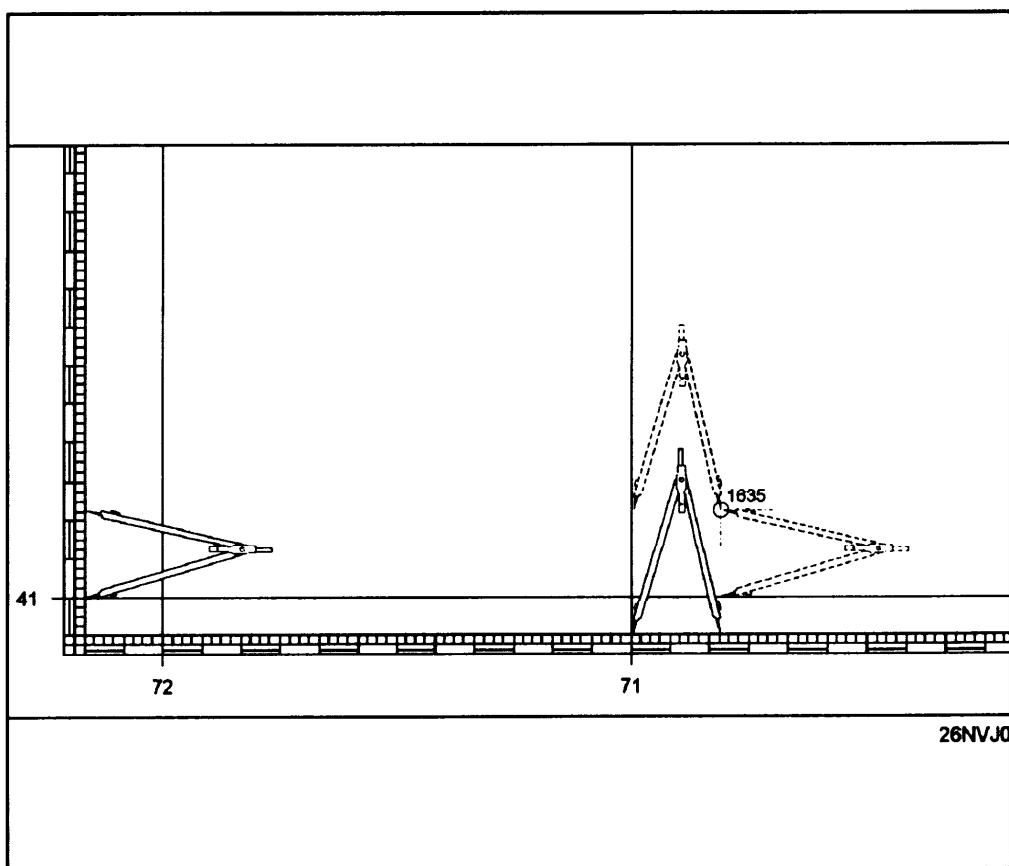
Figure 1-9.—Locating a position on a nautical chart.

The Nautical Chart

Background
A nautical chart is like a road map for the world's oceans and inland waterways. The nautical chart is designed especially for navigation. A chart is a printed reproduction of Earth's surface showing a plan view of the water and land areas. It contains parallels and meridians to use when plotting a position, locating aids to navigation, and much more.

Chart Projections
The task of putting the round Earth on flat paper is a complex one. This text will not go into great detail on chart projections. More information on this subject may be found in *Dutton's Navigation and Piloting.* We will discuss the two projections most widely used in today's Navy and by mariners in general.

Mercator Projections
Mercator projection charts are the most commonly used navigational charts. Therefore, it is important that you understand the characteristics of these charts. The first thing to understand is that no navigational chart is perfect.

Example: Cut a hollow rubber ball in half and try to flatten it out, you cannot do so without tearing or stretching the rubber. In fact, no section of the hemisphere will lie flat without some amount of distortion. No system of projection has yet been devised that preserves the exact true proportions of the original sphere.

Mercator projections almost always display meridians and parallels. Meridians run from the top to the bottom of the chart, parallels run from the left to the right. Due to distortion in high latitudes, this projection rarely exceeds 70° north or south.

Advantages: The Mercator projection shows a rhumb line as a straight line. A rhumb line is nothing more than a compass course or direction plotted by the navigator to show that he will follow from his point of departure to his destination.

Gnomonic Projections
The gnomonic projection's chief advantage is that it plots a great circle as a straight line. This is most useful when planning long ocean passages. It is always best to take the shortest route from point A to point B. This projection will be covered in greater detail in chapter 12.

Nautical Chart Interpretation

Introduction   Figure 1-10 represents a portion of an average chart. This chart contains
a lot of information. When you are in doubt of a specific symbol on a
chart refer to U.S. Coast Guard Chart 1 in booklet form.

Chart 1 lists all standard symbology contained on a chart and is published
in easy to use booklet format. A copy of chart 1 will be available in
every charthouse, if you can't find one, a copy may be found in *Dutton's
Navigation and Piloting.* But a copy of Chart 1 must be ordered!

Now let's take a closer look at the chart. If you have a copy of a chart
and chart 1, get them to use as references while covering this material.
Use figure 1-10 on the facing pages to identify the many items that may
appear on a chart.

Note: Figure 1-10 does not contain all symbols and features that may
appear on a nautical chart! However, many items that you will work
with on a day-to-day basis are called out for your attention.

Nautical Chart Interpretation, Continued

Figure 1-10.—Sample of a nautical chart with features called out.
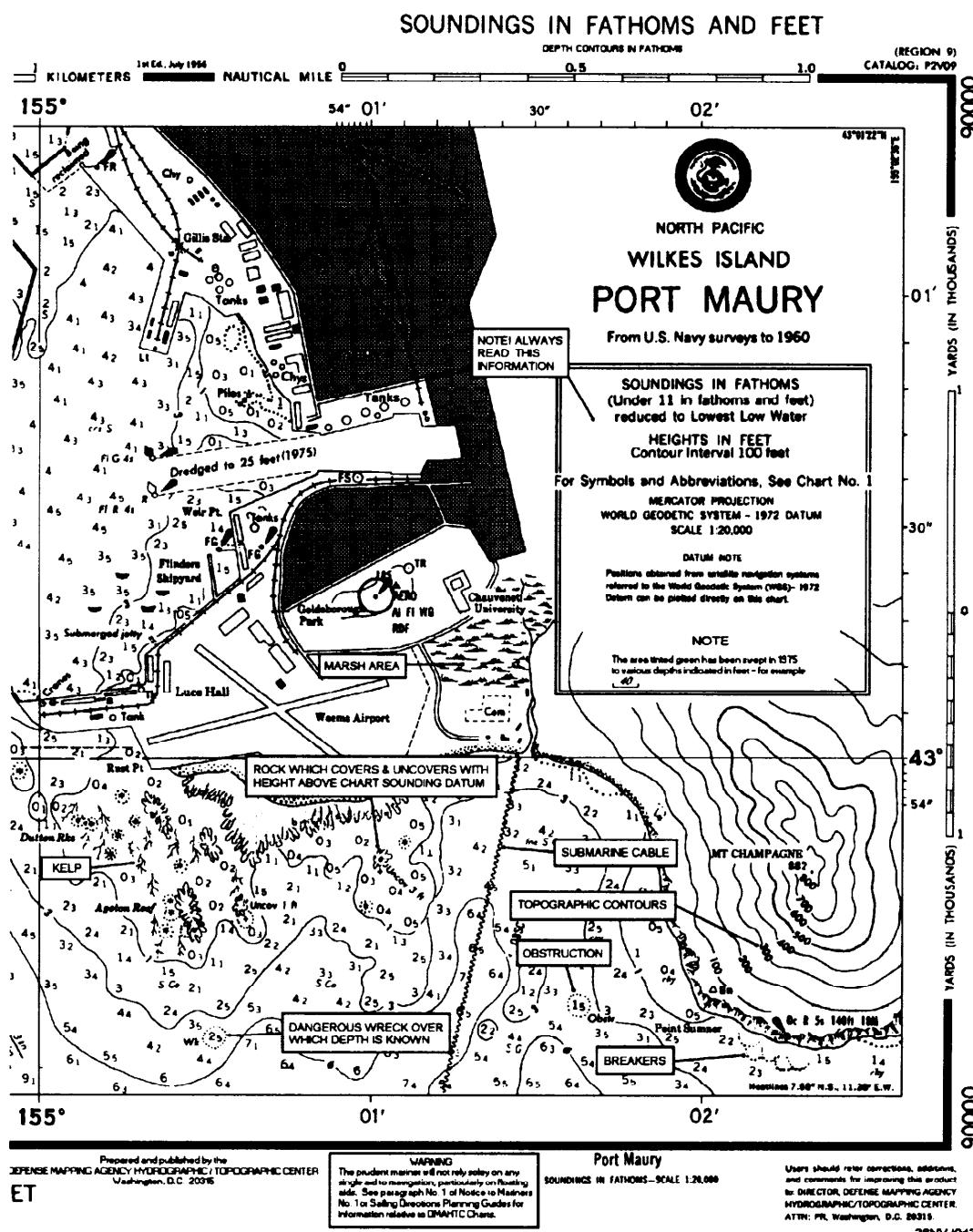
Figure 1-10.—Sample of a nautical chart with features called out (continued).

Chart Scale

Information	The scale of a chart refers to a measurement of area, not distance. A chart covering a relatively large area is called a small-scale chart and a chart covering a relatively small area is called a large-scale chart. Scales may vary from 1: 1,200 for plans to 1: 14,000,000 for world charts. Normally, the major types of charts fall within the following scales:

Chart Type	From	To	Remarks
Harbor and Approach	1:1,000	1:50,000	Used in harbors, anchorage areas, and the smaller waterways. Charts used for approaching more confined waters are called approach charts.
coast	1:50,000	1:150,000	Used for inshore navigation, for entering bays and harbors of considerable width, and for navigating large inland waterways.
General and Sailing	1:150,000	1:6,000,000	Used for **coastal navigation** outside outlying reefs and shoals when the vessel is generally within sight of land or aids to navigation and its course can be directed by piloting techniques.

Understanding Chart Scales	The size of the area portrayed by a chart varies extensively according to the scale of the chart. The larger the scale, the smaller the area represented. It follows then that large-scale charts show areas in greater detail. Many features that appear on a large-scale chart do not, in fact, show up at all on a small-scale chart of the same area.

The scale to which a chart is drawn usually appears under its title in one of two ways: 1:25,000 or 1/25,000. These figures mean that an actual feature is 25,000 times larger than its representation on the chart. Expressed another way, an inch, foot, yard, or any unit on the chart means 25,000 inches, feet, or yards on Earth's surface.

The larger the figure indicating the proportion of the scale, the smaller the scale of the chart. A chart with a scale of 1:25,000 is on a much larger scale, for instance, than one whose scale is 1:4,500,000. |

Chart Accuracy

Information

Chart accuracy is hard to determine exactly. Several things need to be taken into consideration. The first and most important factor to consider is that a chart can be only as accurate as the survey on which it is based. To judge the accuracy and completeness of the survey, take note of its source and date. Usually, early survey dates indicate that the chart may have several irregularities. A chart must be tested before it may be used with a high degree of confidence. In heavily trafficked waters, a chart is normally quite accurate due to more thorough survey.

Tip: Another clue with which to determine accuracy is the abundance or absence of soundings. Infrequent soundings are an excellent indicator that the survey was not of great detail.

Chart Production

Compromise is sometimes necessary in chart production, as scale, clutter, and other factors may preclude the presentation of all information collected for a given area. The National Ocean Service publishes about 1,000 charts covering in excess of 86,000 miles of shorelines. DMAHTC publishes an even greater amount.

Caution

Charts are an aid to navigation and must be used with a certain amount of caution as they are not a complete guarantee of safety. Every QM team is responsible to report any changes or errors they may encounter on the charts they use. In the back of each Notice to Mariners is a form that may be filled out listing any discrepancies on charts. A radio message may also be sent to DMAHTC Attn: NTM.

Latitude and Longitude

Information   The latitude and longitude scales presented on the chart are broken down into whole degrees (fig. 1-11). Each degree is usually broken down into minutes on small-scale charts (remember, small scale = large area.) The large-scale chart breaks down even further into minutes (') and seconds ("). It is important that you understand these scales.

Remember that each degree (°) of latitude or longitude equals 60 minutes (60'), and that each minute (1') equals 60 seconds (60"). Seconds of latitude and longitude may also be expressed as a decimal fraction.
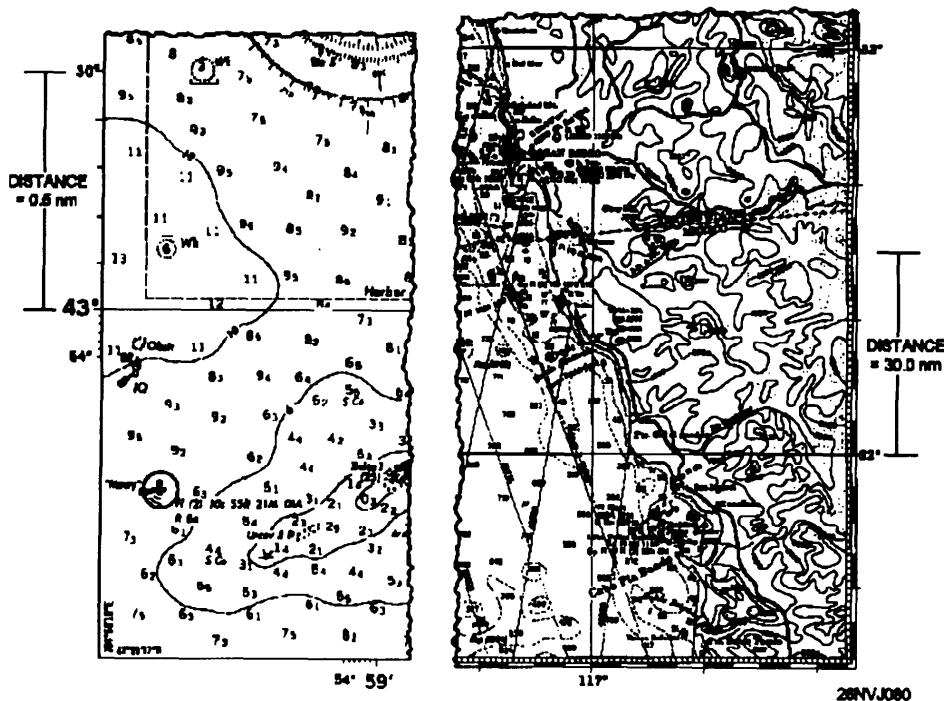
Figure 1-11.—Latitude and longitude scales.

How to Measure Distance

Background Information	On Earth's surface, 1° of latitude may be considered 60 nautical miles in length; whereas, the length of 1° of longitude varies with latitude. Therefore, the latitude scale must be used for measuring distance. Although this scale is expanded on a Mercator chart, the expansion is exactly equal to the expansion of distance at the same latitude. Therefore, in measuring distance on a Mercator chart, one must be careful to use the latitude and longitude scale in the area one is measuring. **NEVER use the longitude scale.**

How to Measure Distance Use the table and figure 1-12 to learn how to measure distance on a nautical chart.

Step	Action
1.	Place one point of the dividers at the beginning of the area to be measured.
2.	Open the dividers to the desired distance to be measured.
3.	Move the dividers over to the closest latitude scale; **do not open or close the dividers!**
4.	Place one point of the dividers on a whole degree of latitude.
5.	Place the other point on the latitude scale.
6.	Determine the distance between the two points. (In figure 1-12, the measurement indicates 10 nmi.)
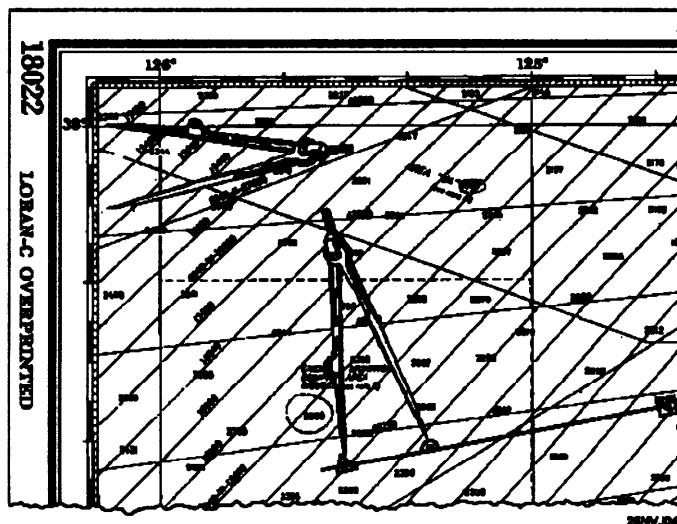
Figure 1-12.—How to measure distance on a chart.

How to Determine or Plot Direction on a Chart

Background Information

Remember, meridians on a Mercator chart appear as straight lines, parallel to and equidistant from one another. You know they represent imaginary curved lines, not parallel to one another at all, but converging at the poles. Appearance of meridians on a Mercator projection as parallel straight lines is one of the most valuable features of this type of projection, making it possible to plot a course as a straight line (a rhumb line). On a Mercator projection, a rhumb line cuts every meridian at the same angle. In other words, it is a line of the same bearing throughout. Although it does not represent the shortest distance between the points it connects, this fact is not important unless very large distances are involved. Use the table and figure 1-13 to determine or plot direction.

Step	Action
1.	Identify the two points that you want to determine the direction to or from. Example: Pt A and Pt B.
2.	Lay one edge of the parallel rulers so that it passes through each point.
3.	Firmly press down on one side of the parallel rulers and begin to move the ruler to the compass rose.
4.	Position the ruler so either edge passes through the center crosshair of the compass rose.
5.	Use a pencil to mark the outside ring of the compass rose.
6.	Read the bearing on the outside ring of the compass rose.
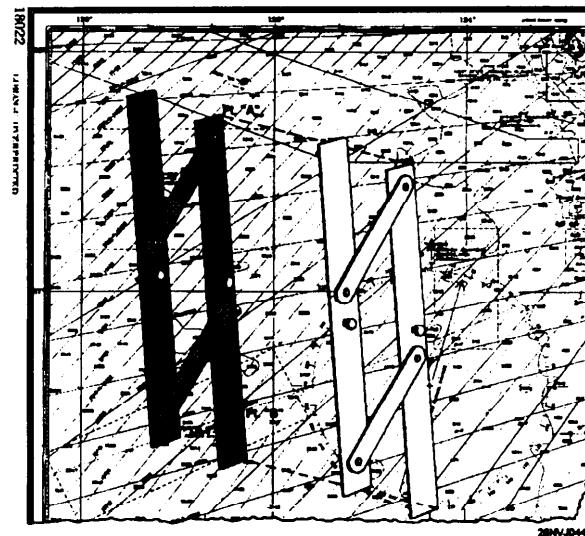
Figure 1-13.—Plotting a position on a chart.

How to Plot a Position

How to Plot a Position

Now that we understand the latitude and longitude scales, we can learn how to plot a position. We can quickly and accurately plot any known position. Figure 1-14 will help illustrate this process. For example, a ship's position at 1800 (Lat. 36° 11'N, Long. 70° 17.5'W) can be plotted as follows:

Step	Action
1.	Find the latitude, 36° 11'N, on the latitude scale.
2.	Place the point of the compass on 36° and measure up 11'; now mark the scale with the compass lead.
3.	Without opening or closing the compass, move the point of the compass over to the proper meridian. In this case it is 70°. Now mark the meridian with the latitude measurement.
4.	Next we will find our longitude 70° and measure 17.5'. Care must be taken to measure towards the west or left, towards the next higher longitude. Now we will use our lead to mark off 17.5'.
5.	Now move the compass point up to the 36° parallel and mark off 17.5'. Continue to move up the 70th meridian to the point where you marked off the latitude (36°11'N) and mark off your longitude. You will now mark off the longitude once again, this time making a small arc.
6.	Now place the point of the compass on the 36° parallel at the point where the 70° 17.5' W is marked. Now mark a small arc that will cross the longitude mark. That's it, the point where the two arcs intersect is the position.

How to Extract Latitude and Longitude from a Known Position
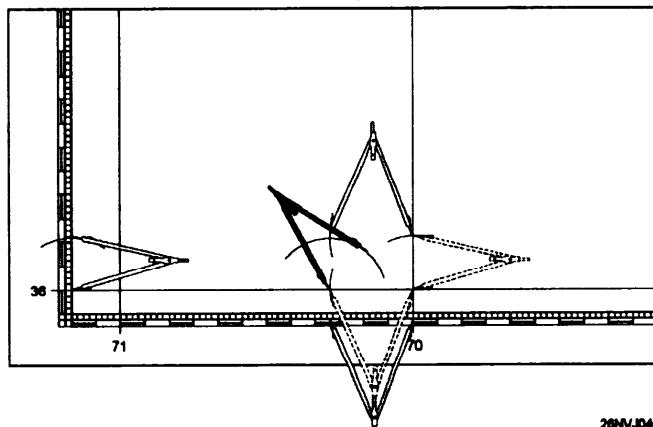
Figure 1-14.—How to plot a position.

How to Extract Latitude and Longitude from a Known Position

You have now learned how to plot a position. Now let's extract the latitude and longitude from a known position. Let's find the position of the fix labeled 1520 in figure 1-15 . This is easily accomplished by following these steps:

1. Place the point of the compass directly beneath the position to be extracted on the closest parallel. Now open the compass and swing an arc that passes through the position.

2. Move your compass over to the latitude and read the latitude from the scale. Now repeat the procedure using the closest meridian as a reference.

You have now learned how to plot and extract positions on the chart. Hopefully, the previous discussion on the terrestrial coordinate system is now clear. If not, now is a good time to review the material once again. Let's continue to take a closer look at our chart, where it comes from, how it is kept up to date.
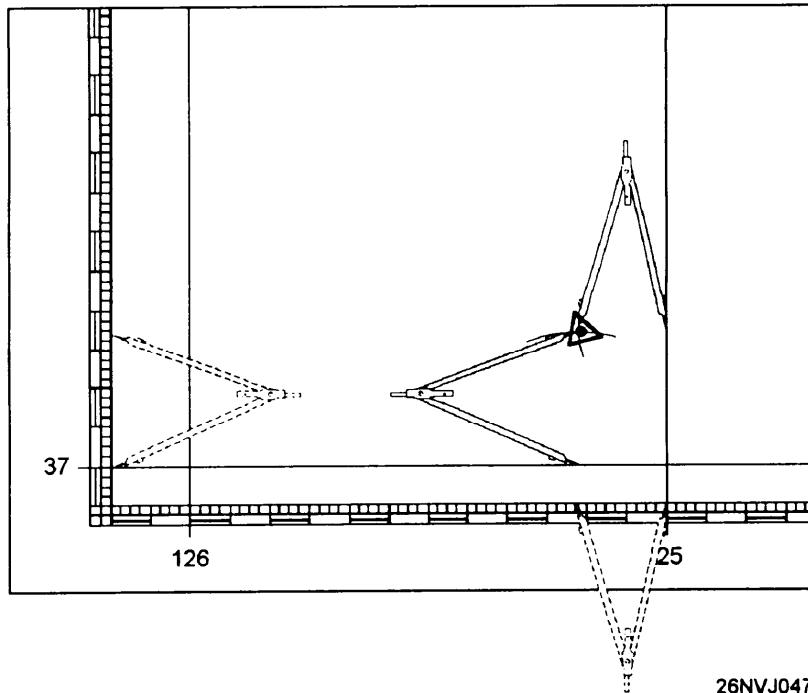
Figure 1-15.—That's it, the point where the two arcs intersect is the position.

Defense Mapping Agency

Background Information

Charts used in the Navy may be prepared by the Defense Mapping Agency Hydrographic/Topographic Center (DMAHTC), the National Ocean Service (NOS), the British Admiralty, or by other hydrographic agencies. Whatever the source, all charts used by the Navy are issued by DMAHTC. In this last portion of the chapter you will learn how determine chart coverage and select charts for any area in the world. How charts are numbered and the portfolio designations. The system used to correct charts and techniques used to make corrections. We will also discuss the chart ordering system.

DMA Pub 1-N

The Defense Mapping Agency (DMA) *Catalog of Maps, Charts, and Related Products* is a four-part catalog published by the Defense Mapping Agency Office of Distribution Services (DMAODS). It provides a comprehensive reference of all DMA maps, charts, and related products available. It is organized as follows:

PART I-AEROSPACE PRODUCTS

PART 2-HYDROGRAPHIC PRODUCTS

Volume I-United States and Canada (Region 1)
Volume II-Central and South America and Antarctica (Region 2)
Volume III-Western Europe, Iceland, Greenland, and the Arctic (Region 3)
Volume IV-Scandinavia, Baltic, and USSR (Region 4)
Volume V-Western Africa and the Mediterranean (Region 5)
Volume VI-Indian Ocean (Region 6)
Volume VII-Australia, Indonesia, and New Zealand (Region 7)
Volume VIII-Oceania (Region 8)
Volume IX-East Asia (Region 9)
Volume X-Miscellaneous Charts and Publications
Volume XI-(SECRET) Classified Charts and Publications (U)
Semiannual Bulletin Digest for Hydrographic Products
Monthly Bulletin for Hydrographic Products
(CONFIDENTIAL) Quarterly Bulletin for Classified Hydrographic Products (U)

PART 3-TOPOGRAPHIC PRODUCTS

PART 4-TARGET MATERIAL PRODUCTS

Defense Mapping Agency, Continued

Catalog

As you have seen from the organization of the DMA catalog, part 2 deals with hydrographic products. This is the only part that you will normally use as a Quartermaster. Each of the 11 volumes in part 2 contains graphic indexes and numerical listings of charts and other products.

The listings also include chart edition numbers and dates. Navigational and oceanographic publications are contained in volumes X and XI. The title and date of each publication are shown. The price is noted for each chart and publication available for sale to the public. The ordering procedures are contained in volumes X and XI.

Hydrographic Bulletins

The Semiannual Bulletin Digest for Hydrographic Products is published in June and December. It provides a complete listing of all available unclassified charts and publications. The Monthly Bulletin for Hydrographic Products is issued the other 10 months between issues of the Semiannual Bulletin Digest. New and revised charts and publications issued are reported on a month-to-month basis in the Monthly Bulletin. The old edition for a chart must not be disposed of until the latest edition arrives on board.

All information reported in the Monthly Bulletin is cumulative. This means that only the latest Semiannual Bulletin Digest and Monthly Bulletin need to be held for you to have current information on all available hydrographic products. Information appearing for the first time is marked with an asterisk. The Quarterly Bulletin for Classified Hydrographic Products is published in January, July, and October, with volume XI being reissued in April. The Quarterly Bulletin provides a complete summary of all available classified charts and publications. The bulletins should be filed and used to correct your catalog volumes. They will also allow you to check and confirm that you hold the latest editions of charts and publications in your inventory and that you are not missing any charts from your required allowance. The charts listed as canceled are to be disposed of.

DMA Stock Numbering System

Background Information

A five-digit alphanumeric series designator prefix has been assigned to each standard nautical chart number (fig. 1-16). The purpose of this prefix is to speed up requisition processing and to improve inventory management by the DMA. It is listed in the lower left-hand corner of many charts, along with the chart edition number and date.

As illustrated in figure l-16 the first two digits of the prefix reflect the geographical subregion in the same manner as the first two digits of the basic chart number. The third position is the portfolio assignment, A or B. X is used if the chart is not included in a portfolio. The fourth and fifth positions are alphabetical designators for the type of chart.
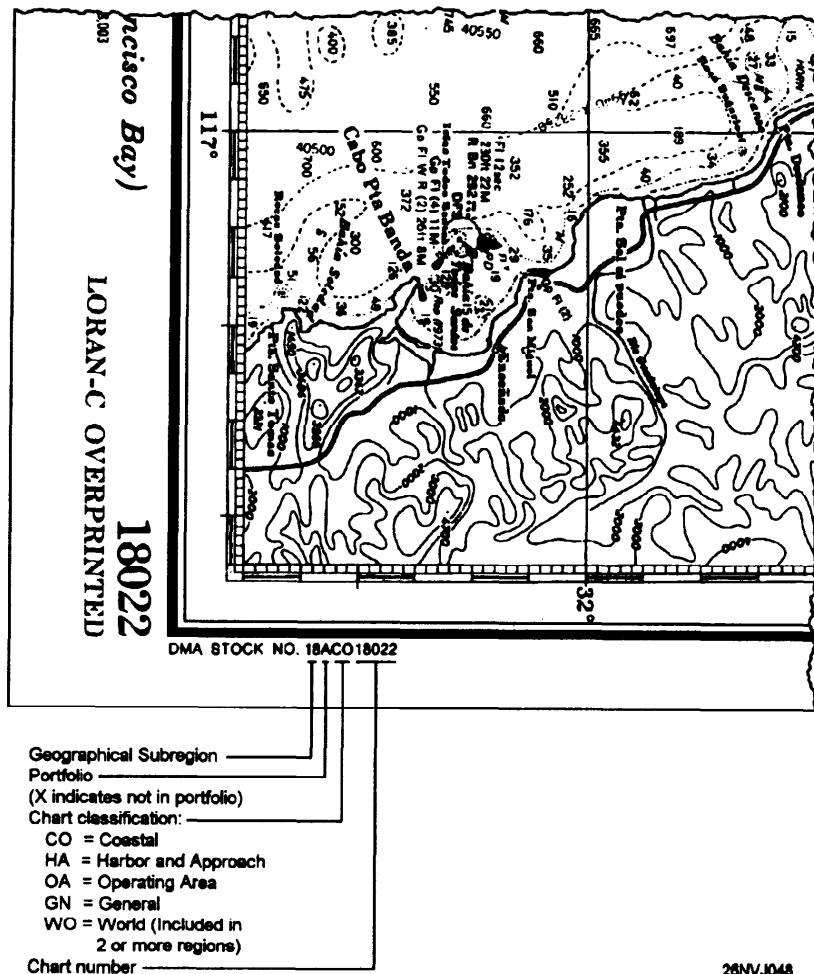
Figure 1-16.—DMA stock numbering.

The Nautical Chart Numbering System

Background Information

DMA assigns a number to every nautical chart used by the U.S. Navy, regardless of the organization producing the chart. Charts produced by the NOS, and charts of foreign governments are also assigned numbers by DMA so that they may be filed in sequence with the DMAHTC-produced charts. DMA charts have numbers consisting of **one** to **five** digits. The number of digits generally indicates the scale range, and the number itself indicates the geographical area covered by the chart. The chart numbering system is as follows:

Number of Digits	Scale	Description
1 (1-9)	None	Symbol and flag charts.
2 (10-99)	1:9,000,000 and smaller	These charts depict a major portion of an ocean basin or a large area, with the first digit identifying the ocean basin.
3 (100-999)	Between 1:2,000,000 and 1:9,000,000	These are general charts whose numbers are based on the nine ocean basins.
4 (5000-9999)	Various	This category includes great circle tracking charts, electronic navigation system plotting charts, and special-purpose non-navigational charts and diagrams. Four-digit charts with a letter prefix (EOIOI-E8614) are bottom contour charts.

Number of Digits	Scale	Description
5 (11000-99999)	Larger than 1:2,000,000	In this category are all standard nautical charts at a scale larger than 1:2,000,000. At scales such as this, the charts cover portions of the coastline rather than significant portions of ocean basins.
6 (800000-809999)		This category consists of combat charts and combat training charts. A random numbering system is used to prevent the identification of the geographical area covered by a classified combat chart without referring to the catalog. One reason for this is to allow you to order classified combat charts with an unclassified requisition.

Note   The five-digit category contains all the large-scale and medium-scale charts of the world. These are the primary nautical charts. The five-digit charts are based on the nine regions of the world, as shown in figure 1-15. The first of the five digits indicates the region in which the chart is depicted. The first and second digits together indicate the geographic subregion within the region, and the last three digits identify the geographic order of the chart within the subregion.

Chart Correction System

Background Information

The Chart/Publication Correction Record Card System is used to conserve nautical charts and publications and to reduce the amount of chart correction work aboard ship. The *Notice to Mariners, Local Notice to Mariners, Summary of Corrections,* NAVTEX and SafetyNet are considered component parts of the system.

The Chart/Publication Correction Record Card, shown in figure 1-17, is designed for use in recording all *Notice to Mariners* corrections affecting charts and publications held on board. Initially, the cards are furnished to Navy ships. Additional cards may be ordered from DMAODS. With this record, only the charts and publications of the operating area need be corrected (ready charts).

Charts and publications not immediately required for use may be updated as areas of operations change or as directed by the commanding officer. A record must be maintained for *Notice to Mariners* corrections to all charts and publications carried aboard, with actual corrections being made on all charts and publications before they are used for navigational purposes. **Never use an uncorrected chart for navigation purposes.**

Figure 1-17.—Example of a completed Chart/Publication Correction Record Card.

Notice to Mariners

Background
Information

The chart and publication correction system is based on the periodical, *Notice to Mariners,* published weekly by the DMAHTC and the *Local Notice to Mariners* also published by the U.S Coast Guard weekly to inform mariners of corrections to nautical charts and publications. This periodical announces new nautical charts and publications, new editions, cancellations, and changes to nautical charts and publications. It also summarizes events of the week as they affect shipping, advises mariners of special warnings or items of general maritime interest, and includes selected accounts of unusual phenomena observed at sea. Distribution of the *Notice to Mariners* is made weekly to all U.S. Navy and Coast Guard ships and to most ships of the merchant marine.

The classified Chart and Publication Correction System is based on the *Classified Notice to Mariners,* published on an as-needed basis by the DMAHTC to inform mariners of corrections to classified nautical charts and publications.

The *Notice to Mariners* provides information specifically intended for updating the latest editions of nautical charts and publications issued by the Defense Mapping Agency, the National Ocean Service, and the U.S. Coast Guard. When the *Notice to Mariners* is received, it should be examined for information of immediate value. The list of new charts and new editions of charts and publications should also be checked to assure that the latest editions are on board.

In section I of the *Notice to Mariners,* chart corrections are listed by chart number, beginning with the lowest and progressing in sequence through each chart affected. The chart corrections are followed by publication corrections, which are also listed in numerical sequence. Since each correction pertains to a single chart or publication, the action specified applies to that particular chart or publication only. If the same correction also applies to other charts and publications, it is listed separately for each one.

Figure 1-18 illustrates the Notice to Mariners format for presenting corrective information affecting charts. A correction preceded by a star indicates that it is based on original U.S. source information. If no marking precedes the correction, the information was derived from some other source. The letter T preceding the correction indicates the information is temporary in nature, and the letter P indicates it is preliminary. Courses and bearings are given in degrees clockwise from 000° true.

Notice to Mariners, Continued
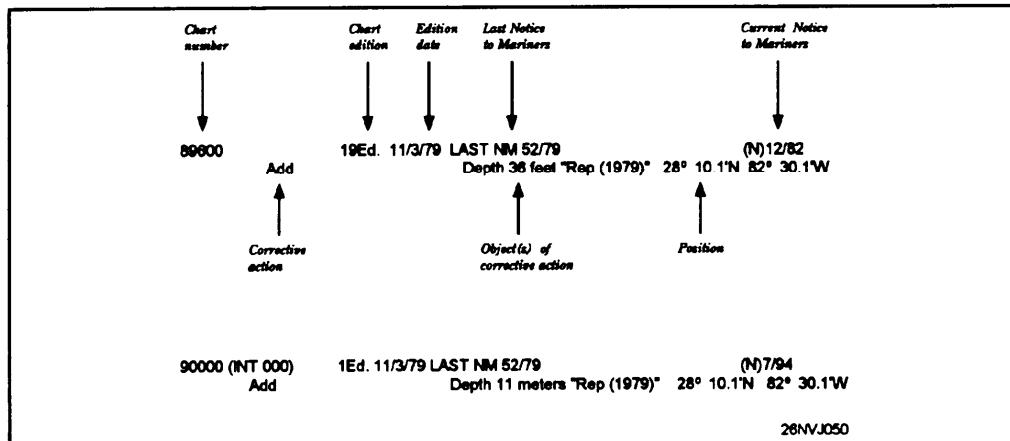
Figure 1-18.—Notice to Mariners format.

Automated Notice to Mariners System (ANTMS)

The ANTMS is used by the DMAHTC to process navigational data and to produce the *Notice to Mariners,* the *Summary of Corrections,* the *List of Lights,* and *Sailing Directions.* Your ship can query the ANTMS by message to obtain the latest navigation information while you are at sea.

For example, this could be of great importance if you have not received the most recent issues of Notice to Mariners and want to check for the latest corrections to charts you will be using to enter your next port. Instructions explaining how to gain access to the ANTMS may be obtained by writing to the DMAHTC, Attention: NVS, and requesting a copy of the Automated Notice to Mariners Communications Users Manual.

Local Notice to Mariners

The *Local Notice to Mariners* is published weekly by the U.S. Coast Guard. It contains information of a local nature. As the U. S. Coast Guard is responsible for maintaining all U.S. Aids to Navigation, they report any changes that may have been made. This may include information such as the movement of buoys and markers, and changes in depth of the water due to dredging. It will also contain information on bridge closings, harbor restrictions, and general information concerning harbors and local coastal areas.

Global Maritime Distress and Safety System

Background Information

Whenever a ship is under way, it is necessary to receive information concerning any hazards in the area that the ship may be operating. Broadcast warnings fulfill this requirement. In recent years a system has been established that notifies mariners by radio messages. All messages are broken down into two categories. The first category is called *Hydros. Hydrolants* cover warnings in the Atlantic Ocean, *Hydropacs* cover the Pacific Ocean. The second category is called *Navareas,* which covers specific areas. *Navareas* contain information that advises mariners of operating area warnings. An example would be a navigation aid adrift. Refer to section III of the NTM for more information. Broadcast warning message boards must be updated from the weekly NTM.

NAVTEX

To meet changing requirements and to provide better service using the latest technology, DMAHTC has worked with the Navy to provide up-to-date warning information. Thus the *NAVTEX* part of *NAVINFONET* (fig. 1-19) system has evolved and is currently going into place on all fleet units.
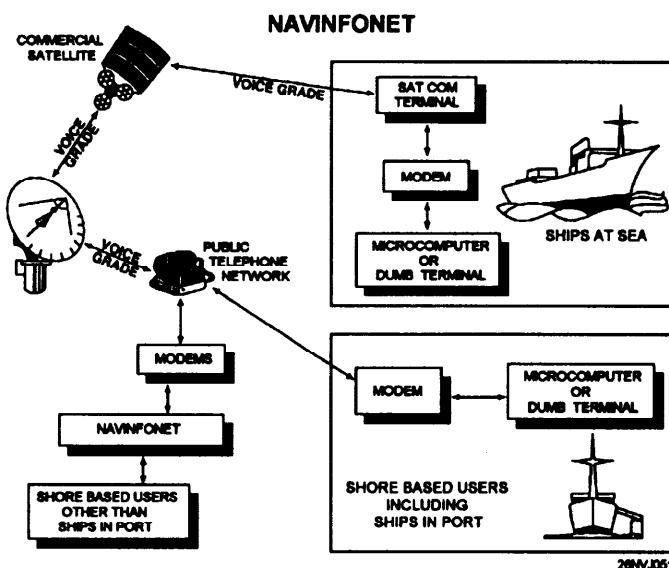
Figure 1-19.—Components of GMDSS (from Pub 117).

NAXTEX will completely replace the Hydros and Navareas warnings sometime in the future. Refer to the NAVTEX receiver instruction manual for complete information.

Summary of Corrections

Background Information

The *Summary of Corrections* (fig. l-20) is a six-volume cumulative summary of corrections to charts and publications previously published in the *Notice to Mariners.* The summary is used when you are correcting any chart that has not been previously corrected. For example, a chart lists twelve corrections. The summary contains all corrections through 6/93. Of the twelve corrections, ten are contained in the summary, the other two must be obtained from the applicable NTM. This saves time because instead of pulling twelve NTM, you only pull two.

Volumes Published

DMAHTC publishes each of the five unclassified volumes semiannually and the classified volume annually. They are organized as follows:

> Volume I-East Coast of North and South America
> Volume II-Eastern Atlantic and Arctic Oceans including the Mediterrean Sea
> Volume III-West Coast of North and South America including Antarctica
> Volume IV-Western Pacific and Indian Ocean
> Volume V-World and Ocean Basin Charts, U.S. Coast Guard Pilots, Sailing Directions, Fleet Guides, and other Publications
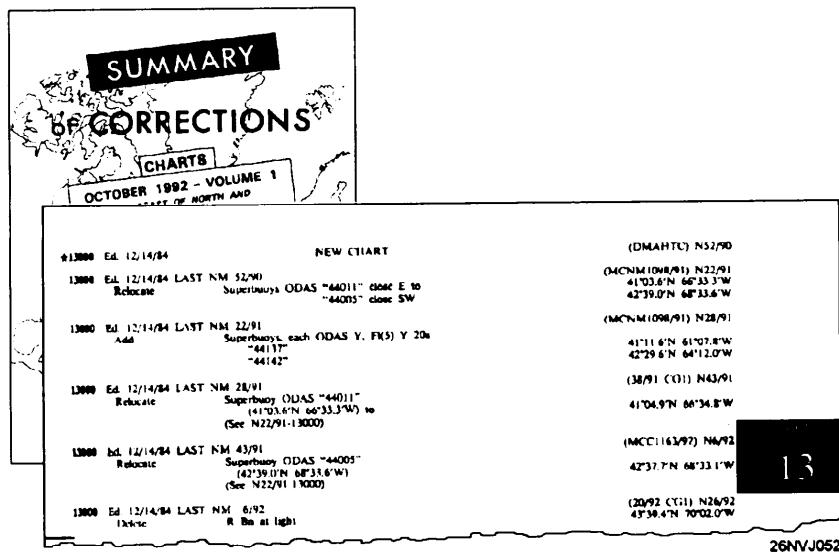
Figure 1-20.—Summary of Corrections.

Chart Card Maintenance

Background Information

Before we can learn how to correct the charts we want to use, we need to learn the chart card system. The chart card system evolved from a need to have a standard method of recording NTM corrections. It wouldn't be practical to correct each and every chart listed in the weekly NTM. The chart card systems allows the Quartermaster to record on a card the NTM year and number for each chart in the ship's allowance as changes are made to these charts. Then the chart may be corrected as it is needed.

Illustrated in figure 1-21 are the steps to be followed to maintain the card system. These steps are generic, individual units may need to modify them to suit their needs. The following is a brief description of the steps:

Step	Action
1.	The weekly Notice to Mariners is received on board.
2.	The ready charts and any charts currently in use are checked against the NTM to see if any need correction. **Example:** Write the NTM number (4/93) on the card, and put the card(s) aside in a pile for later chart correction listed in step 5.
3.	Charge all affected cards. To charge cards means to enter on the card the NTM number and year. See figure 1-18. This must be done for publications also and in the same manner.
4.	Update the broadcast message boards as needed from section III of the NTM.
5.	Correct ready charts and any affected charts that may be in use as identified in step 2.
6.	Correct any publications as listed in section II.
7.	Pull (remove) all canceled charts and cards and destroy.
8.	Make cards for new charts.

Figure 1-21.—Charging the card deck.

Note:	When a new edition is listed in the NTM, the card must be annotated as follows: NTM 6/93 *N.E.* This indicates that a new edition is ready for issue. DO NOT DISCARD the old edition until the new one arrives.

Chart Correction Techniques

**Background
Information**

After a little practice on obsolete charts, corrections to printed information on nautical charts can be made neatly and quickly. These corrections become a permanent part of the chart and may involve the safety of the ship. Corrections must be made in ink so they will not be accidentally erased when you are cleaning the chart after use. The only instruments necessary to correct charts are several high-quality ball-point pens or central feed technical fountain pens, a variety of stick or pencil-type erasers, and typographical correction fluid.

**Correction
Techniques**

Example: The NTM states that you are to add a buoy at 25°10'33"N 70°21'12"W. Locate the coordinates on the chart, determine if you need to erase part of the chart to insert the buoy. If necessary erase or use typing correction fluid (white out). **NOTE: *Any information that is removed from a chart must be redrawn after the correction is made. This calls for the person effecting the correction to use some degree of judgment.***

Use the chart correction template (fig. 1-22, available from DMAHTC) to draw the buoy on the chart. Write in any information about the buoy. Chart correction may be completed in many ways. It is wise to purchase additional templates from local sources that carry drafting supplies. As a rule, corrections must always be neat and legible. Never use red ink to make corrections to a chart. The Navy uses red lighting at night. Red ink will disappear under red lights, making the correction invisible and putting the ship at risk. **DO NOT USE RED INK!**
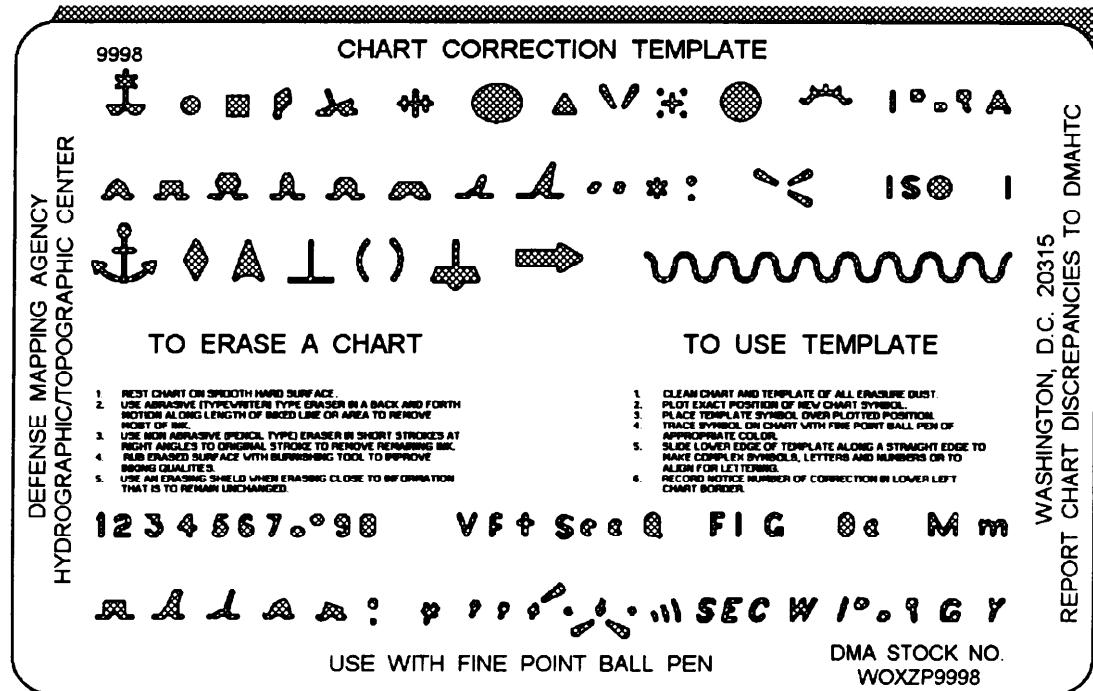
Figure 1-22.—Chart correction template.

Correction Techniques

Time Saver: When correcting charts that have accumulated numerous corrections, it is more practical to make the latest correction first and work backwards since later corrections may cancel or alter earlier corrections. Remember to use the *Summary of Corrections.*

Chartlet Correction

Chartlet corrections (pasters) appearing in the back of section I of the *Notice to Mariners* are to be affixed to the chart in the proper area. They must be glued in place. Any outstanding temporary changes must be transferred to the chartlet. Temporary changes in *Aids to Navigation* are not plotted by the DMA. It may be necessary to pen in lengthy notes on a chart. It is desirable to photocopy the note from the NTM and paste it on the chart whenever possible.

Chart Ordering System

Background Information

When a ship is first commissioned, it is outfitted by DMAODS with its initial allowance of charts and publications. During normal operations, some charts will wear out and requirements for additional copies of high-use charts will be established. New and revised charts and publications are received by your ship through the Automatic Initial Distribution (AID) System, which will be discussed later in this chapter.

The DMAODS issues all DMA maps, charts, and publications. A major unit of the DMAODS is its DMA Distribution Control Point (DDCP) in Washington, DC. **Submit all requisitions to DDCP.** *Improper planning on your part does not constitute a crisis for local offices of DMA.* **When you use a chart, always order a new chart in a timely manner.**

DMA Branch Offices

The DMA offices and branch offices stock limited quantities of products to meet immediate operational needs. You may obtain products from them if time does not permit you to submit a requisition to the DDCP. When you visit a DMA office or branch office, be sure that you carry a completed requisition form with you. This form **must** be signed by the commanding officer.

Chart Allowances

The basic load of maps, charts, and publications your ship is required to hold is prescribed in allowance instructions issued by your fleet commander or type commander. In some cases a ship may have a permanent allowance that is supplemented by another allowance that will cover the area to which the ship deploys. In such cases your deployment allowance is normally requested by your type commander from DMAODS about 3 months before your deployment. You should become familiar with the allowance instructions that pertain to your ship.

Automatic Initial Distribution (AID)

AID refers to the automatic issue of predetermined quantities of new or revised products. AID is the means by which your ship's allowances of charts and publications is kept current with no requisitioning action required on your part. Annually the DMAODS forwards to each U.S. Navy ship on AID a computer listing, called an AID Requirements for Customer Report (R-05), to allow the command to confirm its allowance holdings. Upon receipt, an annual inventory must be conducted.

Ordering, Labelling, and Stowing Charts

Ordering Charts The ordering of charts is now primarily accomplished with the help of a personal computer (PC). With the growth of computer technology, DMAHTC has written the *GETAMAP* program to aid in the ordering of charts. Complete step by step ordering procedures are contained in DMAHTC publication 1-N.

Labelling and Stowing Charts All charts have labelling requirements. To properly label each chart you must first fold it correctly. Start with the chart laying flat with the printed side facing up. Now fold the left side to the right side, turn the chart 90° and fold in half again. Refer to figure 1-23. Note that the labelling includes a five-digit chart number, latest edition number and date, and the latest NTM that the chart is corrected through.

Charts are stowed in numerical order by regions. Care must be taken not to bend or damage charts when placing them in to the chart drawers. Several copies of the same chart should be placed inside of one copy.
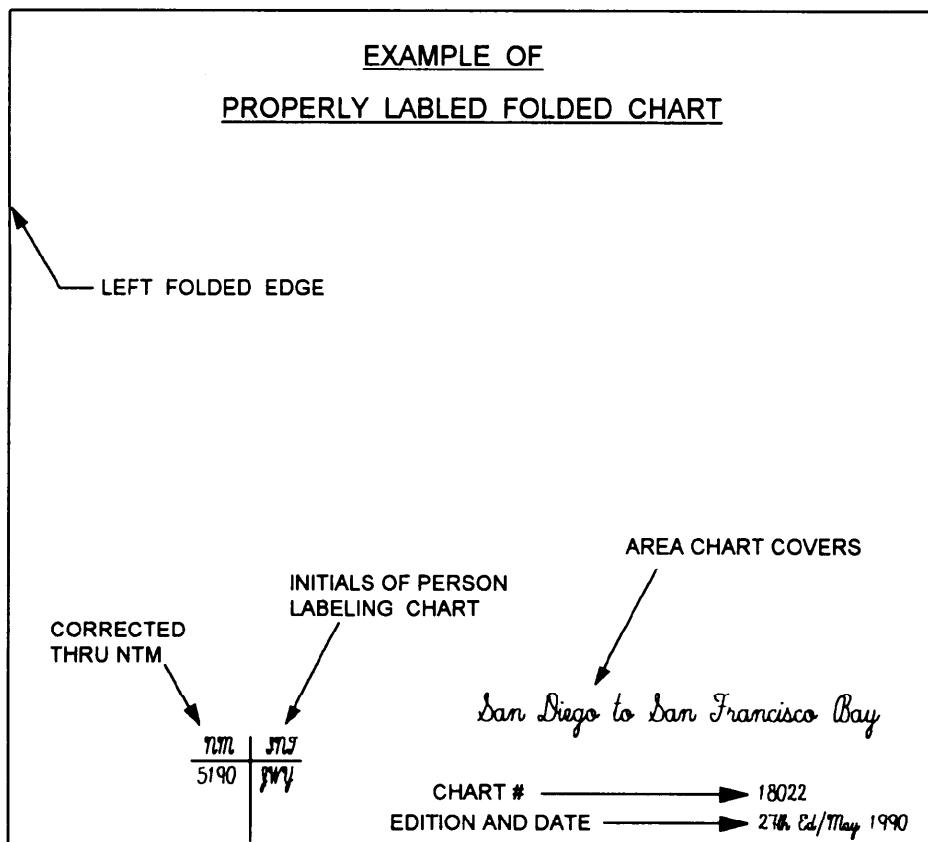
Figure 1-23.—Properly folded chart.

CHAPTER 2

Compasses

Introduction   The compass is the best known and most widely used of all navigational instruments. It would be almost impossible to obtain precise information on headings and directions without the compass.

There are two types of compasses in use. The *gyrocompass* is the compass that is used the most aboard ship. The *magnetic* compass is used as a backup because it requires no electricity to operate. This chapter will explain the operation and use of each type of compass and its related equipment.

Objectives   The material in this chapter will enable the student to:

- Describe the components of the magnetic and gyroscopic compasses.
- Identify and correct for compass errors.
- Explain the procedure used to determine magnetic compass error.
- Record entries in the Magnetic Compass Record Book.
- Describe the process of swinging ship, conducting compass sensibility tests, and filling out the compass deviation card.
- Determine gyrocompass error.

The Magnetic Compass

Introduction   Before we proceed to determine the proper compass heading to steer, we must first learn about the workings of the magnetic compass.

To enable you to understand the principles, we will explore the properties of magnetism.

Magnetism   Magnetism is a phenomenon of nature known only by its effects. It appears as a physical force between two objects of metal, at least one of which has been previously magnetized and has become a magnet.

Definition   A magnet is a metallic element that has the property for attracting iron and producing a magnetic field around itself. For the purpose of illustration, this magnetic field is usually pictured as lines of force.
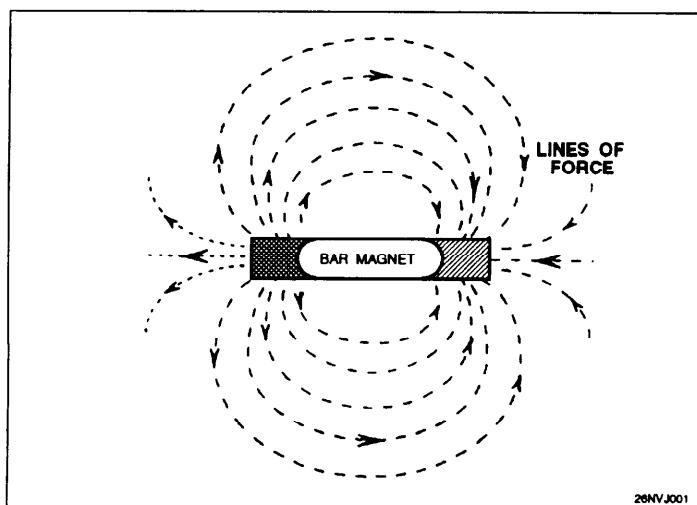
Figure 2-1.—Magnetic lines of force.

Types of   There are two types of magnetism: ***permanent*** and ***induced.*** A metal
Magnetism   bar having permanent magnetism will retain its properties when it is removed from a magnetic field.

A metal bar having induced magnetism, however, will **lose** its properties when it is removed from the same field

Earth's Magnetic Field

Introduction   Earth has magnetic properties and can be thought of as having a powerful magnet near its center (see fig. 2-2). The lines of force radiate and may be detected on the surface.
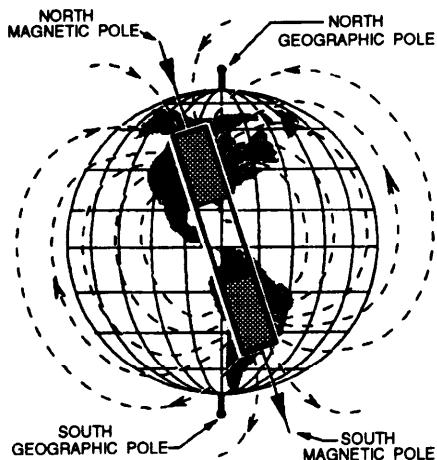
Figure 2-2.—Earth's magnetic field.

This internal magnet is **not** aligned with Earth's axis. This results in the magnetic poles being in different locations than Earth's poles. At Earth's surface, lines of force become magnetic meridians having horizontal and vertical components. These components will be discussed in the next topic, Variation.

Law of Magnetism   There are certain characteristics of magnetism that are important to remember. Every magnet has two poles: a north pole (blue) and a south pole (red). Each pole has opposite characteristics and they each follow the Law of Magnetism:

"OPPOSITES ATTRACT; LIKES REPEL"

A north pole attracts a south pole but it repels another north pole. This law is of importance to you because it will help you understand the relationship between the magnetic compass and the magnetic properties of Earth.

Variation

Information

As stated in the topic on magnetism, Earth has magnetic properties and can be thought of as having a powerful magnetic bar near its center. The lines of force appear as illustrated in figure 2-3.
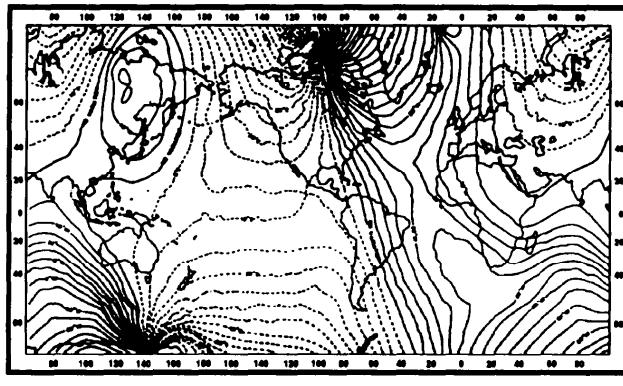
Figure 2-3.—Chart No. 42 showing lines of variation.

Facts

- Earth's magnetic properties are not uniformly distributed.
- Earth's magnetic poles are not at the same position as the geographic poles.
- Magnetic lines of force are called magnetic meridians.

The variation for any area on Earth is **always** equal to the difference between the value of true north and magnetic north.

Example:

True north   000°
Mag. north   <u>358°</u>

Variation =   2° East
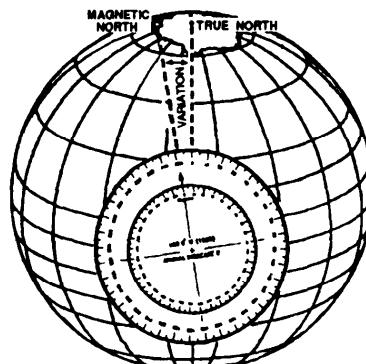
Figure 2-4.—Variation equals the angular difference between true north and magnetic north.

How to Determine Local Variation

Background   While standing the QMOW, you will routinely be tasked with determining variation. This is a simple procedure using simple mathematics and the chart's compass rose. Use the following steps to find your local variation.

Step	Action
1.	Locate the compass rose nearest to the area in which the ship is operating.
2.	Locate the variation and annual increase/decrease from the center.
3.	Locate the year from the center of the compass rose.
4.	Subtract the year indicated from the current year.
5.	Multiply the number of years times the annual change.
6.	Add the sum (or subtract if decreasing) from step No. 5 to the variation in the center of the compass rose.
7.	Round the total off to the closest ½°.
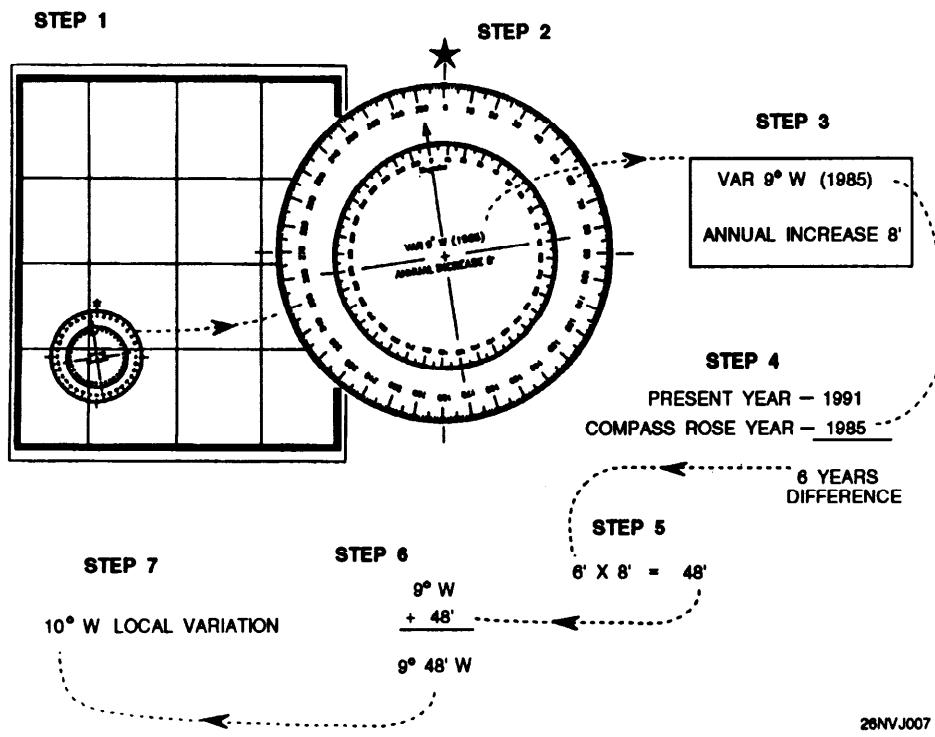
Figure 2-5.—Steps followed to determine variation.

Standard and Steering Compasses

Compasses are REQUIRED

The Chief of Naval Operations requires that each self-propelled ship and service craft of the United States Navy be equipped with one or more magnetic compasses suitable for navigation.

Except for modern nuclear-powered submarines, all ships and craft, regardless of size or classification, must have a magnetic steering compass at the primary steering station.

Steering Compass

Many ships carry more than one magnetic compass. The primary magnetic compass is called the ***steering compass.*** It is normally located on the centerline in the ship's pilothouse (except aboard aircraft carriers), where it can best be seen by the helmsman. The readings from the steering compass are labeled ***"per steering compass" (PSTGC).***

Standard Compass

If a ship has two magnetic compasses, the second compass is called the ***standard compass.*** The ship's standard compass is normally located on the ship's centerline at the secondary conning station. The readings from the standard compass are expressed as ***"per standard compass"*** (PSC).

Note

The readings from the ship's gyrocompass are ***"per gyrocompass" (PGC).*** Courses and bearings by these compasses must be carefully differentiated by the abbreviations.

Cautions

A magnetic compass cannot be expected to give reliable service unless it is properly installed and protected from disturbing magnetic influences. Certain precautions must be observed in the vicinity of the magnetic compass.

- If possible, a compass should not be placed near iron or steel equipment that will be moved frequently. Thus, a location near a gun, boat davit, or boat crane is not desirable.

- The immediate vicinity should be kept free of sources of magnetism, particularly those of a changing nature.

- When possible, no source of magnetism should be permitted within a radius of several feet of the magnetic compass.

Magnetic Compass Operation and Components

Operation   The operation of a magnetic compass is very simple and can be stated as follows: *"A small bar magnet freely suspended in the magnetic field of Earth will always align itself parallel to the lines of force of that field and thus will establish a direction."*

Components   Use the following table, figure 2-6, and figure 2-7 to learn the parts of a magnetic compass.

Part	Function
Card	The card is an aluminum disk graduated in degrees from 0 to 359. It has a jeweled bearing that rides on a hard, sharp pivot point.
Bowl	The card is supported by the bowl. A lubbers line is marked on the bowl and is used as visible index. The bowl is filled with Varsol to dampen overswings by the card. An expansion bellows in the lower bowl serves to allow expansion of the liquid with temperature changes.
Magnets	Several bar magnets are used to correct and align the compass.
Gimbals	The bowl has two pivots that rest in a metal ring, which also has two pivots resting in the binnacle. This arrangement (gimbals) permits the compass to remain level despite the motion of the ship.
Binnacle	The binnacle serves as a housing for the compass. It is made of a non-magnetic material. It also serves as a housing for the compasses correctors: magnets, flinders bar, and quadrantal spheres. A lighting system is normally installed. **Figure 2-6.—Compass binnacle**
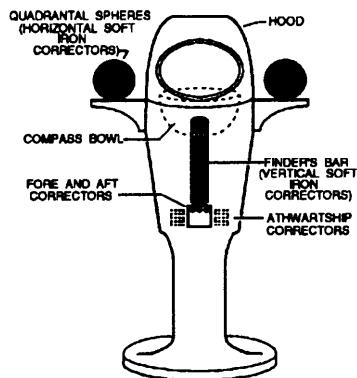
Magnetic Compass Operation and Components, Continued

Components   The following illustrations should help you visualize the working parts of a basic magnetic compass.
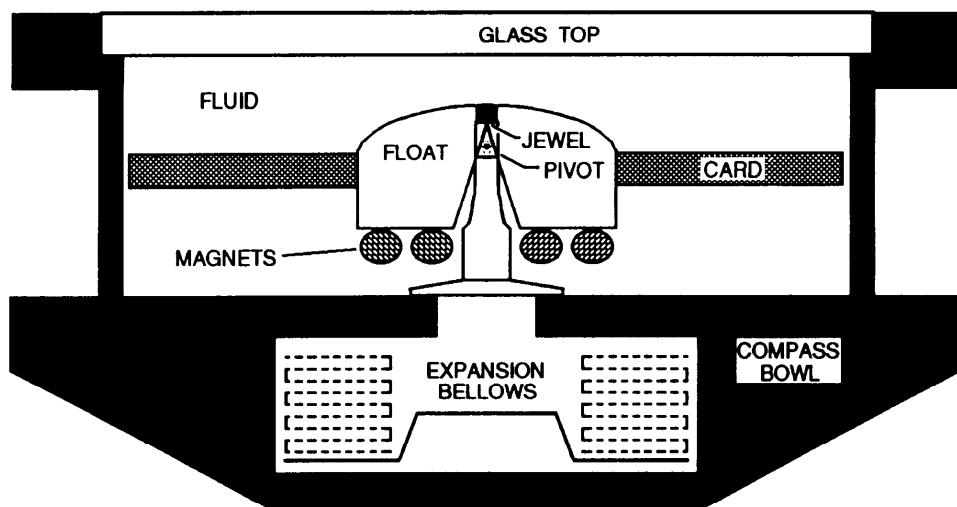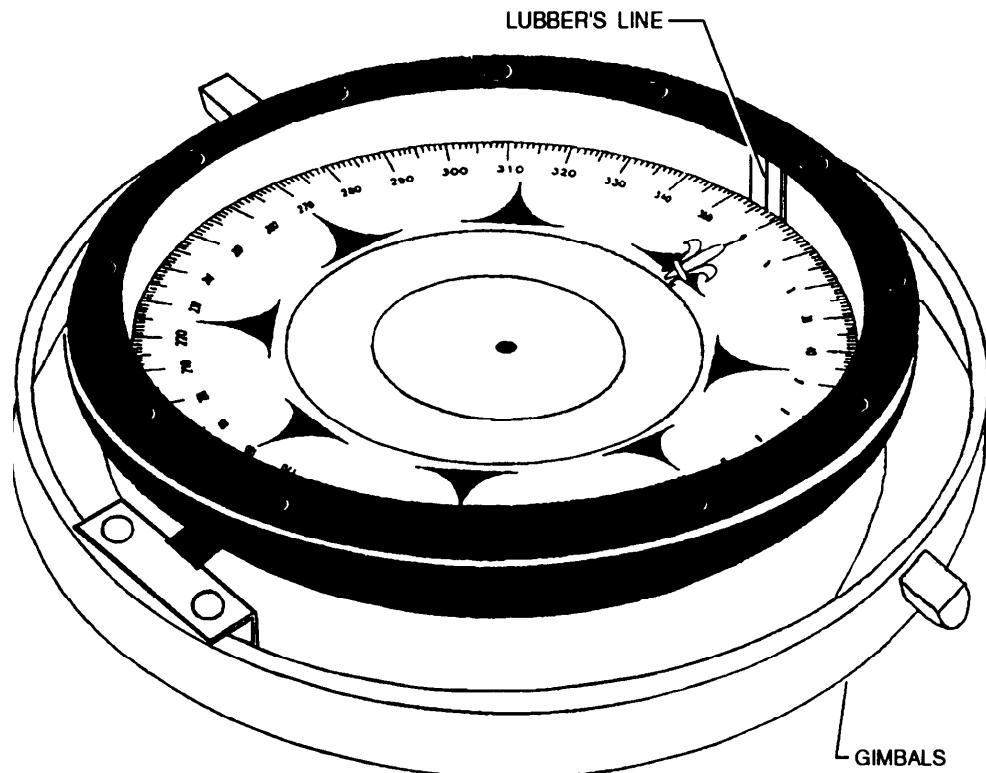
Figure 2-7.—Parts of a magnetic compass.

Magnetic Compass Error

Introduction	Before we use a magnetic compass aboard a ship, we must first correct for the magnetic influences that make the compass deviate from true or geographic north. The first influence is **variation,** which we have already covered. The second is **deviation.**
Deviation	Deviation may be defined as the amount that the compass is deflected from the magnetic meridian because of the effects of the ship's iron. This is where **permanent** and **induced** magnetism come in to play.
Permanent Magnetism	Also known as hard-iron magnetism, permanent magnetism is created in the ship's structure during the building process. The ship's structure gains its own unique magnetic field based on the angle that the keel was laid.
Induced Magnetism	Also known as soft-iron magnetism, induced magnetism varies according to the intensity of the component of Earth's field in which it was induced.
Compass Error	The amount of deviation **varies** as the ship changes course. The ship's magnetic effects may be corrected by the proper placement of various correctors. The **process** of correcting for deviation error is called *swinging ship.* The navigator and QM gang will swing the ship through 360 degrees, stopping each 15 degrees and comparing the compass heading against a properly functioning gyrocompass. The results are recorded on the magnetic compass deviation table. **Example:** While swinging ship and steady on course 015° by gyro, the magnetic compass reads 016°. It should read 015°; the 1° difference is the amount of deviation. In this case, it is labeled westerly deviation 1.0° W.
Next	The next topic deals with the magnetic compass deviation table. From there we will look at degaussing, and then you will learn how to perform compass calculations to correct for variation and deviation.

Magnetic Compass Deviation Tables

Purpose

The purpose of the magnetic compass deviation tables, commonly refered to as "deviation tables," is to provide a means of knowing the deviation of the magnetic compass for any heading. This information is crucial to safe navigation if the gyrocompass fails.

Table Composition

The figure on the right is an example of a deviation table. The top portion of the table contains the name of the ship, location of the compass (pilothouse), binnacle type, and compass type.

The middle section of the table contains the ship's heading and deviation data.

Example: You want to steer course 090° magnetic. By inspecting the table for ship's heading 090°, you'll notice that the deviation is equal to 1.0° West with DG OFF (DG is an abbreviation for degaussing) and 1.5° West with DG ON. To make good 090°, you would have to actually steer course 091°.

The bottom portion of the table contains information on magnet and flinders bar placement that corrects for excessive deviations.

MAGNETIC COMPASS TABLE
NAVSHIPS 3120/4

U.S.S. __CLEVELAND__   NO. __LPD-7__ (BB, CL, DD, etc.)
[X] PILOT HOUSE   [ ] SECONDARY CONNING STATION   [ ] OTHER_____
BINNACLE TYPE: [X] NAVY STD [ ] OTHER_____
COMPASS __7 1/2"__ MAKE __LIONEL__ SERIAL NO. __13613__
TYPE CC COILS __K__ DATE __19 SEP 1984__
READ INSTRUCTIONS ON BACK BEFORE STARTING ADJUSTMENT

SHIPS HEAD MAGNETIC	DEVIATIONS		SHIPS HEAD MAGNETIC	DEVIATIONS	
	DG OFF	DG ON		DG OFF	DG ON
0	1.5W	0.0	180	0.0	0.5E
15	0.5W	0.5E	195	0.5E	1.5E
30	0.0	1.0E	210	1.5E	2.0E
45	0.0	0.5E	225	2.5E	2.5E
60	0.0	0.0	240	3.0E	3.0E
75	0.5W	0.5W	255	2.5E	2.5E
90	1.0W	1.5W	270	1.5E	1.0E
105	2.0W	2.0W	285	0.0	0.0
120	3.0W	1.5W	300	0.5W	1.0W
135	2.5W	0.5W	315	2.0W	1.5W
150	2.0W	0.5W	330	2.5W	1.0W
165	1.0W	0.0	345	2.0W	0.5W

DEVIATIONS DETERMINED BY [ ] SUN'S AZIMUTH [X] GYRO [ ] SHORE BEARINGS
B __2--4"__ MAGNETS RED [X] FORE [ ] AFT AT __15__" FROM COMPASS CARD
C __0__ MAGNETS RED [ ] PORT [ ] STBD AT_____" FROM COMPASS CARD
D __2--5"__ [X] SPHERES [ ] CYLS AT __12__" [ ] ATHWART-SHIP __0__° [ ] SLEWED [ ] CLOCKWISE [ ] CTR. CLKWISE
HEELING MAGNET [ ] RED UP [X] BLUE UP __13.6__" FROM COMPASS CARD   FLINDERS BAR [X] FORE [ ] AFT __12__"
[X] LAT __23° 24' North__ [X] LONG __130 39' East__
[ ] H [ ] Z

SIGNED (Adjuster or Navigator) __R. E. FURGUSON__   APPROVED (Commanding) __J. B. RIDGE CAPT USN__

Figure 2-8.—Magnetic compass deviation table.

How to Determine Deviation

Information   As you learned in the last topic, the deviation tables contain information on the deviation for headings. The deviation table must be updated annually and posted on or near the magnetic compass. Follow the steps in the step action table to determine the deviation and magnetic course to steer.

Example: Refer to figure 2-8. Your ship is on course 090° T, the gyro fails and the OOD now wishes to make good course 117° (magnetic course) by magnetic compass. Find the proper deviation from the magnetic compass deviation table and recommend the correct magnetic course to steer to make 117° good. In this example we will assume that degaussing is turned OFF.

DETERMINING YOUR DEVIATION		
Step	**Action**	**Example/Result**
1.	Determine if degaussing is ON or OFF If Then OFF Use left column ON Use right column	OFF
2.	In the deviation table, locate the course nearest your desired course.	The nearest course is 120
3.	Read the deviation.	Deviation equals 3.0 W
4.	Apply the deviation correction to the ordered course.	RULE: Westerly deviation means that the compass reads less than it should. You must add W deviation to the magnetic course. Easterly deviation is opposite, you must subtract the deviation from the magnetic course to get your course to steer or "compass course." Magnetic Course 117° Deviation + 3° W Compass Course 120° Because of the compass deviation you must steer compass course 120° to make magnetic course 117° good.

The Shipboard Degaussing System

Purpose   When a ship is close to a magnetic mine or magnetic torpedo, the magnetic field of the ship actuates the firing mechanism and causes the mine or torpedo to explode. Degaussing is an electrical installation designed to protect ships against magnetic mines and torpedoes. The purpose of degaussing is to counteract the ship's magnetic field and establish a condition such that the magnetic field near the ship is, as nearly as possible, just the same as if the ship were not there.

Components   Shipboard degaussing installation consists of permanently installed degaussing coils, a control unit to control the coil current, and compass compensating equipment to prevent disturbances to the magnetic compasses by the magnetic field of the degaussing coils. Figure 2-9 illustrates the types of coils that are found on a typical degaussing installation.
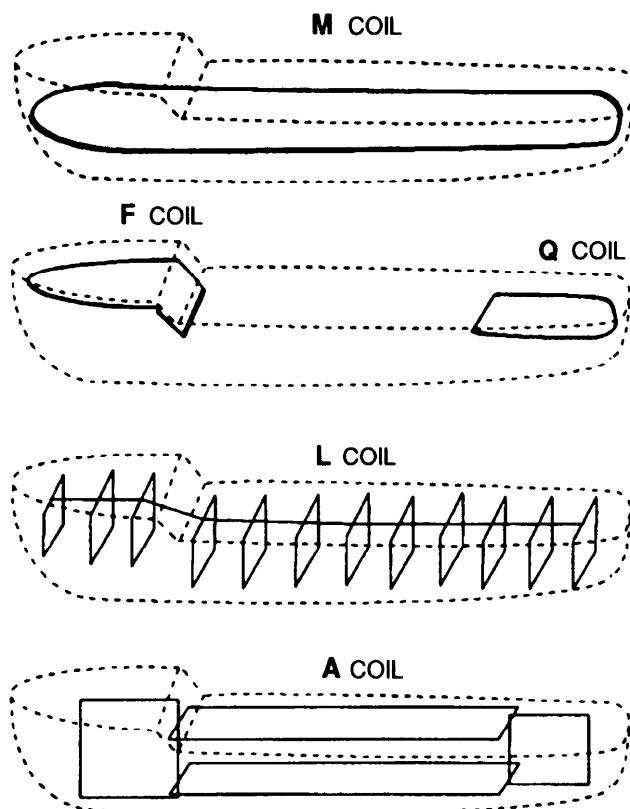
Figure 2-9.—Typical degaussing coil layout.

The Shipboard Degaussing System, Continued

Degaussing Coils   The degaussing coil is actually a large diameter electrical wire. As you might have guessed, when it is energized it produces an electromagnetic field.

The following table gives a description of each coil and its effect on the ship's magnetic field.

Coil	Description
A	The A, or athwartship, coil is made up of loops in vertical fore-and-aft planes. The function of the A coil is to produce a magnetic field that will counteract the ship's athwartship permanent and induced magnetism.
F	The F, or forecastle, coil encircles the up to the forward l/3 of the ship. It is usually located just below the forecastle or uppermost deck. The function of the F coil is to produce a magnetic field that will counteract the ship's longitudinal permanent and induced magnetism.
L	The L, or longitudinal coil is made up of loops in vertical planes parallel to the ship's frames. The function of the L coil is to produce a magnetic field that will counteract the ship's longitudinal permanent and induced magnetism.
Q	The Q, or quarterdeck, coil encirles the after l/3 of a ship. It serves the same purpose as the F coil.
M	The M, or main, coil encircles the ship in a horizontal plane, usually just below the waterline. The function of the M coil is to produce a magnetic field that will counteract the ship's vertical permanent and induced magnetism.

Degaussing and the Magnetic Compass   The deviation to the magnetic compass resulting from these currents is neutralized as much as possible by a procedure called compensation. The remaining deviations caused by the degaussing coils are observed and plotted on the left side of the deviation table.

Compass Error Calculations

Background　　In navigational work, you have to develop the ability to quickly and accurately convert directions between true, magnetic, and compass (headings, courses, and bearings).

A heading or course is the same as an angle. It is the angle that the centerline of the ship or boat, or a line marked on a chart makes with some other reference line.

Reference　　Three lines of reference have been established: the direction of true north, or the true meridian; the direction of magnetic meridian; and the direction of the north point of the compass. Ship's heading is the same. How you describe it depends on the reference point used.

There are three ways to name a course or heading:

- True heading
- Magnetic heading
- Compass heading
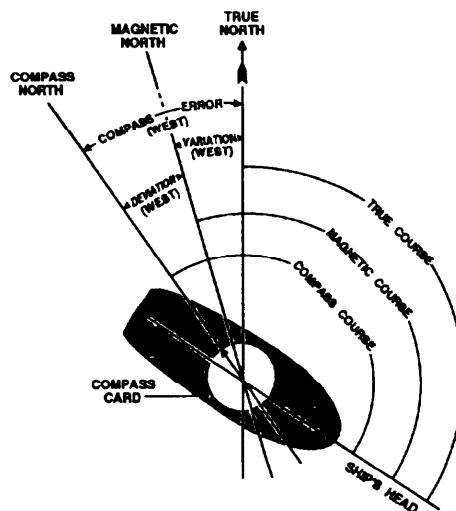
Comment　　Whether you are determining courses the helmsman is to steer, obtaining bearings to be plotted on a chart, laying track lines on the chart, or recording courses in the Magnetic Compass Record Book, knowing how to apply variation and deviation comes into play. The big question is "how do we convert one to the other?" Practice is needed to perform this task. However, keep in mind that you first need to reason each step, until later when the process becomes habit.

Memory-Aids

Information   There are several sets of "memory-aids" available to assist you in performing compass calculations. The following simple phrases are designed to assist you in remembering how to convert from one heading expression to another and how to name errors.

Memory Aid Set 1		Memory Aid Set 2	
Can	= Compass	Timely	= True
Dead	= Deviation	Vessels	= Variation
Men	= Magnetic	Make	= Magnetic
Vote	= Variation	Distance	= Deviation
Twice	= True	Count	= Compass
At	= Add	At	= Add
Elections	= Easterly D and V	War	= Westerly D and V
If the Compass is Best the Error is West.		If the Compass is Least the Error is East.	

Meanings   The first set of aids were designed to help you remember the arrangement of the first letters of each word in the phrase. These are arranged representing the three ways of naming a direction (compass, magnetic, true) with the respective differences (deviation and variation) properly placed between them: (CDMVT) compass, deviation, magnetic, variation, true. The first letters in the words *at elections* stand for add east (subtract west), when converting the direction from compass to true. When converting in the opposite direction, the letters are reversed (TVMDC) and the memory aid "timely vessels make distance count at war" informs us to add west (subtract east) error when converting from true to compass.

The second set of memory aids deal with comparison of two compass headings to determine whether to call the difference east or west. If the comparison is between magnetic and compass, and compass is a greater number (best), the difference is west. The same comparison can be made between true and magnetic. In this case, magnetic is considered the same as compass.

Correcting: converting from compass course to a true course
Uncorrecting: converting from a true course to a compass course

How to Perform Compass Calculations

Preforming Calculations

The following table will allow you to visualize the steps necessary to perform compass calculations. The table is followed by several example exercises that should be completed before you move on to additional material.

Step	Action
1.	Write down the first letters from the phrase "Can Dead Men Vote Twice."
2.	Ordered course is 180°T; you want to find the compass course to steer. You already know what T is, so write it down.
3.	Let's say that the corrected variation from the center of the compass rose is 11°E.
4.	When uncorrecting, remember that you add westerly errors and subtract easterly errors. The variation is easterly, so subtract it from the true heading to find the magnetic heading.
5.	Next, from the deviation table, figure 2-8, find the value closest to 169°, interpolating as necessary; write it down.
6.	Remember, when uncorrecting you add westerly errors. 15 + 169 = 184.

Closing

Now you can see that to head 180° true, you must steer 184° by this particular magnetic compass. In this example, we were uncorrecting (changing from true to compass). We could have used the same method to change from compass to true; but we must remember that when correcting, we add easterly and subtract westerly errors. With an understanding of these rules, we can now go on to applying the lessons learned to a functional part of a Quartermaster's job—recording entries in the Magnetic Compass Record Book. But first, complete the training examples on the next page.

Exercises

Instructions   Now that you have been shown how to perform calculations using the magnetic compass and its error, you need to practice these skills. The following problems give you one or more values; you are to fill in the blanks with the correct answer. Take your time and refer back to previous material to complete each exercise.

Exercise 1   Find the missing values.

C	D	M	V	T
022	4E	026	6W	

C	D	M	V	T
090	1.5W		3E	

C	D	M	V	T
210	1.5E			220

C	D	M	V	T
328		325		332

Exercise 2   Using the memory-aids "Compass Best, Error West" and "Compass Least, Error East," fill in the missing values.

Compass Course	Actual Compass Reading	Error
180	182	2W
225	229	
196	193	

True Course	Actual Gyro Reading	Error
339	337	
196	194.5	

Practical Application

Compass Comparison

Whenever a ship is under way, it is necessary to compare the ship's compasses to make sure that they are operating properly. This is accomplished by using the compass calculations and checking the compasses against the true course.

Example

The following table represents an excerpt from the Magnetic Compass Record Book.

Date	Time	Latitude	Longitude	---- Gyro		------Gyro		True Heading
				Gyro Reading	Error	Gyro Reading	Error	
10Mar94	1000	36°24 W	74°12 W	120	1.0E			121
	1012	36 04 W	074 14 W	270	1.0E			271
	1025	36 05 W	074 18 W	297	1.0E			

In this example the date, time, latitude, and longitude of the observation are noted. The master gyro is reading 120; the error determined by the morning azimuth is 1.0 E. Remember, if the compass is least the error is east; you would add the error to obtain the true heading. Knowing our true heading, we can now apply our variation and compare the magnetic compasses.

Variation	Magnetic Heading	Magnetic Compasses				DG ON/OFF	REMARKS
		Standard		Steering			
		Compass Reading	Dev	Compass Reading	Dev		
14 W	135	136	1W	134	1E	OFF	
14 W	285	289	4W	283	2E	OFF	Energized degaussing at 1022
14.5W		313		311		ON	

As you can see, this is the practical application of your newly acquired compass calculation skills. Practice by filling in the blanks for the 1025 entry. When under way, the compasses must be compared every one-half hour and at each course change.

Note: There is an exception; if a ship is in a formation and changing course frequently, or the ship is alongside another ship, each course change does not need to be recorded. Use the following statement in the Remarks column: "Steering various courses while alongside (in formation)." A comparison must still be made every one-half hour!

Magnetic Compass Adjustment

Background   The magnetic compass must be adjusted at least once a year. The process
of adjustment is called "swinging ship." This is required as a safety
precaution; also as the ship steams, its magnetic properties will change.

The process of swinging ship is too detailed and complicated to be
completely taught within this training manual. As the magnetic compass
is considered a piece of equipment, it is covered by the Planned
Maintenance System (PMS). Training on compass adjustment is normally
done by OJT.

Basics   The following table lists the basic steps to be followed to adjust a
magnetic compass. *It cannot be used solely as a guide for compass
adjustment.*
<u>Rule:</u> When performing actual adjustment, you must use the PMS card
and publication 226.

Step	Action
1.	Meet with the navigator to schedule PMS.
2.	Twenty-four hours prior, inform QM gang of intentions.
3.	Four hours prior review MRC; gather all tools.
4.	Four hours prior, calculate the true courses to steer.
5.	Man all stations and begin swinging ship.
6.	Fill out a new magnetic compass deviation table.
7.	Have the new table signed by the commanding officer.

Closing   The process of swinging ship is often tedious and very time consuming.
In most cases a minimum of 4 hours should be set aside for this task. It
is not advisable to attempt to adjust a compass in moderate to heavy
weather. Doing so will often render the results inaccurate.

ANSWERS   **EX 1; 020; 088.5, 091.5; 211.5, 8.5 E; 3.0 W, 7.0 E.**
                   EX 2; 4.0 W, 3.0 E, 2.0 E, 1.5 E.

The Gyrocompass

Introduction   The gyrocompass was developed as the answer to the need for an instrument that would indicate TRUE NORTH rather than MAGNETIC NORTH. The gyrocompass is now the main source for determining direction.

Operation   The basis for the gyrocompass is the **gyroscope.** A rapidly spinning body having three axes of angular freedom constitutes a gyroscope. This may be illustrated by the heavy wheel rotating at high speed in supporting rings or gimbals.

The gyrocompass must be lit off a minimum of 4 hours prior to use. This allows the gyro to warm up and settle. It is desirable to lite off the gyrocompass 24 hours prior to the scheduled underway time.
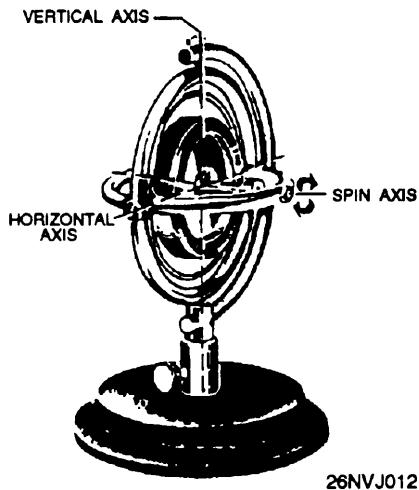
Figure 2-11.—Gyroscope.

Components   The gyrocompass is powered by electricity and consists of two main components. They are the *master gyro* and *repeaters.* The master gyrocompass consists of a control cabinet, power supply, speed unit, alarm unit, and transmission units. It is normally located within the ship's hull where it is least affected by pitch, roll, yaw, and battle damage. The IC electricians are responsible for its upkeep.

Accuracy   A properly functioning gyrocompass will often have a mechanical error of 2° or less. The gyrocompass must be checked for error at least once daily while the ship is under way.

Repeaters

Purpose   Repeaters are designed to receive the signal transmitted from the master gyro. This allows the ship's control stations to receive real-time gyro data. The chief advantage of repeaters is that they may be set up nearly vertical for use by the helmsman. Repeaters may also be placed flat for taking bearings of navaids or ships with alidades and bearing circles.

Figure 2-12 illustrates a standard repeater. The card is laid out with relative bearings on the outside circle and true bearings on the inside circle. In upcoming topics you will learn how to use related tools to measure angles (bearings) using repeaters.

CABLE TO
MASTER GYRO

CARD LIGHT
ADJUSTMENT

26NVJ014
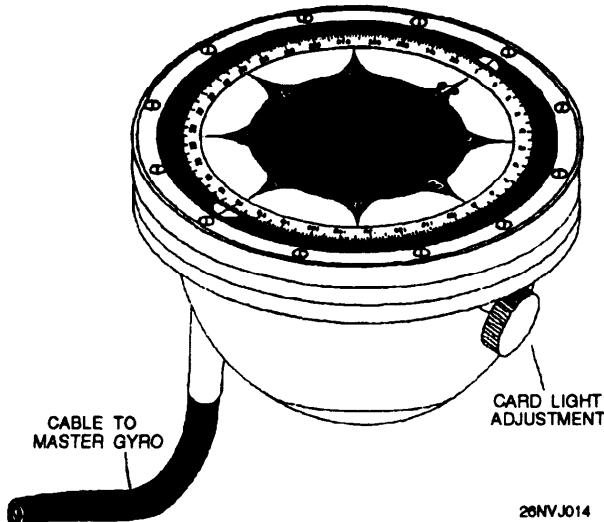
Figure 2-12.—Standard gyro repeater.

Locations   Repeaters are normally found at all the ship's control stations, these areas include but are not limited to the following spaces:

- The pilothouse and bridgewings
- Aftersteering
- Secondary conn

Additional repeaters are normally placed in the following spaces:

- Commanding officer's stateroom
- CIC
- Navigator's stateroom

Accuracy   The QMOW must check the repeaters occasionally against the master gyro to determine errors.

Tools Used to Measure Direction

Introduction   The QM uses several pieces of navigational equipment to determine
direction. Remember that direction may be labeled in many ways, such
as course, *azimuth angle, bearing...* . The following table contains
information about tools and their uses.

Tool	Most often used...	
Bearing Circle	to obtain the bearings of other ships to determine relative motion also to find the bearing of any object.	
Azimuth Circle	to obtain an azimuth of the Sun for checking gyrocompass error also as a bearing circle.	
Telescopic Alidade	to obtain bearings of aids to navigation to determine the ship's position also to obtain data for [1]amplitudes for checking gyrocompass error.	
Parallel Motion Protractor (PMP)	to determine and plot bearings and courses on charts	

---

[1] Obtaining an amplitude is a method of checking the error of the gyrocompass. An
amplitude is normally taken of the Sun rising or falling, but it may be used for any celestial
body.

Gyrocompass Error

Introduction   The gyrocompass is normally the main reference for direction for the surface navigator. When properly used, serviced, and maintained, the modern gyrocompass is extremely accurate. However, as is the case with all electronic instruments, it is subject to error and damage.

One power failure or other casualty can render the entire system useless. All naval ships are equipped with gyro failure alarms. The alarms sound when a loss of power is experienced. It is during this time that the magnetic compass comes into play. As you learned earlier, the magnetic compass does not require electricity to operate. It's always ready for use by the navigator.

Errors   Most normally functioning gyrocompasses will not have an error of more than 2.0° . More often than not, the error is between 0.0° and 0.5°.

Rule: When at sea, the Quartermaster **must** determine the gyrocompass error *at least once a day.* However, the prudent navigator will take advantage of every opportunity to check the accuracy of a gyro.

There are many methods of checking the accuracy of a gyrocompass. The following methods are commonly used on U.S. Navy ships:

- Terrestrial range
- Trial and error (Franklin technique)
- Azimuth of the Sun
- Amplitude of the Sun

The first two methods are used only when a ship is near land. They use aids to navigation and geographic locations shown on a chart for reference. The last two methods are used when the ship is at sea, and they use the Sun as a reference.

Next   Before we learn these methods, we have to learn how to use the bearing circle, alidade, and PMP. They play a large part in the first two methods. The last two methods use celestial navigation methods to determine error and will be discussed in length in the Celestial Navigation chapter.

Bearing Circle and Azimuth Circle
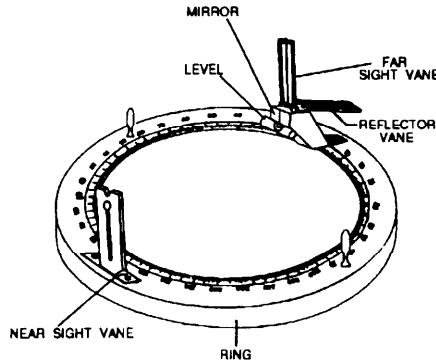
Figure 2-13.—Parts of a bearing circle.
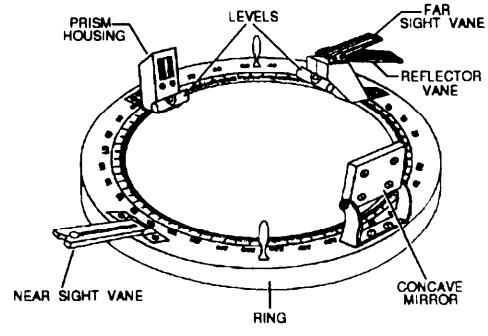
Figure 2-14.—Parts of an azimuth circle.

Components Figure 2-13 is a diagram of a bearing circle and figure 2-14 is a diagram of an azimuth circle. The table below lists the major parts and functions of each of these circles.

Part	Bearing Circle	Azimuth Circle	Function
Ring	Yes	Yes	Fits upon a 7 ½ inch gyro repeater.
Sight Vanes	Yes	Yes	Allow the observer to take bearings of objects by aligning the two vanes to the object. The near vane contains a peep sight while the far vane contains a vertical wire. The far vane is mounted on top of a housing that contains a reflective mirror inside enabling the observer to read the bearing from the reflected portion of the compass card.
Reflector Vanes	Yes	Yes	Allow the observer to observe azimuths of celestial bodies (stars and planets) at various altitudes by picking up their reflection in the black mirror. When the body is observed, its reflection appears behind the vertical wire in the far vane.
Levels	Yes	Yes	Indicate if the ring is level with the horizon. **NOTE:** Bearings read when the ring is not level are inaccurate.
Concave Mirror	NO	Yes	Reflects the Sun's rays onto the prism housing on the other side of the ring when the observer is taking an azimuth of the Sun.
Prism Housing	NO	Yes	Directs the beam of light from the concave mirror downward in a narrow beam onto the compass card enabling the observer to read the azimuth to the Sun.

How to Use a Bearing Circle

Follow the steps in the table to obtain a bearing properly.

Step	Action
1.	Place the ring on top of the repeater, then gently twist the handles to lock in place.
2.	Orient the bearing circle with the peep sight nearest to you and the far vane closest to the object to be sighted.
3.	Look through the peep sight and view the object inside the far vane.
4.	Rotate the bearing circle left or right to align the vertical wire in the far vane with the center of the object.
5.	Keep the bearing circle level by observing the spirit level.
6.	When the object is in line with the peep sight and wire, observe the bearing reflected from the mirror in the housing from the compass card.
7.	Determine which compass mark is aligned with the crosshair seen in the mirror, and read the bearing.

Note   Information concerning how to use the azimuth circle will be presented in the Celestial Navigation chapter.

Parallel Motion Protractor (PMP)

Introduction   The PMP is a valuable tool for plotting direction quickly and accurately. When in restricted waters and plotting fixes every 3 minutes, you will greatly appreciate this instrument. The PMP is usually anchored to the top of the chart table.

The PMP is designed to keep the moveable compass rose oriented to the longitude and latitude of any chart. An arm is attached to the moveable compass rose which can be rotated to whatever bearing you require and then moved to the object on the chart that the bearing was taken to, so an LOP can be drawn.

Part	Description of function
Anchor plate	Allows the PMP to be attached to the chart table.
Friction control knob	Allows adjustment of movement of the arms at the two linkage points.
Bearing scale	A 360° circle marked in 1° increments. When locked it will maintain its orientation when moved around the chart table.
Index marks	Used to align the ruler on the desired bearing. The four marks spaced every 90° are inscribed on a plate that is directly linked to the handle and the ruler.
Protractor lock switch	Locks the bearing scale when aligning the PMP.
Scale lock switch	Locks the PMP ruler on a desired bearing.
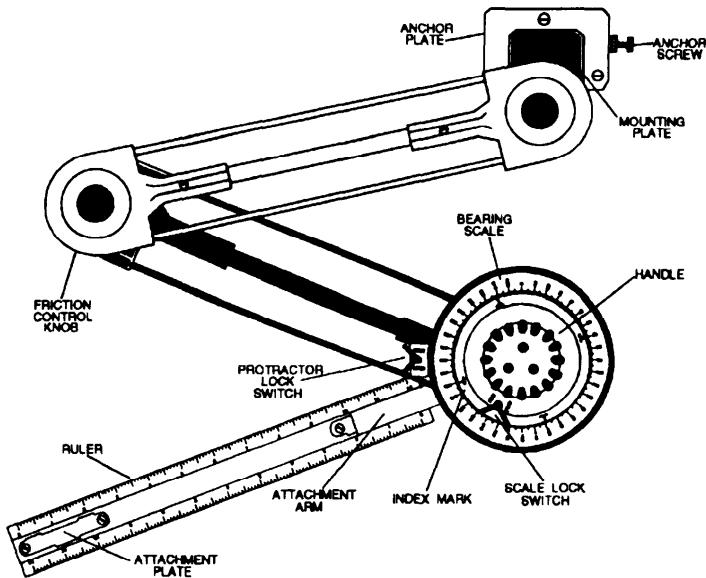
Figure 2-15.—Parts of a PMP.

2-26

How to Set Up the PMP

Note   The PMP is normally set up to automatically compensate for gyrocompass error. The error may be "dialed in"; this allows the LOPs and course lines to be plotted without correction.

Follow these steps to set up the PMP. See figures 2-16 and 2-17 on the next page to see what the scale looks like with 0° gyro error and also with gyro error dialed in.

Step	Action
1.	Tape the chart you are using onto the chart table by its comers.
2.	Take the PMP out of its storage box.
3.	Place the mounting plate inside the anchor plate and tighten the anchor screw to secure the PMP to the chart table.
4.	Attach the ruler to the PMP by placing the ruler on the table and sliding it into the attachment arm.
5.	Unlock both the protractor and the scale locks.
6.	Twist the handle to align the ruler with the latitude line on the chart.
7.	Rotate the bearing scale to the appropriate position.
8.	Lock the bearing scale using the protractor lock switch.

Within step 7:

IF gyro error is...	THEN align the scale . . .
Zero	To the 0° index mark
Westerly	To the index mark on the scale to the left of zero, equal to the amount of gyro error
Easterly	To the index mark on the scale to the right of zero, equal to the amount of gyro error

How to Set Up the PMP, Continued

**How to Align
with 0° Error**

Figure 2-16 illustrates how the PMP looks when it is aligned with no gyro error. The ruler is aligned on any parallel (latitude line) and the scale lock is released, the moveable compass rose is aligned as shown and the scale lock is tightened. The PMP is now aligned to true north and is ready to plot LOPs or courses.
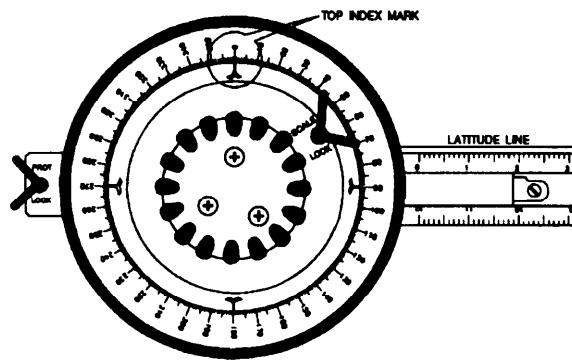
Figure 2-16.—PMP dialed in with 0° gyro error.

**Aligning the
PMP with Gyro
Error**

Figure 2-17 illustrates how the PMP looks when aligned with 30° W or 2° E gyro error. The ruler is aligned on any parallel (latitude line) and the scale lock is released, the moveable compass rose is aligned as shown, and the scale lock is tightened.
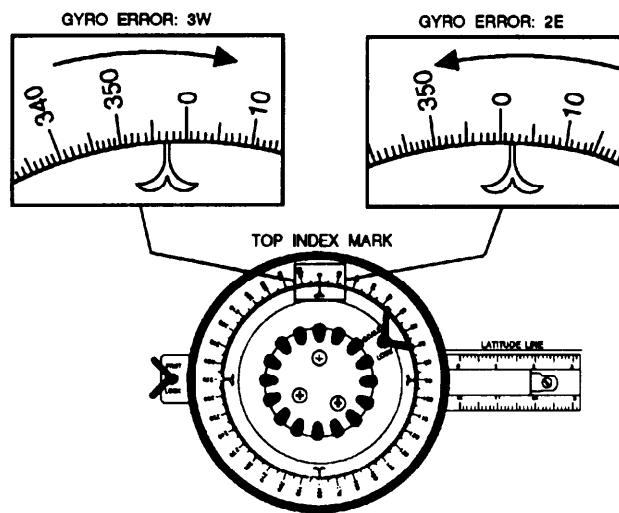
Figure 2-17.—PMP dialed in with gyro error.

How to Plot With a PMP

With the PMP properly aligned, its easy to use the tool to plot bearings or lay out course lines. Use the following steps and figure 2-18 to plot with a PMP.

Step	Action
1.	Locate the index mark closest to the ruler.
2.	Rotate the handle, which moves the index mark and ruler, so the index mark points to the bearing you want to plot.
3.	Maintain the index mark in that position by either locking the scale lock switch or holding the bearing scale and index mark plate tightly with your thumb and forefinger.
4.	Move the ruler to the charted object that you took a bearing to.
5.	Draw the line of position on the chart.
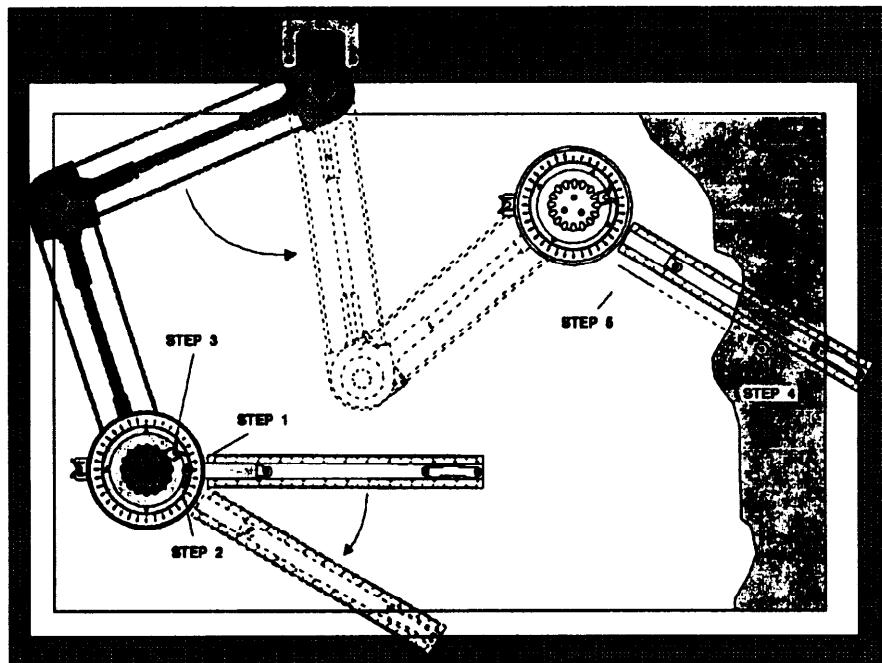
26NVJ023

Figure 2-18.—How to plot with a PMP.

Telescopic Alidade

Parts and Functions

The following are the parts and functions of the telescopic alidade shown in figure 2-19.

Part	Description of Function
Ring	Fits upon a 7½ inch gyro repeater.
Light filter knob	Enables the observer to switch to an internal light filter, which protects your eye from the brightness of the Sun.
Polarizing adjustment knob	Enables the observer to adjust the light filter from light to dark, depending on the brightness of the Sun.
Level	Indicates if the ring is level with the horizon. Bearings read when the circle is not level are **NOT ACCURATE!**
Focus knob	Enables the observer to adjust the internal telescope lens so the view is focused.
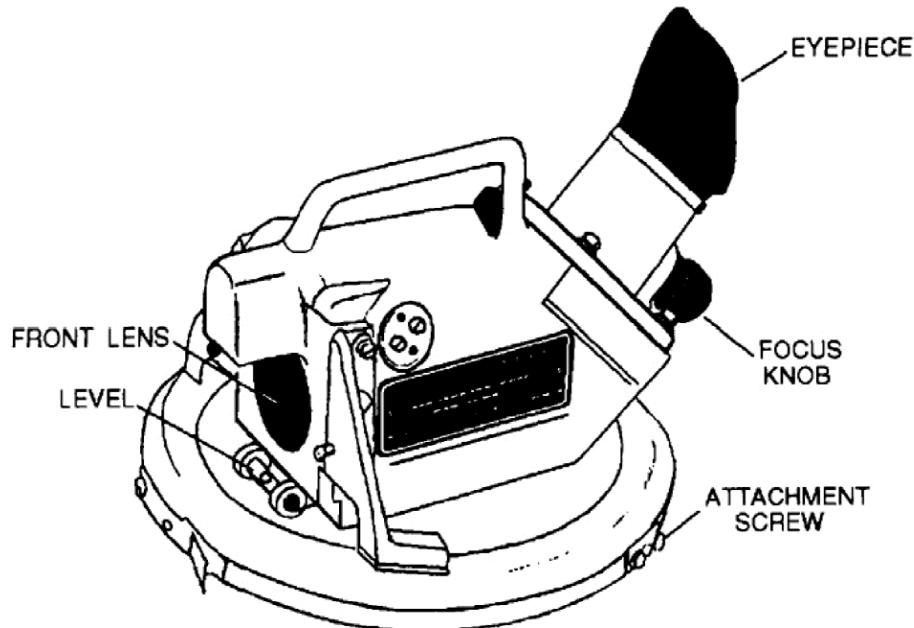
26NVJ019

Figure 2-19.—Telescopic alidade.

How to Use the Telescopic Alidade

View Through the Alidade

The optical system simultaneously projects the image of the compass card, together with a view of the spirit level, onto the optical view of the telescope. By this means, both the object and its bearing can be viewed at the same time through the alidade eyepiece.

Figure 2-20 illustrates taking a visual bearing with a telescopic alidade. In this example, the bearing to the lighthouse is 022°.

Follow these steps to properly take a bearing with a telescopic alidade.

Step	Action
1.	Place the ring on top of the gyro repeater and twist locks into the gyro repeater.
2.	Point the front lens of the alidade towards the object to be sighted. Tip: Sight along the handle to quickly find an object.
3.	Look into the eyepiece and rotate the alidade right or left until the object is aligned with the crosshair.
4.	Keep the alidade level by observing the spirit level in the top part of the view.
5.	With the object lined up and level, read the bearing from the reflected compass card. Read the inside compass card for true bearings.
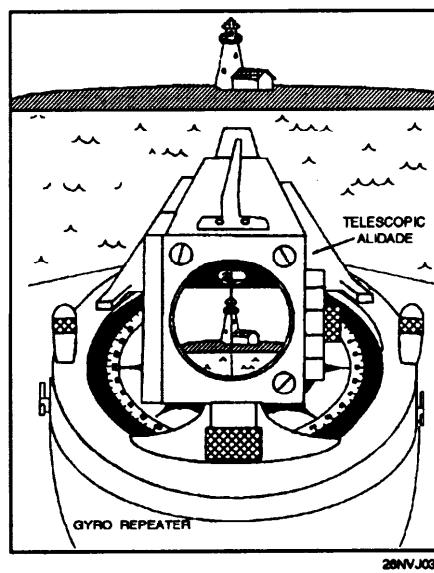
Figure 2-20.—View through an alidade.

Determining Gyro Error by Terrestial Range

Background
An excellent opportunity to check the accuracy of the gyrocompass presents itself each time a ship enters or departs port. Most harbors will have at least one set of range markers set. This method of checking a gyrocompass is often referred to as obtaining a *range of opportunity.*
To determine gyro error by terrestial range, you should follow the steps in the table and refer to figure 2-21.

Step	Action
1.	View the range markers through the alidade.
2.	The ship maneuvers "on range" (range markers are in line).
3.	"Shoot" (take) a bearing on the range markers while they are lined up.
4.	Compare the bearing taken against the chart. Figure 2-21.—Determining gyro error by terrestial range.

Tip
It is also possible to mark a range as it passes down the port or starboard side of the ship. The steps in the action table are still basically the same; the exception is that the ship will not maneuver on range. The bearing taker must shoot the bearing to the range markers the instant that they are in line. This method is only as accurate as the experience and ability of the bearing taker.

Determining Gyro Error by Trial and Error

Franklin Technique

The Franklin technique is extremely useful just prior to getting a ship under way. The Franklin technique provides an alternative and **must** be used if the gyro error cannot be checked by another method prior to getting under way. To determine gyro error using the Franklin technique follow the steps in the table and refer to figure 2-22.

Step	Action
1.	Select three to five navaids from the chart. For the best results, the selected navaids should be about 120" apart. (The ship must be pierside or anchored, large towers and conspicous buildings may be selected).
2.	Compare the repeater(s) to be used against the master gyro; note errors.
3 .	Take a round of bearings on the selected navaids, and apply any repeater error to the bearing. **Example:** The repeater reads 187° and the master gyro reads 187.5°. The repeater is reading ½° less than (compass least error east). Since the error is 0.5° east (less than), 0.5 **must** be added to all bearings taken from that repeater.
4.	Plot the corrected bearings on the chart with the PMP set for 0° gyro error.
5.	Observe how the lines intersect, if they meet in a point the gyro is "ON" and has no error. If the lines do not intersect, subtract or add 1.0° at a time until the triangle closes. The amount of correction is the total gyro error. Log it in the deck log and Magnetic Compass Record Book.
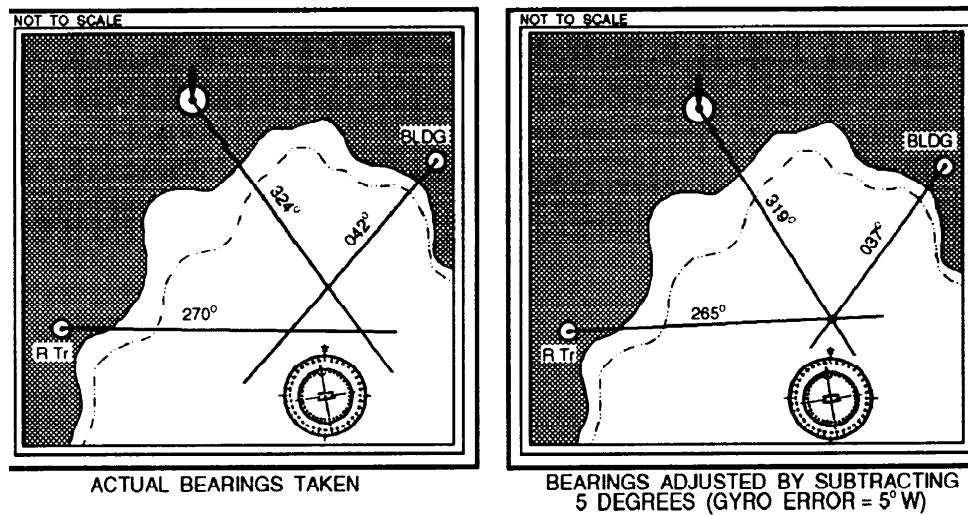
Figure 2-22.—Determing gyro error by adjusting bearings.

CHAPTER 3

Navigational Publications

Introduction   In this chapter you learn of the various publications that are routinely used by the Quartermaster. The QM uses many types and forms of written documents to make possible the full and efficient execution of his or her duties. The majority of these documents are prepared by various governmental agencies, although some originate from commercial sources. The term *document* here is used in a broad sense to include charts, tables, books, and pamphlets, and devices that relate to navigation. We learned about charts in chapter 1 and the Light List in chapter 2. We will now familiarize you with navigational publications that you as a Quartermaster will use.

Objectives   The material in this chapter will enable the student to:

- Select the use of and match publications from a list.

Publications

Introduction   Government agencies conduct field surveys and research studies of their own. They collaborate with each other and with similar activities in many foreign nations to make sure their charts and other publications will contain the most recent and accurate information. A very valuable input to all types of navigational documents results from reports made by vessel's crews as to new and changed situations.

This chapter is divided into three areas:

- Transit Planning Publications
- Almanacs and Sight Reduction Tables
- Publication Correction and Ordering

The following table has been provided as a quick reference guide. It gives a description of many of the publications that Quartermasters use routinely. Many of these publications will be covered in greater detail in this chapter or elsewhere in this text.

Navigational Publication Quick Reference Guide

Pub Number	Pub Name	Main Focus	Description	Published by/ Available from
	Tidal Current Tables	Prediction Tables	Provide tidal current data, worldwide coverage comprising four volumes.	NOS
	Tide Tables	Prediction Tables	Provide tidal and astronomical data, worldwide coverage comprising four volumes.	NOS
	Chart # 1	Aids to Navigation Systems	A complete listing of all aids to navigation and chart symbology.	NOAA and DMAHTC/ DMA S/N WOBZC1
	Pilot Charts	Planning	Available in atlas form for each ocean basin.	NOAA

Publication Quick Reference Guide, Continued

PubNumber	PubName	Main Focus	Description	Published by/ Available from
9	American Practical Navigator	Technical Navigation Reference	A comprehensive technical reference covering all aspects of navigation. Includes two volumes.	DMAHTC/ DMA S/N NVPUB9Vl NVPUB9V2
102	International Code of Signals	Flag and Light Signals	Specific information on sending signals to non-NATO ships.	DMAHTC/ DMA S/N NVPUB 102
117	Radio Navigational Aids	Radio Signal Information Systems	A reference guide for NavTex, NavInfoNet, and GPS operation.	DMAHTC/ DMA S/N RAPUB117
121 through 200	Sailing Directions	Planning Information	Contains in-depth information on ports and seacoasts. Broken down into volumes containing planning guides and en route guides.	DMAHTC\ Refer to DMA publication DMA Catalog of Maps, Charts, and Related Products, Part 2, Vol 1, Section 10
150	World Port Index	Port Information	Contains specific information on ports around the world in an easy to use table format.	DMAHTC/ DMA S/N NVPUB150
229	Sight Reduction Tables	Celestial Interpolation Tables	Covers 160 of latitude North or South; available in six volumes for all latitudes.	DMAHTC\ Refer to DMA publication DMA Catalog of Maps, Charts, and Related Products, Part 2, Vol 1, Section 10
110-116	List of Lights	Lights, Radio Aids, Fog Signals	Provides specific information on lights and light structure for all areas not covered by Light Lists.	DMAHTC\ Refer to DMA publication DMA Catalog of Maps, Charts, and Related Products, Part 2, Vol 1, Section 10

Transit Planning Publications

Introduction   Transit planning can best be described as the process of gathering and compiling information to ensure a safe and efficient voyage. There are many publications that the Quartermaster uses for transit planning.   The publications listed in this section must be studied thoroughly. You should make every attempt to establish an in-depth working knowledge of all publications that are available to the QM.

Coast Pilots   Charts are limited in what can be shown by symbols and abbreviations regarding channels, hazards, winds and currents, restricted areas, port facilities, pilotage service, and many other types of information needed by a navigator for safe and efficient navigation. These deficiencies are remedied by the *Coast Pilots* published by NOS and the *Sailing Directions* published by DMAHTC.

U.S. Coast Pilots are published in nine numbered volumes to cover the waters of the United States and its possessions. They are of great value to a navigator when used with charts of an area both during the planning stage of a voyage and in the actual transit of the area. The contents of *Coast Pilots* have been stored in a computerized data bank, and volumes are reprinted annually with all intervening changes included (except CP8 and CP9, which are revised every 2 years). Interim changes are published in *Notices to Mariners* and *Local Notices to Mariners.*

Fleet Guides   The Defense Mapping Agency Hydrographic/Topographic Center publishes, for U.S. Navy use only, *Fleet Guides.* These are Pub. No 940, Atlantic Area, and Pub. No 941, Pacific Area. These guides contain a number of chapters, each of which covers a port of major interest to naval vessels. They are prepared to provide important command, navigational, repair, and logistic information. This information is much like that contained in *Coast Pilots* and *Sailing Directions,* but it is oriented toward naval interests and requirements; they are not needed by, nor are they available to, non-naval vessels.

The information in *Fleet Guides* is corrected and updated through the publication of changes and/or new editions when required; interim corrections are published in *Notices to Mariners* if the urgency so warrants.

Transit Planning Publications, Continued

Sailing Directions

The DMAHTC *Sailing Directions* provide information comparable to the *Coast Pilots* for foreign coasts and coastal waters. They also provide detailed information for the navigation team that cannot be shown on charts. The appropriate volume of *Sailing Directions,* used with charts of a suitable scale, should enable a navigator to approach strange waters with adequate information for the vessel's safety.

The *Sailing Directions* are based on a division of the world's water into eight "ocean basins" (but these are not the same as those used for two- and three-digit chart numbers). *Sailing Directions* are given three-digit identification numbers starting with DMAHTC Pub No. 121. The *Sailing Directions* are made up of two components and contain information as follows:

Planning Guides. Each *Planning Guide* covers an ocean basin containing chapters of useful information about countries adjacent to that particular ocean basin; information relative to the physical environment and local coastal phenomena; references to publications and periodicals listing danger areas; recommended ship routes; detailed electronic navigation systems and buoyage systems pertaining to that ocean basin.

Changes for each *Planning Guide* and *En route* volume are prepared and published on an as-required basis determined by the number of accumulated revisions.
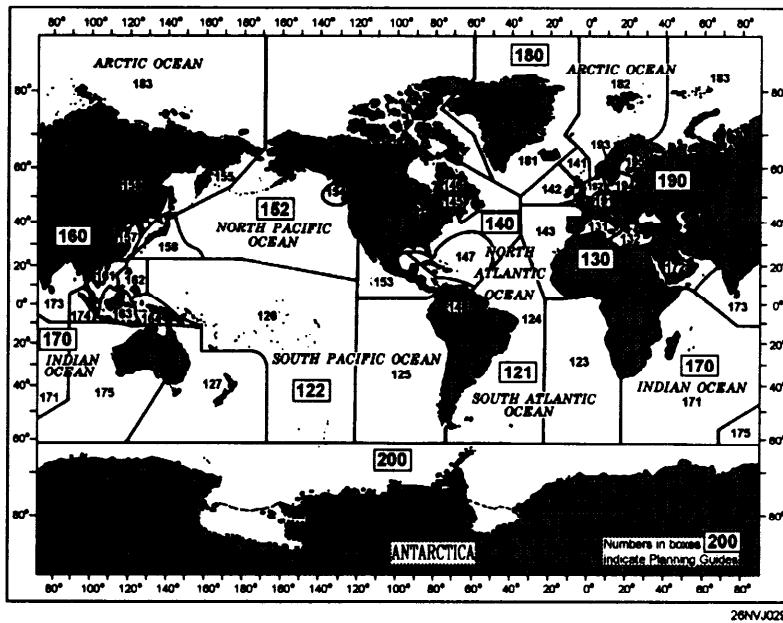
Figure 3-1.—Limits of Sailing Directions.

3-5

Transit Planning Publications, Continued

**Sailing
Directions;
En-Route
Volumes**

En Route Volumes. Each *En route* volume includes detailed coastal and port approach information, supplementing the largest scale chart available from DMAHTC. It is intended for use in conjunction with the *Planning Guide* for the ocean basin concerned. Each *En route* volume is divided into a number of sectors, and for each sector information is provided on available charts (with limits shown on an overall diagram as in U.S. chart catalogs); winds, tides, and currents (shown on an outline chart); off-lying dangers; coastal features; anchorages; and major ports (an annotated chartlet with line drawings of aids to navigation and prominent landmarks). Figure 3-1 shows the limits for all *Sailing Directions* volumes.

List of Lights

The DMAHTC *List of Lights,* seven volumes, cover foreign coasts of the world (and limited portions of U.S. coasts); these are Pubs. No. 110 through 116 (see fig. 3-2). The *List of Lights* volumes include descriptive information similar to *Lights Lists,* but because of their greater coverage areas, they list only lighted aids to navigation and fog signals (lighted buoys within harbors are omitted). Each *List of Lights* is published in a new edition at intervals of approximately 12 months; changes and corrections are included frequently, as they are required, in *Notices to Mariners.*
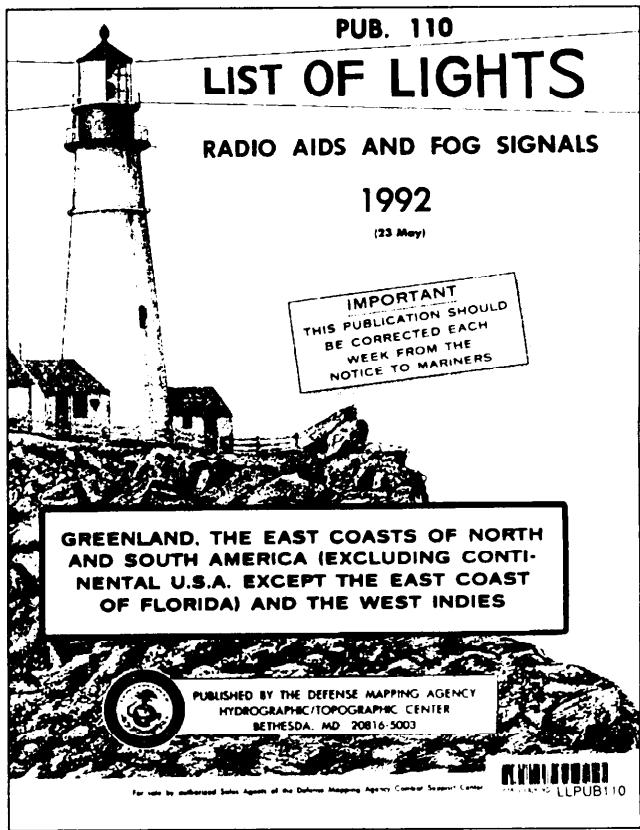
Figure 3-2.—List of Lights.

Transit Planning Publications, Continued

Tide Tables and Tidal Current Tables

The *Tide Tables* are prediction tables published in four volumes by the National Ocean Service. They are *East Coast of North and South America, including Greenland; West Coast of North and South America, including the Hawaiian Islands; Europe and the West Coast of Africa, including the Mediterranean Sea;* and *Central and Western Pacific Ocean* and the *Indian Ocean* (annual editions). Each volume includes information on the height and time of high and low water at thousands of locations; also included is information on times of sunrise and sunset, moonrise and moonset, and other astronomical phenomena. The *Tide Tables* will be covered in detail in chapter 7.

Tidal Current Tables are prediction tables published in two volumes by *NOS--Atlantic Coast of North America,* and *Pacific Coast of North America and Asia* (annual editions); each volume includes data on the times and strengths of flood and ebb currents and the time of slack water for thousands of locations; also included are diagrams for certain heavily traveled bodies of water that facilitate determination of optimum transit times and speeds, and astronomical data similar to that in *Tide Tables.* The *Tidal Current Tables* will be covered in detail in chapter 7.

Pilot Charts

The *Pilot Charts* present available data in graphic form that will assist the mariner in selecting the safest and fastest routes. Besides timely information of a varied nature, *Pilot Charts* graphically depict magnetic variation, currents, prevailing winds and calms, percentage of gales, tracks of tropical and extratropical cyclones, wave heights, surface air and water temperatures, percentage of fog, surface barometric pressure, ice and iceberg limits, the location of ocean weather-station ships, and recommended routes for steam and sailing vessels. Additionally, such topics as winds (including gales and cyclones), pressures, temperatures, visibility, and wave heights are discussed in brief paragraphs at the sides of each chart. *Pilot Charts* are published quarterly with each sheet containing three monthly charts and an article of general information.

Transit Planning Publications, Continued

Distances Between Ports

The Distances Between Ports publication contains information on ports of entry for the world. It is useful and easy to use. Ports are indexed by number and name and laid out in a tabular format. The World Port Index should be used as a quick reference guide only. Up-to-date information and specific planning information must be obtained from the applicable *Sailing Directions, Coast Pilot,* or *Fleet Guide.*

Another useful publication that gives information concerning the distance a ship must travel between *two* ports is *Distances Between United States Ports,* published by NOS; it tabulates approximately 10,000 distances along the shortest routes marked by aids to navigation.
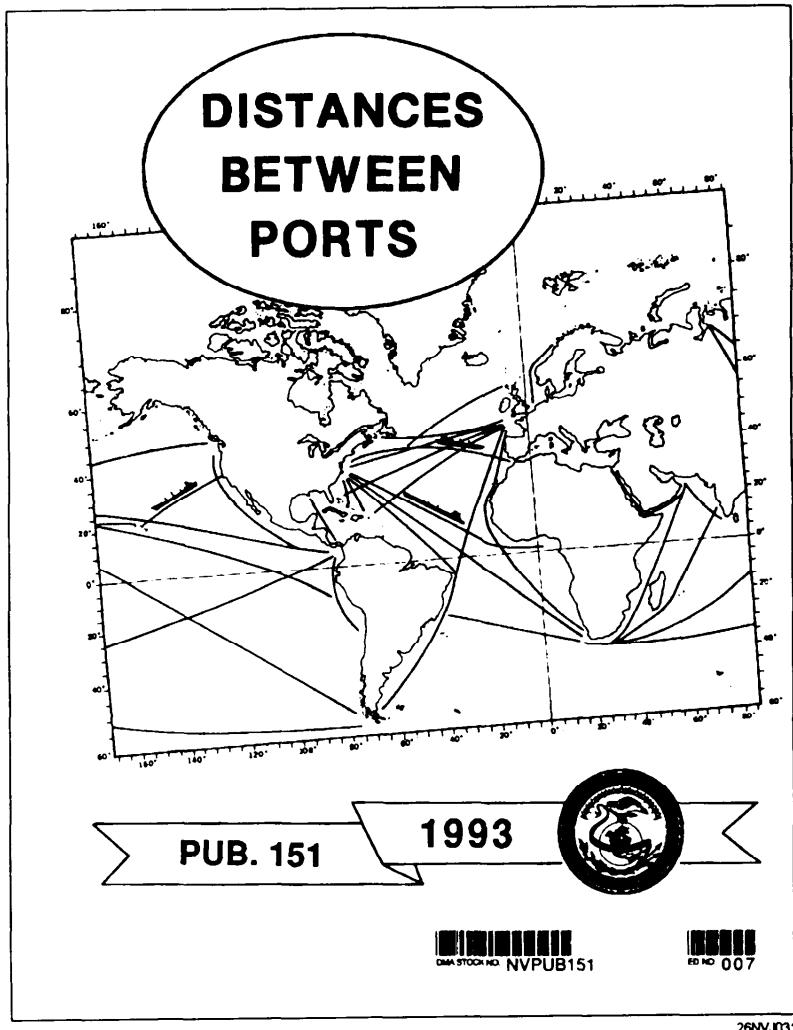
Figure 3-3.—Distances Between Ports.

Celestial Navigation Publications

Almanacs

Nautical Almanacs, volumes of information that tabulate the position of various celestial bodies, the times of sunrise and sunset, moonrise and moonset, and other astronomical data used by navigators, are prepared jointly by the U.S. Naval Observatory and the Royal Greenwich Observatory in England. However, the almanac volumes are printed both in the United States and in England.

The *Nautical Almanac* is published annually, and the *Air Almanac* is published twice each year. These publications give ephemeristic data for marine and air navigation respectively (the *Air Almanac can* be, and sometimes is, used by marine surface navigators). These volumes are used in many others countries with minor modifications, chiefly changes in the language used for page headings and in the explanatory material. *The Almanac for Computers* is also published by the U.S. Naval Observatory with mathematical data and instructions for the computation of ephemeristic data using electronic computers or advanced models of calculators. These almanacs are discussed in greater detail in later text.

Tables

Sight Reduction Tables for Marine Navigation, Pub. No. 229, published by DMAHTC, in six volumes, each volume covering 16° of latitude, North or South (1° overlap between volumes) (see chapter 9).

Sight Reduction Tables for Air Navigation, Pub. No. 249, published by DMAHTC in three volumes; offers somewhat greater ease and speed in sight reduction, but has a limited range of declination and gives a lower order of precision as to position (see chapter 9).

Publication Correction and Ordering

Introduction   As charts and other publications accumulate a sufficient number of changes and corrections, they are reprinted as a revision with the same edition number or as a new edition. Certain publications, such *as Light Lists* and *Coast Pilots,* are reprinted on an annual schedule. Other publications may have numbered "changes" issued, usually in the form of reprinted pages for direct insertion into the volume after the superseded pages are removed.

Publication Correction   Publication correction procedures are the same as those listed in chapter 1 for charts using the *Notices to Mariners* each week. The exception is that you will either make direct pen and ink changes to the text in publications or you may cut and paste information into the affected publication.

Caution: Do NOT use tape to make changes to publications, when cutting and pasting information, use a glue stick to paste information.

Ordering   Most publications are available from DMAHTC. Refer to chapter 10 of *the DMA Catalog of Maps, Charts, and Related Products* to obtain the correct DMA stock number. Follow the same procedures as you would to order a chart as listed in chapter 1.

CHAPTER 4

The Nautical Road

Introduction   In this chapter, you will be introduced to the components of the maritime highway. Just as you would travel along a roadway in your car by referring to a map and the road signs, the high seas, coastal approaches, and harbors all have unique signposts to help ships find their way.

The Nautical Road is comprised of two separate areas; Aids to Navigation (ATONs) and the Navigation Rules. The ATONs are like the signposts on the highway and the Navigation Rules compare to the traffic laws that we follow.

Objectives   Completion of this material will enable the student to:

- Identify buoyage systems.
- Recognize buoy types and state their purpose.
- Compute the visibility of navigational lights.
- Recognize day and range markers and state their purpose.
- State the purpose of the rules of the road.
- Describe all steering and sailing rules.
- List at least four elements that make up an ATON's characteristics.
- Identify the following characteristics of ATON:
  a. Color
  b. Light rhythm and cycle
  c. Number
- State the two factors that determine the visibility of a lighted ATON.
- Identify the following terms associated with light visibility computations:
  a. Horizon distance
  b. Meteorological visibility
  c. Luminous range
  d. Nominal range
  e. Geographic range
  f. Computed range
  g. Computed visibility

Objectives, Continued

Objectives
- List the three elements used to identify a light at night.
- State the differences between primary and secondary lights.
- List two purposes of ranges.
- Identify the differences between directional lights, daybeacons, and minor lights.
- Describe how light sector bearings are plotted on charts.
- State the reason why sound signals are used on ATONs.
- State the purpose of a RACON.
- Identify the function of a buoyage system.
- List the characteristics of lateral and cardinal buoyage systems.
- Identify the differences between IALA region A and IALA region B.
- State which IALA region applies to the United States.
- Identify and explain variations in the following U.S. Systems of ATONs:
  a. Intracoastal waterway (ICW)
  b. Western rivers
  c. Uniform State Waterway Marking System (USWMS)
- Identify and distinguish between international and inland rules of the road.

Topic	Page
Navigational Lights	4-3
How to use the Light List	4-5
Characteristics of Lighted Aids to Navigation	4-6
Visibility of Lights	4-8
Types of Lights and Structures	4-14
Sector Lights	4-21
Buoys	4-24
Buoyage Systems	4-28
The United States System of Aids to Navigation	4-30
Rules of the Road	4-39
Maneuvering and Warning Signals	4-44

Navigational Lights

Information   A ship cannot suspend operations merely because darkness falls and daytime aids cannot be distinguished. For that reason, aids to navigation are lighted whenever it is necessary and practical. For purposes of identification, lights have **individual characteristics** regarding *color, brilliancy, and system of operation.*

A light's characteristics are usually printed on the chart near its symbol. Detailed information on any particular aid to navigation may be found in the appropriate volume of the *Light List.*

As you learned in the previous chapter, the Defense Mapping Agency Hydrographic/ Topographic Center (DMAHTC) publishes *List of Lights* in seven volumes which cover aids to navigation outside the continental United States.

Aids located in the United States and its possessions are described in *Light List* volumes published by the U.S. Coast Guard.
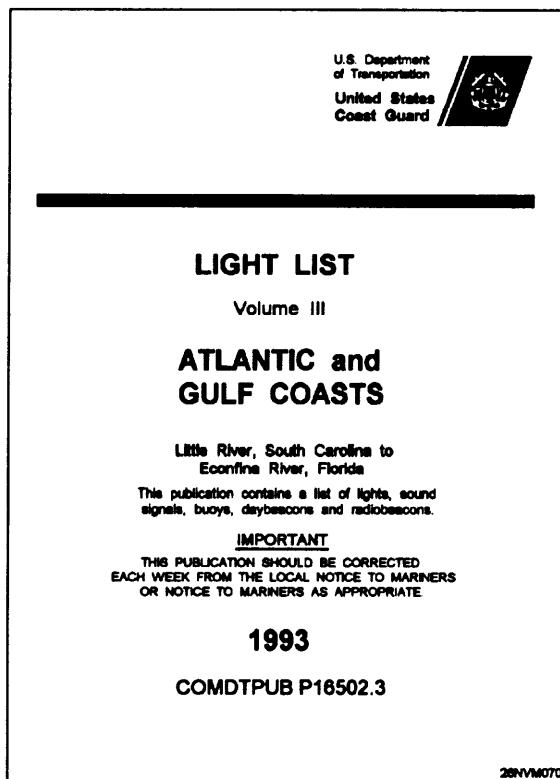
Figure 4-1.—Light List.

Light List

Introduction   Since the *Light List* is such an important publication for the
Quartermaster, and because you will no doubt use it frequently, we will
review it in greater detail here.

Light List for the United States and its possessions, including the
Intracoastal Waterway, the western rivers, and the Great Lakes for both
the United States and Canadian waters, are published annually by the
U.S. Coast Guard in six volumes.

Composition   Each volume provides information on ATONs within a specific area of
the country; for example, Volume I, Atlantic Coast, describes aids to
navigation from St. Croix River, Maine, to Toms River, New Jersey.
Volume VI, Pacific Coast and Pacific Islands describes aids to
navigation on the Pacific Coast and outlying islands and so on.

The aids are listed such that seacoast aids appear first, followed by
entrance and harbor aids from seaward to the head of navigation. Light
List Numbers (LLNR) are assigned to all ATONs to facilitate reference
in the *Light List* and to resolve ambiguity when referencing ATONs.
Table 4-1 explains the page layout of the *Light List.*

Table 4-1.—Sample of Light List

(1) No.	(2) Name and location	(3) Position	(4) Characteristic	(5) Height	(6) Range	(7) Structure	(8) Remarks
		GEORGIA- Seventh District					
	Whitehall Channel						
4445	SAVANNAH BULK TERMINAL SOUTH LIGHT	32 08.0 81 08.5	F G	24		On pier	Private Aid
4450	SAVANNAH BULK TERMINAL NORTH LIGHT		F G	24		On pier	Private Aid
Column (1)	Column (2)	Column (3)	Column (4)	Col (5)	Col (6)	Column (7)	Column (8)
Light List Number	Name of the aid to navigation	Geographic position in latitude and longitude	Light characteristic for a lighted aid to navigation. Morse code for a radiobeacon	Height of light above mean high water	Nominal Range	See Below	See Below

Column (7)   Structural characteristic of the aid to navigation, including dayboard (if any), description of fixed structure, color and type of buoy, and height of the structure above ground.

Column (8)   General remarks, including fog signal characteristic, RACON characteristics, lights sector's arc of visibility, radar reflector if installed, emergency lights, seasonal remarks, and private aid identification.

How to Use the Light List

Example

Using the *Light List* is simple. As an example, suppose you need to know the position and characteristic of Key West Harbor Range. To find this information in the *Light List* follow these three steps while referring to table 4-2.

Step	Action
1.	Look up the LLNR for Key West Harbor Range in the index.
2.	Next, find the page listing LLNR 12990 in the main pages. Each aid to navigation is listed numerically by LLNR.
3.	Extract the information you need for the aid. In this case, the position of the light is 24°34.7'N, 081°48.0'W; characteristic is quick flashing white.

Key West Harbor Main Channel......................	12890
KEY WEST HARBOR RANGE .... LLNR ☞	12990

Table 4-2—Excerpt from Light List, Volume III, 1993

(1) No.	(2) Name and location	(3) Position	(4) Characteristic	(5) Height	(6) Range	(7) Structure	(8) Remarks
	KEY WEST HARBOR AND APPROACHES						
	Key West Harbor Main Channel						
12985	*- Lighted Buoy 15*		Fl G 4'		4	Green	
12990	KEY WEST HARBOR RANGE FRONT LIGHT	24 34.7 81 48.0	Q W	16		KRW on Dolphin	Visible all around

Characteristics of Lighted Aids to Navigation

Introduction   Lights displayed from ATONs have distinct characteristics (rhythms) which help you identify them. They all exhibit a distinctive flashing rhythm. Use figure 4-2 to find the characteristic for any light.

CHARACTERISTICS OF LIGHTS

Illustration	Type Description	Abbreviation
	1. FIXED. A light is showing continuously and steadily.	F
	2. OCCULTING. A light which the total duration of light in a period is longer than the total duration of darkness and the intervals of darkness (eclipses) are usually of equal duration.	
	2.1 Single - occulting. An occulting light in which an eclipse is regularly repeated.	Oc
	2.2 Group - occulting. An occulting light in which a group of eclipses, specified in numbers, is regularly repeated.	Oc(2)
	2.3 Composite group - occulting. A light, similar to a group - occulting light, except that successive groups in a period have different numbers of eclipses.	Oc(2+1)
	3. ISOPHASE. A light in which all durations of light and darkness are equal.	Iso
	4. FLASHING. A light in which the total duration of light in a period is shorter than the total duration of darkness and the appearances of light (flashes) are usually of equal durati	
	4.1 Single - flashing. A flashing light in which a flash is regularly repeated (frequency not exceeding 30 flashes per minute).	Fl
	4.2 Group - flashing. A flashing light in which a group of flashes, specified in number, is regularly repeated.	Fl(2)
	4.3 Composite group - flashing. A light similar to a group (flashing light except that successive groups in the period have different numbers of flashes.	Fl(2+1)
	5. QUICK. A light in which flashes are produced at a rate of 60 flashes per minute.	Q
	5.1 Continuous quick. A quick light in which a flash is regularly repeated.	
	5.2 Interrupted quick. A quick light in which the sequence of flashes is interrupted by regularly repeated eclipses of constant and long duration.	IQ
	6. MORSE CODE. A light in which appearances of light of two clearly different durations (dots and dashes) are grouped to represent a character or characters in the Morse co	Mo(A)
	7. FIXED AND FLASHING. A light in which a fixed light is combined with a flashing light of higher luminous intensity.	FFl
	8. ALTERNATING. A light showing different colors alternately.	Al RW

26NVM071

Figure 4-2.—Light characteristics.

Defined

Some aids, such as safe-water marks always use the same rhythm (Morse "A"), while others may display one of several different rhythms. Figure 4-2 on the previous page gives a description and definition of light characteristics (rhythms) as well as their chart symbol abbreviations. Abbreviations are used on charts because of space restrictions.

When working with composite light abbreviations, you must carefully distinguish between the meanings of the numbers in parentheses following a composite-flashing light. In the case of the composite-flashing light, the numbers refer to the pattern of the flashes of light. On the contrary, when the light is a composite-occulting light, the numbers within the parentheses denote the pattern of the eclipses in the light.

Light Cycle

The "Light Cycle," or period of a light, is the time it takes a light to complete one full cycle of ON and OFF changes. By varying the length of the cycles, a clear distinction can be made between numerous aids in the same area.

Numbering and Lettering

All solid red and solid green ATONs are numbered. Red aids have even numbers; green aids have odd numbers. The numbers for each increase from seaward, proceeding in the conventional direction of buoyage. Numbers are kept in approximate sequence on both sides of the channel by omitting numbers where necessary.

Letters may be used to augment numbers when lateral aids are added to channels with previously completed numbering sequences. If letters are used, they will increase in alphabetical order from seaward and will be added to numbers as suffixes.

No other aids are numbered. Preferred-channel, safe-water, isolated danger, special marks, and information or regulatory aids may be lettered, but not numbered.

Visibility of Lights

Information

The visibility of a lighted ATON depends upon two factors: **the light's intensity** and the **light's height above water.** There will be times when you will want to know the specific distance at which you will be able to see a light, such as approaching land from sea. This information can be helpful in determining the ship's position.

Rule: When a ship is under way all navigational lights that will be sighted during periods of darkness must be identified in the Captain's Night Orders. It is desirable to also define the time at which the light should be sighted.

Process

Refer to the following table to view the process of determining the visibility of a light.

Step	Action	Result
1.	Locate the light on the chart and note the name of the light.	Information gained for obtaining LLNR from the Light List.
2.	Extract the characteristics from the Light List.	Height of eye computation can now be done.
3.	Compute the distance at which the light should be sighted from the height of eye table.	Information concerning when a light should be sighted is obtained.

Table 4-3.—Height of Eye

Height Feet	Meters	Distance Nautical Miles	Height Feet	Meters	Distance Nautical Miles	Height Feet	Meters	Distance Nautical Miles
5	1.5	2.6	70	21.3	9.8	250	76.2	18.5
10	3.1	3.7	75	22.9	10.1	300	91.4	20.3
15	4.6	4.5	80	24.4	10.5	450	106.7	21.9
20	6.1	5.2	85	25.9	10.8	400	121.9	23.4
25	7.6	5.9	90	27.4	11.1	450	137.2	24.8
30	9.1	6.4	95	29.0	11.4	500	152.4	26.2
35	10.7	6.9	100	30.5	11.7	550	167.6	27.4
40	12.2	7.4	110	33.5	12.3	600	182.9	28.7
45	13.7	7.8	120	36.6	12.8	650	198.1	29.8
50	15.2	8.3	130	39.6	13.3	700	213.4	31.0
55	16.8	8.7	140	42.7	13.8	800	243.8	33.1
60	18.3	9.1	150	45.7	14.3	900	274.3	35.1
65	19.8	9.4	200	61.0	16.5	1000	304.8	37.0

Visibility of Lights, Continued

Understanding the Relationships Among Terms

There are several terms associated with any light's visibility. Figure 4-3 will help you to visualize the relationships existing among these terms as they apply in a situation in which an observer with a height of 50 feet is located exactly at the computed range to a light having a geographic range of 11.7 miles and a nominal range of 15 miles. Review figure 4-3 and the associated terms list on the next page.
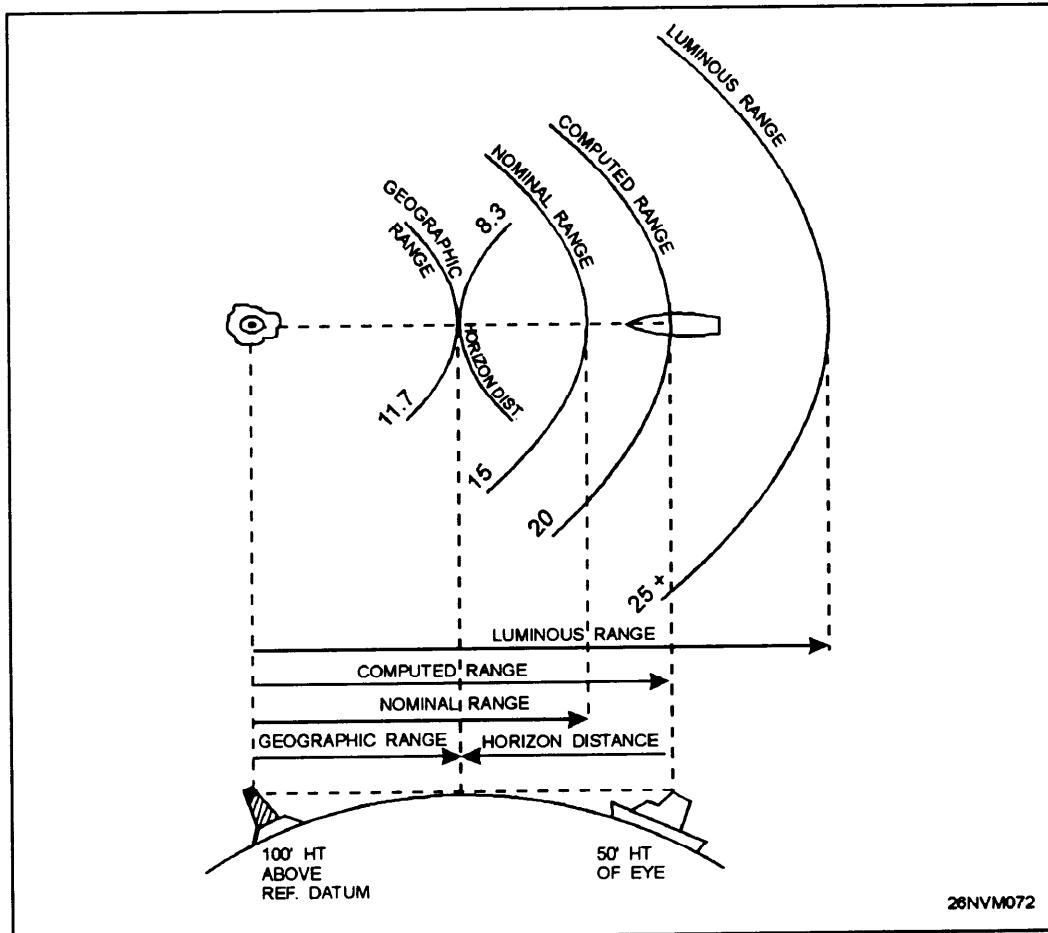
Figure 4-3.—Relationship of light visibility terms.

Visibility of Lights, Continued

Terms

The following is a list of terms associated with light visibility computations:

Horizon distance - This is the distance expressed in nautical miles from the position above the surface of Earth along a line of sight to the horizon; the line along which Earth and sky appear to meet. The higher the position, the farther the horizon distance will be. Figure 4-3 shows the relationship of height of eye to horizon distance.

Meteorological visibility - Meteorological visibility results primarily from the amount of particulate matter and water vapor present in the atmosphere at the location of an observer. It denotes the range at which the unaided human eye can see an unlighted object by day in a given set of meteorological conditions.

Luminous range - Luminous range is the maximum distance at which a light may be seen under the existing meteorological visibility conditions. Luminous range does not take into account the height of the light, the observer's height of eye, or the curvature of Earth. It depends only on the intensity of the light itself.

Nominal range - Nominal range is the maximum distance a light can be seen in **clear** weather (meteorological visibility of 10 nautical miles). Nominal range is similar to luminous range in that it does not take into account elevation, height of eye, or curvature of Earth, but it depends on the intensity of the light. Nominal range is listed in column 6 of the *Light List* for all lighted aids to navigation except range lights, directional lights, and private aids to navigation.

Geographic range - Geographic range is the maximum distance at which a light may be seen in perfect visibility by an observer whose eye is at sea level.

Computed range - Computed range is the geographic range plus the observer's distance to the horizon based on the observer's height of eye.

Computed visibility - Computed visibility is the visibility determined for a light using the light's height, nominal range, and height of eye of the observer.

How to Compute the Visibility of a Light

Information

Frequently, the navigator will want to know at what time and position on the ship's track a given light might be sighted. This information is especially important when the ship is making a landfall. Failure to sight certain lights when expected could mean that a navigational error has been made. The distance calculated is termed the *computed visibility* of the light.

Rule: When you compute the visibility of a light, the computed visibility will **NEVER** exceed the light's luminous range.

Examples

The following examples illustrate the recommended procedure for determining the visibility of a light. Bear in mind that computed visibility cannot be greater than the luminous range.

Example 1: Determine the visibility of light Alpha for an observer with a height of eye of 50 feet.

Solution: From the *Light List,* the nominal range is determined to be 20 miles; the height of light Alpha is 90 feet above the water. Determine horizon distance from table 4-1.

Height of eye for 50 feet	8.3 miles
Height of light (80 feet)	<u>11.1</u> miles
Computed visibility	19.4 miles
Nominal range	20.0 miles
Answer:	19.4 miles

Example 2: Determine the visibility of light Bravo for an observer with a height of eye of 35 feet.

Solution: From the *Light List,* determine the nominal range (10 miles) and the height of the light above water (80 feet). Determine horizon distance from table 4-1.

Height of eye for 35 feet	6.9 miles
Height of light (80 feet)	<u>10.5 miles</u>
Computed visibility	17.4 miles
Nominal range	10.0 miles
Answer:	10.0 miles

Luminous Range Diagram

Luminous Range Diagram

The luminous range diagram (fig. 4-4) enables the mariner to determine the approximate range at which a light may be sighted at night in the existing meteorological visibility at the time of observation.
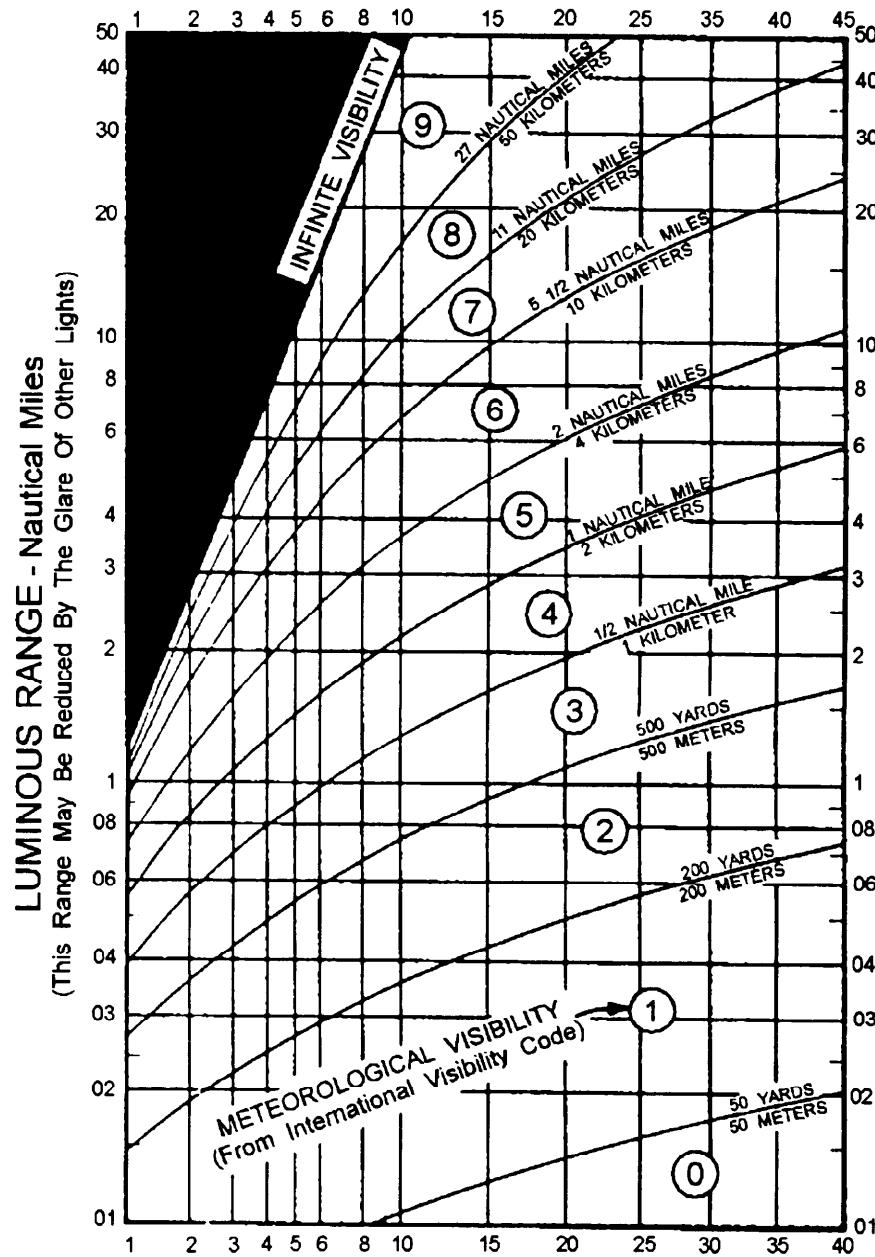
Figure 4-4.—Luminous range diagram.

How to Use the Luminous Range Diagram

How to Use the Luminous Range Diagram   The diagram is entered from the top or bottom border, using nominal range obtained from *the Light List.* The figures along the curves represent the estimated meteorological visibility at the time of observation, and those along the left-hand border represent the luminous range under those conditions.

Example: A light has a nominal range of 20 miles. If the meteorological visibility is 20 miles, the light would be sighted at about 33 miles. If the meteorological visibility is only 5 miles, the luminous range of the light is about 12 miles.

When using this diagram, you must remembered that:

- the range obtained is approximate.
- atmospheric conditions may not be consistent between the observer and the light.
- the glare of background lighting will reduce the range at which light is sighted.

Types of Lights and Light Structures

Information

Primary and secondary lights are so designated because of their importance as ATONs. Primary seacoast aids are distinctive lights in the U.S. system of ATONs. They are "fixed" as opposed to "floating" and are maintained on the mainland, or on offshore islands and shoals to warn mariners of the nearness of land or dangers. They are usually the first ATONs that the navigator sees when making a landfall. The navigator can use these lights to keep farther offshore at night. When lights are located offshore, they mark a specific hazard or serve as a marker for ships approaching a major harbor.

Many lights are classified as primary lights because of the importance of their location, their intensity, and the prominence of their structures. Other aids are classed as secondary or minor lights because of their lesser qualities in one or more of these characteristics. The dividing line is not clear cut, and the difference is of no significance when applied to piloting situations.

Lighthouses

These familiar structures are typical primary lights found along the coastlines around much of the world. Lighthouses are placed on prominent headlands and other points such as harbor entrances and isolated dangers to warn mariners of danger or to guide them. The principal purpose of the structure is to support a light source and lens at a considerable height above the water. The same structure may also house a fog signal, a radiobeacon, RACON, and other equipment.

Lighthouses vary greatly in shape and construction (fig. 4-5), which is determined in part by their location (whether in the water or on shore), the importance of their light, the kind of soil on which they are constructed, and the prevalence of violent storms. Since lighthouses are nonlateral aids, their paint color schemes are quite different than traditional lateral marks. Lighthouse structures are painted in various patterns such as stripes and solids, which help mariners to easily distinguish them from other such structures in the same vicinity.
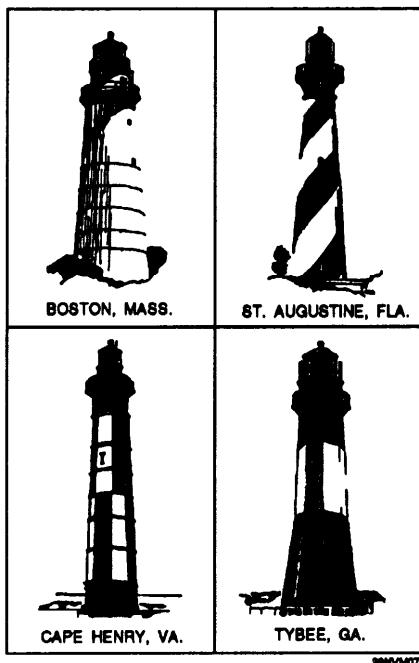
Figure 4-5.—Typical lighthouses.

Light Towers   For many years, lightships were used to mark offshore dangers or mark the entrances to important harbors. Today, however, lightships are no longer used in the United States. Instead, they have all been replaced by light towers or large navigational buoys (LNBs) which, especially in the case of the LNB, are much more economical to maintain.

A typical tower deckhouse is 60 feet above the water, 80 feet square, and supported by steel legs in pilings driven nearly 300 feet into the ocean bottom. Though once manned, these light towers are now automated. The light tower has a helicopter landing deck and houses equipment such as a radiobeacon, RACON, fog signal, and communications equipment. On one comer of the deckhouse is a radio tower supporting the radiobeacon antenna and a powerful light. At an elevation of 125 feet above the water, the light is visible for over 20 miles. Although construction details of other towers vary slightly, they are of the same general type.

Types of Lights and Light Structures, Continued

Ranges   One purpose of a range is to assist mariners in keeping their vessels on the centerline of a channel. The range may be lighted or unlighted and consists of two lights and daymarks located some distance apart with the front display lower than the rear. When the range markers appear one over the other as shown in figure 4-6, the vessel will remain within the limits of the channel. Another purpose of a range is to determine a ship's gyro error.

RANGE MARKERS AS THEY APPEAR
WHEN SHIP IS ON CHANNEL CENTERLINE

RANGE MARKERS AS DEPICTED
ON A NAUTICAL CHART

OCC 4SEC 90FT

QK FI 43FT

BIRD I.

30FT FOR WIDTH OF 500FT JUNE 1991

26NVM075
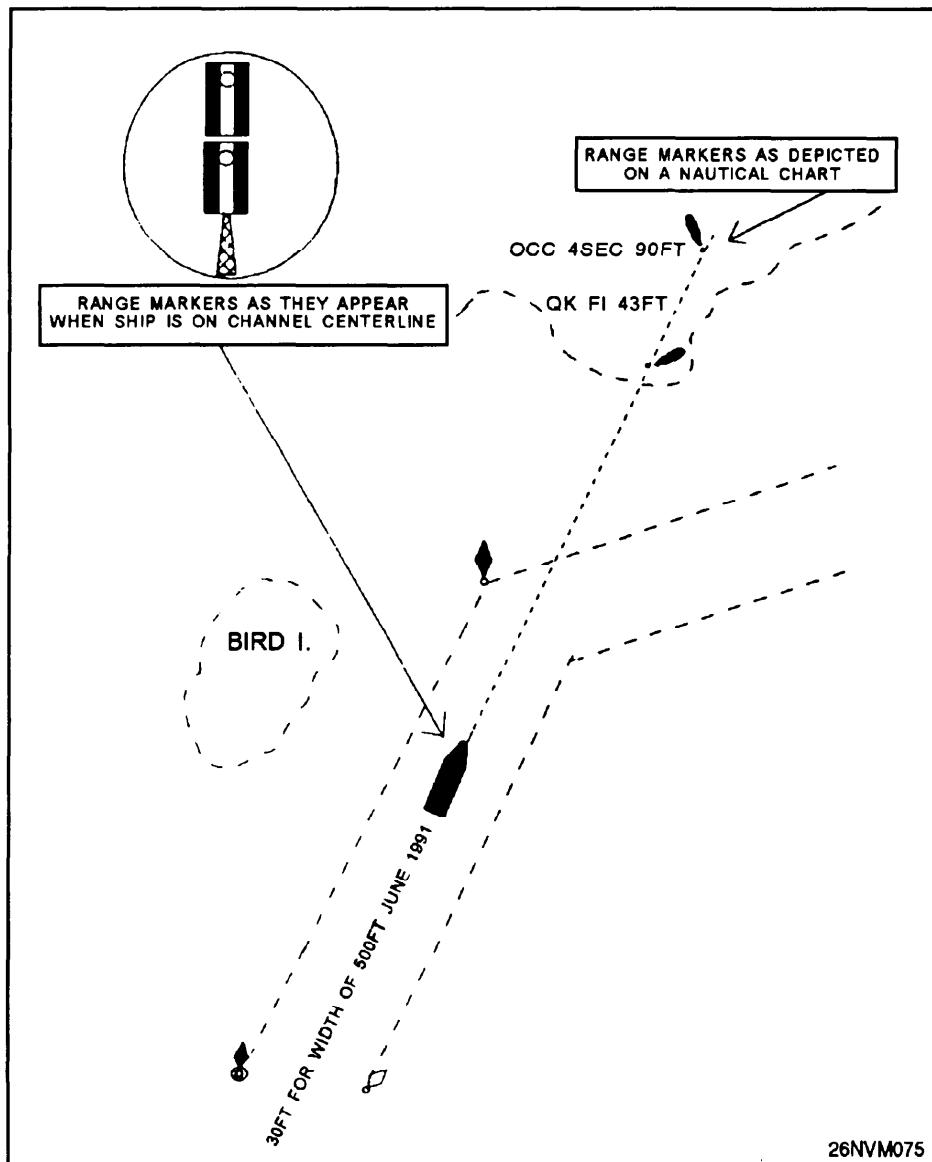
Figure 4-6.—Using range markers.

Types of Lights and Light Structures, Continued

Ranges continued

For a given range, the true bearing of the range axis will be listed in column 2 of the *Light List* immediately below the name of the rear range. As you approach this range and line up the lights and daymarks as shown in figure 4-6, you are on channel centerline. In figure 4-6, if the channel axis is listed as 020° and your ship has the markers in line, your gyro compass should read 020°. If it does not, the difference in degrees will equal your gyro error.

While the range markers discussed above are precisely positioned to mark a channel, you should also be aware that natural ranges are also used on occasion. For example, a tank and a radio antenna, when observed in line, may form a natural range marking safe water.

Directional Lights

In certain situations where range lights are desirable but not practicable to build, a less effective, but generally accepted substitute known as a directional light is used. A directional light illuminates a sector or displays a very narrow angle light beam for a ship to follow. In some cases, three colors of light are used. A high intensity white light will be bordered on each side with a green and red light. The green sector will mark the side of the channel with green buoys, and the red sector marks the side with red buoys. Remaining in the white sector keeps you in the channel.

MARKS STBD SIDE OF CHANNEL
WHEN ENTERING FROM SEAWARD

MARKS PORT SIDE OF CHANNEL
WHEN ENTERING FROM SEAWARD

CHARACTERISTICS:
1. RED DAYMARKS
2. EVEN NUMBERS
3. TRIANGULAR SHAPED

CHARACTERISTICS:
1. GREEN DAYMARKS
2. ODD NUMBERS
3. SQUARE SHAPED

26NVM076
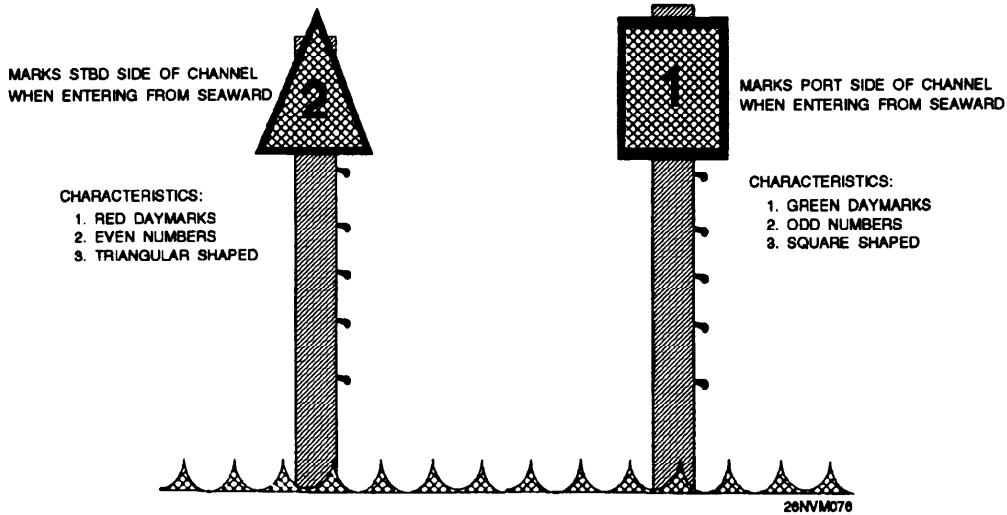
Figure 4-7.—Daymarks.

Types of Lights and Light Structures, Continued

Daybeacons   There are many ATONs that are not lighted, especially in the inland waters of the United States. Structures of this are called daybeacons (fig. 4-7). They are not buoys, but are permanently mounted in position. Daybeacons vary greatly in design and construction, depending on their location and the distance from which they must be seen. A daybeacon may consist of a single pile with a daymark on the top, a multi-pile structure, a tower, or a structure of masonry or steel. Daybeacons are fitted with reflecting tape to facilitate their identification by searchlight at night. Daymarks marking the sides of channels are colored and numbered in the same manner as buoys, with red even-numbered marks indicating a starboard-side channel boundary and green odd-numbered marks on the portside channel boundary. The shapes for channel, preferred-channel, nonlateral, and safe-water daymarks, together with their chart symbols, are shown in chart No. 1 and on plate 1.

Minor Lights   Just as daybeacons are sometimes substituted for unlighted buoys, lighted buoys are often replaced by minor lights (fig. 4-8). Minor lights are fixed structures of the same overall physical features as daybeacons, but are equipped with lights generally similar in characteristics to those found on buoys. Minor lights can be used in a series with other aids to mark channels, rivers, or harbors and can be used to mark some isolated areas.

Figure 4-8.—Minor light.

The term *minor light* does not include the more important lights marking harbors, peninsulas, major shoals, and so on, which have lights of greater intensity and/or special characteristics and were discussed earlier in this manual. Daymarks are placed on the structures for identification, and reflective material is added for nighttime safety in case the light is extinguished. A minor light normally has the same color, flash, and phase characteristic as that of a lighted buoy. Intensity of the light is generally of the same order as that of a lighted buoy, but visibility may be increased by its greater height above water.

4-18
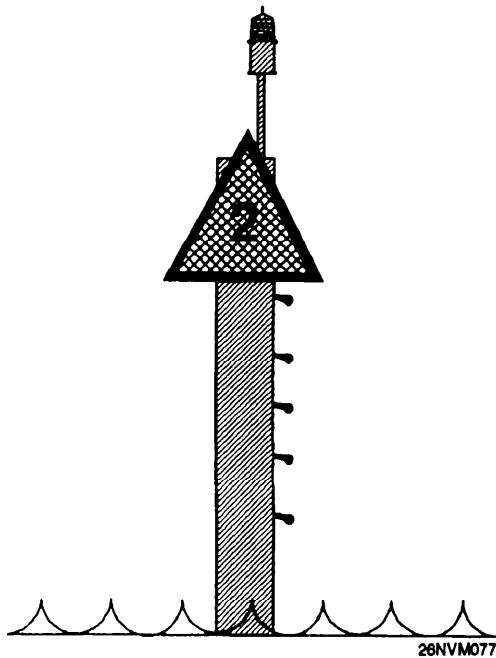
Factors Associated with Navigational Lights

Light Colors

There are only three light colors in common use on fixed lighted navigation aids--white, green, and red. All lighted navigation aids, regardless of the color of their light, are symbolized on a chart either by a magenta colored ray in the form of an exclamation point or by a one-eighth-inch magenta circle, superimposed over a black dot indicating the location of the light.

On charts, the color of the light, if other than white, is indicated by the abbreviations R for red and G for green, written near the light symbol. A white light has no abbreviation on a chart. Thus, if a magenta light symbol appears on a chart with no color abbreviation nearby, the navigator should assume its color to be white.

In the *Light List* and *List of Lights,* however, the color of a white light is indicated by the abbreviation W.

Alternating Lights

If a light is made to change color in a regular pattern, either by alternately energizing different color lights or by passing colored lenses around the same light, the light is an alternating light, abbreviated Al.

Alternating lights used in conjunction with different phase characteristics show a very distinctive appearance that cannot be easily mistaken. Their use is generally reserved for special applications requiring the exercise of great caution, such as airport beacons, harbor entrance lights, and lighthouses.

Sector Lights

Information   Sectors of colored glass are placed in the lanterns of certain lighthouses to indicate danger bearings within which a ship will be in danger of running on rocks, shoals, or some other hazard. The arcs over which a red light shows are the danger sectors whose bearings usually appear on the chart. Although the light is red within the danger arc, its characteristics remain the same. It should be noted, however, that the red light within the red sector may not be as visible as the white light outside that sector.

Sectors may be only a few degrees in width, marking an isolated obstruction, or they may be so wide that they extend from the direction of deep water to the beach.

In most instances, red sectors indicate water areas to be avoided. A narrow green sector may signify a turning point or the best water across a shoal. Exact significance of each sector may be obtained from the chart.

Exercise caution so that the danger sectors are not mistaken for the sectors of good water or that incorrect bearings are taken from the chart.

All sector bearings are true bearings in degrees running clockwise around the light as a center and are expressed as <u>BEARINGS OBSERVED FROM THE SHIP TOWARDS THE LIGHT</u>.

Take a look at the example presented in figure 4-9. The *Light List* Remarks column shows Cape Henry Light (LLNR 365) as having a red sector from 154° to 233°. As long as your ship is within this sector, the light will appear red. In this same example you will also note that the nominal range of the red light is 15 miles, while the same light in the white sector has a nominal range of 17 miles. The reason for this difference is that a white light of a certain intensity is visible for a longer distance than a red light of the same intensity.

Sector Lights, Continued

(1) NO.	(2) NAME AND LOCATION	(3) POSITION	(4) CHARACTERISTIC	(5) HEIGHT	(6) RANGE	(7) STRUCTURE	(8) REMARKS
			SEACOAST (VIRGINIA) - FIFTH DISTRICT				
		N/W					
	OCEAN CITY INLET TO CAPE HATERAS (CHART 12200)						
360	NAVY SESEF LIGHTED BUOY A	38 55.0 75 38.3	FL Y 2.5S		5	YELLOW	
365	CAPE HENRY LIGHT	36 55.6 76 00.4	MO (U) W 20S (R SECTOR) TS FL 2S EC. 1S FL 2S EC. 7S FL 7S EC.	164	W 17 R 15	OCTAGONAL PYRAMIDAL TOWER, UPPER AND LOWER HALF OF EACH FACE ALTERNATELY BLACK AND WHITE. 163	**RED FROM 154° TO 233°** COVERS SHOALS OUTSIDE CAPE CHARLES AND MIDDLE GROUND INSIDE BAY. RBN: 298 KHZ CB (—•—• —•••) ANTENNA 80 YDS 326° FROM LIGHT TOWER. EMERGENCY LIGHT OF LOWER INTENSITY WILL BE DISPLAYED WHEN MAIN LIGHT IS EXTINGUISHED.

N

SECTORS SHOWN IN THE
LIGHT LIST ARE BEARINGS
AS OBSERVED FROM A SHIP
TO THE LIGHT

RED SECTOR

154°   233°

CAPE
HENRY

MO (U) 20 SEC
164 FT 15M
R BN 298 —•—•

26NVM078

Figure 4-9.—Light sectors are expressed as observed from the ship to the light.

Sector Lights, Continued

Sector Lights, continued

On either side of the line of demarcation between colored and white sectors, there is always a small sector whose color is doubtful because the edges of a sector cannot be cut off sharply. Under some atmospheric conditions, a white light may have a reddish appearance. Consequently, light sectors must not be relied upon entirely; but position must be verified repeatedly by bearings taken on the light itself or by other fixed objects.

When a light is cut off (obscured) by adjoining land, the arc of visibility may vary with a ship's distance away from the light. If the intervening land is sloping, for example, the light may be visible over a wider arc from a far off ship than from one close inshore.

Emergency Lights

Emergency lights of reduced intensity are displayed from many primary lights when the main light is extinguished. These emergency lights may or may not have the same characteristic as the main light. The characteristic of the emergency lights are listed in column 8 of the *Light List.* Again, refer to the example shown in figure 4-9 for Cape Henry Light (LLNR 365).

RACONs

A RACON is a radar beacon that produces a coded response, or radar paint, when triggered by a radar signal. The coded response appears on your radar screen as a series of dots and dashes. RACONs are placed on important ATONs (buoys or structures) to assist in positive identification of the aid. Column *8* of the *Light List* will describe the RACON signal both as a Morse code letter and the equivalent dots and dashes, for example RACON: X (-..-).

Buoys

Buoys

Buoys are, in effect, floating sign posts for the mariner. Their color, shape, number, light, or sound characteristic tell the mariner how to transit safe water and avoid navigational hazards, and assist the mariner in following the proper course.

Buoy symbols shown on charts (see fig. 4-10) indicate the approximate position of the buoy and of the sinker that moors the buoy to the bottom. The approximate position is used because it is difficult to keep a buoy and its moorings in an exact geographical location. These difficulties include, but are not limited to, imprecise

RW "N"
MO (A)

26NVM079

Figure 4-10.—Buoy symbol.

methods of position fixing, existing atmospheric and sea conditions, and variations in the seabed's slope and makeup. The position of the buoy can be expected to shift inside and outside the area shown on the chart because they are moored with excess chain. In addition, buoys and sinkers are normally checked only during periodic maintenance visits, which often occur more than a year apart.

Types of Buoys

There are many different types of buoys in our buoyage system, with each type designed to meet certain requirements. All buoys assist mariners during daylight hours, and those with light, sound signals, or both, serve the mariner during darkness or periods of low visibility. The following are the principal types of buoys you will encounter:

Spar buoys are cylindrical in shape and are often constructed from large logs, which are trimmed, shaped, and appropriately painted. Some are metal, plastic, or fiberglass.

Can buoys (fig. 4-11) are built such that the upper portion that you observe resembles a can. These buoys are unlighted and will be painted green or have green and red horizontal bands.

Nun buoys (fig. 4-11) are built such that the upper portion you observe resembles a cone with a rounded tip. Like cans, these are also unlighted and will be painted red or have red and green horizontal bands.

Spherical buoys are unlighted and are round in shape. These buoys are painted with red and white vertical stripes.

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Types of Buoys   Bell buoys have a flat top, surmounted by a skeleton steel framework supporting a bell. The bell usually has four clappers, which strike the bell as the buoy moves with the sea.

Gong buoys are similar to bell buoys except they have a series of gongs, each with a different tone.
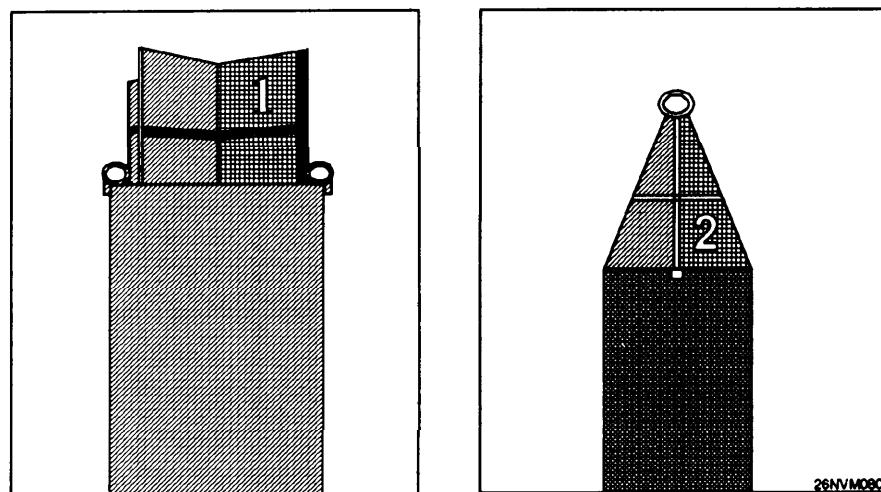
Figure 4-11.—Can buoy on the left and nun buoy on the right.
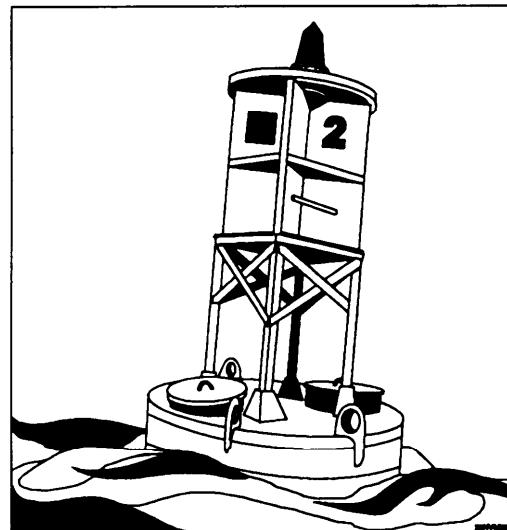
Figure 4-12.—Lighted buoy.

Buoys, Continued

Types of Buoys

<u>Whistle buoys</u> are similar to bell buoys except they carry a whistle sounded by the sea's motion or a horn that is sounded at regular intervals by electrical means.

<u>Lighted buoys</u> (fig. 4-12) carry batteries and are surmounted by a framework supporting a light. The framework has no navigational significance, it simply supports the light and sound equipment. Many lighted buoys carry a solar panel atop the light to recharge the battery during daylight hours.

<u>Combination buoys</u> have a combined light and sound signal, such as a lighted bell, gong, or whistle buoy. Some of the most important combination buoys also carry a RACON.

Large Navigational Buoys

Large navigational buoys (LNBs) are disc-shaped buoys that may be as large as 40 feet in diameter.

LNBs provide a platform for a light, fog signal, radiobeacon, and meteorological sensors that transmit data ashore. LNBs were developed primarily to replace manned lightships and light towers.

They are normally stationed many miles from shore and are moved from time to time. Special attention must be paid to these buoys when laying coastal and open ocean tracks.

Buoy Identification

Information   All buoys are fitted with retroreflective materials that show well when illuminated with a spotlight, and most buoys are fitted with radar reflectors.

Retroreflective material is applied to lighted as well as unlighted buoys to increase their visibility. This application greatly assists you in locating aids at night using a searchlight. Retroreflective material may be red, green, white, or yellow; the coloring has the same significance as the colors of lights.

Many buoys are equipped with radar reflectors, which are vertical metal plates set at right angles to each other in such a manner as to greatly increase the echo returned to a radar receiver aboard ship. The plates are shaped and mounted in order to preserve the overall characteristic shape of an unlighted buoy or the general appearance of a lighted buoy. Some buoys have a radar reflector mounted inside the actual body of the buoy.

CAUTION   Although buoys are valuable ATONs, you must never depend exclusively on them—they may fail. Some of the reasons for their failure are as follows:

Passing vessels may hit a buoy and shift it, overturn it, or set it adrift.

Buoys can drag their moorings in heavy weather.

The light on a lighted buoy may fail or be extinguished.

Sound signals may not function because of ice, storm damage, collisions, or other accidents.

Whistles, bells, and gongs actuated by the sea's motion may fail to function in smooth water. For these reasons, a prudent mariner must not rely completely upon the position or operation of buoys, but must also navigate using bearings from fixed structures and ATONs on shore.

Buoyage Systems

Systems

A buoyage system consists of fixed, floating, lighted, and unlighted ATONs. These aids are used to mark waterways. There are two buoyage systems that are in use throughout the world-the **lateral** system and the **cardinal** system.

Lateral System

In the lateral system, aids are placed to mark the sides of a navigable channel. They also mark junctions and bifurcations, indicate the safe side on which to pass hazards, and mark the general safe centerline of wide bodies of water.

In U.S. waters, a vessel returning from seaward and proceeding toward the head of navigation is generally considered as moving southerly along the Atlantic Coast, westerly along the Gulf Coast, and northerly along the Pacific Coast. This is what is known as the "conventional direction" of buoyage. Virtually all U.S. lateral marks are located in what is known as IALA region B and follow the traditional "red right returning" rule.

Cardinal System

In the cardinal system, aids generally mark the geographic relationship to the aid of a hazard in terms of 90-degree quadrants centered on the cardinal directions of north, east, south, and west. The cardinal system is not widely used in the United States and will not be discussed in this text. For more information on the cardinal system, consult *Dutton's Navigation and Piloting* or *Bowditch*.

International Association of Light Authorities (IALA)

Background   In years past, mariners had to be familiar with many different types of buoyage systems worldwide, because there was no standardized system in use. Some of the features of these different buoyage systems had completely opposite meanings, which often led to confusion and accidents. In the mid 1970's, the International Association of Lighthouse Authorities (IALA) developed and secured acceptance of two systems of buoyage known as IALA A and IALA B. Both systems use a combination of cardinal and lateral marks plus unique marks for isolated dangers, safe-water, and special-purpose areas.

IALA Systems   The IALA system uses buoy shape, color, and, if lighted, rhythm of flashes to convey the desired information to the navigator. The system also uses special topmarks, which are small distinctive shapes above the basic aid to facilitate identification.

IALA System A is used in Europe, Africa, and most of Asia, including Australia and New Zealand. In this system, cardinal marks are widely used. Red buoys are kept to port when entering from seaward; green buoys are kept to starboard.

IALA system B is used in North, Central, and South America, Japan, South Korea, and the Philippines. Cardinal marks are permitted in this system but are seldom used. Red buoys are kept to starboard (red right returning) when entering from seaward, green buoys are kept to port. Figure 4-13 shows how the two IALA regions are divided worldwide.
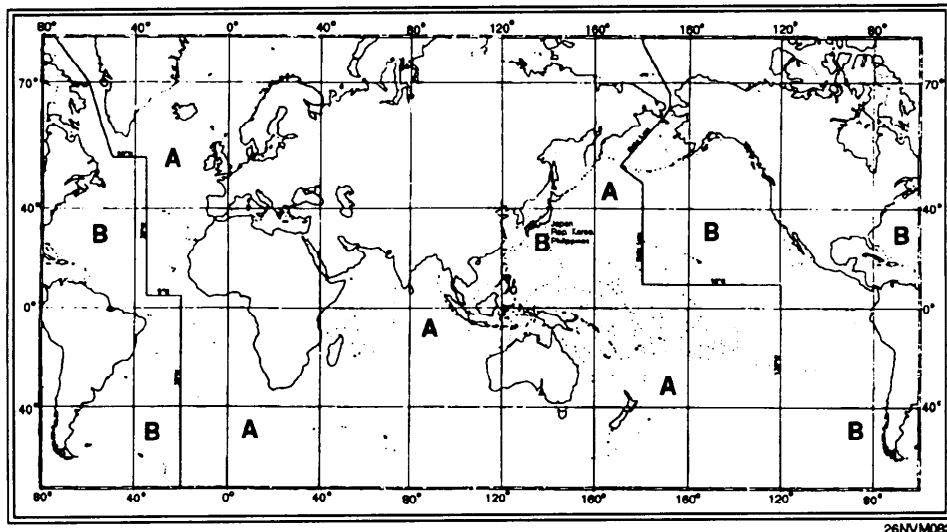
Figure 4-13.—The IALA buoyage system.

The United States System of Aids to Navigation

Information
The system of ATONs used in the United States consists of buoys, lights, and daybeacons conforming to the IALA region B guidelines as well as certain variations which are used exclusively in this country. Figures 4-14 through 4-16 graphically display the variations that exist in the U.S. system.

Figure 4-14 shows the U.S. ATONs system as seen entering from seaward.

Figure 4-15 represents a visual buoyage guide for IALA region B.

Figure 4-16 shows how the visual guide would appear on a nautical chart.

Figure 4-17 shows ATONs as they appear on the western rivers of the United States.

Figure 4-14.—Lateral system as seen entering from seaward.

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4-30

VISUAL BUOYAGE GUIDE

REGION B - by day
Preferred Channel
Secondary Channel

REGION B - by night
Preferred Channel
Secondary Channel

Plate 2
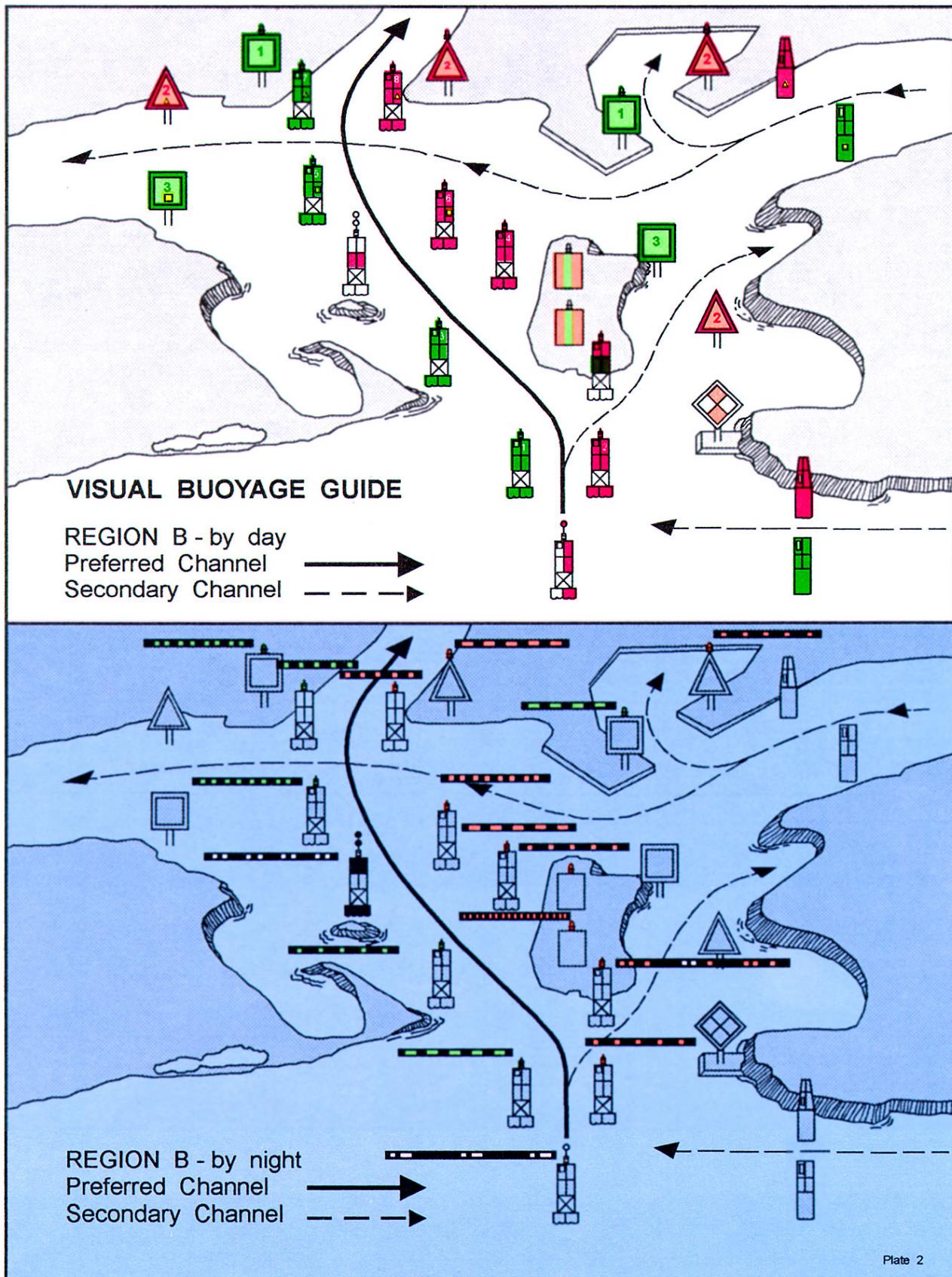
Figure 4-15.—Visual buoyage guide for IALA region B.

FICTITIOUS NAUTICAL CHART

"1"
Fl (2) G 4s

"2"
Iso R 6s

"2"
Fl R 4s

R
N "2"

R "2"

G "7"
Fl G 4s

R "8"
Fl R 4s

"1"
Iso G 4s

G
C "3"

R "6"
Fl (2) 6s

G "5"
Fl (2) 4s

R "4"
Occ R 6s

Iso R 6s

G "3"

R "2"

BR
Fl (2) 5s

G "3"
Fl G 6s

QR

RG
Fl (2+1) R 6s

RW
Bn

G "1"
Iso G 4s

R "2"
Fl R 6s

R
N "2"

RW
Mo (A)

G
C "3"

Plate 3
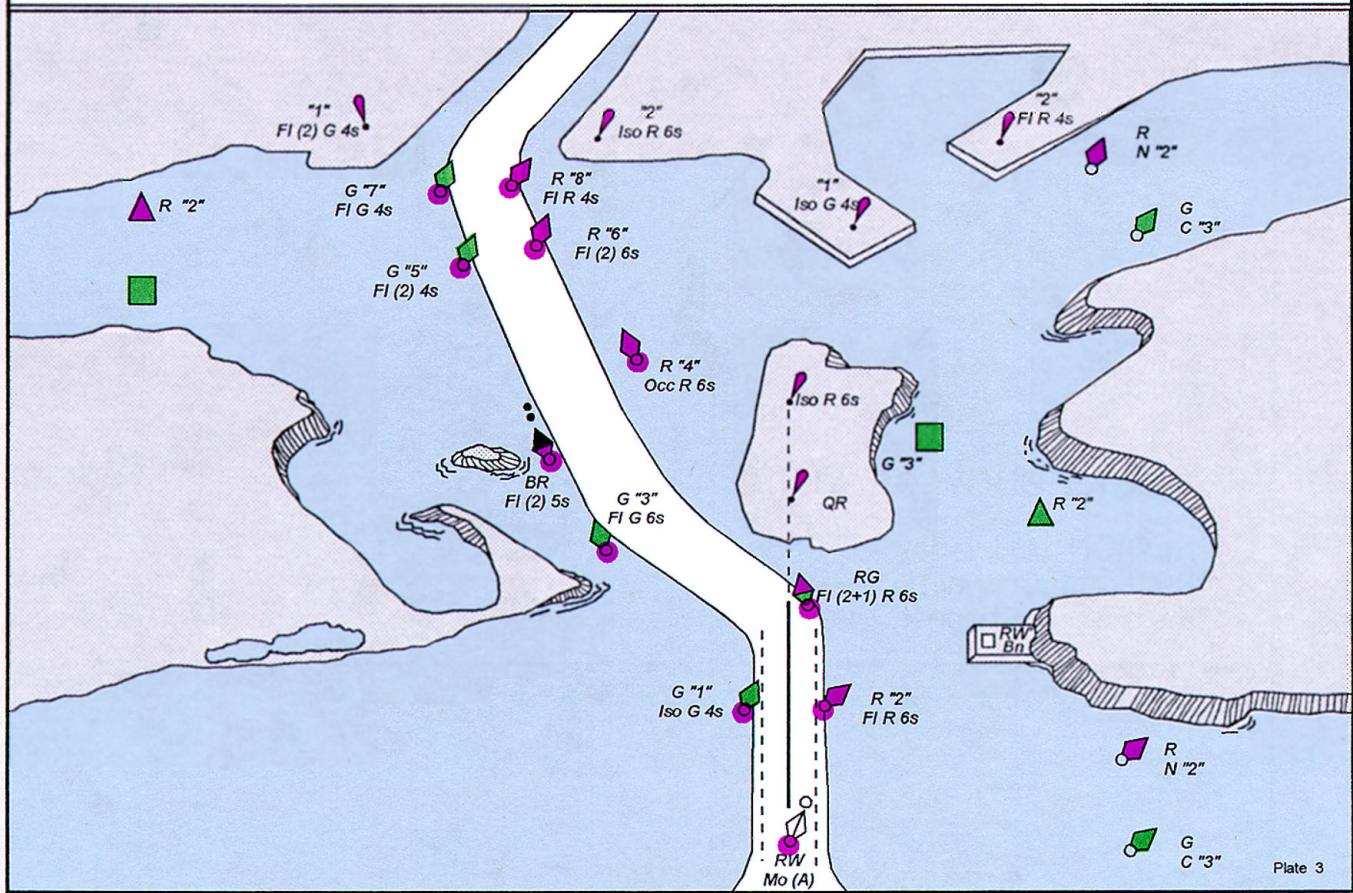
Figure 4-16.—How the visual guide would appear on a nautical chart.

4-32
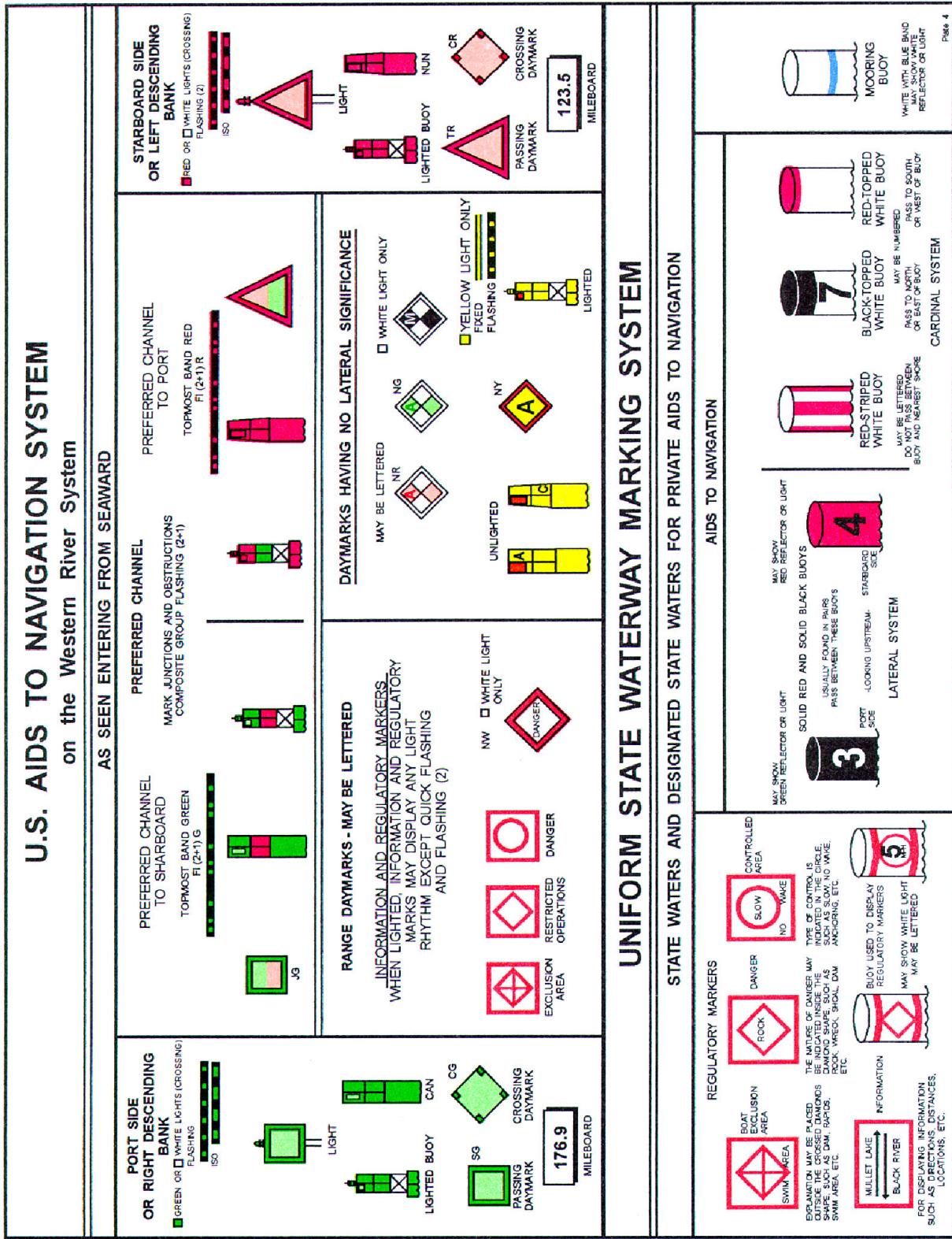
Figure 4-17.—Aids to navigation as they appear on the western rivers of the United States.

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Characteristics of Aids To Navigation

Characteristics   The characteristics of ATONs include such things as color, light rhythms, cycle, number, and sound signal. In the pages that follow, we'll discuss these characteristics as they apply to the buoyage system used in the United States.

Solid Colors   During daylight hours, the color of an aid to navigation tells you which side of a channel the aid marks, regardless of whether the aid is a buoy, light, or daybeacon. At night, the color of a lighted aid serves the same purpose. Only ATONs with green or red lights have lateral significance. When proceeding in the conventional direction of buoyage in IALA region B, you may see the following ATONs:

Green buoys (and lights and daybeacons with **square-**shaped green daymarks) mark the port side of a channel when returning from seaward. Green buoys will only have green lights.

Red buoys (and lights and daybeacons with **triangular-**shaped red daymarks) mark the starboard side of a channel when returning from seaward. This is the "red right returning" rule you may have heard of. Red buoys will only have red lights.

Striped Buoys   **Green and red** (or red and green) **horizontally striped** buoys (daymarks for daybeacons and lights) are called **preferred-channel marks.** These aids are used to mark junctions (the point where a channel divides when proceeding seaward) or bifurcations (the point where the channel divides when proceeding from seaward). They may also be used to mark wrecks or obstructions that may be passed on either side. Here is how they are used in our buoyage system:

If the topmost band is **green,** keep the buoy to **port** to follow the preferred channel.

If the aid is a light or daybeacon and the topmost band is **green,** the daymarks will be **square-**shaped and the light color will be green regardless of the type.

If the topmost band is **red,** keep the buoy to **starboard** to follow the preferred channel.

If the aid is a light or daybeacon and the topmost band is **red,** the daymarks will be **triangular-**shaped and the light color will be red regardless of the type.

Characteristics of Aids To Navigation, Continued

Safe Water Marks

Red and white vertically striped buoys (daymarks for daybeacons and lights) are called **safe-water marks.** They are used to mark a mid-channel, fairway, or landfall. Safe-water marks have white lights.

Black and red horizontally banded buoys are called **isolated danger marks.** They are used to mark an isolated danger that has navigable water all around it. Isolated danger marks have white lights.

Yellow buoys and beacons are called **special-purpose marks.** They are used to mark anchorages, dredging, and fishnet areas. These aids have yellow lights.

Nonlateral aids are lights and daybeacons that have no lateral significance in our system of buoyage. Daymarks for these aids are diamond-shaped and will either be red and white, green and white, or black and white. The light color will always be white. These aids are used primarily as landmarks for navigation.

Sound Signals

Background Information

A *sound signal* is a term used to describe ATONs that produce an audible signal designed to assist the mariner in fog or other periods of reduced visibility. Sound signals can be activated by several means, such as manually, remotely, or by a fog detector device. It should be noted, however, that in patchy fog conditions, a fog detector may not always activate the signal.

Sound signals are distinguished by their tone and phase characteristics. The tones are determined by the devices producing the sound, such as a horn, bell, or gong. Phase characteristics are defined by the signal's sound pattern, or the number of blasts and silent periods per minute when operating. In the case of fixed structures, sound signals generally produce a specific number of blasts and silent periods every minute; buoy sound signals generally do not because the sound signal is generated by wave action.

The characteristic of a sound signal can be found in column 8 of the *Light List.* For example, for Chesapeake Light (LLNR 355) it reads "Horn: 1 blast ev 30^s (3^s bt)." What this means is that 30 seconds is the time required for one complete cycle to occur. During this 30-second cycle, there are 27 seconds of silence and 3 seconds of blast. You can time this cycle with a stopwatch just like a light. Timing a sound signal is another method of positively identifying an ATON. Unless it is specifically stated that a sound signal "Operates continuously," or the signal is a bell, gong, or whistle on a buoy, it can be assured that the sound signal only operates during fog, reduced visibility, or adverse weather.

CAUTIONS TO OBSERVE IN USING SOUND SIGNALS: Sound signals depend upon the transmission of sound through the air. As ATONs, they have certain inherent limitations that you must consider. Sound travels through air in a variable and unpredictable manner. At times, these signals may be completely inaudible even when close by. At other times, they may appear to be coming from a direction quite different than the actual bearing of the signal source. Mariners should not rely on sound signals to determine their positions.

Intracoastal Waterway

Information   The Intracoastal Waterway (ICW) is a largely sheltered waterway, suitable for year-round use, extending some 2,400 miles along the Atlantic and Gulf Coasts of the United States. In general, it follows natural waterways.

ATONs along the ICW have some portion of them marked with yellow. Otherwise, the coloring and numbering of the ATONs follow the same system as that in other U.S. waterways.

So vessels may readily follow the ICW, special markings consisting of yellow triangles and squares are employed. When you are following the ICW from the north along the Atlantic Coast and west along the Gulf Coast, aids displaying yellow triangles should be kept to starboard; those aids displaying yellow squares should be kept to port, regardless of the color of the aid on which they appear. Nonlateral aids in the ICW, such as ranges, safe-water, and other nonlateral daymarks, will be identified by the addition of a yellow stripe instead of a triangle or square.

The conventional direction of buoyage in the ICW is generally southerly along the Atlantic Coast and generally westerly along the Gulf Coast.

Western Rivers   Aids to navigation on the western rivers of the United States--the Mississippi River and its tributaries above Baton Rouge, Louisiana, and on other certain rivers that flow towards the Gulf of Mexico--are generally similar to those on other U.S. waters, but there are a few differences that should be noted (see fig. 4-17).

ATONs are not numbered. Numbers on ATONs do not have lateral significance, but instead, indicate mileage from a fixed point.

Diamond-shaped crossing daymarks, red or green as appropriate, are used to indicate where the river channel crosses from one bank to another.

Lights on green aids show a single flash, which may be green or white. Lights on red aids show a double flash, which may be red or white. Isolated danger marks are not used.

This concludes or discussion on ATONs and the buoyage system. We now have information on the road signs of the nautical road. We can now take a look at the traffic laws, or as they are known, the Rules of the Road.

Rules of the Road

Background Information

As a Quartermaster, you are required to know how to operate your ship's sound signaling equipment. You must also be able to interpret whistle and bell signals as they apply to the rules of the road. The rules of the road are published by the Coast Guard in a booklet entitled Navigation Rules (COMDINST Ml6672.2B).

International Rules are specific rules for all vessels on the high seas and in connecting waters navigable by seagoing vessels. The Inland Rules apply to all vessels upon the inland waters of the United States and to vessels of the United States on the Canadian waters of the Great Lakes to the extent that there is no conflict with Canadian law.

The International Rules were formalized at the convention on the International Regulations for Preventing Collisions at Sea, 1972. These rules are commonly called 72 COLREGS. The Inland Rules discussed in this chapter replace the old Inland Rules, Western River Rules, Great Lakes Rules, their respective pilot rules, and parts of the Motorboat Act of 1940. Many of the old navigation rules were originally enacted in the last century. Occasionally, provisions were added to cope with the increasing complexities of water transportation. Eventually, the navigation rules for the United States inland waterways became such a confusing patchwork of requirements that in the 1960s several unsuccessful attempts were made to revise and simplify them.

Following the signing of the 72 COLREGS, a new effort was made to unify and update the various Inland Rules. This effort was also aimed at making the Inland Rules as similar as possible to the 72 COLREGS. The Inland Navigation Rules of 1980, now in effect, are the result. The International/Inland Rules contain 38 rules that comprise the main body of the Rules and five annexes which are the regulations. The International/Inland Rules are broken down in parts as follows:

> A-General
> B-Steering and Sailing Rules
> C-Lights and Shapes
> D-Sound and Light Signals
> E-Exemptions

Steering and Sailing Rules

Information

In this portion of the chapter a short discussion of the steering and sailing rules will be presented, but the majority of our discussion will be about part D, which contains the requirements for sound signals.

You must understand the steering and sailing rules and be able to apply them to various traffic situations. Although all rules of the road are important, the steering and sailing rules are the most essential to know to avoid collision. The risk of collision can be considered to exist if the bearing of an approaching vessel does not change appreciably.

<u>NOTE:</u> When you are approaching a very large vessel, or when you are in close quarters, a bearing change alone does not necessarily mean that a collision cannot happen.

Figures 4-18, 4-19, and 4-20 illustrate the three situations in which the danger of collision might exist: head-on, crossing, and overtaking. The illustrations and the following summary will help you learn the rules and the appropriate actions to take.

Head On

When two ships meet head on, or nearly so (fig. 4-18), each ship must change course to starboard and pass port-to-port. In international waters, a whistle signal is sounded only when a course change is actually made. If the meeting ships are already far enough off each other to pass clear on their present courses, no signal is sounded.
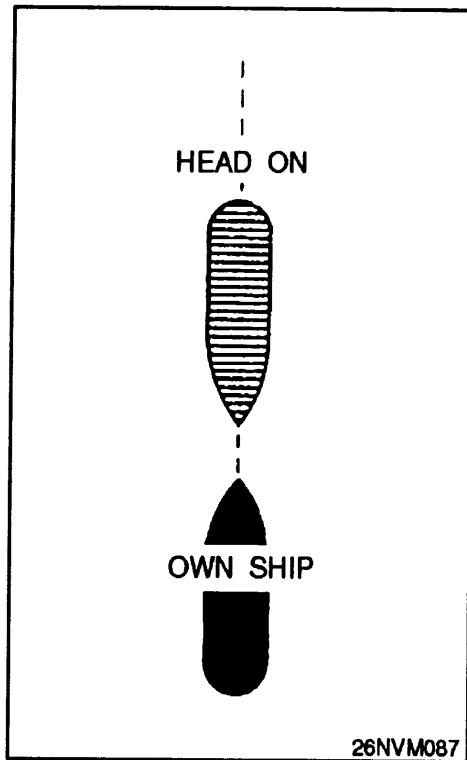
Figure 4-18.—Ships in a head on situation.

Steering and Sailing Rules, Continued

Crossing   When two power-driven vessels are crossing and involve risk of collision (fig. 4-19), the vessel having the other to starboard must keep out of the way and will avoid usually by turning to starboard and passing astern of the other vessel or, if circumstances permit, speeding up and crossing ahead of the other vessel.
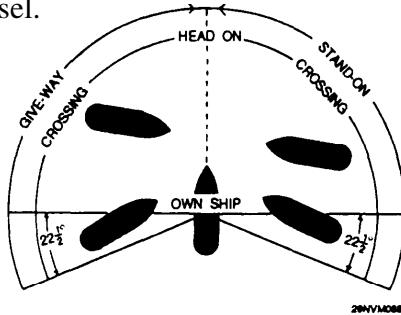
NOTE:
VESSELS TO BE CONSIDERED IN
RELATION TO OWN SHIP ONLY.
COLLISION COURSE ASSUMED.

Figure 4-19.—Two ships in a crossing situation.

A sailing vessel has the right-of-way over power-driven vessels except when the sailing vessel is overtaking, or when the power-driven vessel is engaged in fishing, is not under command, or is restricted in its ability to maneuver.

Overtaking   Any vessel overtaking another must keep clear of the overtaken vessel. An overtaking vessel is one that is approaching another vessel from any direction more than 22.5 degrees abaft its beam (fig. 4-20). When in doubt, assume you are overtaking and act accordingly.
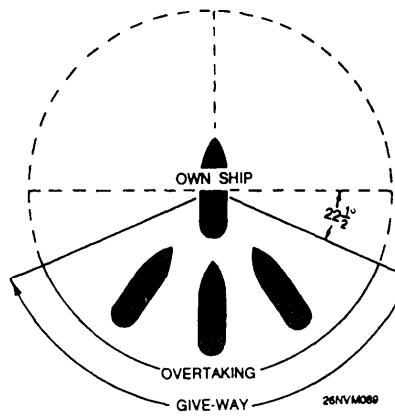
NOTE:
VESSELS TO BE CONSIDERED IN
RELATION TO OWN SHIP ONLY.
COLLISION COURSE ASSUMED.

Figure 4-20.—Two ships in all overtaking situation.

Signals between Vessels

Before we get into the requirements for signals, you must first understand the terms we will use.

Term	Definition
Vessel	The word "vessel" includes every description of water-craft including nondisplacement and seaplanes, used or capable of being used as a means of transportation.
Power-Driven Vessel	Any vessel propelled by machinery.
Sailing Vessel	Any vessel under sail, provided that propelling machinery is not being used.
Engaged in Fishing	Any vessel fishing with nets, lines, trawls, or other apparatus that restrict maneuverability, does not include a vessel fishing with trolling or other fishing apparatus that do not restrict maneuverability.
Not Under Command	Any vessel that, through some exceptional circumstances, is unable to maneuver as required by rules and is therefore unable to keep out of way of another vessel (i.e. broke down).
Restricted in Its Ability to Maneuver	Any vessel that, from the nature of its work, is restricted in its ability to maneuver as required by these rules and is therefore unable keep out of the way of another vessel.
Constrained by Draft	A power-driven vessel that, because of draft in relation to the available depth of water, is severely restricted in its ability to deviate from the course it is following (International Rules).
Under Way	Any vessel not at anchor, made fast to the shore, pier, wharf, or aground.
Length and Breadth	A vessel's length overall and greatest beam or width.

Signals between Vessels, Continued

Term	Definition
In Sight of One Another	Only when one can be seen from the other.
Seaplane	Any aircraft that maneuvers on the water.
Restricted Visibility	Any condition in which visibility is restricted by fog, mist, falling snow, heavy rainstorms, sandstorm, or any other similar causes.
Inland Waters	The navigable waters of the United States shoreward of the navigational demarcation lines dividing the high seas from harbors, rivers, and other such bodies of waters of the United States, and the waters of the Great Lakes of the United States side of the International Boundary.
Demarcation Lines	Lines delineating those waters upon which mariners must comply with the 72 COLREGS and those waters on which mariners must comply with the Inland Navigation Rules. (The boundaries for the demarcation lines are listed in the back of the Coast Guard publication Navigation Rules.)
Whistle	Any sound signaling appliance capable of producing the prescribed blast and which complies with the specifications in Annex III of the International and Inland Rules. (When your ship was built and the whistle was installed, all of the specifications listed in Annex III were considered.) The term "short blast" means a blast of about 1-second duration. The term "prolonged blast" means a blast of from 4- to 6-second duration.

Maneuvering and Warning Signals

Rules Regulating Sound and Light Signaling Equipment Required on Vessels

A vessel of 12 meters or more in length must be provided with a whistle and a bell. Vessels that are 100 meters or more in length must also have a gong. The tone of the gong cannot be confused with the tone of the bell. The bell and the gong must comply with the specifications listed in Annex III. As with the whistle, these specifications were taken into account when the ship was outfitted. A light may be used at night for signaling. The light must be, if fitted, an all-round white light, visible at a minimum range of 5 miles, and must comply with the provisions of Annex I to the International Rules.

A vessel of less than 12 meters in length will not be required to carry the signaling equipment described above, but must carry some efficient means of sound signaling.

Supplemental Light Signals

When vessels are in sight of one another, that is, a power-driven vessel under way, maneuvering as authorized or required by these Rules, they must indicate that they are maneuvering by the following signals on the whistle. Any vessel may **supplement** the whistle signals prescribed by light signals, repeated as appropriate while the maneuver is being carried out.

Situation	Supplemental Light
Inland: I intend to leave you on my port side. Int'l: Altering course to starboard.	one flash
Inland: I intend to leave you on my starboard side. Int'l: Altering course to port.	two flashes
Inland and Int'l: Operating astern propulsion.	three flashes

Maneuvering and Warning Signals, Continued

Understanding the Intentions of Another Vessel

Vessels in sight of one another are approaching each other and either vessel fails to understand the intentions or actions of the other, or is in doubt whether sufficient action is being taken by the other vessel to avoid collision, the vessel in doubt must immediately indicate such doubt by giving at least **five short, rapid blasts on the whistle.** Such signal may be supplemented by a light signal of at least five short, rapid flashes.

Vessels nearing a bend or an area of a channel or fairway where other vessels may be obscured by an intervening obstruction must sound one prolonged blast. Such signal must be answered with a prolonged blast by any approaching vessel that may be within hearing around the bend or behind the intervening obstruction.

Signals Required by Rule 34 of Navigation Rules

The following table lists the required sound signals required between vessels as stated in rule 34 of the *Navigation Rules.* The signals are made with the ship's whistle or the VHF radio. When using the VHF radio to exchange signals, use the words *1 whistle equals 1 short blast* and the words *2 whistles equal 2 short blasts.*

The International Rules do not require a reply from the receiving vessel except when being overtaken by another vessel, where if in agreement the overtaken vessel will sound 1 prolonged, 1 short, 1 prolonged, and 1 short blast in that order. The Inland Rules require the receiving vessel, if in agreement with the sending vessel, to sound the same signal in return. If, for any cause, the receiving vessel is in doubt of the proposed maneuver, the receiving vessel will sound 5 short blasts.

Signal	Condition	Meaning
1 short blast	Within l/2 mile of another vessel.	Inland: I intend to leave you on my port side.
	When in sight of each other.	Int'l: I am altering my course to starboard.
2 short blasts	Within l/2 mile of another vessel.	Inland: I intend to leave you on my starboard side.
	When in sight of each other.	Int'l: I am altering my course to port.
3 short blasts	Within l/2 mile of another vessel.	Inland and Int'l: I am operating astern propulsion.

Maneuvering and Warning Signals, Continued

Signal	Condition	Meaning
2 prolonged blasts followed by 1 short blast	Overtaking in narrow channel or fairway.	Int'l: I intend to overtake you on your starboard side.
2 prolonged blasts followed by 2 short blasts	Overtaking in narrow channel or fairway.	Int'l: I intend to overtake you on your port side.
1 short blast	Overtaking.	Inland: I intend to overtake you on your starboard side.
2 short blasts	Overtaking.	Inland: I intend to overtake you on your port side.
1 prolonged blast	Leaving a dock or berth.	Inland only: I am getting under way from a dock or berth.

Signals Required by Rule 35 of Navigation Rules

Rule 35 of the *Navigation Rules* gives the signals required by vessels during periods of restricted visibility. The VHF radio cannot be used to send signals as prescribed by rule 35. The following table lists the required sound signals required between vessels as stated in rule 35 of the *Navigation Rules*. These signals are the same for both the Inland and International Rules.

Signal	Condition	Interval
1 prolonged blast	Power-driven vessel making way.	Not more than every 2 minutes.
2 prolonged blasts; 2 seconds apart	Power-driven vessel under way but stopped and making no way.	Not more than every 2 minutes.
1 prolonged blast followed by 2 short blasts	Not under command; a vessel restricted in its ability to maneuver, under way, or at anchor; a vessel engaged in fishing whether under way or at anchor; a vessel engaged in towing or pushing a vessel.	Not more than every 2 minutes.
Rapid ringing bell for 5 seconds followed by 1 short, 1 prolonged, and 1 short blast.	At anchor. **Note:** In vessels over 100 meters in length, the bell will be sounded near the bow followed by a 5-second gong signal from the stem.	Not more than every 1 minute.

Note: Rule 35 also covers signals for towing and special circumstances. Refer to the *Navigation Rules* for complete details.

Signals Used to Attract Attention

Distress Signals International Rules and Inland Rules on signals to attract attention are almost identical. If it becomes necessary to attract the attention of another vessel, any vessel may make light or sound signals that cannot be mistaken for any signal authorized elsewhere in these rules, or may direct the beam of its searchlight in the direction of the danger in such a way as not to embarrass any vessel.

The following paragraph from the International Rules is not included in the Inland Rules.

Any light to attract the attention of another vessel will be such that it cannot be mistaken for any aid to navigation. For the purpose of this rule, the use of high-intensity intermittent or revolving lights, such as strobe lights, must be avoided.

There is no basis in the rules of the road for the popular notion that the national ensign, hoisted upside down, is a recognized signal of distress. No man-of-war would ever subject the colors to this indignity. But if you should see a private craft with the ensign hoisted upside down, it is probably in distress. Signals covered by the International Rules and Inland Rules are as follows (fig. 4-21):

Special Submarine Signals The following signals, although not part of the rules of the road, are prescribed for submerged submarines in emergency situations involving rising to periscope depth or surfacing:

1. A white or yellow smoke flare fired into the air from a submarine indicates the submarine is coming to periscope depth to carry out surfacing procedures. Ships should clear the immediate vicinity but should not stop propellers.

2. A red smoke flare fired into the air from a submarine is a signal that the submarine is in serious trouble and will surface immediately if possible. Smoke flares of any color, fired into the air at short intervals, mean that the submarine requires assistance. All ships in the area should clear the immediate vicinity but stand by to give aid.

RED STAR SHELLS

FOG HORN CONTINUOUS SOUNDING

FLAMES ON A VESSEL

GUN FIRED AT INTERVALS OF 1 MIN.

ORANGE BACKGROUND BLACK BALL & SQUARE

SOS / SOS

"MAYDAY" BY RADIO

PARACHUTE RED FLARE

DYE MARKER (ANY COLOR)

CODE FLAGS NOVEMBER CHARLIE

SQUARE FLAG AND BALL

WAVE ARMS

RADIO-TELEGRAPH ALARM

RADIO-TELEPHONE ALARM

POSITION INDICATING RADIO BEACON

SMOKE

28NVM080
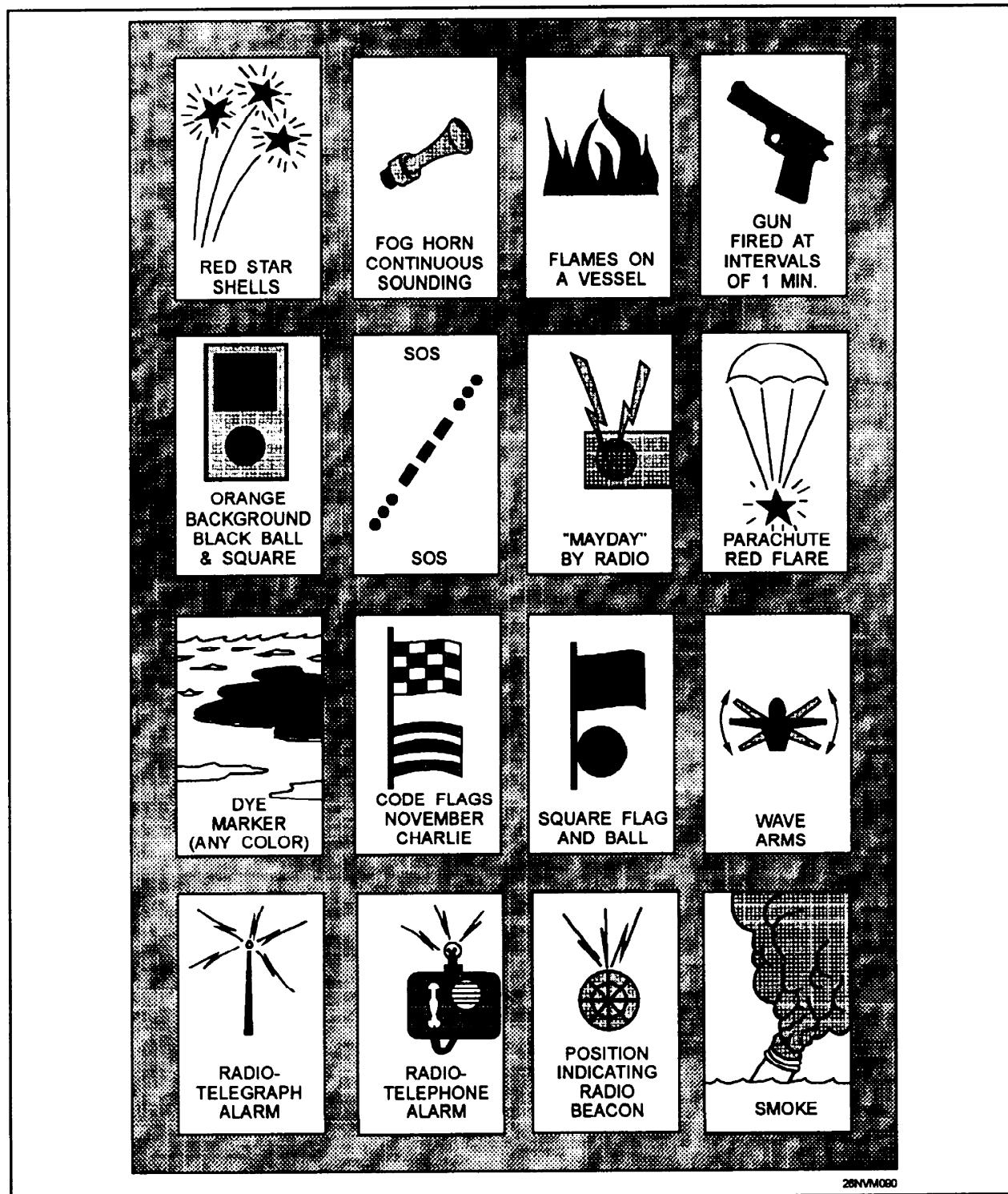
Figure 4-21.—Distress signals.

CHAPTER 5

Basics of Time

Introduction   In this chapter you will be introduced to the basics of time. You may be asking yourself what part time plays in the practice of navigation. You may be surprised to find out how important time actually is. For example, when we use time to mark the exact second of celestial observation an error of a few seconds could result in a fix error of many miles from the correct fix position.

Objectives   The material in this chapter will enable the student to:

- Define the terms *apparent* and *mean* solar time.
- Match the following kinds of time with their definitions:
  a. Greenwich mean time (GMT)
  b. Universal time (UT)
  c. Local mean time (LMT)
  d. Zone time (ZT)
  e. Zone description (ZD)
- State why standard time zones are used and how they are measured.
- Calculate ZD from ship's longitude.
- State the procedures for adjusting a ship's time and date at sea.
- Convert ZT to GMT.
- Convert GMT to ZT.
- Identify the equivalent values for arc and time.
- Convert time to arc and arc to time manually.
- Convert arc to time using *The Nautical Almanac.*

Major Topics

Apparent Time and Mean Solar Time

Background Information

In this section of the course, we will discuss time in more abstract terms. We will look at how time is measured, some basic terms and definitions associated with time, time zones and time zone conversions, and how we convert time to arc and arc to time.

The instrument for measuring time is a timepiece. Earth itself may be considered as our celestial timepiece. Each complete rotation of Earth on its axis provides a unit of time that we know as a day. Time is important to you because of its relationship to longitude. As a Quartermaster, you will have to understand this relationship to do your job.

The Solar Day

The two types of time we will discuss here are:

1. Apparent solar time.
2. Mean solar time.

You probably already know that the motion of the Sun and the stars around Earth is only apparent--an illusion created by the rotation of the Earth itself. Solar time is based upon the rotation of the Earth with respect to the Sun.

The solar day is equal to one rotation of Earth relative to the Sun.

Apparent Time

Apparent solar time is measured upon the basis of the apparent motion of the real Sun (the one you see rise and set every day). This is why we use the term *apparent* when we measure time using the apparent Sun. When the Sun is directly over our local meridian (directly overhead), we say that it is noon, local apparent time. When it is directly over the meridian that is 180° (on the opposite side of Earth) away from ours, it is midnight local apparent time.

If Earth remained stationary in space, all the days reckoned by apparent time would be of the same length. But Earth travels in an elliptical orbit around the Sun, and its speed relative to the Sun varies with its position in its orbit. Consequently, the time required for a complete revolution of Earth on its axis, although constant as applied to points on Earth, varies regarding Earth relative to the Sun. The length of a day measured by a complete revolution of Earth with regard to the Sun, also varies. For this reason it is impractical for man-made timepieces to keep apparent time; another solution had to be figured to account for these unequal lengths of time.
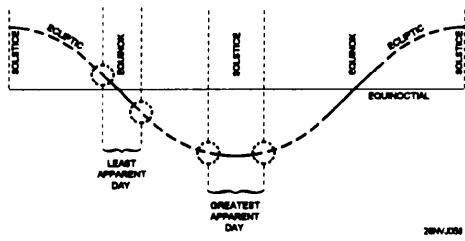
Figure 5-l.—Difference in the time of an apparent day.

Mean Solar Time

To remedy the situation created by apparent solar time, mean solar time was introduced. Mean solar time is based on a fictional Sun that is considered to move at a constant rate of 360° in 24 hours along the celestial meridian. One mean day is 24 hours in length, each hour consisting of 60 minutes, and each minute consisting of 60 seconds.

Mean solar time and apparent solar time are nearly equal, but mean solar time is the time used in everyday life (fig. 5-1). It is the time kept by our ship's chronometers and clocks, even our own wristwatch. It is also the time used in various almanacs that we use for tabulating the positions of celestial bodies.

Equation of Time

The difference between the apparent day and the mean day is never more than a minute. This difference is cumulative and amounts to as much as a quarter-hour at certain times of the year (fig. 5-2). *The difference between mean and apparent time at any instant is called the equation of time.*
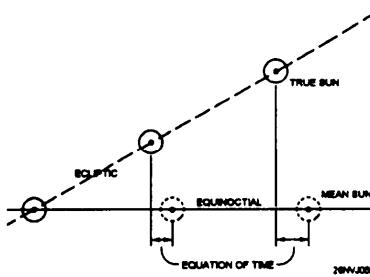
Figure 5-2.—Difference of mean time and solar time.

Definition of Terms

GMT   Greenwich mean time (GMT) is the basis or origin of longitude measurement. It is mean solar time measured with reference to the 0° meridian of longitude located at Greenwich, England. GMT is of prime importance to you because much of the time referenced in almanacs relates to GMT.

UT   When we discussed mean solar time we said that it was based on a fictional Sun that is considered to move at a constant rate of 360° in 24 hours along the celestial meridian. This solved the problem of unequal day length, but even with mean time there are slight variations. The most precise time yet developed by man is kept by atomic "clocks," which operate using cesium beam oscillators. This steady, internationally adjusted time is called Coordinated Universal Time (UTC). For our purposes, it is the same as GMT and is the time signal broadcast as radio time signals.

LMT   Local mean time is mean solar time measured with reference to your meridian; that is, the meridian where you are located.

ZT   Zone time is the time you use to set your watch and clocks. Zone time uses the standard (central) meridians of the various time zones as reference meridians.

ZD   The zone description of a time zone is the adjustment to be applied to that time zone to determine GMT.

Discussion   Although most of the above terms may be new to you, they will all make sense when we cover the rest of the material in this chapter. In carrying out the daily routines you will often be required to convert time zones and work with time calculations. After a bit of practice, the procedures contained in this chapter will become second nature. In fact, in most cases you will learn to quickly do time calculation in your head.

Let's move on to how time is broken down into standard meridians (zones) and then how that relates to longitude.

Standard Time Zones

Introduction   You can understand how a general foul-up would result if all people set their watch on their own LMT. As you know, local mean time (LMT) always differs in different longitudes. In a large city, for example, a difference of about 9 seconds (9s) LMT occurs between one end of the city and the other end. If you set your watch on your LMT you would have to change it every time you went a few blocks on a street running east and west.

To eliminate this difficulty, standard time zones have been established within which all clocks are set to the same time, zone time (ZT). A difference of 1 hour (lh) takes place between one time zone and the next. Because 1h is 15°, you can see that each time zone comprises 15° of longitude. Thus resulting in 24 time zones, and 25 time zone designations.
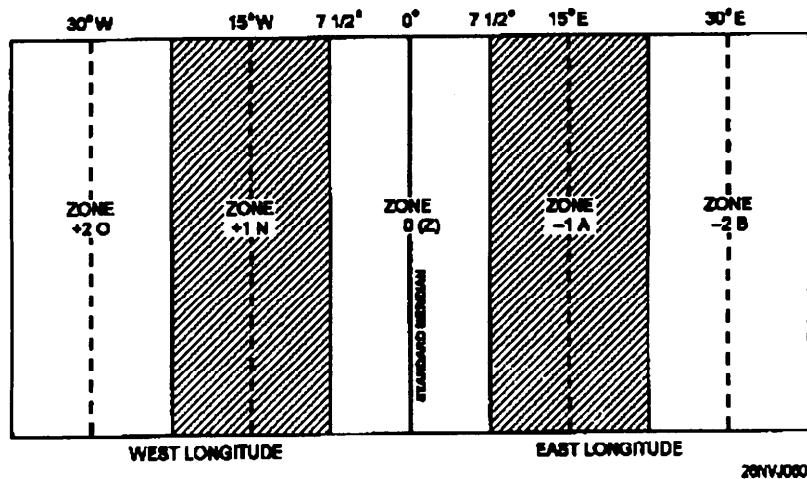
Figure 5-3.—Time zones.

Local mean time along each standard time meridian is zone time for the entire time zone. Look at figure 5-3. In zone 0, time is exactly the same within 7 1/2° either side of the standard meridian. Zone time in navigation is abbreviated ZT.

Daylight savings time is simple zone time set ahead 1 hour to extend the time of daylight.

The Relationship between Time and Longitude

Background Information

Ordinarily, we use mean solar time, which is measured by the motion of the mean Sun around the Earth. Let's suppose your ship is on longitude 60°W. When the Sun is on your longitude or meridian, it is noon. As the Sun continues to move west and crosses over longitude 61°W, it is noon there and the time on your meridian is later. In fact it is the time equivalent of 1° later. But you can't measure 1° on your watch; you must convert this 1° of arc to units of time.

To have a standard reference point, every celestial observation is timed according to the time at the Greenwich meridian. Usually this is determined by means of the chronometer which is set to GMT. To clarify the relationship between time and arc, let's consider a situation in which you know your longitude exactly at noon, and you want to find out the time in Greenwich.

Arc to Time

When the Sun is on a particular meridian, it is noon at that meridian. In other words, when the Sun is on the Greenwich meridian (0°), it is noon by Greenwich time. To make the problem easier, let's say you're in 90°W longitude. It's noon where you are, so the Sun must also be in 90°W longitude. So, since leaving Greenwich, the Sun has traveled through 90° of arc. Because it was 1200 (noon) Greenwich time when the Sun was at 0°, the time at Greenwich now must be 1200 plus the time required for the Sun to travel through 90° of arc.

The following information provides all the elements of a problem for converting arc to time. If you know that it takes 24 hours for the Sun to travel 360° or one complete revolution, it should be easy to find how long it takes it to go 90°. If the Sun goes 360° in 24 hours, it must go 15° in 1 hour. If it goes 15° in 1 hour, it must go 1° in 4 minutes. Then, to go 90°, it takes 90 x 4 minutes, or 360 minutes, which is the same as 6 hours. Six hours ago it was 1200 Greenwich time; therefore, the time at Greenwich now must be 1800. You actually have converted 90° of arc to 6 hours of time. In doing so, you discovered the basic relationship between arc and time. This relationship is stated as 15° of longitude (arc) equals 1 hour of time.

Your problem could be converting time to arc—the reverse of the one we worked out. Tables for converting either way *are* in *The Nautical Almanac* and in *Bowditch,* but if you acquire the following easy methods of converting, you won't have to refer to publications. First, you must memorize the values for arc and time.

The Relationship Between Time and Longitude, Continued

ArctoTime Relationship

Use this table to learn the relationship between arc and time.

EQUIVALENTS OF ARC AND TIME	
Time to Arc	Arc to Time
24h = 360° lh = 15° 1m = 15' 1s = 15"	360° = 24h 1° = 4m 1' = 4s

Converting Time to Arc

The following is a step by step example of the time to arc conversion process:

Step	Action	Example: Convert 14h 21m 39s units of time to arc
1.	Multiply the hours by 15 to obtain degrees.	14h × 15 = 210°
2.	Divide the minutes by 4 to obtain degrees; multiply the remainder by 15 to obtain minutes of arc.	21m ÷ 4 = 5° 15' (remainder 1m × 15 = 15')
3.	Divide the seconds of time by 4 to obtain minutes and minutes of arc, or multiply the remainder by 15 to obtain seconds of arc.	39s ÷ 4 = <u>9' 45"</u> (remainder 3s × 15 = 45")
4.	Add degrees, minutes, and seconds.	Answer: 210° 24' 45"

Continued on next page

The Relationship Between Time and Longitude, Continued

Converting Arc to Time   The following table shows how to convert arc to time.

Step	Action	Example: Convert 215°24' 45" of arc to time.
1.	Divide the degrees by 15 to obtain hours, and multiply the remainder by 4 to obtain minutes of time.	215° ÷ 15 = 14h20m
2.	Divide the minutes of arc by 15 to obtain minutes of time, and multiply the remainder by 4 to obtain seconds of time.	24' ÷ 15 = lm36s (remainder 5° × 4 =20m)
3.	Divide the seconds of arc by 15 to obtain seconds of time.	45" ÷ 15 =___3s___ (remainder 9' × 4 = 36s)
4.	Add hours, minutes, and seconds.	Answer: 14h21m39s

Finding ZD   To calculate the ZD for a given position, follow the steps as shown below.

Step	Action
1.	Divide the longitude of the position by 15°.
2.	If the remainder is less than 7°30', the whole number quotient from step 1 equals the ZD.
3.	If the remainder is more than 7°30', the ZD is one more than the whole number of the quotient.

Example 1:   135° W ÷ 15 = 9 The longitude is west, so the ZD = +9.

Example 2:   062° W ÷ 15 = 4 with a remainder of 2. The remainder is LESS THAN 7°30" and the longitude is west, so the ZD = +4.

How to Convert Arc to Time Using *The Nautical Almanac*

Example

In the following example, you will learn how to convert arc to time using a table from *The Nautical Almanac.*

Example: Suppose your DR longitude is 142° 41' W, and ZT is 06h 21m 09s. Divide 142° 41' by 15, and you find that your ZD is +10. This means that your standard meridian must be 150°W. To simplify the arithmetic, express the 150°W longitude as 149° 60' W. The values are equal and subtraction is made easier this way.

Standard time meridian	149°60' W
Longitude your meridian	142°41'
Difference of Longitude	7°19'

Using the conversion of arc to time excerpt shown in figure 5-4, change 7° 19' to time, and you get 00h 29m 16s. This means that LMT at your meridian differs from ZT by 00h 29m 16s.

Figure 5-4.—Excerpt from *The Nautical Almanac.*

How to Convert Time

Converting ZT to GMT

In our previous discussion of ZD, we said that each standard meridian (those meridians exactly divisible by 15) is 1 hour apart and that each of these standard meridians is identified by a number and letter sign. To convert ZT to GMT, or GMT to ZT, the first thing you must determine is the correct ZD. ZT differs from GMT by the ZD.

Rule: When you convert ZT to GMT, you must apply the ZD to your ZT using the proper sign, minus (-) if you are in east longitude, plus (+) if in west longitude.

Example 1: Assume that you are in longitude 105°E, ZT is 16h 23m 14s, and you want to find GMT.

Step	Action
1.	Find your ZD. 105 ÷ 15 = 7.
2.	Determine the sign of the correction. You are in east longitude, so the sign is negative.
3.	Apply the correction. Your ZD is -7. The minus sign means that you subtract ZD from ZT to obtain GMT. ZT 16h 23m 14s ZD -7 GMT 09h 23m 14s

Example 2: Assume you are in longitude 75°W, ZT is 07h 13m 57s, and you want to find GMT.

Step	Action
1.	Find your ZD. 75 ÷ 15 = 5. Therefore, you are in zone 5.
2.	Determine the sign of the correction. You are in west longitude, so the sign is positive.
3.	Apply the correction. Your ZD is +5, so add the correction to ZT to obtain GMT. ZT 7h 13m 57s +5 GMT 12h 13m 57s

How to Convert Time, Continued

**Converting
GMT to ZT**

When you convert GMT to ZT, you must apply the ZD to your ZT using the opposite sign; plus (+) if in east longitude, minus (-) if in west longitude.

Example 1: Assume that you are in longitude 156° 58'E, GMT is Olh 00m 00s on 01 July. You want to find ZT.

Step	Action
1.	Find your ZD. Divide 156° 58' by 15 and you get 10.
2.	Determine the sign of the correction. You are in east longitude, so the sign is minus (-10).
3.	Apply the correction using the opposite sign (+10). GMT 01h 00m 00s ZD +10 ZT 11h 00m 00s

Example 2: Assume that you are in longitude 145° 00' W and GMT is 16h 00m 00s on 30 December. You want to find ZT.

Step	Action
1.	Find your ZD. Divide 145° 00' by 15 and you get 10.
2.	Determine the sign of the correction. You are in west longitude so the sign is plus (+10).
3.	Since you are going from GMT to ZT, apply the correction using the opposite sign (-10). GMT 16h 00m 00s ZD -10 ZT 06h 00m 00s

Time and Date for Ships at Sea

Ship's Clocks   As your ship travels east or west at sea and passes between one time zone and the next, it is convenient for you (and everyone else on board) to adjust the ship's clocks to the time zone where you are actually located. As you pass from one time zone to the next, ZT changes by 1 hour. But do you advance the clocks 1 hour, or do you set them back 1 hour? The rule is:

If you are traveling towards the **west,** the new ZT will be 1 hour earlier; therefore, you must set the ship's clocks *back* 1 hour.

If you are traveling towards the **east,** ZT will be 1 hour later; therefore, you must set the ship's clocks *ahead* 1 hour.

The ship's navigator or quartermaster should notify the commanding officer when these changes become necessary. Do NOT, in any case, ever advance or retard the ship's chronometer.

International Date Line   So far we've been talking about advancing or retarding clocks to account for time zone changes as we travel over the oceans. Suppose your ship is in the Pacific Ocean traveling west. As you continue to travel west, you are setting your clocks back 1 hour each time you enter a new time zone. Eventually, you will lose 24 hours in a circumnavigation of the Earth. Because of this, a method for adjusting for the day lost (or gained when you were traveling east) is necessary and is accomplished by the International Date Line, which follows the 180th meridian. The rule for changing date when crossing the International Date Line is:

When traveling **east** and crossing the International Date Line, you compensate by *retarding* the date 1 day.

When traveling west and crossing the International Date Line, you compensate by *advancing* the date 1 day.

Note: The date change is in the opposite direction to the hour changes you made as you passed into each new time zone. This date change is made by every vessel that crosses the International Date Line, regardless of the length of the voyage.

The International Date Line is used as a convenience just like time zones. Changing the date should take place at a convenient time that is least disruptive to the operation of your ship.

Timepieces

Introduction   The quartz chronometer is the main source for keeping shipboard time (fig. 5-5). A chronometer is like any watch except that it keeps time to a higher degree of accuracy. For detailed information on the components and upkeep of shipboard chronometers, refer to *NSTM,* chapter 252.

Error and Rate   Even a chronometer cannot keep exact time indefinitely. Sooner or later the chronometer time gradually begins to draw away from GMT (UTC). The difference between chronometer time and GMT, at any instant, is called *chronometer error.* Error direction is identified with a sign or letter (+ or F = Fast) or (- or S = Slow) to indicate that the chronometer is either fast or slow in relation to the correct GMT.

Chronometer rate, on the other hand, is the amount the instrument gains or loses in a specified time.
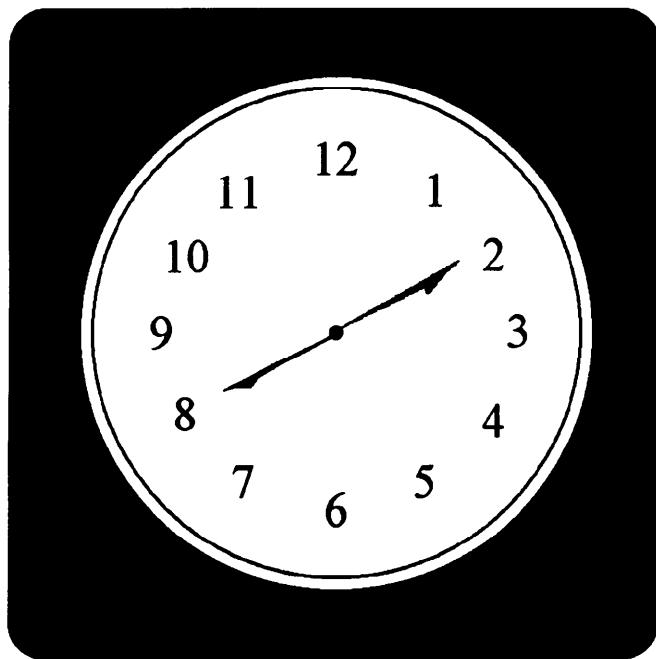
26NVJ062

Figure 5-5.—Quartz chronometer.

Chronometer Error

Introduction   Inasmuch as chronometers are never reset aboard ship, an accumulated error may become quite large. Such an error is unimportant, though, if an accurate record is kept of the error. The most accurate check on the chronometer and other timepieces is by comparing the radio time signal broadcast by radio station WWV and other stations listed in *Radio Navigational Aids* (Pub No. 117) with the chronometer time.

Time Ticks   Since 1 January 1973, the broadcast time signals (UTC) have differed from GMT by amounts up to ±0.7s. The difference arises because the times given in the navigational tables depend on the variable rate of rotation of the Earth, while the broadcast time signals are now based on an atomic time scale. Step adjustments of exactly 1 second are made to the time signals as required (normally at 24th on December 31 and June 30) so that the difference between the time signals and GMT may not exceed 0.9s. For those who require GMT to an accuracy better than 1s, a correction (DUT) is coded into the transmitted time signal. GMT accurate to 0.1s is obtained by applying DUT to the transmitted time signal; that is,

GMT = UTC + DUT

Naval radio stations transmit time signals (on seven different frequencies) for the 5 minutes immediately preceding certain hours GMT. The DUT correction is given in Morse code in the final 9-second pause prior to the long dash.

Each second in the time signal is marked by the beginning of a dash; the end of the dash has no significance. Beginning at 5 minutes before the hour, every second is transmitted except the 51st second of the 1 st minute, 52nd second of the 2nd minute, 53rd second of the 3rd minute, 54th second of the 4th minute, 29th second of each minute, the last 4 seconds. of each of the first 4 minutes, and the last 9 seconds of the last minute. The hour signal after the 0-second break (59m 60s) consists of a longer dash than the others. For clarity, the system of dashes are shown graphically in the accompanying table on the next page.

Minute			Second								
	50	51	52	53	54	55	56	57	58	59	60
			-	-	-	-				-	
55	-			-		-	-			-	
56	-	-	-			-	-			-	
57	-	-	-	-			-			-	
58	-										
59	-	(+DUT)									

Other Time Tick Available All other time signal transmissions, for example, WWV (Ft. Collins, Colo.), WWVH (Honolulu), CHU (Ottawa, Can.), are broadcast on 2.5, 5, 10, 15, 20, and 25 megahertz and consist of dashes at the beginning of each second (commencing with the zero second of each minute). DUT is coded into the first 16 seconds by doubling of the dashes in seconds. 1 to 8 for +0.1s to +0.8s, and in seconds 9 to 16 for -0.1s to -0.8s. For example: If DUT = +0.4s, the dashes for seconds 1, 2, 3, 4 would be double; if DUT = -0.6s, the dashes for seconds 9. 10, 11, 12, 13, 14 would be double.

The upcoming time is announced during the interruption of the audio frequency. The exact time is taken the instant the audio frequency is resumed. An example of the voice announcement might be: "THIS IS RADIO STATION WWV. At the tone, the time will be 8 hours, 50 minutes, coordinated universal time."

Documenting Chronometer Error

Navigational Timepiece Rate Book

Information concerning each chronometer (error, successive daily rate, and average daily rate) must be recorded in the *Navigational Timepiece Rate Book,* NAVSEA 4270. (See fig. 5-6.) Each page of NAVSEA 4270 can accommodate the records of a maximum of three chronometers for 1 month.

How to Check and Record Error

Use the following table to check and record chronometer error. You will need pencil, paper, and a comparing stopwatch handy.

Step	Action
1.	Obtain a time tick signal from the communications center.
2.	Determine from the time tick the next minute that will be sounded; write this value down. When the signal is sounded, start the comparing watch.
3.	At the exact moment the comparing watch marks on the minute, note the exact time for chronometer 1. Write down the time for chronometer 1.
4.	Compare the two time values and determine the difference of time. It is always preferable to change the larger time value to ease addition or subtraction. In our example, the comparing watch time is the larger value and equals 1 lh 15m 00s. This converts to 11h 14m 60s. **Example:** Comparing watch llh 14m 60s GMT Chrono time - llh 14m 43s GMT Chrono error 0h 00m17s
5.	Record results in the Timepiece Rate Book, compare the results with the previous day and compute the difference, assign a - value if the chronometer is slower; assign a + value if the chronometer is faster.
6.	Repeat steps l-5 for the remaining chronometers, replacing chronometer 1 with the chronometer you are comparing.

New Time Source

At the time of publishing of this TRAMAN, the use of GPS time as the single source reference for setting ships time has not been approved. However, the use of GPS time signals may be approved in the near future. Check with your Type Commander Staff Navigator for guidance on this matter.

How to Determine Daily Rates

Figure 5-6.—Excerpt from the Timepiece Rate Book.

Average Daily Rate (ADR)

Example: a chronometer whose rate is +1.5 seconds will gain 1.5 seconds every 24 hours. Chronometer rate is usually expressed as seconds and tenths of seconds per day and is labeled *gaining* or *losing*. Chronometer rate is determined by comparing errors obtained several days apart and dividing the difference by the number of days between readings.

Date	Correct GMT (UTC)	Chrono. time	Error	Chrono. rate
17 July	11h 30m 00s	11h 32m 00s	02m 00s	
18 July	11h 30m 00s	11h 32m 01s	02m 01s	+1s

Average daily rate (ADR) is found by using the formula:

$$ADR = \frac{(\text{error on last day observed}) - (\text{error on first day observed})}{(\text{date of last observation}) - (\text{date of first observation})}$$

ADR formula for a 3 l-day month. A navigator desiring to determine the chronometer rate compares the chronometer directly with the Washington, D.C., (NSS) 1200 radio time signal on different days. On the first day the chronometer reads fast by 9 minutes 3.0 seconds and on the last day it reads fast by 9 minutes 53.5 seconds. ADR is found as follows:

$$ADR = \frac{(F)\ 09m\ 53.5s - (F)\ 09m\ 3.0s}{(31) - (1)} \quad \frac{50.5s\ diff}{30\ days} = \underline{\hspace{2cm}} = 1.68s/gaining$$

No attempt should be made to determine chronometer error closer than 1/2 (0.5) second. Average daily rates, therefore, are somewhat a more accurate measurement of the chronometer's performance than are the daily checks because, in the former method, any daily observational errors are averaged out.

5-18

Timing Celestial Observations

Background   The importance of obtaining the exact GMT (UTC) of every celestial
observation was mentioned earlier. Obviously, it would be impractical if
every time you took a sight on the bridge wing, you had to dash into the
charthouse and look at the chronometer. Every observation, consequently,
is timed the instant it is made, either by a stopwatch or by a comparing
watch.

Techniques   There are several methods available for timing observations. In this text
we will cover the preferred method only. The preferred method consists
of one person taking observations and another person marking the exact
time of the observation. The person marking the time will need to use a
comparing watch set to GMT from a time tick or set to chronometer time.

The stopwatch can be started exactly on some convenient minute or hour
of the chronometer. If its rate is known to be small, there is no necessity
for working out any chronometer minus watch (C-W) computation,
provided the interval during which observations are taken is short. For a
single observation, the stopwatch can be stopped (or, reversing the
procedure, the watch may be started) when the sight is taken, but seldom
is only one observation made. For this reason, the stopwatch must usually
be read like any other watch.

A comparing watch can be set to the chronometer time and can be used to
keep time if its rate is also small. Some navigators, though, prefer to
keep their watches on zone time; hence, observation time must be
computed. It doesn't matter whether computation is made before or after
the observation. It is essential to have the interval as short as possible
between time of sight and time of computation. Otherwise, enough time
may elapse for the watch to gain or lose a sufficient amount to cause an
error. For better accuracy and to avoid careless errors, it's a good idea to
make C-W computations both before and after a round of sights.

Timing Celestial Observations, Continued

Techniques   The C-W computation is watch time (WT) to the half-second subtracted
from chronometer time (CT). If WT is greater, 12 hours must be added
to CT. The C-W is never greater than 12 hours because both watch and
chronometer are graduated only to 12. Now that you know the value of
C-W, it is necessary only to add this value to the WT of any observation
to find the correct CT, then apply chronometer error (CE), and you have
the GMT (UTC) of the observation.

Examples   To work an example, assume that you have a chronometer whose error
(CE) is -7m 4s; in other words, it is 7m 4s behind GMT (UTC). Your
watch is set to ZT and reads 5h 26m 42s when the chronometer reads 10h
19m 00s. First, find the C-W. It's WT subtracted from CT.

CT	10h	19m	00s
WT	5h	76m	42s
C-W	4h	52m	18s

You step out on the bridge with our sextant and watch, and sight on Sirius
at WT 5h 34m 21s, date 15 October, longitude 101°34.2'E. What should
be the GMT (UTC) of this sight? Applying the formula
CT = WT + C-W, we find:

WT	5h	34m	21s
CE		7m	04s
GMT	10h	33m	43s

Now, let's consider the date 15 October at 101°34.2'E. Is it the same day
at Greenwich? Let's see. The ZT is 5h 34m 21s. The ZD is -7. Subtract
ZD from ZT to get GMT (UTC). You can't subtract 7 from 5, but 5h on
15 October is the same as 29th on 14 October, and 7 from 29 is 22.
Therefore, 1 Oh 33m 43s is not a.m. on 15 October, but p.m. on 14
October. From this computation, it follows that GMT (UTC) is 22h 33m
43s on 14 October.

In problems like these, you must check the date carefully every time to
avoid a 12-hour error such as the one we encountered just now.

CHAPTER 6

Introduction to Celestial Navigation

Introduction

In modem day navigation, we have grown dependent on advanced satellite navigation systems (GPS) to accommodate our day-to-day navigation needs. However, celestial navigation is still very much a part of a day's work in navigation. You may ask yourself why we still use celestial navigation with all the high tech equipment available to find the ship's position. The answer is simple. In wartime, there is always a possibility that satellite tracking stations and satellites themselves may be knocked out. As a Quartermaster, you must make every attempt to hone your celestial skills.

In this chapter, you will learn the basics of celestial navigation. The information contained in this chapter will help you to understand the more complex topics contained in chapter 9.

Objectives

The material in this chapter will enable the student to:

- Describe the celestial sphere.
- Describe the Celestial Coordinate System.
- Use *The Nautical Almanac.*
- Determine the LMT of sunrise, sunset, and twilight.
- Determine LMT of moonrise and moonset.
- Determine LHA of Aries, selected stars, and star time using *The Nautical Almanac,* Pub 249, and *The Rude Starfinder.*

Earth and the Celestial Sphere

Introduction   As you know, Earth is actually an oblate spheroid, just as with chart projections, we consider Earth a perfect sphere for celestial observations.

Celestial Sphere   Simply stated, the celestial sphere is an imaginary sphere that stretches out to the ends of the universe. At the very center of the celestial sphere is Earth. As you know, Earth rotates on its axis from west to east. Because of this rotation, celestial bodies appear to be in motion, rising in the east then crossing over the observer's meridian and going on to set in the west.
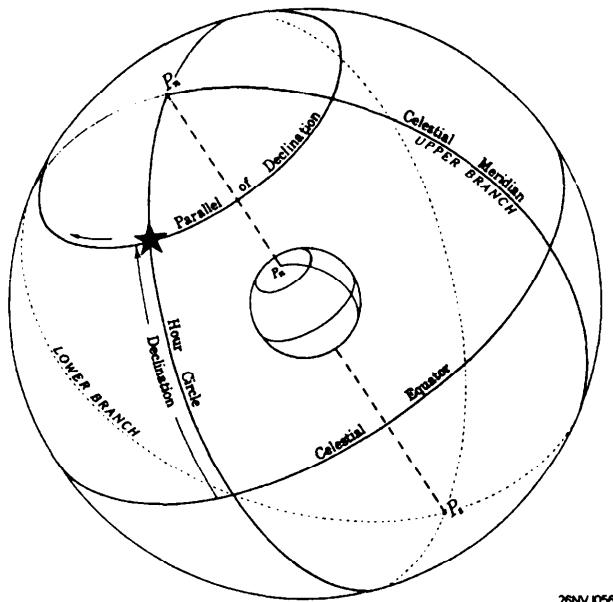
Figure 6-1.—Celestial sphere revolving about Earth.

Celestial Poles, Equator, and Meridians   The celestial poles are located by extending Earths north and south poles (fig. 6-1). The celestial equator (also known as the *equinoctial)* is formed by extending Earth's equator out onto the celestial sphere. Meridians are formed by hour circles that are similar to great circles. The celestial meridian is formed by extending the Greenwich meridian out onto the celestial sphere.

Understanding the Celestial Coordinate System

Components   The Celestial Coordinate System is very similar to the Terrestrial
Coordinate System. Use the following table and figure 6-2 to become
familiar with the components of the Celestial Coordinate System.

Term	Description
Celestial Equator	The celestial equator is the point of reference for measuring **declination.**
Declination	Declination can be thought of as the celestial equivalent to latitude. Declination is expressed in the same manner as latitude, measured north or south from 0° through 90°.
First Point of Aries	The first point of Aries can be thought of as the reference point for measuring angles for stars and planets (celestial bodies).
Hour Circles	The great circles that encircle the celestial sphere in the same manner that meridians of longitude encircle Earth. The major **difference** is that hour circles are measured from 0° westward through 360°. As you know, longitude on the other hand is measured east or west from 0° through 180°. Hour circles move with each celestial body. The 0° meridian is called the *Greenwich meridian.*
Greenwich Hour Angle (GHA)	GHA is the angular measurement of a celestial body measured westward 0° through 360° from the Greenwich meridian.
Local Hour Angle (LHA)	LHA of a celestial body is measured westward from 0° through 360° from the observers meridian to the hour circle of the celestial body.
Sidereal Hour Angle (SHA)	The SHA is the hour circle of a star or planet measured westward from the first point of Aries from 0° through 360°.

Understanding the Celestial Coordinate System, Continued

To help you visualize the celestial coordinate system, always imagine Earth at the center of the celestial sphere. These facts and figure 6-2 should help you visualize the celestial coordinate system.

Facts

- The first point of Aries is the starting point for all celestial observations.
- Celestial bodies are in constant motion (that's why it was stressed in chapter 5 that the *exact time of a celestial observation must be recorded*).
- The use of GHA associates all hour circles of any celestial body with the Greenwich meridian on Earth. This allows all celestial bodies to be positioned at any moment on the celestial sphere.
- The GHA of Aries will align Aries with the Greenwich meridian.
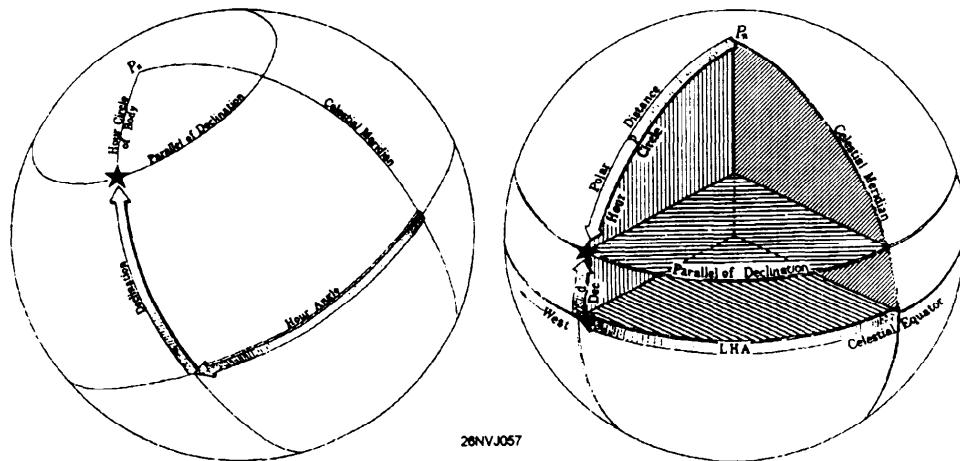
Figure 6-2.—The celestial coordinate system.

Using *The Nautical Almanac*

Format

The Nautical Almanac is laid out in what are called daily pages. Each daily page contains astronomical data for 3 days. The left-hand pages contain values for GHA and Dec. (declination) for Aries, Venus, Mars, Jupiter, Saturn, and the 57 navigational stars. The right-hand pages contain values for GHA, Dec., sunrise, sunset, moonrise, moonset, the time of meridian passage for the Sun, and equation of time.

The inside cover contains altitude correction tables for the Sun, stars, and planets, and values for the dip of the horizon correction. After the daily pages are instructions for sight reduction, arc to time conversion table, and interpolation tables, and on the inside back cover are altitude correction tables for the Moon.

Figure 6-3 contains excerpts from *The Nautical Almanac.* As we work through practical examples in celestial navigation, you will learn how to use the information in *The Nautical Almanac.*

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1991 MAY 28, 29, 30 (TUES., WED., THURS.)

UT (GMT)	ARIES G.H.A.	VENUS −4.2 G.H.A.	Dec.	MARS +1.6 G.H.A.	Dec.	JUPITER −1.9 G.H.A.	Dec.	SATURN +0.5 G.H.A.	Dec.	STARS Name	S.H.A.	Dec.

1991 MAY 28, 29, 30 (TUES., WED., THURS.) — 109

UT (GMT)	SUN G.H.A.	Dec.	MOON G.H.A.	v	Dec.	d	H.P.	Lat.	Twilight Naut.	Civil	Sunrise	Moonrise 28	29	30	31

SUN			MOON		
Day	Eqn. of Time 00ʰ	12ʰ	Mer. Pass.	Mer. Pass. Upper	Lower

| | S.D. 15.8 | d 0.4 | S.D. 14.8 | 14.8 | 14.7 |

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Figure 6-3.—Example of *The Nautical Almanac* format.

How to Determine the Time of Sunrise, Sunset, Moonrise, Moonset, and Twilight

Strip Forms and the Navigation Workbook

OPNAV Navigation Strip Forms have evolved from a need to have a standard method of working celestial problems. The strip forms are located in the back of the Navigation Workbook (OPNAV 3530/l) and they are designed to work with the individual pages of the Navigation Workbook. Every time a celestial observation is taken that fixes the ship's position, you must keep a record of the results in the Navigation Workbook.

How to Determine the Time of Sunrise

We will learn how to determine the time of sunrise by using a practical example. Use the table on the next page and figure 6-4 to work the strip form.

Figure 6-4.—Excerpt from *The Nautical Almanac*.

How to Determine the Time of Sunrise, and Sunset..., Continued

Example   In our example, we will assume that at 1500 on 1 Sep 94 our training ship is located at 36° 14.0' N 069° 26' W, on course 090° T at a speed of 10 knots. Problem: find the time of sunset.

OPNAV 3530/38 (4-73) SUNSET/RISE	Step	Action	Completed Strip Form
DR Lat	1.	From *the Nautical Almanac* note the time of tab sunset for the latitude closest to your current position.	DR Lat 36° 14'N
Tab Interval	2.	Enter the interval between the two latitudes closest to your DR Lat.	Tab Interval 5°
Lat Interval	3.	Enter the time difference between the two latitudes.	Lat Interval 5 min
Lat Diff	4.	Enter the difference between your DR Lat. and the *lower tab latitude.*	Lat Diff 1°14'
Corr Table I	5.	Go to Correction Table I in the Nautical Alm., follow the instructions at the bottom of the table to determine the time correction.	Corr Table I 1 min
Tab LMT	6.	Enter the time of the tabulated lat., use the tab lat that is lower than your DR Lat.	Tab LMT 1826
Corr LMT	7.	Add the time correction.	Corr LMT 1827
DRλ	8.	'Enter the DR Longitude.	DRλ 069° 26'
STD Mer	9.	Enter the value for the time zone that the ship is keeping, in this case +5R express in degrees, 5 x 15 = 75.	STD Mer 075°
dλ(arc)	10.	Find the lat difference between 75° and DRλ 069°26'.	dλ (arc) 5° 34'

dλ(time)	11.	Enter the Arc to Time Conversion table on the left column, finding the time value for 5° (20m) and then enter the right column for 34' (2m 16s) and add the values together for the total time correction.	dλ(time) 22m 16s Round off to closest minute.
LMT	12.	LMT = Corr LMT + or - dλ(time) <table><tr><td>**IF...**</td><td>**THEN...**</td></tr><tr><td>DRλ is less than STD Mer</td><td>Subtract dλ (time) from Corr LMT</td></tr><tr><td>DRλ is greater than STD Mer</td><td>Add dλ (time) to Corr LMT</td></tr></table>	Corr LMT 1827 dλ(time) -22 LMT = 1802

How to Determine the Time of Twilight

To find the time of twilight, use the same steps you use to find the time of sunrise or sunset except use the tab values from the twilight column. It is helpful in some operations to know the exact time of twilight.

Finding the Time of Moonrise or Moonset

Use strip form 3530/39 to find the time of moonrise or moonset. The procedure is exactly the same as the one used to find the time of SR or SS except that an additional correction must be made from table II of the *Nautical Almanac*. A correction for the time difference between tab LMT and the preceding or following day must be applied from table II. Simple instructions for this correction can be found at the bottom of table II.

How to Determine Star Time and Selected Stars Using Pub 249 Vol I (Selected Stars)

Example

Determining star time and selected stars for morning or evening observations is simple. The process involves finding the time of sunrise for morning observation or sunset for evening observations. Then you find the LHA of Aries for the time of star time and record the data for the seven stars on a worksheet.

Rule: Add 30 minutes to the time of sunset to determine evening star time, subtract 45 minutes from sunrise to determine morning star time.

Example: The ship is located at 36°14.0' N 069°14' W, the date is 01 Sep 91. The ship is on course 090°T and is keeping +5R time zone.

Discussion

Although there are other methods of determining which navigational stars are available for observations, using Pub 249 is the most widely used method. In step 10, you are directed to record the values for Hc (height computed) and Zn (the azimuth angle, or the true direction to point the sextant towards) on a worksheet. At the time of publication, there is NOT a standard worksheet available for use. A recommended format is supplied on page 11. Use a PC word processor to reproduce this worksheet locally.

Use figure 6-5 on the following page along with the example OPNAV form to find selected stars.

UT (GMT)	ARIES G.H.A.	VENUS −4.2 G.H.A.	VENUS −4.2 Dec.	MARS +1.8 G.H.A.	MARS +1.8 Dec.	JUPITER −1.7 G.H.A.	JUPITER −1.7 Dec.	SATURN +0.3 G.H.A.	SATURN +0.3 Dec.
d h	° ′	° ′	° ′	° ′	° ′	° ′	° ′	° ′	° ′
1 00	339 39.7	196 04.6	N 5 41.6	159 32.5	N 0 43.3	189 36.7	N13 02.9	36 12.0	S20 25.1
01	354 42.1	211 08.2	42.1	174 33.5	42.6	204 38.7	02.7	51 14.6	25.1
02	9 44.6	226 11.7	42.7	189 34.5	42.0	219 40.6	02.5	66 17.2	25.1
03	24 47.1	241 15.2	·· 43.2	204 35.5	·· 41.3	234 42.5	·· 02.3	81 19.8	·· 25.2
04	39 49.5	256 18.7	43.7	219 36.5	40.7	249 44.5	02.1	96 22.4	25.2
05	54 52.0	271 22.2	44.2	234 37.5	40.0	264 46.4	01.9	111 25.0	25.2
06	69 54.5	286 25.7	N 5 44.7	249 38.5	N 0 39.3	279 48.4	N13 01.7	126 27.6	S20 25.3
07	84 56.9	301 29.2	45.2	264 39.5	38.7	294 50.3	01.6	141 30.2	25 3
08	99 59.4	316 32.7	45.7	279 40.5	38.0	309 52.2	01.4	156 32.8	25.3
S 09	115 01.9	331 36.2	·· 46.3	294 41.5	·· 37.4	324 54.2	·· 01.2	171 35.4	·· 25.4
U 10	130 04.3	346 39.7	46.8	309 42.5	36.7	339 56.1	01.0	186 38.0	25.4
N 11	145 06.8	1 43.2	47.3	324 43.5	36.0	354 58.1	00.8	201 40.6	25.4
D 12	160 09.2	16 46.7	N 5 47.8	339 44.5	N 0 35.4	10 00.0	N13 00.6	216 43.2	S20 25.4
A 13	175 11.7	31 50.2	48.3	354 45.5	34.7	25 01.9	00.5	231 45.8	25.5
Y 14	190 14.2	46 53.7	48.8	9 46.5	34.1	40 03.9	00.3	246 48.4	25.5
15	205 16.6	61 57.1	·· 49.4	24 47.5	·· 33.4	55 05.8	13 00.1	261 51.0	·· 25.5
16	220 19.1	77 00.6	49.9	39 48.5	32.7	70 07.8	12 59.9	276 53.6	25.6
17	235 21.6	92 04.1	50.4	54 49.5	32.1	85 09.7	59.7	291 56.2	25.6
18	250 24.0	107 07.5	N 5 50.9	69 50.5	N 0 31.4	100 11.7	N12 59.5	306 58.8	S20 25.6
19	265 26.5	122 11.0	51.4	84 51.5	30.8	115 13.6	59.4	322 01.4	25.7
20	280 29.0	137 14.4	51.9	99 52.5	30.1	130 15.5	59.2	337 03.9	25.7
21	295 31.4	152 17.9	·· 52.5	114 53.5	·· 29.4	145 17.5	·· 59.0	352 06.5	·· 25.7
22	310 33.9	167 21.3	53.0	129 54.4	28.8	160 19.4	58.8	7 09.1	25.7
23	325 36.4	182 24.8	53.5	144 55.4	28.1	175 21.4	58.6	22 11.7	25.8
2 00	340 38.8	197 28.2	N 5 54.0	159					
01	355 41.3	212 31.7	54.5	174					
02	10 43.7	227 35.1	55.0	189					
03	25 46.2	242 38.5	·· 55.6	204					
04	40 48.7	257 42.0	56.1	220					
05	55 51.1	272 45.4	56.6	235					
06	70 53.6	287 48.8	N 5 57.1	250					
07	85 56.1	302 52.2	57.6	265					
08	100 58.5	317 55.6	58.1	280					
M 09	116 01.0	332 59.0	·· 58.7	295					
O 10	131 03.5	348 02.5	59.2	310					
N 11	146 05.9	3 05.9	5 59.7	325					

…D CORRECTIONS   11ᵐ

11	SUN PLANETS	ARIES	MOON	v or Corrⁿ d	v or Corrⁿ d	v or Corrⁿ d
s	° ′	° ′	° ′	′ ′	′ ′	′ ′
00	2 45·0	2 45·5	2 37·5	0·0 0·0	6·0 1·2	12·0 2·3
01	2 45·3	2 45·7	2 37·7	0·1 0·0	6·1 1·2	12·1 2·3
02	2 45·5	2 46·0	2 38·0	0·2 0·0	6·2 1·2	12·2 2·3
03	2 45·8	2 46·2	2 38·2	0·3 0·1	6·3 1·2	12·3 2·4
04	2 46·0	2 46·5	2 38·4	0·4 0·1	6·4 1·2	12·4 2·4
05	2 46·3	2 46·7	2 38·7	0·5 0·1	6·5 1·2	12·5 2·4
06	2 46·5	2 47·0	2 38·9	0·6 0·1	6·6 1·3	12·6 2·4
07	2 46·8	2 47·2	2 39·2	0·7 0·1	6·7 1·3	12·7 2·4
08	2 47·0	2 47·5	2 39·4	0·8 0·2	6·8 1·3	12·8 2·5
09	2 47·3	2 47·7	2 39·6	0·9 0·2	6·9 1·3	12·9 2·5
10	2 47·5	2 48·0	2 39·9	1·0 0·2	7·0 1·3	13·0 2·5
11	2 47·8	2 48·2	2 40·1	1·1 0·2	7·1 1·4	13·1 2·5
12	2 48·0	2 48·5	2 40·3	1·2 0·2	7·2 1·4	13·2 2·5
13	2 48·3	2 48·7	2 40·6	1·3 0·2	7·3 1·4	13·3 2·5
14	2 48·5	2 49·0	2 40·8	1·4 0·3	7·4 1·4	13·4 2·6
15	2 48·8	2 49·2	2 41·1	1·5 0·3	7·5 1·4	13·5 2·6
16	2 49·0	2 49·5	2 41·3	1·6 0·3	7·6 1·5	13·6 2·6
17	2 49·3	2 49·7	2 41·5	1·7 0·3	7·7 1·5	13·7 2·6
18	2 49·5	2 50·0	2 41·8	1·8 0·3	7·8 1·5	13·8 2·6
19	2 49·8	2 50·2	2 42·0	1·9 0·4	7·9 1·5	13·9 2·7
20	2 50·0	2 50·5	2 42·3	2·0 0·4	8·0 1·5	14·0 2·7
21	2 50·3	2 50·7	2 42·5	2·1 0·4	8·1 1·6	14·1 2·7
22	2 50·5	2 51·0	2 42·7	2·2 0·4	8·2 1·6	14·2 2·7
23	2 50·8	2 51·2	2 43·0	2·3 0·4	8·3 1·6	14·3 2·7
24	2 51·0	2 51·5	2 43·2	2·4 0·5	8·4 1·6	14·4 2·8
25	2 51·3	2 51·7	2 43·4	2·5 0·5	8·5 1·6	14·5 2·8
26	2 51·5	2 52·0	2 43·7	2·6 0·5	8·6 1·6	14·6 2·8
27	2 51·8	2 52·2	2 43·9	2·7 0·5	8·7 1·7	14·7 2·8
28	2 52·0	2 52·5	2 44·2	2·8 0·5	8·8 1·7	14·8 2·8
29	2 52·3	2 52·7	2 44·4	2·9 0·6	8·9 1·7	14·9 2·9

Figure 6-5.—Excerpts from *The Nautical Almanac*.

How to Determine Star Time and Selected Stars Using Pub 249 Vol I (Selected Stars), Continued

Step	Action	Result
1.	Determine the time of sunset.	1841
2.	Add 30 minutes to the time of sunset (star time). Find and note the DR position for 1911. For our example we will use 36°14.0'N 069°04'W.	1911
3.	Find GMT of star time 1911. Remember to find GMT apply the ZD to LMT.	00h 11m 02 Sep 91
4.	From the left-hand pages of the *Nautical Almanac,* find the GHA of Aries.	339°39'.7
5.	From the Increments and Corrections pages find the page with 11^m and then find the value for Aries for 00 seconds.	2° 45'.5
6.	Find the total GHA of Aries by adding the results from step 4 and 5 together. Remember to carry over 1 whole degree whenever the total minutes are greater than 60. Ex. 85 - 60 = 25 carry 1°.	339°39'.7 +2°45'.5 342°25'.2
7.	Find the LHA of Aries by subtracting west longitude, or adding east longitude.	342°25'.2 -069°04'.5 273°21'.2
8.	Round off DR lat. and LHA Aries to the closest °.	DR lat. = 36° N LHA Aries 273°
9.	Enter Pub 249 on the page for 36° N.	
10.	Record the values for Hc and Zn for each star for LHA Aries for 273° on a worksheet.	See example worksheet on next page.

Pub 249 Selected Stars Worksheet

Find the LHA of Aries for star time, use Pub 249 for closest latitude and LHA Aries, record the results.

Name of Star	Hc	Zn	Observed Hc	Observed Zn	GMT of Observation
DENEB	60 30	060			
ALTAIR	54 48	134			
NUNKI	26 53	169			
ANTARES	23 02	205			
ARCTURUS	35 49	269			
ALKAID	41 13	308			
KOCHAB	44 56	343			

Map the Zn of each selected star as it relates to the ship's head just prior to taking sights (celestial observations).
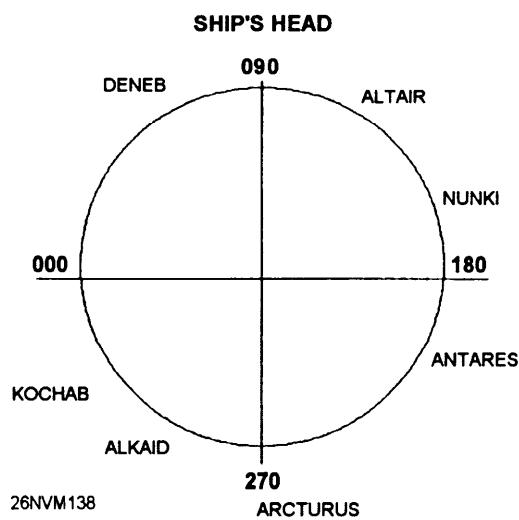
How to Determine Selected Stars using The *Rude Starfinder*

Components   *The Rude Starfinder* is made up of a plastic star base showing stars of the northern hemisphere on one side, and stars of the southern hemisphere on the other side, and 10 transparent templates. Nine templates printed in blue, with each template covering 10° of latitude, labeled 5°, 15°, 25°, and so on, plus a tenth template printed in red showing meridian angle and declination for use in the plotting of planets. Each latitude template has a family of altitude curves at 5° intervals from the horizon to 80°. From these curves, you can determine the height of a star or planet. A second family of curves, also at 5° intervals, indicate the azimuth (true bearing) of a star or planet. The north-south azimuth line represents the celestial meridian. The star base, templates, and a set of instructions are housed in a leatherette case.

Uses   The starfinder has four purposes: to identify an unknown star, to select several stars for observation, to plot planets for observation, and identify a star's magnitude. For example, when taking sights for evening stars, you shoot a star or planet that is not part of your selected stars list obtained from Pub 249. You can identify the celestial body using the starfinder. This proves to be extremely useful when overcast weather conditions exists.

Using the Starfinder   Follow the steps in the table to create a list of selected stars for observation. Refer to the instructions that are included with the star finder to identify an unknown body.

Step	Action
1.	Find the LHA of Aries for star time, follow steps 1 through 7 on pages 6-12.
2.	Place the template for the latitude closest to the DR latitude on the star base.
3.	Move the pointer to the correct LHA.
4.	Select eight stars that provide 360° of coverage at intervals of about 20°.
5.	Record the height and azimuth of each star. It will be helpful to list stars in the order of increasing azimuth. **Example:** Vega 019° T, Arcturus 043° T, and so on.

CHAPTER 7

Tides and Currents

Introduction
The ability to determine the height of a tide or velocity of a current is necessary for the safe navigation of any vessel. There are many methods of determining this data. The Quartermaster uses the Tide Tables and Tidal Current Tables that you were introduced to in Chapter 4. In this chapter, you will learn the actual mechanics of determining tide heights and current velocities.

Objectives
The material in this chapter will enable the student to:
- Define the following terms associated with the rising and falling tide phenomena:
  a. High tide or high water; low tide or low water
  b. Range of tide and the duration of rise and fall
  c. Stand
- Define the terms *spring tide* and *neap tide.*
- Match the three types of tides listed below with their characteristics:
  a. Semidiurnal
  b. Diurnal
  c. Mixed
- Match the following terms associated with tidal reference planes with their definitions:
  a. Charted depth
  b. Mean high water (MHW)
  c. Mean low water (MLW)
  d. Mean lower low water (MLLW)
  e. Mean range of tide
- Extract the following information from tables 1 through 3 of the Tide Tables:
  a. Reference station
  b. Subordinate station time and height differences
  c. Correction factor for height at any time

Objectives, Continued

- Calculate the height of tide at any time for any station listed in the Tide Tables.
- Plot tidal information on a tide graph.
- Match the following terms with their meanings:
  - a. Tidal and nontidal currents
  - b. Flood and ebb
  - c. Slack water
  - d. Duration of flood and ebb
  - e. Set and speed of current
  - f. Rotary current
- Identify the general features of tidal currents.
- Calculate the times of minimum and maximum current and slack water at a given location, as well as the average direction of the current.
- Calculate the speed of the current at any time for any location.

Topic	Page
Effect of the Sun and Moon on Tides	7-4
Types of Tides and Reference Planes	7-5
Tide Tables	7-6
How to Determine the Height of Tide	7-7
How to Graph Tide Data	7-12
Tidal Currents	7-16
Tidal Current Tables	7-18
Current Calculations	7-19
How to Graph Tidal Currents	7-23

Introduction to Tides

Background Information   Whenever your ship enters or leaves port, one of your most important tasks will be to calculate how much water will be available along your route of transit. The importance of accurate tide calculations cannot be overemphasized. If your ship attempts to pass beneath a bridge without adequate vertical clearance, you could lose the ship's mast. If you pass over a shoal with an insufficient depth of water, your ship will probably go aground, losing sonar dome, rudder, and propellers. All navigational charts reference the depth soundings in mean low water.

Definition   **Tide** is the vertical rise and fall of the ocean level caused by the gravitational forces between Earth and the Moon, and Earth and the Sun. Generally speaking, these interacting forces between the planets cause the tides to rise and fall twice daily, this is known as a tidal day. The period of one high and one low is referred to as a tidal cycle.

Terms Associated with Tides   Use the following table to learn the meanings of terms that are associated with tides.

Term	Definition
High tide or high water (HW)	The maximum height of the water resulting from the rising tide.
Low tide or low water (LW)	The minimum height of the water resulting from the outgoing tide.
Duration of rise and fall	The period of time measured in hours and minutes that it takes the tide to go from low water to high water.
Range of tide	The distance between HW and LW.
Stand	A brief period where no rise or fall occurs; this occurs when the tide reaches its maximum or minimum level.
Mean high water (MHW)	The average height of all high-tide water levels, measured over a 19-year period.
Mean low water (MLW)	The average height of all low-tide levels, observed over a 19-year period.
Mean lower low water (MLW)	The average of the lower of the low water levels, observed over a period of 19-years. This is the reference plane currently used on almost all charts covering U.S. waters as the basis of measurement of charted depths and height of tide.

Effect of the Sun and Moon on Tides

Spring and
Neap Tides

As previously mentioned, tides that occur on Earth result from both solar and lunar influences. When these two bodies are in line with Earth, as shown in figure 7-1, their combined effect causes high tides to be higher than average and low tides to be lower than average. These types of tides are referred to as spring tides (and has nothing to do with the season of the year).
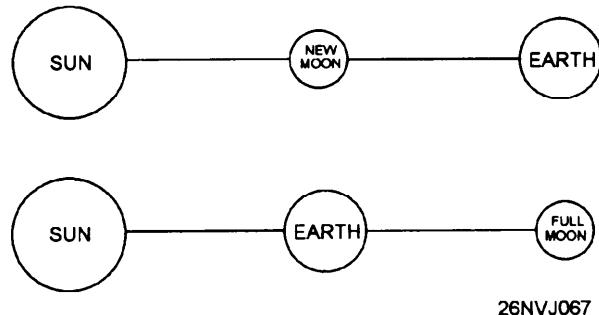
26NVJ067

Figure 7-1.—Spring tides occur when influences of the Sun and the Moon act together.

When the direction of the Sun and the Moon are 90° apart, as when the Moon is in the first and last quarter, the gravitational effect of the Sun counteracts that of the Moon enough that both high and low tides are lower than normal. These types of tides are referred to as neap tides.
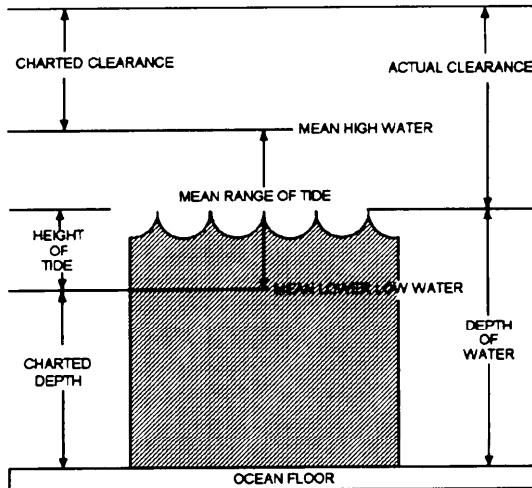
26NVJ069

Figure 7-2.—Relationship of terms used when measuring heights and depths.

Types of Tides and Reference Planes

Semidiurnal, Diurnal, and Mixed Tides

According to the characteristics of the tidal pattern occurring at a particular place, tides are classified as semidiurnal, diurnal, or mixed.

In **semidiurnal tides,** there are two high and two low tides each tidal day, and they occur at fairly regular intervals. Usually, there are only relatively small variations in the height of any two successive high or low waters. Tides on the Atlantic coast of the United States are representative of this pattern.

In **diurnal tides,** there is only one high and one low tide each tidal day. The water levels on succeeding days usually do not vary a great deal. In the United States, diurnal tides occur along the northern shore of the Gulf of Mexico.

In **mixed tides,** the tidal pattern is characterized by wide variations in heights of successive high and low waters. There are usually two high and two low waters each day, but occasionally the tide may become diurnal. In the United States, mixed tides occur along the Pacific Coast, Alaska, and Hawaii. If information for water depths, heights, elevations of topographical features, aids to navigation, bridge clearances, and so forth are to be meaningful when printed on nautical charts, standard reference planes for their measurements must be used. For this reason, standard reference planes for these measurements have been established.

Generally speaking, heights and elevations are given on a chart in reference to a standard high-water plane, while heights of tide and charted depths of water are given with respect to a standard low-water plane (see fig. 7-2). The **charted depth** is simply the vertical distance from the low-water reference plane to the ocean bottom; it's the depth figure you see printed on nautical charts. The charted height is the vertical distance above the water measured from the high-water reference plane.

The **mean range of tide** is the vertical distance between the high water and low-water reference planes used, and represents the **average range of tide** at a given location. You should remember that the water level will sometimes be below the reference plane. Put another way, sometimes the actual **depth of water** can be less than the **charted depth.** You will recognize this situation because there will be a minus sign (-) placed before the height of tide shown in the Tide Tables. In this case, you subtract the value of the **height of tide** from the **charted depth** to find the **actual depth of water.**

Tide Tables

Layout
Tide Tables are published annually by the National Oceanic and Atmospheric Administration. They are published in four volumes: Europe and West Coast of Africa (including the Mediterranean Sea); East Coast of North and South America (including Greenland); West Coast of North and South America (including the Hawaiian Islands); Central and Western Pacific Ocean and Indian Ocean.

The Tide Tables contain seven tables; each are briefly explained below:

Table 1 contains the predicted times and heights of high and low waters for each day of the year at a number of places called reference stations. All times stated in this table are for standard time. <u>When using daylight savings time, you must remember to add 1 hour</u>.

Table 2 contains tidal difference information for heights and times at a number of places called subordinate stations. This information is listed in geographical order; each subordinate station is given a number, its location is described, and its position is given to the nearest minute. The data given for the subordinate station are applied to the predictions at a specified reference station to obtain the tidal information for the subordinate station. You'll see how this works in the example problems that follow.

Table 3 contains information used for finding the approximate height of the tide at any time between high and low water. This table also contains instructions for plotting tide information using a graphical method. The graphical method is handy for those occasions when the height of tide is required for a number of times on a given day.

Table 4 is a sunrise-sunset table listing LMT of the Sun's upper limb for every 5th day of the year.

Table 5 provides an adjustment to convert the LMT found in table 4 to zone or standard time.

Table 6 gives the zone time of moonrise and moonset for each day of the year at certain places.

Table 7 is a conversion of feet to meters table.

How to Determine the Height of Tide

Procedure
Finding the **height of the tide** is relatively simple. In the following example, we will calculate the height of tide at the George Washington Bridge on the Hudson River, NY. The time desired is 1100 standard time, 8 September 1993. To make our job easier, we will use OPNAV strip form *3530/40 HT OF TIDE*.

OPNAV 3530/40 (4-73) HT OF TIDE	Step	Action	Completed Strip Form
Date	1.	Enter the desired date.	08 SEPT
Location	2.	Enter the location. Find George Washington Bridge in the alphabetical index in the back of the Tide Tables. The subordinate station number is found to be #1561 in table 2.	George Washington Bridge
Time	3.	Enter the desired time.	1100
Ref Station	4.	The reference station is found by first finding our subordinate station (George Washington Bridge) #1561 in table 2, and then looking in the center of the DIFFERENCE column and following it upward (as shown in fig. 7-4) to the line entitled "on New York p. 56." Figure 7-3 is an excerpt from table 2. The data for steps 5, 6, 7, and 8 are found by inspecting the times and heights differences for 8 Sep for the George Washington Bridge.	New York

How to Determine the Height of Tide, Continued

OPNAV 3530/40 (4-73) HT OF TIDE	Step	Action	Completed Strip Form
HW Time Diff	5.	Under the DIFFERENCES column find the value for high-water time.	+0 50
LW Time Diff	6.	Under the DIFFERENCES column find the value for low-water time.	+0 46
HW Ht Diff	7.	Under the DIFFERENCES column find the value for high-water height.	*0.84
LW Ht Diff	8.	Under the DIFFERENCES column find the value for low-water height.	*0.85

TABLE 2 – TIDAL DIFFERENCES AND OTHER CONSTANTS

No.	PLACE	POSITION Latitude	POSITION Longitude	DIFFERENCES Time High Water	DIFFERENCES Time Low Water	DIFFERENCES Height High Water	DIFFERENCES Height Low Water	RANGES Mean	RANGES Spring	Mean Tide Level
		North	West	h m	h m	ft	ft	ft	ft	ft
	NEW YORK and NEW JERSEY New York Harbor									
				on New York, p.56						
1535	Bay Ridge	40° 38'	74° 02'	−0 20	−0 21	*1.01	*1.00	4.6	5.5	2.5
1537	St. George, Staten Island	40° 39'	74° 04'	−0 17	−0 15	*0.99	*0.99	4.5	5.4	2.4
1539	Bayonne, N.J.	40° 41'	74° 06'	−0 15	−0 05	*0.99	*0.99	4.5	5.4	2.4
1541	Gowanus Bay	40° 40'	74° 01'	−0 18	−0 12	*1.03	*0.95	4.7	5.7	2.6
1543	Governors Island	40° 42'	74° 01'	−0 07	−0 03	*0.96	*0.95	4.4	5.3	2.4
1545	NEW YORK (The Battery)	40° 42'	74° 01'			Daily Predictions		4.6	5.5	2.5
	Hudson River <8>									
1547	Jersey City, Con Rail RR. Ferry, N.J.	40° 43'	74° 02'	+0 11	+0 10	*0.96	*0.96	4.4	5.3	2.4
1549	New York, Desbrosses Street	40° 43'	74° 01'	+0 14	+0 13	*0.98	*0.95	4.4	5.3	2.4
1551	New York, Chelsea Docks	40° 45'	74° 01'	+0 21	+0 19	*0.95	*0.95	4.3	5.2	2.3
1553	Hoboken, Castle Point, N.J.	40° 45'	74° 01'	+0 21	+0 19	*0.94	*0.94	4.3	5.2	2.3
1555	Weehawken, Days Point, N.J.	40° 46'	74° 01'	+0 26	+0 26	*0.92	*0.92	4.2	5.0	2.3
1557	New York, Union Stock Yards	40° 47'	74° 00'	+0 31	+0 29	*0.92	*0.92	4.2	5.0	2.3
1559	New York, 130th Street	40° 49'	73° 56'	+0 41	+0 38	*0.88	*0.88	4.0	4.8	2.2
1561	George Washington Bridge	40° 51'	73° 57'	+0 50	+0 46	*0.84	*0.85	3.9	4.6	2.1
1563	Spuyten Duyvil, west of RR. bridge	40° 53'	73° 55'	+1 02	+0 56	*0.83	*0.83	3.8	4.5	2.1
1565	Riverdale	40° 54'	73° 55'	+0 48	+0 49	*0.85	*0.91	3.9	4.7	2.1
1567	Yonkers	40° 56'	73° 54'	+1 13	+1 13	*0.81	*0.82	3.7	4.4	2.0
1569	Dobbs Ferry	41° 01'	73° 53'	+1 33	+1 43	*0.74	*0.73	3.4	4.0	1.9
1571	Tarrytown	41° 05'	73° 52'	+1 49	+1 57	*0.70	*0.70	3.2	3.7	1.8
1573	Ossining	41° 10'	73° 52'	+1 57	+2 17	*0.88	*0.68	3.1	3.6	1.6
1575	Haverstraw	41° 12'	73° 58'	+2 03	+2 28	*0.64	*0.64	2.9	3.4	1.5
1577	Peekskill	41° 17'	73° 56'	+2 28	+3 03	*0.64	*0.64	2.9	3.4	1.8
1579	West Point	41° 24'	73° 57'	+3 20	+3 40	*0.59	*0.59	2.7	3.1	1.7
1581	Newburgh	41° 30'	74° 00'	+3 46	+4 03	*0.62	*0.64	2.8	3.2	1.5
1583	New Hamburg	41° 35'	73° 57'	+4 04	+4 28	*0.64	*0.64	2.9	3.3	1.6
1585	Poughkeepsie	41° 42'	73° 57'	+4 34	+4 46	*0.68	*0.68	3.1	3.5	1.7
1587	Hyde Park	41° 47'	73° 57'	+5 00	+5 12	*0.70	*0.68	3.2	3.6	1.8
1589	Kingston Point	41° 56'	73° 58'	+5 20	+5 34	*0.81	*0.82	3.7	4.2	2.0
1591	Tivoli	42° 04'	73° 56'	+5 50	+6 04	*0.86	*0.86	3.9	4.4	1.9
1593	Catskill	42° 13'	73° 51'	+6 41	+6 58	*0.84	*0.91	4.1	4.6	1.9
1595	Hudson	42° 15'	73° 48'	+6 58	+7 12	*0.86	*0.86	4.0	4.4	2.2

26NVJ070

Figure 7-3.—Excerpt from table 2 of the Tide Tables.

How to Determine the Height of Tide, Continued

OPNAV 3530/40 (4-73) HT OF TIDE	Step	Action	Completed Strip Form
Ref Sta HW/LW Time	9.	From the reference station (see fig. 7-4), enter the values for the HW and LW that 0700 falls between. See figure 7-3.	HW 1241/ LW 0536
HW/LW Time Diff	10.	Write in the values from steps 5 and 6.	HW +50 / LW + 46
Sub Sta HW/LW Time	11.	Apply time difference corrections.	1241 0536 + 50 + 46 1331 0622 HW Time LW Time
Ref Sta HW/LW Ht	12.	From the reference station (table 1) enter the values for the HW and LW heights that correspond with step 9.	HW 4.7 / LW 1.2
HW/LW Ht Diff	13.	Write in the values from steps 7 and 8.	HW *0.84 / LW *0.85
Sub Sta HW/LW Ht	14.	Apply height difference corrections.	4.7 * .84=3.9 HW Height 1.2 * .85 =1.0 LW Height

New York (The Battery), N.Y., 1993

Times and Heights of High and Low Waters

		July							August							September					
	Time	Height			Time	Height			Time	Height			Time	Height			Time	Height			Time	Height
	h m	ft	cm		h m	ft	cm		h m	ft	cm		h m	ft	cm		h m	ft	cm		h m	ft	cm
8 Th	0507 1136 1720 2340	0.3 4.6 1.0 4.7	9 140 30 143	**23** F	0458 1125 1724 2341	-0.3 5.5 0.3 5.4	-9 168 9 165	**8** Su	0528 1212 1802	0.9 4.7 1.4	27 143 43	**23** M	0020 0617 1252 1912	5.0 0.3 5.7 0.7	152 9 174 21	**8** W	0004 0536 1241 1916	4.0 1.2 4.7 1.5	122 37 143 46	**23** Th	0201 0815 1428 2106	4.4 1.0 5.1 0.8	134 30 155 24
9 F	0545 1218 1805	0.6 4.6 1.3	18 140 40	**24** Sa	0546 1220 1823	-0.1 5.5 0.5	-3 168 15	**9** M	0007 0552 1250 1858	4.2 1.1 4.6 1.5	128 34 140 46	**24** Tu	0116 0725 1351 2025	4.7 0.6 5.5 0.8	143 18 168 24	**9** Th	0058 0631 1333 2047	3.9 1.4 4.7 1.4	119 43 143 43	**24** F	0306 0924 1530 2205	4.3 1.0 5.0 0.7	131 30 152 21
10 Sa	0021 0626 1300 1900	4.5 0.8 4.5 1.4	137 24 137 43	**25** Su	0036 0642 1313 1934	5.1 0.2 5.5 0.7	155 6 168 21	**10** Tu	0045 0629 1330 2021	4.1 1.3 4.6 1.6	125 40 140 49	**25** W	0217 0837 1451 2131	4.4 0.6 5.3 0.8	134 24 162 24	**10** F	0159 0833 1439 2148	3.9 1.5 4.8 1.2	119 46 146 37	**25** Sa	0409 1024 1630 2255	4.4 0.9 4.9 0.8	134 27 149 18

Time meridian 75° W. 0000 is midnight. 1200 is noon.
Heights are referred to mean lower low water which is the chart datum of soundings.

26NVJ071

Figure 7-4.—Excerpt from Tide Table, table 1.

How to Determine the Height of Tide, Continued

Now that we have the subordinate station data, we can complete the remainder of the problem; finding the height of the tide at the desired time of 0700.

OPNAV 3530/40 (4-73) HT OF TIDE		Step	Action		Completed Strip Form
Duration	**Rise** **Fall**	15.	To compute this duration, find the two subordinate stations' times that bracket your desired time. In this case they are 0622 and 1331. Calculate the total time difference between the two (1331 - 0622 = 7 hours 09 minutes). We can tell by observation that between 0622 and 133 1 the tide is rising. Enter this data on the worksheet.		7h 09m rising
Time Fm	**Near** **Tide**	16.	Next, determine the time nearest high/low for which the desired tide height is required. In this case the desired time of 1100 is nearest to high tide at 133 1. Now find the time difference between the two (1331 - 1100 = 2 h 31m). Enter this data on the worksheet.		2h 31m
Range of Tide		17.	Now calculate the range of tide. Simply find the difference between the height of high and low tide from the same two subordinate station times bracketed for duration above (3.9 - 1.0 = 2.9). Enter this data or the worksheet.		2.9
Ht of Near Tide		18.	Enter the height of the nearest tide this case from the high tide at 1331.		3.9 ft

How to Determine the Height of Tide, Continued

OPNAV 3530/40 (4-73) HT OF TIDE	Step	Action	Strip Form
Corr Table III	19.	Enter the upper portion of the table with the nearest duration of rise or fall (upper left margin) for 7h 09m.	
	19 a.	Follow this line horizontally until you reach the column for the nearest value for the time to nearest high/low water (2 hour 3 1 minutes).	
	19 b.	Follow this column down to the lower half of the table until you intersect the nearest value for the range of tide (lower left margin). Extract the data (1.0 ft) and enter on the worksheet.	1.0 ft
HT of Tide	20.	To find the final piece of information you need, height of tide, you must apply the correction as directed by the instructions at the bottom of table Those instructions are as follows: *"When the nearest tide is high water, subtract the correction."* *"When the nearest tide is low water, add the correction."* In this case the nearest tide is high, so you subtract the correction (3.9 - 1.0 = 2.9 ft).	2.9 ft

You have now computed the height of tide for 1100 standard time, September 8, 1993, at George Washington Bridge, N.Y. The tide will be 2.9 feet above mean lower low water (charted depth).

How to Graph Tide Data

Introduction   When the height of tide is required for a number of times on a certain day, the graphical method of determining tides can be very useful. For example, a buoy tender may spend an entire day servicing aids to navigation in one particular area. Having the tides displayed on a graph for the entire day will save you from having to calculate the height of tide separately for each aid you visit.

To illustrate how to construct a tide graph, we will use the same data presented in the previous section for the height of tide at Tue Marshes Light, Virginia. The form shown in figure 7-5 should prove helpful in guiding you through the problem, however, regular graph paper can be used if you desire.
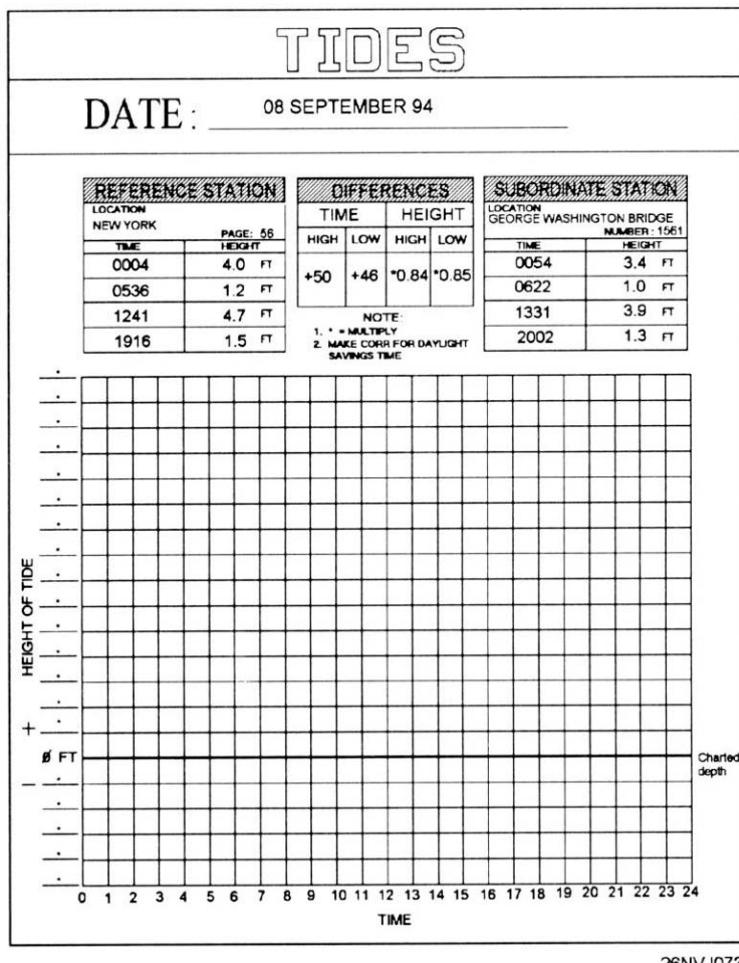
Figure 7-5.—Sample tide graph form.

Step	Action
1.	Complete the upper section of the form by filling in the reference, subordinate, and differences data for 8 SEP 93. Notice on the graph that time is listed along the bottom in even hours (interpolate when necessary), and the height is listed along the left margin. The solid line at 0 feet is the base line, or charted depth.
2.	Set the height scale. Each line can represent one foot, one-half foot, one-tenth foot, and so on. Try to use a scale that results in the largest graphical representation practical. In our example, the largest increment we can use and still remain on the graph is 0.2 feet per line.
3.	Plot the high and low tide times and heights on the graph (fig. 7-6). Use the subordinate station data since you wish to know the tides at this location (Tue Marshes Light). Start with the first time and height listed, 0057 at 0.6 feet. Plot as shown below. Continue by plotting the other three points, then connect each point with a light line.
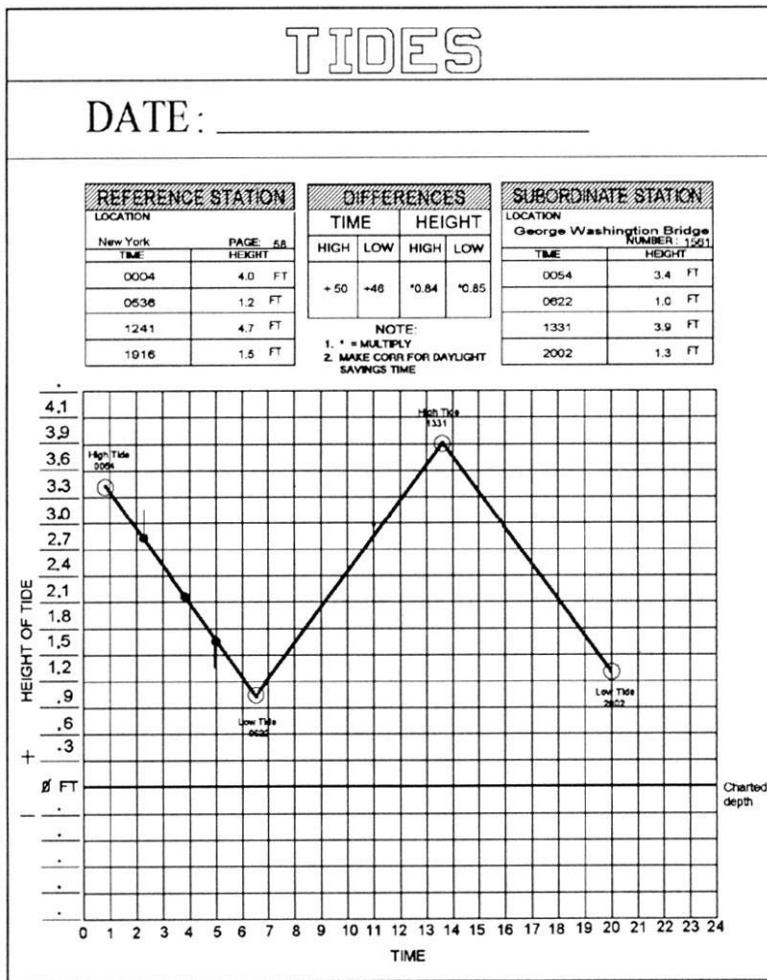
Figure 7-6.—Plot the times of high and low water on the graph.

7-13

Step	Action
4.	Divide the first line into four equal segments as shown in figure 7-6. The easiest way to do this is to extract the length of the line with dividers and place this length on the height scale. In the case of the first line, this distance is 2.0 feet (approximately). Divide this by 4 and you have the length of each segment 2.0/4 = 0.5 feet. Measure 0.5 feet along the height scale with your dividers, then, starting at either end, divide the line into four segments.
5.	At the quarter point next to the high water point, draw a vertical line above the point; and at the quarter point next to low water point, draw a vertical line below the point equal to a distance of 1/10th of the total length of this line segment (i.e., 2.0 x .1 = 0.2 feet). Refer to the example of the graph (fig. 7-6).
6.	Repeat steps 4 and 5 for the remaining two lines as shown in figure 7-7. Be sure to use the length of the line you are working with for your computations; using the same measurement for the first line will not work.
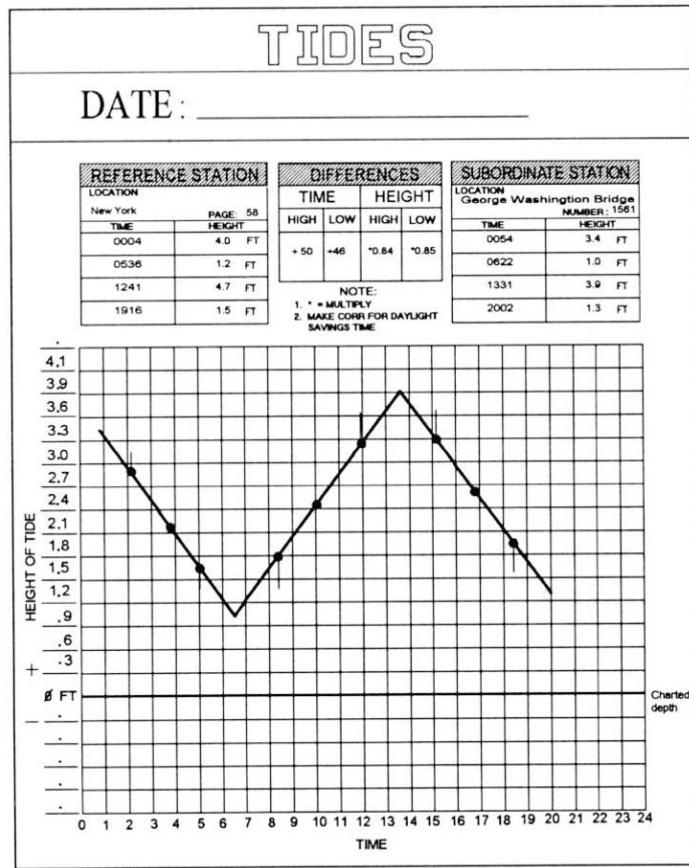
Figure 7-7.—Repeat steps for the remaining two lines.

Step	Action
7.	Draw a smooth curve through the points of high and low waters and the intermediate points, making the curve well rounded near the high and low waters as shown in figure 7-8. A french curve is helpful although freehand is fine.
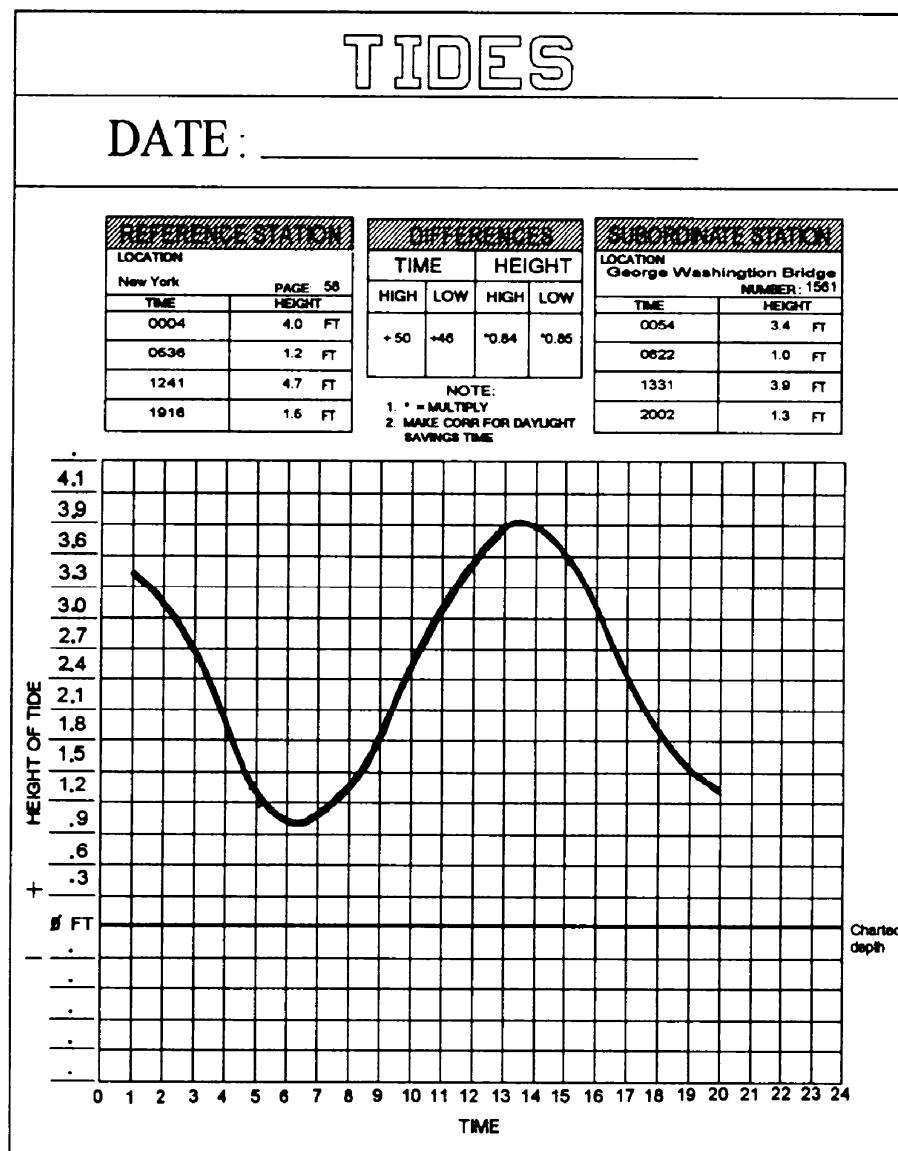
Figure 7-8.—Draw a smooth curve through the points.

Tidal Currents

Introduction   In navigation, the effect of the tidal current is often of more importance than the changing depth due to the tide; in fact, many mariners speak of "the tide" when they actually have the flow of the tidal current in mind. **Currents** can be defined as the horizontal movement of water, and may be classified as either tidal or nontidal.

Tidal Currents. These currents are caused by gravitational interactions between the Sun, Moon, and Earth just like the vertical rise and fall called tide, which we have discussed. Study the terms associated with tidal currents.

Term	Definition
Flood Current	When the horizontal movement of water is toward shore or up a tidal river or estuary, the current is said to be flooding.
Ebb Current	When the horizontal movement of water is away from shore or down a tidal river or estuary, the current is said to be ebbing.
Slack Water	The period of time where there is little or no current is called the minimum before flood or ebb.
Duration of Flood	The interval of time in which a tidal current is flooding.
Duration of Ebb	The interval in which the current is ebbing. In a normal semidiurnal tidal current, the duration of flood and duration of ebb will each be approximately 6 hours, but can vary.
Set	The direction of the current is called SET, and is expressed in the direction *TOWARD* which the current flows.
Speed of Current or Drift	The velocity of the current is called **speed of current** and is sometimes referred to as **drift.**

Tidal Currents, Continued

Nontidal Currents. There are known and charted currents in all three of the major oceans that are classified as major currents. In the Pacific, the more important ones to note are the North Equatorial, South Equatorial, Equatorial Counter, Japan Stream, Oyashiwo, Californian, Australian, and Peruvian. In the Atlantic Ocean, the Gulf Stream is the most notable because of its clear definition as an ocean current and its effect on shipping and weather. Another type of tidal current you might encounter is called a **ROTARY** current. A rotary current is basically one that flows continually with the direction of flow changing through all points of the compass during the tidal period. Rotary currents are usually found offshore where the direction of flow is not restricted by any barriers.

The Basics

Tidal currents are most pronounced in the entrances to large tidal basins that have restricted openings to the sea. Helmsmen should keep this fact in mind because they often experience difficulty in steering ships in tidal basins. Tide rips caused by swift tidal currents flowing over an irregular bottom often set up rips and eddies that are nearly always deceptive in appearance and will sometimes change a ship's course as much as 30°. One characteristic of a tide rip is in the coloring of the water. The line it caused may not always be straight, but it can usually be seen. You may also observe small wavelets caused by the wind. The water outside the current will often have many small wavelets, whereas the swift running current may be barren of wavelets; again, a quite visible line may be detected, giving the helmsman a clue to what may lie ahead as the ship passes from one side of the line to the other. Another clue for the helmsman is to observe the current trail streaming from a buoy.

In rivers or straits, or where the direction of flow is more or less restricted to certain channels, the tidal current is reversing; that is, it flows alternately in approximately opposite directions with an instant or short period of slack water at each reversal of the current. During the flow in each direction, the speed varies from zero, or near zero at the time of slack water to a maximum, either flood or ebb, about midway between the slacks.

Tidal Current Tables

Layout

Tidal Current Tables are tables that give daily predictions of the times and speeds of the tidal currents. The tables are issued annually in two volumes: one for the Atlantic Coast of North America and the other for the Pacific Coast of North America. These tables are set up basically the same as the Tide Tables. The Tidal Current Tables consist of five tables plus a number of current diagrams and data concerning wind-driven currents, the gulf stream, the combination of currents, and current diagrams. A brief discussion of the five tables is given below.

Table 1 - Daily Current Predictions. This table gives the predicted times of slack water and the predicted times and speeds of maximum current, both flood and ebb, for each day of the year at a number of reference stations. Also listed at the top of each page is the direction of set toward which the currents flow. Like the Tide Tables, data in this book are listed in standard time, so you must add 1 hour to convert the times to daylight savings time.

Table 2 - Current Differences and **Other Constants and Rotary Currents.** This table lists data for subordinate stations. When this data is applied to the predicted times and speeds at the appropriate reference stations, reasonable approximations of the current at the subordinate station may be computed. Later in this assignment, we will use tables 1 and 2 to calculate the speed of current at a subordinate station.

Table 3 - Speed of Current at Any Time. This table allows you to calculate the current at any time, not just the time of slack and maximum current. We will work an example problem later in this assignment.

Table 4 - Duration of Slack. This table provides a means of calculating the approximate period of time during which weak currents not exceeding 0.1 to 0.5 knots will be encountered. This duration includes the last of the flood or ebb and the beginning of the following ebb or flood, or half the duration will be before and half after the time of slack water. Buoy tender sailors may find this table helpful if an aid to navigation can only be worked safely at slack water.

Table 5 - This table lists data for a number of offshore stations for the direction and average speed of the rotary tidal current for each hour of the tidal cycle.

Current Calculations

Example of Current Problems

In the following example, we will calculate the times of the minimum currents and the times and speed of the maximum currents on the morning of 8 September 1993 at a location known as **Sewells Point.** All of the figures in these examples are excerpts from the Tidal Current Tables.

OPNAV 3530/40 (4-73) HT OF TIDE	Step	Action	Completed Strip Form
Date	1.	Enter the desired date.	08 SEP 93
Location	2.	Enter the location. Look up Sewells Point alphabetically in the **index to stations.** The **index to stations** is located in the back of the Tidal Current Tables. Find the index number (#5121) for Sewells Point, note this number because you will use it in step 4.	Sewells Point
Time	3.	Enter the desired time.	1100
Ref Station	4.	The **reference station** is found by first finding our local or subordinate station (Sewells Point) #5121, in table 2, and then look in the center of the DIFFERENCE column and follow it upward to the line entitled "on Chesapeake Bay Entrance p. 44."	Chesapeake Bay Entrance p. 44

Chesapeake Bay Entrance, Virginia, 1993

F—Flood, Dir. 300° True   E—Ebb, Dir. 129° True

July						August						September					
Slack	Maximum		Slack	Maximum		Slack	Maximum		Slack	Maximum		Slack	Maximum		Slack	Maximum	
7 W 0117 0806 1312 2000	0443 1019 1646 2237	1.2E 0.6F 1.1E 0.9F	22 Th 0056 0733 1310 1941	0419 1001 1835 2217	1.6E 1.0F 1.8E 1.2F	7 Sa 0143 0846 1417 2107	0511 1116 1746 2336	1.1E 0.6F 0.8E 0.8F	22 Su 0200 0844 1451 2128	0539 1124 1822 2351	1.8E 1.2F 1.5E 0.9F	7 Tu 0211 0924 1514 2217	0559 1200 1851	1.0E 0.6F 0.8E	22 W O	0032 0334 0719 1025 1640 2009 2322	0.7F 1.3E 0.9F 1.2E
8 Th 0151 0850 1400 2046	0524 1106 1736 2323	1.2E 0.6F 1.0E 0.8F	23 F 0138 0822 1409 2039	0511 1053 1736 2311	1.6E 1.1F 1.4E 1.1F	8 Su 0214 0920 1506 2157	0553 1201 1837	1.1E 0.6F 0.8E	23 M 0252 0842 1557 2233	0638 1222 1925	1.5E 1.1F 1.3E	8 W 0246 1012 1817 2315	0031 0649 1246 1942	0.4F 1.0E 0.6F 0.7E	23 Th	0134 0445 0824 1137 1409 2119	0.6F 1.2E 0.7F 1.1E
9 F 0222 0935 1451 2139	0603 1158 1829	1.1E 0.6F 0.9E	24 Sa 0223 0913 1512 2141	0606 1150 1840	1.5E 1.1F 1.4E	9 M 0246 1011 1804 2252	0021 0638 1246 1924	0.5F 1.1E 0.6F 0.7E	24 Tu O	0050 0351 0738 1048 1706 2031 2342	0.7F 1.3E 0.9F 1.2E	9 Th O	0332 1108 1723	0118 0739 1337 2039	0.3F 1.0E 0.6F 0.8E	24 F	0031 0653 1247 1855	0249 0936 1544 2226	0.5F 1.1E 0.7F 1.1E

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Figure 7-9.—Excerpt from Tidal Current Tables.

Current Calculations, Continued

OPNAV 3530/41 (4-73) VEL OF CURRENT	Step	Action	Completed Strip Form
Time Diff Slack Water	5.	Inspect reference station time data. Determine whether the desired time falls between flood or ebb times. In our case the current is flooding. We need to know this to determine which slack water time difference to use. Table 2 labels slack water as Min. before Flood or Min. before Ebb. Enter the time difference.	- 0 41
Time Diff Max Current	6.	Enter the flood time difference.	- 0 47
Vel Ratio Max Flood	7.	Follow the data to the right and find the values for velocity ratios and directions from the SPEED RATIOS and AVERAGE SPEED AND DIRECTIONS columns.	1.1
Vel Ratio Max Ebb	8.	Enter ratio.	1.0
Flood Dir	9.	Enter direction.	195°
Ebb Dir	10.	Enter direction.	000°

Current Calculations, Continued

No.	PLACE	Meter Depth	POSITION		TIME DIFFERENCES			
			Latitude	Longitude	Min. before Flood	Flood	Min. before Ebb	Ebb
		ft	North	West	h m	h m	h m	h m
	HAMPTON ROADS–cont. Time meridian, 75° W				on Chesapeake Bay Entrance, p.44			
5116	Willoughby Bay entrance		36° 57.7'	76° 17.9'	−2 12	−1 55	−2 21	−2 19
→ 5121	Sewells Point, channel west of		36° 57.5'	76° 20.4'	−0 41	−0 47	−1 23	−1 11
5126	Norfolk Harbor Reach (Buoy R "8")	13d	36° 57.00'	76° 20.37'	−0 18	−0 42	−1 36	−0 16
	...do.	42d	36° 57.00'	76° 20.37'	−0 33	−1 00	−0 22	+1 04
5131	Sewells Point, pierhead	7	36° 56.8'	76° 20.1'	−0 52	−0 40	−1 01	−1 04
	Newport News							
5136	Channel, middle	15	36° 57.3'	76° 22.9'	−0 43	−0 23	−0 12	−1 01
5141	Channel, west end	15	36° 57.20'	76° 24.80'	−0 16	−0 20	+0 03	−0 09
5146	Middle Ground, 1 mile south of	7	36° 56.0'	76° 23.2'	+0 33	+0 50	+0 24	+0 26

SPEED RATIOS		AVERAGE SPEEDS AND DIRECTIONS							
Flood	Ebb	Minimum before Flood		Maximum Flood		Minimum before Ebb		Maximum Ebb	
		knots	Dir.	knots	Dir.	knots	Dir.	knots	Dir.
0.4	0.3	– –	– –	0.3	135°	– –	– –	0.4	330°
1.1	1.0	– –	– –	0.9	195°	– –	– –	1.2	000°
0.8	0.7	– –	– –	0.6	163°	0.1	094°	0.9	011°
0.6	0.3	– –	– –	0.5	152°	– –	– –	0.3	000°
0.7	0.6	– –	– –	0.6	195°	– –	– –	0.6	010°
1.3	0.8	– –	– –	1.1	244°	– –	– –	1.1	076°
0.8	0.5	– –	– –	0.7	280°	0.1	010°	0.6	092°
1.4	1.0	– –	– –	1.1	270°	– –	– –	1.2	100°

26NVJ078

Figure 7-10.—Excerpt from Tidal Current Table.

Current Calculations, Continued

OPNAV 3530/41 (4-73) VEL OF CURRENT	Step	Action	Completed Strip Form
Ref Sta Slack Water Time	11.	Enter the reference station slack water time.	1012
Time diff	12.	Enter the time difference for slack water from step 5.	- 0 41
Local Sta Slack Water Time	13.	Apply the time correction.	0931
Ref Sta Max Current Time	14.	Enter the reference station maximum current time.	1246
Time Diff	15.	Enter the time difference for slack water from step 5.	-0 47
Local Sta Max Current Time	16.	Apply the time correction.	1159
Ref Sta Max Current Vel	17.	Enter the maximum current velocity.	.6 F
Vel Ratio	18.	Enter the velocity ratio for flood from step 7.	1.1
Local Sta Max Current Vel	19.	Multiply the values from steps 17 and 18 to find the maximum current velocity at Sewells Point.	.66 kt F
Int Between Slack and Desired Time	20.	Find the difference between the time of slack water and our desired time of 1100.	1 h 29 m
Int Between Slack and Max Current	21.	Find the difference between the time of slack water and maximum current.	2h 28m
Max Current	22.	Enter the value from step 19.	66
Factor Table 3	23.	Enter factor table 3 with the values from steps 2 1 and 21. Note the table value.	.8
Velocity	24.	Multiply the value from steps 22 and 23. Round to the closest tenth of a knot.	528 rounded to .5 kt
Direction	25.	Enter the direction of the flood current from step 9.	195°

How to Graph Tidal Currents

Procedure   The graphing of current velocity information is generally the same as graphing tide data. The most important difference is that tide height changes at a fairly constant rate. Current velocity on the other hand is related to many factors; for complete information on current velocity, refer to *Duttons,* chapter 10.

We can use the times between slack water and maximum current to plot our data. Table 4 can help us determine the amount of time a current is weak and it should also help us make an educated guess of how steep a curve must be plotted.

You may want to overlay the current data on the same graph as the one that has tide data for the same period. If this is the case, it is normally acceptable to omit drawing curves for the current data. Instead, you would draw straight lines between slack water and maximum current. At the intersection of each line, annotate SW for slack water and MC for maximum current respectively. If you do choose to overlay, make sure you use different colors of ink, one that represents tide data and one that represents current data.

What's Next   In our next chapter you'll learn how the Quartermaster keeps track of the ship's position.

CHAPTER 8

Dead Reckoning, Piloting, and Electronic Navigation

Introduction   In this chapter, you will learn how to keep track of the ship's position. It is extremely important that the QMOW be able to quickly estimate the ship's position at any time. Dead reckoning (DR) is one of the most basic and widely used methods of navigating. Dead reckoning is always employed any time a vessel is under way.

The primary reason for using dead reckoning is that the navigator may at any time give a reasonable account of the ship's position without having to take sights or obtain a position from other means. In many places on Earth, a vessel may get beyond the range of today's sophisticated navigational aids and have to rely on methods as old and time tested as the DR. Many vessels have been under way for weeks at a time without having made a landfall or having any other contact with shore and have still come within a very few miles of the desired destination using only a carefully maintained DR plot.

The practice of maintaining a DR plot will be the first task we focus on in this chapter. Piloting will be the second main focus of this chapter. Perhaps you recall from chapter 1 that the QM uses visual aids to establish the ship's position when piloting. Electronic navigation uses several pieces of electronic equipment. State of the art equipment is often used. Currently, the Navy's cutting edge electronic navigation equipment is the WRN-6 Satellite Navigation Set.

Objectives   The material in this chapter will enable you to:

- Identify the primary reason for using dead reckoning, and match plotting instruments and tools with their usages.
- State how you obtain true or magnetic course using the compass rose.
- State the purpose of a course line, and identify the proper method of labeling course lines.
- State the two factors considered when using the dead reckoning process.
- Match the plotting symbols with their appropriate meaning: DR, EP, visual fix, and electronic fix.
- Calculate speed, time, and distance problems using the formula D = S x T, the nautical slide rule, and the 3-minute rule.
- List three methods used to measure a ship's speed through the water,

Topics

The DR Plot

General Information

The importance of maintaining an accurate dead reckoning plot cannot be overemphasized. Since other means of fixing your ship's position may not always be available, a navigator must rely on a DR plot.

If a ship made good the exact course and speed ordered, and there was no wind or current, dead reckoning would, at all times, provide an accurate indication of the ship's position. A navigator must know the position, or approximate position, to determine when to make changes in course and/or speed, to predict the time of sighting lights or other aids to navigation, and to identify landmarks.

Rules

When maintaining a DR plot, there are six rules that govern what actions the QM should take. These rules are not subject to interpretation, they are hard and fast. Often, when the ship is changing course it becomes tedious to maintain the DR plot. This is a given and known fact; however, the importance of keeping the plot up to date can't be stressed enough.

These rules specify when a DR position shall be plotted:

#	Rule
1.	A DR position shall be plotted each hour on the hour.
2.	A DR position shall be plotted at the time of every course change.
3.	A DR position shall be plotted at the time of every speed change.
4.	A DR position shall be plotted at the time of a fix or running fix.
5.	A DR position shall be plotted at the time of obtaining a single LOP.
6.	A new course line shall be plotted from each new fix or running fix.

Terms Associated with the DR Plot

Definition Table Use the following table to identify and learn the meanings of terms associated with DR:

Term	Definition
Heading	The ship's heading is always expressed in degrees measured clockwise from 000° through 360°. Commonly referred to as the ship's head, the heading can be referenced from true north, magnetic north, or compass. The ship's head is always changing due to the constant yawing motion caused by the effects of the sea and steering errors.
Course	The course is the direction on which the ship is to be steered. As an example, the helmsman is ordered to <u>come left steer new course 090° T</u> . The helmsman would respond by putting the rudder left and steadying the ship on new course 090°T.
Course Line	The course line is the graphical representation of the course that is being steered laid on to the chart. Looking back at our example, let's assume the original course was 094°T. The chart would have had a 094°T course line laid on it. When the helm was ordered to steer 090°T, a new course line of 090°T would be laid on the chart.
Speed	This is the ship's ordered speed. For example, let's assume that ordered speed is 12 knots. For purposes of DR, we assume that the ship will travel 12 nautical miles in 1 hour.
DR Position	This position is determined by laying out the ship's course (course line) and speed on the chart. A DR position does not take into account any current that may speed or slow the ship.
Estimated Position	This is a best guess position using available information. In practical usage, it starts with the DR position and adds other data such as the estimated speed and set of the current.
Fix	This position is established at a specific time that is believed of high accuracy. With the recent addition of Global Positioning System (GPS) WRN-6 satellite fix data, it is now possible to obtain a highly accurate fix 24 hours a day.

Time, Speed, and Distance

Basics

Time, speed, and distance are related by the formula: distance = speed x time. Therefore, if any two of the three quantities are known, the third can be found. The units must be consistent. (The distance scales on nautical charts use nautical miles and yards, unless otherwise stated on the chart. A nautical mile is equal to 2,000 yards.) Thus, if speed is measured in knots and time in hours, the answer is in nautical miles. Similarly, if distance is measured in nautical miles and time in hours, the answer is in knots. If distance is measured in yards and time in minutes, the answer is in yards per minute.

Table 19 of *Bowditch* is a speed, time, and distance table that supplies one of the three values if the other two are known. It is intended primarily for use in finding the distance steamed in a given time at a known speed.

Solving the Time, Speed, and Distance Triangle

The following formulas may be used if the speed is measured in knots, the distance in nautical miles, and the time in hours and/or tenths of hours (0.1 hour = 6 minutes).

Distance = Speed x Time
Speed = Distance ÷ Time
Time = Distance ÷ Speed

Example 1. Your ship steams for a period of 4 1/2 hours and covers a distance of 54 nautical miles. What is your speed?

$$S = \frac{D}{T} \qquad S = \frac{54}{4.5} \qquad S = 12 \; knots$$

In example 1, time was given in hours and tenths. When time is given or required in minutes, the same formulas, slightly changed, are still used.

$$Distance = \frac{Speed \ x \ Time}{60} \ (\ minutes)$$

$$Speed = \frac{Distance \ x \ 60}{Speed}$$

Example 2. How many minutes (m) are required for a vessel to steam a distance of 7 nautical miles at a speed of 7.5 knots?

$$T(m) = \frac{D \ x \ 60}{S} \qquad T(m) = \frac{7 \ x \ 60}{7.5}$$

$$T(m) = \frac{420}{7.5} \qquad T = 56 \ minutes$$

The following is an aid to help you remember these formulas. Simply place the letters in a triangle, as shown in figure 8-1. For distance (D), place your finger over the D and you have S x T. For speed (S), cover the S and you have D ÷ T. For time (T), cover the T and you have D ÷ S

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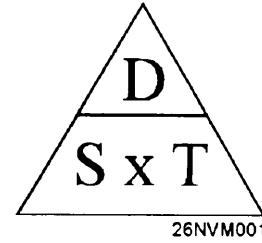
Figure 8-1.—T, S, and D triangle.

3-Minute Rule   Another way of solving problems of distance, speed, and time is by using the 3-minute rule. The 3-minute rule will help solve mathematical computations without a nomogram or calculator. The rule states:

The distance traveled in yards over 3 minutes divided by 100 equals the speed in knots. To simplify, just drop two zeros from any distance traveled in yard in any 3 minute period.

Example 1: Ship travels 1,600 yd. in 3 min. 1,600/100 = 16 (Speed is 16 knots).

Example 2: Ship's speed is 16 kn for 3 min. 16 x 100 = 1,600 yd.

Using the Nautical Slide Rule

Procedure   To simplify speed, time, and distance solutions, most Quartermasters use a circular slide rule (fig. 8-2), commonly known as a nautical slide rule. When you enter two known variables on the appropriate scales, the third value can be found.
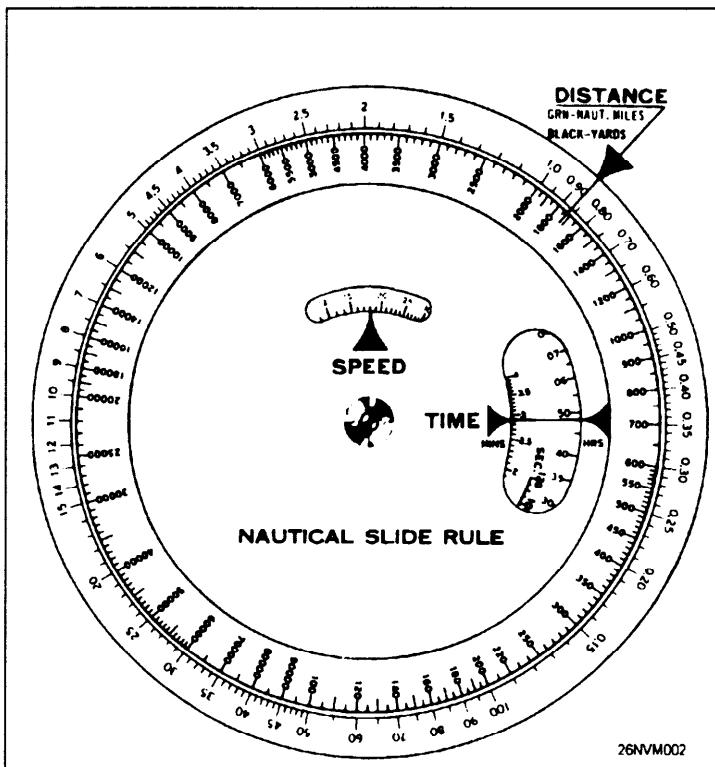
Figure 8-2.—Nautical slide rule.

Caution   Do NOT rely solely on the nautical slide rule to calculate time, speed, and distance problems. A problem will surely arise when the slide rule is not available. Additionally, you cannot use a nautical slide rule when taking advancement examinations.

Practice Time, Speed, and Distance Problems

1. Using the formula for solving time, speed, and distance problems, solve each of the following:

	TIME	SPEED	DISTANCE
a.	_____	14 kt	146 nmi
b.	12 min	_____	.6 nmi
c.	73.5 hr	16 kt	_____
d.	76 hr	_____	874 nmi
e.	9h.r	8 kt	_____
f.	_____	15 kt	1485 nmi
g.	_____	18 kt	918 nmi
h.	11 hr	_____	132 nmi

2. The 3-minute rule simply states that distance traveled in yards in ____minutes divided by ____ equals ____ .

3. Using the 3-minute rule, solve each of the following, rounding to the nearest tenth where required.

	TIME	SPEED	DISTANCE
a.	3 min	_____	750 yd
b.	6 min	_____	1420 yd
c.	3 min	_____	765 yd
d.	6 min	_____	1140 yd
e.	3 min	_____	414 yd
f.	3 min	_____	840 yd

Measuring the Ship's Speed

Methods
Speed can be determined directly using special instruments or indirectly by means of distance and time.

The first method of measuring a ship's speed and distance involves the use of instruments that directly measure a ship's motion through the water. Such instruments are called logs. The three types of modern logs in common use today are: the pitot-static log, the impeller log, and the electromagnetic log. Figure 8-3 is an example of a speed log indicator. Each of these logs requires the use of a device called a rodmeter, which is basically a blade or rod that is projected through the bottom of the hull. The rodmeter contains the sensing devices that determine speed. You must be careful not to lower the rodmeter in shallow water as it may strike the bottom.

Another way of determining speed and distance is indirectly using engine or shaft revolutions. This data can be derived, or verified, by running the ship over a measured mile. To do this, you run the measured mile at given engine rpm's, and note the time it takes you to travel the mile. Then using the speed, time, and distance formulas previously given, you determine the speed for that rpm. A table, graph, or both are then prepared that relate rpm to ship's speed.
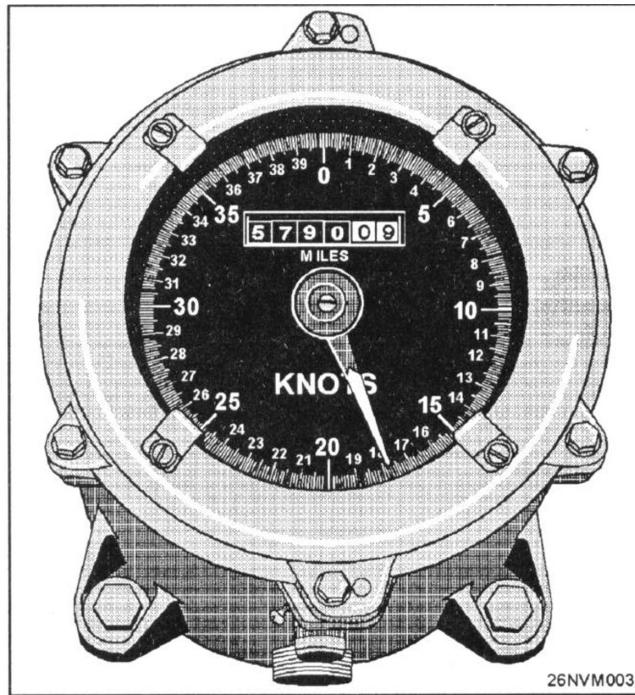
Figure 8-3.—Speed log indicator.

Example of a DR Plot

Example   Figure 8-4 represents a sample DR plot. At 0900 your ship departs point A en route to point B on course 090°T, speed 12 knots. In this particular example, DRs are laid out every hour; you expect to arrive at point B at 1300.

At 1200, you obtain a fix which places your ship 180°T, 5 miles from your 1200 DR position (point X). If you were to maintain your original course of 090°T, you will miss your destination; therefore, a correction is necessary.

Since time was required to record and evaluate your fix and to decide a new course and speed to reach your destination (point B), the change cannot occur at the 1200 fix. Instead, you must DR ahead some point in time. In this case, the navigator plots a 1210 DR position based on the old, and still maintained, course and speed. From here the navigator calculates the new course of 050° T, speed 15 knots. It is important to remember that the course line will continue in the direction and speed originally ordered during the time spent obtaining and plotting the fix and while deciding a new course and speed.
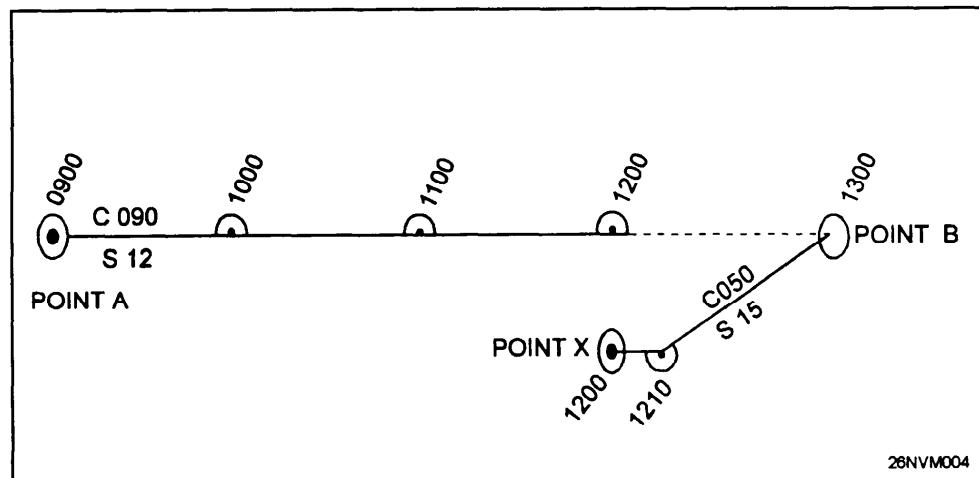
Figure 8-4.—Example DR plot.

Labeling the DR Plot

Symbols   The symbol for a DR position is a small semicircle around a small dot on a straight segment of a course line (fig. 8-5); it will be more or less than a semicircle when plotted at a change in direction. The letters DR are not used. Time, to the nearest minute, stated in the 24-hour system as a 4-digit number is written nearby. All symbols for labeling positions are also shown.

SYMBOL	DESCRIPTIVE LABEL	MEANING
	FIX	AN ACCURATE POSITION DETERMINED WITHOUT REFERENCE TO ANY PREVIOUS POSITION. ESTABLISHED BY VISUAL OR CELESTIAL OBSERVATIONS.
	FIX	A RELATIVELY ACCURATE POSITION, DETERMINED BY ELECTRONIC MEANS. THIS SYMBOL IS ALSO USED FOR A FIX WHEN SIMULTANEOUSLY FIXING BY TWO MEANS, e.g., VISUAL AND RADAR; SOMETIMES USED FOR RADIO/NAVIGATION FIXES, WITHOUT REFERENCE TO ANY FORMER POSITION.
	DR	DEAD RECKON POSITION. ADVANCED FROM A PREVIOUS KNOWN POSITION OR FIX. COURSE AND SPEED ARE RECKONED WITHOUT ALLOWANCE FOR WIND OR CURRENT.
	EP	ESTIMATED POSITION. IS THE MOST PROBABLE POSITION OF A VESSEL, DETERMINED FROM DATA OF QUESTIONABLE ACCURACY, SUCH AS APPLYING ESTIMATED CURRENT AND WIND CORRECTIONS TO A DR POSITION.

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Figure 8-5.—Symbols used for labeling positions along a course line.

Answers:

1. a. 10.4 hrs, b. 3 k, c. 1176 nmi, d. 11.5 k, e. 72 nmi, f. 99 hrs,
   g. 51 hrs, h. 12 k.

2. 3/100/speed in knots

3. a. 7.5 k, b. 7.1 k, c. 7.7 k, d. 5.7 k, e. 4.1 k, f. 8.4 k

Plan of Intended Movement (PIM)

Basics

Prior to any ship getting under way, a PIM must be formed. Normally, the senior Quartermaster and the navigator will discuss the best possible routes for the ship to follow. Messages are then sent to group commanders and the ship gets under way. As the QMOW, you will be tasked with tracking the ship's progress.

Tracking is directly related to time, speed, and distance calculation. Figure 8-6 represents a ships track with PIM times and dates annotated. As a rule, PIM is laid out for every 4 hours GMT. When referring to the ship's position in relation to PIM, you should express any values as time ahead or behind PIM. Let's look at an example.
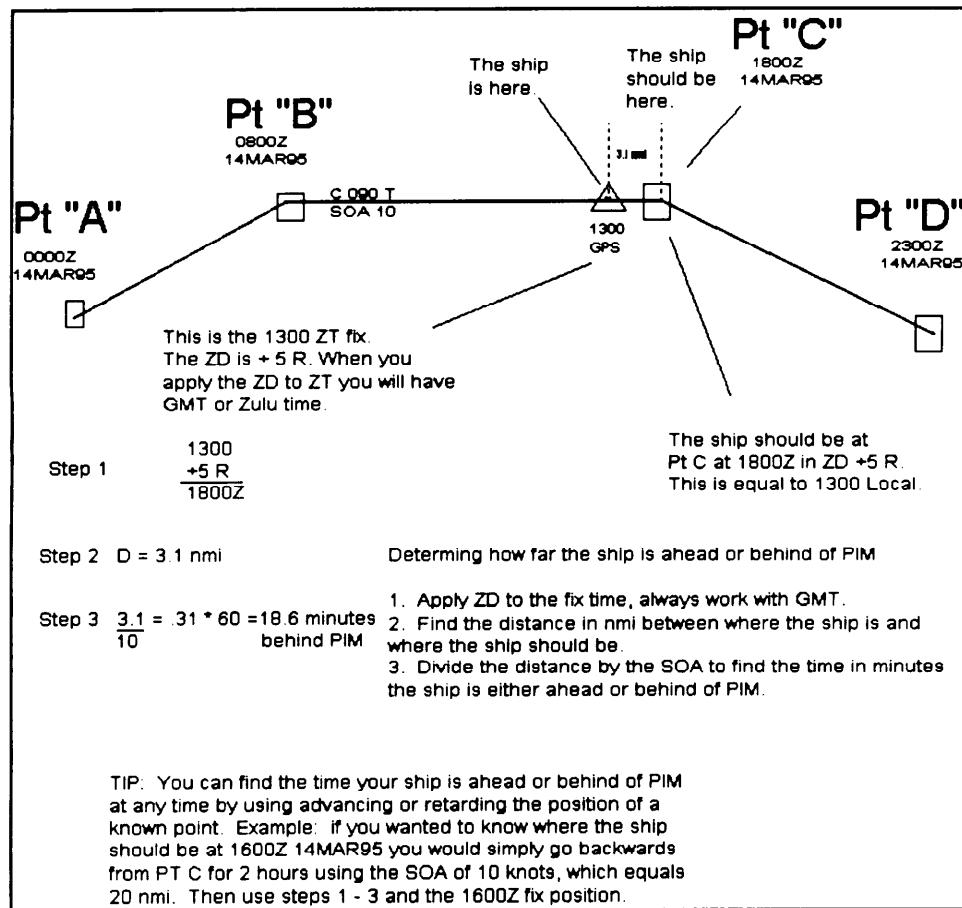
Figure 8-6.—Example PIM calculation.

Plotting Instruments

Basics

Let's put together what we've learned about the DR plot, the tools of the trade, and the techniques the Quartermaster uses.

Tools used to project lines, scribe arcs, measure angles and distances, and do a host of other jobs are just some of the hand tools you will use as a Quartermaster. Items such as pencils, parallel rulers, compasses, and dividers are a MUST on any bridge or in any chart room.

Tools of the Trade

Pencils: Primary among these tools is the pencil you use. There are several grades or hardness of lead. The softer grades, such as the No. 2, are ideal for plotting positions on the chart and for other general uses around the bridge. No. 3 pencils are considerably harder, will hold a point longer, and will usually sharpen better for use in drawing fine lines as will be required when the QM wants to plot stars, draw course lines, or do other chart work that requires the use of better than average lines to show the condition to be depicted. Under most conditions, only the Nos. 2 and 3 grade pencils will be necessary.

Parallel Rulers: Parallel rulers are instruments used for moving lines parallel to themselves, determining direction from the compass rose, and laying out course lines. These are, of course, only a few of the uses of parallel rulers. Some of the other uses include drawing straight lines, advancing lines of position, checking ranges, plotting fixes, and measuring direction from one given point to another. There are other devices available which are easier to use and will do the same job as parallel rulers. The Weems parallel plotter (fig. 8-7) is the most widely used variation of the parallel ruler.

PARALLEL RULE

WEEMS PARALLEL PLOTTER
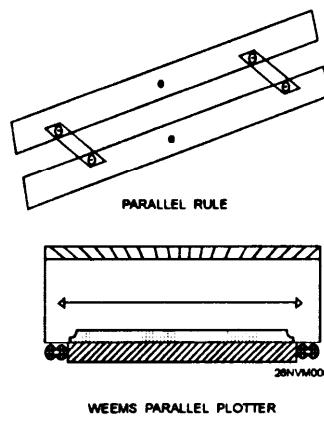
Figure 8-7.—A parallel rule (top) and a Weems parallel plotter.

Plotting Istruments, Continued

Tools of the Trade, continued

Compasses: Compasses are not to be confused with the direction finding compass such as the magnetic or gyrocompass. The compasses referred to here are tools that are very similar in appearance to the divider. The distinction between dividers and compasses is that while both divider legs are fitted with needles, the compass legs are fitted with a needle on one leg and a marking lead or pencil on the other.

Compasses are useful for scribing circles and arcs such as radar ranges or perhaps showing the limits of a light's visibility. Dividers and compasses (fig. 8-8) will give best results when the adjustment screw at the hinged end is kept tight enough to permit ready use but prevent slippage. The needle points should be sharp, extended to the same length, and locked securely using the locking screw provided.
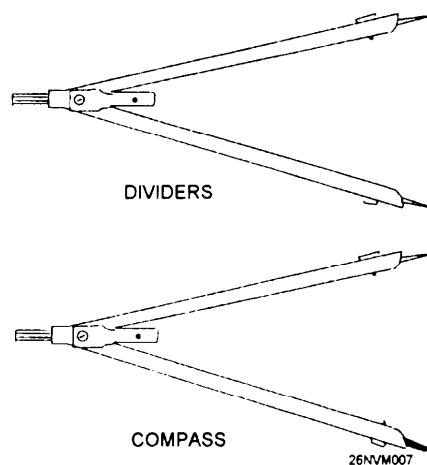
Figure 8-8.—Compass and dividers.

A variation of the compass, called a beam compass, is used when a greater spread is required than an ordinary compass can accommodate. The beam compass is simply a long bar with a needle point at one end and a marking lead or pencil at the other end; both are adjustable. This compass is very useful when using large-scale charts such as harbor charts.

Dividers: A pair of dividers is an instrument or tool used to measure the difference between two given points. It consists of two small pieces of metal, plastic, or wood, hinged at one end, allowing the opposite ends to be separated. There are needles or points placed in the ends of both legs which enable the user to obtain a more accurate measurement and allow the tool to be swung from one length to another without slipping. There are many sizes of dividers, but the 5- and 6-inch sizes have been found to be the most popular and useful. Larger dividers are handy at times, but can be clumsy to use.

Plotting Techniques

General Procedure

To travel accurately and safely from point to point on Earth's surface, charts have been constructed to show the locations of most all prominent places. Using these charts, a navigator can plan the voyages. By drawing a line on the chart from one place to another, a navigator establishes a line known as a course line, the purpose of which is simply to provide a graphic representation of a vessel's course. Careful attention must be paid to ensure that there are no dangers to navigation, such as rocks, reefs, islands, and so forth, along the route of intended travel. From this line, the navigator determines the direction in which the ship must sail to arrive at the desired location. By measuring the distance between the two places and knowing the speed of the ship, the navigator computes how long the voyage will take.

As defined in the terms table, course (C) is horizontal direction of travel, expressed as angular distance from a reference direction, usually from 000° clockwise through 360°. For marine navigation, the term course applies to the direction to be steered, which sometimes differs from the direction you intend to make good over the ground. Course is most often designated as true, but may also be designated as magnetic, compass, or gyro.

Often while the ship is following the intended track, it will be necessary to change course to avoid other ships or make adjustments for current that sets the ship off the intended track.

Maintaining the DR plot is a matter of closely following the six rules of DR. Let's look at an example of what is required to maintain a sample plot. The example shown in figure 8-9 illustrates a typical DR plot. At 0900 your ship departs point A en route to point B on course 065°T, speed 10 knots. In this particular example, DRs are laid out every 30 minutes; you expect to arrive at point B at 1200. At 0941 you change course to avoid shipping traffic. At 1000 you obtain a fix which places your ship right of your track line. Based on the 1000 fix, you recommend course 075°T to arrive at point B on time.

Plotting Techniques, Continued

Pt "B"

1200

At 0941 the ship changed course
to 090 to avoid shipping traffic. At 1000
a fix was taken and a new course was
selected to reach Pt B.

1100

0941

30

C 090   1000
S 10

1000 fix
shows the ship right
of the DR course line.

0900

Pt "A"

This is the track line
labeled with the intended
course and speed.
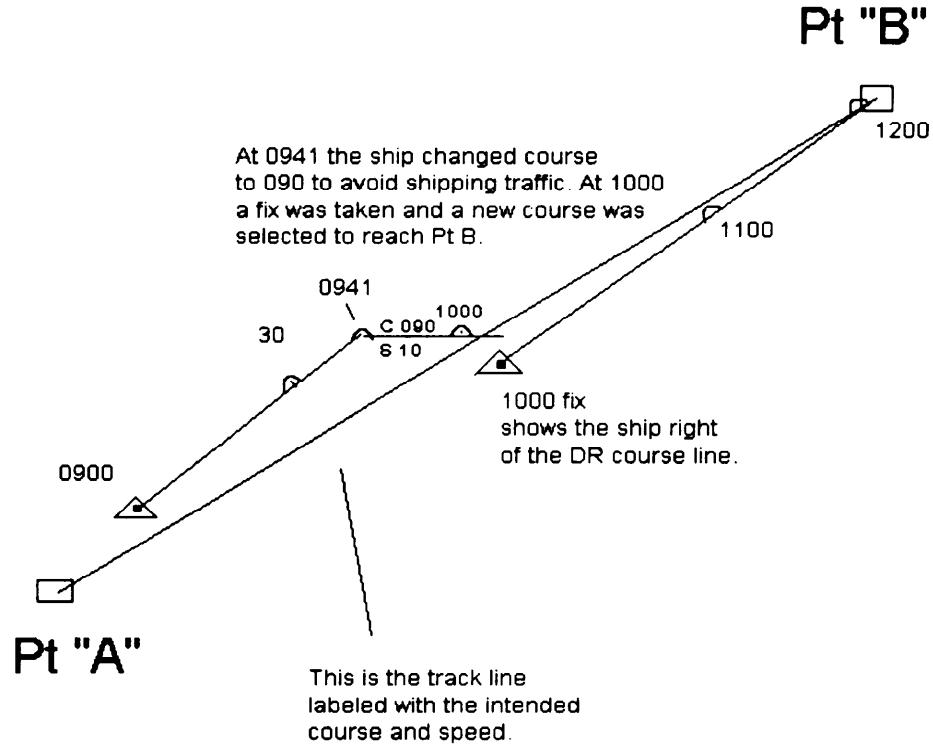
Figure 8-9.—Sample plot.

This example is for illustration purposes only. In actual practice, the
QMOW will normally obtain and plot a fix every hour while on the
open ocean. The frequency of fixes is determined by the navigator. It
is not unusual while in coastal waters for the QMOW to obtain and plot
fixes each l/2 hour or even every 15 minutes.

Labeling the Course Line

Procedure Figure 8-10 shows a typical layout and labeling of course lines. The label for direction is the letter *C* followed by three digits indicating true course in degrees; this is placed above the course line. If course lines are based on magnetic headings, the letter *M* is added following the digits.
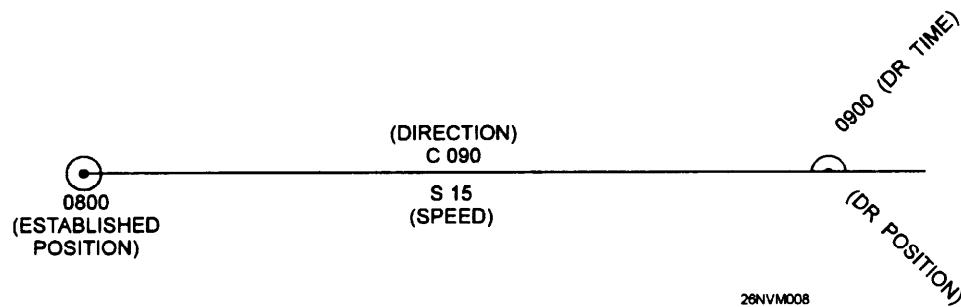
Figure 8-10.—Labeled course line.

The intended speed, or the speed you wish to make good with respect to Earth, is known as speed of advance, or simply SOA. SOA is also used to designate the average speed that must be made good to arrive at a destination at a specified time. The letter S followed by numbers shows the intended speed. This is placed below the course line, usually directly beneath the direction label.

Emergency Plotting There are times when you will be required to plot positions in emergency situations. The most common of these is during man overboard events. Your reaction time is critical. The preferred method is to use the WRN-6 to enter a waypoint and then drive the ship back to that point. You may also use this method using commercial Loran C receivers. You must consult the WRN-6 or Loran C operators manuals for step by step instructions.

Leading Petty Officers: Post detailed man overboard procedures at the chart table on the bridge. Hold training frequently on procedures, strive to obtain fix data within 3 seconds from sounding man overboard alarm.

Piloting

Introduction   Navigation becomes more demanding when your ship is near land or in restricted waters where there is an immediate danger of possible grounding. Piloting is the process of safely directing the movement of a vessel from one point to another involving frequent or continuous determination of a ship's position relative to geographical points, to a high order of accuracy.

Section
Objectives
- List the three types of navigational observances used to determine a ship's position in piloting.
- Match the following navigation terms with their meanings:
  - a. true bearings
  - b. relative bearing
  - c. fix
  - d. speed of advance
  - e. course over ground
  - i. estimated position
  - f. piloting
  - g. set & drift
  - h. line of position
  - j. running fix
- List the procedures for obtaining visual bearings and radar ranges.
- State the best objects and proper order to obtain visual bearings and radar ranges.
- Convert relative bearings to true bearings.
- List the procedures for plotting a visual fix and a radar fix.
- List the procedures to set up and plot visual bearings with a PMP.
- List the methods used to compensate for gyro error on a PMP.
- State how to obtain a bearing and range from radar.
- Make proper entries in the Standard Navy Bearing Book.
- State the OPNAV instruction that regulates how to maintain a navigation plot.
- Identify the general requirements for LOPs when maintaining a navigation plot.

Piloting

The Navigation Team

Piloting must be done on a chart. You must construct a plot based upon accurate navigational observations of charted features. These observations of charted features include:

- bearings to visible objects
- distances to objects
- depth sounding

To navigate effectively in confined waters, a team of personnel must assist the navigator. The navigation team composition is as follows:

Position	Responsibilities
Navigator	All navigation functions.
Assistant navigator	Supervises navigation team, assists the navigator.
Plotter	Plots bearing on the chart, DRs, calculates set and drift.
Bearing takers	Takes bearings on objects as directed by the bearing recorder.
Bearing recorder	Relays bearing to the plotter, records bearings, provides all stations with marks.
Fathometer operator	Reports depth of the water on each mark.
CIC phone talker	Provides the bridge with navigation data from CIC as requested.

The Navigation Brief

In all cases, a ship needs a plan of action prior to getting under way or entering port. This plan, called the Navigation Brief, is a detailed description of all aspects of the ship's actions while in piloting waters. Information concerning the ship's track, navigation aids to be used, tide and current data, emergency anchorages, and other data are all contained in the Navigation Brief.

The actual construction of the Navigation Brief will be covered in detail in chapter 12.

Lines of Position and Fixes

Defined

A line of position (LOP) is a line established by observations or measurement on which a vessel can be expected to be located. The concept of a LOP is extremely important in piloting. From a single LOP, one can safely assume that the ship is located somewhere along that line.

A LOP may be straight (for bearings) or curved (for ranges). To obtain a high degree of accuracy when fixing the ship's position, you must use three or more LOPs.

Accuracy: Factors such as chart errors, human limitations, and equipment errors may affect the accuracy of a LOP. The accuracy of any single LOP can be checked by comparison with two or more LOPS that are taken simultaneously. A bearing will be suspect if it plots away from two other LOPs.

Fixes

A fix is the point of intersection of two or more simultaneously obtained LOPS indicating your ship's exact position on the chart. The accuracy of a fix obtained from two LOPS is almost always questionable. Since we have already stated that accuracy is of the utmost importance in piloting, you must always strive to obtain *three* or *more* lines of position for an accurate fix.

Labeling LOPs

Any single LOP that is obtained must be labeled with the time that it was obtained. This is necessary if it is to be in a running fix. An unlabeled LOP can mistakenly be used and become a source of error.

In the practice of piloting, single LOPS are not common because bearings on objects are taken at the same time by the bearing takers. The fix resulting from these bearings is labeled with the time the bearings were taken.

Selecting Landmarks for LOPS

The angle between selected objects is the most important factor to consider when selecting objects to fix the ship's position from. For three simultaneous LOPS to provide the best fix, they should be located 120° apart. This is often impossible in practical application. Normally, the assistant navigator or plotter will select possible objects to obtain bearing and the resulting fixes from. Use of conspicuous landmarks is always desirable. Lighted towers, water tanks, and buildings are some possibilities.

Determining the Ship's Position Using True Bearings

Procedure   The following table identifies the process of determining the ship's position by true bearings.

Step	Action
1.	The assistant navigator or plotter selects objects to shoot bearing on.
2.	The bearing recorder informs the bearing takers of the objects they are to shoot.
3.	At the appropriate time, the bearing recorder gives a lo-second standby and on the minute gives the order "MARK" to the bearing takers.
4.	At the exact moment, the bearing takers shoot and relay the values of the bearings to the bearing recorder. **Rule:** It is common for both bearing takers to be required to shoot bearings on more than one object. Bearing takers MUST shoot objects closest to the beam of the ship first, then shoot objects closest to the bow, and finally objects closest to the stern. **Memory Aid: BEAM, BOW, STERN**
5.	The bearing recorder relays the bearings to the plotter.
6.	The plotter plots all bearings, labels the resulting fix, determines set and drift, and DRs out on the track.
7.	The navigator analyzes the fix data and makes reports and recommendations on actions to be taken to the officer of the deck.

Skills   The table explained only the process that is generally followed to fix the ship's position using true bearings. Learning the actual skills required to function as a member of the piloting team requires many hours of OJT and meeting requirements for PQS. Inexperienced QMs normally begin training on the piloting team as bearing takers and move to stations requiring more responsibilities as their individual skills progress.

Determining the Ship's Position Using Relative Bearings

Relative Bearings

A relative bearing refers to a bearing taken on an object relative to the ship's heading. They are measured from 000° through 360°.

Example: If a ship is on course 090° T and a bearing taker shoots light "A", 020° relative, this means that light "A" is 20° to the right of the ship's head. To convert relative bearings to true bearings, apply the formula SH + RB = (subtract 360 from T if over 360°). SH is ship's head, RB is relative bearing, and T is the true bearing.

When to Use Relative Bearings

In almost all cases, relative bearing navigation will be used when a casualty occurs to the gyrocompass. There are several methods available for use to find the ship's position using relative bearings. In this text, we will cover only the preferred method. Complete information on using relative bearings can be found in *Dutton's.*

Procedure

Use the following table to use relative bearings to fix the ship's position.

Rule: The helmsman must mark the ship's head each time a round of bearings are taken; the bearing recorder must start a new column to record ship's head data.

Step	Action
1.	Direct bearing takers to shift to relative bearings using the outer ring of the pelorus; shoot a round of bearings.
2.	Align the PMP ruler to the ships head. **Example:** Cse 200° T
3.	With a sharp white grease pencil, mark compass deviation from the deviation tables onto the PMP scale. Remember + W - E. **Example:** For 5° W deviation, mark 205° on PMP scale. 205° is the Compass Cse the helmsman must steer. When you recommend new courses, use magnetic courses indicated by the grease pencil mark.
4.	Now mark the 180° and 0° on the PMP scale with the grease pencil. Use these marks to align the relative bearings.
5.	Plot the round of bearings using the 180° and 0° grease pencil marks.

Figure 8-11 on the following page shows a PMP that is set up for relative bearing navigation.
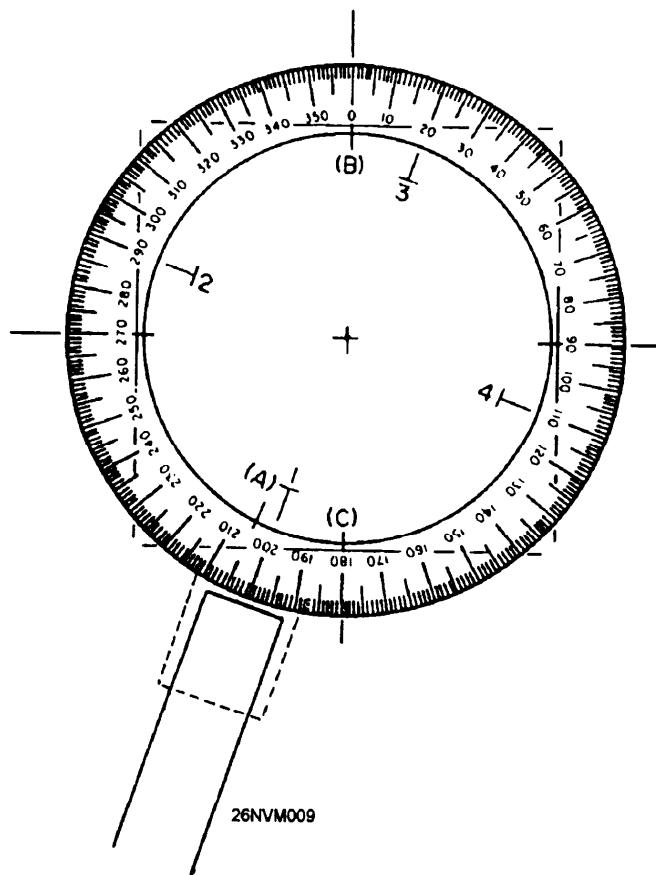
Figure 8-11.—PMP set up for relative bearing navigation.

Accuracy   The results of a relative bearing fix are directly related to the accuracy of the deviation table. If the compass deviation listed is in error by 2°, then all bearings may be off by 2°. There is a way to check the accuracy of the deviation tables for any area in which the ship is operating. Comparing the deviation table to the entries in the Magnetic Compass Record Book may at times give an indication to the accuracy of the deviation tables. Often, interpolation is required. Any decision to deviate from values given in the deviation tables must be made by the navigator and recorded in the Standard Bearing Book.

The Marine Sextant

The Marine Sextant

The marine sextant's only function is to measure angles, either horizontally or vertically. The most common use of the sextant is for celestial observations using vertical angles between celestial objects and the horizon. It is also used for fixing your position using horizontal angles between three charted objects. In this chapter, we will concern ourselves with the latter method. Before we can learn how to fix the ships position using the marine sextant, we need to learn how to operate the marine sextant. Figure 8-12 shows the parts of a marine sextant.
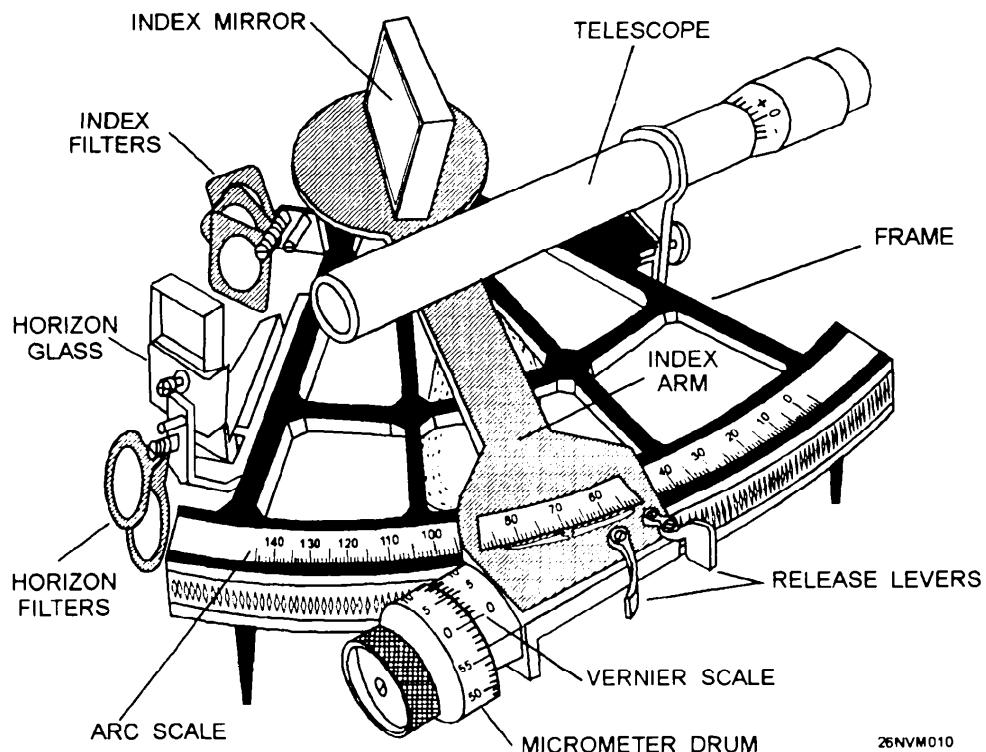
Figure 8-12.—The marine sextant.

The Marine Sextant, Continued

**Parts and
Functions**

These are the parts and functions of the marine sextant:

Part	Description of Function
Arc scale	Indicates the number of degrees of an angle.
Index arm	Pivots at one end to allow the attached index mirror to reflect an object onto the horizon glass and swings along the arc scale on the other end to indicate what the angle measures.
Micrometer drum	Rotates to make fine adjustments when measuring angles and indicates minutes of a degree of angle. It is attached to the lower end of the index arm. One complete rotation moves the index arm 1° along the arc scale. The drum has 60 graduations, each representing 1' of arc.
Vernier scale	Indicates tenths of a degree of angle. It is attached on the index arm adjacent to the micrometer drum and has 10 graduations, each representing 0.1' of arc.
Index mirror	Reflects objects onto the horizon glass.
Horizon glass	Allows the observer to view one object directly on one side while observing a second object reflected next to it. The half of the horizon glass next to the frame is silvered to make that portion of the glass a mirror; the other half is clear glass.
Telescope	Directs the line of sight of the observer to the horizon glass and magnifies the objects observed.
Filters	Protects the observer's eyes when viewing the Sun.
Release levers	Disengages the index arm from the arc scale to allow the index arm to move freely.

How a Sextant Works

A reflected object from the index mirror can be brought into line with an object viewed directly by moving the index arm along the arc scale until the reflected object can be seen in the horizon glass. The angle measurement is read off the arc scale, micrometer drum, and vernier scale. Figure 8-13 shows how a sextant works.
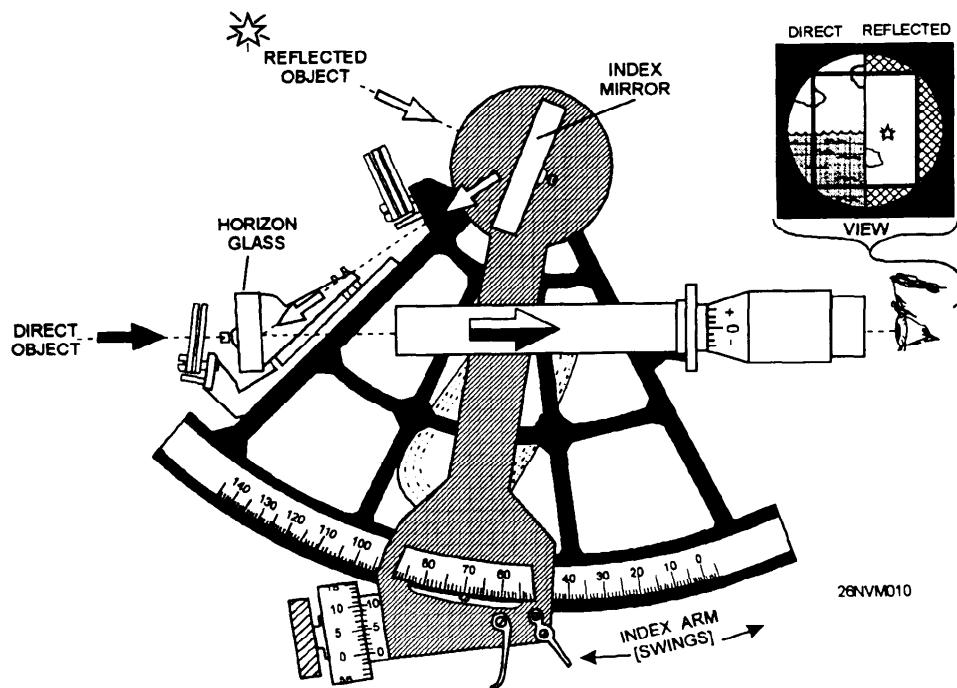
Figure 8-13.—How a sextant works.

The Marine Sextant, Continued

How to Read the Sextant

Reading a sextant angle involves properly understanding and interpreting the markings on the arc scale, micrometer drum, and vernier scale.

Follow these steps to read properly a sextant angle:

Step	Action
1.	Locate the position of the index arm mark on the arc scale.
2.	Determine which degrees the mark is between. The lower reading is the amount of whole degrees.
3.	Locate the position of the zero mark on the vernier scale.
4.	Determine which minutes the zero mark is between on the micrometer drum. The lower mark is the amount of whole minutes.
5.	On the vernier scale, determine which graduation mark is most nearly in line with one of the graduation marks on the micrometer drum. This mark indicates the amount of tenths of a minute. **Note:** To make sure you select the correct mark, look at the vernier marks on each side of the one that appears to be in line with a drum mark. Both vernier marks will be on the inside of the closest drum marks.

Figure 8-14 is an example of a sextant angle of 67° 40.6'.
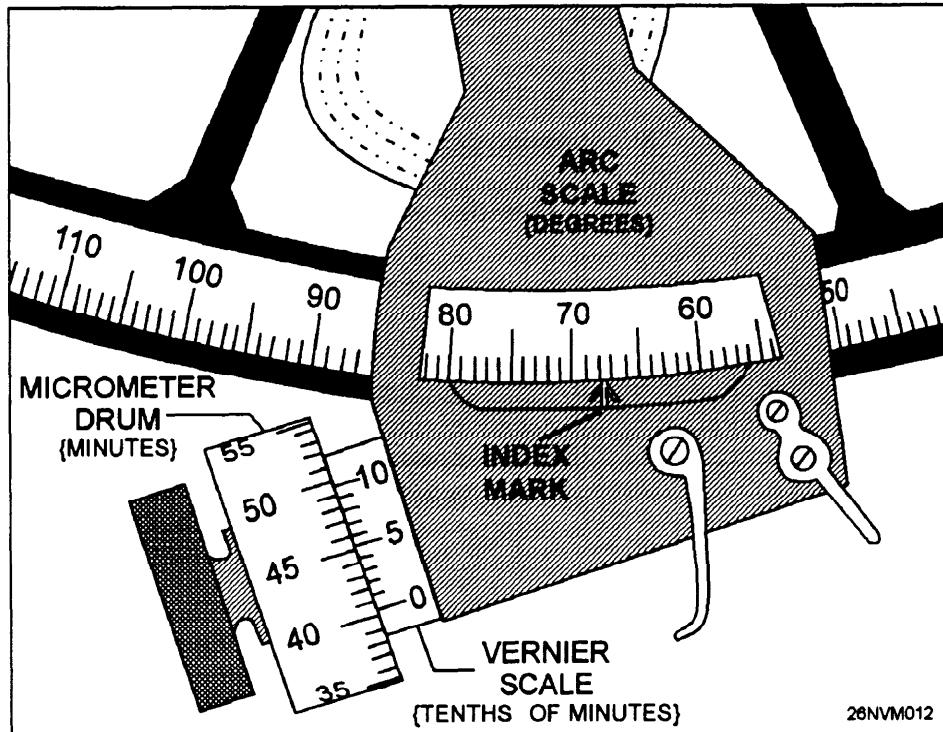
Figure 8-14.—Reading a sextant angle.

8-27

The Marine Sextant, Continued

Finding the Index Error

The marine sextant will measure angles accurately if it is properly adjusted and used correctly. The senior Quartermaster is responsible for making sure that any *adjustable* errors are properly corrected before the sextant is used. However, practically every sextant has a small error called *index error* (IC), which cannot be adjusted.

Use these procedures to determine index error *every time* you use a sextant to measure angles. An *index error correction* must then be applied (added or subtracted) to every angle that is taken.

Follow these steps to determine index error:

Step	Action
1.	Hold the sextant in a vertical position with your right hand on the handle.
2.	Move the index arm to approximately zero on the arc scale with your left hand using the release levers.
3.	View the horizon through the telescope.
4.	Rotate the micrometer drum to align the reflected image of the horizon with the direct image.
5.	Take a reading.
6.	Repeat steps 3 through 5 at least two more times.
7.	Average the three readings to determine index error.
8.	Apply the index error correction to your angle. <table><tr><td>**IF index error is...**</td><td>**THEN...**</td></tr><tr><td>zero</td><td>no correction is needed.</td></tr><tr><td>positive</td><td>subtract the amount of index error.</td></tr><tr><td>negative</td><td>add the index error.</td></tr></table>

The Marine Sextant, Continued

View of the Horizon

Figure 8-15 is an illustration of what you should see when trying to determine index error.
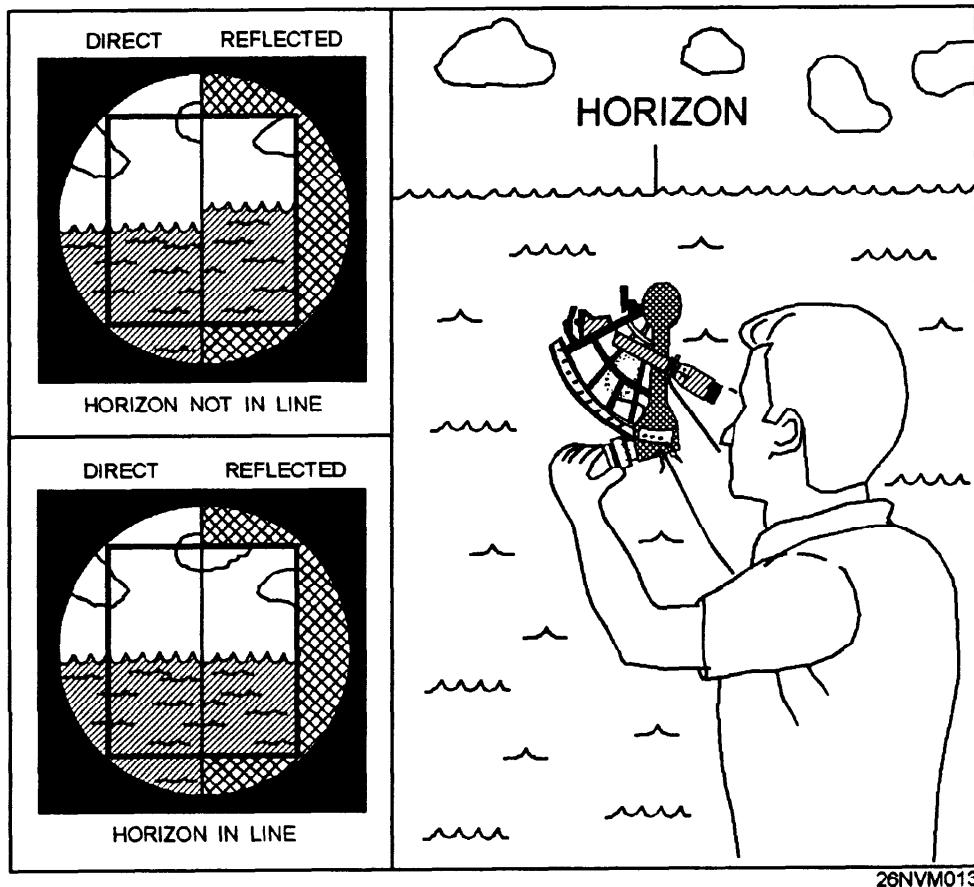
Figure 8-15.—Direct and reflected views of the horizon.

The Marine Sextant, Continued

How a Reading of 0.0 Index Error Looks

An example of what the scales would look like if there were *no index error* is shown in figure 8-16. Notice that the index mark is directly under the 0 on the arc scale and the 0 mark on the vernier scale lines up directly with the 0 mark on the micrometer drum.
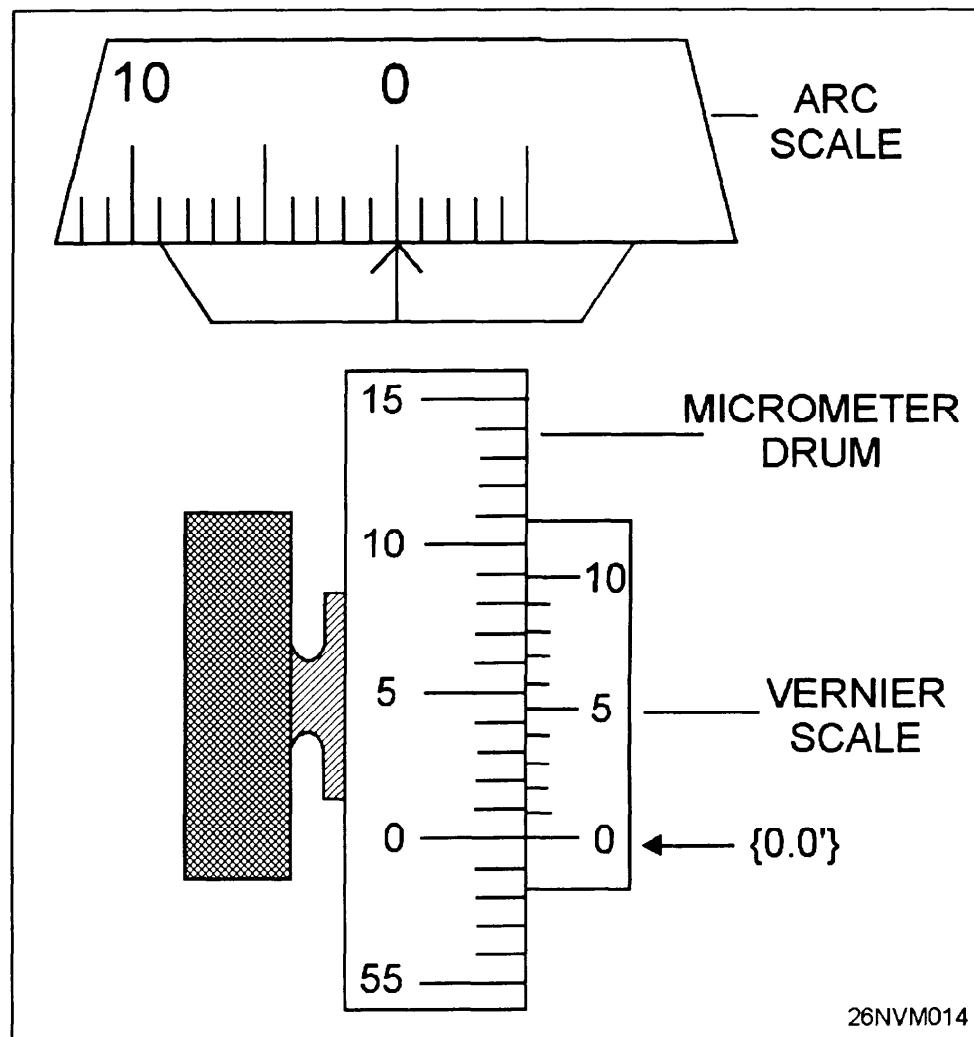
Figure 8-16.—A reading of 0.0 index error.

The Marine Sextant, Continued

Reading Positive Index Error   An example of what the scales would look like if you had a *positive index error* is shown in figure 8-17. Notice that the index mark is to the left of the 0 on the arc scale and that the 0 on the vernier scale is above the 0 on the micrometer drum, indicating a positive error. The micrometer and vernier scale lineup directly at the 0.4' line on the vernier scale, indicating an index error of +0.4'. This would be *subtracted* from any angles taken with this sextant to obtain an accurate angle.
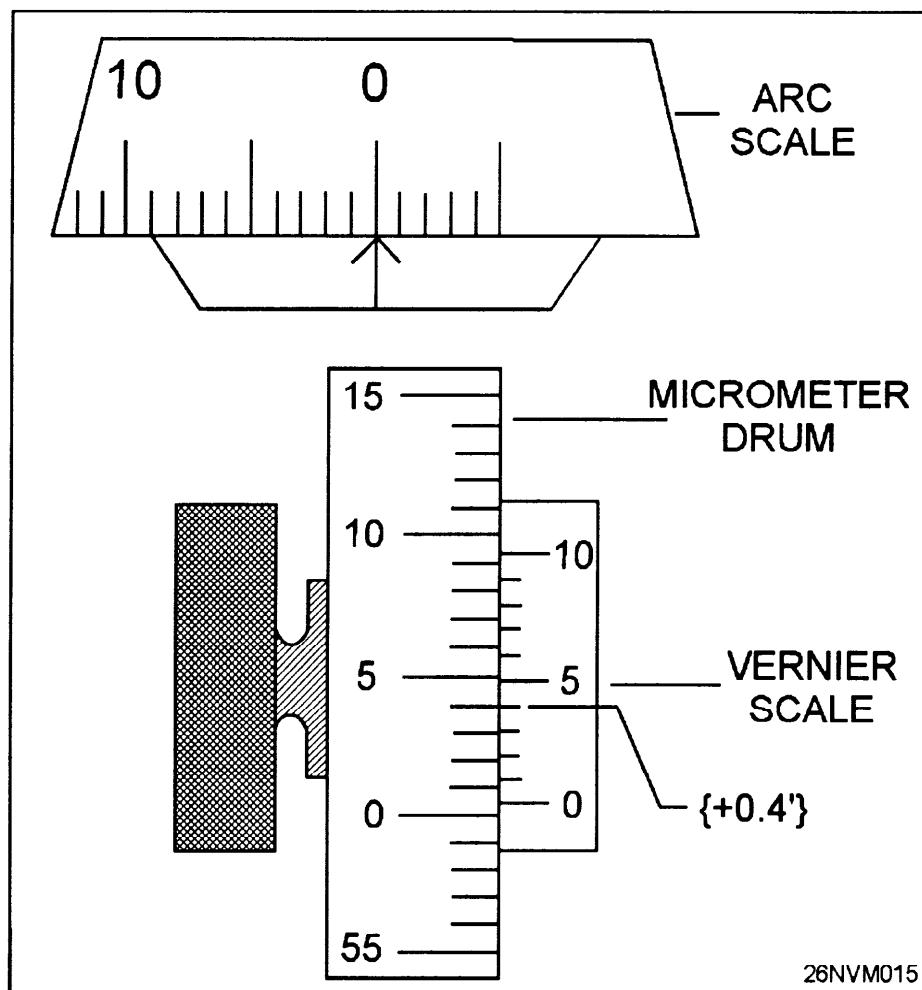
Figure 8-17.—Positive index error.

The Marine Sextant, Continued

Reading Negative Index Error

An example of a reading of negative index error is shown in figure 8-18. Notice that the index mark is to the right of the 0 on the arc scale and the 0 on the vernier scale is below the 0 on the micrometer drum. The micrometer scale and vernier scale line up directly on the 0.7' mark of the vernier scale, indicating a -0.7' index error. The correction would be added to any angles shot with the sextant.
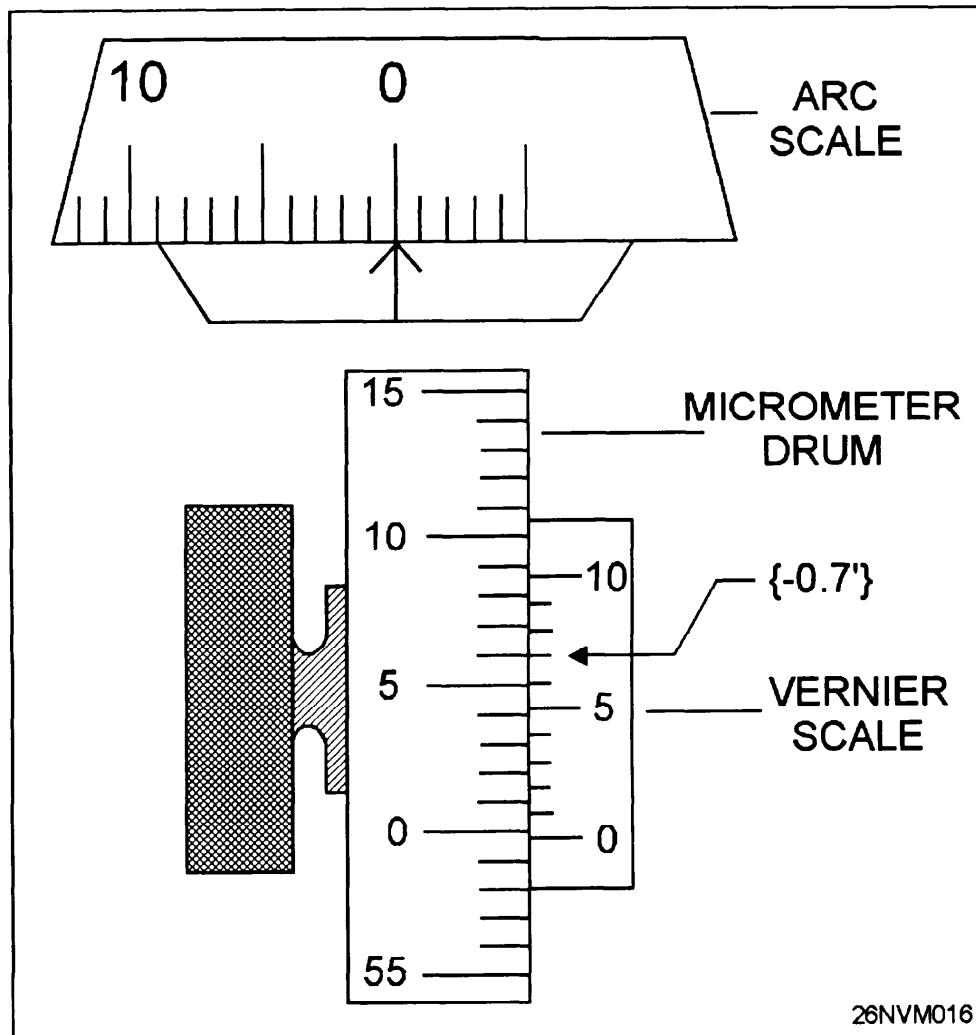
Figure 8-18.—Negative index error.

Determining the Ship's Position Using Sextant Angles

Accuracy and Usage

Horizontal sextant angles give fixes of great accuracy that are not affected by any error of the compass. A fix by horizontal sextant angles is labeled the same as a visual fix with a small circle around the position and the time of the fix close to the fix symbol.

Horizontal sextant angles used in conjunction with a computer-assisted positioning program are the most common method used by the Coast Guard to position aids to navigation.

Horizontal sextant angles should be taken as nearly simultaneously as possible, preferably by two people on a predetermined signal. However, one person can obtain both angles if the ship is not moving quickly.

Procedure

Rule: To obtain a fix using sextant angles, you must have *three fixed visual objects,* and those objects must be identifiable on the chart.

Follow these steps to obtain horizontal sextant angles:

Step	Action
1.	Hold the sextant horizontally with your right hand.
2.	View the left object directly through the telescope.
3.	Release the index arm with your left hand on the release levers and swing the arm so that the index mirror reflects the center object in the horizon glass below the left object.
4.	Rotate the micrometer drum to fine adjust the reflected object in line with the object viewed directly.
5.	Take a reading of the angle.
6.	Do you have two people taking angles? If yes, both angles are ready to be plotted. If no, repeat steps 1 through 5 using the center object viewed directly and the right object viewed reflected.

Determining the Ship's Position Using Sextant Angles, Continued

Select Three Objects   Figure 8-19 illustrates how three objects are needed to obtain two angles.
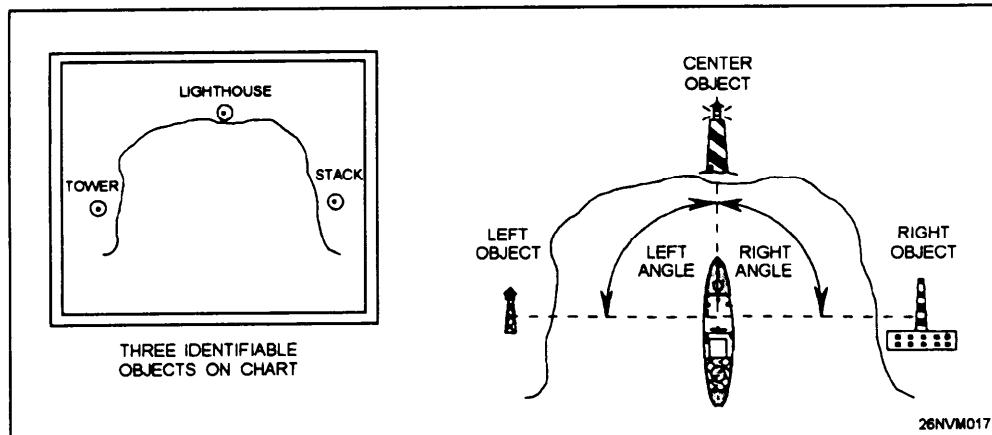
Figure 8-19.—Select three objects to obtain two angles.

View of Two Objects   Figure 8-20 is an illustration of what you see when trying to determine the angle between two objects.
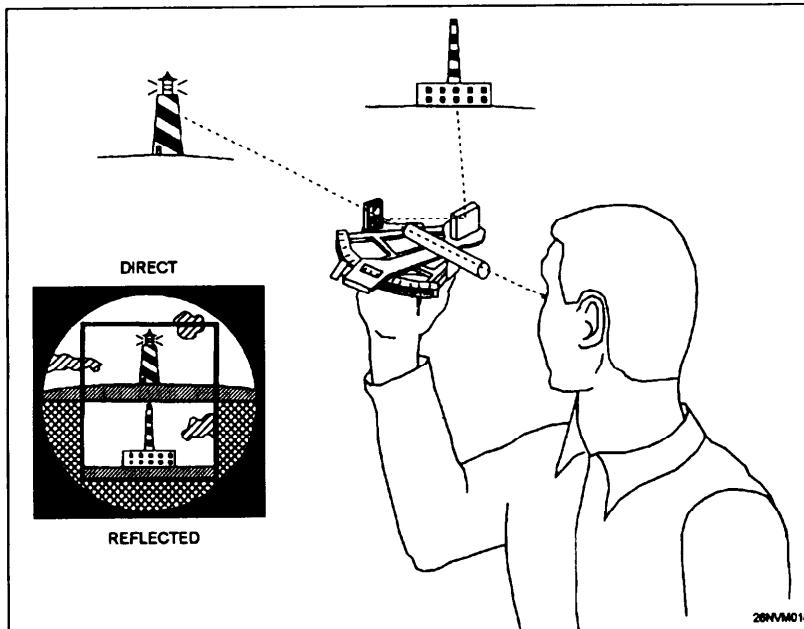
Figure 8-20.—Horizontal measurement of two objects.

**Using the
Three-Arm
Protractor**

The two angles measured are plotted using a three-arm protractor. This instrument, made of brass or plastic, consists of a circular scale that can be read to fractions of a degree or minutes of arc, and to which the three arms are attached. The center, or index arm, is fixed and the zero graduation of the protractor coincides with the straightedge of this arm. The other arms are movable and can be set and locked at any angle relative to the fixed arm. Figure 8-21 is a diagram of a plastic three-arm protractor.
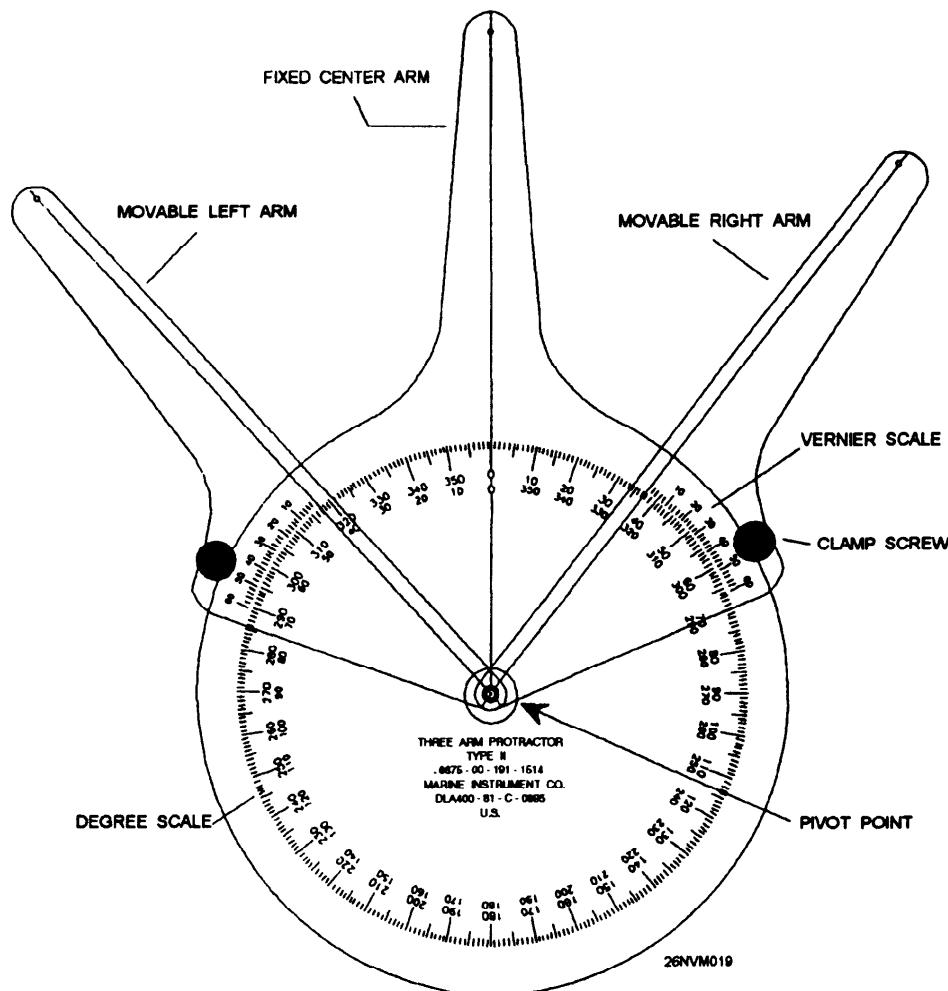
Figure 8-21.—Plastic three-arm protractor.

Setting the Protractor

The movable arms can be set to the nearest minute of arc using the vernier scale that is inscribed on the movable arms. Use the following steps when setting the movable arms to a specific angle. Figure 8-22 is an example of a setting of 12° 18' on the three-arm protractor.

Step	Action
1.	Loosen the clam screw on the arm you are setting.
2.	Move the arm so that the index line is between the degree you want and the next higher degree.
3.	Adjust the arm so that the vernier mark indicating the minutes of arc you want is directly in line with the degree mark closest to it. **Note:** Make sure you apply the index error correction to angles.
4.	Tighten the clamp screw on the arm.
5.	Repeat steps 1 through 4 on the other arm for the second angle.
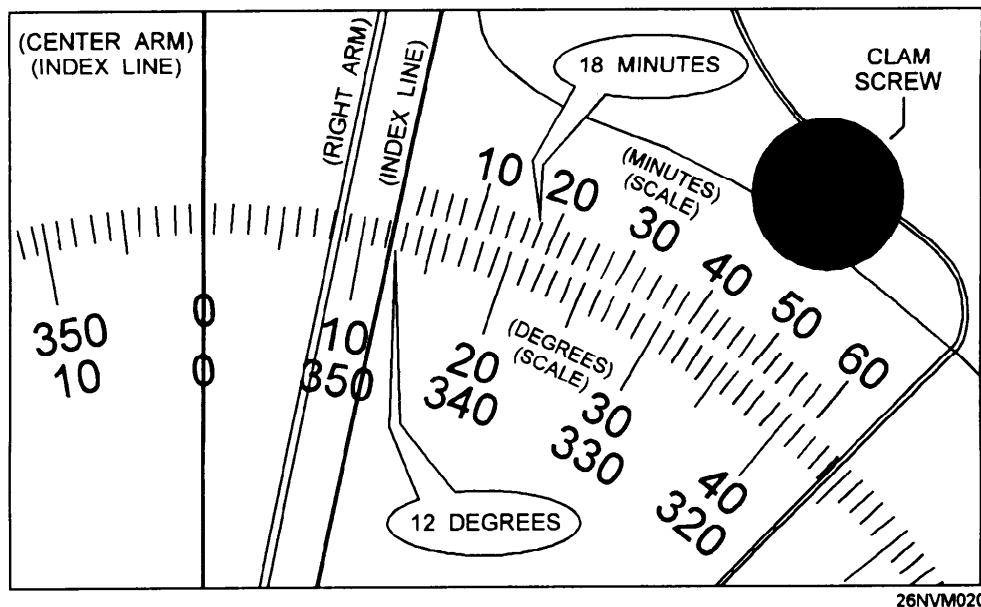
Figure 8-22.—Setting angle on the three-arm protractor.

Determining the Ship's Position Using Sextant Angles, Continued

Obtaining the Fix

You must first observe the angles with a sextant and set the three-arm protractor with those angles.

Swingers or Revolvers

If the three objects and the ship all lie on the *circumference of a circle,* the fix is NOT reliable. When this happens, it is called a swinger or revolver and your ship could be anywhere along the circle and still have the same two angles to the three objects. See figure 8-23.

THREE - POINT FIX

THREE - POINT FIX

"SWINGER" or "REVOLVER"

26NVM021
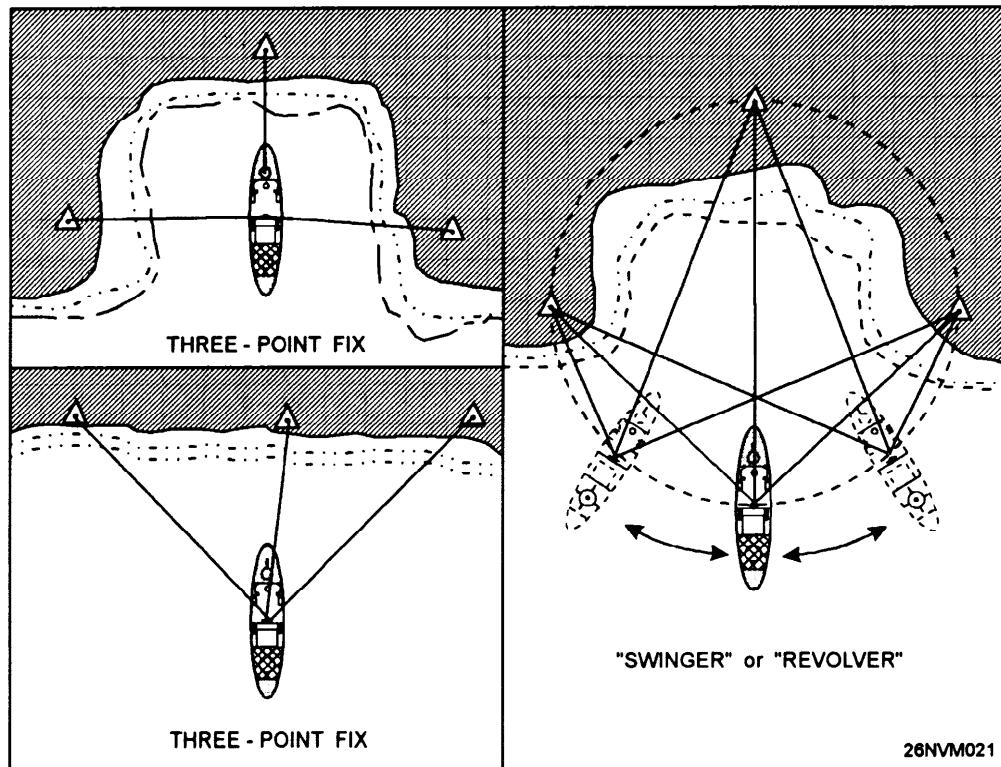
Figure 8-23.—Difference between fixes and swingers.

Procedure for Plotting the Fix

Use the following steps when you are plotting a position using horizontal sextant angles. Figure 8-24 shows how the protractor is positioned to plot the horizontal sextant angles.

Step	Action
1.	Place the three-arm protractor on the chart.
2.	Position the center (fixed) index line so that it passes through the center object.
3.	Move the protractor slowly across the chart until all three arms are aligned with the three objects.
4.	Mark the ship's position on the chart by inserting a pencil point in the center of the protractor (pivot point).
5.	Check to see that the fix is not a swinger or revolver.
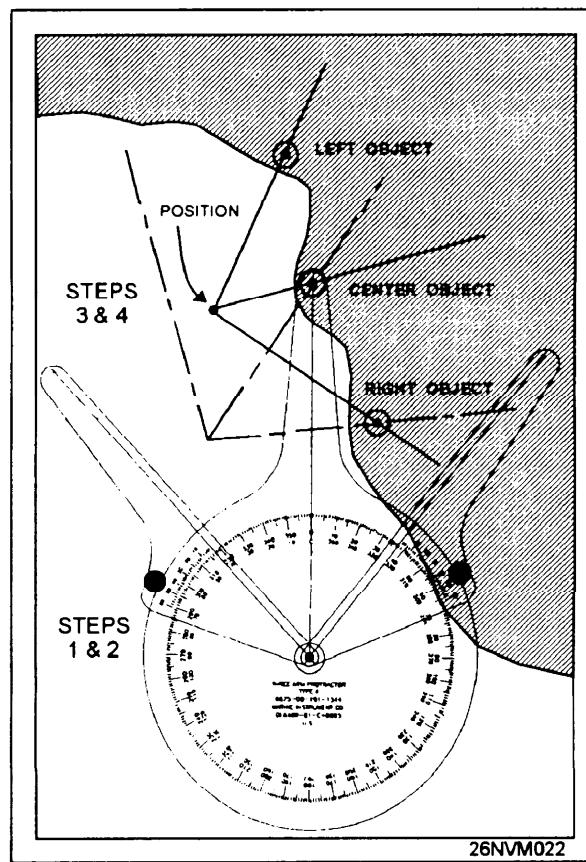
Figure 8-24.—Aligning the three-arm protractor.

Determining the Ship's Position by Running Fix

The Running Fix

Occasions will arise when it isn't possible to shoot three or more objects to fix the ship's position. In such instances, a single LOP shot on a single object can be advanced to a common time, resulting in a running fix. Advancing a LOP requires nothing more than moving the LOP forward on the same bearing as the ship's course and using the ship's speed without consideration of any current present.

The 1015 LOP is advanced along CSE 038
for 15 minutes using the ship's speed of 12 knots.

1015 LOP advanced
for 15 min (3 nm) to 1030

Radio
Tower

1015 LOP
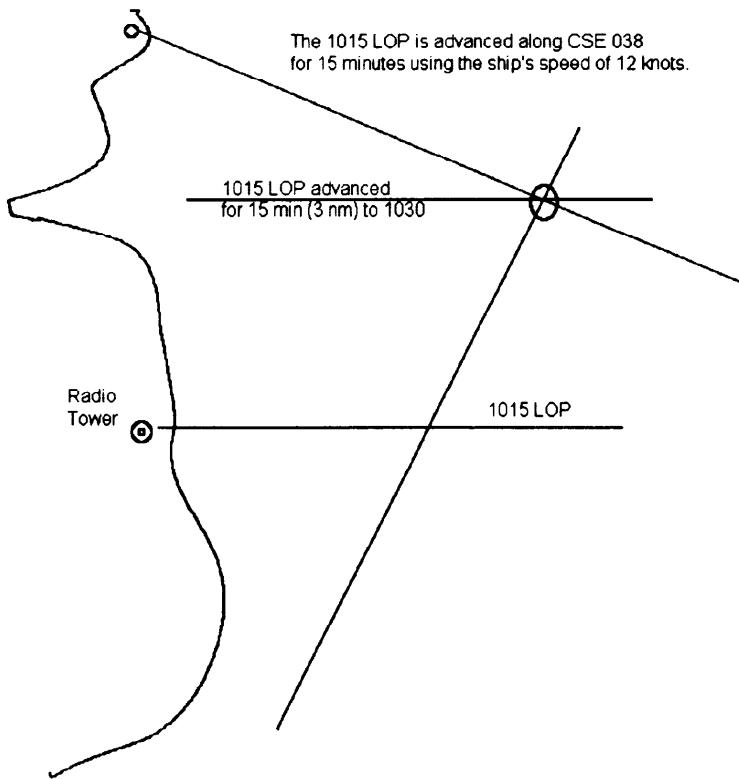
Figure 8-25.—Advancing a LOP.

A running fix is labeled in the same manner as a visual fix except that the abbreviation R. fix is put beside the fix and fix time.

Figure 8-25 shows an example of how a LOP is advanced (moved) to obtain a running fix.

Electronic Navigation

Introduction   Position is determined in electronic navigation in about the same way
that it is in piloting, but there is this important difference: the objects
used to fix the ship's position need not be visible from the ship.
Instead, their bearings (and sometimes their ranges) are obtained
electronically.

There are many different types of electronic equipment used in
navigation; some of these you may have used, others you may have only
heard about. Some of the more important ones are:

- Fathometer
- Radar
- Loran-C
- RDF
- Omega
- SATNAV
- SINS
- GPS

Many people believe that electronic navigation is becoming a primary
method for both piloting and long-range navigation. However, you must
continually bear in mind that there is no one system that can always be
used. Every method has its own limitations, and you should appreciate
and understand them. Electronic methods are vulnerable because of the
possibility of breakdown, malfunctioning, or damage. They are also
subject to atmospheric conditions and some can be successfully blocked
by jamming, capture, or destruction of related shore equipment by an
opposing force. You must, therefore, have a working knowledge of all
navigational methods available to you and be able to use them all as
required. Furthermore, the old saying "the equipment is only as accurate
as its operators" holds true. And operators are only as accurate as their
complete knowledge of the equipment they are using.

**Section
Objectives**
- Describe the procedure used to annotate the fathometer echogram.
- List the components of the fathometer.
- List at least five types of electronic equipment used in navigation.
- List the five steps used to plot time difference lines used
  occasionally with electronic navigation.
- List the components and operation of satellite navigation systems.

Using the Fathometer

Echo-sounding Equipment

Charted landmarks on the ocean floor are often useful in assisting mariners in determining their position. Submarine trenches, canyons, ridges, and seamounts can all be useful in navigation. Echo-sounding equipment such as the Navy AN/UQN-4 is the most common fathometer found on naval vessels. This fathometer is the most accurate for obtaining soundings in shallow depths. The AN/UQN-4 can be set for five different scales. It is equipped with a digital display for reading all scales and it has a strip chart recorder that actually traces the profile of the ocean bottom when reading the 600-foot, 600-fathom, or 6,000-fathom scale. The smallest possible scale should always be used. See figure 8-26.
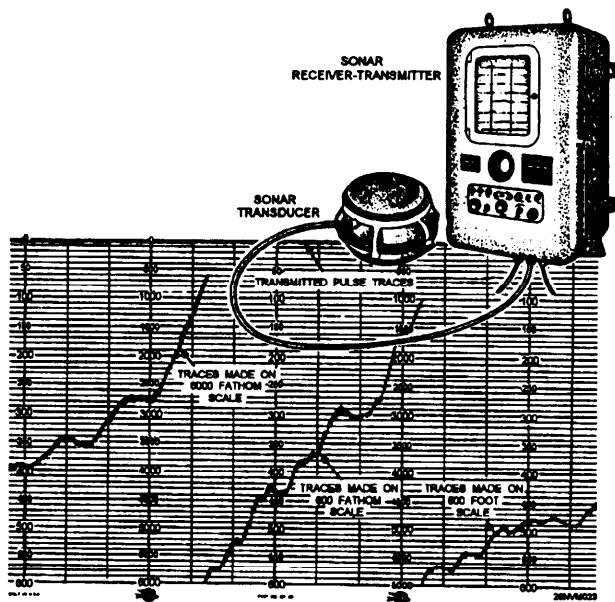
Figure 8-26.—Fathometer, transducer, and echogram.

Annotating the Echogram

The paper on which the depths are recorded is used to annotate the following information at the times indicated:

- The ship's name must be placed at the beginning and at the end of each roll of paper.
- Time in GMT must be marked at the beginning of each watch.
- The current date should be recorded each day at 1200.
- Time and date must also be marked whenever the unit is turned on.

8-41

LORAN-C

Introduction	Loran-C (**LO**ng **RA**nge **N**avigation) is an electronic aid to navigation consisting of shore-based radio transmitters. The Loran system enables users to determine their position quickly and accurately day or night in any weather. Your position is determined by locating the crossing point of two lines of position on a Loran-C chart. Most units today will give you a direct readout in latitude and longitude, which will allow you to plot your position even if you do not have a Loran overprinted chart. Loran-C is generally accurate to 1/4 nautical mile. The Loran-C system allows you to determine your position by means of radio signals broadcast by stations of known position. A fix is determined by Loran through the intersection of lines of position obtained by reference to shore stations whose locations are known.
Time Difference Lines	In Loran-C, you locate a LOP by determining the difference in time of arrival of signals sent out by each of a pair of broadcast stations. This interval is constant when the ship is located anywhere along a previously determined Loran-C LOP. To say it another way: When the time interval is a specific amount, the ship must be somewhere on a predetermined Loran-C LOP that is a focus of all points where the interval between arrival of signals is the same.
Plotting Time Difference Lines	Most of the Loran-C receivers in use today provide the user with two displays of fix information. The most commonly used is a readout of the latitude and longitude of the vessel's position. The other is a readout of the time delay of each LOP, which can then be plotted on a Loran-C overprinted chart. The steps for plotting the time difference LOPS are described briefly below:

Step	Action
1.	Examine the Loran-C chart for your area. LOP lines are marked with time difference numbers; chain and secondary identification also appear every few lines.
2.	Read the time difference in the TDA display.
3.	On the chart, locate the line that most closely fits that reading for the secondary selected.
4.	Examine adjacent lines and interpolate to determine where the line that corresponds to your reading is to be plotted.
5.	Repeat steps 2 and 3 for the TDB display.
6.	Locate the point where the two lines cross and label the fix with a small triangle along with the time affixed close by.

Satellite Navigation Systems

SATNAV

The **SAT**ellite **NAV**igation (SATNAV) system is a highly accurate, passive, all-weather, worldwide navigational system suitable for subsurface and surface navigation, as well as for use in aircraft. This system has been in wide use in the fleet, and is also available to commercial interests. Because of today's technology and expertise in transistors, computers, and miniaturization, this system is extremely accurate.

SATNAV plotting is made simple because the receiver gives a written printout of the latitude and longitude of the vessel's position along with other information about the satellite pass which gives the navigator valuable information about the accuracy of that particular satellite pass and the time of the next pass. The AN-SRN-19 (fig. 8-27) is being replaced throughout the fleet by the WRN-6 GPS navigation system. Refer to the SRN-19 operators manual for specific instructions for system setup.
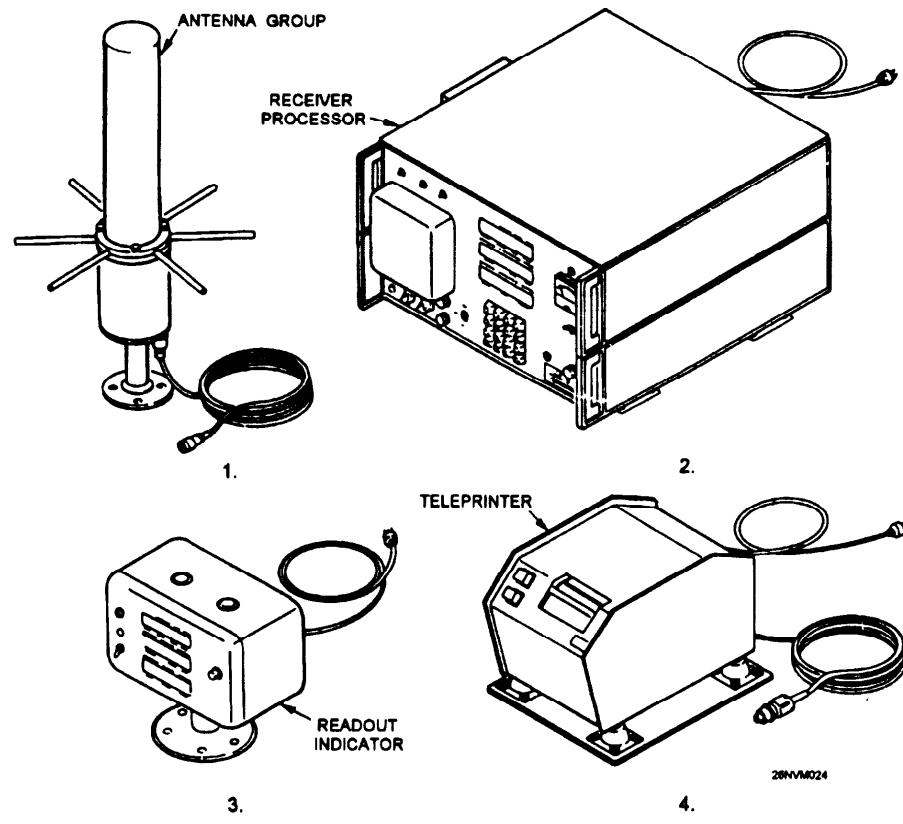
Figure 8-27.—AN/MN-19 Satellite Navigation Set.

Satellite Navigation Systems, Continued

Navstar GPS   The Navstar **G**lobal **P**ositioning **S**ystem (GPS) was developed to provide highly precise position and time information anywhere in the world, regardless of weather conditions. Now fully operational, GPS consists of 21 satellites (plus 3 operational spares). See figure 8-28. The precise stationing of these satellites will provide worldwide coverage with a minimum of 4 satellites in view of any user.

26NVM026
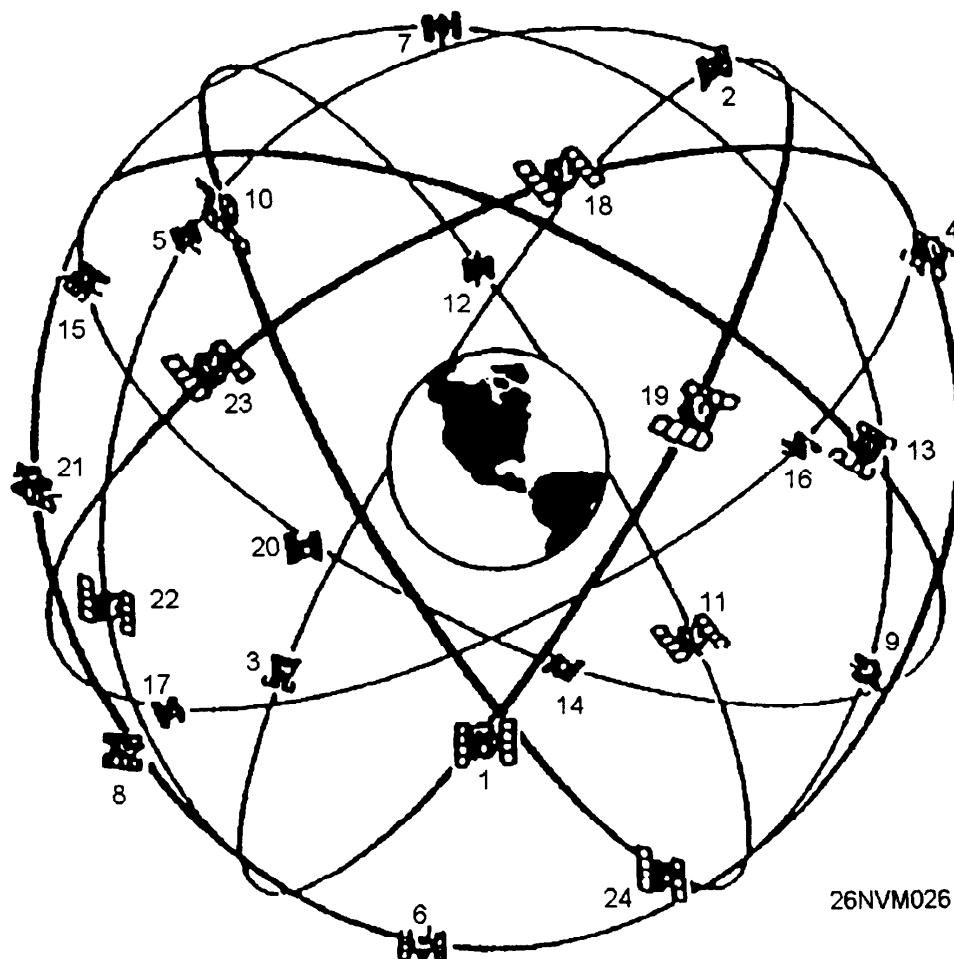
Figure 8-28.—Navstar GPS Satellite Constellation.

Satellite Navigation Systems, Continued

GPS Signals   Figure 8-29 depicts a simplified view of how a GPS signal is processed. The AN/WRN-6 Satellite Signals Navigation Set is the receiver that the Navy uses to obtain and display GPS fixes.
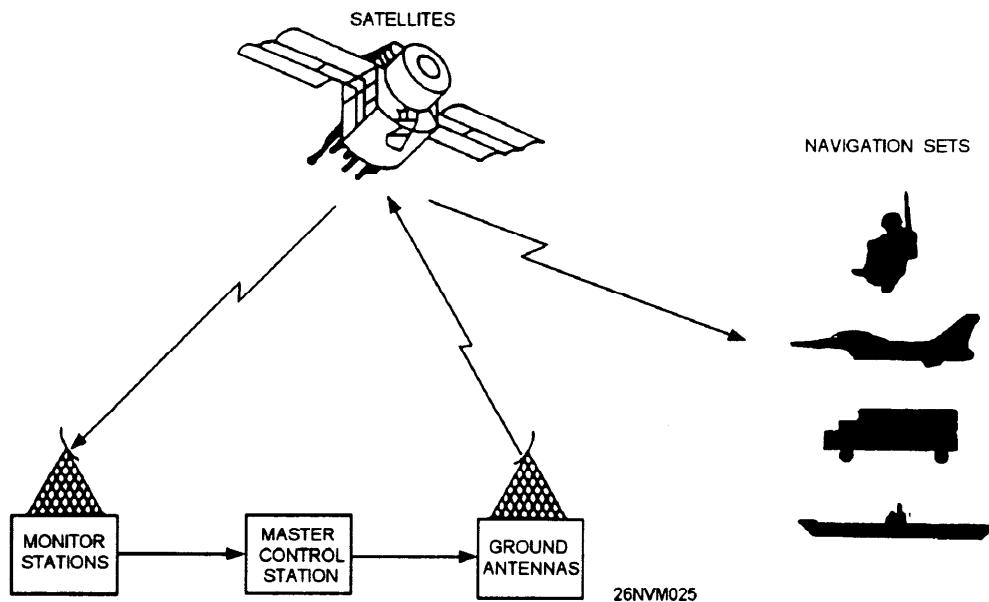
Figure 8-29.—Navstar global positioning system.

AN/WRN 6(V)   The AN/WRN 6(V), shown in figure 8-30, computes accurate position coordinate, elevation, speed, and time information from the signals transmitted from GPS satellites.

Accuracy: The AN/WRN 6(V) will provide positions accurate within 100 meters in the unencrypted mode and positions accurate to within 16 meters or less in the encrypted mode. At all times, if possible, the AN/WRN 6(V) should be operated in the encrypted mode.

Operating Procedures: Specific operating instructions for the AN/WRN 6(V) are contained in NAVY SPAWAR publication EE170-AA-OMI-020/WRN6. All Quartermasters should become well versed in the contents of this publication.

Satellite Navigation Systems, Continued

1. Antenna AS-3819/SRN
2. Antenna Amplifier AM-7314/URN
3. Electrical Equipment Mounting Base MT-6486/SRN
4. Indicator Control C-11702/UR
5. Electrical Equipment Mounting Base MT-6586/S
6. Radio Receiver R-2331/URN
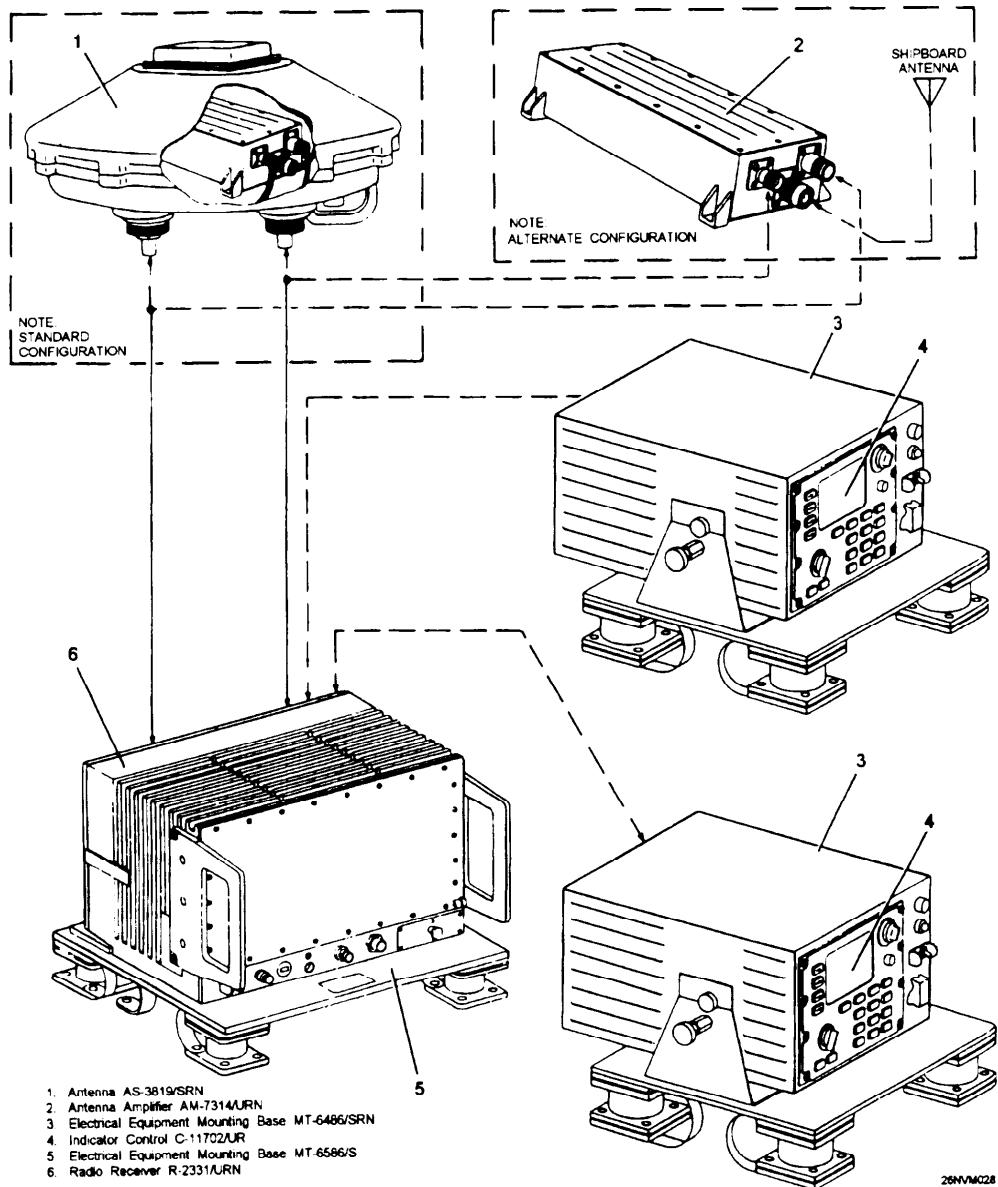
Figure 8-30.—Satellite Signals Navigation Set AN/WRN 6(V).

Navigational Radar

Components of RADAR	A typical surface radar set is made up of five components.

Component	Description of Function
Transmitter	Sends out electromagnetic waves of energy.
Modulator	Allows waves to be omitted as pulses.
Antenna	Beams the energy at the targets and rotates to scan the surrounding area.
Receiver	Converts the reflected radio energy returned from the target into usable data.
Indicator	Presents the data received visually on a scope.

How RADAR Works	The following stages help to explain how radar operates:

Stage	Description	Diagram
1	Pulse leaves radar antenna at the speed of light.	
2	Pulse continues through space.	
3	Pulse strikes target.	
4	Echo is returned as original pulse continues.	
5	Echo returned at speed of light.	
6	Echo received by antenna giving indication on scope of presence of other ship.	

26NVM029
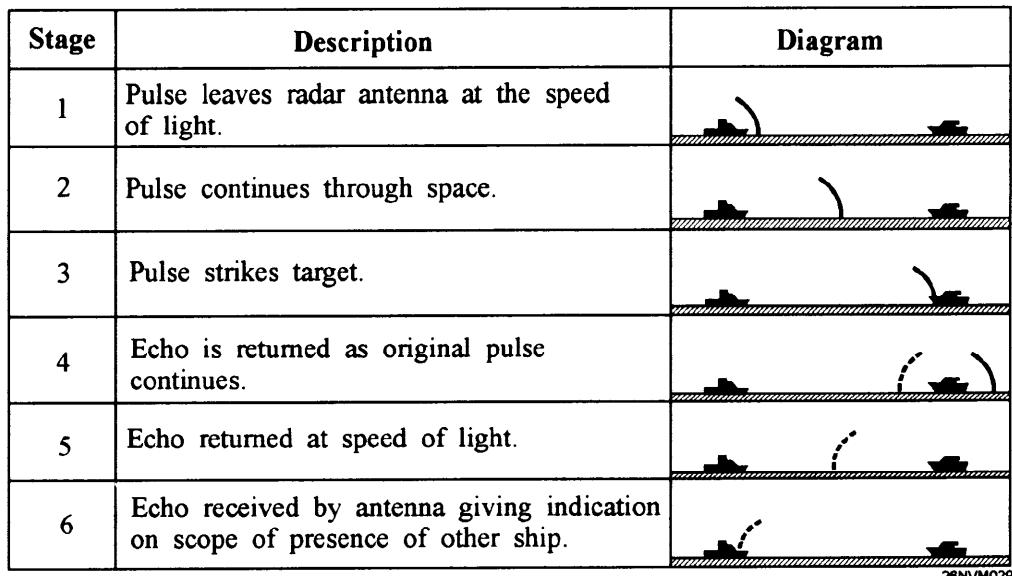
Plan Position Indicator (PPI)	The PPI scope provides a bird's-eye view of the area covered by the radar with your ship in the center. The sweep appears as a bright line and originates in the center of the scope and extends to the outside edge. This straight line sweep is synchronized with the radar antenna and rotates 360°. Each time a target is detected, it appears as an intensified spot on the scope. See figure 8-31.
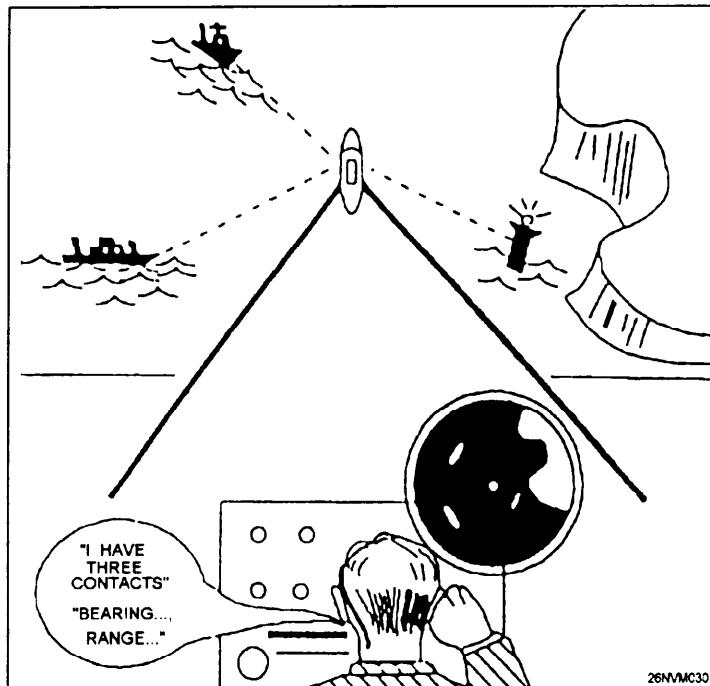
Figure 8-31.—PPI presentation.

PPI Display Interpretation   The scope can be adjusted to several different range scales to provide greater target detail. Range is measured in yards or nautical miles from the center of the scope to the target indicated.

Some factors affecting the accuracy of radar are beam width, pulse length, mechanical adjustment, and interpretation. Because of beam width distortion, radar bearings are usually less accurate than radar ranges. A fix obtained where two or more lines of position are determined by ranges is more accurate than one obtained by bearings alone. In most cases, radar ranges will always be available and will be used over radar bearings.

Shorelines appear as they do on the chart; however, the PPI displays a scaled down version of an area of the chart. Determining exactly what you are seeing and where that area is on the chart takes practice.

How to Obtain a RADAR Bearing and Range

Bearings

The PPI is equipped with a *bearing cursor* and a *range strobe.* The bearing cursor, like the sweep, appears as a bright line and can be manually rotated through 360°. Bearing information is obtained by rotating the cursor to the center of the target. The target bearing is then read directly from the bearing dial. On gyro-equipped ships (and most ships having radars are so equipped), the radar has a gyro input and bearings obtained from it are true. If a gyro failure occurs the radar presentation automatically re-orients to a relative picture and relative bearings may be taken from the PPI.

Ranges

The range strobe appears as a bright spot riding on the cursor. As the range crank is turned clockwise, the strobe moves out from the center. Range is obtained by placing the strobe on the leading edge (edge closest to the center of the PPI) of the target. The target range is then read directly from the range dials, either in miles or yards.

Selecting Objects to Shoot

When plotting a radar fix, you will have already been comparing your radar "picture" with the navigational chart. Pick out points that show *prominently* on both the chart and the radar. Try to locate reliable targets that are easy to identify. You cannot afford to guess on what you are using to obtain a range from. Objects not permanently fixed to shore or the ocean bottom such as buoys should not be used when obtaining a radar fix. Tangents also should be used as a last resort.

Shooting Ranges in Proper Order

The order in which you take your radar ranges is just as important as it was in visual bearings. Take radar ranges ahead and astern first because they are changing most rapidly, then take ranges on or near the beam. As is true with visual fixes, time is a critical element. Work quickly, but accurately.

How to Plot RADAR Fixes

Procedure   Use the following steps to properly plot a radar fix. Figure 8-32 is an illustration of what a fix using three radar ranges looks like.

Step	Action
1.	Locate the distance scales or the latitude scale near your approximate location on the chart.
2.	Measure the distance on the scale using a compass.
3.	Locate the charted navigational point used for the range.
4.	Place the sharp point of the compass on the chart where you took the range and draw an arc in the vicinity of your DR position.
5.	Repeat steps 2 thru 4 for all the ranges obtained.
6.	Locate the area where the lines of position (arcs) all cross each other.
7.	Label the radar fix by putting a small triangle around the intersection of the ranges, with the time of the fix noted close to the symbol.
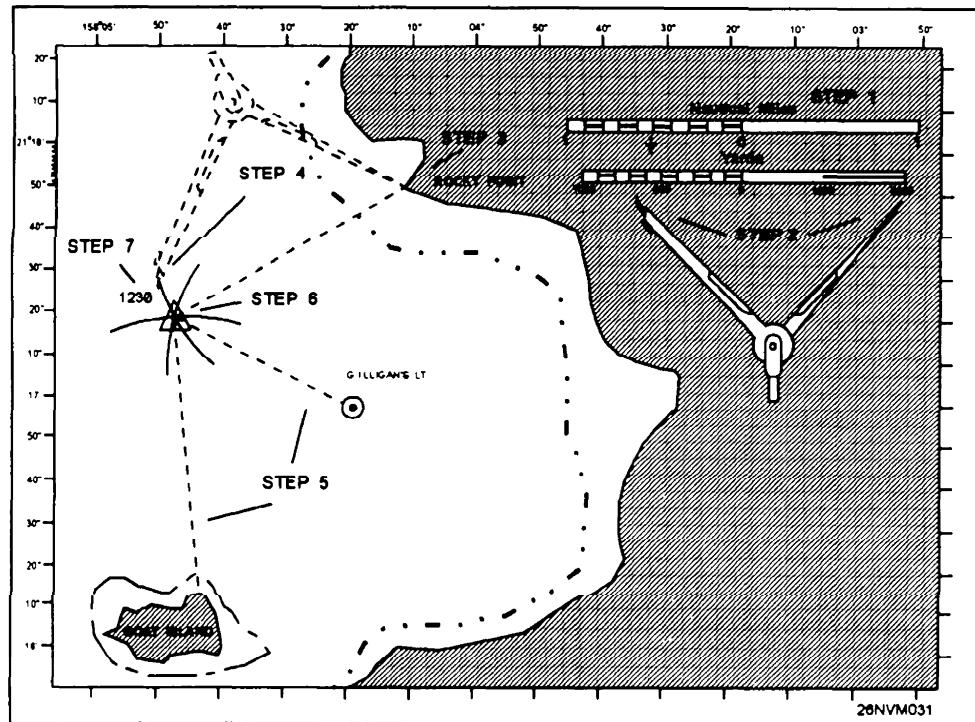
Figure 8-32.—Example of a radar fix.

Other Electronic Navigation Equipment

SINS

SINS (**S**hip's **I**nertial **N**avigation **S**ystem) is the process of directing the movements of a rocket, ship, aircraft, or other vehicle from one point to another, based on sensing acceleration of the vehicle in a known spatial direction with the aid of instruments that mechanize the Newtonian laws of motion, and integrating acceleration to determine velocity and position.

SINS is an accurate, all-weather, dead reckoning system. It employs gyroscopes, accelerometers, and associated electronics to sense turning rates and accelerations associated with the rotation of the Earth, and with ship's movement relative to the surface of the Earth.

Radio Direction Finders

Radio beacons were the first electronic aid to navigation. The basic value of the radio beacon system lies in its simplicity of operation and its relatively low user costs, even though the results obtained may be somewhat limited. The **R**adio **D**irection **F**inder (RDF) is a specially designed radio receiver equipped with a directional antenna. The antenna is used to determine the direction of the signal emitted by a, shore station, relative to the vessel. A radio beacon is basically a short-range navigational aid, with ranges from 10 to 175 nautical miles. Bearings can be obtained at greater ranges, but they are usually of doubtful accuracy and should be used with caution. When the distance to a radio beacon is greater than 50 miles, a correction is usually applied to the bearing before plotting on a Mercator chart. These corrections, as well as information on the accuracy of bearings, plotting, and other matters, are contained in DMA publication 117, Radio Navigational Aids.

Other Electronic Navigation Equipment, Continued

Navigation Sensor System Interface (NAVSSI) Lite

The Navigation Sensor System Interface (NAVSSI) is a U.S. Navy system that distributes highly accurate navigation data to shipboard systems and provides an electronic display of Digital Nautical Charts for use by the ship's navigation team. NAVSSI is deployed aboard over 70 surface combatants. It is a highly capable and robust system that supports many interfaces and is designed to meet the Navy requirements for Electronic Chart Display and Information System-Navy (ECDIS-N). However, the standard NAVSSI hardware suite is too large and expensive for many applications. In response to the need for integrated navigation systems aboard many platforms that will not receive NAVSSI, the Navy has ported the NAVSSI software to a smaller, less expensive suite of hardware. This new system, called NAVSSI Lite, provides a completely scalable solution capable of being tailored to the specific needs of the vessel class. A wide range of combinations may be built; the following are some examples:

- Minimalist Approach-This option may be used on small craft such as launches, FMS Missile Boats, LCACs, or the new In-Shore Boat Unit (IBU) (fig. 1).
- ECDIS but No 19-inch Rack-This option may be used on small ships, such as Mine Warfare Vessels, Coastal Patrol craft, or supply ships that require accuracy but have limited inter-facing requirements (fig. 2).
- 19-inch Rack, but No Chartserver-This option may be used on larger vessels that require both ECDIS and interfacing capabilities, such as FFGs (fig. 3).
- 19-inch Rack with Chartserver, Embedded Inertial Navigation System (INS), and Remote Bridge Workstation (BWS)-This option may be used on larger vessels that require ECDIS but that also need significantly more capability, such as National Imaging and Mapping Agency (NIMA) chart distribution (fig. 4).

Figure 1   Figure 2   Figure 3   Figure 4
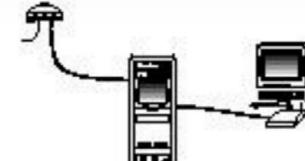
Features:

- Provides a Y-code-capable Global Positioning System (GPS) receiver
- Provides a human/machine interface for the GPS receiver
- Can display ship/radar data overlaid on a Digital Nautical Chart (DNC)
- Has a flexible software design that requires minimal new code
- Supports a remote monitor
- Meets requirements of Digital Chart Navigation (DCN)
- Supports raster and vector digital chart products
- Provides output interfaces to send navigation data to other user systems
- Supports auto-piloting and collision avoidance
- Serves charts to other shipboard users of NIMA data
- Uses available, low-cost Inertial Navigation System (INS) or gyro data to aid the GPS receiver

CHAPTER 9

Celestial Observations and Sight Reduction Methods

Introduction   In this chapter you will learn the methods that are necessary to complete a day's work in navigation. These include several ways of finding gyrocompass error, reducing sunlines and moonlines, finding latitude by LAN or Polaris, and reducing sights of stars and planets.

We've already covered the basics of celestial navigation in chapter 6. You may want to occassionally refer back to that material to have a clearer understanding of this material. We will discuss the procedure aspect of performing and reducing celestial observations only. As you become more familiar with this subject, you are advised to increase your knowledge by studying references such as *Dutton's Navigation* and *Piloting* and *Bowditch* Pub No. 9.

Objectives   The material in this chapter will enable the student to:

- Determine gyrocompass error by azimuth of the Sun and Polaris, and amplitude of the Sun.
- Reduce sights taken on the Sun, Moon, stars, and planets using H.O. 229, *Sight Reduction Tables for Marine Navigation,* and the *Nautical Almanac.*
- Reduce sights taken on the stars using H.O. 249, *Sight Reduction Tables for Air Navigation* and the *Air Almanac.*
- Determining latitude by local apparent noon.
- Plot celestial LOPs based on assumed positions.

Methods For Finding Gyrocompass Error

Introduction

There are three celestial methods used by QMs for finding gyrocompass error. They are:

- Azimuth of the Sun
- Azimuth of Polaris
- Amplitude of the Sun

In each case, you are required to gather data for use in computation. This data may be in the form of sights from the sextant, time in GMT, DR Lat. and Long., and so forth. For each celestial method, we will begin with gathering the necessary data and then working the solutions.

Azimuth of the Sun

You must know the following values to determine gyrocompass errror by azimuth:

Gathering Data

- Time of the actual observation
- Date of the observation
- DR position at the time of observation
- Azimuth (gyro bearing of the Sun)

Rule: Due to the elevation of the Sun, azimuths should be taken in mid-morning or mid-afternoon.

Use the following table to gather the data to work the azimuth solution. You must have a recorder present to mark and record the exact time of the observation.

Step	Action
1.	Obtain a time tick from WRN-6 or chronometer with a stopwatch.
2.	Break out and place the azimuth circle on the gyro repeater closest to the Sun.
3.	Align the Sun in the reflecting mirror in a manner so that the rays reflect back through the prism housing and onto the compass card.
4.	When each spirit level is leveled, mark the time and record the reflected gyro bearing from the compass card to the nearest 0.1°. **Note:** This is a difficult procedure in heavy seas; however, if the azimuth circle is not level, errors will occur.
5.	Repeat steps 4 and 5 a minimum of three times.

Azimuth of the Sun, Continued

Gathering Data   Now that we have three good observations, we need only to find the DR position for each obvservation to have the data we need to find the azimuth of the Sun. We will work an example problem using OPNAV strip form AZIMUTH BY PUB 229. For brevity, we'll work on one observation only. In actual practice, it's faster to work out all three at the same time by placing the strip form on the left and working the three observations in the next three columns. The purpose of taking at least three observations is to allow us to find errors when taking observations and averaging gyro error. This process normally provides the best results in determining total gyro error.

Besides the data from the observation, you'll need the *Nautical Almanac* and Pub 229 to solve the problem.

From the strip form and publication we will find out exactly what the gyro bearing *should* read, then we will compare that value to the actual gyro bearing from the observation. The result will be our gyro error.

Example Problem   For our example problem, we will assume that we have gathered the following data:

Date: 19 Nov 84
DR Lat.:   33° 37' N
DR Long.:   112° 39' E
ZT: 15h 42m 22s
Gyro Brg: 231.6°

On the following pages, you will find the page laid out with the blank strip form on the left, the action steps in the middle, and the result on the right.

Azimuth of the Sun, Continued

OPNAV 3130/ Azimuth by 229	ACTION	Completed Strip Form
Date:	Enter the date.	19 NOV 84
DR Posit	Enter the DR position.	33°37'N - 112°39'E
Body	Enter the name of the body observed.	Sun
GMT	Enter the time GMT.	07h42m22s
GHA(h)	Enter the GHA hour value from the *Nautical Almanac* (fig. 9-1).	288° 38.9'
Increment (m/s)	Enter the minutes and seconds value from the *Nautical Almanac* (fig. 9-2).	10° 35.5'
Total GHA	Add GHA(h) and increments (m/s).	299° 14.4'
DR Long +E, -W (+ - 360° if needed)	Enter the DR Longitude, add east or subtract west.	112° 39.0'E
LHA	LHA= Total GHA +E or -W DR Long.	51° 53.4'
Tab Dec	Enter the tabulated declination for 07 hours on the Sun column from the *Nautical Alamanac.*	S 19° 31.2'
d# / D Corr^n	The d# is found at the bottom of the Sun Dec column, in this case it is +0.6. It is assigned a + because Dec is increasing (0700= 19°31.2 0800= 19°31.8). You MUST assign a + or - to the d#. The D corr is found on the Increments and Corrections page for 42m 22s. Look under the *v* or *d* column for the d# (0.6) and record the Corr^n value (0.4). The D Corr^n assumes the same sign as the d# .	+0.6 / +0.4
True Dec	Apply the D Corr^n to Tab Dec	S 19° 31.6
DR Lat same or contrary	Enter the whole degree of latitude and determine if it is named (N or S) as True Dec In this case, Lat. is N and Dec is S. so it is contrary.	N 33° contrary

Up to this point, we have worked the strip form to obtain three values, LHA, True Dec., and DR Latitude. We now have everything we need to enter Pub 229. Pub 229 is entered using whole degrees of Lat., LHA, and Dec. only. We will also interpolate the leftover values using Pub 229.

1984 NOVEMBER 17, 18, 19 (SAT., SUN., MON.) 225

G.M.T.	SUN G.H.A.	Dec.	MOON G.H.A.	v	Dec	d	H.P.	Lat.	Twilight Naut.	Civil	Sunrise	Moonrise 17	18	19	20
17 00	183 46.2	S18 58.5	258 20.6	9.9	N14 55.5	13.4	59.0	N 72	07 11	08 49	▬	23 36	26 02	02 02	04 25
01	198 46.1	59.1	272 49.5	9.9	14 42.1	13.5	59.1	N 70	06 59	08 24	10 12	23 51	26 05	02 05	04 17
02	213 46.0	18 59.7	287 18.4	10.0	14 28.6	13.6	59.1	68	06 50	08 04	09 28	24 03	00 03	02 07	04 11
03	228 45.8	19 00.3	301 47.4	10.0	14 15.0	13.6	59.1	66	06 35	07 36	08 37	24 21	00 21	02 11	04 02
04	243 45.7	00.9	316 16.4	10.1	14 01.4	13.7	59.1	64	06 35	07 36	08 37	24 21	00 21	02 11	04 02
05	258 45.6	01.6	330 45.5	10.0	13 47.7	13.9	59.2	62	06 29	07 25	08 20	24 28	00 28	02 13	03 58
06	273 45.5	S19 02.2	345 14.5	10.2	N13 33.8	13.9	59.2	60	06 23	07 16	08 06	24 34	00 34	02 14	03 55
07	288 45.4	02.8	359 43.7	10.1	13 19.9	14.0	59.2	N 58	06 18	07 07	07 54	24 39	00 39	02 15	03 52
S 08	303 45.2	03.4	14 12.8	10.2	13 05.9	14.1	59.2	56	06 14	07 00	07 43	24 44	00 44	02 16	03 50
A 09	318 45.1	·· 04.0	28 42.0	10.2	12 51.8	14.1	59.3	54	06 10	06 53	07 34	24 48	00 48	02 17	03 48
T 10	333 45.0	04.6	43 11.2	10.3	12 37.7	14.3	59.3	52	06 06	06 47	07 25	24 52	00 52	02 18	03 46
U 11	348 44.8	05.2	57 40.5	10.3	12 23.4	14.3	59.3	50	06 02	06 42	07 18	24 55	00 55	02 19	03 44
R 12	3 44.7	S19 05.8	72 09.8	10.3	N12 09.1	14.4	59.3	45	05 54	06 30	07 02	25 03	01 03	02 21	03 40
D 13	18 44.6	06.4	86 39.1	10.3	11 54.7	14.5	59.3	N 40	05 47	06 19	06 49	25 09	01 09	02 22	03 37
A 14	33 44.5	07.0	101 08.4	10.4	11 40.2	14.5	59.4	35	05 40	06 10	06 37	00 05	01 14	02 23	03 34
Y 15	48 44.3	·· 07.6	115 37.8	10.4	11 25.7	14.6	59.4	30	05 33	06 02	06 28	00 12	01 18	02 25	03 31
16	63 44.2	08.2	130 07.2	10.5	11 11.1	14.7	59.4	20	05 21	05 47	06 11	00 26	01 26	02 26	03 27
17	78 44.1	08.8	144 36.7	10.5	10 56.4	14.8	59.4	N 10	05 08	05 34	05 56	00 38	01 33	02 28	03 23
18	93 44.0	S19 09.4	159 06.2	10.5	N10 41.6	14.8	59.5	0	04 54	05 20	05 42	00 49	01 40	02 30	03 20
19	108 43.8	10.0	173 35.7	10.5	10 26.8	14.9	59.5	S 10	04 39	05 05	05 27	01 00	01 46	02 31	03 17
20	123 43.7	10.6	188 05.2	10.5	10 11.9	15.0	59.5	20	04 20	04 48	05 12	01 12	01 53	02 33	03 13
21	138 43.6	·· 11.2	202 34.7	10.6	9 56.9	15.0	59.5	30	03 57	04 28	04 54	01 25	02 01	02 35	03 09
22	153 43.4	11.8	217 04.3	10.6	9 41.9	15.1	59.5	35	03 42	04 16	04 44	01 33	02 05	02 36	03 07
23	168 43.3	12.4	231 33.9	10.6	9 26.8	15.2	59.6	40	03 23	04 01	04 32	01 41	02 10	02 38	03 05
18 00	183 43.2	S19 13.0	246 03.5	10.7	N 9 11.6	15.2	59.6	45	03 00	03 44	04 18	01 51	02 16	02 39	03 02
01	198 43.0	13.6	260 33.2	10.6	8 56.4	15.3	59.6	S 50	02 28	03 21	04 01	02 04	02 23	02 41	02 58
02	213 42.9	14.2	275 02.8	10.7	8 41.1	15.4	59.6	52	02 11	03 10	03 52	02 09	02 26	02 42	02 57
03	228 42.8	·· 14.8	289 32.5	10.7	8 25.7	15.4	59.7	54	01 50	02 57	03 43	02 15	02 30	02 42	02 55
04	243 42.6	15.4	304 02.2	10.7	8 10.3	15.4	59.7	56	01 23	02 42	03 33	02 22	02 34	02 43	02 53
05	258 42.5	16.0	318 31.9	10.7	7 54.9	15.5	59.7	58	00 38	02 25	03 21	02 30	02 38	02 45	02 51
06	273 42.4	S19 16.6	333 01.6	10.8	N 7 39.4	15.6	59.7	S 60	////	02 02	03 07	02 39	02 43	02 46	02 49
07	288 42.2	17.2	347 31.4	10.8	7 23.8	15.6	59.7								
08	303 42.1	17.8	2 01.2	10.7	7 08.2	15.7	59.8	Lat.	Sunset	Twilight Civil	Naut.	Moonset 17	18	19	20
S 09	318 42.0	·· 18.3	16 30.9	10.8	6 52.5	15.7	59.8								
U 10	333 41.8	18.9	31 00.7	10.8	6 36.8	15.7	59.8								
N 11	348 41.7	19.5	45 30.5	10.8	6 21.1	15.8	59.8	N 72	▬	14 40	16 19	15 47	15 10	14 38	14 04
D 12	3 41.6	S19 20.1	60 00.3	10.9	N 6 05.3	15.9	59.8	N 70	13 18	15 06	16 30	15 30	15 03	14 39	14 15
A 13	18 41.4	20.7	74 30.2	10.8	5 49.4	15.9	59.9	68	14 07	15 25	16 40	15 15	14 57	14 41	14 24
Y 14	33 41.3	21.3	89 00.0	10.8	5 33.5	15.9	59.9	66	14 30	15 41	16 48	15 04	14 52	14 42	14 31
15	48 41.2	·· 21.9	103 29.8	10.9	5 17.6	16.0	59.9	64	14 52	15 54	16 55	14 54	14 48	14 43	14 37
16	63 41.0	22.5	117 59.7	10.8	5 01.6	16.0	59.9	62	15 10	16 05	17 01	14 45	14 45	14 44	14 43
17	78 40.9	23.1	132 29.5	10.9	4 45.6	16.0	59.9	60	15 24	16 14	17 06	14 38	14 42	14 45	14 48
18	93 40.7	S19 23.6	146 59.4	10.8	N 4 29.6	16.1	59.9	N 58	15 36	16 22	17 11	14 32	14 39	14 45	14 52
19	108 40.6	24.2	161 29.2	10.9	4 13.5	16.1	60.0	56	15 47	16 30	17 16	14 26	14 36	14 46	14 56
20	123 40.5	24.8	175 59.1	10.8	3 57.4	16.2	60.0	54	15 56	16 36	17 20	14 21	14 34	14 46	14 59
21	138 40.3	·· 25.4	190 28.9	10.9	3 41.2	16.2	60.0	52	16 05	16 43	17 24	14 16	14 32	14 47	15 02
22	153 40.2	26.0	204 58.8	10.8	3 25.0	16.2	60.0	50	16 12	16 48	17 28	14 12	14 30	14 47	15 05
23	168 40.1	26.6	219 28.6	10.8	3 08.8	16.2	60.0	45	16 28	17 00	17 36	14 02	14 26	14 48	15 12
19 00	183 39.9	S19 27.2	233 58.4	10.9	N 2 52.6	16.2	60.0	N 40	16 41	17 11	17 44	13 54	14 22	14 49	15 17
01	198 39.8	27.7	248 28.3	10.8	2 36.4	16.3	60.1	35	16 53	17 20	17 50	13 48	14 19	14 50	15 21
02	213 39.6	28.3	262 58.1	10.9	2 20.1	16.3	60.1	30	17 03	17 28	17 57	13 42	14 17	14 51	15 26
03	228 39.5	·· 28.9	277 28.0	10.8	2 03.8	16.3	60.1	20	17 20	17 43	18 10	13 31	14 12	14 52	15 32
04	243 39.3	29.5	291 57.8	10.8	1 47.5	16.4	60.1	N 10	17 35	17 57	18 23	13 22	14 08	14 53	15 39
05	258 39.2	30.1	306 27.6	10.8	1 31.1	16.3	60.1	0	17 49	18 11	18 36	13 13	14 03	14 53	15 44
06	273 39.1	S19 30.6	320 57.4	10.8	N 1 14.8	16.4	60.1	S 10	18 03	18 26	18 52	13 04	13 59	14 54	15 50
07	288 38.9	31.2	335 27.2	10.8	0 58.4	16.4	60.2	20	18 19	18 42	19 10	12 55	13 55	14 55	15 56
08	303 38.8	31.8	349 57.0	10.7	0 42.0	16.4	60.2	30	18 36	19 03	19 34	12 44	13 50	14 56	16 04
M 09	318 38.6	·· 32.4	4 26.7	10.8	0 25.6	16.4	60.2	35	18 47	19 15	19 50	12 38	13 47	14 57	16 08
O 10	333 38.5	32.9	18 56.5	10.7	N 0 09.2	16.4	60.2	40	18 59	19 30	20 08	12 30	13 44	14 57	16 12
N 11	348 38.3	33.5	33 26.2	10.7	S 0 07.2	16.5	60.2	45	19 13	19 48	20 32	12 22	13 40	14 58	16 18
D 12	3 38.2	S19 34.1	47 55.9	10.7	S 0 23.7	16.4	60.2	S 50	19 31	20 11	21 04	12 11	13 35	14 59	16 24
A 13	18 38.1	34.7	62 25.6	10.7	0 40.1	16.4	60.2	52	19 39	20 22	21 22	12 07	13 33	14 59	16 27
Y 14	33 37.9	35.2	76 55.3	10.7	0 56.5	16.5	60.2	54	19 48	20 35	21 43	12 01	13 30	15 00	16 31
15	48 37.8	·· 35.8	91 25.0	10.6	1 13.0	16.4	60.3	56	19 59	20 50	22 12	11 55	13 28	15 00	16 35
16	63 37.6	36.4	105 54.6	10.6	1 29.4	16.5	60.3	58	20 11	21 08	23 01	11 49	13 25	15 01	16 39
17	78 37.5	37.0	120 24.2	10.6	1 45.9	16.4	60.3	S 60	20 25	21 31	////	11 41	13 21	15 02	16 43
18	93 37.3	S19 37.5	134 53.8	10.6	S 2 02.3	16.4	60.3								
19	108 37.2	38.1	149 23.4	10.5	2 18.7	16.5	60.3								
20	123 37.0	38.7	163 52.9	10.5	2 35.2	16.4	60.3								
21	138 36.9	·· 39.2	178 22.4	10.5	2 51.6	16.4	60.3								
22	153 36.7	39.8	192 51.9	10.5	3 08.0	16.4	60.3								
23	168 36.6	40.4	207 21.4	10.4	3 24.4	16.4	60.3								

	SUN			MOON			
Day	Eqn. of Time 00ʰ	12ʰ	Mer. Pass.	Mer. Pass. Upper	Lower	Age	Phase
17	15 05	14 59	11 45	07 01	19 27	24	
18	14 53	14 47	11 45	07 52	20 17	25	
19	14 40	14 33	11 45	08 42	21 07	26	🌗

S.D. 16.2   d 0.6   S.D. 16.2   16.3   16.4

26NVM032

Figure 9-1.—*Nautical Almanac* right-hand daily pages.

Azimuth of the Sun, Continued

42ˢ	SUN PLANETS	ARIES	MOON	v or d / Corrⁿ	v or d / Corrⁿ	v or d / Corrⁿ
00	10 30·0	10 31·7	10 01·3	0·0 0·0	6·0 4·3	12·0 8·5
01	10 30·3	10 32·0	10 01·5	0·1 0·1	6·1 4·3	12·1 8·6
02	10 30·5	10 32·2	10 01·8	0·2 0·1	6·2 4·4	12·2 8·6
03	10 30·8	10 32·5	10 02·0	0·3 0·2	6·3 4·5	12·3 8·7
04	10 31·0	10 32·7	10 02·3	0·4 0·3	6·4 4·5	12·4 8·8
05	10 31·3	10 33·0	10 02·5	0·5 0·4	6·5 4·6	12·5 8·9
06	10 31·5	10 33·2	10 02·7	0·6 0·4	6·6 4·7	12·6 8·9
07	10 31·8	10 33·5	10 03·0	0·7 0·5	6·7 4·7	12·7 9·0
08	10 32·0	10 33·7	10 03·2	0·8 0·6	6·8 4·8	12·8 9·1
09	10 32·3	10 34·0	10 03·4	0·9 0·6	6·9 4·9	12·9 9·1
10	10 32·5	10 34·2	10 03·7	1·0 0·7	7·0 5·0	13·0 9·2
11	10 32·8	10 34·5	10 03·9	1·1 0·8	7·1 5·0	13·1 9·3
12	10 33·0	10 34·7	10 04·2	1·2 0·9	7·2 5·1	13·2 9·4
13	10 33·3	10 35·0	10 04·4	1·3 0·9	7·3 5·2	13·3 9·4
14	10 33·5	10 35·2	10 04·6	1·4 1·0	7·4 5·2	13·4 9·5
15	10 33·8	10 35·5	10 04·9	1·5 1·1	7·5 5·3	13·5 9·6
16	10 34·0	10 35·7	10 05·1	1·6 1·1	7·6 5·4	13·6 9·6
17	10 34·3	10 36·0	10 05·4	1·7 1·2	7·7 5·5	13·7 9·7
18	10 34·5	10 36·2	10 05·6	1·8 1·3	7·8 5·5	13·8 9·8
19	10 34·8	10 36·5	10 05·8	1·9 1·3	7·9 5·6	13·9 9·8
20	10 35·0	10 36·7	10 06·1	2·0 1·4	8·0 5·7	14·0 9·9
21	10 35·3	10 37·0	10 06·3	2·1 1·5	8·1 5·7	14·1 10·0
22	10 35·5	10 37·2	10 06·5	2·2 1·6	8·2 5·8	14·2 10·1
23	10 35·8	10 37·5	10 06·8	2·3 1·6	8·3 5·9	14·3 10·1
24	10 36·0	10 37·7	10 07·0	2·4 1·7	8·4 6·0	14·4 10·2
25	10 36·3	10 38·0	10 07·3	2·5 1·8	8·5 6·0	14·5 10·3
26	10 36·5	10 38·2	10 07·5	2·6 1·8	8·6 6·1	14·6 10·3
27	10 36·8	10 38·5	10 07·7	2·7 1·9	8·7 6·2	14·7 10·4
28	10 37·0	10 38·7	10 08·0	2·8 2·0	8·8 6·2	14·8 10·5
29	10 37·3	10 39·0	10 08·2	2·9 2·1	8·9 6·3	14·9 10·6
30	10 37·5	10 39·2	10 08·5	3·0 2·1	9·0 6·4	15·0 10·6
31	10 37·8	10 39·5	10 08·7	3·1 2·2	9·1 6·4	15·1 10·7
32	10 38·0	10 39·7	10 08·9	3·2 2·3	9·2 6·5	15·2 10·8
33	10 38·3	10 40·0	10 09·2	3·3 2·3	9·3 6·6	15·3 10·8
34	10 38·5	10 40·2	10 09·4	3·4 2·4	9·4 6·7	15·4 10·9
35	10 38·8	10 40·5	10 09·7	3·5 2·5	9·5 6·7	15·5 11·0
36	10 39·0	10 40·7	10 09·9	3·6 2·6	9·6 6·8	15·6 11·1
37	10 39·3	10 41·0	10 10·1	3·7 2·6	9·7 6·9	15·7 11·1
38	10 39·5	10 41·3	10 10·4	3·8 2·7	9·8 6·9	15·8 11·2
39	10 39·8	10 41·5	10 10·6	3·9 2·8	9·9 7·0	15·9 11·3
40	10 40·0	10 41·8	10 10·8	4·0 2·8	10·0 7·1	16·0 11·3
41	10 40·3	10 42·0	10 11·1	4·1 2·9	10·1 7·2	16·1 11·4
42	10 40·5	10 42·3	10 11·3	4·2 3·0	10·2 7·2	16·2 11·5
43	10 40·8	10 42·5	10 11·6	4·3 3·0	10·3 7·3	16·3 11·5
44	10 41·0	10 42·8	10 11·8	4·4 3·1	10·4 7·4	16·4 11·6
45	10 41·3	10 43·0	10 12·0	4·5 3·2	10·5 7·4	16·5 11·7
46	10 41·5	10 43·3	10 12·3	4·6 3·3	10·6 7·5	16·6 12·0
47	10 41·8	10 43·5	10 12·5	4·7 3·3	10·7 7·6	16·7 11·8
48	10 42·0	10 43·8	10 12·8	4·8 3·4	10·8 7·7	16·8 11·9
49	10 42·3	10 44·0	10 13·0	4·9 3·5	10·9 7·7	16·9 12·0
50	10 42·5	10 44·3	10 13·2	5·0 3·5	11·0 7·8	17·0 12·0
51	10 42·8	10 44·5	10 13·5	5·1 3·6	11·1 7·9	17·1 12·1
52	10 43·0	10 44·8	10 13·7	5·2 3·7	11·2 7·9	17·2 12·2
53	10 43·3	10 45·0	10 13·9	5·3 3·8	11·3 8·0	17·3 12·3
54	10 43·5	10 45·3	10 14·2	5·4 3·8	11·4 8·1	17·4 12·3
55	10 43·8	10 45·5	10 14·4	5·5 3·9	11·5 8·1	17·5 12·4
56	10 44·0	10 45·8	10 14·7	5·6 4·0	11·6 8·2	17·6 12·5
57	10 44·3	10 46·0	10 14·9	5·7 4·0	11·7 8·3	17·7 12·5
58	10 44·5	10 46·3	10 15·1	5·8 4·1	11·8 8·4	17·8 12·6
59	10 44·8	10 46·5	10 15·4	5·9 4·2	11·9 8·4	17·9 12·7
60	10 45·0	10 46·8	10 15·6	6·0 4·3	12·0 8·5	18·0 12·8

43ˢ	SUN PLANETS	ARIES	MOON	v or d / Corrⁿ	v or d / Corrⁿ	v or d / Corrⁿ
00	10 45·0	10 46·8	10 15·6	0·0 0·0	6·0 4·4	12·0 8·7
01	10 45·3	10 47·0	10 15·9	0·1 0·1	6·1 4·4	12·1 8·8
02	10 45·5	10 47·3	10 16·1	0·2 0·1	6·2 4·5	12·2 8·8
03	10 45·8	10 47·5	10 16·3	0·3 0·2	6·3 4·6	12·3 8·9
04	10 46·0	10 47·8	10 16·6	0·4 0·3	6·4 4·6	12·4 9·0
05	10 46·3	10 48·0	10 16·8	0·5 0·4	6·5 4·7	12·5 9·1
06	10 46·5	10 48·3	10 17·0	0·6 0·4	6·6 4·8	12·6 9·1
07	10 46·8	10 48·5	10 17·3	0·7 0·5	6·7 4·9	12·7 9·2
08	10 47·0	10 48·8	10 17·5	0·8 0·6	6·8 4·9	12·8 9·3
09	10 47·3	10 49·0	10 17·8	0·9 0·7	6·9 5·0	12·9 9·4
10	10 47·5	10 49·3	10 18·0	1·0 0·7	7·0 5·1	13·0 9·4
11	10 47·8	10 49·5	10 18·2	1·1 0·8	7·1 5·1	13·1 9·5
12	10 48·0	10 49·8	10 18·5	1·2 0·9	7·2 5·2	13·2 9·6
13	10 48·3	10 50·0	10 18·7	1·3 0·9	7·3 5·3	13·3 9·6
14	10 48·5	10 50·3	10 19·0	1·4 1·0	7·4 5·4	13·4 9·7
15	10 48·8	10 50·5	10 19·2	1·5 1·1	7·5 5·4	13·5 9·8
16	10 49·0	10 50·8	10 19·4	1·6 1·2	7·6 5·5	13·6 9·9
17	10 49·3	10 51·0	10 19·7	1·7 1·2	7·7 5·6	13·7 9·9
18	10 49·5	10 51·3	10 19·9	1·8 1·3	7·8 5·7	13·8 10·0
19	10 49·8	10 51·5	10 20·2	1·9 1·4	7·9 5·7	13·9 10·1
20	10 50·0	10 51·8	10 20·4	2·0 1·5	8·0 5·8	14·0 10·2
21	10 50·3	10 52·0	10 20·6	2·1 1·5	8·1 5·9	14·1 10·2
22	10 50·5	10 52·3	10 20·9	2·2 1·6	8·2 5·9	14·2 10·3
23	10 50·8	10 52·5	10 21·1	2·3 1·7	8·3 6·0	14·3 10·4
24	10 51·0	10 52·8	10 21·3	2·4 1·7	8·4 6·1	14·4 10·4
25	10 51·3	10 53·0	10 21·6	2·5 1·8	8·5 6·2	14·5 10·5
26	10 51·5	10 53·3	10 21·8	2·6 1·9	8·6 6·2	14·6 10·6
27	10 51·8	10 53·5	10 22·1	2·7 2·0	8·7 6·3	14·7 10·7
28	10 52·0	10 53·8	10 22·3	2·8 2·0	8·8 6·4	14·8 10·7
29	10 52·3	10 54·0	10 22·5	2·9 2·1	8·9 6·5	14·9 10·8
30	10 52·5	10 54·3	10 22·8	3·0 2·2	9·0 6·5	15·0 10·9
31	10 52·8	10 54·5	10 23·0	3·1 2·2	9·1 6·6	15·1 10·9
32	10 53·0	10 54·8	10 23·3	3·2 2·3	9·2 6·7	15·2 11·0
33	10 53·3	10 55·0	10 23·5	3·3 2·4	9·3 6·7	15·3 11·1
34	10 53·5	10 55·3	10 23·7	3·4 2·5	9·4 6·8	15·4 11·2
35	10 53·8	10 55·5	10 24·0	3·5 2·5	9·5 6·9	15·5 11·2
36	10 54·0	10 55·8	10 24·2	3·6 2·6	9·6 7·0	15·6 11·3
37	10 54·3	10 56·0	10 24·4	3·7 2·7	9·7 7·0	15·7 11·4
38	10 54·5	10 56·3	10 24·7	3·8 2·8	9·8 7·1	15·8 11·5
39	10 54·8	10 56·5	10 24·9	3·9 2·8	9·9 7·2	15·9 11·5
40	10 55·0	10 56·8	10 25·2	4·0 2·9	10·0 7·3	16·0 11·6
41	10 55·3	10 57·0	10 25·4	4·1 3·0	10·1 7·3	16·1 11·7
42	10 55·5	10 57·3	10 25·6	4·2 3·0	10·2 7·4	16·2 11·7
43	10 55·8	10 57·5	10 25·9	4·3 3·1	10·3 7·5	16·3 11·8
44	10 56·0	10 57·8	10 26·1	4·4 3·2	10·4 7·5	16·4 11·9
45	10 56·3	10 58·0	10 26·4	4·5 3·3	10·5 7·6	16·5 12·0
46	10 56·5	10 58·3	10 26·6	4·6 3·3	10·6 7·7	16·6 12·0
47	10 56·8	10 58·5	10 26·8	4·7 3·4	10·7 7·8	16·7 12·1
48	10 57·0	10 58·8	10 27·1	4·8 3·5	10·8 7·8	16·8 12·2
49	10 57·3	10 59·0	10 27·3	4·9 3·6	10·9 7·9	16·9 12·3
50	10 57·5	10 59·3	10 27·5	5·0 3·6	11·0 8·0	17·0 12·3
51	10 57·8	10 59·6	10 27·8	5·1 3·7	11·1 8·0	17·1 12·4
52	10 58·0	10 59·8	10 28·0	5·2 3·8	11·2 8·1	17·2 12·5
53	10 58·3	11 00·1	10 28·3	5·3 3·8	11·3 8·2	17·3 12·5
54	10 58·5	11 00·3	10 28·5	5·4 3·9	11·4 8·3	17·4 12·6
55	10 58·8	11 00·6	10 28·7	5·5 4·0	11·5 8·3	17·5 12·7
56	10 59·0	11 00·8	10 29·0	5·6 4·1	11·6 8·4	17·6 12·8
57	10 59·3	11 01·1	10 29·2	5·7 4·1	11·7 8·5	17·7 12·8
58	10 59·5	11 01·3	10 29·5	5·8 4·2	11·8 8·6	17·8 12·9
59	10 59·8	11 01·6	10 29·7	5·9 4·3	11·9 8·6	17·9 13·0
60	11 00·0	11 01·8	10 29·9	6·0 4·4	12·0 8·7	18·0 13·1

26NVM033

Figure 9-2.—*Nautical Almanac* Increments and Corrections page.

Azimuth of the Sun, Continued

Look at the left-hand column of the stip form below. Notice that you'll find values for Dec. Inc/Z Diff, Lat Inc/Z Diff, and LHA Inc/Z Diff. This is where we enter the leftover values from our whole degrees of DR Lat, Declination, and LHA. To do this, we must convert our leftover values into tenths of degrees by dividing each by 60 and rounding to the closest tenth of a degree. Finding Z Diff is a matter of inspecting Pub 229 (see figs. 9-3 and 9-4) in the following manner:

For Dec Inc/Z Diff note the values for the whole degree of dec that you entered the table with and the next high dec, then find the difference. Here are the values for our example problem: Dec 19° Z = 129.1 Dec 20° Z = 129.8. The difference between the values is 0.7. Since the value is increasing between 19° and 20°, we assign it a positive value (+).

Repeat the same procedure for finding Z Diff for Latitude and LHA. In other words, compare lat. 33° and lat 34°. Then compare LHA 51° and 52°.

OPNAV 3130/ Azimuth by 229	ACTION	Completed Strip Form
Tab Z	Enter Pub 229 with entering arguments of Lat 33°, LHA 51°, and Dee 19°. Make sure that you enter on the portion of the page that indicates **LATITUDE CONTRARY TO DECLINATION.** Follow 19° of Dee across the page to where it falls under the 33° Latitude column and record the value for Tab Z.	129.1
Dec Inc/Z Diff	Dec. Inc (left) = 31.6' + 60 which = .53 rounded to 0.5. Compares Z's for Z Diff.	0.5 / + 0.7
Dec Corr	Multiply Dee Inc by Z Diff.	+ 0.35
Lat Inc/Z Diff	Lat Inc (left) = 37.0' + 60 which = .62 rounded to 0.6. Compares Z's for Z Diff.	0.6 / + 0.3
Lat Corr	Multiply Lat Inc by Z Diff.	+ 0.18
LHA Inc/Z Diff	LHA Inc (left) = 53.4' + 60 which = .89 rounded to 0.9. Compares Z's for Z Diff.	0.9 / - 0.7
LHA Corr	Multiply LHA Inc by 2 Diff.	- 0.63
Dec Corr	Drop the Dec Corr Down.	+ 0.35
Lat Corr	Drop the Lat Corr Down.	+ 0.18
Total corr	Add the LHA, Dec, and Lat Corr.	- 0.10

We have now accounted for our leftover values and now can find the Exact Z.

Azimuth of the Sun, Continued

LATITUDE **CONTRARY** NAME TO DECLINATION   **L.H.A. 51°, 309°**

	30°	31°	32°	33°	34°	35°	36°	37°	
Dec.	Hc d Z	Hc d Z	Hc d Z	Hc d Z	Hc d Z	Hc d Z	Hc d Z	Hc d Z	**Dec.**

(Tabular azimuth/altitude data — dense numeric tables for latitudes 30° through 37°.)

30°	31°	32°	33°	34°	35°	36°	37°

S. Lat $\begin{cases} \text{L.H.A. greater than } 180° & Zn = 180° - Z \\ \text{L.H.A. less than } 180° & Zn = 180° + Z \end{cases}$ LATITUDE **SAME** NAME AS DECLINATION   **L.H.A. 129°, 231**

26NVM034

Figure 9-3.—Pub 229 sample page.

9-8

Azimuth of the Sun, Continued

LATITUDE CONTRARY NAME TO DECLINATION **L.H.A. 52°, 308°**

Dec.	30° Hc d Z	31° Hc d Z	32° Hc d Z	33° Hc d Z	34° Hc d Z	35° Hc d Z	36° Hc d Z	37° Hc d Z	Dec.
0	32 13.2 35.6 111.3	31 51.1 36.6 111.9	31 28.4 37.6 112.5	31 05.2 38.3 113.1	30 41.5 39.2 113.6	30 17.2 40.0 114.1	29 52.4 40.8 114.7	29 27.1 41.6 115.2	0
1	31 37.6 36.1 112.3	31 14.5 37.0 112.8	30 51.0 37.9 113.4	30 26.9 38.7 113.9	30 02.3 39.6 114.5	29 37.2 40.4 115.0	29 11.6 41.2 115.5	28 45.5 41.9 116.0	1
2	31 01.5 36.5 113.2	30 37.5 37.3 113.8	30 13.1 38.2 114.3	29 48.2 39.1 114.8	29 22.7 39.8 115.3	28 56.8 40.7 115.8	28 30.4 41.4 116.3	28 03.6 42.2 116.8	2
3	30 25.0 36.9 114.1	30 00.2 37.7 114.7	29 34.9 38.5 115.2	29 09.1 39.4 115.7	28 42.9 40.2 116.2	28 16.1 40.9 116.7	27 49.0 41.8 117.2	27 21.4 42.5 117.6	3
4	29 48.1 37.3 115.1	29 22.5 38.1 115.6	28 56.3 38.9 116.1	28 29.7 39.7 116.6	28 02.7 40.5 117.0	27 35.2 41.3 117.5	27 07.2 42.0 118.0	26 38.9 42.7 118.4	4
5	29 10.9 37.6 116.0	28 44.4 38.5 116.5	28 17.4 39.2 116.9	27 50.0 40.0 117.4	27 22.2 40.8 117.9	26 53.9 41.5 118.3	26 25.2 42.2 118.8	25 56.2 43.0 119.2	5
6	28 33.3 38.0 116.8	28 05.9 38.7 117.3	27 38.2 39.6 117.8	27 10.0 40.3 118.3	26 41.4 41.1 118.7	26 12.4 41.8 119.1	25 43.0 42.6 119.6	25 13.2 43.2 120.0	6
7	27 55.3 38.3 117.7	27 27.2 39.1 118.2	26 58.6 39.8 118.6	26 29.7 40.6 119.1	26 00.3 41.3 119.5	25 30.6 42.1 119.9	25 00.4 42.7 120.3	24 30.0 43.5 120.7	7
8	27 17.0 38.5 118.6	26 48.1 39.3 119.0	26 18.8 40.1 119.5	25 49.1 40.9 119.9	25 19.0 41.6 120.3	24 48.5 42.3 120.7	24 17.7 43.0 121.1	23 46.5 43.7 121.5	8
9	26 38.5 38.9 119.5	26 08.8 39.7 119.9	25 38.7 40.4 120.3	25 08.2 41.1 120.7	24 37.4 41.9 121.1	24 06.2 42.5 121.5	23 34.7 43.2 121.9	23 02.8 43.8 122.2	9
10	25 59.6 39.2 120.3	25 29.1 40.0 120.7	24 58.3 40.7 121.1	24 27.1 41.4 121.5	23 55.5 42.0 121.9	23 23.7 42.8 122.3	22 51.5 43.5 122.6	22 19.0 44.1 123.0	10
11	25 20.4 39.5 121.1	24 49.1 40.2 121.5	24 17.6 40.9 121.9	23 45.7 41.6 122.3	23 13.5 42.4 122.7	22 40.9 43.0 123.0	22 08.0 43.6 123.4	21 34.9 44.3 123.7	11
12	24 40.9 39.8 122.0	24 08.9 40.4 122.4	23 36.7 41.2 122.7	23 04.1 41.9 123.1	22 31.1 42.5 123.4	21 57.9 43.2 123.8	21 24.4 43.8 124.1	20 50.6 44.4 124.4	12
13	24 01.1 40.0 122.8	23 28.5 40.7 123.2	22 55.5 41.4 123.5	22 22.2 42.1 123.9	21 48.6 42.7 124.2	21 14.7 43.3 124.5	20 40.6 44.0 124.8	20 06.2 44.5 125.2	13
14	23 21.1 40.2 123.6	22 47.8 41.0 124.0	22 14.1 41.6 124.3	21 40.1 42.3 124.6	21 05.9 43.0 125.0	20 31.4 43.6 125.3	19 56.6 44.2 125.6	19 21.6 44.8 125.9	14
15	22 40.9 40.5 124.4	22 06.8 41.2 124.8	21 32.4 41.9 125.1	20 57.8 42.5 125.4	20 22.9 43.1 125.7	19 47.8 43.7 126.0	19 12.4 44.3 126.3	18 36.8 45.0 126.6	15
16	22 00.4 40.8 125.2	21 25.6 41.4 125.5	20 50.6 42.0 125.9	20 15.3 42.6 126.2	19 39.8 43.3 126.4	19 04.1 43.9 126.7	18 28.1 44.5 127.0	17 51.8 45.0 127.3	16
17	21 19.6 40.9 126.0	20 44.2 41.6 126.3	20 08.6 42.3 126.6	19 32.7 42.9 126.9	18 56.5 43.4 127.2	18 20.2 44.1 127.4	17 43.6 44.7 127.7	17 06.8 45.3 128.0	17
18	20 38.7 41.2 126.8	20 02.6 41.8 127.1	19 26.3 42.4 127.4	18 49.8 43.0 127.6	18 13.1 43.7 127.9	17 36.1 44.2 128.2	16 58.9 44.8 128.5	16 21.5 45.3 128.6	18
19	19 57.5 41.3 127.6	19 20.8 41.9 127.8	18 43.9 42.6 128.1	18 06.8 43.2 128.4	17 29.4 43.8 128.6	16 51.9 44.4 128.9	16 14.1 44.9 129.1	15 36.2 45.5 129.3	19
20	19 16.2 41.6 128.3	18 38.9 42.2 128.6	18 01.3 42.8 128.9	17 23.6 43.4 129.1	16 45.6 43.9 129.3	16 07.5 44.5 129.6	15 29.2 45.1 129.8	14 50.7 45.6 130.0	20
21	18 34.6 41.7 129.1	17 56.7 42.3 129.3	17 18.5 42.9 129.6	16 40.2 43.5 129.8	16 01.7 44.1 130.1	15 23.0 44.6 130.3	14 44.1 45.2 130.5	14 05.1 45.7 130.7	21
22	17 52.9 41.9 129.9	17 14.4 42.5 130.1	16 35.6 43.1 130.3	15 56.7 43.7 130.5	15 17.6 44.2 130.8	14 38.4 44.8 131.0	13 58.9 45.2 131.2	13 19.4 45.9 131.3	22
23	17 11.0 42.1 130.6	16 31.9 42.7 130.8	15 52.5 43.2 131.1	15 13.0 43.7 131.3	14 33.4 44.3 131.5	13 53.6 44.9 131.6	13 13.7 45.4 131.8	12 33.6 45.9 132.0	23

	30°	31°	32°	33°	34°	35°	36°	37°	
36	7 54.0 43.5 139.9	7 08.1 44.0 140.0	6 22.1 44.4 140.1	5 36.0 44.9 140.2	4 49.9 45.3 140.2	4 03.8 45.7 140.3	3 17.7 46.2 140.3	2 31.5 46.6 140.3	36
37	7 10.5 43.6 140.6	6 24.1 44.0 140.7	5 37.7 44.5 140.8	4 51.2 45.0 140.8	4 04.6 45.3 140.9	3 18.1 45.8 140.9	2 31.5 46.3 141.0	1 44.9 46.7 141.0	37
38	6 26.9 43.6 141.3	5 40.1 44.1 141.4	4 53.2 44.5 141.4	4 06.2 44.9 141.5	3 19.3 45.4 141.5	2 32.3 45.8 141.6	1 45.3 46.3 141.6	0 58.2 46.6 141.6	38
39	5 43.3 43.7 142.0	4 56.0 44.1 142.1	4 08.7 44.6 142.1	3 21.3 45.0 142.2	2 33.9 45.4 142.2	1 46.5 45.8 142.2	0 59.0 46.3 142.2	0 11.6 46.6 142.2	39
40	4 59.6 43.7 142.7	4 11.9 44.2 142.8	3 24.1 44.6 142.8	2 36.3 45.0 142.8	1 48.5 45.4 142.8	1 00.7 45.9 142.9	0 12.8 46.2 142.9	0 35.0 —.— 37.1	40
41	4 15.9 43.8 143.4	3 27.7 44.2 143.4	2 39.5 44.6 143.5	1 51.3 45.0 143.5	1 03.1 45.5 143.5	0 14.8 45.8 143.5	0 33.4 —.— 36.5	1 21.6 46.6 36.5	41
42	3 32.1 43.8 144.1	2 43.5 44.2 144.1	1 55.9 44.6 144.1	1 06.3 45.0 144.1	0 17.6 45.4 144.2	0 31.0 —.— 35.8	1 19.6 46.2 35.9	2 06.2 46.6 35.9	42
43	2 48.3 43.8 144.8	1 59.3 44.2 144.8	1 10.3 44.6 144.8	0 21.3 45.1 144.8	0 27.8 —.— 35.2	1 16.8 45.8 35.2	2 05.8 46.2 35.2	2 54.8 46.6 35.2	43
44	2 04.5 43.8 145.4	1 15.1 44.3 145.5	0 25.7 44.7 145.5	0 23.8 —.— 34.5	1 13.2 45.4 34.5	2 02.6 45.8 34.6	2 52.0 46.2 34.6	3 41.4 46.6 34.6	44
45	1 20.7 43.9 146.1	0 30.8 44.2 146.1	0 19.0 44.4 33.9	1 08.8 45.0 33.9	1 58.6 45.4 33.9	2 48.4 45.8 33.9	3 38.2 46.2 33.9	4 28.0 46.5 34.0	45
46	0 36.8 43.9 146.8	0 13.4 44.2 33.2	1 03.6 44.6 33.2	1 53.8 45.0 33.2	2 44.0 45.4 33.2	3 34.2 45.7 33.3	4 24.4 46.1 33.3	5 14.5 46.5 33.3	46
47	0 07.0 43.9 32.5	0 56.7 44.3 32.5	1 48.2 44.5 32.5	2 38.8 45.0 32.5	3 29.4 45.3 32.6	4 19.9 45.8 32.6	5 10.5 46.0 32.7	6 01.0 46.4 32.7	47
48	0 50.9 43.9 31.8	1 41.9 44.2 31.8	2 32.8 44.6 31.9	3 23.8 45.0 31.9	4 14.7 45.3 31.9	5 05.7 45.6 32.0	5 56.5 46.1 32.0	6 47.4 46.4 32.1	48
49	1 34.8 43.9 31.1	2 26.1 44.2 31.2	3 17.4 44.6 31.2	4 08.8 44.9 31.2	5 00.1 45.2 31.3	5 51.3 45.7 31.3	6 42.6 46.0 31.4	7 33.8 46.1 31.4	49
50	2 18.6 43.8 30.5	3 10.3 44.2 30.5	4 02.0 44.5 30.5	4 53.7 44.9 30.6	5 45.3 45.2 30.6	6 37.0 45.5 30.7	7 28.6 45.9 30.7	8 20.1 46.3 30.8	50
51	3 02.4 43.8 29.8	3 54.5 44.1 29.8	4 46.5 44.5 29.8	5 38.6 44.8 29.9	6 30.6 45.1 29.9	7 22.5 45.6 30.0	8 14.5 45.8 30.1	9 06.4 46.2 30.1	51
52	3 46.2 43.7 29.1	4 38.6 44.1 29.1	5 31.0 44.5 29.2	6 23.4 44.7 29.2	7 15.7 45.0 29.3	8 08.1 45.4 29.3	9 00.3 45.8 29.4	9 52.6 46.1 29.5	52
53	4 29.9 43.8 28.4	5 22.7 44.1 28.4	6 15.5 44.3 28.5	7 08.2 44.7 28.6	8 00.9 45.0 28.6	8 53.5 45.4 28.7	9 46.1 45.7 28.8	10 38.7 46.0 28.9	53

	30°	31°	32°	33°	34°	35°	36°	37°	
81	24 13.9 39.7 7.8	25 13.4 39.8 7.8	26 12.8 39.9 7.9	27 12.2 40.0 8.0	28 11.7 40.1 8.0	29 11.1 40.2 8.1	30 10.5 40.3 8.2	31 09.8 40.5 8.3	81
82	24 53.6 39.4 6.9	25 53.2 39.4 7.0	26 52.7 39.6 7.1	27 52.2 39.7 7.1	28 51.8 39.8 7.2	29 51.3 39.9 7.3	30 50.8 40.0 7.3	31 50.3 40.1 7.4	82
83	25 33.0 39.1 6.1	26 32.6 39.2 6.2	27 32.3 39.3 6.2	28 31.9 39.4 6.3	29 31.6 39.4 6.4	30 31.2 39.6 6.4	31 30.8 39.7 6.5	32 30.4 39.8 6.5	83
84	26 12.1 38.8 5.3	27 11.8 38.9 5.3	28 11.6 38.9 5.4	29 11.3 39.0 5.4	30 11.0 39.2 5.5	31 10.8 39.2 5.5	32 10.5 39.3 5.6	33 10.2 39.4 5.6	84
85	26 50.9 38.5 4.4	27 50.7 38.6 4.5	28 50.5 38.6 4.5	29 50.3 38.7 4.5	30 50.2 38.7 4.5	31 50.0 38.8 4.6	32 49.8 38.8 4.7	33 49.6 38.9 4.7	85
86	27 29.4 38.2 3.6	28 29.3 38.2 3.6	29 29.1 38.3 3.6	30 29.0 38.4 3.7	31 28.9 38.4 3.7	32 28.8 38.4 3.7	33 28.6 38.5 3.8	34 28.5 38.6 3.8	86
87	28 07.6 37.8 2.7	29 07.5 37.9 2.7	30 07.4 37.9 2.7	31 07.4 37.9 2.7	32 07.3 38.0 2.8	33 07.2 38.0 2.8	34 07.1 38.0 2.9	35 07.1 38.1 2.9	87
88	28 45.4 37.5 1.8	29 45.4 37.5 1.8	30 45.3 37.6 1.8	31 45.3 37.6 1.8	32 45.3 37.5 1.9	33 45.2 37.6 1.9	34 45.2 37.6 1.9	35 45.2 37.6 1.9	88
89	29 22.9 37.1 0.9	30 22.9 37.1 0.9	31 22.9 37.1 0.9	32 22.9 37.1 0.9	33 22.9 37.2 0.9	34 22.8 37.2 0.9	35 22.8 37.2 0.9	36 22.8 37.2 1.0	89
90	30 00.0 36.7 0.0	31 00.0 36.7 0.0	32 00.0 36.7 0.0	33 00.0 36.7 0.0	34 00.0 36.7 0.0	35 00.0 36.7 0.0	36 00.0 36.7 0.0	37 00.0 36.7 0.0	90

	30°	31°	32°	33°	34°	35°	36°	37°	

S Lat { LHA greater than 180° ... Zn = 180° − Z / LHA less than 180° ... Zn = 180° + Z }

LATITUDE SAME NAME AS DECLINATION **L.H.A. 128°, 232°**

26NVM035

Figure 9-4.—Pub 229 next higher LHA to find Z Diff.

9-9

Tab Z	Drop the value from Tab Z.	129.1
Exact Z (-360)	Apply the Total Corr to Tab Z (- 0.10).	129.0
Exact Zn	On each page of Pub 229 are small notes that state: In N. Lat. if LHA is **Greater than 180 then Zn= Z** 　　　　if LHA is **Less than 180 then Zn= 360-Z** In S. Lat. if LHA is **Greater than 180 then Zn= 180-Z** 　　　　if LHA is **Less than 180 then Zn= 180+Z** Our Lat is N. and LHA is **less than 180,** therefore Zn=360 - 129 or 231°.	231.0
Gyro Bearing	Enter the gyro bearing from the observation.	231.6
Gyro Error	Find the difference between Exact Zn and the gyro bearing and name the error. If the gyro bearing is less than the Exact Zn, the error is easterly, if more than Exact Zn, it's westerly. Use this memory aid: Gyro least - error east, Gyro best - error west.	0.6 West

We have now used the Sun to find the error on our gyrocompass. As stated before, a greater degree of accuracy can be obtained by making several observations and then working the solutions and averaging the results. This may seem a bit tedious, however, you may work all observations at once. This is easily accomplished by entering data in the strip form in stages.

Try this method. First enter GMT DR Lat, DR Long, GHA, Dec, and d#. Next find Incements (m/s), LHA, and True Dec. Now find your leftover values for Dee Inc, Lat Inc, and LHA Inc and enter Pub 229.

Once you have completed the solutions for all obsvervations, you can average the results. Here's an example:

Error 1 = .6 W Error 2 = .5 W Error 3 = .7 W for a total of 1.8 ÷ 3 = .6 W

Azimuth by Polaris

Azimuth by Polaris

Polaris (the North Star) is always within about 2° of true north. The true azimuth of Polaris is tabulated in the *Nautical Almanac* in the Polaris Tables for northern latitudes up to 65°.

Gathering Information: The entering arguments for the Polaris Tables are the LHA of Aries (GHA of Aries plus east longitude or minus west longitude) and latitude (at intervals of 5°, 10° or 20°). An extract from the *Nautical Almanac* Polaris azimuth table, which appears at the foot of the Polaris Tables, is shown in figure 9-5. As you can see, the interpolation can be done by visual inspection of the appropriate LHA and latitude.

The normal use of Polaris for obtaining compass error is when your ship is in the lower northern latitudes. This allows you to take a bearing on Polaris using the telescopic alidade. Since the computation and interpolation of azimuth by Polaris are relatively simple, we will not go into step-by-step procedures in this text.

POLARIS (POLE STAR) TABLES, 1983
FOR DETERMINING LATITUDE FROM SEXTANT ALTITUDE AND FOR AZIMUTH

275

L.H.A. ARIES	120°–129°	130°–139°	140°–149°	150°–159°	160°–169°	170°–179°	180°–189°	190°–199°	200°–209°	210°–219°	220°–229°	230°–239°
Lat.						AZIMUTH						
°	°	°	°	°	°	°	°	°	°	°	°	°
0	359·2	359·2	359·2	359·3	359·4	359·5	359·6	359·7	359·9	0·0	0·2	0·3
20	359·1	359·2	359·2	359·3	359·4	359·5	359·6	359·7	359·9	0·0	0·2	0·3
40	358·9	359·0	359·0	359·1	359·2	359·3	359·5	359·7	359·8	0·0	0·2	0·4
50	358·7	358·8	358·8	358·9	359·1	359·2	359·4	359·6	359·8	0·0	0·2	0·5
55	358·6	358·6	358·7	358·8	359·0	359·1	359·3	359·6	359·8	0·0	0·3	0·5
60	358·4	358·4	358·5	358·6	358·8	359·0	359·2	359·5	359·8	0·0	0·3	0·6
65	358·1	358·1	358·2	358·4	358·6	358·8	359·1	359·4	359·7	0·0	0·4	0·7

26NVM036

Figure 9-5.—Extract from the *Nautical Almanac* Polaris Tables.

Amplitude of the Sun

Amplitude

An amplitude of the Sun or other celestial body can be used to determine gyro error. An amplitude (A) is the arc of the horizon between the prime vertical circle (the vertical circle through the east end west points of the horizon) and the observed body. The prime vertical circle may be true or magnetic depending upon which east or west points are involved. If the body is observed when its center is on the celestial horizon, the amplitude can be taken directly from table 27 of *Bowditch,* Volume II.

Horizions

The celestial horizon differs from the one you see (the visible horizon) because it runs through the center of Earth. There are a lot of computations that must be done to determine the celestial horizon of a body, but for now we will just say that it is the horizon that a navigator uses for all celestial computations.

When the center of the Sun is on the celestial horizon, its lower limb (lower edge) is about two-thirds of the diameter of the Sun above the visible horizon. When the center of the Moon is on the celestial horizon, its upper limb (upper edge) is on the visible horizon.

Figure 9-6 shows the relationship of the visible horizon to the celestial horizon. When planets and stars are on the celestial horizon, they are a little more than one Sun diameter above the visible horizon.
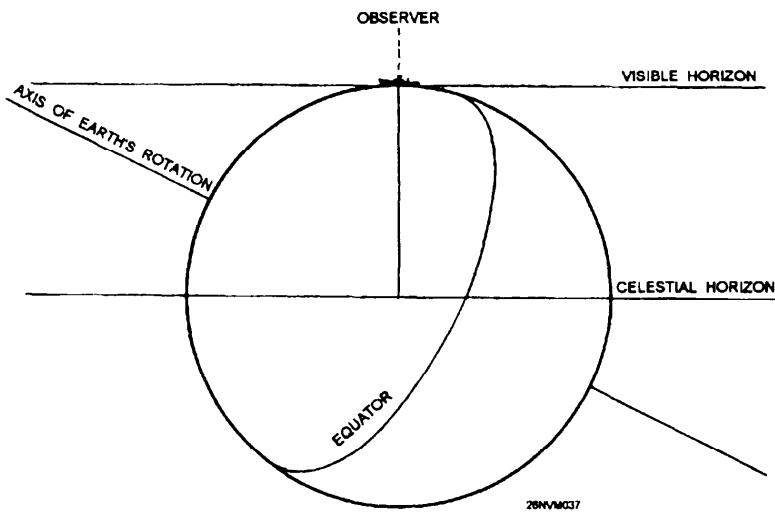
Figure 9-6.—The visible and celestial horizons.

Amplitude of the Sun, Continued

Labeling the Amplitude

The amplitude of a body is given the prefix E (east) if the body is rising and the prefix W (west) if the body is setting. Additionally, the amplitude of a body is given the suffix N (north) if the body has northerly declination and the suffix S (south) if it has southerly declination.

Finding Amplitude of the Sun Using the Celestial Horizion

As discussed above, the amplitude of a body can be taken directly from table 27 of *Bowditch,* Volume II, if the body is observed when its center is on the celestial horizon. Since the Sun is most commonly used for amplitudes, it will be the topic of our discussion.

Gathering Information: To observe the Sun when it is on the celestial horizon, its lower limb must be about two-thirds of the diameter above the visible horizon. You must know the Greenwich mean time (GMT) of your observation to determine the Sun's declination from the right-hand daily pages of the *Nautical Almanac,* your DR Lat. at the time of observation, and the true bearing of the Sun as observed using a telescopic alidade.

Example Problem

The DR latitude of your ship is 51°04.6'N. The declination of the setting Sun was 19°00.4'N. Your true bearing (as observed by a telescopic alidade) to the Sun was 300°.

From this known information, we can use table 27 of *Bowditch* to determine the amplitude.

Figure 9-7 shows an excerpt from table 27. By inspection of figure 9-7, you can see that you must enter the left-hand column with your ship's DR latitude. You can also see that the Sun's declination is listed across the top of the table. Since latitude 51° and declination 19° are closest to our entering values, we determine that the amplitude of the Sun when it is on the celestial horizon is 31.2°. Now that we have the amplitude, what do we do with it? First of all, there are some basic rules that must be applied that relate to our previous discussion of the assigned prefix and suffix of an amplitude. Our amplitude was taken when the Sun was setting, and its declination name is north. Using the rules for labeling the amplitude, we label the amplitude as follows: W 31.2° N. We use W because the Sun is setting and N because the Sun's declination is N.

Amplitude of the Sun, Continued

TABLE 27
Amplitudes

Latitude	Declination													Latitude
	18°0	18°5	19°0	19°5	20°0	20°5	21°0	21°5	22°0	22°5	23°0	23°5	24°0	
0	18.0	18.5	19.0	19.5	20.0	20.5	21.0	21.5	22.0	22.5	23.0	23.5	24.0	0
10	18.3	18.8	19.3	19.8	20.3	20.8	21.3	21.8	22.4	22.9	23.4	23.9	24.4	10
15	18.7	19.2	19.7	20.2	20.7	21.3	21.8	22.3	22.8	23.3	23.9	24.4	24.9	15
20	19.2	19.7	20.3	20.8	21.3	21.9	22.4	23.0	23.5	24.0	24.6	25.1	25.6	20
25	19.9	20.5	21.1	21.6	22.2	22.7	23.3	23.9	24.4	25.0	25.5	26.1	26.7	25
30	20.9	21.5	22.1	22.7	23.3	23.9	24.4	25.0	25.6	26.2	26.8	27.4	28.0	30
32	21.4	22.0	22.6	23.2	23.8	24.4	25.0	25.6	26.2	26.8	27.4	28.0	28.7	32
34	21.9	22.5	23.1	23.7	24.4	25.0	25.6	26.2	26.9	27.5	28.1	28.7	29.4	34
36	22.5	23.1	23.7	24.4	25.0	25.7	26.3	26.9	27.6	28.2	28.9	29.5	30.2	36
38	23.1	23.7	24.4	25.1	25.7	26.4	27.1	27.7	28.4	29.1	29.7	30.4	31.1	38
40	23.8	24.5	25.2	25.8	26.5	27.2	27.9	28.6	29.3	30.0	30.7	31.4	32.1	40
41	24.2	24.9	25.6	26.3	26.9	27.6	28.3	29.1	29.8	30.5	31.2	31.9	32.6	41
42	24.6	25.3	26.0	26.7	27.4	28.1	28.8	29.5	30.3	31.0	31.7	32.5	33.2	42
43	25.0	25.7	26.4	27.2	27.9	28.6	29.3	30.1	30.8	31.6	32.3	33.0	33.8	43
44	25.4	26.2	26.9	27.6	28.4	29.1	29.9	30.6	31.4	32.1	32.9	33.7	34.4	44
45	25.9	26.7	27.4	28.2	28.9	29.7	30.5	31.2	32.0	32.8	33.5	34.3	35.1	45
46	26.4	27.2	27.9	28.7	29.5	30.3	31.1	31.8	32.6	33.4	34.2	35.0	35.8	46
47	26.9	27.7	28.5	29.3	30.1	30.9	31.7	32.5	33.3	34.1	35.0	35.8	36.6	47
48	27.5	28.3	29.1	29.9	30.7	31.6	32.4	33.2	34.0	34.9	35.7	36.6	37.4	48
49	28.1	28.9	29.8	30.6	31.4	32.3	33.1	34.0	34.8	35.7	36.6	37.4	38.3	49
50	28.7	29.6	30.4	31.3	32.1	33.0	33.9	34.8	35.6	36.5	37.4	38.3	39.3	50
51	29.4	30.3	31.2	32.0	32.9	33.8	34.7	35.6	36.5	37.5	38.4	39.3	40.3	51
52	30.1	31.0	31.9	32.8	33.7	34.7	35.6	36.5	37.5	38.4	39.4	40.4	41.3	52
53	30.9	31.8	32.8	33.7	34.6	35.6	36.5	37.5	38.5	39.5	40.5	41.5	42.5	53
54	31.7	32.7	33.6	34.6	35.6	36.6	37.6	38.6	39.6	40.6	41.7	42.7	43.8	54

70.0	64.6	68.1	72.2	77.4	90.0									70.0
70.5	67.8	71.9	77.2	90.0										70.5
71.0	71.7	77.1	90.0											71.0
71.5	76.9	90.0												71.5
72.0	90.0													72.0

26NVM038

Figure 9-7.—Excerpt from table 27.

Amplitude of the Sun, Continued

Finding Amplitude of the Sun Using the Celestial Horizion, continued	With the amplitude properly labeled, we can now follow another set of rules to determine the azimuth.

Rules:

1. Rising Sun with north declination, subtract the amplitude from 090°
2. Rising Sun with south declination, add the amplitude to 090°
3. Setting Sun with north declination, add the amplitude to 270°
4. Setting Sun with south declination, subtract the amplitude from 270°

By following the rules above, our amplitude can now be converted to an azimuth as follows:

W31.2°N + 270° = 301.2°

Our true bearing to the Sun was 300°. Gyro error can be determined as follows:

$$
\begin{array}{l}
301.2° \quad \text{(azimuth)} \\
\underline{300.0° \quad \text{(gyro bearing)}} \\
\quad 1.2 °E \text{ (gyro error)}
\end{array}
$$

We find the name of the error by using our memory aid

Gyro least - error EAST, Gyro best - error WEST.

Finding Amplitude Using the Visible Horizion	If the body is observed when its center is on the visible horizon, a correction from table 28 of *Bowditch,* Volume II, is applied to the value taken from *Bowditch's* table 27. Refer to table 28 for step-by-step instructions.

The Celestial LOP

General Information

You have seen how lines of position, obtained through bearings on terrestrial objects, are used to fix a ship's position in piloting. You know that a line of position (LOP) is a locus of possible positions of the ship. In other words, the ship's position must be somewhere along that line. A fix, by definition, is a relatively accurate determination of latitude and longitude. In practice, this position is the intersection of two or more lines of position; but often it is not the ship's exact position because you can always assume some errors in observation, plotting, and the like.

The celestial navigator must establish lines of position by applying the results of observations of heavenly bodies. A line of position obtained at one time may be used at a later time. All you need to do is move the line parallel to itself, a distance equal to the run of the ship in the interim, and in the same direction as the run. Such a line of position cannot be as accurate as a new line because the amount and direction of its movement can be determined only by the usual DR methods. If two new lines cannot be obtained, however, an old line, advanced and intersected with a new one, may be the only possible way of establishing a fix. Naturally, the distance an old line may be advanced without a substantial loss of accuracy depends on how closely the run can be reckoned.

In celestial navigation, as in piloting, you essentially are trying to establish the intersection of two or more lines of position. A single observation and the resulting LOP is insufficient to obtain a fix.

The most accurate method of obtaining a celestial fix is to take sights on many bodies in a short time. For example, it is quite common to take sights on six or more stars in a period of 15 minutes or less. Taking sights on many bodies allows the observer to identify and throw out LOPS with obvious errors.

Determining the LOP

You might be entitled to complain that much has been said concerning what an LOP tells you, but very little has been told about how you determine it in the first place. We are coming to that part now.

The first item is to take on a heavenly body or bodies and then reduce the sights. Reducing the sights taken gives you the information you need to plot the LOP. The LOPS then gives you the resulting fix.

The Celestial LOP

Determining the LOP, continued — Figure 9-8 illustrates the method used in establishing a single LOP by observing a star. An assumed position (AP) is selected according to certain requirements of convenience in calculating (described later). Observation of a star provides sextant altitude (hs). Sextant altitude is then corrected to obtain observed altitude (Ho). The star's altitude from the assumed position, called the computed altitude (Hc), and its azimuth angle are determined from tables by a procedure you will soon learn. The azimuth angle is then converted to azimuth. After selecting an AP, draw the azimuth through the AP. Along the azimuth, measure off the altitude intercept (difference between the observed altitude and the computed altitude). At the end of this measurement, draw a perpendicular line, which is the LOP. You must know whether altitude intercept (a) should be measured from AP toward the body or from AP measured away from the body. It is helpful to remember the initials Ho MO To, if Ho is more toward. This means that if Ho is greater than Hc measure altitude intercept (a) from AP toward the body. If Hc is greater than Ho measure altitude intercept (b) from AP away from the body.
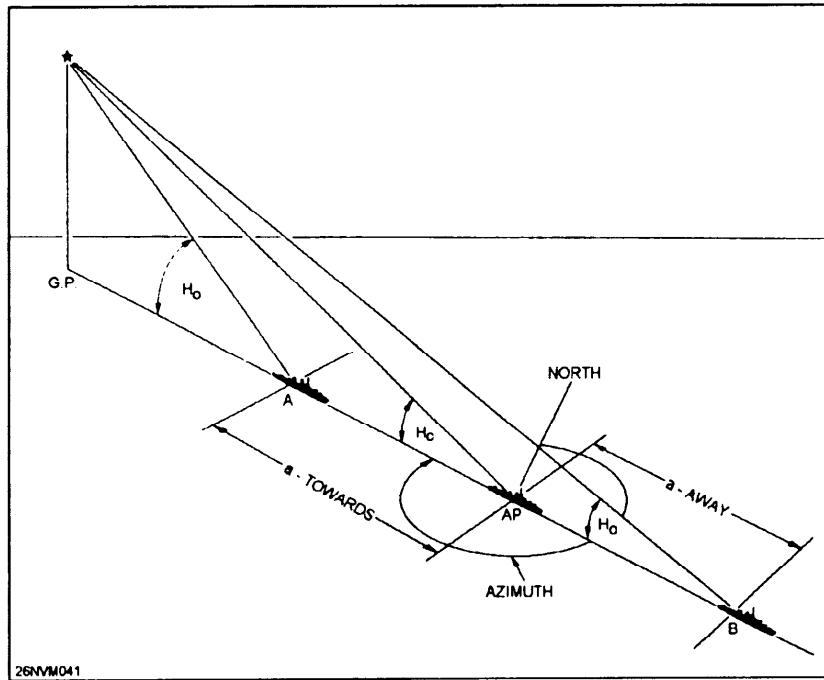
Figure 9-8.—Determining a LOP.

Using the Sextant

General

The sextant is the instrument of chief importance in celestial navigation. It is used to measure the altitude of a heavenly body above the visible horizon. Sextant altitude is corrected for various factors to determine the body's true (or corrected) altitude above the celestial horizon.

Techniques

Here are some techniques commonly used to take sights with the marine sextant. It will always be necessary to find any index error prior to taking sights; refer to chapter 8 to find index error.

Use the following step action table for the general steps to take sights on the Sun. The steps for stars and planets are basically the same, except you would omit steps 2 and 4.

Step	Action
1.	Hold the sextant level with the horizon and determine index error.
2.	**CAUTION: Set shade filters in place now, or eye burns may result.**
3.	Aim the sextant to a point on the horizion directly below the Sun.
4.	<table><tr><td>**IF...**</td><td>**THEN...**</td></tr><tr><td>the Sun is rising</td><td>Move the index arm slowly outward from the 0° position until the Sun's lower limb is just *below* the horizon.</td></tr><tr><td>the Sun is setting</td><td>Move the index arm slowly outward from the 0° position until the Sun's lower limb is just *above* the horizon.</td></tr></table>
5.	Swing the arc. This means to gently move your hand grasping the sextant handle in a small upward arcing motion. Up to the left, then back to the right. You will see the reflected image of the Sun arc back and forth.
6.	Give the recorder a standby to mark (marking the exact time of the sight). Continue swinging the arc while turning the micrometer drum slightly until the lower limb of the Sun touches the horizon. At that exact moment, *mark* the time of the sight and record the sextant altitude.

Altitude Corrections

Altitude Corrections

Of the following five altitude corrections, the first three apply to observations of all celestial bodies. The last two corrections are applicable only when the observed body belongs to the solar system. Figure 9-9 illustrates the correction problem. To obtain the true altitude, you must correct the sextant altitude of any celestial body for:

1. **Index error,** which is the constant instrument error caused by a lack of perfect parallelism between the index mirror and horizon glass when the sextant is set at 0°.

2. **Refraction,** which is the deviation of rays of light from a straight line caused by Earth's atmosphere.

3. **Dip of the horizon,** which is the difference in direction between the visible and celestial horizons caused by the observer's height above the surface.

If the observed body belongs to the solar system, corrections must also be made for:

4. **Parallax,** which is caused by the proximity of bodies of the solar system to Earth, resulting in a difference in altitudes measured from the surface of Earth and from the center of Earth. Such an occurrence is not true of other heavenly bodies whose distance from Earth is considered infinite.

5. **Semidiameter,** which results from the nearness of bodies of the solar system, which makes it necessary to consider the observed bodies as appreciable size instead of as mere points of light; for example, stars. The sextant altitude of such a body is obtained by bringing its disk tangent to the horizon. Semidiameter correction must be applied to find the altitude of the center.

Altitude Corrections, Continued
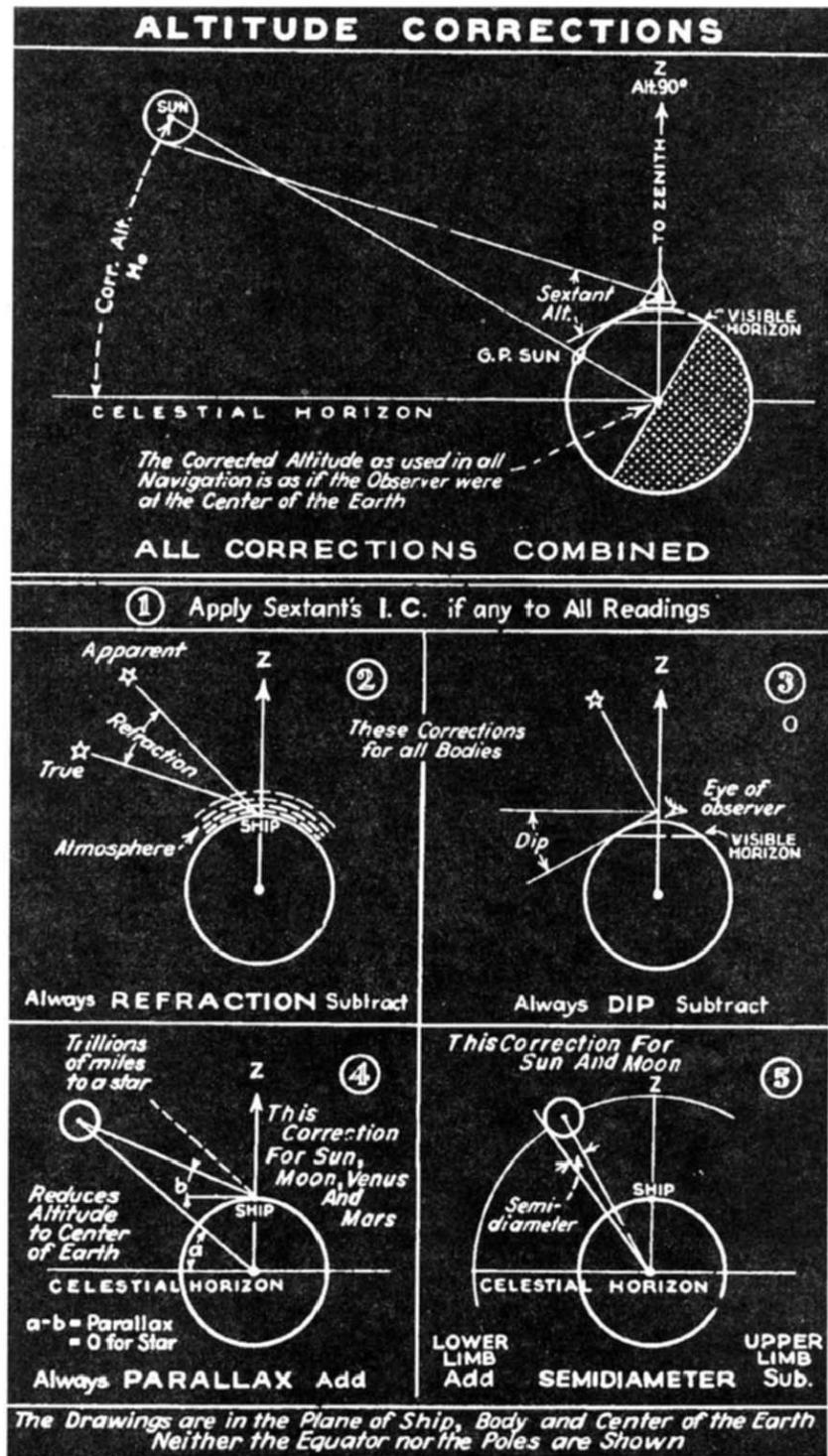
Figure 9-9.—Sextant altitude corrections.

Altitude Corrections, Continued

Corrections Defined	We will explore each altitude correction in detail. Applying altitude corrections is the starting point for reducing sights for any observation.

Name	Description
Index Error	The amount of instrument error in the sextant (covered in chapter 8).
Refraction	Earth is wrapped in a blanket of atmosphere more than 50 miles deep. Density of the atmosphere, like that of the ocean, increases with depth and is greatest at the bottom, next to Earth's surface. Light rays do not follow a straight line when passing through atmosphere of different densities, but are slightly bent into a gentle arc. This phenomenon is called refraction. Refraction is defined as the deviation of light rays from a straight line caused by their passage obliquely through mediums of different density. The measure of refraction is the angular difference between the apparent rays of light from an observed celestial body and its true direction. The effect of refraction is always to make the observed altitude greater than the true altitude. Consequently, refraction correction is always subtracted from the sextant altitude. Since refraction is caused by the oblique passage of rays through the atmosphere, rays from a body in the observer's zenith, intersecting the atmosphere at right angles, are not refracted. Maximum refraction occurs when a body is on the horizon, amounting then to between 34 and 39 minutes of arc. The amount of refractions depends on atmospheric conditions. Density of the atmosphere varies with barometric pressure and temperature. Refraction varies with density and also with the body's altitude. Because refraction varies with atmospheric conditions, and the effect of atmospheric conditions at low altitudes cannot be estimated with complete accuracy, observations of bodies below 10° should be regarded with suspicion. Refraction has no effect on the azimuth of a celestial body because it takes place entirely in the vertical plane of passage of the light rays.
Dip	The higher an observer's position is above the surface of the Earth, the more he/she must lower (or dip) the line of vision to see the horizon. Logically, then, all altitude observations must be corrected for the height of eye. Refer again to figure 9-9, and you will see why a dip correction is always subtracted. Failure to correct for dip from a height of 10 feet will result in an error of 3 miles in a line of position. From the bridge of the average destroyer, the resulting error would be approximately 10 miles.

Altitude Corrections, Continued

Name	Description
Parallax	Parallax is the difference between the altitude of a body, as measured from Earth's center, and its altitude (corrected for refraction and dip) as measured from Earth's surface. Altitude from the center of Earth is bound to be greater than from the surface. Consequently parallax is always a plus correction.
	Parallax increases from 0° for a body directly overhead to a maximum for a body on the horizon. In the latter instance, it is called horizontal parallax (HP). Parallax of the Moon is both extreme and varied because of its changing distance from Earth in its passage through its orbit. Parallax of the Sun is small; parallax of the planets is even smaller. For the stars, parallax is so tiny it is negligible.
Semidiameter	The true altitude of a body is measured to the center of that body. Because the Sun and Moon are of appreciable size, the usual practice is to observe the lower limb. Therefore, semidiameter correction must be added. It follows, then, that if the upper limb of either body is observed, the semidiameter correction is subtractive. Semidiameter correction amounts to about 16 minutes of arc for either the Sun or Moon. Stars are considered as points, and they require no semidiameter correction. When observing a planet, the center of the planet is visually estimated by the observer, so there is never a semidiameter correction.

Remarks   In concluding the subject of altitude corrections, remember that **some tables** for altitude corrections (the *Nautical Almanac,* for example) combine two or more of the corrections for refraction, parallax, and semidiameter.

The correction for height of eye (dip) appears in a separate table for use with all bodies. Index error, which is impossible to include in such tables, should always be determined, recorded, marked plus or minus, and applied before any of the tabulated corrections.

Altitude Corrections, Continued

Strip Forms   The OPNAV Strip Form *3530/30; H.0 229; Nautical Almanac are* used to reduce sights for stars, planets, the Sun, and the Moon. The altitude corrections for each are the same except an additional correction is required for the Moon and planets. Reducing sights using this strip form is a process that can be broken down into the following stages:

Stage	Description
1.	Applying altitude corrections to find Ho (height observed).
2.	Using GMT to find LHA to enter Pub 229 with.
3.	Finding True Dee to enter Pub 229 with.
4.	Entering Pub 229 to find total corrections to apply to Ho to find Hc (height computed) Intercept, and Zn.

Steps to Follow   Use the following table to find Ho for any celestial body. Since we will
to Find Ho   be working several example problems, refer back to this table to find
Ho.

Strip Form Pub 229 Naut Alm	Example problem to find Ho Action	Complete Strip Form Pub 229 Naut Alm
Body	Enter the symbol of the body.	SUN
GMT	Enter the GMT of the actual sight.	09 15 38
IC	Enter the value of the index correction.	- 1.0
D	Enter the dip correction (height of eye) from the inside cover of the *Nautical Almanac.*	- 6.9
Sum	Total the IC and D correction.	- 7.9
hs	Enter the uncorrected sextant altitude from the sight.	25° 46.9'
ha	Apply the sum to hs.	25° 39.0'
Alt Corr	Use ha to enter the altitude correction tables of the *Nautical Almanac.*	+ 14.3'
Add'l Corr Moon Hp/corr	Add any additional corrections for the Moon or planets.	N/A
Ho	Apply altitude and add'l corr to ha.	25° 53.3'

How to Reduce a Sunline Using Pub 229

Gather Information

As with any celestial observation, you must gather data to reduce to an LOP. With a sextant and recorder you will need the following: date/GMT of sight, DR position, sextant altitude (hs), height of eye of the observer, and IC correction.

Procedure

For our example we will use the following:

Date:	31 March 1984	GMT:	09 15 38
Lat:	36° 32.8'N	Long:	018° 10.0' W
hs:	25° 46.9'	IC:	- 1.0
Hgt of Eye:	50 ft		

After applying altitude corrections we have determined Ho = 25° 53.3'.

We can now use the Pub 229 strip form to complete the process of reducing; at this point we have completed stage 1. We can move on to the next stage of finding LHA.

Notice that to find LHA, we follow the same steps as we did for our azimuth of the Sun problem only slightly different. Here's the key difference. We want to arrive at an even number LHA. To do this, we will use an assumed longitude. This step will help us in interpolation later in this problem. There is a catch though; the following rule must be adhered to when finding an assumed longitude.

Rule: The assumed longitude used as an assumed position must be within 30' of the original DR longitude.

Trick of the trade: When finding your assumed longitude, simply drop the minutes of total GHA down, then add the whole degree of longitude that is within 30' of the DR longitude. Look at our example problem where we dropped the 52.2' down from the total GHA. If we were to use the 18° from the original DR long. of 18° 10.0, which would be 18° 52.2' it would be more than 30', so we changed the 18° to 17° and all's well.

Let's begin working our problem on the next page.

OPNAV 3130/30 Pub 229 Naut Alm	ACTION	Completed Strip Form
Ho	Apply altitude corrections to find.	25° 53.3'
GHA(h)	Enter the GHA hour value from the *Nautical Almanac.*	313° 57.7'
Increment (m/s)	Enter the minutes and seconds value from the *Nautical Almanac.*	3° 54.5'
Total GHA	Add GHA(h) and Increments (m/s).	317° 52.2'
v/v corr SHA	ENTER SHA for stars or planets only.	STARS and PLANETS ONLY
a Long (+E, -W) (+ - 360° if needed)	Enter the assumed DR longitude to arrive at an even degree of LHA, add east and subtract west.	17° 52.2'W
LHA	LHA= Total GHA + (v/v or SHA for star and planets) +E or -W DR Long.	300° 00.0'
Tab Dee	Enter the tabulated declination for 07 hours on the Sun column from *Nautical Almanac.*	N 4° 17.3'
d# / D Corr^n	The d# is found at the bottom of the Sun Dee column; in this case it is +1.0. It is assigned a + because dec is increasing. The D corr is found on the Increments and Corrections page for 15m38s. Look under the *v* or *d* column for the d# (1.0) and record the Corr^n value (0.4). The D Corr^n assumes the same sign as the d#.	+0.6 / +0.3'
True Dec	Apply the D Corr^n to Tab Dec	N 4° 17.6'
DR Lat same or contrary	Enter the whole degree of latitude and determine if it is named (N or S) as True Dec. In this case lat. is N and Dee is N, so it is same.	N 37° same

We have finished stages 2 and 3 and can move on to our final stage.

OPNAV 3130/30 Pub 229 Naut Alm	ACTION	Completed Strip Form
Dec Inc /d	Dec Inc = True Dec min. only / d = d from Pub 229 entered with whole degrees of LHA, Dec, and Lat. (See fig. 9-10.)	17.6 / +38.1
Tens / DSD	Enter from the Pub 229 interpolation tables located on the inside of the front and back cover. (See fig. 9-11.)	+ 8.8
Units / DSD corr	Same as above.	+ 2.4
Total Corr	Total of tens and units.	+ 11.2
Hc (Tab)	Enter from Pub 229.	26° 07.5'
Hc (Comp)	Apply Total Corr to Hc (Tab).	26° 18.7'
Ho	Drop Ho down from the top of the form.	25° 53.3'
a	Subtract the higher value of either Hc(Comp) or Ho from the other. In this case, Ho is subtracted from Hc(Comp). The A means away. We will fully explain Towards and Away when we plot the LOP.	A 25.4
Z	Enter from Pub 229. Apply the rules for 2 just as with our azimuth problem.	105.8
Zn	LHA is greater than 180 so Zn = Z.	105.8

We have now completed the sight reduction solution for a sunline. The goal was to obtain an LOP. Where is the LOP you ask? Everything we need is right here. We will use the Zn (true bearing), a (intercept), and assumed position to plot our LOP. Let's move on to that task right now.

How to Reduce a Sunline Using Pub 229, Continued

Figure 9-10.—Excerpt from Pub 229.

Figure 9-11.—Interpolation table from the inside cover of Pub 229.

Plotting One or More LOPs

Procedure   Follow the steps in the table and refer to the figures 9-12 and 9-13 to plot LOPs.

| Step	Action
1.	Plot the AP (assumed position). This is the whole degree of latitude and the assumed longitude. In our example problem this would be Lat 37° 00.0' N Long 017° 52.2' W.
2.	Lay off the azimuth line (Zn) from the AP toward or away from the body, depending on whether the observed altitude (Ho) is greater or less than the computed altitude (Hc).
3.	Measure in the proper direction, along the azimuth line, the difference between the observed and the computed altitude in miles and tenths of miles. This is the value of a or intercept.
4.	Draw a line at the extremity of a, perpendicular (add 90° to Zn) to the azimuth line. At the time of observation, this perpendicular line is the LOP.
5.	Label the LOP with the time of observation and the name of the observed body.
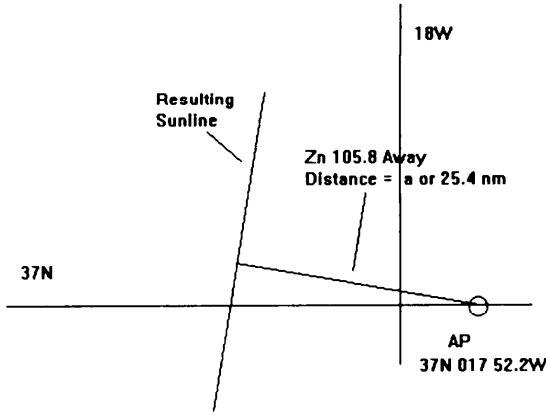
Figure 9-12.—Plot the LOP.

Advancing LOPs

Advancing LOPs

Several methods may be used to advance a LOP. The most common method consists simply of advancing the AP in the direction of and for the distance of the run, as shown in figure 9-13, and drawing the new LOP.

Figure 9-13 illustrates a situation where the AP was advanced parallel to the course line for the distance run, and a new LOP was plotted from its new position. The new LOP was necessary because the same AP would have produced an LOP that would have intersected the course line beyond the limits of the chart. In this illustrative case, it is unnecessary to draw the first dashed construction on the chart.

The manner of advancing LOP from sights of the Moon, Venus, and Sirius (previously illustrated) to obtain an 1815 fix is seen in figure 9-14.
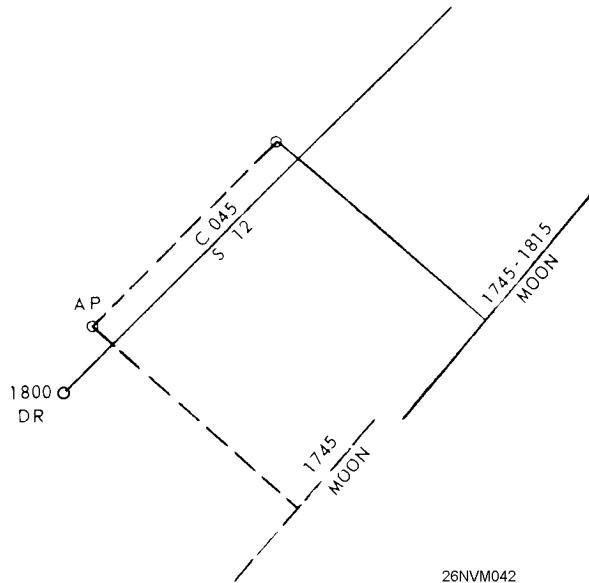
Figure 9-13.—Plot the LOP.

Advancing LOPs, Continued
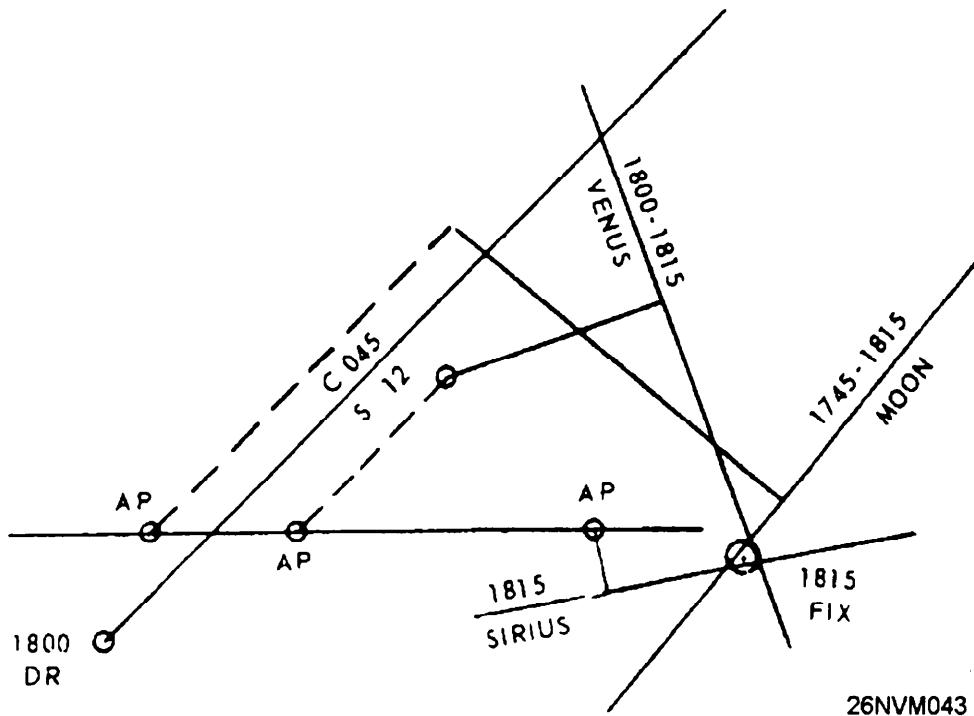
Figure 9-14.—A fix from several LOPs.

Three lines of position by observation, like those obtained in piloting, do not always intersect exactly. Quite often a triangle is formed. If one or more of the LOPs must be advanced, the triangle is likely to be larger. Frequently, the center of the triangle is assumed to be the fix.

If, however, one or more lines have been advanced, more weight may be given to a line that has not been advanced, or to a line that the navigator has more confidence in; for example, favoring a first magnitude star over a third magnitude star. In figure 9-14, note that the plots are made from three separate APs, using the same assumed latitude but different assumed longitudes.

Reducing Stars, Planets, and the Moon Using Pub 229

Procedure for Stars and Planets

The steps to follow to reduce stars and planets are nearly the same steps that we used to reduce our sunline. The only differences are that in both cases when finding LHA, we must add the value of sidereal hour angle (SHA) to the total GHA to find LHA. Also, in the altitude correction tables for stars and planets there is an additional correction listed for some planets that must be added.

Procedure for the Moon

Once again the steps for the Moon are the same as our sunline except that the *v* and HP corrections must be added. These are additional altitude corrections. The *v* correction is always +. The HP correction for the nearest whole hour of GMT is selected. The v correction is found on the appropriate increments minutes and seconds page in the same manner as the *d* correction. If the upper limb of the Moon is observed, an additional correction (Add'l Corr) of -30' is made. If lower limb of the moon is observed, it would appear as seen in figure 9-15.
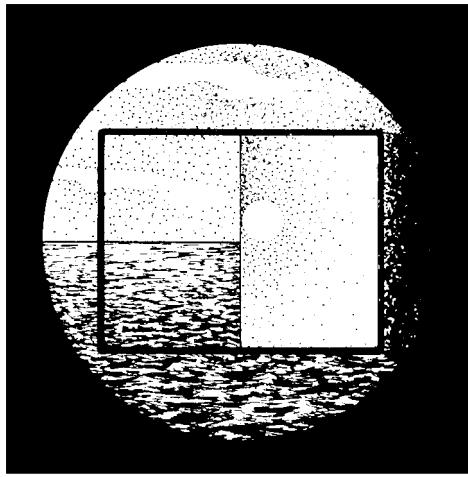

26NVM044

Figure 9-15.—Sextant view of lower limb of moon.

Reducing Sights Using Pub 249

General   HO Pub 249, *Sight Reduction Tables for Air Navigation* and the *Air Almanac,* can also be used to reduce sights. This method of sight reduction is used by some navigators; however, the degree of accuracy is slightly less than sight reduction by Pub 229.

Procedure   Once again, you would have to gather information to reduce; that is, GMT, sextant altitude, and so on.

For our example problem, we will use the following data:

Date: 30 March 1985   GMT: 06 26 21
Lat: 36° 40.1'N   Long: 017° 31.6' W
hs: 40° 33.6'   IC: + 0.8
Hgt of Eye: 50 ft

OPNAV 3130/32 H.O.249 Air Alm	ACTION	Completed Strip Form
Body	Enter the name of the body.	REGULUS
GMT	Enter time of sight.	06h 26m 21s
IC	Enter the index correction.	+ 0.8
D	Enter the dip correction (hgt of eye 50ft) using the altitude correction table from the *Air Almanac.* (See fig. 9-16.)	- 7.0
R *o*	This is the refraction correction from the *Air Almanac.* (See fig. 9-17.)	- 1.0
SD		
ha		
Total Corr (sum)	Total of IC, D, and R *o.*	- 7.2
hs	Enter the sextant altitude.	40° 33.6'
Ho	Apply altitude corrections to find.	40° 26.4'

Reducing Sights Using Pub 249, Continued

CORRECTIONS TO BE APPLIED TO MARINE SEXTANT ALTITUDES

CORRECTION FOR DIP OF THE HORIZON
To be subtracted from sextant altitude

Ht.	Dip	Ht.	Dip	Ht.	Dip	Ht.	Dip	Ht.	Dip
Ft.	,	Ft.	,	Ft.	,	Ft.	,	Ft.	,
0		114		437		968		1 707	
	1		11		21		31		41
2		137		481		1 033		1 792	
	2		12		22		32		42
6		162		527		1 099		1 880	
	3		13		23		33		43
12		189		575		1 168		1 970	
	4		14		24		34		44
21		218		625		1 239		2 061	
	5		15		25		35		45
31		250		677		1 311		2 155	
	6		16		26		36		46
43		283		731		1 386		2 251	
	7		17		27		37		47
58		318		787		1 463		2 349	
	8		18		28		38		48
75		356		845		1 543		2 449	
	9		19		29		39		49
93		395		906		1 624		2 551	
	10		20		30		40		50
114		437		968		1 707		2 655	

26NVM048

Figure 9-16.—Marine sextant altitude correction from the *Air Almanac.*

CORRECTIONS TO BE APPLIED TO SEXTANT ALTITUDE

REFRACTION

To be subtracted from sextant altitude (referred to as observed altitude in A.P. 3270)

R_o	Height above sea level in units of 1000 ft.												R_o
	0	5	10	15	20	25	30	35	40	45	50	55	
	Sextant Altitude												
	° ,	° ,	° ,	° ,	° ,	° ,	° ,	° ,	° ,	° ,	° ,	° ,	,
0	90	90	90	90	90	90	90	90	90	90	90	90	0
1	63	59	55	51	46	41	36	31	26	20	17	13	1
2	33	29	26	22	19	16	14	11	9	7	6	4	2
3	21	19	16	14	12	10	8	7	5	4	2 40	1 40	3
4	16	14	12	10	8	7	6	5	3 10	2 20	1 30	0 40	4
5	12	11	9	8	7	5	4 00	3 10	2 10	1 30	0 39	+0 05	5
6	10	9	7	5 50	4 50	3 50	3 10	2 20	1 30	0 49	+0 11	—0 19	6
7	8 10	6 50	5 50	4 50	4 00	3 00	2 20	1 50	1 10	0 24	—0 11	—0 38	7
8	6 50	5 50	5 00	4 00	3 10	2 30	1 50	1 20	0 38	+0 04	—0 28	—0 54	8
9	6 00	5 10	4 10	3 20	2 40	2 00	1 30	1 00	0 19	—0 13	—0 42	—1 08	

26NVM049

Figure 9-17.—Excerpt from refraction correction tables of the *Air Almanac.*

9-33

(DAY 089) GREENWICH A. M. 1985 MARCH 30 (SATURDAY)

GMT (UT)	☉ SUN GHA / Dec.	ARIES GHA ϒ	VENUS-4.1 GHA / Dec.	JUPITER-2.1 GHA / Dec.	SATURN 0.3 GHA / Dec.	◐ MOON GHA / Dec.	Lat.	Moonrise	Diff.
00 00	178 50.2 N 3 39.7	187 19.5	174 44 N14 10	234 09 S17 59	311 20 S17 24	82 38 N26 59	N	h m	m
10	181 20.3 39.9	189 49.9	177 14	236 39	313 51	85 03 59	72	▢	*
20	183 50.3 40.1	192 20.3	179 45	239 10	316 21	87 27 59	70	▢	*
30	186 20.3 · 40.2	194 50.7	182 16 · ·	241 40 · ·	318 52 · ·	89 52 · 59	68	▢	*
40	188 50.4 40.4	197 21.1	184 46	244 10	321 22	92 16 58	66	▢	❋
50	191 20.4 40.5	199 51.5	187 17	246 41	323 52	94 40 58	64	▢	❋
05 00	253 51.2 N 3 44.6	262 31.8	250 03 N14 07	309 19 S17 59	26 33 S17 23	154 50 N26 50	56	16 15	19
10	256 21.2 44.7	265 02.2	252 33	311 50	29 04	157 15 49	58	16 36	17
20	258 51.2 44.9	267 32.6	255 04	314 20	31 34	159 39 49	60	17 03	14
30	261 21.3 · 45.1	270 03.0	257 35 · ·	316 50 · ·	34 04 · ·	162 03 · 48	S		
40	263 51.3 45.2	272 33.5	260 05	319 21	36 35	164 28 48			
50	266 21.3 45.4	275 03.9	262 36	321 51	39 05	166 52 48		Moon's P. in A.	
06 00	268 51.4 N 3 45.6	277 34.3	265 06 N14 06	324 21 S17 59	41 36 S17 23	169 17 N26 47			
10	271 21.4 45.7	280 04.7	267 37	326 52	44 06	171 41 47		A C	A C
20	273 51.4 45.9	282 35.1	270 08	329 22	46 36	174 05 46		t o	t o
30	276 21.5 · 46.0	285 05.5	272 38 · ·	331 52 · ·	49 07 · ·	176 30 · 46		° '	° '
40	278 51.5 46.2	287 35.9	275 09	334 23	51 37	178 54 46		0 57	55 32
50	281 21.5 46.4	290 06.3	277 40	336 53	54 08	181 18 45		5 56	56 31
07 00	283 51.6 N 3 46.5	292 36.7	280 10 N14 06	339 23 S17 59	56 38 S17 23	183 43 N26 45		12 55	57 30
10	286 21.6 46.7	295 07.1	282 41	341 54	59 09	186 07 44		16 54	58 29
20	288 51.6 46.9	297 37.6	285 11	344 24	61 39	188 32 44		19 53	59 28
30	291 21.7 · 47.0	300 08.0	287 42 · ·	346 54 · ·	64 10 · ·	190 56 · 43		22 52	61 27
40	293 51.7 47.2	302 38.4	290 13	349 25	66 40	193 20 43		24	62
50	296 21.7 47.3	305 08.8	292 43	351 55	69 10	195 45 42			
11 00	343 52.3 N 3 50.4	352 46.6	340 25 N14 03	39 31 S17 58	116 48 S17 23	241 28 N26 33	53	33	
10	346 22.3 50.6	355 17.0	342 56	42 02	119 19	243 52 32	55	32	
20	348 52.4 50.7	357 47.4	345 27	44 32	121 49	246 16 32	56	·	
30	351 22.4 · 50.9	0 17.8	347 57 · ·	47 02 · ·	124 20 · ·	248 41 · 31		Sun SD 16.0	
40	353 52.4 51.1	2 48.2	350 28	49 33	126 50	251 05 31		Moon SD 15'	
50	356 22.5 51.2	5 18.6	352 59	52 03	129 21	253 30 30		Age 9d	
Rate	15 00.2 N0 01.0		15 03.8 S0 00.7	15 02.0 N0 00.1	15 02.6 0 00.0	14 26.3 S0 02.5*			26NVM050

Figure 9-18.—Excerpt from the daily pages of the *Air Almanac*.

LAT 37°N

LHA ϒ	VEGA Hc / Zn	Alphecca Hc / Zn	ARCTURUS Hc / Zn	SPICA Hc / Zn	REGULUS Hc / Zn	POLLUX Hc / Zn	CAPELLA Hc / Zn
180	16 15 053	44 14 087	55 52 112	38 11 154	54 27 233	36 10 280	18 48 314
181	16 54 054	45 02 087	56 36 113	38 32 155	53 48 234	35 23 281	18 13 314
182	17 33 054	45 49 088	57 20 114	38 52 156	53 09 236	34 36 281	17 39 315
183	18 12 055	46 37 089	58 04 115	39 11 157	52 29 237	33 49 282	17 05 315
184	18 51 055	47 25 089	58 47 116	39 29 158	51 49 238	33 02 282	16 32 316
185	19 30 056	48 13 090	59 30 118	39 46 160	51 08 239	32 15 283	15 58 316
186	20 10 056	49 01 090	60 12 119	40 02 161	50 27 240	31 28 283	15 25 317
187	20 50 057	49 49 091	60 54 120	40 17 162	49 45 241	30 42 284	14 53 317
188	21 30 057	50 37 092	61 35 121	40 32 163	49 03 242	29 55 284	14 20 318
189	22 10 057	51 25 092	62 16 123	40 45 165	48 20 243	29 09 285	13 48 318
190	22 51 058	52 13 093	62 56 124	40 57 166	47 37 244	28 23 285	13 16 318
191	23 31 058	53 01 094	63 35 126	41 08 167	46 54 245	27 37 286	12 44 319
192	24 12 059	53 48 094	64 13 127	41 18 169	46 10 246	26 51 286	12 13 319
193	24 53 059	54 36 095	64 51 129	41 28 170	45 26 247	26 05 287	11 42 320
194	25 34 059	55 24 096	65 28 131	41 36 171	44 42 248	25 19 287	11 11 320

LHA ϒ	DENEB Hc / Zn	ALTAIR Hc / Zn	Nunki Hc / Zn	ANTARES Hc / Zn	ARCTURUS Hc / Zn	Alkaid Hc / Zn	Kochab Hc / Zn
255	48 32 061	42 31 116	21 18 153	26 11 188	49 49 256	53 17 306	49 39 347
256	49 13 061	43 14 117	21 40 154	26 03 189	49 03 256	52 38 306	49 28 347
257	49 55 061	43 57 118	22 00 155	25 55 190	48 16 257	51 59 306	49 17 347
258	50 37 061	44 39 119	22 21 156	25 47 191	47 29 258	51 20 306	49 05 346
259	51 19 061	45 21 120	22 40 157	25 37 192	46 42 259	50 41 306	48 54 346
260	52 01 061	46 03 121	22 59 157	25 26 193	45 55 260	50 02 306	48 42 346
261	52 44 062	46 44 122	23 17 158	25 15 194	45 08 260	49 23 306	48 30 345
262	53 26 062	47 25 123	23 34 159	25 03 195	44 21 261	48 44 306	48 18 345
263	54 08 062	48 05 124	23 51 160	24 50 196	43 33 262	48 05 306	48 05 345
264	54 50 062	48 44 125	24 07 161	24 37 197	42 46 262	47 27 306	47 53 345
265	55 32 062	49 24 126	24 22 162	24 22 198	41 58 263	46 48 306	47 40 344
266	56 15 062	50 02 127	24 36 163	24 07 199	41 11 264	46 09 306	47 27 344
267	56 57 062	50 40 128	24 50 164	23 52 200	40 23 264	45 30 306	47 14 344
268	57 39 062	51 17 130	25 03 165	23 35 201	39 35 265	44 52 306	47 00 344
269	58 22 062	51 54 131	25 15 166	23 18 202	38 47 266	44 13 307	46 46 343

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Figure 9-19.—Excerpt from Pub 249, Volume I.

Reducing Sights Using Pub 249, Continued

OPNAV 3130/32 H.O.249 Air Alm	ACTION	Completed Strip Form
GHA(h)	Enter the GHA hour value of Aries from the *Air Almanac* to the nearest 10 minutes. (See fig. 9-18).	282° 35.1'
Increment (m/s)	Enter the minutes and seconds value from the interpolation tables of the *Air Almanac*.	1° 35.5'
Total GHA	Add GHA(h) and Increments (m/s).	284° 10.6'
+ - 360 (if needed)		
a Long (+E, -W)	Enter the assumed DR longitude to arrive at an even degree of LHA, add east and subtract west.	17° 10.6'W
LHA	LHA= Total GHA + (v/v or SHA for stars and planets) +E or -W DR Long.	267° 00.0'
a LAT	Enter the assumed latitude.	37°N
Hc	Enter Pub 249 volume I, with the whole degree of LHA for REGULUS, record Hc and Zn (last block). (See fig. 9-19.)	40° 23.0'
Ho	Drop down Ho from above.	40° 26.4'
a	Find the difference between Hc and Ho (remember to use Ho MO To). In this example, Ho is more than Hc, so it's named T for towards.	T 3.4'
Zn	Enter the Zn (true bearing).	264°

As you can see, using Pub 249 to determine a celestial LOP is a quick process compared to using Pub 229. Keep in mind that some amount of accuracy is lost.

Latitude by Local Apparent Noon (LAN)

Time of Meridian Passage

The purpose of knowing ahead of time the exact time of meridian passage (the Sun directly overhead) of the Sun is to allow the observer and recorder to arrive on the bridge a few minutes early. A latitude line from LAN is very useful. It is often used along with two morning sunlines to establish a noon celestial running fix. We will again be using a strip form to complete our sight reduction. First, we will find the time of meridian passage, then we will work the LAN solution. For our example problem, we will use the following data: Date: 30 March 84, DR Lat: 36°36.1'N, DR Long: 19° 22.3'W.

OPNAV 3130/35 LAN	ACTION		Completed Strip Form
DR Long	Enter the DR longitude.		19° 22.3'W
STD Meridian	Enter the standard meridian.		15
d long (arc)	Find the difference between STD Mer and DR Long.		4° 22.3'
d long (time)	Convert arc to time using the arc to time page in the *Nautical Almanac*.		+ 17 Min
LMT Mer Pass	From the daily pages in the *Nautical Almanac* for the given date, enter the time of meridian passage (bottom right of page).		1204
ZT LAN (1st est.)	**IF...** / **THEN...** west of the standard meridian → Add d long (time) to LMT Mer Pass. / east of the standard meridian → Subtract d long (time) from LMT Mer Pass.		1221
Rev.DR Long	Enter revised DR.		19° 22.3'W
STD Meridian	Enter the standard meridian.		15
d long (arc)	Find the difference between STD Mer and DR Long.		4° 40.0'
d long (time)	Convert arc to time.		+19
LMT Mer Pass	Enter LMT for Mer Pass.		1204
ZT LAN (2nd est)	Add time to LMT Mer Pass.		1223

Latitude by Local Apparent Noon (LAN), Continued

Taking Sights to Observe LAN   Up to this point we have learned how to find the time that the Sun should be directly overhead. Now we need to know how to observe LAN. We will discuss two methods. The first is called following to maximum altitude; the second is called *numerous sights.*

Following to Maximum Altitude   The oldest method of determining meridian altitude of the Sun, and the one used most commonly, is known as following to maximum altitude. It is recommended because of its adaptability to various conditions, and because its use develops an insight into how the altitude varies near the time of apparent noon.

At approximately 10 minutes before watch time of LAN, the observer contacts the Sun's lower limb with the horizon in the sextant. He/she then swings the sextant from side to side, and adjusts it until the Sun, seen moving in an arc, just touches the horizon at the lowest part of the arc. This procedure is known as swinging the arc, which was described earlier in this chapter.

As the Sun continues rising, a widening space appears between its lower limb and the horizon. By turning the micrometer drum, the observer keeps this space closed and maintains the Sun in contact with the horizon. The change in altitude becomes slower and slower, until the Sun "hangs". While it is hanging, the observer swings the sextant to make certain of accurate contact with the horizon. He/she continues the observations until the Sun dips, which is a signal that the Sun is beginning to lose altitude. The sextant then shows the maximum altitude attained.

Latitude by Local Apparent Noon (LAN), Continued

Numerous Sights

The method of taking numerous sights is a modification of the maximum altitude method. It is useful under conditions where heavy seas, clouds, and the like may make steady observation impossible. Well before watch time of LAN, the observer begins taking a series of altitudes. Their number depends on the difficulties of the situation and the possible error in computed time of transit. He/she reads off the altitudes to a recording assistant, turning the tangent screw slightly after each observation to make sure that the next altitude is an independent sight. Observations are discontinued when the altitude definitely shows signs of decreasing.

Under favorable conditions, even a series of skillfully taken observations may show an occasional erratic deviation from the normal gradual rise and fall. After sights showing a radical difference from the preceding or succeeding series are discarded, however, the hang should become evident, and it should be possible to judge the maximum altitude. The figure selected will probably be less than the altitude shown in one observation and more than that below it. The result should give latitude with an error no more than 1'. This reading is considerably more accurate than could be obtained by a single sight under the conditions described.

Finding Latitude

As you now know, you must first obtain a sight of the Sun when it's at maximum altitude and the time of observation. With this and a DR position, we can reduce the sight to find latitude; now we can work the second part of our strip form.

Latitude by Local Apparent Noon (LAN), Continued

OPNAV 3130/35 LAN	ACTION	Completed Strip Form
LAT by LAN		
ZT LAN (obs)	Enter the ZT of the observation.	1221
ZD	Enter the zone description.	+ 1
GMT	Convert ZT to GMT.	1321
Tab Dec	Enter the tabulated declination for the Sun from the *Nautical Almanac*.	N 3° 57.9'
d# / d Corr	Enter the d# from the bottom of the Sun column, remember to find out if dec is + (increasing) or - (decreasing). Find the d Corr from the increments minutes and seconds pages for 21 minutes.	+ 1.0 / + 0.4
True Dec	Apply the d Corr to Tab Dec.	N 3° 58.3'
IC	Enter the index correction.	+ 1.2
D	Enter the dip correction.	- 6.9
Sum	Enter the total of the IC and D.	- 5.7
Hs	Enter the uncorrected sextant altitude.	57 16.4
Ha	Apply the sum of the IC and dip corrections.	57 10.7
Alt Corr	Enter the altitude correction from the inside cover of the *Nautical Almanac*.	+ 15.6
Ho	Apply the Alt Corr to Ha.	57 26.3

Latitude by Local Apparent Noon (LAN), Continued

OPNAV 3130/35 LAN	ACTION	Completed Strip Form
89° 60'	Enter 89° 60.0'.	89° 60.0
HO (-)	Enter Ho.	57° 26.3
Z Dist	Subtract Ho from 89 60.0.	32° 33.7'
True Dec	Enter True Dec.	N 3° 58.3
Lat	Use the following rules for making the declination correction: | IF...	THEN...
---	---
Lat and Dec are of different names	Lat = Z dist - Dec
Lat and Dec are of same names **and** Lat is less than Dec	Lat = Dec - Z dist
Lat and Dec are of same names **and** Lat is greater than Dec	Lat = Z dist + Dec		36° 32.0'
Time		12h 21m 00s

Closing Remarks

Celestial navigation requires skill gained through experience. This chapter has given you the basic knowledge required to meet the minimum requirements of the Quartermaster occupational standards. This is just the tip of the iceberg; you should strive to perfect your celestial skills. In the event of a large scale war, you may find that all electronic means of obtaining a fix have been knocked out. It's important that electronic fixes are compared to celestial fixes whenever possible. Remember, the prudent navigator uses all available means to accurately fix the ship's position along the intended track.

Quartermasters should study sources other than this RTM to gain additional knowledge on celestial navigation. *Dutton's Navigation and Piloting* is a excellent reference on this material.

CHAPTER 10

Weather Observation

Introduction

The people who "go down to the sea in ships" fight a continuous close battle with the elements that make up the weather. A mariner's watch of weather conditions is of greater importance than it is to most people ashore. Accurate weather forecasting may not be as vital now as it was in the days of the sailing ships, but situations still arise when the safety of a ship and the lives of its crew depend on the evasive action taken to avoid the full fury of a storm. Even when actual safety is not considered, possible damage to the ship's boats and gear must be minimized by extra security measures taken well in advance of an approaching storm.

The action taken by ships may be based on the latest weather information compiled and broadcast by the appropriate Naval Oceanographic Center. The oceanographic centers base their predictions largely upon the reports of weather conditions received from ships at sea. An intelligent weather report from a ship can be made only by a person capable of accurately observing and (to some extent) interpreting weather conditions. Aerographer's mates are charged with this duty, but not all ships carry them. On a ship that doesn't have an Aerographer's Mate aboard, the weather observation duties are the responsibility of the Quartermasters. This chapter, then, is concerned with the weather and the way it is observed and reported.

Objectives

The material in this chapter will enable the student to:

- Measure, convert, and record barometric pressure.
- Determine apparent wind, relative wind, and true wind using anemometers or visual estimation.
- Identify cloud types and match them with their correct heights.
- Measure temperature, dew point, and relative humidity.
- Convert temperature to Celsius or Fahrenheit.
- Observe and report weather conditions using form CNOC 3140/8.
- Describe weather conditions associated with fronts.
- Recommend course of action to evade storms.

Topics

The Atmosphere

Composition
The atmosphere (air) is a mixture of independent gases. Near the surface of Earth, the percentages by volume of the various constituents are approximately 78% nitrogen, 21% oxygen, 1% argon, and traces of other gases such as carbon dioxide, hydrogen, neon, and helium. Water vapor, which has been omitted from the foregoing list, is found in relatively small but widely varying amounts; 1% of the total atmosphere may be taken as the average figure. The quantity of water vapor present is much greater in equatorial regions than it is in polar regions and greater over the ocean than over land. The atmosphere has definite weight, called atmospheric pressure, and is measured by an instrument called a barometer.

Changes in the Weather
Large-scale changes in temperature, pressure, and water vapor content of the atmosphere cause changes in the weather. Warm air is lighter in weight and can hold more water vapor then cold air. Moist air with a temperature of 50°F is lighter than drier air of the same temperature because water vapor is lighter than air. Cold or heavy air has a tendency to flow toward and take the place of warm or lighter air; and, as the air begins to move, other forces come in to play, making the movement of air masses and weather rather complex. You can readily see that temperature, humidity, and atmospheric pressure are all factors in considering the weather.

Circulation of the Wind Upon Earth

The Basics

The following paragraphs deal with the general (surface) circulation with prevailing winds and nearby permanent pressure systems of belts. (See fig. 10-1). In the Northern Hemisphere, the circulation is clockwise about high-pressure areas (called anticyclones) and counterclockwise about low-pressure areas (called cyclones). The reverse is true in the Southern Hemisphere. At times, confusion arises from the meaning of wind direction. Wind is always named by the direction *from* which it is blowing.

The Doldrums

The equatorial belt of light and variable winds between the northeast tradewinds of the Northern Hemisphere and the southeast trade winds of the Southern Hemisphere is called the doldrums, or the intertropical convergence zone.

The doldrums may vary in position. They tend to move north and south of the Equator with the Sun, though more of the area is generally located slightly north of the Equator. In the doldrums, the temperatures are high and the wind convergent (a net inflow of air into the area), which causes greater rainfall.
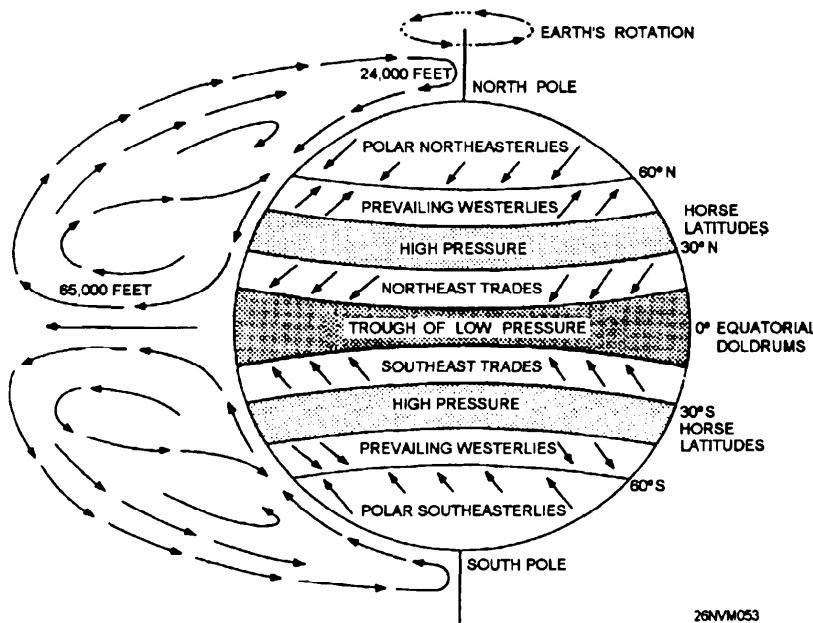
Figure 10-1.—General circulation of air.

10-4

Circulation of the Wind Upon Earth, Continued

The Tradewinds   The tradewinds are found just north and south of the doldrums. Whenever the doldrums are absent in some part of the equatorial region, the tradewinds of the Northern and Southern Hemispheres converge, causing heavy rain squalls. A feature of the trade belt is the regularity of the systems, especially over the oceans. The wind blowing above and counter to the trade is called the *ANTITRADE*.

Horse Latitudes   The areas of the subtropical high-pressure cells, where the winds are light and variable are about 30°N to 40°N and 30°S to 40°S. They are called the *horse* latitudes. Fair weather is characteristic of this region, due to the descending air. The pressure decreases outward from this area, and the prevailing westerlies are on the poleward side, with the tradewinds on the equatorial side.

Prevailing Westerlies   The *prevailing westerlies,* which are on the poleward side of the tradewinds are persistent through the midlatitudes. In the Northern Hemisphere their direction at the surface is from the southwest, and in the Southern Hemisphere from the northwest. This is a result of the deflection caused by the Coriolis force as air moves poleward. The Coriolis effect is the apparent force exerted by the rotation of Earth. The front zone lies poleward of the prevailing westerlies.

Polar Region Winds   In the polar cells, polewards of the polar front zone, the surface winds are known as the polar easterlies (polar northeasterlies at the North Pole and southeasterlies at the South Pole). They move the northeast in the Northern Hemisphere and from the southeast in the Southern Hemisphere. They are very shallow due to the low temperatures and are overlain by the westerlies. This circulation pattern is temporarily disrupted by the migratory pressure systems in all areas but returns to the original pattern.

Cloud Formations

The Basics

The atmosphere always contains, in greater or smaller amounts, tiny particles, such as dust from roads, desert sand, plant pollen, salt particles from oceans, and factory smoke. These fragments are <u>hygroscopic nuclei</u>, the term means <u>particles that readily condense moistur</u>e. A cloud is merely a mass of hygroscopic nuclei that has soaked up moisture from the air.

The heat generated by the Sun's energy causes earthbound moisture to evaporate (turn into water vapor). Water vapor is lighter than air; thus, it rises. If the air it passes into is cold enough, the vapor condenses; that is, it turns back into moisture. The water droplets that result from this process cling to the hygroscopic nuclei. Many of these water-soaked nuclei bunched together form a cloud. Fog is the same in principle, but it's a cloud on the ground.

Changes in atmospheric conditions account for the many different shapes of clouds and for their presence at various altitudes. Formations of clouds give clues concerning the existing forces at play in the atomsphere. That's why you must keep an accurate record of cloud genera (types).

Cloud Etage

With respect to clouds, the atmosphere is broken down into three layers or *etages.* In the middle latitudes or temperate region, the low etage is from the surface to 6,500 feet; the mid etage, from 6,500 feet to 18.500 feet; and the high etage, from 18,500 feet on up to near 45,000 feet (fig. 10-2). The limits of the etages are generally lower in the polar regions (mid etage, from 6,500 to 10,000 feet and high etage from 10,000 to 25,000 feet) and higher in the tropics (mid etage from 6,500 to 20,000 feet and high etage from 20,000 to 60,000 feet).

The low-etage cloud may be cumuliform, such as the cumulus genera or cumulonimbus (identified by their size and extent of development); stratiform, such as the stratus; or have mixed characteristics, such as the stratocumulus. The mid-etage cloud genera are mostly identified with the prefix *alto.* The mid etage contains the cumuliform clouds, such as altocumulus, and the stratiform clouds, such as altostratus and nimbostratus. The high-etage cloud genera contain the prefix *cirro.* Cumuliform clouds in this etage are called cirrocumulus, while stratiform clouds are called cirrostratus. Another form of cloud found only in the high etage is the cirriform clouds that are the normally thin, wispy or hairlike ice-crystal clouds that can be defined as neither cumuliform nor stratiform, but are simply called cirrus clouds.

Take a moment to study figure 10-2, which shows many of the cloud genera and their associated heights above ground.

Cloud Formations, Continued
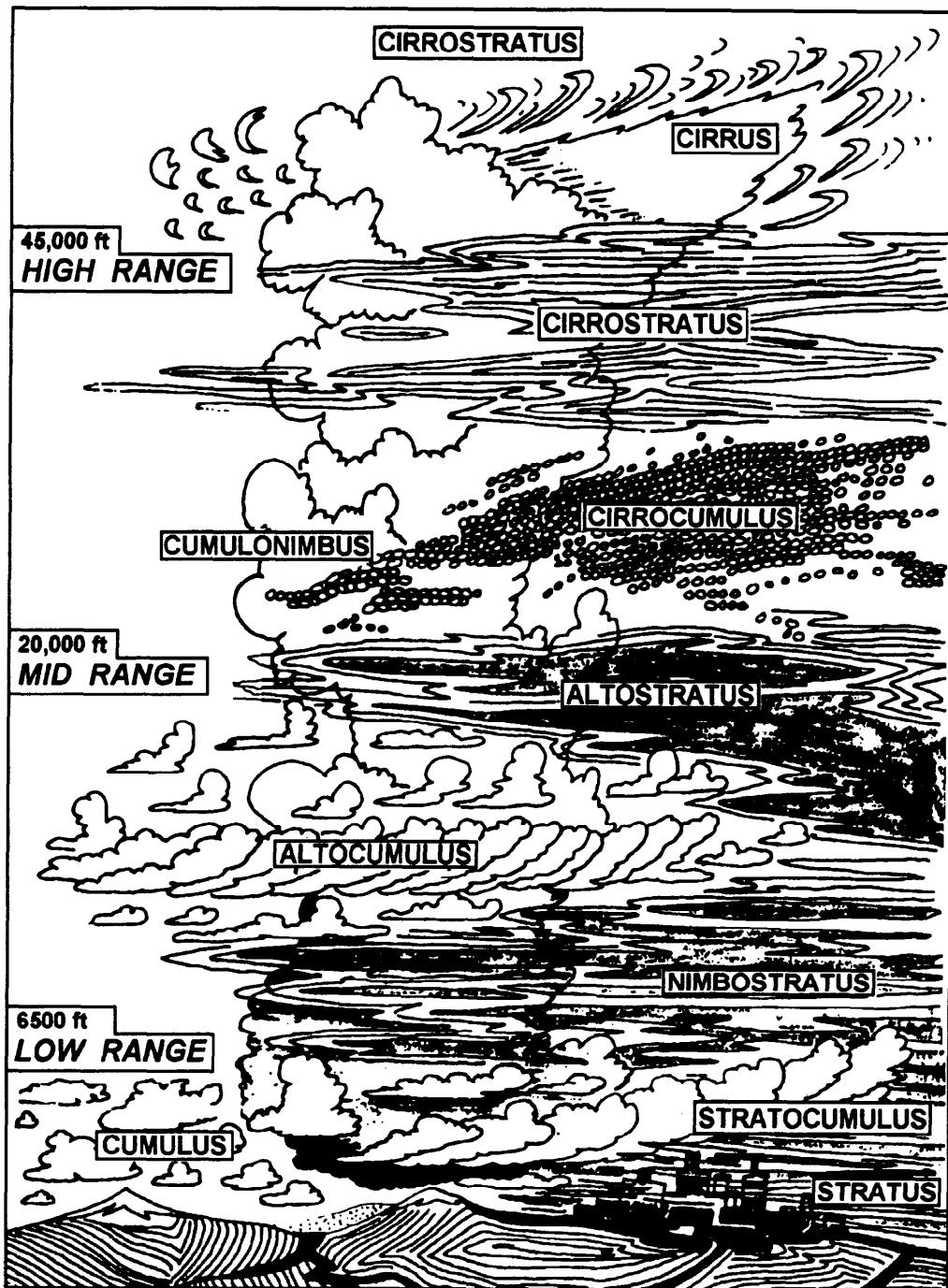
Figure 10-2.—Cloud genera and associated heights.

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Cloud Characteristics

High-Etage Clouds

Cirrus (CI) clouds are detached clouds of delicate and stringy appearance, generally white in color, without shading. They appear in the most varied forms, such as isolated tufts, lines drawn across the sky, branching featherlike plumes, and curved lines ending in tufts.

Cirrus clouds are composed of ice crystals; hence their transparent character depends upon the degree of separation of the crystals. Before sunrise and after sunset, cirrus clouds may still be colored bright yellow or red. Being high-altitude clouds, they light up before lower clouds and fade out much later. Cirrus clouds often indicate the direction in which a storm lies.

Cirrocumulus (CC) clouds, commonly called mackerel sky, look like rippled sand or like cirrus clouds containing globular masses of cotton, usually without shadows. Cirrocumulus clouds indicate that a storm probably is approaching.

Cirrostratus (CS) clouds are a thin whitish veil that does not blur the outlines of the Sun or Moon but gives rise to halos (colored or whitish rings and arcs around the Sun or Moon; the colored arcs appear reddish on the inside edges). A milky veil of fog (thin stratus) and altostratus are distinguished from a veil of cirrostratus of similar appearance by the halo phenomenon, which the Sun or Moon nearly always produces in a layer of cirrostratus. The appearance of cirrostratus is a good indication of rain.

Mid-Etage Clouds

Altocumulus (AC) clouds are a layer (or patches) composed of flattened globular masses, the smallest elements of the regularly arranged layer being fairly small and thin, with or without shading. The balls or patches are usually arranged in groups, lines, or waves. Sometimes a corona (similar to a halo but with the reddish color on the outside edges) may be seen on the altocumulus. This cloud form differs from the cirrocumulus by generally having larger masses, by casting shadows, and by having no connection with the cirrus forms.

Altostratus (AS) looks like a thick cirrostratus, but without the halo phenomena, the altostratus is a fibrous veil or sheet, gray or bluish in color. Sometimes the Sun or Moon is obscured completely. At other times they can be vaguely seen, as through ground glass. Light rain or heavy rain may fall from a cloud layer that is definitely altostratus.

Cloud Characteristics, Continued

Low-Etage Clouds

Nimbostratus (NS) clouds are a dark gray-colored amorphous (shapeless) and rainy layer of cloud. They are usually nearly uniform and feebly illuminated, seemingly from within. When precipitation occurs, it is in the form of continuous rain or snow, but nimbostratus may occur without rain or snow. Often there is precipitation that does not reach the ground, in which case, the base of the cloud may extend into the low-cloud family.

Stratocumulus (SC) clouds are layer or patches of clouds composed of globular masses or rolls. The smallest of the regularly arranged elements are fairly large. They are soft and gray with dark spots.

Stratus (ST) clouds are a low, uniform layer of clouds, resembling fog, but not resting on the ground. A veil of stratus gives the sky a hazy appearance. Usually, only drizzle is associated with stratus. When there is no precipitation, the stratus cloud form appears drier than other similar forms, and it shows some contrasts and some lighter transparent parts.

Cumulus (CU) clouds are dense clouds with vertical development. Their upper surfaces are dome-shaped and exhibit rounded projections, and their bases are nearly horizontal. Stratocumulus clouds resemble ragged cumulus clouds in which the different parts show constant change. Strong updrafts exist under and within larger cumulus formations. In fact, cumulus clouds, like other forms of vertically developed clouds, are caused by updrafts.

Cumulonimbus (CB) clouds are heavy masses of cloud, with towering vertical development, whose cumuliform summits resemble mountains or towers. Their upper parts leave a fibrous texture, and often they spread out in the shape of an anvil.

Cumulonimbus clouds are generally associated with showers of rain or snow, and sometimes produce hail. Thunderstorms are always associated with cumulonimbus. The bases of the cumulonimbus may be anywhere from 1,600 feet to 6,500 feet. Although you would rarely see all types at any one time in nature, quite frequently you may observe two or three layers of clouds of different types at one observation.

Cloud Characteristics, Continued

Fog

Fog at sea is frequently formed through the process known as *advection* (the transport of an atmospheric property solely by the mass motion of the atmosphere). If warm air that passed over warm water moves to an area where the water is colder, fog is likely to develop in the latter region. The temperature of seawater is fairly uniform within a large area and accounts for fog that often lasts for many days and nights at sea.

The great fog banks of the North Atlantic, as well as those around the Aleutians, demonstrate what can happen when two adjacent bodies of water have markedly different temperatures. In the vicinity of Newfoundland, warm air that has passed over the warm Gulf Stream quickly turns to fog when it strikes the inshore current of very cold water that flows southward along the coastline. Off Alaska, the same situation prevails when the air from over the warm Japanese stream (Kuroshio) comes in contact with the cold southward-flowing waters of the Bering Sea (Oyashio).

Along coastlines special conditions may exist. Onshore winds blow warm, moist air inland from the ocean. The waters adjacent to the coast are sometimes colder than those farther offshore. At night an onshore wind lays down a thick blanket of fog that often extends some distance inland. The fog hangs on until the Sun heats up the land enough to evaporate the droplets or until an offshore wind drives the fog blanket away.

How can you tell when a fog is on the way or in the process of formation? The difference between the temperature shown by the wet bulb and the dry bulb of the psychrometer, called wet-bulb depression, is your fog indicator.

In general, fog forms when the depression is 4° or less. A continuous record of the wet-bulb depression serves as a fairly reliable predictor of fog.

Atmospheric Pressure

Weight

The layer of atmosphere that surrounds us exerts a pressure of approximately 15 pounds per square inch at sea level. The weight of the atmosphere varies with the presence of water vapor as well as with temperature and height above sea level. Variations in atmospheric pressure are measured by an instrument called a barometer.

Aneroid Barometer

The aneroid (<u>dry</u> or <u>no fluid</u>) barometer (ML-448) (fig. 10-3) needs no correction except for altitude. It contains a small metallic cell, called a syphon cell, which encloses a partial vacuum. As atmospheric pressure increases, the syphon cell contracts; as pressure decreases it expands.

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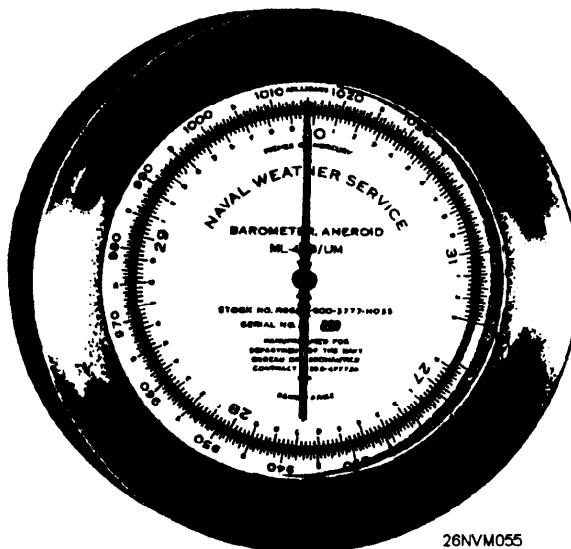
Figure 10-3.—Aneroid barometer.

As the syphon cell expands and contracts, it communicates motion to an indicating pointer on a graduated scale.

The aneroid barometer (ML-448) is graduated in inches of mercury and in millibars (mb). Both inches and millibars are measurements of the weight of the atmosphere at a given time or point. The average atmospheric pressure at Earth's surface is 29.92 inches or 1013.2 millibars.

Atmospheric Pressure, Continued

Aneroid Barometer, continued

Figure 10-4 shows comparative readings on the inch and millibar scales.

The aneroid barometers normally can be read no closer than 0.01 inch.

Aneroid barometers are the standard pressure-indicating instrument aboard ship and the type of barometers that Quartermasters will encounter most frequently.

Barometers should be calibrated yearly in accordance with PMS.
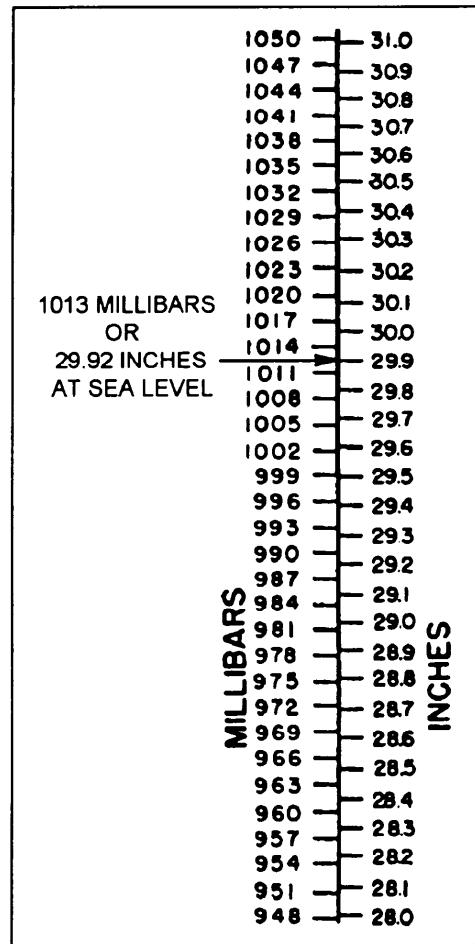
Figure 10-4.—Inches and millibars.

Significance of Pressure

A chart of the atmospheric pressure over a large area of Earth as surface at any given time tells you which way different air masses (an air mass is a large body of air that has common temperature and humidity characteristics) are moving. Some air masses originate in the cold polar regions; some, in the tropics. By the time they reach you, these air masses, called maritime air masses, have moved from vast bodies of water. Others, called continental air masses, have grown up over more or less dry land. Air masses carry along with them the temperature and humidity characteristics of the areas they crossed. Where distinctly different air masses touch, the boundary between them is called a *front* and is marked by cloudiness and precipitation.

Pressure Areas

Frontal Weather   The atmosphere can produce weather in other ways, of course, but frontal weather, which is often violent, can be predicted from a chart of pressure systems. Figure 10-5 shows different types of pressure areas on a weather chart.
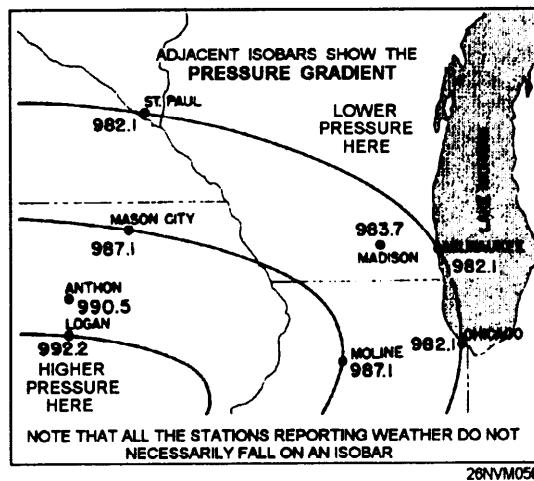
Figure 10-5.—Sample weather map.

Isobars   Atmospheric pressure is reported in millibars. One atmosphere equals 14.696 pounds per square inch, a bar equals slightly more than 0.98 atmosphere, and a millibar equals 1/1000 of a bar.

On weather charts, pressure is usually indicated in millibars (fig. 10-6). The lines shown in the figure are drawn through points of equal pressure and are called isobars.
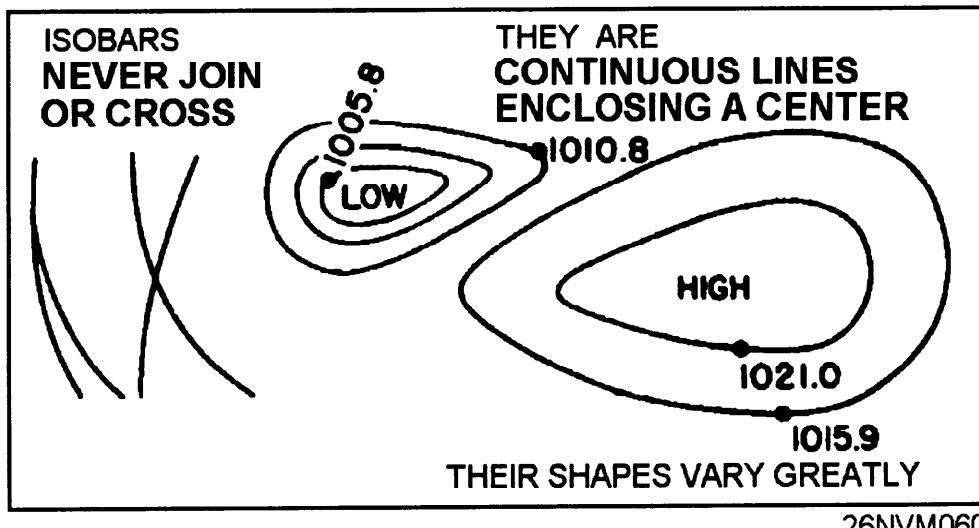
Figure 10-6.—Shapes of isobars.

Pressure Areas, Continued

**Isobars,
continued**

Usually, isobars are drawn for equal intervals of pressure (every 4 millibar for example), and frequently, isobars do not pass through reporting stations. Isobars never join or cross. Some may run off the chart, but others may close, forming irregular ovals that define the areas of highest and lowest pressure (fig. 10-6). Air (wind) flows from high-pressure areas to low-pressure areas. The strength of the wind depends upon two factors: the amount of difference in pressure and the distance of the high-pressure area (high) from the low-pressure area (low). These two factors combined are called pressure gradient. The greater the gradient, the stronger the wind. Thus, isobars can give a rough indication of the amount of wind. The closer an isobar is to another, the greater the amount of wind in that area. In figure 10-7, the isobars represent pressures of 992.2 mb, 987.1 mb, and 982.1 mb.
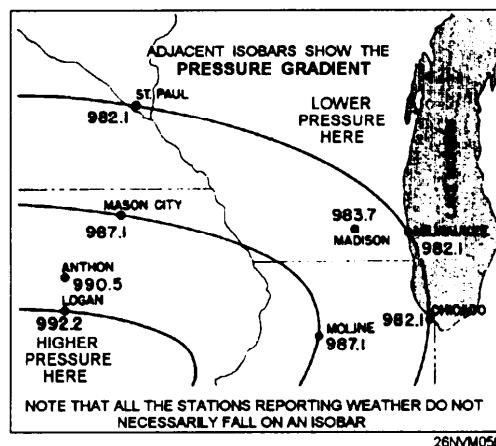
Figure 10-7.—Isobaric patterns.

The spacing and shape of isobars are seen in figure 10-6, which also shows how complete isobars are formed. Isobars are always smoothed-out curves, usually making irregular ovals around the high- or low-pressure center.

Refer to figure 10-7 and you can see that only part of each isobar (the upper right portion of the oval) appears in the diagram. In this pressure system, that area of greatest pressure is at the system's center. This high-pressure area is also called a high or an anticyclone. If the pressure is 992.2 mb at Chicago, 987.1 mb at Moline, and 982.1 mb at Logan, the area of lowest pressure is in the vicinity of Logan. This area would be a low, or a cyclone.

Frontal Systems

Warm Fronts   Active warm fronts are generally located in pressure troughs on surface charts. See figure 10-8. The troughs are not as pronounced as those observed with cold fronts; therefore, other meteorological elements are used as follows in locating warm fronts accurately:

1. **Pressure tendencies.** Pressure usually falls for an appreciable length of time before the front passes. Normally it is steady after passage. The tendencies in advance of the front are therefore a steady or unsteady fall. A warm frontal passage is usually indicated by a tendency.

2. **Wind.** The wind in advance of a warm front in the Northern Hemisphere is usually from the southeast, shifting to southwest after passage. The wind speed normally increases as the front approaches. The wind shift accompanying a warm front is seldom as abrupt as with a cold front.

3. **Cloud forms.** Warm fronts are nearly always well defined by tropical stratified clouds. They are generally cirrus, cirrostratus, altostratus, nimbostratus, and stratus with the cirrus appearing as much as 1,000 miles before the actual surface passage. The cloud types that form after passage of the warm front are typical of the warm air mass.

4. **Precipitation.** The precipitation area of warm fronts extends about 300 miles in advance of the surface front. Precipitation occurs mainly in the form of continuous or intermittent rain, snow, or drizzle. However, when the warm air is connectively unstable, showers and thunderstorms may occur in addition to the steady precipitation.

5. **Temperature and dew-point chances.** Abrupt temperature changes, like those characteristic of cold fronts, do not accompany the warm frontal passage. Instead, the *temperature* change is gradual. It starts increasing *slowly* with the approach of the front and increases slightly more rapidly with the passage. The dew point is normally observed to rise as the front approaches, and a further increase follows the frontal passage when the air in the warm sector is of maritime origin.

6. **Visibility and ceiling.** The visibility and ceiling are normally good until the precipitation begins. Then they decrease rapidly. Dense fog frequently occurs in advance of a warm front. These conditions improve after the front passes.

Frontal Systems, Continued
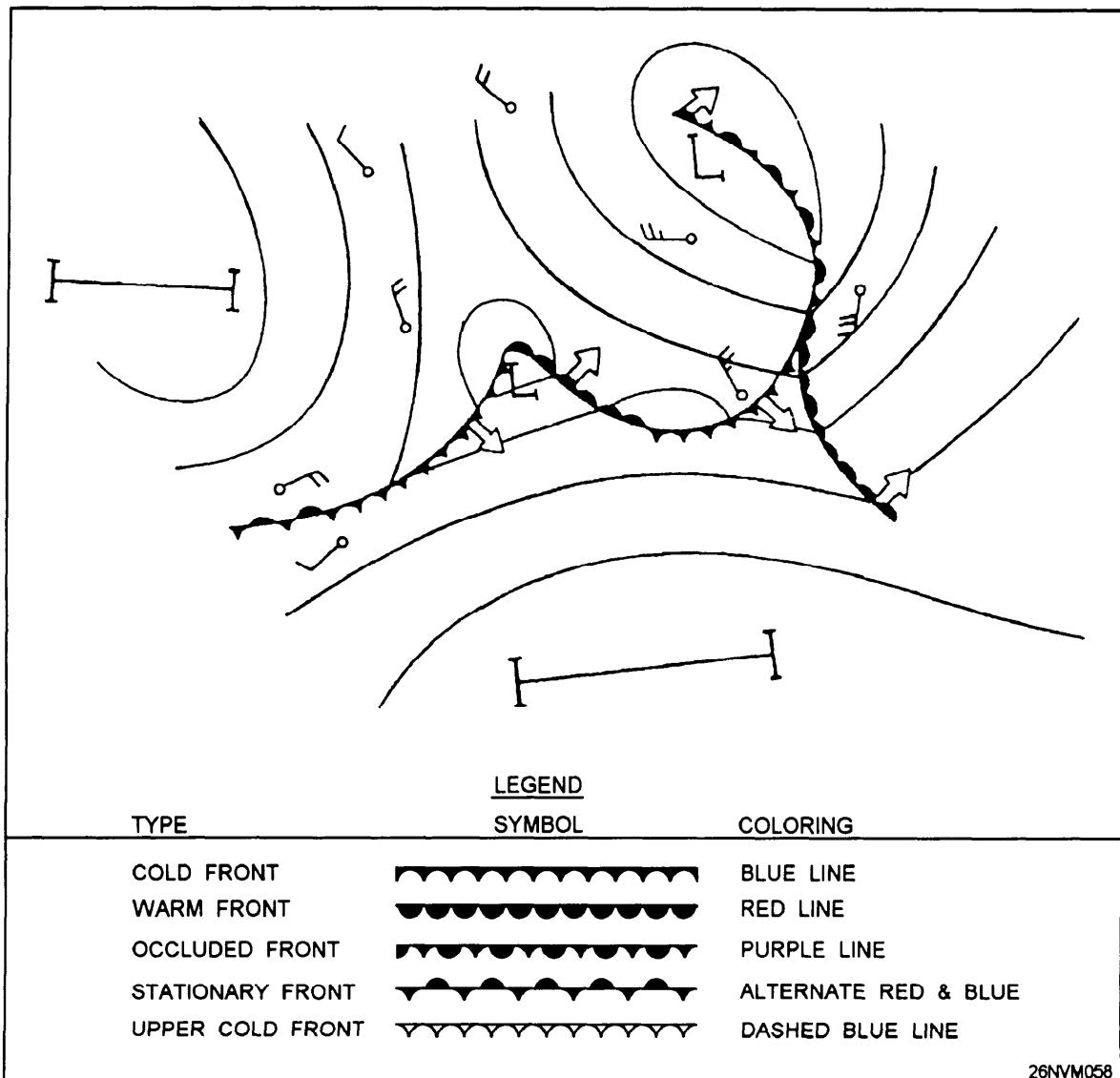
Figure 10-8.—Designation of fronts on weather maps.

Frontal Systems, Continued

Cold Fronts   Cold fronts are normally located in well-deemed pressure troughs whenever there is a marked temperature contrast between two air masses. In most cases, a careful analysis of the isobars indicates the correct position of the pressure trough that contains the front. This method of isobaric analysis is frequently the only possible means of locating fronts over ocean areas or regions of scanty surface reports. Other indications of cold fronts can be classified as prefrontal, frontal, or postfrontal as follows:

1. **Pressure tendencies.** In advance of cold fronts, the tendency characteristic is usually indicated by a steady or unsteady fall. The isobars of falling pressure in advance of the front usually form an elongated pattern approximately parallel to the front. After passage of the front, the tendency generally shows a steady rise.

2. **Wind.** With the approach of the front, the wind is normally from the south or southwest in the Northern Hemisphere, veering to parallel the front. At the passage, the wind generally shifts abruptly to the northwest. Very gusty winds frequently occur at the frontal passage and usually after passage.

3. **Cloud forms.** In advance of cold fronts, the cloud types are typical of the warm air. Towering cumulus, cumulonimbus, stratocumulus, and nimbostratus are associated with the passage. After passage, these cloud forms may prevail for several hundred miles with the slow-moving cold front. Very rapid clearing conditions are associated with the fast-moving cold front after passage. Well back in the cold air in both types of cold fronts, the only clouds normally found are fair-weather cumulus.

4. **Precipitation.** Showers and sometimes thunderstorms occur as a cold front passes. Continuous precipitation is observed for some hours after passage of a slow-moving cold front. Showers and thunderstorm activity of short duration will occur with the passage of a fast-moving cold front, followed by very rapid clearing conditions.

Frontal Systems, Continued

Cold Fronts, continued

5. **Temperatures.** Temperature is relatively high before passage. After passage, the temperature decreases very rapidly with slow-moving fronts. Such a rapid temperature change does not accompany the passage of fast-moving cold fronts; the real temperature change is usually seen some distance (as far as 50 to 100 miles) behind the front.

6. **Dew point.** The dew-point temperature generally helps to locate fronts. This is especially true in mountainous regions. A drop in the dew point is observed with the passage of either type of cold front.

7. **Visibility and ceiling.** With the approach and passage of a slow-moving cold front, the visibility and ceilings decrease and remain low after the passage until well within the cold air. Fast-moving cold fronts are preceded by regions of poor visibility and low ceilings due to shower activity. After passage of fast-moving cold fronts, the ceiling rapidly becomes unlimited and the visibility unrestricted.

Occluded Fronts

Because the occlusion is a combination of a cold front and a warm front, the resulting weather is a combination of conditions that exists with both. Ahead of a cold-type occlusion, as the warm air is lifted, all clouds associated with a warm front are found producing typical prefrontal precipitation extensively for a distance of 250 to 300 miles. Typical cold front weather is found throughout the narrow belt in the vicinity of the surface front. However, the thunderstorms are less intense than those of a typical cold front. This occurs because the source of warm air has been cut off from the surface, and the energy received comes only from the warm air trapped aloft. Instability showers often follow the cold front when the cold air is unstable. The most violent weather occurs on the upper front for a distance of 50 to 100 miles north of the northern tip of the warm sector. After the occlusion has passed, the weather usually clears rapidly. The weather associated with the warm occlusion is very similar to that of the cold occlusion. With the warm occlusion, the high-level thunderstorms associated with the upper cold front develop quite some distance ahead of the surface front (up to 200 miles), and the weather band, in general, is wider (up to 400 miles). The air behind the cold front, flowing up the warm frontal surface, causes cumuliform-type clouds to form. In this area, precipitation and severe icing may be found. The most violent weather occurs on the upper front, 50 to 100 miles north of the northern tip of the warm sector.

Wind

Determining Wind Speed

For reasons previously discussed in this chapter and for reporting purposes, Quartermasters must be able to compute the direction and velocity of the true wind. The following discussion contains instructions for observing the wind speed and direction and computing true wind data (speed, direction, gusts, and shifts).

The movement of the ship affects the wind speed observed by both the ship's anemometers and hand-held anemometer. Relative wind is measured from the direction and speed from which the wind appears to be blowing. Relative wind seldom coincides with true wind because the direction and speed of the relative wind are affected by the ship's movement. For example, if your ship is heading north at 10 knots and true wind is blowing from the south at 10 knots, there appears to be no wind at all. In another example, your ship is heading north and the wind appears to be blowing in on the port bow, but the true wind is actually coming from the port quarter. In our discussion of the different types of wind, refer to the following explanations:

1. <u>True wind</u> (TW) is the velocity and direction from which the true wind is blowing.

2. <u>Relative wind</u> (RW) is the velocity and relative direction from which the wind is blowing in relation to ship's heading (SH).

3. <u>Apparent wind</u> (AW) is the velocity and true direction from which the relative wind is blowing. For example, if your ship is heading 090° and the relative wind is blowing in on your starboard bow (045°) at 15 knots, the apparent wind is from 135°T at 15 knots. The formula for apparent wind is: AW=RW+SH.

<u>Wind speed</u> (including gusts and squalls) is observed, computed, and reported in nautical miles per hour (knots) to the nearest whole knot. Since the true wind must be computed, the chance of committing an error is increased. The wind data reported is used as criteria for wind, storm, and high seas warnings. Care must be taken whenever computing true wind. Wind data can be observed using the following methods listed in order of preference:

1. Installed anemometer
2. Hand-held anemometer
3. Visual estimation

Wind, Continued

Installed Anemometers

An installed anemometer (fig. 10-9) is an instrument fixed somewhere aloft, usually at the masthead. The wind blows on a propeller attached to one end of a wind vane that pivots. The whirling propeller revolves a spindle, communicating with a synchro repeater on a pilothouse or chart house bulkhead. Figure 10-10 shows one type of synchro repeater.

The upper dial of the repeater is graduated in lo-degree intervals and shows the relative direction from which the wind is blowing. In this illustration the direction is about 287°. The lower dial indicates the relative wind speed (true wind speed when the ship is stationary). The wind speed dial in the illustration shows about 87 knots. This reading means that the force exerted by 87 knots of wind is whirling the anemometer propeller.

When using an installed anemometer, always compare the readings observed with the wind conditions as they appear outside. If two anemometers are installed, make sure that the windward anemometer is used.
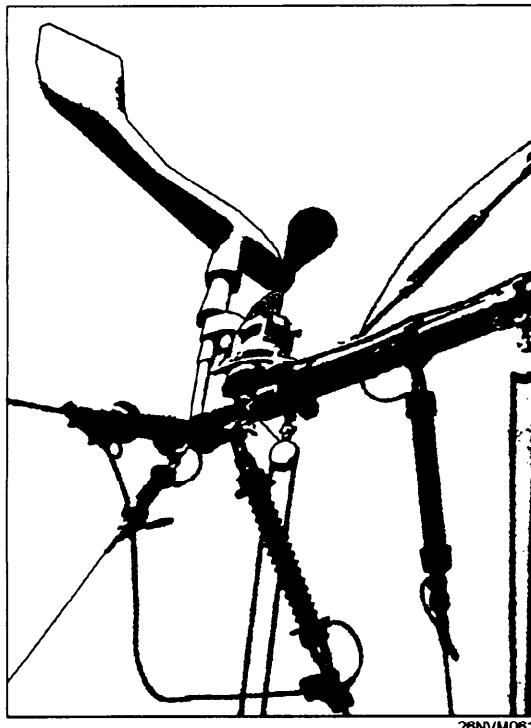
Figure 10-9.—Installed anometer.
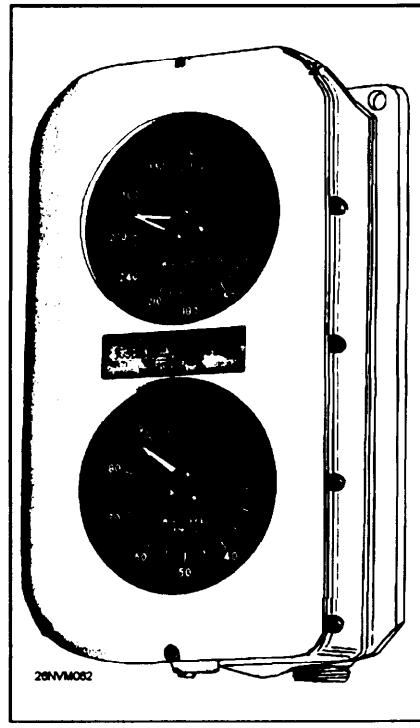
Figure 10-10.—Synchro repeater.

Wind, Continued

Using Hand Held Anemometers

If anemometers are not installed or not working properly, or for some reason the readings are in doubt, the hand-held anemometer should be used. The Wind Measuring Set AN/PMQ-3 (fig. 10-11) is a hand-held anemometer. It is a combination wind direction and speed indicator. It indicates direction to 360° and speed from 0 to 60 knots. The speed indicator has two scales, graduated from 0 to 15 knots and 0 to 60 knots. To use the hand-held anemometer, you choose an observation point on the windward side of the ship, as far upwind as possible. For example, if the wind is from the stem, go aft; if it is from the bow, go forward. If possible, stand facing parallel to the ship's centerline and into the wind.

When you use the hand-held anemometer, follow the instructions given in the table below.

Step	Action
1.	Grasp the instrument by the handle and hold it in an approximately vertical position at arm's length with the sight at eye level.
2.	Aim the instrument at an imaginary point on the horizon. This is done by aligning the center of the slot in the front of the sight with the center of the strip between the two slots on the rear sight. Aim it as you would a gun.
3.	Press and hold the vane locking trigger. Note the reading on the 0 to 60 (upper) scale on the wind speed indicator. If the wind speed reading is less than 15 knots, press the range selecting trigger on the side of the housing, and observe the reading on the 0 to 15 scale. Care must be taken not to take the first reading on the 0 to 15 scale because a wind speed in excess of 15 knots may damage the anemometer.
4.	Note the motion of the wind vane as it moves between the extremes, and release the vane locking trigger when the vane is in the position of the predominant (average) wind direction. Carefully lower and tilt the anemometer and note the wind direction reading on the direction dial. If the wind is being observed facing aft, the direction must be converted in relation to the bow. Add 180° for directions from 0° through 90°. Subtract 180° for directions from 270° through 360°.
5.	Maintenance of the AN/PMQ-3 should be in accordance with PMS instructions.

Wind, Continued

**Hand held
Anemometer**

WIND SPEED
TRANSMITTER

BRAKE

JAM NUTS

VANE
NOSE

SCREWS

WIND
VANE

VERTICAL
EXTENSION TUBE

MOUNTING HUB

DIRECTIONAL DIAL

HOUSING

SCREW

COVER

WIND SPEED
INDICATOR

RANGE
SELECTING
TRIGGER

BEZEL

DIRECTION
SIGHT

ZERO
ADJUSTMENT

HANDLE

VANE LOCKING
TRIGGER
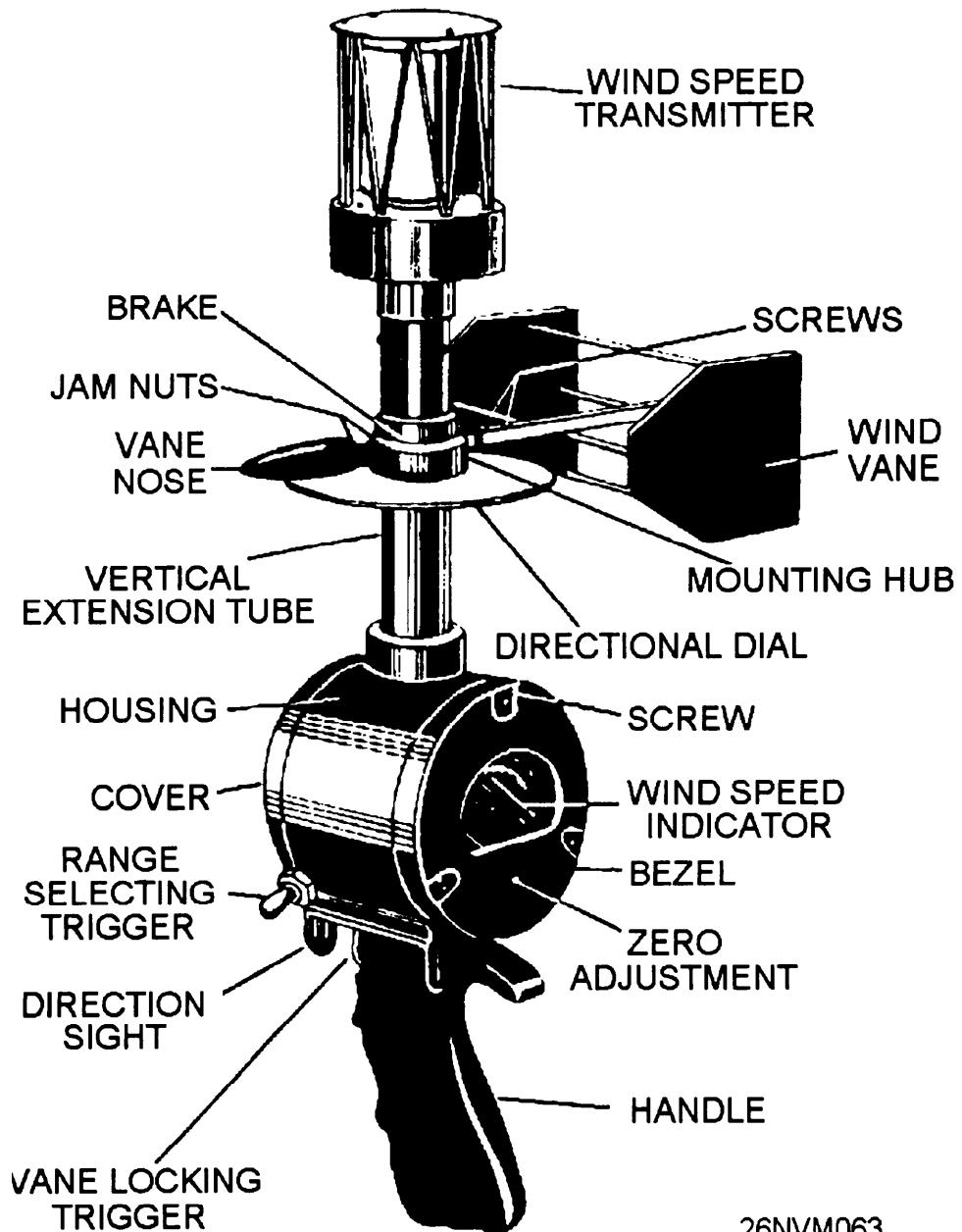
26NVM063

Figure 10-11.—Hand-held anemometer.

Wind, Continued

Visual Estimation of Wind Speed

True wind direction may be observed by noting the direction from which ripples, small waves, and sea spray are coming. The direction is most easily found by sighting along the wave crests and turning 90° to face the advancing waves. The observer is then facing the true wind direction. You may estimate the true wind speed by noting the sea condition and referring to table 10-1, which is based upon the following assumptions and should be considered in arriving at an estimated true wind speed:

1. The wind has been blowing at a relatively constant speed and direction for the time indicated by table 10-1.

2. The fetch area (an area where waves are being generated by the wind) is unlimited.

Some factors that cause the speed estimation of the wind to be too low are as follows:

1. Winds have increased rapidly.

2. Offshore winds within the sight of land.

3. Moderate or heavy precipitation smoothing the sea surface.

4. Swell waves from varying directions.

Some factors that will cause the speed estimation of the wind to be to high are as follows:

1. Waves running into shallow water.

2. A decreasing wind speed. The relative wind speed and direction can be estimated by observing the ship's flag, smoke, and rigging on the windward side of the ship. Table 10-1 should be used when you are using this method. Notice that this method gives you the relative wind and should be used only when the surface of the sea cannot be observed.

Wind, Continued

Table 10-1.—Estimating True Wind By Sea Conditions

Knots	Beaufort Number	Wave Ht. in feet	Description	Sea Conditions
0	0	0	Calm	Sea smooth and mirrorlike.
1-3	1	1/4	Light air	Scalelike ripples without foam crests.
4-6	2	1/2	Light breeze	Small, short wavelets; crests have a glassy appearance and do not break.
7-10	3	1	Gentle breeze	Large wavelets; some crests begin to break. Occasional white foam crests.
11-16	4	3	Moderate breeze	Small waves, becoming longer; fairly frequent white foam crests.
17-21	5	6	Fresh breeze	Moderate waves, taking a more pronounced long form; many white foam crests; there may be some spray.
22-27	6	12	Strong breeze	Large waves begin to form; white foam crests are more extensive everywhere; there may be some spray.
28-33	7	*15	Near gale	Sea heaps up, and white foam from breaking waves begins to be blown in streaks along the direction of the wind.
34-40	8	**20	Gale	Moderately high waves of greater length, edges of crests break, foam is blown in well-marked streaks along the direction of the wind.
41-47	9	***30	Strong gale	High waves; dense streaks of foam along the direction of the wind; crests of waves begin to roll over; spray may reduce visibility.
48-55	10	***40	Storm	Very high waves with long overhanging crests. Foam in great patches is blown in dense white streaks along the direction of the wind. Visibility is reduced.
56-63	11	***50	Violent storm	Exceptionally high waves. The sea is completely covered with long, white patches of foam lying along the direction of the wind. Visibility reduced.
64 and over	12	***60+	Hurricane	The air is filled with foam and spray. Sea completely white with driving spray; visibility very much reduced.

* Duration time of 16 hours, not fully arisen

** Duration time of 20 hours, not fully arisen

*** Duration time of 24 hours, not fully arisen

Fetch is assumed to be unlimited.

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Wind, Continued

Calculating True Wind Using the True Wind Computer

Once the relative wind direction and speed have been observed and the ship's course and speed recorded, the true wind can be computed. The True Wind Computer (CP 264/U) is the quickest and easiest method. Detailed instructions on the use of the True Wind Computer can be found in Chapter 10 of the *Manual for Ship's Surface Weather Observations,* NAVOCEANCOMINST 3144.1C.

Calculating True Wind Using the Maneuvering Board

The use of the maneuvering board (MB) is by far the most accurate method of determining true wind. The MB uses exact vectors to establish apparent wind and own ship's speed. The use of vectors makes this method more precise.

Information on calculating true wind can be found in Pub 217 *Maneuvering Board Manual,* therefore it will not be duplicated here. Pub 217 also contains solutions for finding desired wind, closest point of aproach, and several other vector solutions that are invaluable to the Quartermaster assisting the officer of the deck.

Computation Check

No matter which method of computation is used to derive the true wind direction and speed, the observer should check the results by applying the following rules:

Rule 1: The true wind direction is always on the same side of the ship as the apparent wind direction, but farther from the bow than the apparent wind direction.

Rule 2: When the apparent wind direction is abaft the beam, the true wind speed is greater than the apparent wind speed.

Rule 3: When the apparent wind direction is forward of the beam, the true wind speed is less than the apparent wind speed.

Temperature, Dew Point, and Relative Humidity

Measuring Temperature

You probably don't need to be told that a thermometer is an instrument for measuring temperature. Generally speaking, it is a glass tube of small bore in which either alcohol or mercury expands and contracts with the rise and fall of the temperature of the surrounding medium. Most Navy thermometers are mercury-filled and practically all of them use the Fahrenheit (F) scale, where the freezing point of water is 32° and its boiling point is 212°. Temperature in meteorology, however, is sometimes expressed according to the Celsius (C) (formerly Centigrade) scale, where the freezing point of water is 0° and its boiling point is 100°.

You may be required to convert a Fahrenheit reading to Celsius, or vice versa. Knowing that 32°F = 0°C, to change a Fahrenheit reading to Celsius, you first subtract 32° and then multiply the remainder by 5/9.

Example: Say you want to change 41°F to Celsius. Subtracting 32° from 41° gives 9°. Multiply 9° by 5/9, and you get 45/9, or 5°C.

To change from Celsius to Fahrenheit, simply reverse the procedure. First multiply the Celsius temperature by 9/5, then add 32°. In the previous example, to change 5°C back to Fahrenheit, first multiply it by 9/5, which gives you 45/5, or 9°. Adding 32" gives you 41°F.

You may also use the following formulas:

F = 1.8 × C + 32 (Multiply Celsius temp by 1.8, then add 32 to find Fahrenheit)

C = F -32 divided by 1.8 (Fahrenheit minus 32, then divide by 1.8 to find Celsius)

A thermometer must be read properly to obtain an accurate result. First, if you must handle it, be sure that you do not touch the lower part of the glass containing the alcohol or mercury, because the heat from your body can affect the height of the mercury or alcohol column. Make certain that the top of the column is level with your eyes; otherwise you will be reading a higher or lower graduation than the one actually indicated. The top of the column is in the shape of a curve called a meniscus. It is the bottom of this curve that indicates the reading for an alcohol thermometer; the top, for a Mercury thermometer.

Temperature, Dew Point, and Relative Humidity, Continued

Measuring Dew Point and Relative Humidity

As already mentioned, the amount of water vapor the atmosphere can hold varies with the temperature. When the atmosphere contains all the water it can hold for a given temperature, the air is at the saturation point or humidity is 100%. If it contains 50% of what it could hold at that particular temperature, relative humidity is 50%. Relative humidity and dew point are determined through the use of a psychrometer.

Using the Sling Psychrometer

A psychrometer is simply two ordinary thermometers mounted together on a single strip of material. The bulb of one thermometer is covered by a water-soaked wick from which the water evaporates rapidly or slowly, depending on the amount of water vapor in the surrounding atmosphere.

Evaporation of water around the wet thermometer cools it. The amount of cooling depends on the rate of evaporation. The reading on the wet bulb is lower than the reading on the dry bulb except when the humidity is 100%, at which time both readings coincide. The difference between the wet-bulb and dry-bulb readings, when applied to tables developed for that purpose, results in relative humidity and dew point temperature.

The dew point is the temperature to which air must be cooled at constant pressure and constant water vapor content to reach saturation (100% relative humidity). When air is cooled to its dew point temperature, small water droplets condense on objects; that is, dew forms.

A sling psychrometer (fig. 10-12) is sometimes used to speed up the process of getting accurate wet-bulb and dry-bulb readings. The sling psychrometer can be whirled around to rapidly bring the wet bulb into contact with a great volume of air. This contact with air accelerates the evaporation rate. The person using the sling psychrometer should face the wind and should shield the instrument as much as possible from the direct rays of the Sun. The whirling should be repeated until no further change can be detected in the wet-bulb reading.
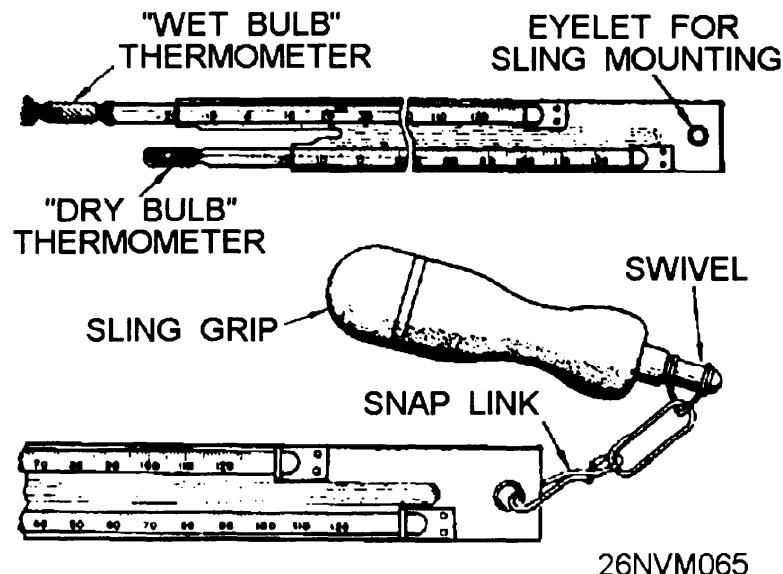
Figure 10-12.—Sling psychrometer.

Figure 10-13.—Electric psychrometer.

Electric Psychrometer
The Electric Psychrometer ML-450/UM (fig. 10-13) is a hand-held portable instrument that serves the same purpose as the sling psychrometer. As a Quartermaster this will probably be the only type of psychrometer that you use, since most ships do not carry the sling psychrometer. Three D-size batteries furnish power to a self-contained ventilation fan that aspirates the thermometer. The instrument also contains a lamp for nighttime readings. When using the electric psychrometer, select a shady area with no obstructions within 3 to 4 feet and face into the wind. Hold the instrument at waist height with the air intake pointing into the wind. Obtain the dry-bulb temperature first. When the ambient (circulating) air temperature is 50°F, or above, it is not necessary to energize the ventilation fan. The electric psychrometer should be exposed to the ambient air for at least 5 minutes before you read it. When no further decrease of the wet-bulb temperature is apparent, read the wet-bulb.

Finding the Dew Point
Use the psychrometer table 10-2 to compute the dew point. The *Manual for Ship's Surface Weather Observations* (NAVOCEANCOMINST 3144.1C) contains complete tables. Take a dry-bulb temperature of 70°F and a wet-bulb temperature of 60.5°F. The difference between the two readings, 9.5°F, is called the wet-bulb depression.

Example: To compute the dew point, you enter the wet-bulb reading (60.5°F). Go to the proper DEPRESSION column (9.5°F). Read the dew point temperature (54°F) directly from the intersection of the temperature row and the DEPRESSION column.

Table 10-2.—Psychrometer Table

(Tabular values are dew points with respect to water)

Wet-bulb temperature (°F)	Depression of the wet-bulb thermometer (dry-bulb minus wet-bulb)																				
	0.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	5.5	6.0	6.5	7.0	7.5	8.0	8.5	9.0	9.5	10.0	10.5
60.0	60	59	59	59	58	58	58	57	57	57	56	56	56	55	55	55	54	54	54	53	53
60.5	60	60	60	59	59	59	58	58	58	57	57	57	56	56	56	55	55	55	(54)	54	54
61.0	61	60	60	60	60	59	59	59	58	58	58	58	57	57	57	56	56	56	55	55	54
61.5	61	61	61	60	60	60	59	59	59	58	58	58	58	57	57	56	56	55	55	55	55
62.0	62	61	61	61	61	60	60	60	59	59	59	58	58	58	57	57	57	56	56	56	55
62.5	62	62	62	61	61	61	60	60	60	60	59	59	59	58	58	58	57	57	57	56	56
63.0	63	62	62	62	62	61	61	61	60	60	60	60	59	59	59	58	58	58	57	57	57
63.5	63	63	63	62	62	62	62	61	61	61	60	60	60	59	59	59	59	58	58	58	57
64.0	64	63	63	63	63	62	62	62	62	61	61	61	60	60	60	59	59	59	58	58	58
64.5	64	64	64	63	63	63	63	62	62	62	61	61	61	61	60	60	60	59	59	59	58

26NVM067

Weather Observation and Reporting

Observation

Timely and accurate environmental observations are basic to the development of meteorological and oceanographic forecasts in support of fleet operations. Since the U.S. Navy may be committed to operations anywhere in the world, global observations of meteorological and oceanographic conditions are required. In remote areas (especially over oceans), environmental data are extremely sparse.

Accordingly, observations from Navy ships are particularly vital. In short, all ships at sea are required to take regular observations, but where ships are steaming in company or in close proximity (within 10 miles), the OTC may designate one of the ships to report observations for the group. Ships in port are required to continue regular weather observing and reporting by electronic means unless there is a nearby U.S. manned weather reporting activity.

In-port weather observing and reporting guard ship arrangements may be used for groups of ships at the discretion of the senior officer present. In such instances, the weather logs of exempted ships should bear a notation of the guard ship(s) and effective dates/times. Additional and special weather observations and reporting schedules that may be required in support of fleet operations are issued in pertinent operation plans and orders. Requirements for increased frequency of weather reporting by ships at sea in specific areas, particularly in areas where tropical disturbances are suspected or known to exist, should be issued as necessary by the area or force commander.

Recording the Weather

All ships taking surface weather observations must use the form CNOC 3140/8. This form contains two code forms and is divided into two sections, parts I and II.

Part I: Part I is the Ship Aviation Observation Code. This code is in the aviation observation code format with additional ship and sea data columns.

Part II: Part II is the Synoptic Code Message Format. It is determined from analyzing data from part I. The data is transmitted via radio message to the appropriate weather center.

Weather Observation and Reporting, Continued

Rules for Using CNOC 3140/8

CNOC 3140/8 is an official document and is the only record of weather encountered by the ship. All entries must be neat and legible. Care should be taken to avoid writeovers and partial erasures that confuse the legibility of the data entered. It is recommended that a folder or board be devised to protect the form between observations. An original and one duplicate of this form is required for each day's observations. The duplicate may be a rewritten copy, a carbon copy, or a suitable photocopy of the original form. The duplicate should be retained for a minimum of 1 year as part of the ship's record. All entries should be made with a black lead pencil (No. 2 or 2H) or an erasable ball-point pen, if available.

Corrections may be made by erasing the erroneous data only if the data has not been disseminated by any means (phone, radio, and message transmittal). Erase the erroneous data from all copies of the form and enter the correct data. When a carbon copy of the form is made, care must be taken to prevent carbon smudges on the duplicate copy.

If an error is discovered in encoded data after it has been transmitted, the erroneous data may not be erased. Using a red pencil, correct the error by drawing a line through the error and entering the correct data above it. Retransmit the observation with the corrections.

You must refer to *the Manual for Ship's Surface Weather Observations* (NAVOCEANCOMINST 3 144.1 Series) for step-by-step instructions on how to complete each column. A new form must be started at 0000 GMT each day. The 2355-59 observation will be the first observation of the new day. If the lines are filled in part I before the day is over, continue the observations on a new form. Continue to make entries in column 90 and part II on the first form.

In the following tables you will find an explanation for each column of both parts I and II of CNOC 3140/8. The example figure provided gives sample data from actual observations on part I and encoding for part II. Use the table and figure together to learn about the information contained within parts I and II.

Weather Observation and Reporting

PART 1 SURFACE WEATHER OBSERVATIONS (SHIP / AVIATION) U.S.S.

TYPE (1)	TIME (GMT) (2)	SKY AND CEILING (HUNDREDS OF FEET) (3)	VISIBILITY (NAUT-MILES) (4)	WX & OBSTRN TO VIS (5)	SEA LEVEL PRES (MB) (6)	TEMP (1/10°F) (7)	DEW PT. (0°F) (8)	DRCTN (9)	SPEED (kts) (10)	CHARACTER AND SHIFTS (11)	ALSTG (INCHES) (12)
SA	0059	15 SCT 200 BKN	7		044	48.0	37	21	08		
SA	0156	15 SCT 120 SCT 200 BKN	7		029	50.0	49	21	09		
SA	0255	12 SCT 80 BKN 100 OVC	6	F	023	51.8	51	20	15		
SA	0357	12 BKN 25 OVC	3	R-F	008	52.5	52	21	20		
SA	0458	10 BKN 18 OVC	1	R-F	997	53.0	53	20	25	G33	
SA	0558	5 BKN 12 OVC	1/2	R-F	989	54.0	54	20	30	G39	

REMARKS, NOTES, AND MISCELLANEOUS PHENOMENA (90)

PART II SYNOPTIC CODE ME

	SECTION 0						SECTION 1			
BBXX	DDDD	YYGGiw	99 LaLaLa	QcLoLoLoLo	iHxhvv	Nddff	1 SnTTT	2 SnTdTdTd	4 PPPP	5 aPPP
BBXX		00	99		4		1	2	4	
BBXX	TRANSMIT BUT	03	99		4		1	2	4	
BBXX	DO NOT	0106 4	99 454	71250	4 1294	82030	1 0122	2 0122	4 9958	7/00
BBXX	ENCODE ON	09	99		4		1	2	4	
BBXX	THIS	12	99		4		1	2	4	
BBXX	FORM	15	99		4		1	2	4	
BBXX		18	99		4		1	2	4	
BBXX		21	99		4		1	2	4	

OPTIONAL: ENCODE ONLY IF SIGNIFICANT, UPON REQUEST, IF MODLOCKED OR ANCHORED.

26NVM068

Weather Observation and Reporting,

REMARKS AND SUPPLEMENTARY CODED DATA DESIRED ORDER OF ENTRY: SFC based on obsc phenomena, remarks elaborating on preceding coded data (13)	OBS INT (15)	STATION PRESSURE (inches) (17)	SKY COVER TOTAL (21)	POSITION QLLIII (A)	COURSE (B)	SPD (C)	SEA WATER (1/10C°) (D)	SEA WAVES PERIOD HEIGHT (E)	SWELL WAVES DIRECTION PERIOD HEIGHT (F)
	RLW	29.645	5	74525	230	18	10.0	0201	340601
	RLW	29.600	7	74525	230	18	10.1	0201	340601
	RLW	29.580	10	74525	230	18	10.3	0303	320602
	RLW	29.525	10	74525	230	12	10.7	0704	300802
	RLW	29.505	10	74525	230	10	10.9	0907	301003
	RLW	29.480	10	74525	230	10	11.2	1012	301205

DATE: 1 AUGUST 1985

QUARTERMASTER ✓
AEROGRAPHER'S MATE

SSAGE FORMAT

SECTION 2

7 wwW1W2	8 NhCLCMCH	9hh	//	222 DsVs	0 SnTwTwTw	2 PwPwHwHw	3d d w1 w1	d d w2w2	4 P P H H w1w1w1w1	5P P H H w2w2w2w2	6 IsEsEsRs	ICE	CiSpiDiZi
7	8		//	222	0	2	3		4		6	ICE	
7	8		//	222	0	2	3		4		6	ICE	
7 6364	8 87//		//	222 54	0 0112	2 1012	3 30		4 1205		6	ICE	
7	8		//	222	0	2	3		4		6	ICE	
7	8		//	222	0	2	3		4		6	ICE	
7	8		//	222	0	2	3		4		6	ICE	
7	8		//	222	0	2	3		4		6	ICE	
7	8		//	222	0	2	3		4		6	ICE	

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Weather Observation and Reporting

Column Number	Column Name	Explanation
1	Type	Either SA for hourly observation, or L for local observation (OBS). OBS are required for aircraft mishaps, collisions, man overboard.
2	Time	The time of the OBS always in GMT, must be recorded within 5 minutes, from 55 to 59 only!
3	Sky and Ceiling	The base of each layer of clouds and the type of sky cover associated with that layer. Always drop the last two zeros for the height. 15 BKN = 1500 feet and broken sky coverage at that layer.
4	Prevailing Visibility	This is the prevailing visibility reported to the nearest nautical mile.
5	Weather and Obstructions	Report items such as funnel clouds, hail, sleet, and fog.
6	Sea Level Pressure	Sea level pressure in millibars, entered in ten, units, and tenths. Enter 132 for 1013.2.
7	Temperature	Enter the dry-bulb temperature from the psychrometer.
8	Dew Point Temperature	The nearest dew point temperature to the nearest whole degree Fahrenheit.
9	Wind Direction	The direction from which the TRUE wind is blowing.
10	Wind Speed	Average wind speed at the time of OBS.
11	Wind Character	Gusting or squalling if appropriate.
12	Altimeter Setting	Station pressure reduced to sea level.
13	Remarks	Operationally significant information.
15	Observers Initials	Self explanatory.
17	Station Pressure	Pressure in inches.
21	Total Sky Cover	Estimated total sky coverage by clouds or other obstruction reported in tenths.

Weather Observation and Reporting, Continued

Column Number	Column Name	Explanation
(A)	Position	Abbreviated ship's position.
(B)	Course	General direction of the ship's course.
(C)	Speed	Ship's speed.
(D)	Seawater Temperature	Seawater temperature reported to the nearest 0.1 Fahrenheit.
(E)	Sea Waves, Period, and Height	The duration in seconds from the crest of one wave to the next and the average wave height. Sea waves are caused by local wind conditions.
(F)	Swell Waves, Direction, Period, and Height	The direction, duration in seconds from the crest of one wave to the next, and the average wave height.

CNOC 3140/8 Part II

Part II is designed to allow transmission via radio message of **encoded** weather information. The step-by-step instructions are printed in the *Manual for Surface Ship's Weather Observations* and will not be reproduced here. This manual should be consulted **each time an OBS is made.**

Additional Reporting Requirements

Ship's are required to submit encoded weather every 6 hours of GMT. For example a message should be sent at 0000, 0600, 1200, and so on.

If winds are greater than 33 knots, then messages must be sent with an immediate precedence every 3 hours.

Additional Information

As you may have guessed, weather, like navigation, is a complex subject on which volumes have been written. The objectives of this chapter are to prepare you to report the weather; however, senior QMs should thoroughly acquaint themselves with all aspects of weather. The AG series of TRAMANs is an excellent place to begin. Also Pub No. 9, *Bowditch,* has comprehensive information about weather and the mariner.

CHAPTER 11

The Ship's Bridge

Introduction   In this chapter you will learn about the ship's bridge, where the
Quartermaster spends most of his or her time. We will put together
much of what you have learned previously in this book plus new topics.

The ship's bridge is where all orders concerning the actions of the ship
are issued. While under way the officer of the deck (OOD) directs
every action. As Quartermaster of the watch (QMOW), you will be an
assistant to the OOD. You are responsible for knowing not only your
duties but also those of all bridge watchstanders and the operation of all
bridge equipment. In the last section of this chapter, the duties of the
QMOW will be described for each watch stood throughout the a day at
sea.

Objectives   This material in this chapter will enable the student to:

- Identify steering control consoles components.
- Steer the ship from the bridge.
- Steer the ship from after steering.
- Steer the ship during special evolutions.
- Describe the effects of wind and current on the ship.
- Rig and verify combinations of navigational lights.
- Describe the components of tactical messages.
- Identify flags and pennants.
- Encode and decode tactical signals.
- Operate ship's radars.
- Prepare commanding officer's night orders.
- Maintain Ship's Deck Log.
- Determine and plot the ship's position.
- Maintain logbooks.
- Maintain the DR track.
- Maintain a plot in support of weapons.
- Determine ship's position in relation to PIM.
- Compute estimated time of arrival.
- Determine set and drift and make recommendations to the OOD.
- Time celestial observations.
- Provide input for ship's position reports.
- Render honors and ceremonies.
- Report visual contacts.

Objectives, Continued

Objectives
- Make recommendations based on Rules of the Road.
- Read flaghoist display.
- Set up the bridge for special evolutions.
- Describe the duties of QMOW while at anchor.
- Dress and full dress the ship.
- Hold morning and evening colors.

Bridge Equipment

Introduction   As you might imagine, there are many pieces of equipment on any ship's bridge. Each ship class has installed equipment to enable that ship to do its job. It would be almost impossible to describe each and every piece of equipment that would be found on the bridge of a ship. However, equipment that is normally found on all bridges will be covered. As a QMOW, you are responsible for knowing how to operate all equipment located on the bridge of the ship to which you are assigned. This may seem to be a large tasking; however, as you complete PQS for different watch stations on the bridge, you will gain the required knowledge to operate the bridge equipment for your ship.

Steering Control Consoles (SCC)   The ship's control console contains apparatuses for controlling the movements of a ship. Figures 11-1, 11-2, and 11-3 show three types of ship control consoles in use aboard ships today. As you can see from these figures, the ship control console's physical appearance may differ from ship type to ship type. On ships that have a ship control console like those shown in figures 11-l and 11-2, the helmsman must also complete PQS for ship control console operator. On the bridge of older ships, like the one shown in figure 11-3, the helm, engine order telegraph, rudder angle indicator, and steering gyro repeaters are all located in the near vicinity of the helmsman, but at different locations on the bridge.

On newer ships, the ship control console houses all the apparatuses for steering the ship and for controlling its speed in one compact unit. Additionally, on some ship consoles, like the one shown in figure 11-2, you will find lighting, steering, and general alarm controls housed in the ship control console.

Helm Unit: The helm unit for most ships consists of a wheel, rudder angle indicator, rudder order angle indicator, and synchros that send electrical impulses to the steering units located in the after steering room.

Lee Helm: The lee helm unit may be located in the SCC or it may stand alone near the SCC.   In any case, it sends information to the engine room to indicate the ship's speed. In general, a speed order is sent from the bridge and then the order is answered by the engine room.

Bridge Equipment, Continued
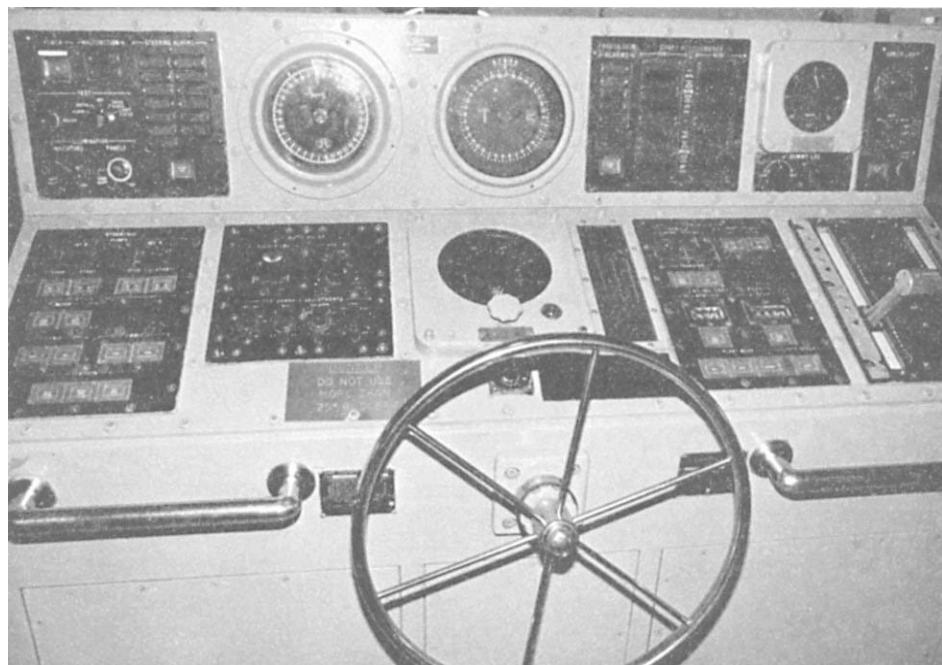
**Figure 11-1.—DD 963 class ship control console.**
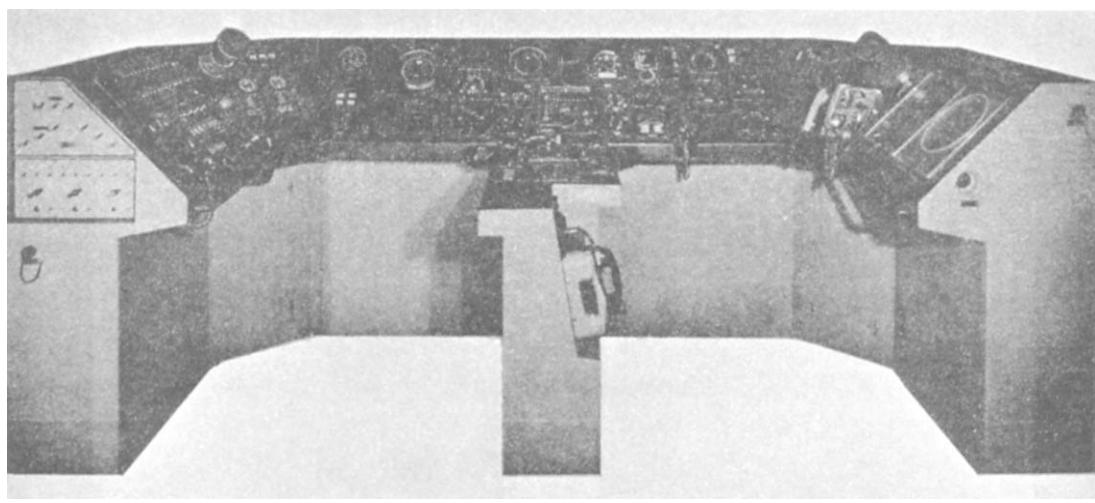
Figure 11-2.—FFG-7 class ship control console.

Bridge Equipment, Continued
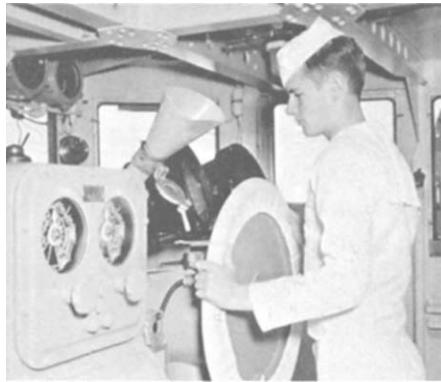
Figure 11-3.—Bridge of a destroyer, showing voice tube in front of helmsman..

Steering Pumps: Most ships are equipped with a minimum of four steering pumps located in the after steering room. The normal configuration for running are pumps one and three or pumps two and four. The pump units are run at 24-hour intervals and normally switched on the midwatch. The controls for the steering pumps may be located in the SCC. Figure 11-4 shows the port steering gear assembly.
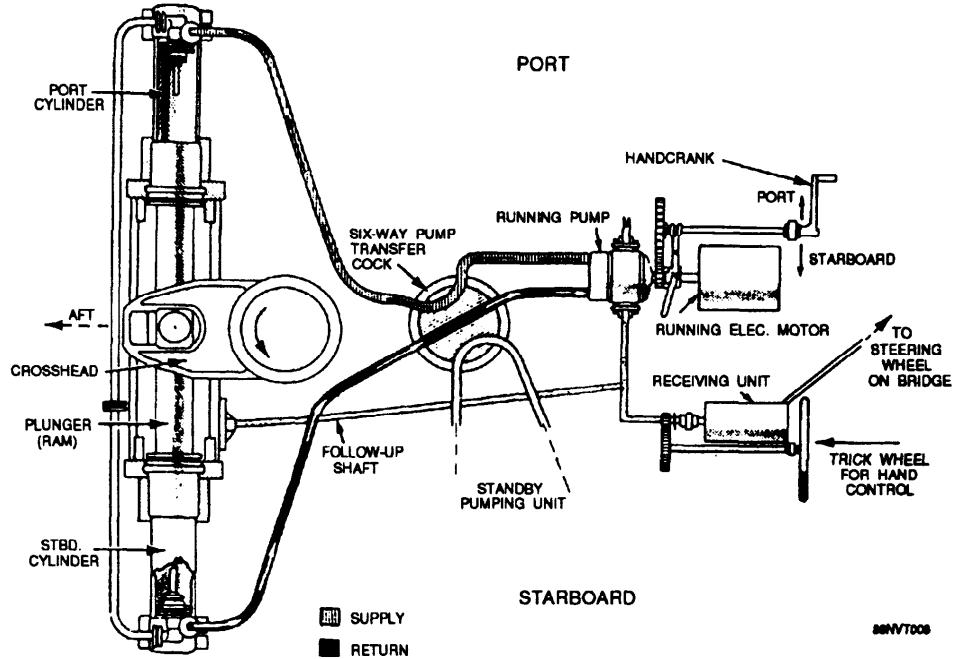
11-4.—Port steering gear.

Bridge Equipment, Continued

Gyrocompass Repeaters: As you learned in chapter 2, there are several gyro repeaters located on the bridge. In the SCC, there are normally two such repeaters for the helmsman to steer the ship by. One is called the master and receives its signal from the master gyrocompasses. The other is called the auxiliary and it receives its signal from the auxiliary gyrocompass. Also, the magnetic compass is generally located directly behind the SCC where the helmsman can steer by it, if necessary.

Shifting Steering Control: In emergency situations, steering control may be shifted to after steering or the secondary conning station. As a rule, whenever the ship is in restricted waters or conducting underway replenishment, after steering will be manned by a master helmsman and helm safety officer. If the helm unit on the bridge were to fail, the helmsman could immediately shift steering control to after steering. Step-by-step instructions for shifting steering control vary from ship to ship. The engineering officer should be consulted for instructions.

SCC Alarms: There are several alarms that are located in or near the SCC. Among these, the two most important are the loss of steering alarm and the gyrocompass failure alarm. If either one activates, the OOD should be notified immediately.

Ship's Characteristics

Fundamentals of Shiphandling Before we can discuss the techniques used to steer a ship, you'll have to learn the basics of shiphandling. Use the following table and figure 11-5 to learn the terms associated with a ship's characteristics.

Term	Definition
Pivot Point	A ship's pivot point is a point on the centerline about which the ship turns when the rudder is put over. The pivot point scribes the ship's turning circle. A ship's pivot point is nearly always located about one-third the ship's length from her bow when moving ahead, and at or near her stern when moving astern. The location of the pivot point will vary with ship's speed. An increase in speed will shift the pivot point in the direction of the ship's movement.
Turning Circle	A ship's turning circle is the path followed by the ship's pivot point when making a 360 degree turn. The diameter of the turning circle varies with rudder angle and speed. With constant rudder angle, an increase in speed results in an increased turning circle. Very low speed (those approaching bare steerageway) also increases the turning circle because of reduced rudder effect. Knowledge of the turning characteristics of one's ship is essential to safe shiphandling, particularly when in restricted waters.
Advance	Advance is the amount of distance run on the original course until the ship steadies on the new course. Advance is measured from the point where the rudder is first put over.
Transfer	Transfer is the amount of distance gained towards the new course.
Tactical Diameter	Tactical diameter is the distance gained to the left or right of the original course after a turn of 180° is completed.
Final Diameter	Final diameter is the distance perpendicular to the original course measured from the 180° point through 360°. If the ship continued to turn at the same speed and rudder indefinitely, it would turn on this circle. The final diameter is almost always less than the tactical diameter.

Ship's Characteristics, Continued

Term	Definition
Standard Tactical Diameter	Standard tactical diameter is the specific distance recorded in tactical publications for each ship. It varies with each ship class.
Standard Rudder	Standard rudder is the amount of rudder angle used to make the ship turn in the standard tactical diameter. On most ships, this is equal to 15°.
Angle of Turn	Angle of turn is the angle measured from the point where the rudder was put over to the point where the ship steadies on the new course. For example, if a ship is on course 300° and turns starboard to new course 345°, the angle of turn is 45°. **Using Turn Bearing:** Finding the angle of a turn is necessary for using turn bearings. A turn bearing is a bearing from an ATON on which the ship will put the rudder over to execute a turn. Every ship maintains a tactical characteristics folder, which contains advance and transfer tables as shown in table 11-1. Advance and Transfer tables are used to determine turn bearings. They are entered using the angle of turn and the ship's speed. Actual construction of turn bearings will be covered in chapter 12. **Table 11-1.—Sample from Advance and Tansfer Tables.** STANDARD TACTICAL DIAMETER AT 15 KNOTS REQUIRING STANDARD RUDDER | Angle of turn (degrees)	Advance (yards)	Transfer (yards)
---	---	---
15	185	40
30	275	85
45	345	115
60	390	190
75	445	270
90	500	375
105	450	445
120	405	520
135	360	590
150	315	655
165	265	725
180	205	800	 26NVM113
Drift Angle	Drift angle is an angle at any point on the turning circle between the intersection of the tangent at that point and the ship's keel line.
Kick	Kick is the swirl of water toward the inside of the turn when the rudder is put over. Also, the momentary movement of the ship's stern toward the side opposite the direction of the turn.

Ship's Characteristics, Continued

Discussion When the rudder is put over in making a turn, the stem is forced away from the direction of the turn. Because of momentum, the ship turns very slowly from her original course for several lengths. She then commences to gain ground in the new direction, moving sideways through the water to a considerable degree. This naturally results in loss of speed and is why, when a column turn is made, a vessel gains rapidly on the ship ahead while that ship is turning, but loses this distance during her own turn when the first ship completes her turn and steadies on the new course.

Each ship should have available on the bridge a folder of the ship's tactical characteristics. It should be carefully studied by all shiphandlers. Pertinent data should also be available at other stations concerned with ship maneuvers, such as the combat information center (CIC). These tables are drawn up with the ship making several turning runs at different speeds and using various rudder angles. Table 11-1 is a sample advance and transfer table for a ship


Figure 11-5.—Turning circle.

making a turn at 15 knots, using standard rudder. Similar tables are compiled for other rudder angles at the same and different speeds. The time required to make the various turns may also be shown.

Acceleration and Deceleration Tables At times, allowance must be made for the rate at which a ship increases and decreases speed. Another part of the tactical data folder, therefore, is the acceleration/deceleration table, of which a sample is given in table 11-2. Practical examples of it's use follow.

Example 1: A ship is standing up a channel at 15 knots. The captain desires to maintain speed as long as possible, but must pass an anchored dredge at a maximum speed of 10 knots. Determine how far before reaching the dredge a speed reduction should be commenced.

Ship's Characteristics, Continued

Acceleration and Deceleration Tables

From the deceleration table, it is determined that 1 minute is required to decelerate from 15 knots to 10 knots. Because the rate of deceleration is always constant between any two speeds, the average of these two speeds is the average speed of the ship during this time period. By computation, 15 knots plus 10 knots gives an average speed, during 1 minute of deceleration, of 12 1/2 knots. Determination of average speed is the crux of this problem. To compute the distance the ship will travel in 1 minute at 12 1/2 knots, multiply 2,000 (yards) by 12.5 (knots) and divide by 60 (minutes). The result is approximately 417 (yards). Measure back 417 yards along the DR track from a point abeam the dredge. This latter point is where it is recommended that turns for 10 knots be rung up on the engines.

Example 2: A ship is proceeding through Ambrose channel at 10 knots. The navigator is informed that 25 knots is L be ordered when the ship clears the channel. One computation is requested by the OOD:

• How far along the DR track will the ship travel from the time 25 knots is rung up until she is making that speed?

• Because the ship is proceeding at only 10 knots, a running tabulation of speeds and times must be considered. Going to the acceleration part of the table, compute the distance traveled in three steps: 10 to 15, 15 to 20, and 20 to 25.

Table 11-2.—Sample Acceleration and Deceleration Table

Knots		Minutes		Rate
Change of speed		Time required for change	Total elapsed time	Knots per minute
From	To			
Acceleration				
0	10	3	3	3-1/3
10	15	2	5	2-1/2
15	20	2	7	2-1/2
20	25	5	12	1
25	30	10	22	1/2
Deceleration				
30	25	5	5	1
25	20	3	8	1-2/3
20	15	1	9	5
15	10	1	10	5
10	0	2	12	5

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Steering the Ship

Helmsman and Master Helmsman

In normal steaming conditions, the helmsman is normally a nonrated Seaman from the Deck Department. However, only QMs qualified as master helmsman man the helm during situations where precise shiphandling is required (unrep, restricted waters, and special evolution). Keeping a ship exactly on course can be a tough job, especially in heavy seas. As you advance to higher paygrades, you will be required to complete PQS and stand watch as helmsman and master helmsman.

The following discussion will cover standard orders to the helm, effects of wind and current, and steering the ship for special evolutions.

Note: Conning officers are usually assigned from the ranks of junior officers. Increasingly, senior QMs are tasked with standing watch as conning oficer and even OOD on smaller ships. The study of shiphandling theory is highly encouraged. A excellent reference is *Crenshaw's Naval Shiphandling.*

Standard Helm Orders

Rules:

- The courses the helmsman steers must be ordered by the conning officer. The helmsman should have the ship on course before he or she surrenders the wheel to his or her relief. This does not apply to master helmsman.

- The words *port* and *starboard* are never used when giving orders to the helmsman. When an order necessitates a change of rudder angle to right or left, the direction of change is always stated, such as **right** full rudder.

- The helmsman always repeats all orders back to the conning officer, as they were given (word for word). Standard orders to the helmsman and their corresponding meanings are as follows:

Helm Order	Action
RIGHT (LEFT) STANDARD RUDDER	Varies on different ships (usually 15° rudder). It is the designated number of degrees of rudder angle that causes the ship to turn within a prescribed distance called standard tactical diameter. You must find out what standard rudder is on your ship.
RIGHT (LEFT) FULL RUDDER	Usually means 30° on the rudder angle indicator.

Steering the Ship, Continued

Helm Order	Action
RIGHT (LEFT) HARD RUDDER	Normally equal to 35° of rudder.
COME RIGHT (LEFT) TO 148°	Means to swing the ship's head in the direction stated and steady it on the course given; in this example, 148°. The order is frequently stated "COME RIGHT (LEFT) TO 148°."
STEER 190°	Usually given for only a minor change of heading to the number of degrees specified.
STEADY ON 225°	States the course on which the ship's head is to be steadied. It is normally given while ship's head is swinging. You may use up to 30° of opposite rudder to steady the ship.
INCREASE YOUR RUDDER	Means to increase the rudder angle and is usually ordered when the conning officer wants the ship to move more rapidly. May be given as a specific amount such as increasing to right full rudder.
EASE YOUR RUDDER TO (SPECIFIED) DEGREES	Signified to reduce the rudder angle. It may be given as "EASE TO 15° (10° 20° RUDDER" or "EASE YOUR RUDDER TO RIGHT 15)."
RUDDER AMIDSHIPS	Means to put the rudder on the centerline; no rudder angle. As a rule, this order is merely "RUDDER AMIDSHIPS!"
MEET HER	Means to check the swing by putting on opposite rudder.
STEADY AS YOU GO	Means to steady the ship on the course it is heading at the time the order is given. If the ship is swinging at the time, heading must be noted and the lubber's line brought back to and steadied on it as soon as possible. The order is also stated as "STEADY," or "STEADY AS SHE GOES."
SHIFT YOUR RUDDER	Commands you to change to the same number of degrees of opposite rudder angle.
MIND YOUR RUDDER!	A warning that the ship is going off the course because of bad steering.
NOTHING TO THE RIGHT (LEFT) OF (SPECIFIED HEADING)	Given when the presence of some danger on one side or the other makes it necessary to avoid a set in that direction.
KEEP HER SO	Continue to steer the course you are heading. Usually given after you state the course you are steering.
MARK YOUR HEAD	A statement to the helmsman. He or she should give the ship's head at the time of the command, for example, "two seven five, sir."
VERY WELL	Reply of conning officer to helmsman, meaning that the response is understood.

Steering the Ship, Continued

Techniques   The helmsman must repeat distinctly, word for word, every order he or she receives. This is done so the conning officer knows the helmsman understands his or her command. To respond to an order such as STEADY AS YOU GO, follow the repeating of the order with the reply STEADY ON 110, or whatever the course was you marked when you received the order. Do this once the ship steadies up.

As a master helmsman, you must know more about how your ship steers than anyone else. Every ship handles differently. Many hours on the helm will allow you to anticipate how the ship will react. Here are some tips, which were gathered from senior Quartermasters concerning steering the ship.

General Techniques: The first rule that you must follow is to <u>pay attention at all times</u>! Many helmsmen have found themselves in a world of trouble because they lost focus, and then chased the helm. This is how ships become damaged (which the U.S. Navy frowns upon).

<u>Never oversteer</u>. Steering a ship is often a situation where less is more. Always use the least amount of rudder necessary to maintain course. Be patient, the ship will respond. A common mistake is to use more rudder than needed to maintain course, which results in a snaking effect.

On the other hand, use the rudder when needed. Commands like MEET HER and STEADY AS YOU GO warrant the use of rudder up to 30°, if necessary. Other ships in formation judge another ship by the way she makes her turns. Make sure your ship turns smartly. Quick and precise maneuvers are the name of the game!

<u>Find the *weather helm:*</u> If you were to leave the rudder amidships (0°), the wind, current, and even the ship's list would put you off course. Before relieving the helm, make a habit of observing the swell and wind waves. Then, always ask what rudder combinations are currently being used to maintain course. For example, if the wind and swell is hitting the ship on the port bow at 45°, the stem will be pushed to the right. This action could cause the ship to fall off course to the left. Knowing this, you could imagine that some amount of right rudder will be required to maintain course. When finding the weather helm, you are actually looking for the amount of rudder that is a real time 0°.

The weather helm varies with the weather and currents. If it takes a constant 2° of right rudder, then the weather helm equals 2° right, which is the same as 0° with no wind or current.

Steering the Ship, Continued

During UNREP Steering the ship during underway replenishment is no simple task. There are more factors to consider other than wind and current. When two ships are alongside, a vortex effect is created. This vortex works like a cushion between the two ships, normally pushing them apart slightly. Also, when the rigs are tensioned, the ships are pulled together slightly.

Close attention to keeping the ship exactly on course cannot be stressed enough. Use the least amount of rudder to accomplish this. Often, the master helmsman will be required to steer courses on 0.5 degrees such as 010.5. While unreping .5° is the maximum deviation allowed from ordered course. Also, ships alongside often make turns while rigs are hooked up. This requires the ship on the outside of the turn to slightly increase speed. This type of maneuver is normally completed in 5-degree increments until the final course is reached.

Prior to beginning a UNREP, the bridge watch team should go over emergency procedures for loss of steering.

In Restricted Waters Steering the ship in restricted waters requires precise shiphandling. As with UNREP evolutions, every effort must be made to stay exactly on ordered course. Often the ship will be transiting narrow channels where tidal currents may be strong. This is not much of a problem when the bow is pointed into the current; however, a strong current from astern can cause the bow to fall off course. This is especially true when the ship's speed is 10 knots or less.

During Special Evolutions Special evolutions include general quarters, launching of amphibious craft, or whenever the OOD or navigator requires that the more experienced master helmsman man the helm.

From After Steering Steering the ship from after steering requires total concentration. This is due mainly to the fact that there is nothing to see and the trick wheels used to move the rudders face towards the stem. If steering control is lost on the bridge, steering control will be shifted to the after steering helmsman. The after steering helmsman will receive orders directly from the conning officer (relayed by the helm safety officer) or from the rudder angle order indicator.

Navigational Lights

Rules of the Road

According to the Rules of the Road, every ship is required to display navigational lights. The Quartermaster is responsible for turning on the ship's running lights at sunset and during periods of reduced visibility and for turning them off at sunrise.

Navigational Light Panel

The ship's running lights consist of the forward mast light, the after mast light, the port and starboard side lights, and the stem light. A typical running light control panel is shown in figure 11-6. Before turning these lights on, you should test each light by pressing the test button with all power switches on. Above the test button there are two indicator lights. Each running light has a primary and a secondary filament. When you are testing the lights and a red indicator light comes on, this means the primary filament is burned out, and the light should be replaced by an Electrician's Mate. Under most conditions, you should turn on all of the light switches, leaving the master switch off. When you are ready to energize the lights at sunset, turn on the master switch and all the ship's running lights are energized at the same time.
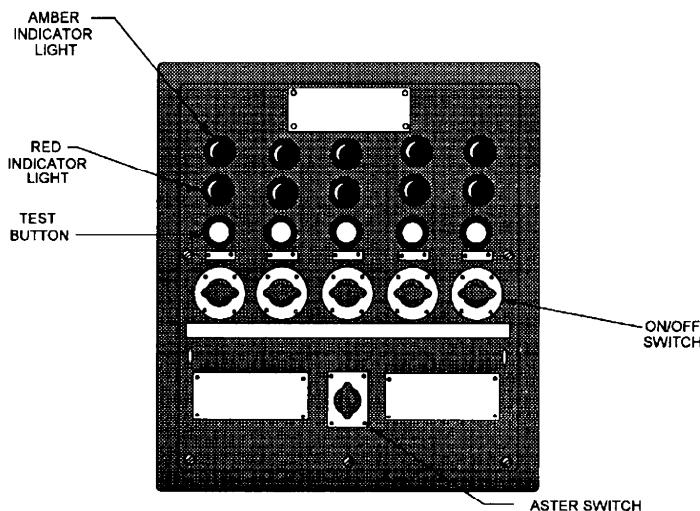
Figure 11-6.—Running light control panel.

Special Lighting Control Panel

In addition to being familiar with the normal running light control panel, the Quartermaster must also be familiar with the operating of the special lighting control panel. A description of the lights on the special lighting control panel follows. Refer to figure 11-7.
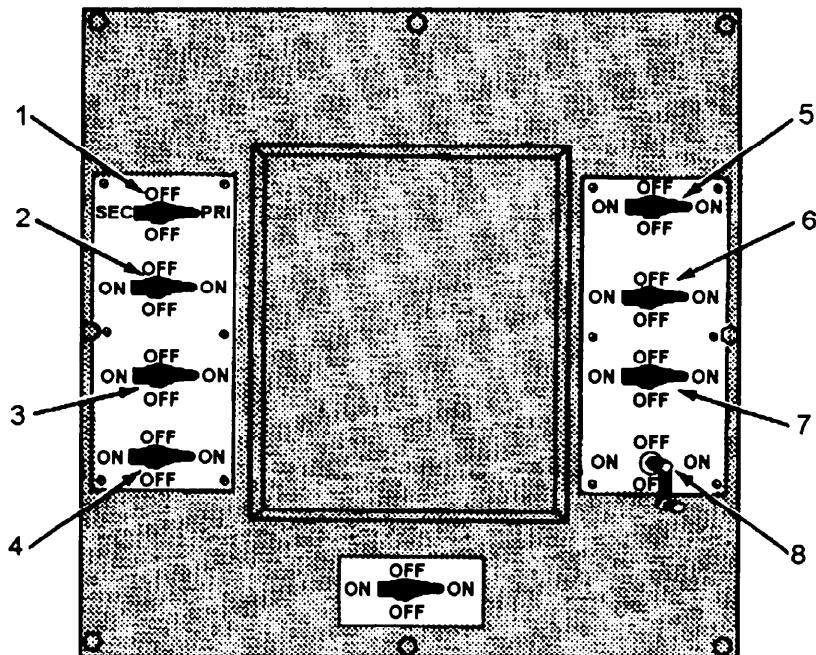
26NVM116

Figure 11-7.—Special light control panel.

NOTE: The panel position of the switches for the various lights may vary by ship type.

Name	Description	Energized When
1. Wake Light	The wake light (white) for ships is installed on the fantail or afterpart of the ship to illuminate the wake. It is mounted so that no part of the ship is illuminated. The fixture is watertight and of tubular construction. The wake light, like the running lights, has a two-filament bulb with a primary and secondary switch position on the control panel.	Engaged in towing operations or whenever the wake needs to be illuminated.

Name	Description	Energized When
2. Blinker	The blinker lights are located on the yardarms and are used for sending flashing light. The blinker lights are used with signal keys, which are normally installed on the bridge and signal bridge. The blinker light switch must be in the ON position for the signal key to be activated.	Used as an alternative method of sending flashing light at night.
3. Aircraft Warning	The aircraft warning lights are 360° red lights. They are installed at the truck of each mast that extends more than 8 meters (26 feet) above the highest point of the superstructure. Two aircraft warning lights are installed if the one light cannot be seen throughout 360°. If two masts are tall enough to require these lights but are less than 15 meters apart, they will be installed only on the higher mast.	From sunset to sunrise when your ship is at anchor or moored.

When operating aircraft at night. |
| 4. Not Under Command/ Man Overboard | The crank/switch controls a pair of red lights that have multiple uses. The lights are located 6 feet apart (vertically) and mounted on brackets that extend abaft the mast or structure and to port thereof. This mounting arrangement permits visibility, as far as practicable, throughout the 360° arc. | Not Under Command--When the switch is in the ON position, it turns on the red lights, which indicate that your ship has had a breakdown.

Man Overboard--When the switch is continually turned ON and OFF by use of the crank, it causes the pair of red lights to blink ON and OFF (pulsate), indicating that your ship has a man overboard. |

Navigational Lights, Continued

Name	Description	Energized When
5. Task	The proper light signal to let other ships know that your ship cannot easily maneuver is red-white-red. If you turn on the lights as you would to indicate that your ship is broken down and add a white light in the center, this will give you the proper lights. The required white light is mounted in the center of the <u>Not Under Command</u>/<u>Man Overboard</u> lights, and the controlling switch is mounted on the bulkhead in the vicinity near the special lighting control panel.	Whenever the ship is in a situation where it cannot easily maneuver. For example, when a ship is alongside another ship taking on food, fuel, or ammo, it is involved in a task and cannot maneuver easily. Also used when a ship is constrained by its draft.
6. Blue Stern	The blue stern light is a light similar to the white stern light the ship uses for normal running lights.	Your ship is engaged in convoy or formation steaming during periods of darken ship. It is also used when engaged in some forms of plane guard duty during recovery/launch flight operations.
7. Anchor Aft	The after-anchor light is a 360° white light mounted at the top of the flagstaff.	From sunset to sunrise and during periods of reduced visibility when your ship is at anchor or moored.
8. Anchor Forward	The forward anchor light is a 360° white light mounted at the top of the jackstaff. It is used at the same time as the after-anchor light.	Same as above.
Not Shown: ASW Light [Grimes light)	The ASW light is a colored light, visible as nearly as practical, all around the horizon. Each ship is provided with two red, two green, and two amber lenses. The ASW light is installed on all ASW-capable ships. The color to be used is determined by the squadron commander. The ASW light is installed on either the yardarm or mast platform where it can be seen all around the horizon.	Conducting ASW operations.

External Communications

Methods

There are several ways by which to communicate with other ships and shore commands while at sea. One of the oldest is communicating by flaghoist using signal flags. The newest methods incorporate the use of satellite uplinks to transfer data. The objective of the material presented in this section is to give you a basic knowledge of methods of communicating. You will be referred to reference material for instructions concerning each method.

The following table gives you a snapshot of different methods used to communicate while at sea.

Method	Description
VHF Radio (Electronic)	The VHF radio commonly refer to as the bridge-to-bridge circuit is often used to exchange unclassified information between ships. All vessels over 100 meters in length are required to be equipped with VI-IF capability.
Radiotelephone (R/T) (Electronic)	When conducting operations, the RT circuits are probably the most frequently used method of communicating. Each ship involved is assigned a call sign. There are normally at least two secure frequencies assigned for any operation by the officer in tactical command (OTC). One frequency is used for encoded tactical signals, while the other is used for secure plain voice communications.
Flaghoist (Visual)	Tactical and information signals are communicated using signal flags. The flags and pennants are divided into two flag bags. The allied bag contains 68 flags and pennants that are used to communicate with other naval ships. The international flag bag contains 40 flags and pennants that are used to communicate with merchant ships. Flaghoists are always read from the top outboard side then down and inward. In other words, if three hoists are closed up (at the top of the halyard) start at the top outboard side and read down, then go to the top of the next inner hoist and again read down, and so on. Signalmen make up and execute flaghoist messages or signals as directed by the OOD.

External Communications, Continued

Method	Description
Flashing Light	Searchlights equipped with special shutters and red lenses are used at night to send messages or signals. Standard Morse code is transmitted to the receiving ship by Signalmen
Semaphore	Semaphore is much faster than flashing light when transmitting messages over a short distance. It is normally used while ships are alongside conducting UNREP. Signalmen send the messages using hand flags or light wands.

Responsibilities

As you continue to advance as a QM, you will be required to gain experience in the use of the methods of external communication as listed. As a PO2 or PO3, you are required to be able to read signal flags and pennants. As step-by-step instructions are given in ACP 129, *Communication Instructions, Visual Signalling Procedures, they* will not be repeated here.

At the PO1 and higher paygrades, you are required to encode and decode tactical signals. Instructions to meet this requirement are found in ATP, *Allied Tactical Publication* lB, Volumes I and II. OJT is really the only way to become proficient at encoding, decoding, and transmitting tactical signals. The navigator can normally set up training through the operations boss on this material.

Exchanging Navigational Data

Occasions will arise when the exchange of navigational data with other ships is necessary. In general terms, a position, time of position, and course and speed are all that is required. Navigational data must never be exchanged on unsecured frequencies. Always notify the navigator when an exchange of navigational data is requested.

Bridge Watch Personnel

The numbers and assignments of personnel on watch vary from ship to ship, depending on the ship's size and availability of personnel.

The watch on the bridge, under way, normally consists of the following personnel:

Officer of the deck (OOD)

Junior officer of the deck (JOOD)

Quartermaster of the watch (QMOW)

Boatswain's mate of the watch (BMOW)

Helmsman

Lee helmsman (who mans the engine order telegraph and RPM indicator)

Sound-powered telephone talker

Messenger

Lookouts

In the following text, we will discuss the duties of the OOD, BMOW, and helmsmen. The Quartermaster, as an assistant to the OOD, must know the duties of all bridge personnel.

Officer of the Deck

The officer of the deck under way is designated in writing by the commanding officer and is primarily responsible, under the commanding officer, for the safe and proper operation of the ship.

The following is a list of the OOD's primary duties as prescribed by the *Standard Organization and Regulations* of *the* US. Navy, OPNAVINST 3120.32. The officer of the deck under way will:

1. Keep continually informed concerning the tactical situation and geographic factors that may affect the safe navigation of the ship, and take appropriate action to avoid the danger of grounding or collision according to tactical doctrine, the Rules of the Road, and the orders of the commanding officer or other proper authority.

Bridge Watch Personnel, Continued

Officer of the Deck, continued

2. Keep informed concerning current operation plans and orders, intentions of the OTC and the commanding officer, and such other matters as may pertain to ship or force operations.

3. Issue necessary orders to the helm and main engine control to avoid danger, to take or keep an assigned station, or to change the course and speed of the ship according to orders of proper authority.

4. Make all required reports to the commanding officer. When a command duty officer is specified for the watch, he or she will make the same reports to the command duty officer.

5. Ensure that required reports to the OOD concerning tests and inspections and the routine reports of patrols, watches, and lifeboat crews are promptly originated and that the bridge watch and lookouts are properly posted and alert.

6. Supervise and direct the personnel on watch on the bridge, ensure that all required entries are properly made in the Ship's Deck Log, and sign the log at the conclusion of the watch.

7. Issue orders for rendering honors to passing ships as required by regulations and custom.

8. Ensure that the executive officer, command duty officer (when assigned), and department heads concerned are kept informed of changes in the tactical situation, operation schedule, the approach of heavy weather, and other circumstances that would require a change in the ship's routine or other action on their part.

9. Keep informed of the status and current capabilities of the engineering plant and keep the engineering officer of the watch advised concerning boiler power requirements and the operational situation so that he or she may operate the engineering plant intelligently.

Officer of the Deck, continued

10. Carry out the routine of the ship as published in the plan of the day and other ship's directives, keeping the executive officer advised of any changes that may be necessary.

11. Supervise and control the use of the general announcing system; the general, chemical, collision, sonar, and steering casualty alarms; and the whistle according to the orders of the commanding officer, tactical doctrine, and the Rules of the Road.

12. Permit no person to go aloft on the masts or stacks or to work over the side except when wind and sea conditions will not expose him or her to danger; and then only when all applicable safety precautions are observed.

13. Supervise and control all transmissions and acknowledgments on the primary and secondary tactical voice radio circuits, and ensure that proper phraseology and procedures are used in all transmissions.

14. Supervise and conduct on-the-job training for the JOOW, the JOOD, and enlisted personnel of the bridge watch.

15. Assume such other responsibilities as may be assigned by the commanding officer.

16. Supervise the striking of the ship's bell to denote the hours and half-hours from reveille to taps, requesting permission of the commanding officer to strike eight bells at the hours of 0800, 1200, and 2000.

17. On ships that do not station a damage control watch officer, supervise the maintenance of a log of all fittings that are in violation of the material condition of readiness prescribed. Entries will show the name and rate of the person requesting permission to open a fitting, approximate length of time to be open, and time closed. Anyone who, without permission, violates the material condition of readiness in effect shall be made the subject of an official report.

As you can see from the list of duties, the OOD can be a very busy person. This is especially true when your ship is operating in company with other ships or close to a shipping lane. For this reason, you, as the Quartermaster of the watch, can be of great assistance to him or her. The QMOW is the direct assistant to the OOD.

Bridge Watch Personnel, Continued

Junior Officer of the Deck / Conning Officer

On many ships, the JOOD and conning officer watch stations are manned by one person. In this capacity the JOOD maintains a constant watch on all radar contacts along with CIC personnel. He or she receives reports on contacts from lookouts and gives orders to the helmsman and lee helmsman. The JOOD also encodes, decodes, transmits, and receives tactical signals and acts as an assistant to the OOD.

Boatswains Mate of the Watch (BMOW)

The BMOW is in charge of the underway watch section. The status of the BMOW in this respect is the same whether the ship is in condition of readiness I, II, or III, or the regular sea watch or in-port watch has been set.

The normal peacetime underway watch for which the BMOW is responsible consists of the helmsman, lee helmsman, messenger, lookouts, lifebuoy watch, and lifeboat crew of the watch. Besides being an enlisted assistant and executive arm of the OOD, the BMOW is the watch PO. It is the responsibility of the BMOW to make sure that all deck watch stations are manned and that all personnel in the previous watch are relieved. The BMOW makes a report to the OOD when the deck watch has been relieved.

The ship's organization and regulations manual shows the sea watch stations that must be manned and the divisions required to man them. From this, the BMOW knows which division section leader must be contacted if any person fails to report at his or her watch station.

Helmsman: The helmsman is responsible for keeping the ship on course as directed by the conning officer.

Lee Helmsman: The lee helmsman is responsible for operating the engine order telegraph (EOT) and relaying information between the bridge and main control.

Lookouts: There are normally three lookouts assigned to each watch section. One stationed on the port bridgewing, one on the starboard bridgewing, and one aft on the fantail. Each lookout is responsible for reporting any contacts or objects in the water to the OOD immediately. The aft lookout also watches the wake for personnel who may have fallen overboard.

Relieving the QMOW

Relieving the Watch

Always arrive on station ahead of the scheduled time for relieving the watch. There is nothing more unprofessional and aggravating than a late relief. More importantly, you must obtain much information about the general situation before you can assume the watch. The general pattern of relief is as follows:

One-half hour before the hour, the relief arrives on station. The relief will make inspection, read logs and turnover sheets, and obtain other information from watch standers. Fifteen minutes before the hour, watch standers are relieved.

When you relieve the watch, make sure you obtain all information the person you relieve may have for you. Such information includes verbal orders to the wheel that still are standing, steering peculiarities because of unusual weather situations, or anticipated aids to navigation.

When you arrive on the bridge, you must assess the general situation. You should have a good knowledge of what is happening aboard your ship. How much information you need depends to some degree on the situation your ship is in at the time. If you are in company with other ships, you will need much more information than you would if you were steaming independently. Never relieve the watch until you have been briefed on the ship's position and turning or rendezvous points. Additionally, you should sight all navigational aids (visual, radar, or other electronic means) that are being used to fix the ship's position.

Look over the Ship's Deck Log entries of the previous watch and see if there is anything pertaining to your watch. Report officially to the OOD that you have relieved the watch. As previously mentioned, you serve as the assistant to the OOD. In this capacity, you are very close to events occurring on the bridge and at other stations. Your nearness makes it possible for you to observe the watch personnel and the jobs they are performing. Frequently, the OOD is involved in a problem with maneuvering or navigation and may fail to notice the omission of small details in the ship's daily routine. The plan of the day or pages from the ship's organization book listing the routine of the day are available in the pilothouse. It is an important part of your job as QMOW to remind people concerned when the time approaches for performing each detail.

Commanding Officers Night Order Book

General Information

The navigator is also responsible for the preparation of the CO's night order book. Night orders are the captain's orders of how he or she wants the ship run when he or she is not on the bridge. The book is normally divided into two separate parts: standing orders and night orders.

Standing orders are the commanding officer's statement concerning his or her policies and directions under all circumstances. Night orders, written on a daily basis, are a summary of tactical, navigational, and readiness information for bridge watch standers. Additional information and guidance are added by the captain and the navigator.

Prior to writing the night orders, the navigator reviews the ship's operational orders and the nightly schedule of events for anticipated evolutions or activities. Should any conflicts exist between the schedule of events and the standing orders, the navigator informs the commanding officer.

The navigator then writes the night orders for the commanding officer, providing ship's information and operational data, including anticipated evolutions and a schedule of events, if needed. The commanding officer then adds his or her remarks and the night order book is placed on the bridge.

Among the watch standers required to read and initial are the OOD, JOOD, BMOW, and QMOW. This initialing ensures that the orders have been read and understood.

The Ship's Deck Log

Maintaining the Ship's Deck Log

As QMOW, one of your duties is to act as an observer and recorder. There are many logs and records that you must maintain. Probably the most important log will be the Ship's Deck Log. The basic requirements for maintaining the Ship's Deck Log are contained in U.S. Navy Regulations, 1973, and OPNAVINST 3120.32 series.

We will discuss the general policy and regulations, the form preparation, the assembly and disposition procedures, the abbreviations, and the required entries in the Ship's Deck Log.

General Policy and Regulations

All U.S. Navy ships in commission and other craft, as required, must maintain a Ship's Deck Log. The deck log is the official daily record of a ship by watches. Entries should describe every circumstance and occurrence of importance or interest that concerns the crew and the operation and safety of the ship. Entries should also include information that may be of historical value.

The deck log must be a chronological record of events occurring during the watch that will meet the needs of the commanding officer. Additionally, the deck log, will provide a document of historical, value. Accuracy in describing events recorded in a Ship's Deck Log is a must. Deck log entries often make important legal evidence that may be used in judicial and administrative fact finding proceedings arising from incidents involving the ship or its personnel.

Under certain circumstances, such as limited local operations of service craft, the maintenance of a deck log is not required. However, other adequate records of events must be maintained by the command. If doubt exists as to whether a deck log is required, the facts must be submitted to the Chief of Naval Operations (CNO) for a determination.

The Ship's Deck Log must be "unclassified" except when another classification is required by security regulations such as wartime operations, special operations, and so forth. Basically, information in the Ship's Deck Log is FOR OFFICIAL USE ONLY.

The Ship's Deck Log, Continued

Form Preparation

All ships must prepare an original and one copy of the deck log. The original log must be submitted monthly to the CNO for permanent retention. The copy must be retained on board for a period of 12 months, after which time it may be destroyed.

Sample entries should be used as guides for recording the remarks of a watch. Entries, such as reveille, meals for the crew, payday, and so forth, which would not serve any useful purpose or add to the historical value of the log, are not required.

All entries in the Ship's Deck Log must be made with a ballpoint pen, using black ink. The Quartermaster of the watch, or other designated watch personnel, must write the log of the watch legibly. Each event must be recorded at the time it happens or as directed by the OOD, who will supervise the keeping of the log.

Most ships normally adhere to a 4-hour watch schedule (00-04, 04-08, 08-12, and so on.), but note as follows: uniform time segments for the scheduling of watches are prescribed for the deck log. The remarks in the deck log must be recorded daily by watches that consistently adhere to the individual ship's schedule. The circumstances under which a ship is not required to make entries daily by watches can be found in OPNAVINST 3100.7.

The top of each form must be filled in as follows:

1. In spaces 3 and 4 (fig. 11-8), enter the first two letters of the ship type, and enter remaining letters, if any, in the next two shaded unnumbered spaces. In spaces 5 through 7, enter the ship's hull number. Use leading zero, as required. If the hull number consists of four digits, enter the first digit in the shaded unnumbered space.

2. In box 12, enter the last digit of the month; for example, 02 for February. In box 15, enter the letter designation for the time zone used to record time entries. In boxes 16 and 17, enter two digits for the day of the month.

3. In the space provided, enter the ship's position, latitude, and longitude at the hours of 0800, 1200, and 2000. This entry should be made each day during underway periods. Indicate the type of fix by entering that number from the legend to the right.

The Ship's Deck Log, Continued

Figure 11-8.—Sample of the Ship's Deck Log.

The Ship's Deck Log, Continued

Form Preparation

Make entries in the columns of the log as follows:

1. <u>TIME:</u> Enter the exact time of occurrence of event(s) being recorded.

2. <u>ORDER:</u> Enter the standard abbreviation (maximum of seven characters) for orders requiring course, speed, or depth changes. Standard abbreviations will be discussed later in this chapter. Orders consisting of more than seven characters are to be recorded in the EVENTS OF THE DAY column.

3. <u>COURSE, SPEED, DEPTH</u>: Enter the changes resulting from an ORDER. Example: after a rudder order and the ship is steady, the resulting course should be entered.

4. <u>RECORD ALL EVENTS OF THE DAY</u>: All entries in the Ship's Deck Log must be printed clearly and legibly. The remarks for each event must commence on the line entry of the time of the occurrence. When necessary, the remarks will be continued on succeeding lines. Ships, other than submarines, must start recording the events of the day in the DEPTH column.

Rewriting of the deck log sheets should not be required. When necessary, corrections to log entries must be accomplished according to the following procedures:

1. When a correction is deemed necessary, a single straight line must be drawn through the original entry so that the entry remains legible. The correct entry must then be inserted in such a manner as to ensure clarity and legibility. Corrections, additions, or changes must be made only by the individual required to sign the record for the watch and must be initialed by that individual in the left margin of the page.

2. When the commanding officer directs a change or addition to a log entry, the individual responsible for the watch must comply. If the individual responsible for that watch believes the change or addition to be incorrect, the commanding officer must enter the change or addition on the log over his or her own signature.

Only the OOD must sign the log following the last entry made during a watch. The name of the OOD must also be stamped or printed beneath the signature. Facsimile signatures are not acceptable.

The Ship's Deck Log, Continued

Deck Log Disposition

A Ship's Deck Log Title Page must be completed and attached to each original and duplicate monthly log. The front and reverse sides of each original log sheet may be used for either continuation of entries for a day or for commencing entries for a new day. Ships that are directed to prepare a duplicate copy for antisubmarine warfare (ASW) data must start a new page when the day or time changes.

When a ship is directed to provide a duplicate copy of the log for specific ASW missions, two duplicate Ship's Deck Log sheets must be prepared in the following order:

1. The FIRST duplicate copy must be provided for ASW systems evaluation use.
2. The SECOND duplicate copy must be retained on board ship.

The navigator must examine the Ship's Deck Log daily and take such corrective action as may be necessary and within his or her authority to ensure it is properly kept. When each month's log is complete, the navigator must certify the correctness of its contents. This certification should be made in the space provided on the Ship's Deck Log Title Page. Daily signature of the navigator is not required.

The commanding officer must approve the log at the end of each month, when relieved of command, or when the ship is decommissioned. The commanding officer must signify approval by signing the Ship's Deck Log Title Page in the space provided. Both the original and duplicate logs must be signed. When a change of command occurs during the month, the log title page for that month must bear the signatures of each commanding officer. Additionally, the date of the change of command should be entered. The log must not be terminated for submission upon a change of command and must be submitted in its entirety at the end of the month.

Each month's log must be assembled beginning with the title page, followed by the deck log sheets. The deck log sheets should be unnumbered and in chronological order. The log pages for the month must be secured by round head paper fasteners or ribbon. Staples or other types of permanent binding must not be used.

The Ship's Deck Log, Continued

Assembly and Disposition

On the first day of each month or within 10 days thereafter, the original deck log for the previous month must be forwarded directly to the CNO. If required, the original deck log must be forwarded to the CNO by way of the administrative commander. Unclassified logs must be forwarded to the CNO by First Class Mail. Classified logs must be forwarded in the manner prescribed in OPNAVINST 5510.1F.

Ships on extended patrols or conducting special operations and unable to submit logs as required must do so within 10 days after reaching port.

The duplicate deck log provides a temporary record for shipboard use and for the reconstruction of events. It must be retained on board for a period of at least 12 months, after which time it may be destroyed.

When duplicate deck log sheets are required for ASW data use, instructions for those sheets should be provided by the directing commander.

When the original log or any portion of the log is withheld for any legal proceedings, the CNO must be notified. Specific guidelines for using the deck log in any legal matter can be found in the *Manual of the Judge Advocate General,* JAGINST 5800.7B.

Standard Abbreviations

There are several abbreviations that are allowed in the ship's deck log. Entries such as A/A/Full for all engines ahead full or R/AMID for rudder amidships are completely acceptable. The deck log instruction contains a complete list of frequently used abbreviations.

The Ship's Deck Log, Continued

Required Log Entries

As previously stated, events that serve no useful or historical purpose should not be logged. This statement is not meant to minimize deck log entries to the extent that an important event might be omitted. If there is any doubt as to whether or not an event should be logged, the best rule to follow is log it. You can always get guidance on the event in question at a later time. It is easier to delete an event than to add an event. The following is a partial list of required deck log entries. The complete listing of 31 required entries is contained in the deck log instruction and should be consulted when necessary.

1. Every injury, accident, or casualty, however slight, among the officers, crew, passengers, visitors, longshoremen, harbor workers, or repairmen on board must be recorded. The large number of claims for pension or other compensation submitted by persons alleging injury makes this information of great importance to the government. This information serves both to protect the government from false claims and to furnish a record for bona fide claims. Care must be taken to record the full particulars in each instance.

2. All peculiar or extraordinary appearances of the sea, atmosphere, or heavens, preceding or following sudden changes of wind, heavy squalls of wind, or of heavy gales.

3. All unusual appearances of the sea, tide rips, discolored water, extraordinary luminescence of the sea, strange birds or fish, icebergs, driftwood, seaweed, and so forth.

4. All unusual meteorological phenomena, extraordinary refractions, waterspouts, meteors, shooting stars, auroras, halos, fata morganas, iceblinks, corposantos, and all Earth satellites.

5. The behavior of the vessel under different circumstances of weather and sea, such as pitching, rolling, weathering qualities, and so forth.

6. The sighting of vessels, land lighthouses, lightships, and all dangers to navigation, with time, bearings, and distances.

7. The bearing and distance of the object taken for a departure.

8. Any sounding, the record of which is important with the character of the bottom.

General Duties of the QMOW

General Duties
You will spend many hours standing watch as QMOW on the bridge. Your duties are diverse and at times difficult; this is especially true when you are operating with other ships. In this section of the chapter we will begin to put together topics covered in other areas of the book. The overall goal is to show practical application of what you have learned and introduce you to a few new topics.

The general duties of the QMOW are:

- Maintaining the DR plot and updating the ship's position.
- Recording entries in the Ship's Deck Log.
- Observing and reporting the weather.
- Assisting the OOD.

Let's take a look at what is required of the QMOW.

Fixing the Ship's Position
The ship's position must be determined and plotted at regular intervals. Normally, the navigator determines the fix interval. The interval between fixes depends on the area in which the ship is operating. As the situation changes the navigator may change the fix interval.

For example, if the ship is scheduled to make an rendezvous with another ship in 4 hours, the fix interval may be changed from every hour to every l/2 hour. The following table gives generally accepted fix intervals for routine situations.

Situation	Obtain a fix every
Open Ocean Navigating, no land within 50 nm.	hour
Open Ocean Navigating, land is within 50 nm, but not closer that 25 nm.	l/2 hour
Coastal Navigating, land is within 25 nn, but not closer that 10 nm.	15 minutes
Coastal Navigating, land is within 10 nm, but not closer that 5 nm.	10 minutes
Restricted Water, piloting.	3 minutes

General Duties of the QMOW, Continued

Using All Available Means to Determine Position

It is important to use all methods available to fix the ship's position. The navigator is required by instruction to fix the ship's position by all available means. You as the QMOW must make every effort to accomplish this. In actual situations, you will often use a combination of methods to determine the ship's position. If transiting along a coastline and visual or radar fixes are available, use them! In the following list you'll find methods of fixing the ship's position listed by accuracy, from the most accurate to the least accurate:

- A visual fix on three objects 120° apart
- A visual fix on two objects 90° apart
- An electronic fix by GPS in the encrypted mode
- A visual bearing and radar range on one object
- A radar fix using three range arcs on objects 120° apart
- A radar fix using two range arcs on objects 90° apart
- An electronic fix by the AN/SRN 12 SATNAV
- An electronic fix by LORAN

Approaching Land

When approaching land from the open ocean, the QMOW must start checking to see if radar fixes can be obtained. At about 25 nm, the shoreline will start to become distinct. If sharp points of the shoreline are available, radar fixes should be obtained. Radar fixes are used in addition to whatever means are currently in place. In other words, if fixes were being determined by GPS, you would continue to plot GPS and also plot radar. As the ship progresses toward land, visual fixes would be added. This process continues until the ship enters restricted waters and the navigation detail takes over the watch.

During all of this activity, you must continue to maintain the DR plot. As you learned in chapter 8, the DR plot must never be neglected while you perform other tasks. In obtaining a fix, you are actually updating the DR plot. You'll find that as a ship draws closer to land, changing course often becomes necessary due to shipping traffic. This makes keeping your DR plot up to date even tougher. On the open ocean, the QMOW's ability is not taxed often; however, the watch becomes very busy when approaching land. Always make an effort to be prepared. Make sure that you have the next chart available and that your books and logs are up to date. If at any time, you are unsure of the ship's position, do not hesitate to contact your LPO or assistant navigator for guidance.

General Duties of the QMOW, Continued

Maintaining Logs

As you now know, maintaining the Ship's Deck Log is a big part of the QMOW's duties. You must also maintain the following records:

- Magnetic Compass Record Book
- Standard Bearing Book
- Weather observation sheets
- Passdown log

The Magnetic Compass Record Book must be filled in each time the ship changes course and on the hour and every l/2 hour as explained in chapter 2. For example, if a ship changed course at 1947 an entry would be made. The next entry would be 2000 and 2030, and so on until the next course change. Gyrocompass error is entered in the remarks column each time it is computed.

The Standard Bearing Book is used to record bearing, range, and location of ATONs or radar points used to fix the ship's position, during piloting. Remember to enter the latitude and longitude of every ATON or radar point used to fix the ship's position beginning on the inside of the back cover or as directed by the navigator.

As you learned in chapter 10, weather observation must be made each hour whenever a ship is under way. You should begin your observations about 15 minutes before the hour. This allows you to completely record the observation data on the weather observation sheets prior to obtaining the hourly fix of the ship's position.

The passdown log is used to pass pertinent information down from watch to watch. Make sure to record any information passed down to you that concerns any aspect of the watch.

Plotting to support Weapons

During some operations, you may be required to maintain a plot in support of live firing exercises. Maps that use a grid system of coordinates are used to maintain the plot. This type of plotting requires specialized training involving both OSs and QMs and is scheduled by the Operations Department. The OSs maintain the manuals and instruction that give complete information on his topic.

General Duties of the QMOW, Continued

Making Reports to the OOD

After each fix, you are required to make reports of the ship's position to the OOD. When reporting, it is normal to report whether the ship is on track, the distance left or right of track, course and speed the ship is making good, any set and drift encountered, recommended course and speed changes, and estimated time of arrival at the next departure point (A, B, C, and so on) or rendezvous.

As you can see, there is quite a bit of information to report. To gather the required information, you will have to evaluate two or more fixes. This is a simple task that only takes a few minutes with a little practice. Let's break the evaluation down into sections, beginning with where the ship is in relation to track.

As you know, a ship steers a course to follow the track to its destination. The bow is actually always falling off left or right of course and then the helmsman uses the rudders to correct. This is due mainly to wind and current. Rarely does a fix fall exactly on the ship's track. To determine how far off track the ship has gotten, simply use the dividers to measure the distance left or right, 90° to the track, and jot down the results.

To find the course and speed made good since the last fix, use the parallel rulers and compass rose or PMP aligned on the last two fixes to find the course made good (CMG). Measure the distance between the last two fixes to find the speed made good (SMG). Remember from earlier chapters to use the time, speed, and distance triangle. Distance divided by time equals speed. Jot down your results. We now have two elements of our report. The next element to find is set and drift.

Set and Drift: What exactly is set and drift? Well, the term *set* means the direction in which the ship is being pushed off course. *Drift* is the speed or velocity that the ship is being pushed off course.

You will need recommended courses and speed changes to offset the effects of set and drift. In some cases, it may be necessary steer several degrees left or right of the desired course to make that course good. Once again, keep in mind that set and drift are directly related to the amount of wind and current. Let's work an example problem to find the value of set and drift.

General Duties of the QMOW, Continued

Example: The ordered course and speed is 080° at 10 knots. You have just plotted the 1000 fix, which shows the ship right of track. What is the set and drift? Refer to the following table and figure 11-8 to find set and drift.

Step	Action
1.	Find the CMG and SMG between the 0900 (A) and 1000 (C) fixes. You can see the CMG = 089 and SMG = 11.2 kn.
2.	Using a parallel ruler or PMP, find the direction between the 1000 DR (B) and the 1000 fix (C). As you can see, this equals 140°, the ship is being set in the direction of 140°
3.	Using dividers, measure the distance between the 1000 DR (B) and the 1000 fix (C). The distance is equal to 2.0 nmi.
4.	To find drift, divide the distance by the time between the two fixes. For our example the time between the two fixes is 1 hour. Drift equal 2.0/1.0 or 2.0 kn. **Note:** You may measure set and drift over many hours, if necessary. For example, if distance = 8.4 nmi, time = 7.5 hours what is the drift? 8.4 + 7.5 = 1.12; drift equals 1.12 knots

Course Steered 080
Speed Through Water 10
Course Made Good 089
Speed Made Good 11.2
Set 140
Drift 2
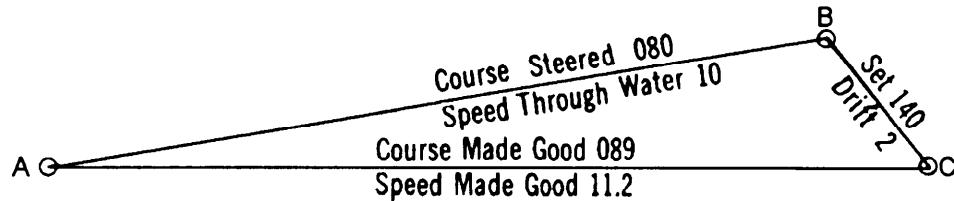
26NVM122

Figure 11-8.—Finding set and drift.

General Duties of the QMOW, Continued

Allowing for Set and Drift: Once you have determined set and drift, you can allow for it to make your desired course and speed.

Example: Let's assume that you need to make course 265° and speed 15 knots good to arrive at the desired location on time. Set and drift are determined to be 185° at 3 knots. Use the following table and figure 11-9 for this example.

Step	Action
1.	From your latest fix (A), lay out course and speed to make good (B).
2.	From A, lay out a line in the set direction of 185° and the amount of drift of 3 knots (3 nmi), which gives you point C.
3.	Determine the course to steer by finding the direction between C and B. This is equal to 276° in our example
4.	Determine speed necessary to make 15 knots good by dividing the distance between C and B by the time of the run.

26NVM124
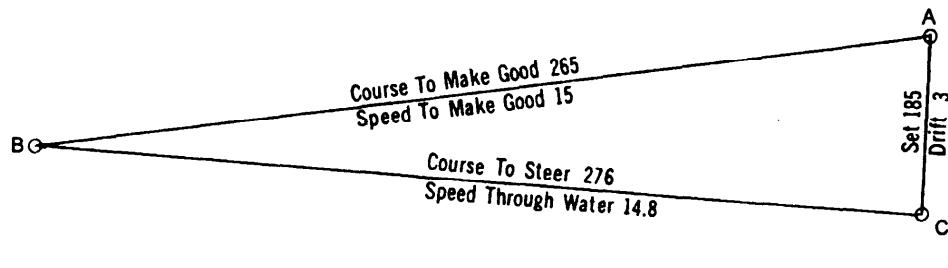
Figure 11-9.—Allowing for estimated current.

Making Recommend-ations

You now have the knowledge to make recommendations to the OOD. Remember, after each fix you should make a report and any recommended course and speed changes required. Also, when maintaining the DR plot, always check to see that new courses ordered by the conning are clear of obstructions. The OOD will often have to maneuver the ship to avoid other ships.

General Duties of the QMOW, Continued

Ship's Position Reports

As prescribed by *Naval Regulations,* the navigator must report the ship's position to the commanding officer. These reports, called Ship's Position Reports, are prepared and submitted three times a day; 0800, 1200, and 2000. The report provides the commanding officer with the ship's current position, how it was determined, distance traveled since the last report, distance to the destination, and compass information.

The completed report is submitted to commanding officer about 5 to 10 minutes prior to the appointed hour. As the QMOW, you may be tasked with providing some of the information for the report. Normally you would begin the report about one-half hour prior to the appointed hour and fill in position and compass information only.

Observing Sunrise and Sunset

Another duty of the QMOW under way is to observe sunrise and sunset. The times of sunrise and sunset are normally determined for the entire transit prior to departing port. To observe sunrise, turn off running lights, report to the OOD, and make deck log entry when the Sun appears on the horizon. To observe sunset, energize and check for proper operation of all running lights, report to the OOD, and make deck log entry when the Sun disappears from the horizon.

Rendering Honors

As QMOW, you may be required to render honors to passing honors to U.S. Navy, Coast Guard, or foreign Navy ships. This applies to small boats carrying official parties also. The following table lists the procedure to be used to render honors. Complete infomation on honors and ceremonies can found in chapter 12 of *Naval Regulations* and BM TRAMANs.

Close aboard equals 600 yards for ships and 400 yards for boats.

Step	Action
1.	When close aboard with the bow of each ship about to pass, the junior vessel sounds the command ATTENTION TO PORT OR STARBOARD.
2.	When abreast, the junior vessel sounds the command HAND SALUTE.
3.	When the senior acknowledges the rendered honors, the junior vessel sounds the command CARRY ON.

General Duties of the QMOW, Continued

Reporting Contacts

While under way, it's the lookout's job to report visual contacts (other ships). Again, remembering that the QMOW is an assistant to the OOD, report any contacts that you observe.

Report a new contact to the OOD by relaying the following information about the vessel:

- Relative bearing
- Range in yards
- Type of vessel and class if possible (merchant, naval, DDG, and so on)

Making Recomendations Based on Rules of the Road

The OOD is thoroughly versed in the Rules of the Road; however, you may make recommendations concerning navigational light displays and prescribed sound signals required by the rules.

Special Evolutions

The bridge must be set up for all special evolutions. These include evolutions such as, general quarters, UNREP, entering restricted waters, and running a measured mile. As each ship is different, only general discussion will be provided.

In general, the QMOW with the assistance of the QM gang will set about getting the bridge ready for scheduled evolutions. Items like sound-powered phones, phone and distance lines, and light wands must be put in place and tested prior to the beginning of any evolution.

When preparing to run a measured mile, the navigation detail should be set.

General Duties of the QMOW, Continued

Duties While at Anchor

The rules for relieving the watch at anchor are the same as when under way except that night orders aren't signed. The OOD may be stationed on the bridge or at the quarterdeck. An anchor watch stationed on the forecastle reports how the anchor is tending and the amount of strain on the anchor chain.

Fixes are taken from available objects. A combination of visual and radar fixes are used when suitable lighted aids are unavailable. Fixes are normally taken on the hour and 1/2 hour. However, once again the navigator is responsible for determining the frequency of fixes. On many ships, fixes are taken every 15 minutes when winds of more than 30 knots are present. The anchor watch report is obtained at the time of each fix and reported to the OOD. You are also required to maintain a close watch of any shipping traffic in the area. If any ship anchors within 2,000 yards of your own ship, make a report to the OOD.

If, at any time, the ship plots outside of the drag circle or you suspect the anchor of dragging, immediately inform the OOD. You must begin fixing the ship's position continously until directed to resume normal fixes by the CDO or navigator.

Radio Communications: You may be required to monitor R/T and VHF circuits. You should receive specific directions on which circuits you must guard. Always take appropiate action as required on any messages received over the circuits, and properly maintain the required logs.

QMOW in Port

While in port, your major responsibility is to hold morning and evening colors and turn on and off inport lights. To start the day, you observe sunrise and secure inport lights. At 0745, arrive on the bridge to execute morning colors. At precisely 0755, SOPA will hoist PREP at the Dip, you will announce over the 1 MC "FIRST CALL, FIRST CALL TO COLORS." At 0800 SOPA will close up PREP and sound one whistle blast over the one MC, you will do the same. After the National Anthem is finished playing, SOPA will haul down PREP and sound three whistles and once again you'll do the same. Immediately after evening colors is executed, turn on inport lights. The duty SM is responsible for posting PREP on your ship.

You may be tasked from time to time with gathering weather or navigational data for the CDO.

CHAPTER 12

Voyage Planning

Introduction   In this chapter we will discuss one of the most important aspects of navigation; voyage planning. Every successful voyage starts with a well thought out plan. We will cover all details of developing a plan that will enable you to have a successful voyage.

Objectives   The material in this chapter will enable the student to:

- Plan and construct great-circle tracks.
- Plan and construct coastal tracks.
- Plan and construct restricted water tracks.
- Plan and construct precision anchorages.
- Plan for deployments.
- Plan and construct navigation briefs.
- Prepare to enter or depart port.

Planning and Constructing Great-Circle Tracks

Considerations   The navigator (NAV) and assistant navigator (ANAV) must lay out the ship's complete intended track on the proper chart format. This task is undertaken after the planning stage is complete but several days or weeks before getting under way, depending on the length of cruise.

If your track will be less than 300 nautical miles, a small-scale Mercator chart will be adequate. However, for those tracks exceeding 300 nautical miles, you will probably use the gnomonic or great-circle chart. There may be some cruises longer than 300 nautical miles where a Mercator or other type of chart is more appropriate than the great-circle chart.

You will recall from chapter 1 the shortest distance between two points is a straight line. A straight line is perfect for navigational track planning using a great-circle chart (gnomonic projection).

The Defense Mapping Agency (DMA) publishes a number of charts, at various scales, using the gnomonic projection and covering the usually navigated portions of Earth. These are listed in the DMA *Catalog of Maps, Charts, and Related Products,* part 2, volume X. The point of tangency is chosen for each chart to give the least distortion for the area to be covered. On this type of chart, a grreat circle appears as a straight line. Because of this property, the chart is useful in great-circle sailing.

The following table shows the different stages of constructing a great-circle track:

Stage	Description
1.	Select a great-circle chart that has a point of tangency nearest your ship's predicted track.
2.	Draw the track and check for dangers (consult sailing directions).
3.	Transfer to open ocean Mercator charts (plotting sheets).
4.	Label all departure points.
5.	Determine SOA and lay out PIM.

Planning and Constructing Great-Circle Tracks, Continued

Track Construction

Use the following step action table to construct a great-circle track:

Step	Action
1.	Plot the departure and arrival points on the gnomonic chart projection.
2.	Draw a line between the two points (see fig. 12-1).
3.	Inspect the track to make sure that is does not cross any dangers. Redraw if necessary. **Note:** If the track must be redrawn, always do so on the gnomonic chart. This will have less impact on overall mileage than navigating around dangers on a Mercator chart.
4.	Select convenient points to use to transfer the track to small scale Mercator charts. Normally these points should be about 300 nmi apart; refer again to figure 12-1.
5.	Label the points beginning with the letter A.
6.	Extract and record the latitude and longitude of each point. This information can be used later for the movement report (MOVREP).
7.	Transfer the points to small scale Mercator charts (fig. 12-2) to show the entire transit. Transfer the points to larger scale Mercator charts that cover about one leg of the transit each. **Example:** Transfer points A and B on the first Mercator chart selected; transfer points B and C on the second Mercator chart selected; and so on.
8.	Label the track with course and distance for that leg.
9.	Go to steps 7 and 8 until all legs of the track have been transferred and labeled. Now the last stage is to lay out PIM. Move on to page 5.

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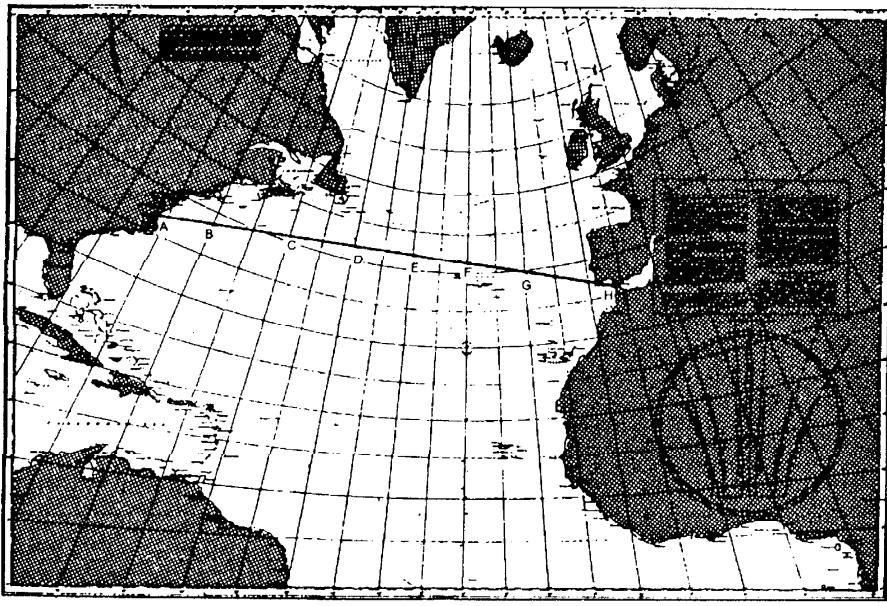
Figure 12-1.—Great-circle route; Norfolk to Gibraltar.

26NVM096
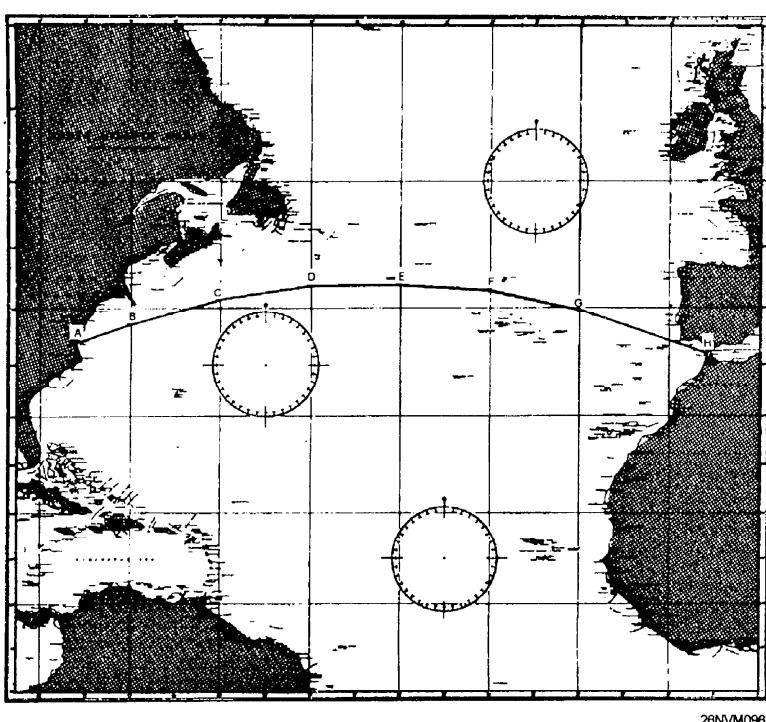
Figure 12-2.—Rhumb line approximation to the great-circle track.

Planning and Constructing Great-Circle Tracks, Continued

PIM

At this point in track construction, we have done everything except determine PIM. Use the following step action table to determine PIM and label the track. As an example, we will assume that the ship departs at 10SEP1200Z and arrives at the straits of Gibraltar on 19SEP0700Z.

Step	Action
1.	Find the total hours available for the transit. 19 0700 = 18 3100 <u>10 1200</u> <u>10 1200</u> 8 1900 = 8 days x 24h + 19h or 211 hours
2.	Add together all rhumb line distances between points A through H. For our example, we'll assume this to be 2247.5 nmi.
3.	Determine the overall SOA. 2247.5 nmi ÷ 211 hours=l0.65kn. Always round up to the nearest l/10 of a knot. SOA = 10.7
4.	Begin with the departure point and lay out PIM times and date in GMT for every 4 hours of transit time. Also label the time of departure from each individual point. At this point we have completed our track construction. As an aid to tracking the ship's progress it is highly recommended that the track also be transferred to a small scale chart, as shown in figure 12-3.
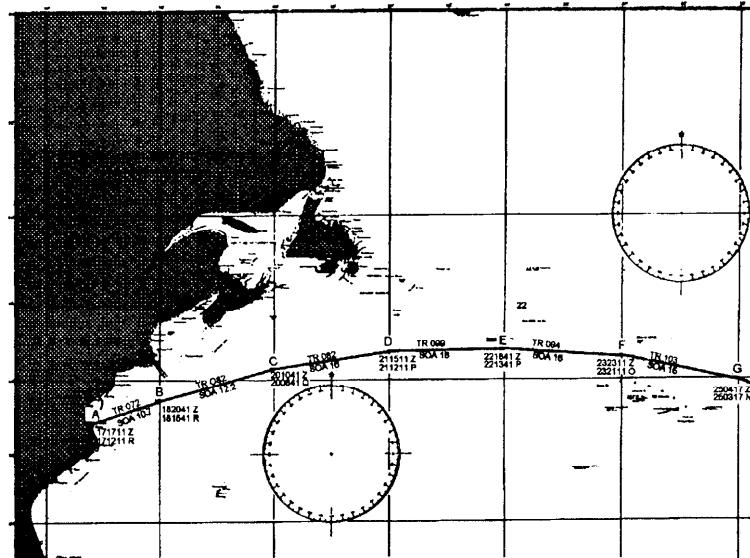
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Figure 12-3.—Segment of overall track.

Planning and Constructing Coastal Tracks

Considerations

There is a great difference between planning coastal tracks and great-circle tracks. Coastal tracks often require more attention to dangers and shoals. Normally coastal navigation may be defined as any ship operating within 50 nmi of a coastline. Often there are many shoals or dangers which must be avoided. Let's look at a real world example.

Ships departing Norfolk for southern OPAREAs often depart the traffic separation scheme of Chesapeake Bay and steer on a SE heading. Careful attention must be paid to this route due to shallow water and submerged obstructions up to about 25 nmi from the coast in many places. Also, hazards to navigation when turning south around Cape Hatteras are too numerous to mention.

The point of this discussion is to make clear the dangers of coastal navigation. The following rules apply to coastal track construction.

Rules:

- Always review all applicable coast pilots and sailing directions before laying down tracks
- Check the proposed track thoroughly for dangers. Never allow the track to pass within 5 nmi of any danger.
- Highlight all coastal aids to navigation
- Highlight any shoals, towers, OADS buoys, or other obstructions.
- Use the best scale of chart available for any area the ship transits.

Use the following table to construct coastal tracks:

Step	Action
1.	Choose points from a small scale mercator chart that covers the entire area the ship will transit. Draw lines for tracks and label.
2.	Transfer track to the best scale coastal charts available.
3.	Check each leg of the transit for dangers.
4.	Determine SOA and label each chart with PIM.
5.	Apply all rules making sure to highlight shoal water, dangers, and NAVAIDs.

Planning and Constructing Restricted Water Tracks

Gathering Information

The most critical track the QM will construct is the restricted water track. This is because the ship is at its most vulnerable time when transisting dangerous channels. You must plan for all contingencies. It seems that Murphy's law applies most often when a ship is in a channel.

Chart selection: Professional and thorough chart selection and preparation is the foundation on which safe piloting through restricted water tracks is based.

Effective chart selection requires a combination of skill and judgment. Here are some questions to consider when selecting charts for restricted water tracks.

Has the best scale chart been selected for the given area?

Have conspicious NAVAIDs been lost due to choosing the largest scale chart available?

Are the latest editions of selected charts available?

Research: During the research phase, all reference material on the port should be consulted and notes made. Often port directories and fleet guides will provide invaluable data concerning entering or departing a given port. Often information concerning best approaches, traffic separation schemes, tidal currents, berths available, channel depths, and so on are listed.

Taking detailed notes on this information will speed the process of constructing the restricted water tracks. Once you have gathered information about the port and selected the charts to use, you can start the actual laying down of tracks.

Before you can lay down the actual tracks, you'll have to learn about red and yellow soundings, turn bearings, highlighting dangers, and danger bearings and angles.

Red and Yellow Soundings

Red soundings are defined as the minimum depth beneath the keel that the CO deems acceptable. For example, the CO may desire that the ship's draft + 3 feet equal the value for red soundings. For a ship with a draft of 30', the red sounding would equal 33'. This means that at no time may the ship enter water with a depth of less than 33'.

Yellow soundings are defined as the depth beneath the keel that indicates potential danger. This depth is also determined by the CO. It may be the ship's draft + 6 feet.

Red and yellow soundings are marked on the chart using a fine felt tip marker of the correct color (red or yellow). After studying the charted depths, freehand draw the red and yellow soundings limits. The result will yield a red or yellow line similar to a fathom curve.

Highlighting NAVAIDS

All prominent NAVAIDS must be highlighted in yellow. This includes any radar navigation points that are selected for use. Radar points should be labeled beginning with the letter A in the direction of travel.

Turn Bearings and Ranges

Turn bearings and ranges indicate the instant at which the rudder is put over to execute a left or right turn. Turn bearings and ranges are created by using the advance and transfer quantities (see fig. 12-4) of your ship's handling characteristics to plot a point on your track to which a bearing line or range arc is laid to a prominent NAVAID. A lighted NAVAID is best for day and night versatility for bearing lines only. The NAVAID should be as nearly perpendicular to the ship's track as possible. In narrow channels or tight turns the ship's transfer quantity must be closely considered when laying the turn bearing or range arc. See figure 12-5.

Turn ranges present a few differences from turn bearings. The turn range is an arc segment and should be identified' on the primary chart by a unique color or plotted only on the CIC secondary plot chart. If the use of turn ranges is necessary, for example, fog restricted visibility, the navigator will normally shift his or her station to the CIC secondary plot.

The *slide bar technique* is accomplished by paralleling the next intended course to the ship's actual course. By doing this, the turn bearing can be easily revised as shown in figure 12-5.
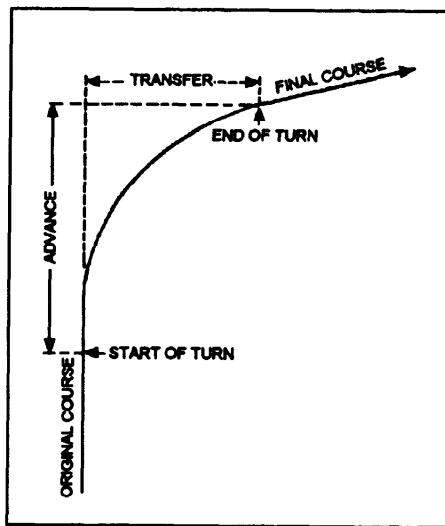
26NVM102

Figure 12-4.—Advance and transfer.
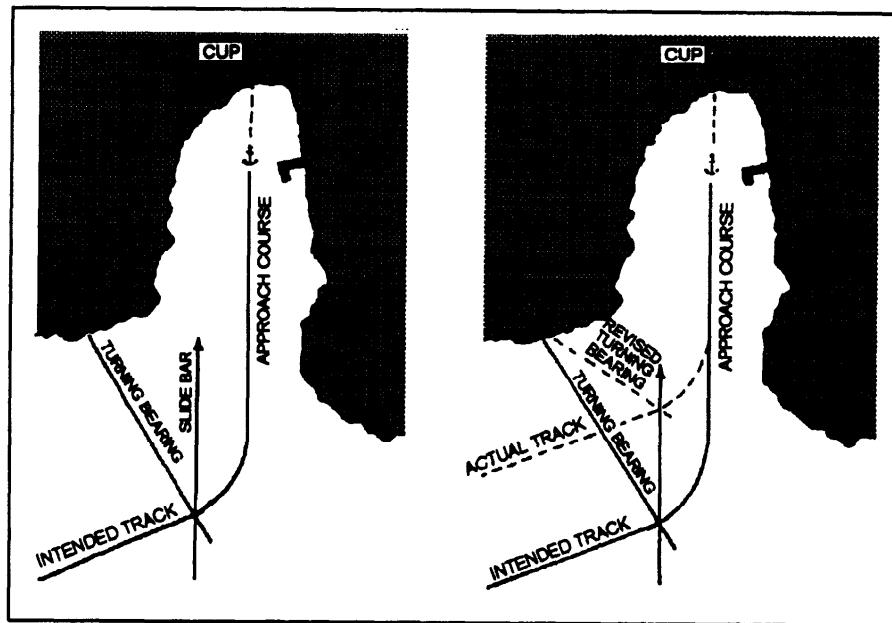

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Figure 12-5.—Turn bearings and slide bar technique.

Planning and Constructing Restricted Water Tracks, Continued

Danger Bearings A danger bearing is used by the navigator to keep the ship clear of an outlying area of danger close to where the ship must pass. In all probability, a danger area has been previously surveyed and is plotted on the chart, but, in the vast majority of cases, it will give no warning of its presence to the eye. Examples of such dangers are submerged rocks, reefs, wrecks, and shoals. A danger bearing must be established between two fixed objects, one of which is the danger area. The other object must be selected to satisfy the following conditions: (1) It must be visible to the eye; (2) it must be indicated on the chart; and (3) true bearing from the danger area should be in the same general direction as the course of the ship as it proceeds past the danger.
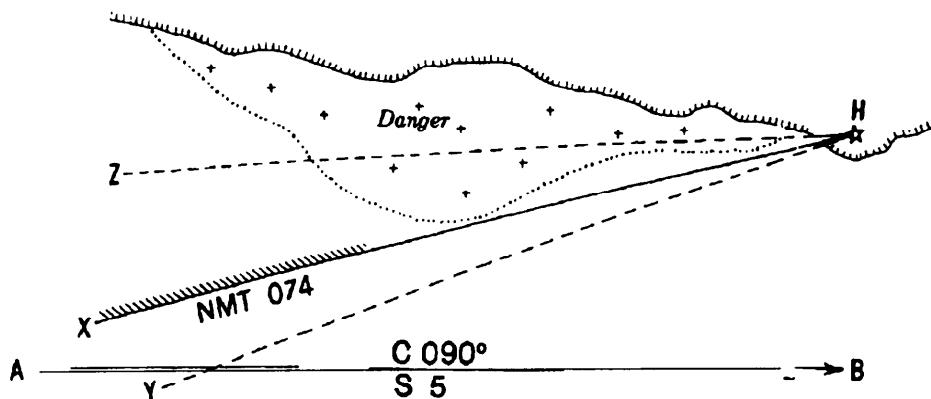
Figure 12-6.—Example of a danger bearing.

As shown in figure 12-6, a ship is proceeding along a coast on an intended track of 090°T at a speed of 5 knots (line AB). A shoal on the port side is to be avoided. A line is drawn from lighthouse H, tangent to the outer edge of the danger (line HX). As long as the bearing of lighthouse H is *less* than line XH (the danger bearing), the ship is in safe water. The danger bearing in this illustration is 074°T. You will notice that the danger side of the danger bearing is hatched. The danger bearing is also labeled with NMT (meaning NOT MORE THAN). An example of a bearing to lighthouse H that would indicate that the ship is in safe water is the broken line YH. No part of this bearing line passes through the danger area. Any bearing *greater* than the danger bearing (line XH), such as the broken line ZH, indicates a possible dangerous situation. If the danger area is being passed on the port side, as in this illustration, the safe bearing is less than the danger bearing. Danger angles are not normally used; however, you should use Pub 9, *Bowditch,* to learn more about using them.

12-10

Planning and Constructing Restricted Water Tracks, Continued

Constructing the Restricted Water Track In the following table, you'll find all of the steps listed to construct the restricted water track. This list assumes that all information has been obtained about the port.

| Step	Action
1.	Mark all red and yellow soundings.
2.	Lay down intended tracks. Normally, the intended track is laid down in the middle of the channel (see fig. 12-7). The only exceptions are very wide channels with mid-channel buoys where the track is laid in the center of one-half of the channel. Turn points are normally established by the intersection of two course lines that have been laid for different legs of the track.
3.	Label all courses, speeds, and distances.
4.	Check for hidden dangers; construct danger bearings if necessary.
5.	Create turn bearings for each turn. Remember to use lighted NAVAIDs where possible.
6.	Highlight all NAVAIDs and radar points; record in the Standard Bearing Book.
7.	On several areas of the overall track, display forecasted wind and current data. This may done by drawing arrows that point in the direction of wind or current with the force labeled. Alternately, you may cut out arrows labeled with the information and then use tape to stick the arrows to the chart. **Note:** On larger deep draft vessels, 1 knot of current can equal about the same as 10 knots of wind. Strong winds along with 1 knot or more of current may make larger vessels crab up a channel.
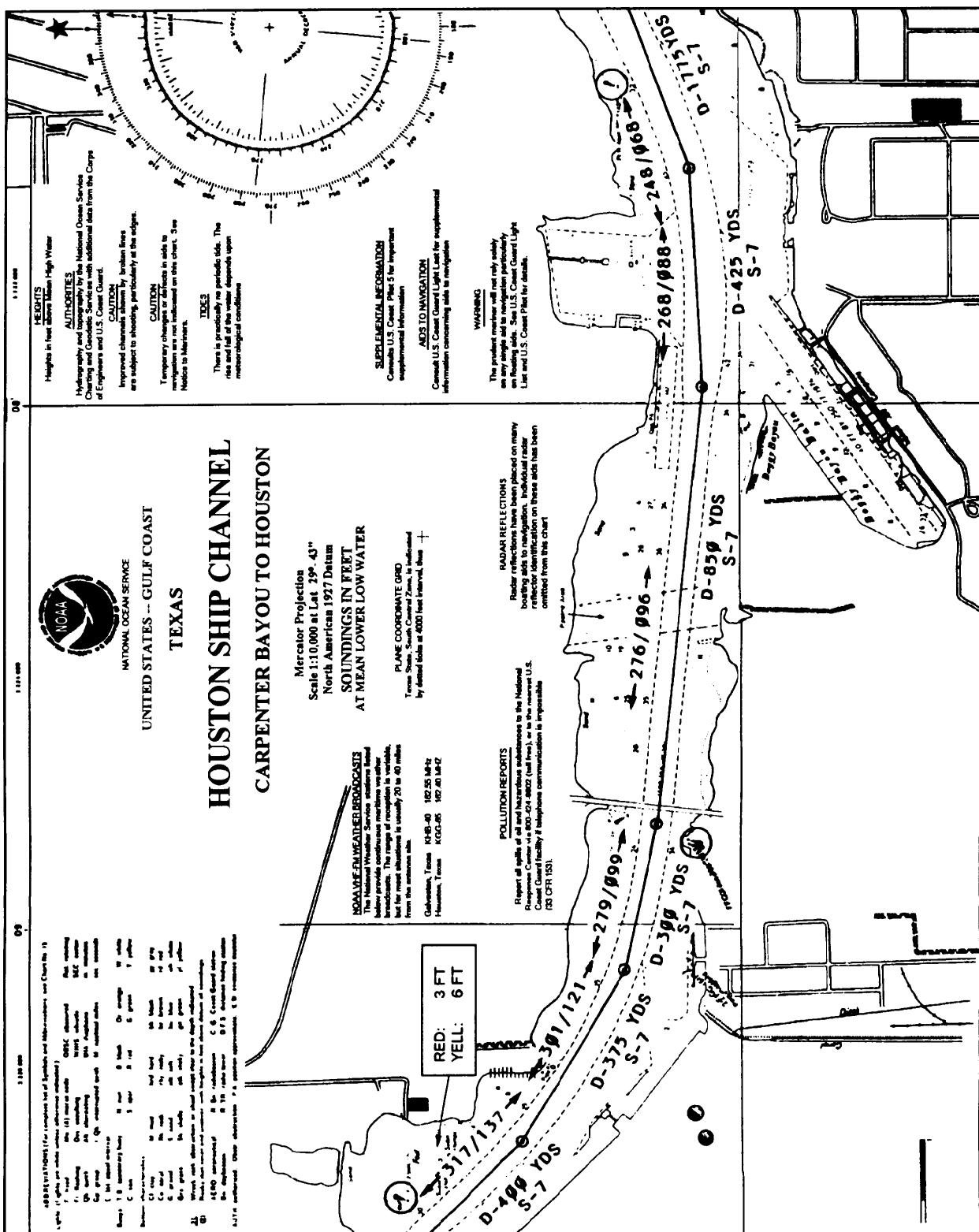
Figure 12-7. Example restricted water track.

Precision Anchoring

Selecting an Anchorage

An anchorage position in most cases is specified by higher authority. Anchorages for most ports are assigned by the local port authority in response to individual or joint requests for docking or visit. Naval ships submit a port visit (PVST) request letter or logistic requirement (LOGREQ) message well in advance of the ship's scheduled arrival date. Operational anchorages in areas outside the jurisdiction of an established port authority are normally assigned by the senior officer present afloat (SOPA) for ships under his or her command.

If a ship is steaming independently and is required to anchor in other than an established port, the selection of an anchorage is usually made by the navigator and then approved by the commanding officer. In all cases, however, regardless of whether the anchorage is selected by higher authority or by the navigator, the following conditions should always apply insofar as possible:

- The anchorage should be at a position sheltered from the effects of strong winds and current.

- The bottom should be good holding ground, such as mud or sand rather than rocks or reefs.

- The water depth should be neither too shallow, hazarding the ship, nor too deep, facilitating the dragging of the anchor.

- The position should be free from such hazards to the anchor cable as fish traps, buoys, and submarine cables.

- The position should be free from such hazards as shoals and sandbars.

- There should be a suitable number of landmarks, daymarks, and lighted NAVAIDs available for fixing the ship's position both by day and by night.

- If boat runs to shore are to be made, the anchorage chosen should be in close proximity to the intended landing.

Precision Anchoring, Continued

Selecting an Anchorage

Even when an anchorage has been specified by higher authority, the commanding officer is ultimately responsible for the safety of the ship. The commanding officer has the choice of refusing to anchor at the location assigned if he or she judges it to be unsafe. In these circumstances, the commanding officer should request an alternate location less exposed to hazards.

Many of the coastal charts of the United States and its possessions drawn up by the National Ocean Survey contain colored anchorage circles and anchor symbols of various sizes for different types of ships.

The circles are located on the chart in those areas best suited for anchoring, taking into account the factors listed above. These circles and symbols are lettered and numbered, allowing a particular berth to be specified. Foreign charts often have anchorage areas specified as well. Amplifying information on possible anchorage sites can be obtained from the applicable volume of the *Coast Pilots,* for U.S. waters; from the proper volume of the *En-Route Sailing Directions,* for foreign waters; and from the *Fleet Guide,* for ports in foreign or domestic waters frequented by U.S. Navy ships.

When it is desired to anchor at a location other than that shown as an anchorage berth on a chart, the anchorage is normally specified by giving the range and bearing to it from a charted reference point, along with the radius of the berth.

Precision Anchoring, Continued

Terms Associated With Anchoring

After the anchorage position has been determined, the navigator is ready to begin plotting the anchorage. In so doing, reference is often made to the following terms:

Term	Definition
Approach track	This is the track along which the ship must proceed in order to arrive at the center of the anchorage. Its length will vary from 2,000 yards or more for a large ship to 1,000 yards for a ship the size of a Navy destroyer or smaller. Under most circumstances, it should never be shorter than 1,000 yards.
Head bearing	If at all possible, the navigator selects an approach track such that a charted NAVAID will lie directly on the approach track if it were extended up to the aid selected. The bearing to the aid thus described is termed the head bearing; it should remain constant if the ship is on track during the approach.
Letting-go circle	This is a circle drawn around the intended position of the anchor at the center of the berth, with a radius equal to the horizontal distance from the hawsepipe to the pelorus.
Letting-go bearing	Sometimes referred to as the drop bearing, this is a predetermined bearing drawn from the intersection of the letting-go circle with the approach track to a convenient landmark or NAVAID, generally selected near the beam.
Range circles	These are preplotted semicircles of varying radii centered on the center of the anchorage, drawn so that the areas are centered on the approach track. Each is labeled with the distance from that arc to the letting-go circle.
Swing circle	This is a circle centered at the position of the anchor, with a radius equal to the sum of the ship's length plus the length of chain let out.
Drag circle	This is a circle centered at the final calculated position of the anchor, with a radius equal to the sum of the hawsepipe to pelorus distance and the final length of chain let out. All subsequent fixes should fall within the limits of the drag circle. **Note:** The actual radii of both the swing and drag circles will in reality be less than the values used by the navigator in plotting them on the chart, because the catenary of the chain from the hawsepipe to the bottom is disregarded. Thus, a built-in safety factor is always included in the navigator's plot.

Precision Anchoring, Continued

Before Constructing the Anchorage

Before constructing the anchorage plot, it is always wise to draw a swing circle of estimated radius around the designated anchorage site to check whether any charted hazards will be in close proximity to the ship at any time as it swings about its anchor. If any such known hazards are located either within or near the swing circle, an alternate anchorage should be requested.

If the anchorage appears safe, the navigator begins the anchorage plot by selecting the approach track. During this process, due regard must always be given to the direction of the predicted wind and current expected in the vicinity of the anchorage. Insofar as possible, the approach should always be made directly into whichever of these two forces is predicted to be strongest at the approximate time at which the anchorage is to be made.

Constructing the Anchorage

Use the following table to construct an anchorage:

Step	Action
1.	Select the approach track by considering the different objects available for a head bearing, taking into account the expected winds and current in the bay. Assuming negligible current and a northerly wind, the tower in figure 12-8 is a good choice for a head bearing. **Figure 12-8.—W-5 anchorage assignment.**

Step	Action
2.	Lay out and label the approach track (minimum of 1,000 yd) and label as shown in figure 12-9.
3.	Lay out and label the intended track that will intercept the approach track.
4.	Lay out and label the turn bearing for the turn onto the approach track. In figure 12-9, a turn bearing of 345° on the tank is used.
5.	Lay out the letting-go circle; remember that the radius of this circle is equal to the distance from the pelorous to the hawsepipe.
6.	Lay out and label the letting-go bearing (LGB). In figure 12-9, a LGB of 096° is constructed using the stack.
7.	Lay out range to anchorage distance arcs beginning at the edge of the letting-go circle. Use 100-yard increments out to 1,000 yards and then also at 1,200, 1,500, and 2,000 yards, as shown in figure 12-9. ![Figure 12-9 anchorage track diagram] 28NVM107 **Figure 12-9.—The completed anchorage track.**

Precision Anchoring, Continued

Executing the Anchorage

When executing the actual anchorage, the navigator's dual objective is to keep the ship as near as possible on its preplanned approach track and to have all headway off the ship when the hawsepipe is directly over the center of the anchorage. As mentioned above, the navigator obtains frequent fixes as the ship proceeds along its track, and keeps the bridge continually informed as to the position of the ship in relation to the track and the letting-go circle. The navigator recommends courses to get back onto track if necessary. Since every ship has its own handling characteristics, speeds that should be ordered as the ship proceeds along the track are difficult to specify. In general, however, with 1,000 yards to go, most ships usually slow to a speed of 5 to 7 knots. Depending on wind and current, engines should be stopped when about 300 yards from the letting-go circle, and the anchor detail should be instructed to "stand by." As the vessel draws near the drop circle, engines are normally reversed so as to have all remaining headway off the ship as it passes over the letting-go circle. When the pelorus is exactly at the letting-go bearing, the word "Let go the anchor" is passed to the anchor detail, and the anchor is dropped.

As the anchor is let go, the navigator should immediately call for a round of bearings to be taken, and he or she should record the ship's head. After the resulting fix is plotted, a line is extended from it in the direction of the ship's head, and the hawsepipe to pelorus distance is laid off along the line, thus plotting the position of the anchor at the moment that it was let go. If all has gone well, the anchor should have been placed within 50 yards of the center of the anchorage.

Post Anchoring Procedure

After the anchor has been let go, the chain is let out or "veered" until a length or "scope" of chain 5 to 7 times the depth of water is reached. At this point, the chain is secured and the engines are backed, causing the flukes of the anchor to dig into the bottom, thereby "setting" the anchor.

When the navigator receives the word that the chain has been let out to its full precomputed length and that the anchor appears to be holding round of bearings and the ship's head, as well as the direction in which the chain is tending. With this information, the navigator plots another fix and recomputes the position of the anchor by laying off the sum of the hawsepipe to pelorus distance plus the scope of chain in the direction in which the chain is tending. This second calculation of the position of the anchor is necessary because it may have been dragged some distance from its initial position during the process of setting the anchor.

Precision Anchoring, Continued

Post Anchoring Procedure, continued

After the final position of the anchor has been determined, the navigator then draws a second swing circle. This time the navigator uses the computed position of the anchor as the center, and the sum of the ship's length plus the actual scope of chain let out as the radius. If any previously undetermined obstruction, such as a fishnet buoy or the swing circle of another ship anchored nearby, is found to lie within this circle, the ship may have to weigh anchor and move away from the hazard. If the ship is anchored in a designated anchorage area, due care should be taken to avoid fouling the area of any adjacent berths, even though they might presently be unoccupied. If the swing circle intersects another berth, it may be necessary to take in some chain to decrease the swing radius; if this is not possible, a move to a larger berth may be advisable.

If the navigator is satisfied that no danger lies within the swing circle, he or she then draws the drag circle concentric with the swing circle, using as a radius the sum of the hawsepipe to pelorus distance plus the scope of chain. All fixes subsequently obtained should fall within the drag circle; if they do not, the anchor should be considered to be dragging. Both the swing circle and the drag circle are shown in figure 12-10, assuming that a scope of chain of 50 fathoms to the hawsepipe has been let out.
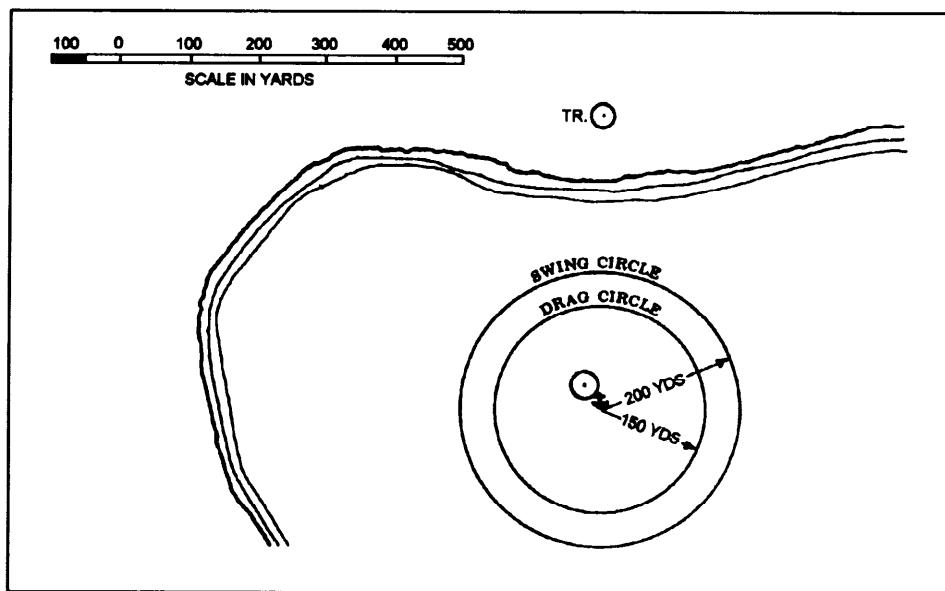
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Figure 12-10.—Swing and drag circles.

Precision Anchoring, Continued

Post Anchoring Procedure, continued

After plotting the drag circle, the navigator then selects several lighted NAVAIDs suitable for use in obtaining fixes by day or night and enters them in the bearing book for use by the anchor-bearing watch. The anchor-bearing watch is charged with obtaining and recording in the bearing book a round of bearings to the objects designated by the navigator at least once every 15 minutes, and plotting the resulting fix on the chart each time. Should any fix fall outside the drag circle, another round of bearings is immediately obtained. If the second fix also plots outside of the drag circle, the ship is considered to be dragging anchor and all essential personnel are notified. In practice, if the ship is to be anchored for any length of time, the navigator will usually have the anchor watch cover the area of the chart containing the drag circle with a sheet of semiclear plastic. This is done so the chart will not be damaged by the repeated plotting and erasures of fixes within the drag circle.

When a ship is dragging anchor, especially in high wind conditions, there is often no unusual sensation of ship's motion or other readily apparent indication of the fact. The safety of the ship depends on the ability of the anchor watch to accurately plot frequent fixes and to alert all concerned if they begin to fall outside the drag circle. If conditions warrant, the ship may have to get under way. As interim measures to be taken while the ship is preparing to do this, more chain may be veered to increase the total weight and catenary of chain in the water, and a second anchor may be dropped if the ship is so equipped.

Situations in which high winds are forecast, the ship should assume an increased degree of readiness, with a qualified conning officer stationed on the bridge, and a skeleton engineering watch standing by to engage the engines if necessary. As an example, during a Caribbean cruise a U.S. Navy submarine was anchored off St. Thomas, V.I., in calm waters with less than 5 knots of wind blowing. Because high winds had been forecast for later in the night, the OOD was stationed on the bridge, and a skeleton engineering watch was charged with keeping the engines in a 5-minute standby condition. Two hours after anchoring, after the liberty sections had gone ashore, the wind began to increase. In the next 45 minutes, wind force increased to the point where 55-knot gusts were being recorded. The ship got under way and steamed throughout the night until the storm abated the next day. For additional information on anchoring, types of anchors, and anchoring gear, refer to *Naval Ships' Technical Manual,* chapter 581, titled "Anchors and Anchoring."

The Navigation Brief

Purpose   The purpose of the navigation brief is to provide a standard procedure that all ships follow prior to getting under way or entering port. The briefing is presented by the navigator to the commanding officer and all key personnel and provides a forum for discussion of the anticipated ship movement. The joint Commander Naval Surface Forces Atlantic and Pacific Instruction 3530.2, *Navigation Standards and Procedures,* provides specific guidance on the minimum requirements of the contents of the navigation briefing.

Content   The following table lists items that may be found on the navigation brief and is meant for illustrative purposes only. Do not rely solely on this table but rather the joint instruction 3530.2 when constructing a navigation briefing.

Item	Description
Watch Assignments	All key individuals are identified by name; for example, the OOD, JOOD, EOOW, CICWO, and helm safety officer.
Charts	All charts and tracks are reviewed. Information briefed includes items such as course and speed of each leg, all dangers and hazards, NAVAIDs, port requirements, demarcation lines, emergency anchorages, and turn bearings.
Engineering	The status of the engineering plant is reported.
Navigation Equipment	The status of all navigation equipment is reported.
Environmental Conditions	Tide and current data is briefed for each leg of the transit. Forecasted weather is briefed.
Pilot and Tugs	Pilot pickup or drop off is briefed along with the number of tugs anticipated.

Construction   The actual construction of the navigation brief varies from ship to ship. Some ships use preapproved forms while others use word processors or data bases to construct a navigation brief. For either case the senior Quartermaster and the navigator usually gather all required information for the navigation briefing.

Preparing to Depart Port

Standard Checklist

Use the following standard checklist to prepare to depart port. The items listed may be modified as necessary by individual ships.

Time prior	Action
48 hours	Establish getting under way schedule to cover propulsion plant light off, shift from shore to ship's power, last boat run, rigging in of accommodation ladder, disposal of ship's vehicles, light off and testing of electronics suite, and U.S. and guard mail. Release MOVEREP.
24 hours	Conduct navigation brief. Verify arrangements for tugs/pilot. Compare bridge and CIC charts. Conduct steering system PMS. Verify schedule for lighting off power plant. Check navigation lights for proper operation. Verify arrangements for running the degaussing range. Ascertain scheduled ship movements.
8 hours	Energize gyrocompass. Energize and calibrate all radar repeaters. Energize and initialize all electronic navigation equipment.
4 hours	Determine gyro error. Confirm tugs/pilot/line handlers.
3 hours	Verify arrangements for discontinuance of shore services.

Preparing to Depart Port, Continued

Time prior	Action
2 hours	Find out from the XO: 1. If any variation in standard sequence of stationing special sea and anchor detail exists. 2. Time of heaving in to short stay or singling up lines. 3. Disposition of boats and vehicles. 4. Instructions concerning U.S. and guard mail. 5. Number of passengers and expected time of arrival. After obtaining permission from the executive officer, start hoisting boats and vehicles as soon as no longer required. After obtaining permission from the executive officer, rig in booms and accommodation ladders not in use and secure for sea. Promulgate under way time to all hands. Energize all radars except those prohibited by local electromagnetic emission restrictions. Conduct radio checks on all required circuits. (Include bridge-to-bridge RT.)
1 1/2 hours	Muster the crew. Shift into the uniform of the day, if applicable.
1 hour	Set condition YOKE. Clear ship of visitors. MAA inspect for stowaways. Tune and peak radars. Ensure cleanliness of pier. Ensure that the pit sword is in raised position, if applicable.

Preparing to Depart Port, Continued

Time prior	Action
45 min	Station the special sea and anchor detail. In reduced visibility: (1) station the low visibility detail; and (2) set material condition ZEBRA on the main deck and below. Make reports to DCC. Embark pilot. Display CODE HOTEL. Prepare anchor for letting go. Test anchor windlass. OOD shift watch to the bridge. Conduct loss of steering drill. Test sound-powered phone circuits in use. Post tide/current/NAVAID information on the bridge and CIC. Receive departmental reports for readiness to get under way. MAA make report of inspection for stowaways. Record draft of ship fore and aft in ship's deck log, if applicable. Raise deck edge antennas, if required.
15 min	Obtain commanding officer's permission to test main engine(s) and direct engineering control accordingly after ensuring that the screw(s) is/are clear. Test ship's whistle and general alarms. If alongside a pier, ensure that all shore connections are broken and that the brows are ready to be removed. Single up lines when so ordered. Conduct time check throughout the ship. Report when ready for getting under way to the executive officer.
10 min	Order maneuvering bells by setting the engine revolution indicator system on a certain repetitive number combination beyond the range of the engines, such as "999", if applicable. Warn engineering control to stand by to answer all bells. If a flag officer or unit commander is embarked, request permission to get under way as scheduled.
ZERO	Under way.
After U/W	Shift colors/close up international call sign. When clear of restricted waters, lower pit sword. When clear of restricted waters, conduct loss of steering drill. Advise CO when entering international waters and haul down international call sign.

Preparing to Enter Port or Restricted Waters

Standard Checklist

Use the following standard checklist to prepare to enter port or restricted waters. The items listed may be modified as necessary by individual ships.

Time prior	Action
24 hours	Conduct navigation plan brief. Ensure CIC and bridge chart tracks are the same.
When Directed	Dump all trash and garbage overboard. Pump bilges when conditions permit. Blow tubes if required. Raise the pit log. Ensure the smart appearance of the ship.
3 hours	Ascertain the expected time of anchoring or mooring from the navigator, and notify the engineer officer, weapons officer, first lieutenant, and EOOW.
1 hour	Pass the word, MAKE ALL PREPARATIONS FOR ENTERING PORT. THE SHIP WILL ANCHOR (MOOR _____ SIDE TO) AT ABOUT _____. ALL HANDS SHIFT INTO THE UNIFORM OF THE DAY. Weather permitting, remove such canvas covers as are normally off when in port. Obtain information concerning boating from the XO; inform the first lieutenant. Lay out mooring lines if required. Set up and check all harbor and tug frequencies. Test ship's whistle and general alarms. Station the navigation detail. Conduct time check throughout the ship.
45 min	Pass the word GO TO YOUR STATIONS, ALL THE SPECIAL SEA AND ANCHOR DETAIL. Have anchor ready for use when appropriate. Determine and record fore and aft draft of the ship. Prior to approaching restricted waters, conduct a loss of steering drill. Hoist international call sign when entering inland waters.

Time prior	Action
30 min	Obtain information from navigator on depth of water at anchorage, anchor and scope to be used, and inform first lieutenant. Receive readiness reports for entering port. Request permission to enter port from the proper authority. When mooring to a pier, inform first lieutenant as to the range of tide and the time of high water. Station line handlers.
20 min	When required, designated personnel fall in at quarters for entering port. Direct CMAA to inspect upper decks to see that crew is in proper uniform.
15 min	Station in-port deck watches. If mooring to a buoy, lower motor whaleboat with buoy detail as directed. Stand by to receive tugs and pilots.
Upon mooring	Secure main engines, gyros, and navigational radars as directed. If anchored, obtain navigation bearings and determine swing circle.

Conclusion   This concludes the Quartermaster rate training manual. Hopefully, you have learned a great deal about your job and of navigation in general. You are strongly encouraged to continue a strive for excellence in your search for additional knowledge of navigation and shiphandling. As mention in the preface of this RTM, the material you have covered meets only the minimum occupational requirements for the QM. Don't stop here, continue to learn and by all means pass your knowledge on to junior personnel who, with proper guidance, will continue to become the trusted navigation advisors in the fleet.

APPENDIX I

GLOSSARY

ACCELEROMETER.—An instrument used to measure changes in velocity.

AFTER TRUCK.—The highest part of the aftermast.

AGROUND.—When any part of a ship is resting on the bottom. A ship runs aground or goes aground.

AIR ALMANAC.—A periodical publication of astronomical data, designed primarily for air navigation.

ALTOCUMULUS.—A cloud layer (or patches) within the middle level (mean height 6,500 to 20,000 feet), composed of rather flattened globular masses.

ALTOSTRATUS.—A sheet of gray or bluish clouds within the middle level (mean height 6,500 to 20,000 feet).

ANCHOR BALL.—A black circular shape hoisted to indicate that the ship is anchored.

ANCHORED.—Made fast to the bottom by an anchor.

ANGLE.—The inclination to each other of two intersecting lines, measured by the arc of a circle intercepted between the two lines forming the angle, the center of the circle being the point of intersection.

APPARENT TIME.—Time based upon the rotation of the earth relative to the apparent (true) Sun.

ARC.—Part of a curved line, as a circle. The graduated scale of an instrument for measuring angles, as a marine sextant.

ATMOSPHERE.—The envelope of air surrounding Earth or other celestial body.

AZIMUTH.—The horizontal direction of a celestial point from a terrestrial point. It is usually measured from 000° at the reference direction clockwise through 360°.

BAROMETER.—An instrument for measuring atmospheric pressure.

BASE LINE.—The line between two transmitters operating together to provide a line of position, as in loran.

BEARING.—The horizontal direction of one terrestrial point from another. It is usually measured from 000° at the reference direction clockwise through 360°.

BEARING CIRCLE.—A ring designed to fit snugly over a compass or compass repeater and provided with vanes for observing compass bearings.

BEARING CURSOR.—A mechanical or electronic bearing line of a plan position indicator type of display for reading the target bearing.

BEARING RESOLUTION.—The minimum angular separation in a horizontal plane between two targets at the same range that will allow an operator to obtain data on either individual target.

BINNACLE.—The stand in which a compass is mounted.

BLAST.—Signal on a ship's whistle; short, about 1 second; prolonged, 4 to 6 seconds.

BLINKING.—Regular shifting right and left of a loran signal to indicate that the signals are out of synchronization.

BROAD COMMAND PENNANT.—Personal command pennant of an officer, not a flag officer.

BUOY.—A floating object, other than a lightship, moored or anchored to the bottom as an aid to navigation.

CELESTIAL EQUATOR.—The intersection of the celestial sphere and extended plane of the equator.

CELESTIAL NAVIGATION.—Navigation with the aid of celestial bodies.

CELESTIAL SPHERE.—An imaginary sphere of infinite radius concentric with Earth on which all celestial bodies except Earth are imagined to be provided.

CELSIUS.—Temperature based upon a scale in which, under standard atmospheric pressure, water freezes at 0° and boils at 100°.

CHART.—A map intended primarily for navigational use.

CHRONOMETER.—A timepiece with a nearly constant rate.

CIRROCUMULUS.—High clouds (mean lower level above 20,000 feet), composed of small white flakes or of very small globular masses.

CIRROSTRATUS.—Thin, whitish, high clouds (mean lower level above 20,000 feet).

CIRRUS.—Detached high clouds (mean lower level above 20,000 feet) of delicate and fibrous appearance.

CLOSE ABOARD.—Near; within 600 yards for ship, 400 yards for boat.

CLOSEST POINT OF APPROACH.—The position of a contact when it reaches its minimum range to own ship.

CLOSE UP.—A flag that is all the way up on its halyard.

CLOUD.—A visible assemblage of numerous tiny droplets of water or ice crystals formed by condensation of water vapor in the air with the base above the surface of Earth.

COAST PILOT.—A descriptive book for the use of mariners, containing detailed information about coastal waters, harbor facilities, and so forth, of an area, particularly along the coasts of the United States.

COLORS.—The national flag. The ceremony of raising the flag at 0800 and lowering it at sunset aboard a ship not under way or at a shore station.

COMMISSION PENNANT.—Narrow red, white, and blue pennant with seven stars, flown at the main-truck of a ship in commission.

COMPASS.—An instrument for determining courses steered and bearings by indicating the magnetic or true north and the ship's head.

COMPASS HEADING.—A heading relative to compass north.

COMPASS POINTS.—The 32 divisions of a compass at intervals of 11 1/4°.

COMPUTED ALTITUDE.—Altitude of the center of a celestial body above the celestial horizon at a given time and place as determined by computation, table, mechanical device, or graphics.

CONSOL.—An electronic navigational system providing a number of rotating equisignal zones that permit determination of bearings from a transmitting station by counting a series of dots and dashes and referring to a table or special chart.

CONTOUR.—A line connecting points of equal elevation or equal depth.

CUMULONIMBUS.—A massive cloud with great vertical development, the summits of which rise in the form of mountains or towers, the upper parts often spreading out in the form of an anvil.

CUMULUS.—A dense cloud with vertical development, having a horizontal base and dome-shaped upper surface, exhibiting protuberances.

CURRENT.—Water in essentially horizontal motion. A hypothetical horizontal motion of such set and drift as to account for the difference between a dead-reckoning position and a fix at the same time.

DAY BEACON.—An unlighted beacon.

DEAD RECKONING.—Determination of position by advancing a previous position for courses and distances.

DECCA.—An electronic navigational system by which hyperbolic lines of position are determined by measuring the phase difference of synchronized continuous wave signals.

DECLINATION.—Angular distance north or south of the celestial equator and a point on the celestial sphere, measured northward or southward from the celestial equator through 90°, and labeled N or S to indicate the direction of measurement.

DEGAUSSING.—Neutralization of the strength of the magnetic field of a vessel by means of suitably arranged electric coils permanently installed in the vessel.

DEGREE.—A unit of circular measure equal to 1/360th of a circle.

DEPTH.—Vertical distance from a given water level to the bottom.

DEPTH OF WATER.—The vertical distance from the surface of the water to the bottom.

DEPTH-SOUNDING SONAR.—A direct-reading device for determining the depth of water in fathoms or other units by reflecting sonic or ultrasonic waves from the ocean bottom.

DEVIATION.—The angle between the magnetic meridian and the axis of a compass card expressed in degrees east or west to indicate the direction in which the northern end of the compass card is offset from magnetic north.

DEW POINT.—he temperature to which air must be cooled at constant pressure and constant water vapor content to reach saturation.

DIP.—Lowering a flag part way in salute or in answer and hoisting it again. A flag is "at the dip" when it is flown at about two-thirds the height of the halyards.

DIRECTION OF RELATIVE MOVE-MENT.—The direction of motion relative to a reference point, itself usually in motion.

DIURNAL.—Having a period of, occurring in, or related to a day.

DIVIDERS.—An instrument consisting in its simple form of two pointed legs joined by a pivot and used principally for measuring distances or coordinates.

DOPPLER.—The observed change of frequency of a wave caused by a time rate of change of the effective distance traveled by the wave between the source and the point of observation.

DRESSING LINES.—The lines used in dressing ship.

DRESSING SHIP.—A display of national colors at all mastheads and the flagstaff. (Full dressing ship requires, in addition, a rainbow of flags from bow to stem over the mastheads.)

DRIFT.—The leeway of a vessel or amount of set of a tide or current; the spare end of a rope.

EBB.—Tidal current moving away from land or down a tidal stream.

ELECTROMAGNETIC.—Having both magnetic and electric properties.

ELECTRONIC NAVIGATION.—Navigation by means of electronic equipment.

EQUATOR.—The primary great circle of Earth, or a similar body, perpendicular to the polar axis.

ESTIMATED POSITION.—The most probable position of a craft determined from incomplete data or data of questionable accuracy.

FAHRENHEIT TEMPERATURE.—Temperature based upon a scale in which, under standard atmospheric pressure, water freezes at 32° and boils at 212°.

FATHOM.—A unit of length equal to 6 feet.

FIX.—A relatively accurate position determined without reference to any former position.

FLAGHOIST.—A display of flags used to indicate a signal or a group of signals.

FLAGSTAFF.—A small vertical spar at the stem on which the ensign is hoisted.

FLOOD TIDE.—Tide rising or flowing toward land.

FOG.—A visible assemblage of numerous tiny droplets of water or ice crystals formed by condensation of water vapor in the air with the base at the surface of Earth.

FORETRUCK.—The highest point of the forward mast.

FRONT.—The intersection of a frontal surface and a horizontal plane.

GAFF.—A small spar abaft the mainmast from which the national ensign is flown when the ship is under way.

GEOGRAPHICAL POSITION.—That point on Earth at which a given celestial body is in the zenith at a specified time. Any position on the earth defined by means of its geographical coordinates.

GNOMONIC PROJECTION.—A map projection in which points on the surface of a sphere or spheroid, such as Earth, are conceived as projected by radials from the center to a tangent plane.

GREAT CIRCLE.—The intersection of a sphere and a plane through its center meridian; angular distance west of the Greenwich celestial meridian; the arc of the celestial equator, or the angle at the celestial pole, between the upper branch of the Greenwich celestial meridian and the hour circle of a point on the celestial sphere, measured westward from the Greenwich celestial meridian through 360°.

GREENWICH HOUR ANGLE.—Local hour angle at the Greenwich Meridian.

GREENWICH MEAN TIME.—Local mean time at the Greenwich Meridian; the arc of the celestial equator, or the angle at the celestial pole, between the lower branch of the Greenwich celestial meridian and the hour circle of the mean sun, measured westward from the lower branch of the Greenwich celestial meridian through 24 hours; Greenwich hour angle of the mean sun, expressed in time units, plus 12 hours.

GROUND WAVE.—That portion of a radio wave in proximity to, and affected by, the ground, being somewhat refracted by the lower atmosphere and diffracted by the surface of Earth.

GUN SALUTE.—Blank shots fired to honor a dignitary or in celebration.

GYROCOMPASS.—A compass having one or more gyroscopes as the directive element and tending to indicate true north.

GYRO REPEATER.—That part of a remote indicating gyrocompass system that repeats at a distance the indications of the master gyrocompass.

HALFMAST.—To fly a flag halfway up the mast as a sign of mourning.

HAUL DOWN.—A term used as directive to execute a flaghoist by lowering it.

HONORS AND CEREMONIES.—A collective term; official guards, bands, salutes, and other activities that honor the colors, celebrate a holiday, or greet a distinguished guest or officer.

HUMIDITY.—The amount of water vapor in the air.

HYPERBOLA.—A curve that is the locus of points having a constant difference of distance from two fixed points.

HYPERBOLIC NAVIGATION SYSTEM.— A method of radio navigation (for example, loran) in which pulses transmitted by two ground stations are received by an aircraft or ship.

INDEX CORRECTION.—That correction due to index error.

INDICATOR.—A device or apparatus, usually partly or wholly automatic, for indicating something.

INERTIAL NAVIGATION SYSTEM (INS).—System designed to guide a ship by a device independent of outside information, using the inertial properties of gyroscopes.

INLAND RULES.—Rules of the nautical road that are applicable in most inland U.S. waters.

INTERNATIONAL RULES.—Rules of the nautical road made effective by agreement of the major maritime powers for use on high seas and most inland waters of the world except the United States.

INTERPOLATION.—The process of finding a value between two known values on a chart or graph.

IONOSPHERE.—That part of Earth's atmosphere between the chemopause (at a height of about 50 miles) and the ionopause (at about 250 miles).

ISOBARS.—Lines connecting points having the same atmospheric pressure reduced to a common datum, usually sea level.

JOOD.—Junior officer of the deck. The assistant to the officer of the deck.

KNOT.—The unit of speed that is equivalent to 1 nautical mile (6,080 feet per hour); a collective term for hitches and bends.

LATITUDE.—Distance north (N) or south (S) of the equator, expressed in degrees and minutes.

LIGHT CHARACTERISTICS.—The sequence and length of light and dark periods and the color or colors by which it is identified.

LIGHTHOUSE.—A distinctive structure exhibiting a major light designed to serve as an aid to navigation.

APPENDIX I, Continued

LIGHT LIST.—A publication tabulating navigational lights, with their locations, candlepowers, characteristics, and so forth.

LIGHTSHIP.—A distinctively marked vessel anchored or moored at a charted point to serve as an aid to navigation.

LINE OF POSITION (LOP).—A line indicating a series of possible positions of a ship as a result of observation or measurement.

LIST OF LIGHTS.—A publication containing a description of every light in the world not located in the United States or its possessions.

LOCAL APPARENT NOON.—The instant at which the apparent (true) sun is over the upper branch of the local meridian.

LOCAL HOUR ANGLE.—Angular distance west of the local celestial meridian; the arc of the celestial equator or the angle at the celestial pole between the upper branch of the local celestial meridian and the hour circle of a point on the celestial sphere, measured westward from the local celestial meridian through 360°.

LOCAL MEAN TIME.—The arc of the celestial equator or the angle at the celestial pole between the lower branch of the local celestial meridian and the hour circle of the mean sun, measured westward from the lower branch of the local celestial meridian through 24 hours; local hour angle of the mean sun, expressed in time units, plus 12 hours.

LOCUS.—All possible positions of a point or curve satisfying stated conditions.

LONGITUDE.—Distance east (E) or west (W) of the prime meridian, which runs through Greenwich, England.

LOOKOUT.—A man stationed as a visual watch.

LORAN.—An electronic navigational system by which hyperbolic lines of position are determined by measuring the difference in the time of reception of synchronized pulse signals from two fixed transmitters.

LUBBER'S LINE.—A reference line on any direction-indicating instrument, marking the reading that coincides with the heading.

LUNAR TIME.—Time based upon the rotation of Earth relative to the Moon.

MAINMAST.—Second mast aft from the bow.

MAIN-TRUCK.—The highest part of the mainmast.

MANEUVERING BOARD.—A polar coordinate plotting sheet devised to facilitate the solution of problems involving relative movement.

MANEUVERING SHIP.—A ship the movements of which are defined relative to a given ship called the reference ship.

MASTER STATION.—The governing of two or more synchronized transmitting stations.

MASTHEAD.—The top of a mast.

MEAN TIME.—Time based upon the rotation of Earth relative to the mean Sun.

MERCATOR PROJECTION.—A conformal cylindrical map projection in which the surface of a sphere or spheroid, such as Earth, is conceived as developed on a cylinder tangent along the equator.

MERIDIAN.—A north-south reference line, particularly a great circle through the geographic poles of Earth.

MESSAGE.—Any thought briefly stated in plain or secret language in a form suitable for rapid transmission.

METER.—The basic unit of length of the metric system, equal to the distance at 0°C between two lines on a standard platinum-iridium bar.

MICROSECOND.—One-millionth of a second.

MILLIBARS.—A unit of measure of atmospheric pressure.

MINUTE.—The sixtieth part of a degree of arc.

MODULATOR.—That part of radio equipment that alters the amplitude, frequency, or phase of a radio signal in accordance with speech or a signal, or that regulates the length of a pulse.

MORSE CODE.—Dots and dashes used in communications in place of letters, numerals, and punctuation.

MRM.—Distance of relative movement. The distance along the relative movement line between any two specified points or time.

NAUTICAL ALMANAC.—A periodical publication of astronomical statistics useful to, and designed primarily for, marine navigation, particularly the American Nautical Almanac published by the U.S. Naval Observatory.

NAUTICAL ASTRONOMY.—Navigational astronomy.

NAUTICAL MILE.—A unit of distance used principally in navigation. *See Knot*.

NAVIGATION.—The process of directing the movement of a craft from one point to another.

NEAP TIDES.—The tides occurring near the times of first and last quarter of the moon when the range of tide tends to decrease.

NIMBOSTRATUS.—A dark, low, shapeless cloud layer (mean upper level below 6,500 feet), usually nearly uniform; the typical rain cloud.

NOMOGRAM.—A diagram showing to scale the relationship between several variables in such a manner that the value of one that corresponds to known values of the others can be determined graphically.

NOT UNDER COMMAND.—A ship disabled or uncontrollable.

OFFICIAL VISIT.—A formal visit of courtesy requiring special honors and ceremonies.

OMEGA.—An electronic navigational system.

OSCILLOSCOPE.—An instrument for producing a visual representation of oscillations or changes in an electric current.

PARALLAX.—The difference in the apparent direction or position of an object when viewed from different points.

PARALLEL.—A circle on the surface of Earth parallel to the plane of the equator and connecting all points of equal latitude; a circle parallel to the primary great circle of a sphere or spheroid.

PASSING HONORS.—Honors, except gun salutes, that are rendered by a ship when ships or embarked officials or officers pass close aboard.

PEAK.—The topmost end of the gaff from which the ensign is flown while a ship is under way.

PELORUS.—A dumb compass, or a compass card (called a pelorus card) without a directive element, suitably mounted and provided with vanes to permit observation of relative bearings, unless used in conjunction with a compass, to give true or magnetic bearings.

PHONETIC ALPHABET.—A system of words that represents each letter of the alphabet.

PILOTING.—Navigation involving frequent or continuous determination of position or a line of position relative to geographical points to a high order of accuracy.

PIPE THE SIDE.—A ceremony conducted at the brow of a ship in which sideboys are paraded and the boatswain's pipe is blown.

PLAN POSITION INDICATOR.—A radarscope that has a sweep that originates in the center and moves to the outer edge of the scope and presents an overflow of a given area.

PLOTTING SHEET. —A blank chart, usually on the Mercator projection, showing only the graticule and a compass rose so the plotting sheet can be used for any longitude.

POLAR DISTANCE.—Angular distance from a celestial pole.

POSITION.—A point defined by stated or implied coordinates, particularly one on the surface of Earth.

PRESSURE.—Force per unit area. The pressure exerted by the weight of Earth's atmosphere is called atmospheric or, if indicated by a barometer, barometric pressure.

PROLONGED BLAST.—A blast on the whistle of from 4 to 6 seconds duration.

PROPAGATION.—A transmission of electromagnetic energy.

PRO WORD.—Pronounceable words or phrases that have been assigned meanings for expediting message handling on radio circuits where procedure is used.

PSYCHROMETER.—A type of hygrometer (an instrument for determining atmospheric humidity) consisting essentially of dry-bulb and wet-bulb thermometers.

PULSE-REPETITION RATE.—The rate at which recurrent pulses are transmitted, usually expressed in pulses per second.

QUARTERDECK.—The portion of the weather deck designated by the commanding officer for official ceremonies.

RADAR.—(RAdio Detection And Ranging) is a method of determining the distance to and direction of objects by sending out a beam of microwave radio energy and detecting the returned reflections.

RANGE.—Two or more objects in line.

RANGE MARKER.—A distance marker, as on a radar PPI.

RANGE STROBE.—An electronic range marker on a radar PPI.

RECIPROCAL.—A direction 180° from a given direction.

REFERENCE SHIP.—A ship to which relative movement of other ship is referred.

REFRACTION.—The change in direction of motion of a ray of radiant energy as it passes obliquely from one medium into another in which the speed of propagation is different.

RELATIVE BEARING.—Bearing relative to heading or to the ship.

RELATIVE MOTION.—Apparent motion; relative movement.

RELATIVE MOVEMENT LINE.—A line connecting successive positions of a maneuvering ship relative to a reference ship.

RELATIVE PLOT.—A plot of the successive positions of a ship relative to a reference point, which is usually in motion.

ROOT MEAN SQUARE.—The square root of the arithmetical mean of the squares of a group of numbers.

RUNNING FIX.—A position determined by crossing lines of position obtained at different times and advanced or retired to a common time.

SAILING DIRECTIONS.—A descriptive book for the use of mariners, containing detailed information of coastal waters, harbor facilities, and so forth, of an area.

SCALE.—The ratio between the linear dimensions of a chart, map, drawing, and so forth, and the actual dimensions represented.

SEMIDIAMETER.—The radius of a closed figure. Half the angle at the observer subtended by the visible disk of a celestial body.

SET.—The direction toward which a current flows.

SEXTANT.—A double-reflecting instrument for measuring angles, primarily altitudes of celestial bodies.

SHORAN.—A precision electronic position fixing system using a pulse transmitter and receiver and two transponder beacons at fixed points.

SIDEREAL HOUR ANGLE.—Angular distance west of the vernal equinox; the arc of the celestial equator or the angle at the celestial pole between the hour circle of the vernal equinox and the hour circle of a point on the celestial sphere, measured westward from the hour circle of the vernal equinox through 360°.

SIDEREAL TIME.—Time based upon the rotation of Earth relative to the vernal equinox.

SKY WAVE.—An indirect radio wave that travels from the transmitting antenna into the sky, where the ionosphere bends it back toward the Earth.

SLACK WATER.—The condition when the speed of a tidal current is zero, especially the momentary condition zero speed when a reversing current changes direction.

SOLAR TIME.—Time based upon the rotation of Earth relative to the Sun.

SOUNDING.—Measured or charted depth of water or the measurement of such depth.

SPEED OF RELATIVE MOVEMENT.—Speed relative to a reference point itself usually in motion.

SPRING TIDES.—The tides occurring near the times of full moon and new moon when the range of tide tends to increase.

STADIMETER.—An instrument for determining the distance to an object of known height by measuring the angle subtended at the observer by the object.

STAND.—The condition at high or low tide when there is no change in the height of the water.

STAR FINDER.—A device to facilitate the identification of stars.

STATUTE MILE.—A unit of distance equal to 5,280 feet.

STRATOCUMULUS.—Low clouds (mean upper level below 6,550 feet), composed of a layer or patches of globular masses or rolls.

STRATUS.—A low cloud (mean upper level below 6,550 feet) in a uniform layer.

TANGENT.—The ratio of the side opposite an acute angle of a plane right triangle to the shorter side adjacent to the same angle. A straight line, curve, or surface touching a curve or surface at one point.

TELESCOPIC ALIDADE.—A device used with a gyro repeater for taking bearings.

TEMPERATURE.—Intensity or degree of heat. Fahrenheit temperature is based upon a scale in which water freezes at 32° and boils at 212°.

TERRESTRIAL SPHERE.—The Earth.

THERMOMETER.—An instrument for measuring temperature.

THREE-ARM PROTRACTOR.—An instrument consisting essentially of a circle graduated in degrees to which is attached one fixed arm and two arms pivoted at the center and provided with clamps so they can be set at any angle to the fixed arm within the limits of the instrument.

TIDE.—The periodic rise and fall of the surface of oceans, bays, and so forth, due principally to the gravitational attraction of the Moon and Sun for the rotating Earth.

TIME DIAGRAM.—A diagram in which the celestial equator appears as a circle and celestial meridians and hour circles as radial lines, used to facilitate solution of time problems and others involving arcs of the celestial equator or angles at the pole by indicating relations between various quantities involved.

TRACK.—To follow the movements of an object, as by radar or an optical system.

TRANSMITTER.—One who or that which transmits or sends anything, particularly a radio transmitter.

TROPICAL CYCLONE.—A violent cyclone originating in the tropics.

TWILIGHT.—The periods of incomplete darkness following sunset (evening twilight) or preceding sunrise (morning twilight).

UNION JACK.—Flag flown at the bow of a ship moored or anchored, consisting of the union of the national flag. Also flown in the boat of a high official and at a yardarm during a general court-martial or court of inquiry.

UPPER BRANCH.—That half of a meridian or celestial meridian from pole to pole that passes through a place or its zenith.

VARIATION.—The angle between the magnetic and geographical meridians at any place, expressed in degrees east or west to indicate the direction of magnetic north from true north.

VECTOR.—A straight line representing both direction and magnitude.

VECTOR DIAGRAM.—A diagram of more than one vector drawn to the same scale and reference direction and in correct position relative to each other.

VERNAL EQUINOX.—That point of intersection of the elliptical and the celestial equator occupied by the Sun as it changes from south to north declination on or about March 21.

VISIBILITY.—The extreme horizontal distance at which prominent objects can be seen and identified by the unaided eye.

VOICE RADIO.—Electronic communications equipment that transmits the speaker's voice through the air on radio waves to an appropriately tuned receiver.

WAVELENGTH.—The distance in the direction of advance between the same phase of successive waves.

WEATHER.—The state of the atmosphere as defined by various meteorological elements, such as temperature, pressure, wind speed, direction, humidity, cloudiness, and precipitation.

WIND.—Moving air, especially a mass of air having a common direction of motion.

YARDARM.—The port or starboard half of a spar set athwartships across the upper part of a mast.

ZONE TIME.—The local mean time of a reference or zone meridian whose time is kept throughout a designated zone.

APPENDIX II

REFERENCE LIST

Note: Although the following references were current when this TRAMAN was published, their continued currency cannot be assured. Therefore, you need to be sure that you are studying from the latest version.

Chapter 1

Defense Mapping Agency Catalog of Maps, Charts, and Related Products, Pub. l-N, Defense Mapping Agency, Washington, D.C., issueed quarterly.

Dutton's Navigation and Piloting, 14th ed., Naval Institute Press, Annapolis, 1985.

Notice to Mariners, Defense Mapping Agency Hydrographic/Topographic Center, Washington, D.C., 1994.

Chapter 2

American Practical Navigator (Bowditch), HO-9 Vol. I, Defense Mapping Agency Hydrographic/Topographic Center, Washington, D.C., 2002.

Dutton's Navigation and Piloting, 14th ed., Naval Institute Press, Annapolis, 1985.

Handbook of Magnetic Compass Adjustment, 4th ed., Pub. No. 226, Defense Mapping Agency Hydrographic/Topographic Center, Washington, D.C., 1980.

Magnetic Compass Record Book, NAVSEA 3120/3, Naval Sea Systems Command, Washington, D.C.

Magnetic Compass Table, NAVSEA 3120/4, Naval Sea Systems Command, Washington, D.C.

Chapter 3

American Practical Navigator (Bowditch), HO-9 Vol. I, Defense Mapping Agency Hydrographic/Topographic Center, Washington, D.C., 2002.

Current Tables, Atlantic Coast of North America, Defense Mapping Agency, Washington, D.C., issued annually.

Dutton's Navigation and Piloting, 14th ed., Naval Institute Press, Annapolis, 1985.

Tide Tables, East Coast of North and South America, Defense Mapping Agency, Washington, D.C., issued annually.

Chapter 4

Dutton's Navigation and Piloting, 14th ed., Naval Institute Press, Annapolis, 1985.

Light List, Vol. III, Atlantic and Gulf Coasts, U.S. Department of Transportation, U.S. Coast Guard, issued annually.

Navigation Rules, USCG Commandant Instruction M16672.2B, 17 August 1990.

Chapter 5

Dutton's Navigation and Piloting, 14th ed., Naval Institute Press, Annapolis, 1985.

Chapter 6

Dutton's Navigation and Piloting, 14th ed., Naval Institute Press, Annapolis, 1985.

Chapter 7

Current Tables, Atlantic Coast of North America, Defense Mapping Agency, Washington, D.C., issued annually.

Dutton's Navigation and Piloting, 14th ed., Naval Institute Press, Annapolis, 1985.

Tide Tables, East Coast of North and South America, Defense Mapping Agency, Washington, D.C., 1994.

Chapter 8

Dutton's Navigation and Piloting, 14th ed., Naval Institute Press, Annapolis, 1985.

SRN-19 Operation Manual, Shipboard Operations and Maintenance Manual, NAVELEX 0967-LP-634-9010, Naval Electronics Command, Charleston, S.C. 1977.

Satellite Signals Navigation Set AN/WRN-163, COMSPAWARSYSCOM PMW-167, Commander, Naval Space and Naval Warfare Systems Command, Washington, D.C., May 1997.

Chapter 9

Dutton's Navigation and Piloting, 14th ed., Naval Institute Press, Annapolis, 1985.

Chapter 10

American Practical Navigator (Bowditch), HO-9 Vol. I, Defense Mapping Agency Hydrographic/Topographic Center, Washington, D.C., 1984.

Dutton's Navigation and Piloting, 14th ed., Naval Institute Press, Annapolis, 1985.

Manual for Ships Surface Weather Observations, NAVOCEANCOMINST 3144.1 D, Commander Naval Oceanography Command, Stennis Space Center, Miss., July 1996.

Chapter 11

Allied Maritime Tactical Instructions and Procedures, ATP 1D, Volume 1, 2002.

Dutton's Navigation and Piloting, 14th ed., Naval Institute Press, Annapolis, 1985.

Instructions for Ships Deck Log, OPNAVINST 3100.7B, Office of the Chief of Naval Operations, Washington, D.C., March 1986, Change 2 July 1994.

Naval Shiphandling (Crenshaw's), 4th ed., U.S. Naval Institute Press, Annapolis, 1985.

REFERENCE LIST, Continued

Chapter 12

American Practical Navigator (Bowditch), HO-9 Vol. I, Defense Mapping Agency Hydrographic/Topographic Center, Washington, D.C., 2002.

Dutton's Navigation and Piloting, 14th ed., Naval Institute Press, Annapolis, 1985.

Navigation Rules, USCG Commandant Instruction M16672.2B, 17 August 1990.

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ASSIGNMENT 1

Textbook Assignment: "Introduction to Navigation," chapter 1, pages 1-1 through 1-30.

1-1. What are the four primary areas into which navigation is divided?

1. Dead reckoning, plotting, celestial navigation, and electronic navigation
2. Dead reckoning, plotting, celestial navigation, and radio navigation
3. Piloting, dead reckoning, celestial navigation, and radio navigation
4. Dead reckoning, plotting, celestial navigation, and radio navigation

1-2. How is the term "piloting" defined?

1. Navigating with a harbor pilot aboard
2. Navigating by landmarks and radar only
3. The movement of a vessel with continuous reference to landmarks, aids to navigation, depth sounding, and radio navigation
4. The movement of a vessel with continuous reference to dead reckoning and visual landmarks

1-3. How is the term "dead reckoning" defined?

1. Projecting the ship's intended course and speed to an estimated point
2. Projecting the ship's intended course and speed from a known point
3. Projecting the ship's actual course and speed from a known point
4. Projecting the ship's actual course and speed to an estimated point

1-4. Dead reckoning does not consider the effects of wind or current.

1. True
2. False

1-5. Celestial navigation is defined as the method of obtaining the ship's position by observing the Sun, Moon, stars, and planets.

1. True
2. False

1-6. To what accuracy may an experienced QM obtain a celestial fix in relation to the ship's position?

1. 1/10 mi
2. 1/4 mi
3. 1/2 mi
4. 1 mi

1-7. Celestial navigation is accomplished by measuring the height of a celestial body above which of the following points?

1. The horizontal plane
2. The celestial horizon
3. The celestial plane
4. The horizon

1-8. Radio navigation uses radar pulses to determine a ship's position.

1. True
2. False

1-9. Radio navigation is sometimes referred to as what type of navigation?

1. Ground wave
2. Inertial
3. Radio direction
4. Electronic

1-10. The most basic and important problem facing the navigator is determining which of the following values?

1. Position
2. Direction
3. Distance
4. Speed

1-11. The term "position" refers to a known point on Earth.

1. True
2. False

1-12. On charts, direction is measured in polar units using the angular coordinate system.

1. True
2. False

1-13. The polar coordinate system is based on which of the following position(s)?

1. North Pole only
2. South Pole only
3. True north
4. North and South Pole

1

1-14. How many feet are in a nautical mile?

1. 6,071.6
2. 6,076.1
3. 6,671.0
4. 6,760.6

1-15. Navigation is based on what type of time?

1. Greenwich mean time
2. 12-hour clock
3. 24-hour clock
4. 48-hour clock

1-16. Which of the following lines is/are considered to be a great circle?

1. The equator
2. A plane passing through the center of Earth
3. Both 1 and 2 above

1-17. Which of the following lines is NOT a great circle?

1. Greenwich Meridian
2. Parallel
3. Equator
4. International Date Line

1-18. On navigation charts, what are parallels called?

1. Equator
2. Latitude
3. Longitude
4. Great circle

1-19. Lines of latitude are parallel to which of the following reference points?

1. Equator
2. Greenwich Meridian
3. International Date Line
4. North Pole and South Pole

1-20. What is the maximum number of degrees of latitude?

1. 45
2. 90
3. 180
4. 360

1-21. Latitude is measured north or south of the equator in which of the following units?

1. Degrees
2. Minutes
3. Seconds
4. Each of the above

1-22. Why is the Greenwich Meridian called the Prime Meridian?

1. It divides the Earth in half
2. It meets the equator at 450 angles
3. It is the starting point for all measurements
4. It is crossed at its midpoint by the equator

1-23. How is longitude measured?

1. East or west throughout 180°
2. East or west throughout 360°
3. From the Prime Meridian 180° eastward only
4. From the Prime Meridian 360° westward only

1-24. A nautical chart is like a road map for the world's oceans and inland waterways.

1. True
2. False

1-25. Which of the following data can be found on a nautical chart?

1. Parallels
2. Meridians
3. Aids to navigation
4. All of the above

1-26. In what vicinity is the distortion greatest on a Mercator Projection Chart?

1. 180th meridian
2. Greenwich Meridian
3. At the poles
4. At the Equator

1-27. How do parallels appear on a Mercator Projection Chart?

1. As curved lines that bend toward the top of the chart
2. As parallel lines that run from top to bottom
3. As parallel lines that run from left to right
4. As vertical lines that are parallel and equally spaced

1-28. One of the advantages of a Mercator Projection Chart is that rhumb lines appear as what type of lines?

1. Straight
2. Waved
3. Curved

1-29. Which of the following is an advantage of a Gnomonic Projection Chart?

1. Plots great circles as straight lines
2. Shows the shortest distance between two points
3. Can be used to plan long ocean voyages
4. Each of the above

1-30. Which of the following statements best describes a chart scale?

1. The larger the scale, the larger the area
2. The smaller the scale, the smaller the area
3. The larger the scale, the smaller the area
4. The smaller the scale, the larger the area

1-31. Which of the following scale ratios would show the greatest detail?

1. 1 to 5,000,000
2. 1 to   500,000
3. 1 to   50,000
4. 1 to   5,000

1-32. Nautical charts are published by DMAHTC and what other agency?

1. National Ocean Office
2. National Ocean Program
3. National Ocean Service
4. National Ocean Bureau

1-33. On a small scale chart, how is each degree usually broken down?

1. Into whole degrees only
2. Into minutes only
3. Into minutes and seconds only
4. Into degrees, minutes, and seconds

1-34. On the Earth's surface, 1 degree of latitude is equivalent to how many nautical miles?

1. 1.0
2. 10.0
3. 0.1
4. 60.0

1-35. If you are located at latitude 36°30.0'N, longitude 75°30.0'W, how many nautical miles are you from the equator?

1. 3,360
2. 2,190
3. 3,400
4. 4,530

1-36. What is the principal use of dividers in navigation?

1. To divide a line into equal parts
2. To transfer distance on a chart
3. To draw distance circles
4. To plot the distance of a known object

1-37. On the Mercator Projection, how do meridians appear?

1. As parallel lines whose spacing increases as longitude increases
2. As curved lines that bend toward the point where the projection was made
3. As horizontal lines that are parallel and equally spaced
4. As straight lines that are parallel and equally spaced

1-38. On a Mercator Projection, how does a rhumb line appear?

1. As a curved line that is a great circle track
2. As a curved line that is the shortest distance between two points
3. As a straight line that is parallel to all meridians
4. As a straight line that crosses every meridian at the same angle

1-39. A rhumb line always represents the shortest distance between two points.

1. True
2. False

1-40. Which of the following position reports is properly expressed?

1. Lat. 35°16'43"N
   Long. 75°40'36"S
2. Lat. 35°16'43"S
   Long. 75°40'36"W
3. Lat. 75°40'36"E
   Long. 35°16'43"W
4. Lat. 75°40'36"S
   Long. 35°16'43"N

1-41. All charts used by the Navy are issued by which of the following agencies?

1. British Admiralty
2. Defense Mapping Agency Hydrographic/Topographic Center
3. National Ocean Service

1-42. What part of the DMA Catalog of Maps, Charts, and Related Products contains the Semiannual Bulletin Digest for hydrographic products?

1. Part 1
2. Part 2
3. Part 3
4. Part 4

1-43. Which of the following volumes of the DMA catalog contains miscellaneous charts and publications regarding hydrographic products?

1. VI
2. VIII
3. X
4. IV

1-44. Which of the following publications must be maintained so that you may have current information on all available hydrographic products?

1. All semiannual bulletin digests and all monthly bulletins
2. A semiannual bulletin digest and the latest monthly bulletin
3. The latest semiannual bulletin digest and the latest monthly bulletin
4. The latest semiannual bulletin digest and all monthly bulletins

1-45. Information appearing for the first time in a monthly bulletin is marked in what way?

1. With an asterisk
2. Printed in bold type
3. Underlined
4. Printed in italics

1-46. What hydrographic bulletin provides a complete summary of all available classified charts and publications?

1. Annual
2. Semiannual
3. Quarterly
4. Monthly
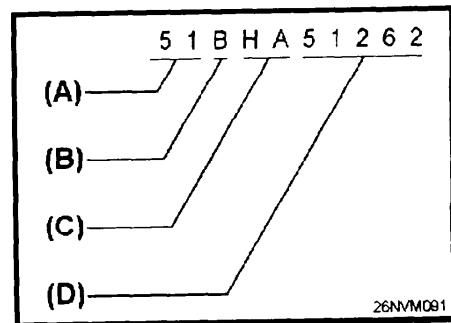
Figure 1-A

IN ANSWERING QUESTIONS 1-47 THROUGH 1-50, REFER TO THE DMA STOCK NUMBER SHOWN IN FIGURE 1-A.

1-47. What is the basic nautical chart number?

1. A
2. B
3. C
4. D

1-48. What is the chart classification?

1. A
2. B
3. C
4. D

1-49. What is the geographic subregion?

1. A
2. B
3. C
4. D

1-50. What is the portfolio assignment?

1. A
2. B
3. C
4. D

4

1-51. The alphanumeric series designator is listed in the lower left hand corner of many charts.

1. True
2. False

1-52. Which of the following letters is used if a chart is not included in a portfolio?

1. W
2. X
3. Y
4. Z

1-53. What organization assigns chart numbers to charts used by the Navy?

1. The country producing the-chart
2. The country the chart covers
3. The Defense Mapping Agency
4. The Coast Guard

1-54. What does the DMA chart number itself indicate?

1. Scale
2. Geographical area covered
3. Printing sequence
4. Importance to navigation

1-55. What scale, if any, is applied to charts with one-digit numbers?

1. Various
2. 1:2,000,000 and smaller
3. 1:9,000,000 and larger
4. None

1-56. Charts that cover major portions of the nine ocean basins have a total of how many digits?

1. Five
2. Two
3. Three
4. Four

1-57. In the chart numbering system, the five-digit chart number indicates a scale of what size?

1. Smaller than 1:2,000,000
2. Larger than 1:2,000,000
3. 1:9,000,000 and smaller
4. Between 1:2,000,000 and 1:9,000,000

1-58. Which of the following chart numbers denotes a primary nautical chart?

1. 8
2. 15
3. 121
4. 12634

1-59. The last three digits of a five-digit chart number identifies which of the following properties?

1. Scale
2. Numerical
3. Geographic order
4. Importance to the portfolio

1-60. A Notice to Mariners correction record must be kept on which of the following navigation data?

1. Portfolios
2. Charts only
3. Publications only
4. All charts and publications

1-61. How often is the periodical Notice to Mariners published?

1. Daily
2. Weekly
3. Monthly
4. Quarterly

1-62. How often is the periodical Classified Notice to Mariners published?

1. Weekly
2. Monthly
3. Quarterly
4. As needed

1-63. In section I of the Notice to Mariners, chart numbers are listed in what order?

1. Numerical
2. Alphabetical
3. Geographical
4. By subregions

1-64. Section I of the Notice to Mariners lists a correction for chart 12367. Should corrections be made to any other charts? If so, which ones?

1. Yes; all charts that cover the same area
2. Yes; all charts that cover the same area but of a larger scale
3. Yes; all charts that cover the same area but of a smaller scale
4. No

1-65. In section I of the Notice to Mariners, how is a correction based on original U.S. source information indicated?

1. A star
2. Italics
3. Underlined
4. An asterisk

1-66. What symbol or letter preceding a correction in the Notice to Mariners indicates a temporary chart correction?

1. R
2. T
3. Star
4. Asterisk

1-67. Which of the following indicators is NOT used in chart corrections found in the Notice to Mariners?

1. T
2. P
3. Star
4. Asterisk

1-68. How are all courses and bearings given in the Notice to Mariners shown?

1. Clockwise from 000° true
2. Clockwise from 000° magnetic
3. Counterclockwise from 000° true
4. Counterclockwise from 000° magnetic

1-69. What agency publishes the Local Notice to Mariners?

1. DMAHTC
2. U.S. Coast Guard
3. National Oceanographic Service
4. Army Corps of Engineers

Textbook Assignment: "Introduction to Navigation (continued)," and "Compasses", chapters 1 and 2, pages 1-31 through 2-23.

2-1. NAVTEX is scheduled to replace the Hydros and Navarea warnings.

1. True
2. False

2-2. The Summary of Corrections is composed of a total of how many volumes?

1. Five
2. Six
3. Seven
4. Eight

2-3. What Volume of the Summary of Corrections is classified?

1. V
2. VI
3. VII
4. VIII

2-4. How often is Volume VI of the Summary of Corrections published?

1. Monthly
2. Quarterly
3. Semiannually
4. Annually

2-5. What volume in the Summary of Corrections covers the west coast of North and South America and Antarctica?

1. I
2. II
3. III
4. IV

2-6. When your ship receives a new edition of a chart, what should be done to the old chart?

1. Destroyed
2. Corrected
3. Saved
4. Returned to the DMA

2-7. When your ship receives a new edition of an existing chart, what should be done to the chart correction card?

1. Cross out all corrections on the card that do not apply
2. Initial all corrections on the card that do not apply
3. Change the edition date and number on the card
4. Make a new chart correction card

2-8. Of the following instruments, which ones should you use to correct a chart?

1. High quality colored pencils, pencil type erasers, and an erasing shield
2. Ball point pens and an erasing shield
3. Colored pencils, pencil type erasers, and correction fluid
4. High quality ball point pens, pencil type erasers, and correction fluid

2-9. When you make corrections to a chart-that has numerous corrections, in what manner should the corrections be made?

1. Make the latest correction first and work backward
2. Make the earliest correction first and work forward
3. Make all temporary corrections first
4. Make all temporary corrections last

2-10. Chartlet corrections appear in what section of the Notice to Mariners?

1. I
2. II
3. III
4. IV

2-11. What command issues all maps, charts, and publications?

1. CINCLANTFLT
2. CINCPACFLT
3. DMAODS
4. DDCP

2-12. The DMA offices and branch offices stock limited quantities of products to meet immediate operational needs.

1. True
2. False

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2-13. What document or instruction contains your ship's nautical chart and publication allowance?

1. Instructions of the fleet commander
2. DMA monthly bulletin
3. DMA quarterly bulletin
4. DMA annual bulletin

2-14. Your ship's permanent chart allowance needs to be supplemented by another allowance to cover a specific area of deployment. How many months prior to deployment should this deployment allowance be requested?

1. 1
2. 2
3. 3
4. 6

2-15. What method is used to keep your ship's allowances of charts and publications current with no action required on your part?

1. Routine circulation
2. Routine distribution
3. Automatic distribution control
4. Automatic initial distribution

2-16. In what order should charts be stowed aboard ship?

1. Numerically by region
2. Alphabetically by subregion
3. Numerically by portfolio
4. Alphabetically by chart type

2-17. The gyrocompass is the compass that is used most aboard ship.

1. True
2. False

2-18. Which of the following are characteristics of a magnet?

1. A metallic element that attracts iron
2. A metallic element that produces a magnetic field around itself
3. The magnetic field is pictured as lines of force
4. Each of the above

2-19. What are the two types of magnetism?

1. Permanent and reduced
2. Permanent and induced
3. Inducted and magnetic
4. Magnetic and permanent

2-20. According to the laws of magnetic attraction and repulsion, how will the south pole of one magnet react to another magnet?

1. It will be repelled only by the north pole of the second magnet
2. It will be attracted only to the north pole of the second magnet
3. It will be repelled by either the north pole or south pole of the second magnet
4. It will be attracted by either the north pole or south pole of the second magnet

2-21. What causes the magnetic compass error called variation?

1. The Earth is not a perfect sphere
2. Metals in ships have magnetic qualities
3. Compasses cannot be constructed without mechanical defects
4. Positions of the Earth's magnetic and geographic poles do not coincide

2-22. What part of a chart shows the magnetic variation for a specific area?

1. Legend
2. Chart data
3. Compass rose
4. Publication note

2-23. Of the following vessels, which ones do NOT require a magnetic steering compass at the primary steering station?

1. Submarines
2. Hover craft
3. Tug boats
4. Landing craft

2-24. If a ship has two magnetic compasses, what is the primary compass called?

1. Reference compass
2. Standard compass
3. Steering compass
4. Support compass

2-25. If a ship has two magnetic compasses, what is the second compass called?

1. Back-up compass
2. Standard compass
3. Checking compass
4. Auxiliary compass

2-26. The notation "PSC" after courses and bearings indicates the readings were obtained using which of the following compasses?

1. Steering
2. Standard
3. Selsyn
4. Synchronized

2-27. Which of the following precautions must be observed in the vicinity of a magnetic compass?

1. A compass should not be placed near iron or steel equipment that will be frequently moved
2. The immediate vicinity should be kept free of sources of magnetism, particularly those of a changing nature
3. No source of magnetism should be permitted within a radius of several feet
4. All of the above

IN ANSWERING QUESTIONS 2-28 THROUGH 2-31, SELECT FROM COLUMN B THE DEFINITION THAT MATCHES THE COMPASS BINNACLE COMPONENT IN COLUMN A. RESPONSES ARE USED ONLY ONCE.

A. COMPONENT   B. DEFINITION

2-28. Card

2-29. Magnets

2-30. Gimbals

2-31. Binnacle

1. Serves to house the compass

2. Several bars are used to correct and align the compass

3. Has a jeweled bearing that rides on a pivot point

4. Permits the compass to remain level

2-32. What are the two influences that must be taken into account when compass error is determined?

1. Variation and deviation
2. Gyro error and variation
3. Annual change and variation
4. Gyro error and deviation

2-33. The amount a compass is deflected from the magnetic meridian because of the effects of the ship's iron defines which of the following terms?

1. Deviation
2. Degradation
3. Declination
4. Depreciation

2-34. The amount of deviation varies as the ship changes course.

1. True
2. False

2-35. What is the process of correcting for deviation called?

1. Adjusting the compass
2. Swinging ship
3. Swinging the compass
4. Compensating the compass

2-36. Refer to figure 2-8 in the text. The magnetic compass deviation table shows the "ships head magnetic" in increments of how many degrees?

1. 5°
2. 10°
3. 15°
4. 20°

2-37. What does the bottom of the magnetic compass table indicate?

1. The date and ship's position
2. Magnet placements only
3. Flinders bar placements only
4. Magnet and flinders bar placements

2-38. Refer to figure 2-8 in your text. If the magnetic course is 150° (DG OFF), what is the approximate compass course?

1. 146°
2. 147°
3. 148°
4. 152°

2-39. Refer to figure 2-8 in your text.
If the magnetic course is 030°
(DG ON), what is the approximate
compass course?

1. 028°
2. 029°
3. 030°
4. 031°

2-40. The bearing of a range is 081°
magnetic, and your ship's magnetic
compass reads 079.5°. What is the
compass deviation?

1. 1.5°E
2. 1.5°W
3. 2.0°E
4. 2.0°W

2-41. What is the purpose of degaussing?

1. To detect magnetic compass
   error
2. To counteract a ship's magnetic
   field
3. To correct magnetic compass
   error
4. To fix the location of the ship

IN ANSWERING QUESTIONS 2-42 THROUGH 2-44,
SELECT FROM COLUMN B THE DEGAUSSING
COMPONENT THAT MATCHES THE DEFINITION IN
COLUMN A.   RESPONSES ARE USED ONLY ONCE.

A. DEFINITION | B. COMPONENT

2-42. Produces a magnetic
field that will coun-
teract the ship's
athwartship permanent
and induced magnetism

1. F coil

2. L coil

3. M coil

2-43. Produces a magnetic field
that will counteract the
ship's vertical permanent
and induced magnetism

4. A coil

2-44. Made up of loops in
vertical planes, produces
a magnetic field that will
counteract the ship's
longitudinal permanent and
induced magnetism

2-45. Which of the following is NOT a
proper name for a heading?

1. True
2. Magnetic
3. Relative
4. Compass

2-46. Which of the following terms
defines converting a compass course
to a true course?

1. Correcting
2. Uncorrecting
3. Compensating
4. Adjusting

2-47. Which of the following factors must
be applied to a true heading to
obtain a magnetic heading?

1. Variation and deviation
2. Gyro error and variation
3. Gyro error and deviation
4. Compass error and deviation

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2-48. Which of the following methods should you use to convert compass courses to true courses?

1. Add deviations and variations, regardless of their direction, to the compass course
2. Subtract deviations and variations, regardless of their direction, to the compass course
3. Add easterly deviation and variation to the compass course and subtract westerly variation and deviation from the compass course
4. Subtract easterly deviation and variation from the compass course and add westerly deviation and variation to the compass course

2-49. If the magnetic heading is 255° and the variation is 5°W, what is the approximate true course?

1. 250°
2. 251°
3. 259°
4. 260°

2-50. If the compass course is 170°, the variation is 15°E, and the deviation is 5°W, what is the true course?

1. 150°
2. 160°
3. 180°
4. 190°

2-51. If the variation is 5°W and the deviation is 10°E, what compass course must be steered to make good a course of 090°T?

1. 075°
2. 085°
3. 095°
4. 105°

2-52. If the compass course is 270°, the variation is 10°E, and the deviation is 5°E, what is the magnetic course of the ship?

1. 255°
2. 265°
3. 275°
4. 290°

2-53. A ship is steering a compass course of 180° making good a true course of 176°. If the deviation is 2°E, what is the variation?

1. 2°E
2. 6°E
3. 2°W
4. 6°W

IN ANSWERING QUESTIONS 2-54 THROUGH 2-57 REFER TO FIGURE 2-8 IN THE TEXT, MAGNETIC COMPASS DEVIATION TABLE.

2-54. If the true course is 195° and the variation is 5°W (DG OFF), what is the approximate compass course?

1. 199.5°
2. 200.5°
3. 204.5°
4. 205.5°

2-55. When variation is 10°W (DG OFF) what is the deviation for a true heading of 275°?

1. 0.0
2. .2W
3. .5W
4. 1.0W

2-56. When variation is 5°E (DG OFF), what is the compass course for a true course of 135°?

1. 127.5°
2. 132.5°
3. 137.5°
4. 142.5°

2-57. What is the true heading if the magnetic heading is 240° with a variation 7°E (DG ON)?

1. 231°
2. 235°
3. 245°
4. 247°

2-58. When a ship is under way, the ship's compasses should be compared at least how often?

1. Once a watch
2. Every 4 hours
3. Every course change only
4. Every 1/2 hour and at each course change

2-59. At least how often must the magnetic compass be adjusted?

1. Every time the ship gets under way
2. Once a year
3. Once a quarter
4. Only when the ship leaves the shipyard

2-60. What publication number must be used when performing actual compass adjustments?

1. 226
2. 229
3. 249
4. 251

2-61. The master gyrocompass should be energized a minimum of how many hours before being used?

1. 1
2. 2
3. 3
4. 4

2-62. When a ship is under way, the gyrocompass must be checked for error a minimum of how many times each day?

1. Once
2. Twice
3. Three times
4. Four times

2-63. In what area(s) aboard ship are gyro repeaters normally found?

1. The pilothouse and bridgewings
2. Aftersteering
3. Secondary conn
4. At all ship's control stations

2-64. The magnetic compass requires electricity to operate.

1. True
2. False

2-65. Which of the following methods should NOT be used to check the accuracy of a gyrocompass?

1. Terrestrial range
2. Azimuth of the Moon
3. Azimuth of the Sun
4. Amplitude of the Sun

Textbook Assignment: "Compasses (continued)", "Navigational Publications", and "The Nautical Road", chapters 2, 3, and 4, pages 2-22 through 4-5.

IN ANSWERING QUESTIONS 3-1 THROUGH 3-4, SELECT FROM COLUMN B THE USAGE THAT MATCHES THE MEASUREMENT TOOL IN COLUMN A. RESPONSES ARE USED ONLY ONCE.

A. TOOL

B. USAGE

3-1. Parallel Motion Protractor (PMP)

3-2. Azimuth Circle

3-3. Bearing Circle

3-4. Telescopic Alidade

1. To obtain an azimuth of the Sun for checking gyro compass error

2. To obtain bearings of aids to navigation to determine the ship's position

3. To determine and plot bearings and courses on charts

4. To obtain bearings of other ships to determine relative motion

3-5. The azimuth circle can also be used as a bearing circle.

1. True
2. False

3-6. What is the advantage of plotting with a PMP?

1. It is anchored to the chart table
2. It allows the plotter to plot quickly and accurately
3. It allows the plotter to plot fixes every 3 minutes
4. It works in conjunction with the compass rose

3-7. What reference line should be used to align a PMP to a chart?

1. Latitude
2. Longitude
3. Meridian

3-8. Why is it important to use a telescopic alidade when taking visual bearings?

1. It gives bearings in true degrees
2. It fits on any compass
3. It allows the bearing taker to see both the object and its bearing at the same time
4. It can be used in any type of weather

3-9. What is the disadvantage of determining gyro error by terrestrial range?

1. The ship has to be on the range when the bearing is taken
2. Most harbors don't use ranges
3. This method is only as accurate as the person taking the bearing

3-10. When is the Franklin technique of checking gyro error most useful?

1. In open ocean
2. Prior to getting under way
3. When a range cannot be found
4. At any time

3-11. When must you use the Franklin technique of checking gyro error?

1. The Sun is not visible
2. A range cannot be found
3. An amplitude is not possible
4. No other method of checking the gyro error is available prior to getting under way

IN ANSWERING QUESTIONS 3-12 THROUGH 3-15,
SELECT FROM COLUMN B THE PUBLICATION NAME
THAT MATCHES THE PUBLICATION NUMBER IN
COLUMN A. RESPONSES ARE USED ONLY ONCE.

A. PUBLICATION NUMBER	B. PUBLICATION NAME
3-12. Pub 9	1. World Port Index
3-13. Pub 102	2. American Practical Navigator
3-14. Pub 150	3. Sight Reduction Tables
3-15. Pub 229	4. International Code of Signals

3-16. What agency publishes the Coast
Pilots?

1. NOS
2. NOAA
3. DMA
4. USCG

3-17. What agency publishes the Sailing
Directions?

1. NOS
2. NOAA
3. DMAHTC
4. Naval Press

3-18. The U.S. Coast Pilots is published
in a total of how many volumes?

1. 9
2. 10
3. 11
4. 12

3-19. What type of information does the
Coast Pilots cover?

1. The waters of U.S. possessions
only
2. The waters of the United States
and its possessions
3. The waters of foreign coasts
4. Harbor data for foreign ports

3-20. How often are the Coast Pilots
reprinted?

1. CP8 and CP9 every 2 years
2. Annually
3. Both 1 and 2 above
4. Semiannually

3-21. Which agency publishes the Fleet
Guides?

1. USN
2. DMAHTC
3. NOS
4. USCG

3-22. Which of the following publications
contains information about Naval
Station, Guantanamo Bay, Cuba?

1. 150
2. 151
3. 940
4. 941

3-23. Which of the following publications
contains information about Naval
Station, Guam?

1. 150
2. 151
3. 940
4. 941

3-24. What type of information does the
Fleet Guides contain?

1. Repair
2. Navigational
3. Logistic
4. All of the above

3-25. How often are new editions of the
Fleet Guides published?

1. Annually
2. Every 2 years
3. Every 5 years
4. When required

3-26. The information contained in Fleet
Guides is much like that contained
in Coast Pilots and Sailing
Directions.

1. True
2. False

3-27. Sailing Directions are based on a
total of how many ocean basins?

1. Five
2. Six
3. Eight
4. Nine

3-28. What type of information is contained in the Planning Guides?

1. Danger areas
2. Buoyage systems
3. Local coastal phenomena
4. All of the above

3-29. How often are changes to the Planning Guides and Enroute volumes published?

1. Annually
2. Every 2 years
3. Every 3 years
4. As required

3-30. Which agency publishes the List of Lights?

1. USCG
2. DMAHTC
3. NOS
4. NOAA

3-31. The List of Lights contains information on what type(s) of navigational aids?

1. Lighted aids only
2. Lighted aids and fog signals
3. Radio signals
4. Radio beacons

3-32. How often are new editions of List of Lights published?

1. Semiannually
2. Annually
3. Every 2 years
4. As required

3-33. Changes to List of Lights may be contained in Notice to Mariners.

1. True
2. False

3-34. The Tide Tables are made up of a total of how many volumes?

1. Seven
2. Six
3. Five
4. Four

3-35. Which agency publishes the Tide Tables?

1. NOS
2. DMA
3. NOAA
4. USCG

3-36. The Tide Tables contain which of the following types of information?

1. Times of high and low water
2. Times of Sunrise and Sunset
3. Times of Moonrise and Moonset
4. Each of the above

3-37. How are Tide Tables and Tidal Current Tables similar?

1. Published by the same agency
2. Published annually
3. Similar astronomical data
4. Each of the above

3-38. The Tidal Current Tables are contained in a total of how many volumes?

1. Six
2. Two
3. Eight
4. Four

3-39. What type of chart indicates the best route between ports and graphically shows magnetic variation, currents, and prevailing winds?

1. Harbor Chart
2. Coastal Chart
3. Pilot Chart
4. General Sailing Chart

3-40. How often are Pilot Charts published?

1. Monthly
2. Quarterly
3. Annually
4. As required

3-41. What is the publication number for Distance Between Ports?

1. 117
2. 140
3. 150
4. 151

3-42. When Distance Between Ports is used, updated information must be obtained from which of the following publications?

1. Sailing Directions
2. Coast Pilots
3. Fleet Guides
4. Each of the above

3-43. What agency publishes the Distances Between United States Ports?

1. NOAA
2. NOS
3. DMA
4. USN

3-44. Which of the following agencies gather(s) data for the Nautical Almanac?

1. The U.S. Naval Observatory
2. Royal Greenwich Observatory
3. Both 1 and 2 above
4. The U.S. Government Printing Office

3-45. The Nautical Almanac is printed only in the United States.

1. True
2. False

3-46. How often is the Nautical Almanac published?

1. Monthly
2. Quarterly
3. Semiannually
4. Annually

3-47. How often is the Air Almanac published?

1. Semiannually
2. Annually
3. Every 2 years
4. Every 3 years

3-48. What agency publishes the Almanac for Computers?

1. The Government Printing Office
2. The Royal Greenwich Observatory
3. The U.S. Naval Observatory
4. The National Ocean Service

3-49. What agency publishes the Sight Reduction Tables?

1. NOS
2. NOAA
3. DMAHTC
4. USNO

3-50. How many degrees of latitude are covered in each volume of the Sight Reduction Tables?

1. 10
2. 15
3. 16
4. 20

3-51. What publication number for the Sight Reduction Tables for Air Navigation?

1. 229
2. 249
3. 259
4. 269

3-52. A total of how many volumes make up the Sight Reduction Tables for Air Navigation?

1. One
2. Two
3. Three
4. Four

3-53. When publication corrections are made, tape may be used.

1. True
2. False

3-54. For purposes of identification, navigational lights have which of the following characteristics?

1. Color
2. Brilliancy
3. System of operation
4. Each of the above

3-55. A light's characteristics are usually printed on the chart near its symbol.

1. True
2. False

3-56. Information on any particular aid to navigation may be found in which of the following publications?

1. Light List
2. Sailing Direction
3. Coast Pilot
4. World Port Index

3-57. Each volume of the Light List provides information on aids to navigation with a specific area of the country.

1. True
2. False

3-58. A total of how many volumes make up the Light List?

1. Eight
2. Seven
3. Six
4. Four

3-59. What agency publishes the Light List?

1. DMA
2. NOS
3. NOAA
4. USCG

3-60. How often is the Light List published?

1. Semiannually
2. Annually
3. Every 2 years
4. As required

3-61. In what order are navigational aids listed in the Light List?

1. Numerically
2. Alphabetically
3. Geographically
4. Importance

3-62. What volume of the Light List contains the characteristics of a harbor light in San Diego, California?

1. I
2. II
3. V
4. VI

Textbook Assignment: "The Nautical Road," chapter 4, pages 4-6 through 4-35.

4-1. Of the following light characteristics, which one is considered valuable in identifying a light?

1. Color
2. Rhythm
3. Intensity
4. Position

4-2. Which of the following light characteristics indicates a group-occulting light?

1. The intervals of darkness are of equal duration
2. The intervals of darkness are regularly repeated
3. All intervals of light and darkness are equal
4. The intervals of light are equal and show different colors alternately

4-3. Which of the following light characteristics indicates an isophase light?

1. A light in which all durations of light and darkness are equal
2. A light in which the period of light is shorter than the period of darkness
3. A light in which the period of light is greater than the period of darkness
4. A light that shows continuously and steadily

IN ANSWERING QUESTIONS 4-4 THROUGH 4-7, SELECT FROM COLUMN B THE TYPE OF LIGHT THAT MATCHES THE CHARACTERISTICS IN COLUMN A. RESPONSES ARE USED ONLY ONCE.

A. CHARACTERISTICS	B. TYPE
4-4. A flashing light in which a flash is regularly repeated	1. Fl
	2. FFl
4-5. Alternates colors at regular intervals	3. AlRW
	4. Fl(2)
4-6. Groups of two or more flashes at regular intervals	
4-7. A fixed light, varied at regular intervals by a flash of greater brilliance	

4-8. Which of the following lights flashes at a rate of 60 flashes per minute?

1. Flashing
2. Occulting
3. Isophase
4. Quick

4-9. The light abbreviation Oc(2) is indicated on one of your charts. What is the meaning of the (2) in parentheses?

1. The pattern of eclipses in the light
2. The pattern of flashes in the light
3. The flashes and eclipses are equal
4. The flashes and eclipses are unequal

4-10. Which of the following definitions best defines the term "light cycle"?

1. The time it takes to complete one phase
2. The time it takes a light to complete one full cycle of on and off changes
3. The duration the light is on
4. The duration the light is off

4-11. Which of the following aids to navigation (buoys) are numbered?

1. Solid red only
2. Solid green only
3. Solid red and solid green
4. Buoys that have letters only

4-12. For what purpose are letters used on buoys?

1. To indicate the preferred channel
2. To indicate midchannel buoys
3. To indicate the first buoy in a channel
4. To augment numbers on lateral aids

4-13. Which of the following buoys are NOT numbered?

1. Safe water
2. Isolated dangers
3. Special marks
4. All of the above

4-14. What factor(s) contribute(s) to the visibility of a light?

1. Intensity only
2. Height above water only
3. Color
4. Intensity and height above water

IN ANSWERING QUESTIONS 4-15 THROUGH 4-16, SELECT THE DEFINITION FROM COLUMN B THAT MATCHES THE TERM IN COLUMN A. NOT ALL RESPONSES ARE USED.

A. TERM

4-15. Meteorological visibility

4-16. Horizon distance

B. DEFINITION

1. The visibility determined for a light using the light's height, nominal range, eye of the observer

2. The maximum distance a light may be seen in perfect weather

3. Results from the amount of water vapor present in the atmosphere

4. The distance expressed in nautical miles from the position above the Earth along a line of sight

IN ANSWERING QUESTIONS 4-17 THROUGH 4-20, SELECT FROM COLUMN B THE DEFINITION THAT MATCHES THE TERM IN COLUMN A. RESPONSES ARE USED ONLY ONCE.

A. TERM

4-17. Luminous range

4-18. Nominal range

4-19. Geographic range

4-20. Computed range

B. DEFINITION

1. The maximum distance a light may be seen in perfect visibility

2. The maximum distance a light may be seen in clear weather

3. The geographic range plus the observer's distance to the horizon

4. The maximum distance a light may be seen under existing weather conditions

4-21. Of the following factors, which one should you take into account when determining the luminous range of a light?

1. Height of the light
2. Curvature of the Earth
3. Observer's height of eye
4. Intensity of the light itself

4-22. When you compute the visibility of a light, the computed visibility will always exceed the light's luminous range.

1. True
2. False

HEIGHT FEET	NAUTICAL MILES	HEIGHT FEET	NAUTICAL MILES
5	2.6	110	12.0
10	3.6	130	13.0
15	4.4	150	14.0
20	5.1	170	14.9
30	6.3	190	15.8
40	7.2	220	17.0
50	8.1	250	18.1
60	8.9	280	19.1
70	9.6	310	20.1
80	10.2	340	21.1
90	10.9	370	22.0
100	11.4	400	22.9

26NVM092

Figure 4-A

IN ANSWERING QUESTIONS 4-23 THROUGH 4-26, REFER TO FIGURE 4-A.

4-23. Determine the computed range of light Alfa when the observer has a height of eye of 50 feet, nominal range of 20 miles, and the height of light Alfa is 90 feet above the water.

1. 13.9 mi
2. 16.0 mi
3. 19.0 mi
4. 24.1 mi

4-24. Determine the horizon distance of light Bravo when the observer has a height of eye of 55 feet, nominal range of 11 miles, and the height of light Bravo is 105 feet.

1. 9.2 mi
2. 20.2 mi
3. 22.0 mi
4. 31.2 mi

4-25. An observer has a height of eye of 40 feet, the height of light Charlie is 400 feet, and the weather is clear. What is the nominal range of light Charlie?

1. 10.0 mi
2. 13.5 mi
3. 22.9 mi
4. 36.4 mi

4-26. If you observe two objects from sea level, how much farther can you see an object 140 feet high than an object 70 feet high?

1. 3.4 mi
2. 3.9 mi
3. 4.2 mi
4. 4.4 mi

4-27. Which of the following factors influences the shape and construction of a lighthouse?

1. Location
2. Importance of its light
3. Prevalence of violent storms
4. Each of the above

4-28. What is the primary purpose of the various patterns painted on lighthouses?

1. To aid in the identification of the structure
2. To prevent low-flying aircraft from hitting the structure
3. To decorate the structure
4. To make the structure visible at greater distances

IN ANSWERING QUESTIONS 4-29 THROUGH 4-32, SELECT FROM COLUMN B THE FUNCTION THAT MATCHES THE LIGHT IN COLUMN A. RESPONSES ARE USED ONLY ONCE.

A. LIGHT	B. FUNCTION
4-29. Light towers	1. Marks the centerline of a channel
4-30. Daybeacons	
4-31. Ranges	2. Replaced lightships
4-32. Directional lights	3. Displays a very narrow angle light beam for a ship to follow
	4. Used as unlighted navigation aids

4-33. A navigator knows that he is "on the range" when the lights or beacons of the range are observed in what position?

1. One over the other
2. At a 45° angle
3. At a 90° angle
4. At a 180° angle

4-34. Daymarks marking the sides of a channel are colored and numbered in the same manner as buoys.

1. True
2. False

4-35. Minor lights are structured like daybeacons, but are equipped with lights generally found on buoys.

1. True
2. False

4-36. Which of the following colors is NOT used for navigation lights?

1. White
2. Red
3. Yellow
4. Green

4-37. What light color abbreviation does NOT appear on a chart and is assumed?

1. Blue
2. Yellow
3. Green
4. White

4-38. Alternating lights are reserved for which of the following special applications?

1. Lighthouses
2. Airport beacons
3. Harbor entrance lights
4. Each of the above

4-39. What is indicated by the red sectors placed in the lanterns of some lighthouses?

1. Danger bearings
2. Recommended approaches
3. Restricted areas
4. Safety sectors

4-40. What does a narrow green sector in a navigational light indicate?

1. A range
2. A radio beacon
3. Water that should be avoided
4. The best water across a shoal

4-41. All sector bearings are true bearings expressed as bearings observed from the ship towards the light.

1. True
2. False

4-42. Atmospheric conditions may cause a white light to appear what color?

1. Yellow
2. Amber
3. Orange
4. Reddish

4-43. Emergency lights may or may not have the same characteristics as the main light.

1. True
2. False

4-44. A RACON is a radar beacon that produces which of the following outputs?

1. Coded response when swept by a radio signal
2. Radar paint when triggered by a radio signal
3. Coded signal when swept by light
4. Radar paint when triggered by a radar signal

21

4-45. Which of the following buoy characteristics assists the mariner in following the proper course?

1. Shape
2. Light
3. Color
4. Each of the above

A. TYPE	B. DESCRIPTION
4-46. Nun buoy	1. Cylindrical, often large logs, painted appropriate colors
4-47. Can buoy	
4-48. Spar buoy	
4-49. Spherical buoy	2. Barrel shaped, unlighted, painted green or green and red horizontal bands
	3. Resembles a cone, painted red or red and green horizontal bands
	4. Round in shape, painted with red and white vertical stripes

4-50. What type of buoy produces a sound signal and shows a light?

1. Whistle buoy
2. Combination buoy
3. Lighted buoy
4. Gong buoy

4-51. Buoys may be unreliable for which of the following reasons?

1. Passing vessels may hit them
2. Lights on a lighted buoy may fail
3. Sound signals may not function because of ice
4. Each of the above

A. DEFINITION	B. BUOYAGE SYSTEM
4-52. Aids generally mark the geographic relation ship to north, south, east, and west	1. Lateral
	2. Cardinal
	3. Safe water
4-53. Indicates the port and starboard sides of a navigational channel	

4-54. Of the following directions, which one conforms to the conventional direction of buoyage?

1. North along the Atlantic coast
2. South along the Gulf coast
3. East along the Pacific coast
4. West along the Gulf coast

4-55. Virtually all U.S. lateral marks are located in what is known as IALA region B and follow the traditional "red right returning" rule.

1. True
2. False

4-56. Buoys of the IALA buoyage system use which of the following buoy characteristics to convey desired information to the navigator?

1. Shape
2. Color
3. Rhythm
4. Each of the above

4-57. Which of the following ports is included in the IALA system A?

1. Guantanamo Bay, Cuba
2. Halifax, Nova Scotia
3. Buenos Aires, Argentina
4. Naples, Italy

4-58. What should be the color of the first buoy to starboard when approaching the harbor at Barcelona, Spain?

1. Green
2. Red
3. Black
4. Orange

4-59. Which of the following ports is included in the IALA system B?

1. Tokyo, Japan
2. Athens, Greece
3. Haifa, Israel
4. Sydney, Australia

4-60. When Mayport, Florida harbor is being approached, what should be the color of the third buoy to starboard?

1. Green
2. Black
3. Red
4. Yellow

4-61. When San Diego, California harbor is being exited, what should be the color of the last buoy to starboard?

1. Red
2. Black
3. Green
4. White

4-62. Buoys with which of the following solid colors have lateral significance?

1. Green and black
2. Red and green
3. Red and black
4. Black and yellow

4-63. Green buoys will only have green lights.

1. True
2. False

4-64. Red buoys will only have red lights.

1. True
2. False

4-65. Buoys that have horizontal red and green stripes are used to mark which of the following points?

1. Junctions
2. Obstructions
3. Bifurcations
4. Each of the above

4-66. If the topmost band of a red and green striped buoy is green, keep the buoy to port to follow the preferred channel.

1. True
2. False

4-67. What is the shape of a daybeacon if the topmost band is green?

1. Circle
2. Sphere
3. Triangle
4. Square

4-68. If the topmost band of a red and green striped buoy is red, keep the buoy to starboard to follow the preferred channel.

1. True
2. False

4-69. What is the shape of a daybeacon if the topmost band is red?

1. Square
2. Triangle
3. Cone
4. Sphere

4-70. A buoy with red and white vertical stripes is called what type of mark?

1. Special purpose
2. Safe water
3. Non-lateral
4. Lateral

4-71. What color are special purpose buoys?

1. Yellow
2. Orange
3. Black
4. Green

4-72. Isolated danger marks are horizontally banded buoys of what colors?

1. Green and white
2. Orange and black
3. Black and red
4. Red and green

IN ANSWERING QUESTIONS 4-73 AND 4-74, SELECT FROM COLUMN B THE DEFINITION THAT MATCHES THE TYPE OF BUOY IN COLUMN A. NOT ALL RESPONSES ARE USED.

A. TYPE | B. DEFINITION

4-73. Safe water

4-74. Special purpose

1. Calls attention to an anchorage or fishnet area

2. Indicates the midchannel, or fairway

3. Indicates the port and starboard sides of a Channel

23

Textbook Assignment: "The Nautical Road (continued)," and "Basics of Time," chapters 4 and 5, pages 4-36 through 5-8.

5-1. What term identifies an aid to navigation that produces an audible signal designed to assist the mariner in periods of reduced visibility?

1. Sound signal
2. Noise alarm
3. Sound beacon
4. Noise signal

5-2. Unless operating continuously, under which of the following conditions will a sound buoy operate?

1. Fog
2. Adverse weather
3. Reduced visibility
4. Each of the above

5-3. Yellow markings in what two shapes are used to designate Intracoastal Waterway (ICW) aids to navigation?

1. Round and rectangle
2. Triangle and round
3. Square and triangle
4. Rectangle and square

5-4. What is the conventional direction of buoyage in the ICW along the (a) Atlantic coast and (b) the Gulf coast?

1. (a) Southerly   (b) westerly
2. (a) Southerly   (b) easterly
3. (a) Northerly   (b) easterly
4. (a) Northerly   (b) westerly

5-5. When navigating on western rivers, what does the number on the buoy indicate?

1. The buoy number
2. Mileage from a fixed point
3. The light number for that buoy
4. The list of lights number for that buoy

5-6. In western rivers, what do diamond shaped daymarks indicate?

1. Safe water
2. Restricted areas
3. Channel crosses
4. Shoal water

5-7. What type of marker is NOT used in western rivers?

1. Isolated danger
2. Midchannel buoy
3. Safe water buoy
4. Junction buoy

5-8. What is the short title of the booklet entitled Navigation Rules as published by the Coast Guard?

1. CG 169
2. COLREGS
3. Motorboat Act
4. COMDTINST M16672.2

5-9. The international rules of the road are commonly referred to in which of the following ways?

1. Rules
2. 72 COLREGS
3. Territorial rules
4. Navigational rules

5-10. The inland rules are similar to the 72 COLREGS.

1. True
2. False

5-11. How many rules make up the international and inland rules?

1. 36
2. 38
3. 40
4. 42

5-12. Of the following titles, which one is NOT a part of the rules of the road?

1. Steering and sailing rules
2. Lights and shapes
3. Rules of Engagement
4. Exemptions

5-13. The three situations in which a collision might occur are head on, crossing, and overtaking.

1. True
2. False

5-14. Your ship is on course 000°T. Another ship on your starboard bow has had a bearing of 045°T for the past 5 minutes. What should this steady bearing tell you about the other ship?

1. The other ship is on a reciprocal course to your ship
2. The other ship is on the same course as your ship
3. The other ship may be on a collision course with your ship
4. The other ship will pass well clear of your ship

Figure 5-A

IN ANSWERING QUESTIONS 5-15 THROUGH 5-17, REFER TO FIGURE 5-A. FIGURE 5-A PERTAINS TO MEETING, CROSSING, AND OVERTAKING SITUATIONS.

5-15. What maneuver, if any, must ships A and Z make?

1. Ship A turns to starboard, and ship Z turns to port
2. Both ships turn to port
3. Both ships turn to starboard
4. No maneuver is necessary

5-16. What maneuver, if any, must ships C and/or Z make?

1. Ship C turns to starboard, and ship Z turns to port
2. Ship Z turns to starboard
3. Ship C turns to port
4. No maneuver is necessary

5-17. What maneuver, if any, must ships G and/or Z make?

1. Ship G turns to port
2. Ship Z turns to port
3. Ship Z turns to starboard
4. No maneuver is necessary

5-18. A power-driven vessel is defined as any vessel propelled by machinery.

1. True
2. False

5-19. A vessel that is fishing with trolling lines is considered a vessel engaged in fishing.

1. True
2. False

5-20. Under which of the following circumstances is a vessel not under command?

1. The captain is not on board
2. The ship is unable to keep clear of other vessels
3. The ship is tied to a pier
4. The ship is at anchor

5-21. Of the following terms, which one defines a vessel not at anchor and steaming under its own power?

1. Under way
2. Not under command
3. Under way with no way on
4. Restricted ability to maneuver

5-22. Vessels are in sight of one another only when which of the following situations occur?

1. One can see the other
2. One can hear the other
3. One has radar contact with the other
4. One has radio contact with the other

5-23. The Great Lakes are considered international waters.

1. True
2. False

5-24. Of the following terms, which one defines the lines that delineate those waters upon which mariners must comply with the 72 COLREGS?

1. Demarcation lines
2. Navigation lines
3. Territorial waters
4. COLREGs waters

5-25. A ship's whistle is any sound
signaling appliance capable of
producing the prescribed blast
according to Annex III of the
international and inland rules.

1. True
2. False

5-26. A prolonged blast of your ship's
whistle should last for a duration
of how many seconds?

1. 2 to 4
2. 4 to 6
3. 6 to 8
4. 8 to 10

5-27. Vessels 12 meters or more in length
must be equipped with which of the
following devices?

1. Gong only
2. Bell only
3. Whistle and bell
4. Gong and bell

5-28. Vessels more than 100 meters in
length must be equipped with which
of the following devices?

1. Bell, whistle, and gong
2. Bell and whistle only
3. Bell and gong only
4. Bell only

5-29. In international waters, how many
blasts of a ship's whistle
indicates a course change to
starboard?

1. One short blast
2. Two long blasts
3. One prolonged blast
4. Two prolonged blasts

5-30. In international waters, how many
short blasts of a ship's whistle
indicate that the ship is operating
astern propulsion?

1. One
2. Two
3. Three
4. Four
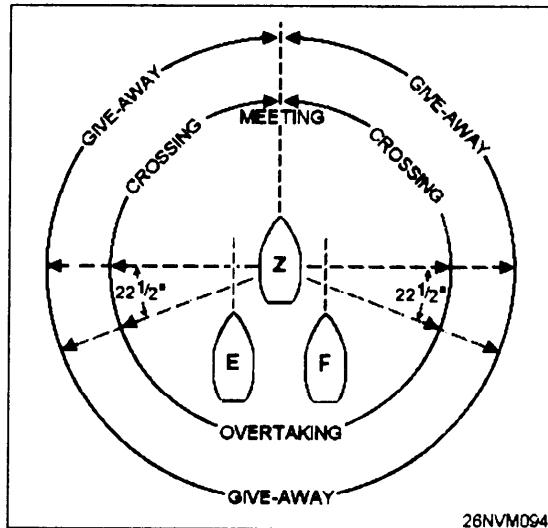
Figure 5-B

IN ANSWERING QUESTIONS 5-31 THROUGH 5-33,
REFER TO FIGURE 5-B. FIGURE 5-B PERTAINS
TO VESSELS IN SIGHT OF ONE ANOTHER
OVERTAKING IN A NARROW CHANNEL IN
INTERNATIONAL WATERS.

5-31. What signal must vessel E give when
overtaking vessel Z?

1. One prolonged blast followed by
one short blast
2. Two prolonged blasts followed
by two short blasts
3. One prolonged blast followed by
three short blast
4. Two prolonged blasts followed
by four short blasts

5-32. What signal must vessel F give when
overtaking vessel Z?

1. Two prolonged blast followed by
one short blast
2. Two prolonged blasts followed
by two short blasts
3. One prolonged blast followed by
three short blast
4. Two prolonged blasts followed
by four short blasts

5-33. Which of the following blast length
symbols represents the correct
sound pattern that vessel Z should
give to indicate agreement with an
overtaking signal given by vessel
F?

1. ------ -- ------ --
2. ------ ------ -- --
3. -- ------ ------ --
4. -- -- ------ ------

5-34. Two ships are quickly approaching each other and one ship fails to understand the other's intentions. The ship in doubt should sound at least how many short, rapid blasts of the whistle?

1. Five
2. Six
3. Three
4. Four

5-35. What signal must a vessel sound to answer a signal given by another vessel that is obscured by a bend in a channel?

1. One short blast
2. One prolonged blast
3. One prolonged blast followed by one short blast
4. One short blast followed by one prolonged blast

5-36. When power-driven vessels are in sight of each other in inland waters, at what distance should they sound meeting and crossing signals?

1. 1   mi
2.   1/2 mi
3. 3   mi
4. 5   mi

5-37. In inland waters, what signal indicates, I INTEND TO LEAVE YOU ON MY PORT SIDE?

1. One short blast
2. One prolonged blast
3. One short blast followed by one prolonged blast
4. One prolonged blast followed by one short blast

5-38. In inland waters, the one- and two-short blast signals signify an intention of passage with how many other vessels?

1. One
2. Two
3. Three
4. Four

5-39. In inland waters, you hear one short blast from an approaching ship. What number of short blasts must your ship give if it is in agreement with the proposed maneuver?

1. One
2. Two
3. Three
4. Five

5-40. What must be (a) the color and (b) the minimum range of a light used to supplement whistle signals in inland waters?

1. (a) White (b) 2 mi
2. (a) White (b) 5 mi
3. (a) Red   (b) 2 mi
4. (a) Red   (b) 5 mi

IN ANSWERING QUESTIONS 5-41 THROUGH 5-45, SELECT FROM COLUMN B THE RESTRICTED VISIBILITY SIGNAL REQUIRED BY THE VESSEL DESCRIBED IN COLUMN A. RESPONSES MAY BE USED MORE THAN ONCE.

A. VESSEL

5-41. Making way through the water

5-42. Under way but stopped

5-43. Engaged in fishing

5-44. Towed

5-45. Pushing, making way through the water

B. SIGNAL

1. One prolonged blast

2. One prolonged followed by two short blasts

3. Two prolonged blasts

4. One prolonged followed by three short blasts

5-46. A vessel that is 100 meters or more in length and anchored in fog must sound which of the following signals each minute?

1. Rapid ringing of only the bell for 5 seconds
2. Rapid ringing of only the gong for 5 seconds
3. Rapid ringing of bell for 10 seconds
4. Rapid ringing of bell and gong for 5 seconds

5-47. A strobe light may be used to attract the attention of another vessel in international waters.

    1. True
    2. False

5-48. Which of the following is NOT a distress signal used by the U.S. Navy?

    1. The ensign flown upside down
    2. Flames on a deck
    3. A rocket parachute flare
    4. A continuous sounding with any fog-signaling apparatus

5-49. When a submarine is in an emergency situation and is coming to periscope depth, what color smoke flare should the submarine fire?

    1. White only
    2. Yellow only
    3. White or yellow
    4. Green

5-50. When a submarine is in serious trouble, what color smoke flare should the submarine fire?

    1. Red
    2. Green
    3. White
    4. Yellow

IN ANSWERING QUESTIONS 5-51 THROUGH 5-52, SELECT THE REFERENCE POINT FROM COLUMN B THAT IS USED TO CALCULATE THE TIME LISTED IN COLUMN A. NOT ALL RESPONSES ARE USED.

A. TIME	B. REFERENCE POINT
5-51. Mean solar	1. 24 hours
5-52. Solar apparent	2. Fictional sun
	3. First point of Aries
	4. Sun

5-53. Mean solar time and apparent solar time are nearly equal, but apparent solar time is the time used in everyday life.

    1. True
    2. False

5-54. The "equation of time" is the name given to the difference between what two types of time?

    1. Mean time and zone time
    2. Apparent time and mean time
    3. Apparent time and zone time
    4. Zone time and Greenwich mean time

IN ANSWERING QUESTIONS 5-55 THROUGH 5-57, SELECT FROM COLUMN B THE DEFINITION THAT MATCHES THE TYPE OF TIME IN COLUMN A. RESPONSES ARE USED ONLY ONCE.

A. TYPE OF TIME	B. DEFINITION
5-55. LMT	1. The time at the standard meridian
5-56. ZT	2. The adjustment to be applied to achieve GMT
5-57. ZD	3. Time based on longitude measurement
	4. Mean solar time with reference to your meridian

5-58. What kind of time is usually indicated by a ship's clock?

    1. LMT
    2. ZT
    3. GMT
    4. LAT

5-59. How many degrees does a time zone extend on either side of the standard time meridian?

    1. 7 1/2
    2. 15
    3. 24
    4. 30

5-60. What time is it when the Sun is on the Greenwich meridian (0°)?

    1. Noon GMT
    2. Noon LMT
    3. Noon ZT
    4. Each of the above

5-61. Which of the following publications contains tables for converting ARC to time?

   1. Nautical Almanac only
   2. Bowditch only
   3. Nautical Almanac and Bowditch
   4. Air Almanac

5-62. What are the zone time and date at 170°W longitude when it is noon on 16 March zone time at 30°E longitude?

   1. 2100, 15 March
   2. 2300, 15 March
   3. 2100, 16 March
   4. 2300, 16 March

5-63. What are the time and date at 170°E longitude when it is noon on 24 December at 125°W longitude?

   1. 0600, 24 December
   2. 0700, 24 December
   3. 0600, 25 December
   4. 0700, 25 December

5-64. What is LMT at 69°W longitude when ZT for that zone is $4^h36^m16^s$?

   1. $4^h8^m16^s$
   2. $4^h12^m16^s$
   3. $5^h0^m16^s$
   4. $5^h4^m16^s$

5-65. What is ZT at 158°W longitude when LMT is $5^h30^m45^s$?

   1. $5^h2^m45^s$
   2. $5^h10^m45^s$
   3. $5^h40^m45^s$
   4. $5^h58^m45^s$

Textbook Assignment: "Basics of Time (continued)," and "Introduction to Celestial
Navigation," chapters 5 and 6, pages 5-8 through 6-9.

6-1. How much time is equivalent to 1°
of arc?

1. 15 min
2. 15 set
3. 4 min
4. 4 set

6-2. What is the arc equivalent of 1
minute of time?

1. 1' of arc
2. 4' of arc
3. 15" of arc
4. 15' of arc

6-3. What is the arc equivalent of 1
second of time?

1. 4" of arc
2. 4' of arc
3. 15" of arc
4. 15' of arc

6-4. In the time-to-arc conversion
process, to obtain degrees the
hours should be multiplied by what
number?

1. 5
2. 10
3. 15
4. 20

6-5. What is the equivalent in arc to
$8^h26^m46^s$ in time?

1. 120°36'40"
2. 124°50'40"
3. 126°41'30"
4. 127°10'00"

6-6. What number should you put in blank
(A)?

1. 15
2. 75
3. 150
4. 300

6-7. What number should you put in blank
(C)?

1. 0
2. 15
3. 3
4. 4

6-8. When converting arc to time, the
degrees should be divided by 15 to
obtain hours.

1. True
2. False

6-9. To find the ZD for a given
position, the first step is to
divide the longitude of the
position by 15°.

1. True
2. False

6-10. What is the ZD time equivalent of
25° of arc

1. 2^h0^m
2. 1^h50^m
3. 1^h40^m
4. 1^h30^m

	o	'	"
5^h	(A)	0	0
9^m	2	(B)	0
12^s	0	3	(C)

26NVM126
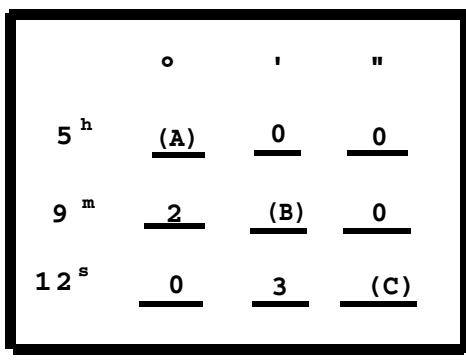
Figure 6-A

IN ANSWERING QUESTIONS 6-6 THROUGH 6-7,
REFER TO FIGURE 6-A. FIGURE 6-A IS A
TIME-TO-ARC CONVERSION CHART.

```
        h      m      s

112°   (A)   _____  _____

50'   _____   (B)   _____

45"   _____  _____   (C)
```

26NVM127
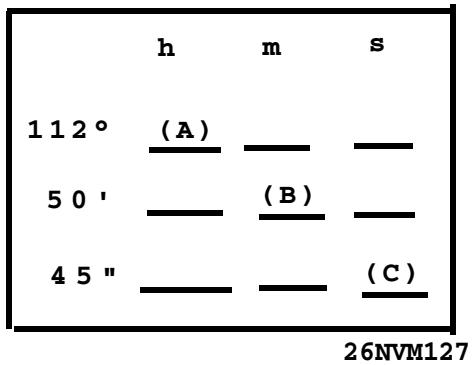
Figure 6-B

IN ANSWERING QUESTION 6-11 THROUGH 6-13,
REFER TO FIGURE 6-B. FIGURE 6-B IS AN
ARC-TO-TIME CONVERSION CHART.

6-11. What number should you put in blank
(A)?

1. 1
2. 7
3. 3
4. 28

6-12. What number should you put in blank
(B)?

1. 1
2. 7
3. 3
4. 28

6-13. What number should you put in blank
(C)?

1. 1
2. 7
3. 3
4. 28

6-14. What is the time equivalent of
111°44'45" of arc?

1. $7^h20^m8^s$
2. $7^h24^m14^s$
3. $7^h26^m59^s$
4. $7^h34^m24^s$

6-15. Which of the following relations
holds true in time zones west of
Greenwich?

1. The ZD is plus and is added to
GMT to get ZT
2. The ZD is plus and is added to
ZT to get GMT
3. The ZD is minus and is added to
GMT to get ZT
4. The ZD is minus and is added to
ZT to get GMT

6-16. What is GMT at 83°W longitude if
zone time is $12^h18^m4^s$?

1. $6^h18^m4^s$
2. $7^h18^m4^s$
3. $17^h18^m4^s$
4. $18^h18^m4^s$

6-17. When figuring for GMT, a correctton
of how many hours should be applied
to ZT at 172°E longitude?

1. Plus 10
2. Minus 10
3. Plus 11
4. Minus 11

6-18. What is GMT at 18°E longitude if
zone time is $15^h27^m14^s$?

1. $0^h27^m14^s$
2. $1^h27^m14^s$
3. $14^h27^m14^s$
4. $16^h27^m14^s$

6-19. A correction of how many hours
should be applied to GMT to compute
zone time at 158°W longitude?

1. Plus 10
2. Minus 10
3. Plus 11
4. Minus 11

6-20. When you convert GMT to ZT, which of the following relations holds true in time zones east of Greenwich?

    1. The ZD is plus and is added to GMT to get ZT
    2. The ZD is minus and is subtracted from GMT to get ZT
    3. The ZD is plus and is subtracted from GMT to get ZT
    4. The ZD is minus and is added to GMT to get ZT

6-21. What is the numerical value of ZT if GMT is $5^h15^m25^s$ at 117°30'45"E longitude?

    1. $21^h15^m25^s$
    2. $22^h15^m25^s$
    3. $12^h15^m25^s$
    4. $13^h15^m25^s$

6-22. What is the numerical value of ZT if GMT is $23^h17^m14^s$ at 127°31'00"W longitude?

    1. $14^h17^m14^s$
    2. $15^h17^m14^s$
    3. $07^h17^m14^s$
    4. $08^h17^m14^s$

6-23. When traveling towards the west and you enter a new time zone, the clocks must be retarded 1 hour.

    1. True
    2. False

6-24. When, if ever, should you advance the ship's chronometers?

    1. When traveling west into a new time zone
    2. When traveling east into a new time zone
    3. When the commanding officer tells you
    4. Never

6-25. Which reference line, if any, is the 180th meridian?

    1. International Date line
    2. Greenwich Meridian
    3. Equator

6-26. When you cross the International Dateline, which of the following rules is correct for adjusting time?

    1. Traveling east retard 1 day
    2. Traveling west retard 1 day
    3. Traveling east retard 12 hours
    4. Traveling west retard 12 hours

IN ANSWERING QUESTIONS 6-27 AND 6-28. SELECT FROM COLUMN B THE DEFINITION THAT MATCHES THE CHRONOMETER DIFFERENCE IN COLUMN A. NOT ALL RESPONSES ARE USED.

A. CHRONOMETER DIFFERENCE   B. DEFINITION

6-27. Chronometer error

6-28. Chronometer rate

    1. The difference between the chronometer time and local time

    2. The difference between GMT and chronometer time

    3. The difference a chronometer loses or gains in a specific time period

6-29. Which publication number gives a listing of time ticks?

    1. No. 102
    2. No. 110
    3. No. 116
    4. No. 117

6-30. What time scale contributes to the UTC and GMT differing by up to .7 seconds?

    1. Geographic
    2. Gnomonic
    3. Atomic
    4. Atmospheric

6-31. Which of the following formulas should be used to compute correct time?

    1. GMT = UTC - DUT
    2. GMT = UTC + DUT
    3. UTC = GMT - DUT
    4. UTC = GMT + DUT

6-32. Which of the following call letters is NOT a radio station?

    1. WWV
    2. WWVH
    3. DUT
    4. CHU

6-33. Each page of the Navigational Timepiece Rate Book can accommodate the records of (a) how many chronometers and (b) for what time period?

1. (a) One   (b) 3 mo
2. (a) Three   (b) 3 mo
3. (a) One   (b) 1 mo
4. (a) Three   (b) 1 mo

6-34. What is the average daily rate (ADR) of a chronometer that is fast by 5 minutes 31 seconds on 1 September 1994 and fast by 6 minutes 43 seconds on 30 September 1994?

1. -13.43 s/day
2. +11.03 s/day
3. +2.4 s/day
4. -2.4 s/day

6-35. What is the ADR of a chronometer that is slow by 11 minutes 58 seconds on 1 July 1994 and slow by 10 minutes 59 seconds 31 July 1994?

1. -1.96 s/day
2. +1.96 s/day
3. -1.90 s/day
4. +1.90 s/day

6-36. What is the ADR of a chronometer that is slow by 2 minutes 10 seconds on 1 April 1994 and slow by 4 minutes 15 seconds on 22 April 1994?

1. +5.31 s/day
2. -5.31 s/day
3. +5.37 s/day
4. -5.57 s/day

6-37. Chronometer error should be determined no closer than which of the following time periods?

1. 1   sec
2. 2   sec
3. 3   sec
4. 1/2 sec

6-38. Which of the following types of timepieces is used to time celestial observations?

1. Chronometer
2. Deck clock
3. Comparing watch
4. General-purpose clock

6-39. What time is used in celestial observations?

1. Local
2. Meridian
3. Zone
4. Greenwich mean

6-40. When should you try to make C-W comparisons to obtain the most accurately timed observations?

1. Every 10 days
2. Both before and after sights
3. At least once a watch
4. Every day at 1130

6-41. The chronometer time of a celestial observation is obtained by adding C-W to which of the following times?

1. GMT
2. WT
3. LMT
4. ZT

6-42. If the comparing watch reads $3^h20^m10^s$ when the chronometer reads 5h10m00s, what is the value of C-W?

1. $8^h30^m10^s$
2. $2^h10^m10^s$
3. $1^h49^m50^s$
4. $1^h10^m10^s$

6-43. For purposes of celestial navigation, the Earth is considered to be which of the following shapes?

1. Prolate spheroid
2. Cylinder
3. Sphere
4. Paraboloid

6-44. What is another name for the celestial equator?

1. The equinoctial equator
2. The vernal equinox
3. The celestial meridian
4. The Tropic of Cancer

6-45. As a celestial body moves westward, what will happen to the value of its GHA?

1. Remain approximately constant
2. Increase to 360°
3. Decrease to 0°
4. Increase to 180° and then decrease

6-46. What is the name of a vertical line in the system of coordinates used in locating objects on the celestial sphere?

1. Hour circles
2. Latitude
3. Parallel
4. Longitude

6-47. In what direction(s) from Greenwich, is the GHA of a body measured?

1. West only
2. East only
3. East or West
4. North

6-48. What is the celestial reference point used to calculate sidereal hour angle?

1. Sun
2. Autumnal equinox
3. Moon
4. First point of Aries

IN ANSWERING QUESTIONS 6-49 THROUGH 6-52, SELECT THE DESCRIPTION FROM COLUMN B THAT MATCHES THE TERM IN COLUMN A. RESPONSES ARE USED ONLY ONCE.

A. TERM	B. DESCRIPTION
6-49. Celestial equator	1. Measured westward from 0° through 360° from the observer's meridian
6-50. First point of Aries	
6-51. Hour Circle	2. The point of reference for measuring declination
6-52. Local Hour Angle (LHA)	3. The reference point for measuring angles for stars and planets
	4. Great circles that encircle the celestial sphere in the same manner as meridians

6-53. Which of the following facts is NOT true of the celestial coordinate system?

1. Celestial bodies are in constant motion
2. The GHA of Aries will align Aries with the Greenwich Meridian
3. The LHA associates all hour circles of any celestial body with the Greenwich Meridian on Earth
4. Aries is the starting point for all celestial observations

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6-54. Which of the following information is contained in the right-hand pages of the Nautical Almanac?

1. GHA, declination, and meridian passage of Sun
2. GHA, and declination for Aries
3. GHA, declination for Venus, Moonrise, and Moonset
4. GHA for Venus, Aries, Mars, Jupiter, and Saturn

6-55. A total of how many navigational stars are listed in the Nautical Almanac?

1. 54
2. 57
3. 59
4. 63

6-56. What information is presented in the extreme left-hand column of each page of the Nautical Almanac?

1. Hours (LMT)
2. Date (LMT)
3. Date and time at Greenwich
4. Hours at Standard Meridian

Lat.	Twilight Naut.	Twilight Civil	Sunrise	Moonrise 25	Moonrise 26	Moonrise 27	Moonrise 28
°	h m	h m	h m	h m	h m	h m	h m
N 72	05 39	06 59	08 18	□	□	□	□
N 70	05 38	06 50	07 59	□	□	□	□
68	05 37	06 43	07 44	□	□	□	□
66	05 36	06 36	07 32	16 09	□	□	18 35
64	05 35	06 31	07 21	16 54	17 08	17 59	19 38
62	05 34	06 26	07 13	17 23	17 51	18 46	20 12
60	05 33	06 21	07 05	17 46	18 20	19 17	20 37
N 58	05 32	06 18	06 59	18 04	18 42	19 40	20 57
56	05 31	06 14	06 53	18 20	19 01	19 58	21 13
54	05 30	06 11	06 48	18 33	19 16	20 14	21 27
52	05 29	06 08	06 43	18 45	19 29	20 28	21 39
50	05 27	06 05	06 39	18 55	19 41	20 40	21 50
45	05 25	05 59	06 29	19 17	20 05	21 04	22 13
N 40	05 22	05 54	06 22	19 35	20 25	21 24	22 31
35	05 19	05 49	06 15	19 50	20 41	21 40	22 46
30	05 16	05 44	06 09	20 02	20 55	21 55	22 59
20	05 10	05 36	05 59	20 25	21 19	22 19	23 21
N 10	05 03	05 28	05 49	20 44	21 40	22 40	23 41
0	04 55	05 19	05 41	21 02	22 00	22 59	23 59
S 10	04 45	05 10	05 32	21 20	22 20	23 19	24 17
20	04 33	05 00	05 22	21 40	22 41	23 40	24 36
30	04 17	04 46	05 11	22 03	23 05	24 04	00 04
35	04 07	04 38	05 05	22 16	23 19	24 18	00 18
40	03 55	04 29	04 58	22 31	23 36	24 35	00 35
45	03 39	04 18	04 49	22 50	23 56	24 54	00 54
S 50	03 20	04 04	04 39	23 13	24 21	00 21	01 19
52	03 10	03 57	04 34	23 24	24 33	00 33	01 31
54	02 59	03 49	04 29	23 36	24 47	00 47	01 44
56	02 46	03 41	04 23	23 51	25 03	01 03	02 00
58	02 31	03 31	04 16	24 08	00 08	01 22	02 18
S 60	02 12	03 20	04 08	24 29	00 29	01 46	02 41

Lat.	Twilight Naut.	Twilight Civil	Sunrise	Moonrise 25	Moonrise 26	Moonrise 27	Moonrise 28
°	h m	h m	h m	h m	h m	h m	h m
N 72	15 09	16 27	17 47	□	□	□	□
N 70	15 28	16 36	17 48	□	□	□	□
68	15 43	16 44	17 49	□	□	□	□
66	15 55	16 51	17 51	13 16	□	□	16 59
64	16 05	16 56	17 52	12 32	14 17	15 30	15 56
62	16 14	17 01	17 53	12 03	13 34	14 43	15 21
60	16 22	17 06	17 54	11 41	13 06	14 12	14 56
N 58	16 28	17 09	17 55	11 23	12 44	13 49	14 36
56	16 34	17 13	17 56	11 08	12 26	13 30	14 19
54	16 40	17 16	17 58	10 55	12 10	13 15	14 04
52	16 44	17 19	17 59	10 44	11 57	13 01	13 52
50	16 49	17 22	18 00	10 34	11 46	12 49	13 41
45	16 58	17 28	18 03	10 13	11 22	12 24	13 18
N 40	17 06	17 34	18 05	09 56	11 02	12 04	12 59
35	17 13	17 39	18 08	09 42	10 46	11 48	12 44
30	17 19	17 43	18 11	09 29	10 33	11 33	12 30
20	17 29	17 52	18 18	09 08	10 09	11 09	12 07
N 10	17 39	18 00	18 25	08 50	09 48	10 48	11 47
0	17 47	18 09	18 33	08 33	09 29	10 28	11 28
S 10	17 56	18 18	18 43	08 16	09 10	10 08	11 09
20	18 06	18 29	18 55	07 58	08 50	09 47	10 48
30	18 17	18 42	19 12	07 37	08 27	09 23	10 25
35	18 24	18 50	19 22	07 25	08 13	09 08	10 11
40	18 31	19 00	19 34	07 11	07 57	08 51	09 55
45	18 40	19 11	19 50	06 55	07 38	08 31	09 35
S 50	18 50	19 26	20 10	06 35	07 14	08 06	09 11
52	18 55	19 33	20 20	06 25	07 03	07 54	08 59
54	19 01	19 40	20 31	06 14	06 50	07 40	08 46
56	19 07	19 49	20 44	06 02	06 35	07 24	08 31
58	19 14	19 59	21 00	05 48	06 18	07 05	08 12
S 60	19 21	20 11	21 20	05 32	05 57	06 41	07 50

Day	SUN Eqn. of Time 00h	SUN Eqn. of Time 12h	SUN Mer. Pass.	MOON Mer Pass Upper	MOON Mer Pass Lower	Age	Phase
	m s	m s	h m	h m	h m	d	
25	15 48	15 52	11 44	02 20	14 48	19	
26	15 55	15 59	11 44	03 16	15 45	20	◐
27	16 02	16 05	11 44	04 14	16 44	21	

26NVM128

Figure 6-C

6-57. What time is sunrise at 28°N latitude?

1. 0601
2. 0603
3. 0607
4. 0608

6-58. On the left page of the Nautical Almanac, a single entry is given for *v* and *d* values for which of the following periods?

1. Hourly
2. Daily
3. Every third day
4. Every fifth day

6-59. The declination of any navigational star can be found for any day of the year in which of the following publications?

1. Nautical Almanac
2. Pub. No. 229
3. Pub. No. 214
4. All of the above

Textbook Assignment: "Introduction to Celestial Navigation (continued)," and "Tides and Currents", chapters 6 and 7, pages 6-10 through 7-23.

7-1. When using H.O. Pub. 249 for figuring stars, which of the following information must you know?

1. GHA of Aries
2. LHA of Aries
3. Declination
4. Longitude

7-2. When star time is figured, what is the formula for (a) evening and (b) morning star times?

1. (a) Subtract 30 minutes
   (b) subtract 45 minutes
2. (a) Add 45 minutes
   (b) add 30 minutes
3. (a) Add 45 minutes
   (b) subtract 45 minutes
4. (a) Add 30 minutes
   (b) subtract 45 minutes

7-3. How should longitude be applied to GHA to find LHA?

1. Add west longitude and subtract west longitude
2. Always add west longitude
3. Always subtract east longitude
4. Add east longitude and subtract west longitude

7-4. Before entering the H.O. Pub. 249, which information must you know?

1. LHA only
2. Declination and LHA
3. Latitude and LHA
4. Latitude and GHA

7-5. What information about a star may be found in H.O. Pub 249?

1. Hc and Ha
2. Ha and Zn
3. Ho and Hc
4. Hc and Zn

7-6. A total of how many templates make up the Rude Starfinder?

1. 10
2. 12
3. 14
4. 15

7-7. If a vessel is at 58° latitude, which Rude Starfinder template should be used?

1. 45°S
2. 50°S
3. 55°S
4. 60°S

7-8. On the Rude Starfinder template, what is the minimum and maximum degree intervals from the horizon?

1. 5° to 80°
2. 5° to 90°
3. 0° to 90°
4. 0° to 80°

7-9. Which of the following is not a function of the Rude Starfinder?

1. To identify unknown stars
2. To allow the observer to choose many stars
3. To identify planets
4. To plot the Sun and Moon

7-10. To use the Rude Starfinder, which information is needed?

1. LHA
2. GHA
3. Latitude
4. Declination

7-11. Which of the following terms applies to the vertical movement of water?

1. Currents
2. Tides
3. Set
4. Drift

7-12. Which of the following gravitational forces causes tides?

1. Earth and Moon only
2. Moon and Sun only
3. Earth and Sun only
4. Earth, Moon, and Sun

7-13. What is the tidal day?

    1. One high and one low tide
    2. Two high and two low tides
    3. Two high and one low tide
    4. One high and two low tides

7-14. What is a tidal cycle?

    1. One high and one low tide
    2. Two high and two low tides
    3. Two high and one low tide
    4. One high and two low tides

7-15. Approximately how many hours elapse between successive high tides?

    1. 6
    2. 12
    3. 18
    4. 24

IN ANSWERING QUESTIONS 7-16 THROUGH 7-19, SELECT FROM COLUMN B THE DEFINITION THAT MATCHES THE WATER LEVEL IN COLUMN A. RESPONSES ARE USED ONLY ONCE.

WATER
A. LEVEL   B. DEFINITION

7-16. High water

7-17. Low water

7-18. Mean high water

7-19. Mean low water

1. Minimum height of the water resulting from an outgoing tide

2. Average height of all low-tide levels over 19 years

3. Maximum height of water resulting from a rising tide

4. Average height of all high-tide levels over 19 years

7-20. Which of the following terms identifies the total rise from low water to high water?

    1. Rip
    2. Range
    3. Stand
    4. Spring

7-21. Which of the following terms identifies the period during high and low water when the water level remains steady?

    1. Range
    2. Stand
    3. Mean sea level
    4. Reference plane

7-22. What does a depth of water figure on a chart indicate?

    1. The average depth soundings taken at various high water times
    2. The average depth soundings taken at various low water times
    3. The greatest depth soundings ever recorded at low water
    4. The greatest depth soundings ever recorded at high water

7-23. Spring tides occur when the Sun, Earth, and Moon are in line.

    1. True
    2. False

7-24. How do tides react during spring tides?

    1. Higher than normal low tides and higher than normal high tides
    2. Higher than normal high tides and lower than normal low tides
    3. Lower than normal low tides and lower than normal high tides
    4. Higher than normal low tides and lower than normal high tides

7-25. What type of tide is produced when the Moon is in its first and last quarter?

    1. Spring
    2. Solar
    3. Neap
    4. Rip

IN ANSWERING QUESTION 7-26 THROUGH 7-28, REFER TO FIGURE 7-2 IN YOUR TEXT.

7-26. The depth of water is equal to the algebraic sum of the chart depth and the height of the tide.

    1. True
    2. False

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7-27. Which of the following terms identifies the plane midway between mean high and mean low water?

1. Mean sea level
2. Mean stand
3. Mean tide range
4. Each of the above

7-28. What is the difference between the mean tide range and mean low water?

1. Mean low tide
2. Height of tide
3. Mean low level
4. Mean tidal level

IN ANSWERING QUESTIONS 7-29 THROUGH 7-32, SELECT THE DESCRIPTION FROM COLUMN B THAT MATCHES THE TIDE IN COLUMN A. RESPONSES ARE USED ONLY ONCE.

A. TIDE

7-29. Diurnal

7-30. Semidiurnal

7-31. Mixed

7-32. Neap

B. DESCRIPTION

1. There is one high and one low tide each tidal day

2. The tide exhibits higher than normal low tides and lower than normal high tides

3. There is two high and two low tides in a tidal day

4. Tidal patterns exhibit wide difference in height of successive high tides

---

7-33. How often are the Tide Tables published?

1. Quarterly
2. Semiannually
3. Annually
4. Every 3 years

7-34. Which of the following agencies publishes the Tide Tables?

1. National Ocean Service
2. Defense Mapping Agency
3. National Oceanic and Atmospheric Administration
4. Naval Observatory

7-35. A total of how many volumes are contained in the Tide Tables?

1. Five
2. Seven
3. Eight
4. Four

7-36. How many volumes of the Tide Tables pertain to the United States?

1. One
2. Two
3. Three
4. Four

IN ANSWERING QUESTIONS 7-37 THROUGH 7-40, SELECT FROM COLUMN B THE DESCRIPTION THAT MATCHES THE TABLE IN COLUMN A. RESPONSES ARE USED ONLY ONCE.

A. TABLE

7-37. I

7-38. II

7-39. III

7-40. VII

B. DESCRIPTION

1. Times of high and low tides at the reference station

2. Contains a conversion table to convert feet to meters

3. Gives information to figure tides at a specific time of day

4. Times of high and low tides at the subordinate station

7-41. Which tables in the Tide Tables contains information on (a) Sunrise/Sunset and (b) Moonrise/Moonset?

1. (a) 4   (b) 5
2. (a) 4   (b) 6
3. (a) 5   (b) 5
4. (a) 5   (b) 6

7-42. Tidal data for a subordinate station are obtained by applying a height difference or a ratio of ranges to the predictions for the

1. general area
2. stated reference station
3. nearest secondary station
4. closest main subordinate station

7-43. At what time on 11 August 1984 did
       (a) high tide occur at New York,
       Chelsea Docks, and (b) what was the
       height in feet?

       1. (a) 0227   (b) -0.3
       2. (a) 2045   (b) 5.3
       3. (a) 0836   (b) 4.1
       4. (a) 2026   (b) 5.0

7-44. What was the duration of fall of
       tide from the first high to the
       first low at George Washington
       Bridge on 6 September 1984?

       1. 5 hr, 7 min
       2. 5 hr, 53 min
       3. 5 hr, 57 min
       4. 6 hr, 27 min

7-45. Based on question 7-45, what was
       the range of tide from the first
       high tide to the first low tide?

       1. 2.8 ft
       2. 3.4 ft
       3. 4.0 ft
       4. 4.7 ft

7-46. What was the time of morning high
       tide at Yonkers on 23 August 1984?

       1. 0615
       2. 0602
       3. 0515
       4. 0449

7-47. Assume that your ship is entering
       the area adjacent to Union Stock
       Yards, New York at 0900, 1 July
       1984. What is the height of the
       tide?

       1. 3.3 ft
       2. 4.0 ft
       3. 4.7 ft
       4. 5.0 ft

7-48. What was the maximum difference
       between low and high tides at
       Hoboken, Castle Point, NJ on
       19 July 1984?

       1. 2.1 ft
       2. 2.6 ft
       3. 3.4 ft
       4. 5.3 ft

7-49. What is the maximum difference
       between low and high tide at New
       York (The Battery) on
       14 August 1984?

       1. 4.4 ft
       2. 3.9 ft
       3. 4.1 ft
       4. 4.6 ft

7-50. Graphing tides for the entire day
       will save you from calculating the
       height of tide separately for each
       aid you visit.

       1. True
       2. False

IN ANSWERING QUESTION 7-51,
REFER TO FIGURE 7-8 IN YOUR TEXT.

7-51. At what time was the tide at a
       height of 3.9 feet?

       1. 1300
       2. 1315
       3. 1330
       4. 1345

IN ANSWERING QUESTIONS 7-52 THROUGH 7-55,
SELECT FROM COLUMN B THE DEFINITION THAT
MATCHES THE CURRENT IN COLUMN A.
RESPONSES WILL BE USED ONLY ONCE.

	A. CURRENT	B. DEFINITION
7-52.	Flood	1. Little or no current
7-53.	Ebb	2. Horizontal movement of water from shore to sea
7-54.	Slack water	3. Continually flows with the direction of flow changing through all points of the compass during the tidal period
7-55.	Rotary	4. Horizontal movement of water from sea to shore

7-56. Set is the velocity of a current, and drift is the direction of a current.

1. True
2. False

7-57. How often are Tidal Currents Tables published?

1. Quarterly
2. Semiannually
3. Annually
4. Every 2 years

7-58. A total of how many volumes make up the Tidal Current Tables?

1. Five
2. Two
3. Three
4. Four

7-59. What is the maximum flood velocity of San Diego Bay Entrance on 15 June 1984?

1. 1.4 F
2. 1.1 F
3. .9 F
4. .7 F

7-60. When are the velocity ratios multiplied?

1. When the currents are weak and variable only
2. Only in inland rivers
3. When the currents are strong and stable only
4. Always

7-61. The graphing of current velocity information is generally the same as graphing tidal data.

1. True
2. False

HEIGHT OF TIDE AT REFERENCE STATION

NEW YORK (The Battery), N.Y., 1984

Times and Heights of High and Low Waters

JULY

Day	h.m	ft	m	Day	h.m	ft	m
1 Su	0401	-0.5	-0.2	16 M	0431	0.0	0.0
	1008	4.4	1.3		1051	4.2	1.3
	1600	0.1	0.0		1635	0.7	0.2
	2219	5.4	1.6		2255	4.7	1.4
2 M	0446	-0.4	-0.1	17 Tu	0507	0.2	0.1
	1106	4.5	1.4		1135	4.2	1.3
	1649	0.2	0.1		1712	0.9	0.3
	2314	5.3	1.6		2333	4.5	1.4
3 Tu	0533	-0.3	-0.1	18 W	0544	0.4	0.1
	1202	4.7	1.4		1217	4.2	1.3
	1746	0.4	0.1		1754	1.1	0.3
4 W	0010	5.1	1.6	19 Th	0013	4.3	1.3
	0628	-0.2	-0.1		0621	0.6	0.2
	1254	4.8	1.5		1255	4.2	1.3
	1855	0.5	0.2		1847	1.3	0.4
5 Th	0106	4.9	1.5	20 F	0050	4.1	1.2
	0727	0.0	0.0		0706	0.8	0.2
	1347	4.9	1.5		1335	4.2	1.3
	2007	0.5	0.2		1956	1.3	0.4
6 F	0202	4.6	1.4	21 Sa	0129	3.9	1.2
	0829	0.0	0.0		0802	0.9	0.3
	1442	5.0	1.5		1416	4.3	1.3
	2115	0.4	0.1		2102	1.3	0.4
7 Sa	0302	4.4	1.3	22 Su	0215	3.7	1.1
	0927	0.0	0.0		0858	0.9	0.3
	1541	5.2	1.6		1506	4.4	1.3
	2215	0.3	0.1		2150	1.1	0.3
8 Su	0404	4.2	1.3	23 M	0315	3.6	1.1
	1023	0.0	0.0		0953	0.9	0.3
	1641	5.3	1.6		1602	4.6	1.4
	2311	0.1	0.0		2253	0.9	0.3
9 M	0508	4.2	1.3	24 Tu	0425	3.6	1.1
	1114	0.0	0.0		1044	0.8	0.2
	1737	5.4	1.6		1702	4.8	1.5
					2343	0.6	0.2
10 Tu	0004	0.0	0.0	25 W	0531	3.8	1.2
	0606	4.2	1.3		1134	0.6	0.2
	1205	0.1	0.0		1753	5.2	1.6
	1830	5.5	1.7				
11 W	0056	-0.1	0.0	26 Th	0035	0.3	0.1
	0659	4.2	1.3		0625	4.0	1.2
	1256	0.1	0.0		1227	0.4	0.1
	1917	5.5	1.7		1844	5.5	1.7
12 Th	0144	-0.2	-0.1	27 F	0123	-0.1	0.0
	0747	4.3	1.3		0716	4.3	1.3
	1344	0.2	0.1		1319	0.2	0.1
	2000	5.5	1.7		1930	5.7	1.7
13 F	0231	-0.2	-0.1	28 Sa	0212	-0.3	-0.1
	0833	4.3	1.3		0805	4.5	1.4
	1432	0.2	0.1		1412	0.0	0.0
	2045	5.3	1.6		2018	5.8	1.8
14 Sa	0313	-0.2	-0.1	29 Su	0256	-0.6	-0.2
	0919	4.2	1.3		0855	4.8	1.5
	1514	0.4	0.1		1500	-0.2	-0.1
	2128	5.1	1.6		2108	5.8	1.8
15 Su	0354	-0.1	0.0	30 M	0340	-0.7	-0.2
	1005	4.2	1.3		0949	4.9	1.5
	1555	0.5	0.2		1549	-0.2	-0.1
	2210	4.9	1.5		2203	5.7	1.7
				31 Tu	0424	-0.7	-0.2
					1043	5.1	1.6
					1639	-0.1	0.0
					2258	5.5	1.7

AUGUST

Day	h.m	ft	m	Day	h.m	ft	m
1 W	0509	-0.5	-0.2	16 Th	0459	0.4	0.1
	1137	5.2	1.6		1128	4.4	1.3
	1733	0.1	0.0		1712	0.9	0.3
	2352	5.2	1.6		2327	4.3	1.3
2 Th	0559	-0.3	-0.1	17 F	0522	0.6	0.2
	1231	5.2	1.6		1205	4.4	1.3
	1834	0.3	0.1		1746	1.1	0.3
					2359	4.1	1.2
3 F	0047	4.9	1.5	18 Sa	0545	0.8	0.2
	0657	0.0	0.0		1237	4.4	1.3
	1324	5.2	1.6		1837	1.3	0.4
	1945	0.5	0.2				
4 Sa	0143	4.5	1.4	19 Su	0037	3.9	1.2
	0801	0.2	0.1		0621	1.0	0.3
	1420	5.2	1.6		1318	4.4	1.3
	2055	0.5	0.2		2004	1.3	0.4
5 Su	0242	4.2	1.3	20 M	0122	3.7	1.1
	0904	0.3	0.1		0718	1.1	0.3
	1519	5.1	1.6		1408	4.5	1.4
	2156	0.5	0.2		2119	1.2	0.4
6 M	0346	4.0	1.2	21 Tu	0222	3.6	1.1
	1003	0.4	0.1		0859	1.1	0.3
	1621	5.1	1.6		1510	4.6	1.4
	2254	0.4	0.1		2221	1.0	0.3
7 Tu	0452	4.0	1.2	22 W	0343	3.6	1.1
	1057	0.4	0.1		1010	1.0	0.3
	1721	5.2	1.6		1623	4.8	1.5
	2349	0.3	0.1		2315	0.6	0.2
8 W	0553	4.1	1.2	23 Th	0502	3.8	1.2
	1151	0.4	0.1		1110	0.7	0.2
	1814	5.3	1.6		1726	5.1	1.6
9 Th	0038	0.1	0.0	24 F	0006	0.3	0.1
	0645	4.2	1.3		0603	4.2	1.3
	1240	0.4	0.1		1208	0.4	0.1
	1902	5.3	1.6		1823	5.5	1.7
10 F	0125	0.0	0.0	25 Sa	0056	-0.1	0.0
	0731	4.3	1.3		0656	4.6	1.4
	1329	0.3	0.1		1301	0.0	0.0
	1944	5.3	1.6		1912	5.8	1.8
11 Sa	0208	0.0	0.0	26 Su	0144	-0.5	-0.2
	0815	4.4	1.3		0744	5.0	1.5
	1412	0.3	0.1		1355	-0.3	-0.1
	2026	5.3	1.6		2001	5.9	1.8
12 Su	0248	-0.1	0.0	27 M	0231	-0.7	-0.2
	0854	4.5	1.4		0833	5.3	1.6
	1454	0.3	0.1		1444	-0.5	-0.2
	2103	5.1	1.6		2050	5.9	1.8
13 M	0326	0.0	0.0	28 Tu	0315	-0.8	-0.2
	0935	4.5	1.4		0922	5.5	1.7
	1533	0.4	0.1		1534	-0.5	-0.2
	2140	4.9	1.5		2142	5.7	1.7
14 Tu	0400	0.1	0.0	29 W	0358	-0.8	-0.2
	1014	4.5	1.4		1015	5.6	1.7
	1608	0.6	0.2		1622	-0.4	-0.1
	2219	4.7	1.4		2235	5.4	1.6
15 W	0431	0.2	0.1	30 Th	0443	-0.6	-0.2
	1053	4.4	1.3		1111	5.6	1.7
	1640	0.7	0.2		1714	-0.2	-0.1
	2251	4.5	1.4		2330	5.1	1.6
				31 F	0530	-0.3	-0.1
					1204	5.5	1.7
					1813	0.2	0.1

SEPTEMBER

Day	h.m	ft	m	Day	h.m	ft	m
1 Sa	0026	4.7	1.4	16 Su	0501	0.8	0.2
	0626	0.1	0.0		1144	4.5	1.4
	1258	5.3	1.6		1749	1.1	0.3
	1919	0.5	0.2		2357	3.8	1.2
2 Su	0122	4.4	1.3	17 M	0533	1.0	0.3
	0731	0.5	0.2		1229	4.5	1.4
	1356	5.2	1.6		1857	1.2	0.4
	2030	0.6	0.2				
3 M	0224	4.1	1.2	18 Tu	0050	3.6	1.1
	0842	0.7	0.2		0625	1.1	0.3
	1455	5.0	1.5		1326	4.5	1.4
	2138	0.6	0.2		2044	1.2	0.4
4 Tu	0328	3.9	1.2	19 W	0157	3.6	1.1
	0945	0.8	0.2		0806	1.2	0.4
	1600	4.9	1.5		1434	4.6	1.4
	2235	0.5	0.2		2154	0.9	0.3
5 W	0436	3.9	1.2	20 Th	0321	3.7	1.1
	1042	0.7	0.2		0951	1.0	0.3
	1700	4.9	1.5		1553	4.8	1.5
	2326	0.4	0.1		2249	0.5	0.2
6 Th	0537	4.1	1.2	21 F	0440	4.0	1.2
	1134	0.6	0.2		1054	0.6	0.2
	1755	5.0	1.5		1703	5.0	1.5
					2340	0.1	0.0
7 F	0014	0.3	0.1	22 Sa	0542	4.5	1.4
	0627	4.3	1.3		1150	0.2	0.1
	1224	0.5	0.2		1801	5.4	1.6
	1840	5.1	1.6				
8 Sa	0059	0.1	0.0	23 Su	0028	-0.3	-0.1
	0710	4.5	1.4		0635	5.0	1.5
	1310	0.4	0.1		1245	-0.2	-0.1
	1923	5.1	1.6		1853	5.6	1.7
9 Su	0141	0.0	0.0	24 M	0117	-0.6	-0.2
	0749	4.7	1.4		0722	5.5	1.7
	1352	0.3	0.1		1336	-0.5	-0.2
	2001	5.1	1.6		1940	5.8	1.8
10 M	0219	0.0	0.0	25 Tu	0203	-0.8	-0.2
	0824	4.8	1.5		0808	5.8	1.8
	1432	0.2	0.1		1427	-0.7	-0.2
	2036	5.0	1.5		2029	5.7	1.7
11 Tu	0255	0.0	0.0	26 W	0247	-0.9	-0.3
	0900	4.8	1.5		0857	5.9	1.8
	1509	0.3	0.1		1515	-0.8	-0.2
	2110	4.9	1.5		2118	5.5	1.7
12 W	0327	0.1	0.0	27 Th	0332	-0.8	-0.2
	0935	4.7	1.4		0947	5.9	1.8
	1542	0.4	0.1		1605	-0.6	-0.2
	2141	4.6	1.4		2212	5.2	1.6
13 Th	0355	0.2	0.1	28 F	0416	-0.6	-0.2
	1006	4.7	1.4		1042	5.8	1.8
	1614	0.5	0.2		1653	-0.3	-0.1
	2211	4.4	1.3		2309	4.8	1.5
14 F	0423	0.4	0.1	29 Sa	0501	-0.2	-0.1
	1035	4.6	1.4		1136	5.5	1.7
	1643	0.7	0.2		1749	0.0	0.0
	2237	4.2	1.3				
15 Sa	0439	0.6	0.2	30 Su	0005	4.5	1.4
	1107	4.6	1.4		0556	0.3	0.1
	1712	0.9	0.3		1233	5.2	1.6
	2312	4.0	1.2		1852	0.4	0.1

Time meridian 75° W. 0000 is midnight. 1200 is noon.
Heights are referred to mean low water which is the chart datum of soundings.

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Figure 7A.—Tide tables, table 1 (extract).

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212   TABLE 2. - TIDAL DIFFERENCES AND OTHER CONSTANTS

NO	PLACE	POSITION Lat.	POSITION Long.	DIFFERENCES Time High water	DIFFERENCES Time Low water	DIFFERENCES Height High water	DIFFERENCES Height Low water	RANGES Mean	RANGES Spring	Mean Tide Level
		° ' N	° ' W	h. m.	h. m.	ft	ft	ft	ft	ft
	Long Island, South Side Time meridian, 75°W			on SANDY HOOK, p.64						
1409	Shinnecock Inlet (ocean)................	40 50	72 28	-0 51	-1 06	*0.62	*0.62	2.9	3.5	1.4
1411	Ponquogue Bridge, Shinnecock Bay........	40 51	72 30	+0 28	+0 16	-2.4	0.0	2.3	2.8	1.2
1413	Potunk Point, Moriches Bay..............	40 48	72 39	+3 34	+3 37	*0.11	*0.11	0.5	0.6	0.2
1415	Moriches Inlet..........................	40 46	72 45	-0 57	-1 09	*0.62	*0.62	2.9	3.5	1.4
1417	Mastic Beach, Moriches Bay..............	40 45	72 50	+3 27	+3 41	*0.11	*0.11	0.5	0.6	0.2
1419	Fire Island Breakwater..................	40 37	73 18	-0 40	-0 49	-0.6	0.0	4.1	5.0	2.0
1421	Democrat Point, Fire Island Inlet.......	40 38	73 18	-0 39	-0 27	*0.55	*0.55	2.6	3.1	1.3
	Great South Bay									
1422	Fire Island Coast Guard Station.....	40 38	73 16	-0 20	-0 15	*0.40	*0.40	1.9	2.3	0.9
1423	Fire Island Radiobeacon.............	40 38	73 13	+0 46	+1 22	*0.15	*0.15	0.7	0.8	0.3
1425	West Fire Island....................	40 39	73 12	+2 10	+2 18	*0.13	*0.13	0.6	0.7	0.3
1427	Point o' Woods......................	40 39	73 08	+2 27	+2 35	*0.15	*0.15	0.7	0.8	0.3
1429	Bellport, Bellport Bay..............	40 45	72 56	+3 43	+4 16	*0.17	*0.17	0.8	1.0	3.4
1431	Patchogue..........................	40 45	73 01	+3 22	+3 49	*0.15	*0.15	0.7	0.8	3.3
1433	Sayville (Brown Creek)..............	40 44	73 04	+3 38	+3 46	*0.13	*0.13	0.6	0.7	0.3
1435	Great River, Connetquot River.......	40 43	73 09	+3 19	+3 32	*0.15	*0.15	0.7	0.8	0.3
1437	Bay Shore..........................	40 43	73 14	+2 22	+2 41	*0.13	*0.13	0.6	0.7	0.3
1439	Oakbeach...........................	40 38	73 17	+2 23	+2 58	*0.15	*0.15	0.7	0.8	0.3
1441	Babylon............................	40 41	73 19	+2 11	+2 41	*0.13	*0.13	0.6	0.7	0.3
1443	Gilgo Heading......................	40 37	73 24	+2 22	+2 58	*0.23	*0.23	1.1	1.3	0.5
1445	Amityville.........................	40 39	73 25	+2 20	+3 05	*0.26	*0.26	1.2	1.4	0.6
1447	Biltmore Shores, South Oyster Bay.......	40 40	73 28	+2 04	+2 32	*0.30	*0.30	1.4	1.7	0.7
1449	Jones Inlet (Point Lookout).............	40 35	73 35	-0 20	-0 25	*0.77	*0.77	3.6	4.3	1.8
	Hempstead Bay									
1451	Deep Creek Meadow...................	40 36	73 32	+1 01	+1 11	*0.51	*0.51	2.4	2.9	1.2
1453	Green Island.......................	40 37	73 30	+1 21	+1 31	*0.40	*0.40	1.9	2.3	0.9
1455	Cuba Island........................	40 37	73 31	+1 07	+1 22	*0.49	*0.49	2.3	2.8	1.1
1457	Bellmore, Bellmore Creek............	40 40	73 31	+1 28	+1 58	*0.43	*0.43	2.0	2.4	1.0
1459	Meds Creek.........................	40 37	73 33	+0 49	+0 54	-2.0	0.0	2.7	3.3	1.3
1461	Freeport Creek.....................	40 38	73 34	+0 33	+0 29	-1.6	0.0	3.1	3.8	1.5
1463	Freeport, Baldwin Bay..............	40 38	73 35	+0 37	+0 55	-1.7	0.0	3.0	3.6	1.5
1465	Long Beach.........................	40 36	73 39	+0 18	+0 02	-0.8	0.0	3.9	4.7	1.9
1467	Long Beach (outer coast)................	40 35	73 39	-0 30	-0 33	-0.2	0.0	4.5	5.4	2.2
	Hempstead Bay-Continued									
1469	East Rockaway......................	40 38	73 40	+0 41	+0 47	-0.8	0.0	3.9	4.7	1.9
1471	Woodmere, Brosewere Bay............	40 37	73 42	+0 34	+0 50	-0.8	0.0	3.9	4.7	1.8
1473	East Rockaway Inlet................	40 36	73 44	-0 07	-0 14	-0.6	0.0	4.1	5.0	2.0
	Jamaica Bay									
1475	Plumb Beach Channel................	40 35	73 55	+0 02	-0 03	+0.2	0.0	4.9	5.9	2.4
1477	Barren Island, Rockaway Inlet.......	40 35	73 53	-0 01	-0 04	+0.3	0.0	5.0	6.0	2.5
1479	Beach Channel (bridge).............	40 36	73 49	+0 37	+0 24	+0.4	0.0	5.1	6.2	2.5
1481	Motts Basin........................	40 37	73 46	+0 39	+0 48	+0.7	0.0	5.4	6.5	2.7
1483	Norton Point, Head of Bay..........	40 38	73 45	+0 38	+0 45	+0.7	0.0	5.4	6.5	2.7
1485	J. F. K. International Airport......	40 37	73 47	+0 25	+0 45	+0.6	0.0	5.3	6.4	2.6
1487	Grassy Bay (bridge)................	40 39	73 50	+0 43	+0 47	+0.5	0.0	5.2	6.3	2.6
1489	Canarsie...........................	40 38	73 53	+0 27	+0 08	+0.5	0.0	5.2	6.3	2.6
1491	Mill Basin.........................	40 37	73 55	+0 28	+0 04	+0.5	0.0	5.2	6.3	2.6
	NEW YORK and NEW JERSEY New York Harbor									
1493	Coney Island...........................	40 34	73 59	-0 04	-0 17	0.0	0.0	4.7	5.7	2.3
1495	Norton Point, Gravesend Bay.............	40 35	74 00	-0 04	+0 03	0.0	0.0	4.7	5.7	2.3
1497	Fort Wadsworth, The Narrows.............	40 36	74 03	+0 01	+0 14	-0.4	0.0	4.3	5.2	2.1
1499	Fort Hamilton, The Narrows..............	40 37	74 02	+0 02	+0 07	0.0	0.0	4.7	5.7	2.3
				on NEW YORK, p.56						
1501	Bay Ridge..............................	40 38	74 02	-0 20	-0 21	0.0	0.0	4.6	5.5	2.3
1503	St. George, Staten Island..............	40 39	74 04	-0 17	-0 15	-0.1	0.0	4.5	5.4	2.2
1505	Bayonne, N. J..........................	40 41	74 06	-0 15	-0 05	-0.1	0.0	4.5	5.4	2.2
1507	Gowanus Bay............................	40 40	74 01	-0 15	-0 12	-0.2	0.0	4.4	5.3	2.2
1509	Governors Island.......................	40 42	74 01	-0 07	-0 03	-0.2	0.0	4.4	5.3	2.2
1511	NEW YORK (The Battery).................	40 42	74 01	Daily Predictions				4.6	5.5	2.3
	Hudson River (8)									
1513	Jersey City, Con Rail RR. Ferry, N. J...	40 43	74 02	+0 11	+0 10	-0.2	0.0	4.4	5.3	2.2
1515	New York, Desbrosses Street............	40 43	74 01	+0 14	+0 13	-0.2	0.0	4.4	5.3	2.2
1517	New York, Chelsea Docks................	40 45	74 01	+0 21	+0 19	-0.3	0.0	4.3	5.2	2.1
1519	Hoboken, Castle Point, N. J............	40 45	74 01	+0 21	+0 19	-0.3	0.0	4.3	5.2	2.1
1521	Weehawken, Days Point, N. J............	40 46	74 01	+0 28	+0 26	-0.4	0.0	4.2	5.0	2.1
1523	New York, Union Stock Yards............	40 47	74 00	+0 31	+0 29	-0.4	0.0	4.2	5.0	2.1
1525	New York, 130th Street.................	40 49	73 58	+0 41	+0 38	-0.6	0.0	4.0	4.8	2.0
1527	George Washington Bridge...............	40 51	73 57	+0 50	+0 46	-0.7	0.0	3.9	4.6	1.9
1529	Spuyten Duyvil, west of RR. bridge.....	40 53	73 56	+1 02	+0 56	-0.8	0.0	3.8	4.5	1.9
1531	Yonkers................................	40 56	73 54	+1 13	+1 13	-0.9	0.0	3.7	4.4	1.8

Endnotes can be found at the end of table 2.

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Figure 7B.—Tide tables, table 2 (extract).

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HEIGHTS OF TIDE AT ANY TIME

Time from the nearest high water or low water

Duration of rise or fall (h. m.)	h. m.	h. m.	h. m.	h. m.	h. m.	h. m.	h. m.	h. m.	h. m.	h. m.	h. m.	h. m.	h. m.	h. m.	h. m.
4 00	0 08	0 16	0 24	0 32	0 40	0 48	0 56	1 04	1 12	1 20	1 28	1 36	1 44	1 52	2 00
4 20	0 09	0 17	0 26	0 35	0 43	0 52	1 01	1 09	1 18	1 27	1 35	1 44	1 53	2 01	2 10
4 40	0 09	0 19	0 28	0 37	0 47	0 56	1 05	1 15	1 24	1 33	1 43	1 52	2 01	2 11	2 20
5 00	0 10	0 20	0 30	0 40	0 50	1 00	1 10	1 20	1 30	1 40	1 50	2 00	2 10	2 20	2 30
5 20	0 11	0 21	0 32	0 43	0 53	1 04	1 15	1 25	1 36	1 47	1 57	2 08	2 19	2 29	2 40
5 40	0 11	0 23	0 34	0 45	0 57	1 08	1 19	1 31	1 42	1 53	2 05	2 16	2 27	2 39	2 50
6 00	0 12	0 24	0 36	0 48	1 00	1 12	1 24	1 36	1 48	2 00	2 12	2 24	2 36	2 48	3 00
6 20	0 13	0 25	0 38	0 51	1 03	1 16	1 29	1 41	1 54	2 07	2 19	2 32	2 45	2 57	3 10
6 40	0 13	0 27	0 40	0 53	1 07	1 20	1 33	1 47	2 00	2 13	2 27	2 40	2 53	3 07	3 20
7 00	0 14	0 28	0 42	0 56	1 10	1 21	1 38	1 52	2 06	2 20	2 34	2 48	3 02	3 16	3 30
7 20	0 15	0 29	0 44	0 59	1 13	1 28	1 43	1 57	2 12	2 27	2 41	2 56	3 11	3 25	3 40
7 40	0 15	0 31	0 46	1 01	1 17	1 32	1 47	2 03	2 18	2 33	2 49	3 04	3 19	3 35	3 50
8 00	0 16	0 32	0 48	1 01	1 20	1 36	1 52	2 08	2 24	2 40	2 56	3 12	3 28	3 44	4 00
8 20	0 17	0 33	0 50	1 07	1 23	1 40	1 57	2 13	2 30	2 47	3 03	3 20	3 37	3 53	4 10
8 40	0 17	0 35	0 52	1 09	1 27	1 44	2 01	2 19	2 36	2 53	3 11	3 28	3 45	4 03	4 20
9 00	0 18	0 36	0 54	1 12	1 30	1 48	2 06	2 24	2 42	3 00	3 18	3 36	3 54	4 12	4 30
9 20	0 19	0 37	0 56	1 15	1 33	1 52	2 11	2 29	2 48	3 07	3 25	3 44	4 03	4 21	4 40
9 40	0 19	0 39	0 58	1 17	1 37	1 56	2 15	2 35	2 54	3 13	3 33	3 52	4 11	4 31	4 50
10 00	0 20	0 40	1 00	1 20	1 40	2 00	2 20	2 40	3 00	3 20	3 40	4 00	4 20	4 40	5 00
10 20	0 21	0 41	1 02	1 23	1 43	2 04	2 25	2 45	3 06	3 27	3 47	4 08	4 29	4 49	5 10
10 40	0 21	0 43	1 04	1 25	1 47	2 08	2 29	2 51	3 12	3 33	3 55	4 16	4 37	4 59	5 20

Correction to height

Range of tide (Ft.)	Ft.	Ft.	Ft.	Ft.	Ft.	Ft.	Ft.	Ft.	Ft.	Ft.	Ft.	Ft.	Ft.	Ft.	Ft.
0.5	0.0	0.0	0.0	0.0	0.0	0.0	0.1	0.1	0.1	0.1	0.1	0.2	0.2	0.2	0.2
1.0	0.0	0.0	0.0	0.0	0.1	0.1	0.1	0.2	0.2	0.2	0.3	0.3	0.4	0.4	0.5
1.5	0.0	0.0	0.0	0.1	0.1	0.1	0.2	0.2	0.3	0.4	0.4	0.5	0.6	0.7	0.8
2.0	0.0	0.0	0.0	0.1	0.1	0.2	0.3	0.3	0.4	0.5	0.6	0.7	0.8	0.9	1.0
2.5	0.0	0.0	0.1	0.1	0.2	0.2	0.3	0.4	0.5	0.6	0.7	0.9	1.0	1.1	1.2
3.0	0.0	0.0	0.1	0.1	0.2	0.3	0.4	0.5	0.6	0.8	0.9	1.0	1.2	1.3	1.5
3.5	0.0	0.0	0.1	0.2	0.2	0.3	0.4	0.6	0.7	0.9	1.0	1.2	1.4	1.6	1.8
4.0	0.0	0.0	0.1	0.2	0.3	0.4	0.5	0.7	0.8	1.0	1.2	1.4	1.6	1.8	2.0
4.5	0.0	0.0	0.1	0.2	0.3	0.4	0.6	0.7	0.9	1.1	1.3	1.6	1.8	2.0	2.2
5.0	0.0	0.1	0.1	0.2	0.3	0.5	0.6	0.8	1.0	1.2	1.5	1.7	2.0	2.2	2.5
5.5	0.0	0.1	0.1	0.2	0.4	0.5	0.7	0.9	1.1	1.4	1.6	1.9	2.2	2.5	2.8
6.0	0.0	0.1	0.1	0.3	0.4	0.6	0.8	1.0	1.2	1.5	1.8	2.1	2.4	2.7	3.0
6.5	0.0	0.1	0.2	0.3	0.4	0.6	0.8	1.1	1.3	1.6	1.9	2.2	2.6	2.9	3.2
7.0	0.0	0.1	0.2	0.3	0.5	0.7	0.9	1.2	1.4	1.8	2.1	2.4	2.8	3.1	3.5
7.5	0.0	0.1	0.2	0.3	0.5	0.7	1.0	1.2	1.5	1.9	2.2	2.6	3.0	3.4	3.8
8.0	0.0	0.1	0.2	0.3	0.5	0.8	1.0	1.3	1.6	2.0	2.4	2.8	3.2	3.6	4.0
8.5	0.0	0.1	0.2	0.4	0.6	0.8	1.1	1.4	1.8	2.1	2.5	2.9	3.4	3.8	4.2
9.0	0.0	0.1	0.2	0.4	0.6	0.9	1.2	1.5	1.9	2.2	2.7	3.1	3.6	4.0	4.5
9.5	0.0	0.1	0.2	0.4	0.6	0.9	1.2	1.6	2.0	2.4	2.8	3.3	3.8	4.3	4.8
10.0	0.0	0.1	0.2	0.4	0.7	1.0	1.3	1.7	2.1	2.5	3.0	3.5	4.0	4.5	5.0
10.5	0.0	0.1	0.3	0.5	0.7	1.0	1.3	1.7	2.2	2.6	3.1	3.6	4.2	4.7	5.2
11.0	0.0	0.1	0.3	0.5	0.7	1.0	1.4	1.8	2.3	2.8	3.3	3.8	4.4	4.9	5.5
11.5	0.0	0.1	0.3	0.5	0.8	1.1	1.5	1.9	2.4	2.9	3.4	4.0	4.6	5.1	5.8
12.0	0.0	0.1	0.3	0.5	0.8	1.1	1.5	2.0	2.5	3.0	3.6	4.1	4.8	5.4	6.0
12.5	0.0	0.1	0.3	0.5	0.8	1.2	1.6	2.1	2.6	3.1	3.7	4.3	5.0	5.6	6.2
13.0	0.0	0.1	0.3	0.6	0.9	1.2	1.7	2.2	2.7	3.2	3.9	4.5	5.1	5.8	6.5
13.5	0.0	0.1	0.3	0.6	0.9	1.3	1.7	2.2	2.8	3.4	4.0	4.7	5.3	6.0	6.8
14.0	0.0	0.2	0.3	0.6	0.9	1.3	1.8	2.3	2.9	3.5	4.2	4.8	5.5	6.3	7.0
14.5	0.0	0.2	0.4	0.6	1.0	1.4	1.9	2.4	3.0	3.6	4.3	5.0	5.7	6.5	7.2
15.0	0.0	0.2	0.4	0.6	1.0	1.4	1.9	2.5	3.1	3.8	4.4	5.2	5.9	6.7	7.5
15.5	0.0	0.2	0.4	0.7	1.0	1.5	2.0	2.6	3.2	3.9	4.6	5.4	6.1	6.9	7.8
16.0	0.0	0.2	0.4	0.7	1.1	1.5	2.1	2.6	3.3	4.0	4.7	5.5	6.3	7.2	8.0
16.5	0.0	0.2	0.4	0.7	1.1	1.6	2.1	2.7	3.4	4.1	4.9	5.7	6.5	7.4	8.2
17.0	0.0	0.2	0.4	0.7	1.1	1.6	2.2	2.8	3.5	4.2	5.0	5.9	6.7	7.6	8.5
17.5	0.0	0.2	0.4	0.8	1.2	1.7	2.2	2.9	3.6	4.4	5.2	6.0	6.9	7.8	8.8
18.0	0.0	0.2	0.4	0.8	1.2	1.7	2.3	3.0	3.7	4.5	5.3	6.2	7.1	8.1	9.0
18.5	0.1	0.2	0.5	0.8	1.2	1.8	2.4	3.1	3.8	4.6	5.5	6.4	7.3	8.3	9.2
19.0	0.1	0.2	0.5	0.8	1.3	1.8	2.4	3.1	3.9	4.8	5.6	6.6	7.5	8.5	9.5
19.5	0.1	0.2	0.5	0.8	1.3	1.9	2.5	3.2	4.0	4.9	5.8	6.7	7.7	8.7	9.8
20.0	0.1	0.2	0.5	0.9	1.3	1.9	2.6	3.3	4.1	5.0	5.9	6.9	7.9	9.0	10.0

Obtain from the predictions the high water and low water, one of which is before and the other after the time for which the height is required. The difference between the times of occurrence of these tides is the duration of rise or fall, and the difference between their heights is the range of tide. Find the difference between the nearest high or low water and the time for which the height is required.

Enter the table with the duration of rise or fall, printed in heavy-faced type, which most nearly agrees with the actual value, and on that horizontal line find the time from the nearest high or low water which agrees most nearly with the corresponding actual difference. The correction sought is in the column directly below, on the line with the range of tide.

When the nearest tide is high water, subtract the correction.

When the nearest tide is low water, add the correction.

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Figure 7C.—Tide tables, table 3.

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Textbook Assignment: "Dead Reckoning, Piloting, and Electronic Navigation", chapter 8, pages 8-1 through 8-22.

8-1. What is the primary purpose of dead reckoning (DR) navigation?

 1. To check the accuracy of electronic navigation
 2. To indicate a reasonable account of the ship's position
 3. To navigate in open ocean with no landfall in sight
 4. To show where the ship has been

8-2. DR positions are always accurate.

 1. True
 2. False

8-3. Which of the following is NOT a rule for plotting a DR position?

 1. Should be plotted every 1/2 hour
 2. Should be plotted every hour
 3. Should be plotted when a single LOP is obtained
 4. Should be plotted at every speed change.

8-4. Regarding the DR plot, a new course line need not be plotted from each new fix or running fix.

 1. True
 2. False

8-5. If a ship made good the exact course and speed ordered, and there was no wind or current, dead reckoning would, at times, provide an accurate indication of the ship's position.

 1. True
 2. False

8-6. When a DR position should be plotted is determined by a total of how many rules?

 1. Five
 2. Six
 3. Seven
 4. Four

IN ANSWERING QUESTIONS 8-7 THROUGH 8-10, SELECT THE DEFINITION FROM COLUMN B THAT MATCHES THE TERM IN COLUMN A. RESPONSES ARE USED ONLY ONCE.

A. TERM	B. DEFINITION
8-7. Heading	1. The direction in which a ship is steered
8-8. Course	
8-9. Course line	2. Expressed in degrees measured clockwise from 000° through 360°
8-10. Fix	
	3. Position of high accuracy
	4. Course to be steered laid on a chart

8-11. The term "speed" is defined as the ship's ordered speed.

 1. True
 2. False

8-12. Which of the following information is determined by laying out the ship's course and speed on the chart?

 1. DR position
 2. Estimated position
 3. Ship's heading
 4. Ship's speed

8-13. The effects of currents are always taken into account when determining a DR position.

 1. True
 2. False

8-14. When data such as the direction and speed of the current are applied to a DR position, the resultant position is known as which of the following points?

 1. Fix
 2. Estimated position
 3. Running fix
 4. Line of position

8-15. For purposes of DR, how far will a ship travel in a half hour if the ship's speed is 21 knots?

1. 10.5 mi
2. 10.5 nmi
3. 21.0 mi
4. 21.0 nmi

8-16. A nautical mile is equal to how many yards?

1. 1,000
2. 1,500
3. 2,000
4. 2,500

8-17. Which of the following formulas for figuring time, distance, and speed is correct?

1. Time = distance ÷ speed
2. Distance = speed × time
3. Speed = distance ÷ time
4. Each of the above

8-18. If a ship travels 18,800 yards, how many nautical miles has the ship covered?

1. 8.2
2. 8.8
3. 9.4
4. 9.8

8-19. If a ship travels 6.1 nautical miles, how many yards has the ship covered?

1. 12,200
2. 11,800
3. 10,400
4. 6,100

8-20. If a ship travels 87 nautical miles in 6 hours, what speed did the ship make good?

1. 12.7 kn
2. 14.5 kn
3. 15.3 kn
4. 16.7 kn

8-21. The time is 0800, the ship's position is 25°47'N latitude and 47°16'W longitude, and the ship's head is 000°T. What speed is required to reach position 27°22'N latitude and 47°16'W longitude by 1430?

1. 13.0 kn
2. 14.0 kn
3. 14.5 kn
4. 15.5 kn

8-22. How much time will it take a ship to travel 16.0 nautical miles at a speed of 18 knots?

1. 53.5 min
2. 53.0 min
3. 52.0 min
4. 51.0 min

8-23. What distance will a ship travel if the ship's speed is 17.5 knots for 45 minutes?

1. 12.5 nmi
2. 12.7 nmi
3. 13.0 nmi
4. 13.5 nmi

8-24. The 3-minute rule states that a ship's speed in knots is equal to the distance traveled in yards over 3 minutes divided by 100.

1. True
2. False

WHEN ANSWERING QUESTIONS 8-25 AND 8-26, REFER TO THE 3-MINUTE RULE.

8-25. How many yards will a ship travel in 3 minutes at a speed of 7.4 knots?

1. 74
2. 740
3. 7,400
4. 74,000

8-26. Your ship travels 8,400 yards in 12 minutes. What is your ship's speed?

1. 18.0 kn
2. 19.5 kn
3. 20.0 kn
4. 21.0 kn

8-27. What is the function of the nautical slide rule?

1. To simplify time, speed, and distance solutions
2. To plot courses
3. To figure direction

8-28. To use the nautical slide rule, enter two known variables on the appropriate scales and the third value can be obtained.

1. True
2. False

8-29.   Which of the following labels
         should be written below a course
         line to indicate the rate of
         movement?

         1. 12-S
         2. SØ12
         3. Ø12S
         4. S12

8-30.   A maximum of how many hours should
         a DR be layed out from a fix?

         1. 1
         2. 2
         3. 3
         4. 4

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Figure 8-A

8-31.   What letter represents an accurate
         fix obtained by visual means
         without reference to any previous
         position?

         1. A
         2. B
         3. C
         4. D

8-32.   What letter represents a relatively
         accurate fix obtained by electronic
         means without reference to any
         previous position?

         1. A
         2. B
         3. C
         4. D

8-33.   What letter represents a fix of
         questionable accuracy that was
         determined with reference to a
         previous position and prevailing
         conditions?

         1. A
         2. B
         3. C
         4. D

8-34.   What letter represents a relatively
         accurate fix obtained by means of
         visual bearings and radar ranges?

         1. A
         2. B
         3. C
         4. D

8-35.   What letter represents a DR
         position?

         1. A
         2. B
         3. C
         4. D

8-36.   When figuring a PIM, how often are
         points indicated and in what type
         of time?

         1. 2 hr, LMT
         2. 4 hr, LMT
         3. 4 hr, GMT
         4. 8 hr, GMT

8-37.   When distance is to be indicated on
         a plot, the distance may be
         indicated in which of the following
         increments?

         1. Feet
         2. Yards only
         3. Miles only
         4. Yards or miles

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┌─────────────────────────────┐
│  A.  PARALLEL RULER          │
│  B.  WEEMS PLOTTER           │
│  C.  COMPASS/DIVIDER         │
│  D.  BEAM COMPASS            │
└─────────────────────────────┘
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Figure 8-B

IN ANSWERING QUESTIONS 8-38 THROUGH 8-42,
REFER TO FIGURE 8-B. FIGURE 8-B PERTAINS
TO NAVIGATION PLOTTING EQUIPMENT.
RESPONSES MAY BE USED MORE THAN ONCE.

8-38. What instrument(s) is/are used to
       determine direction from a compass
       rose?

       1. A only
       2. B only
       3. A and B
       4. D

8-39. What instrument(s) is/are used to
       advance lines of position?

       1. A only
       2. B only
       3. A and B
       4. C

8-40. What instrument(s) is/are used to
       plot greater spreads of distance?

       1. A
       2. C only
       3. D only
       4. C and D

8-41. What instrument is used to measure
       the difference between two given
       points?

       1. A
       2. B
       3. C
       4. D

8-42. What instrument is used to measure
       circles of arc, and arcs of radar
       ranges?

       1. A
       2. B
       3. C
       4. D

8-43. How is the term "course" best
       described?

       1. The direction to be steered
       2. The direction actually steered
       3. The course over ground
       4. The course made good

8-44. How may courses be designated?

       1. True
       2. Magnetic
       3. Compass
       4. Each of the above

8-45. To what does the term "frequency of
       fix" refer?

       1. GPS
       2. AN/SRN-19
       3. Electronic navigation
       4. How often fixes are obtained

8-46. Who determines the fix frequency?

       1. Commanding officer
       2. Executive officer
       3. Leading Quartermaster
       4. Navigator

8-47. Which of the following situations
       refers to emergency plotting?

       1. Man overboard
       2. Collision
       3. Ship's alongside refueling
       4. Each of the above

8-48. When MAN OVERBOARD is sounded,
       within what maximum period of time
       should the QMOW obtain a fix?

       1.   1 min
       2. 30 set
       3.   3 set
       4. 15 set

8-49. When must "piloting" be carried
       out?

       1. When the ship is in open waters
       2. Only when the ship is in a
           harbor
       3. When the ship is in coastal
           waters
       4. When frequent or continuous
           fixes relative to geographical
           point to high order of accuracy
           is required

8-50. In general, a total of how many
       types of navigational observances
       are used in piloting?

       1. One
       2. Two
       3. Three
       4. Four

8-51. Which of the following objects are
       used in obtaining a fix during
       piloting?

       1. Visual bearings
       2. Radar ranges
       3. Depth soundings
       4. Each of the above

8-52. Which of the following persons is NOT a member of the navigation team?

1. CIC plotter
2. CIC phone taker
3. Plotter
4. Fathometer operator

IN ANSWERING QUESTIONS 8-53 THROUGH 8-56, SELECT THE RESPONSIBILITY FROM COLUMN B THAT MATCHES THE NAVIGATION TEAM POSITION IN COLUMN A. RESPONSES ARE USED ONLY ONCE.

A. POSITION	B. RESPONSIBILITY
8-53. Assistant Navigator	1. Calculates set and drift
8-54. Plotter	2. Supervises navigation team
8-55. Bearing taker	3. Relays bearing to plotter
8-56. Bearing recorder	4. Takes LOP's of objects

8-57. Which of the following definitions best describes a LOP?

1. A line established to fix the ship's position
2. A line only used in piloting to fix the ship's position
3. Any straight line used in establishing the ship's position
4. Any line established by observations or measurements used to fix the ship's location

8-58. As a minimum, how many lines of position must you have to obtain an accurate fix in piloting?

1. One
2. Two
3. Three only
4. Three or more

8-59. When piloting, you must always strive to obtain how many LOPS for an accurate fix?

1. Two only
2. Two or more
3. Three only
4. Three or more

8-60. How many degrees are considered an optimum spread when you use three lines of position to obtain a fix?

1. 60°
2. 90°
3. 120°
4. 150°

8-61. When you shoot visual bearings, how much time should be given between the stand-by and the mark?

1. 5 set
2. 10 set
3. 15 set
4. 30 set

8-62. To more accurately reflect the ship's position at the time of a mark, what bearings should be observed first?

1. Bow
2. Stern
3. Beam
4. Quarter

8-63. Which of the following statements best describes a relative bearing?

1. A bearing relative to true north
2. A bearing relative to magnetic north
3. A bearing relative to the ship's heading
4. A bearing relative to the gyro compass

8-64. Your ship's head is 217°T, variation is 5°W, and you observe an object 25° off the starboard bow. What is the relative bearing?

1. 025°
2. 192°
3. 242°
4. 247°

8-65. Your ship is on course 022°T, and a bearing taker shoots a light 15° relative. What is the true bearing of the light?

1. 007°
2. 015°
3. 022°
4. 037°

8-66. When should you use relative bearings?

1. When transiting a mine field
2. When using the degaussing coils
3. When you have a gyro compass casualty
4. Always

8-67. Which of the following instruments should be used to plot relative bearings?

1. PMP
2. Parallel ruler
3. Weems plotter
4. Three-arm protractor

Textbook Assignment: "Dead Reckoning, Piloting, and Electronic Navigation (continued),"
and "Celestial Observations and Sight Reduction Methods," chapters
8 and 9, pages 8-24 through 9-4.

9-1. What is the principal function of a sextant in navigation?

1. To measure ranges to other ships
2. To measure the angle between a heavenly body and the visible horizon
3. To determine the courses of the ships
4. To determine the true bearings of navigational aids
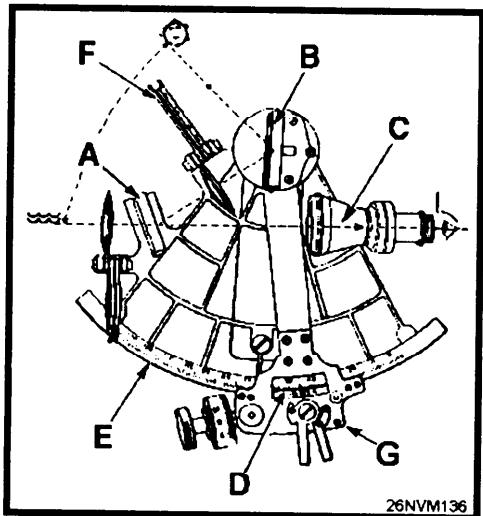
Figure 9-A

IN ANSWERING QUESTIONS 9-2 THROUGH 9-7
REFER TO FIGURE 9-A, THE MARINE SEXTANT.

9-2. The index arm pivots about the exact center of the curvature of the part of the sextant marked with what letter?

1. B
2. E
3. F
4. G

9-3. What part pivots at one end to allow the index mirror to reflect on the horizon glass?

1. A
2. D
3. E
4. G

9-4. What part of the sextant is parallel to the horizon glass when the index mark is at zero and there is no index correction?

1. B
2. C
3. D
4. F

9-5. What part of the sextant is the horizon glass?

1. A
2. B
3. C
4. E

9-6. What part directs the observer's line of sight?

1. B
2. C
3. D
4. E

9-7. What part protects the observer's eye when viewing the Sun?

1. D
2. E
3. F
4. G

9-8. The micrometer drum of the sextant is graduated in which of the following increments?

1. Half seconds from 0 to 180
2. Half seconds from 0 to 20
3. Seconds from 0 to 60
4. Minutes from 0 to 60

9-9. How many degrees is the sextant index arm moved by one complete rotation of the micrometer drum?

1. 1
2. 2
3. 5
4. 10

9-10. When you take a celestial observation with the sextant, from what part should the angular reading be taken?

1. Arc scale
2. Micrometer drum
3. Vernier scale
4. Each of the above

9-11. When the reflected object is sighted in the horizon glass, how should the object be positioned in relation to the visible horizon?

1. Slightly above horizon
2. Slightly below horizon
3. Placed on or even with the horizon

9-12. In what increments is the vernier scale graduated?

1. Tenths of minutes
2. Seconds
3. Minutes
4. Degrees

9-13. When a sextant is used, how often should the index error be checked?

1. During PMS
2. Before the sextant is used
3. Before each sighting
4. After the sextant is used

9-14. A sextant's index error can not be adjusted.

1. True
2. False

9-15. If the sextant has no index error, the reflected horizon and the visible horizon will coincide.

1. True
2. False

9-16. You have sighted on the horizon to determine the index correction of a sextant. The index mark falls on the arc just to the left of the 0° line. If the drum and vernier read 9.4', what is the index correction, and how is it applied?

1. + 50.6' - added
2. + 9.4' - subtracted
3. - 50.6' - subtracted
4. - 9.4' - added

9-17. Which of the following methods of fixing a ship's position is the most accurate?

1. Taking a range and bearing to a single object
2. Establishing intersecting lines of position with bearings of two or more objects
3. Taking horizontal sextant angles between three fixed objects
4. Taking successive bearings of a single fixed object

9-18. To shoot sextant angles, you must have a total of how many objects?

1. One
2. Two
3. Three
4. Four

9-19. When you shoot sextant angles, how should the two images look?

1. The middle object should be to the left
2. The middle object should be to the right
3. One image above the other
4. The two images should coincide

9-20. What instrument is used to plot a position obtained by horizontal sextant angles?

1. Dead-reckoning tracer
2. Dividers
3. Parallel rulers
4. Three-arm protractor

9-21. To what accuracy can a three-arm protractor be plotted?

1. Nearest second of arc
2. Nearest tenth of degree
3. Nearest minute of arc
4. Nearest degree

9-22. Which of the following terms defines the circumference of a circle, when sextant angles are used?

1. Swinger only
2. Pivot
3. Revolver only
4. Swinger or revolver

9-23. The pivot point of a three-arm protractor is the ship's position.

1. True
2. False

9-24. How is a series of single LOP's from visual bearings referred?

1. Estimated position only
2. Running fix only
3. Dead reckoning position
4. Running fix or estimated position

9-25. How is a running fix labeled?

1. As a visual fix with the abbreviation R
2. As a visual fix with the abbreviation RF
3. As a running fix with the abbreviation R
4. As an estimated fix with the abbreviation RF

9-26. Which of the following is/are disadvantage(s) of electronic navigation?

1. Possible breakdown
2. Malfunctioning
3. Damage
4. All of the above

9-27. Which of the following devices is the most accurate for obtaining soundings in shallow depths?

1. Sounding machine
2. Hand lead
3. Fathometer
4. Pit log

9-28. What type of echo sounder is most commonly found aboard U.S. Naval vessels?

1. AN/UQN-1
2. AN/UQN-4
3. SRN-12
4. SRN-19

9-29. What is the largest depth the echo sounder will record?

1. 600 feet
2. 600 fathoms
3. 6,000 feet
4. 6,000 fathoms

9-30. Depths less than 400 feet can be most accurately established by the AN/UQN-4 when the recorder is set to what range?

1. 600 feet
2. 600 fathoms only
3. 6,000 fathoms only
4. 600 or 6,000 fathoms

9-31. At what time each day should the depths be recorded?

1. 0800 LMT
2. 0800 GMT
3. 1200 LMT
4. 1200 GMT

9-32. To what does the term Loran refer?

1. Low range navigation
2. Low range radio navigation
3. Long range navigation
4. Long range radio navigation

9-33. Loran-C is generally accurate to within what maximum distance?

1. .10 nmi
2. .25 nmi
3. .50 nmi
4. 1.00 nmi

9-34. Which of the following best describes the SATNAV system of navigation?

1. All-weather, worldwide navigational system
2. All-weather, navigational system used by ships, aircraft, and submarines
3. Highly accurate, worldwide navigation system
4. Highly accurate, all-weather, worldwide navigational system, used by ships, aircraft, and submarines

9-35. Which equipment identification number refers to SATNAV?

1. AN-SRN 12
2. AN-SRN 19
3. AN-BRN-3
4. AN-WRN-6

9-36. A total of how many major
components make up the SATNAV?

1. Five
2. Six
3. Three
4. Four

9-37. How many total satellites make up
the Navstar GPS navigation system?

1. 18
2. 21
3. 24
4. 27

9-38. When using the Navstar GPS a
minimum of how many satellites are
in-view of any user?

1. Five
2. Two
3. Three
4. Four

9-39. What is the accuracy of the
AN/WRN-6(V) in the encrypted mode?

1. 100 meters
2. 100 yards
3. 16 meters
4. 16 yards

9-40. A typical surface radar is made up
of how many components?

1. Nine
2. Seven
3. Three
4. Five

9-41. Which of the following is a basic
principle of radar operation?

1. The antenna receives pulses
transmitted by shore stations
2. Radio waves are reflected from
solid objects
3. Transmitting high power will
burn through interference
4. The antenna will pick up any
change in the magnetic field of
an object

9-42. When obtained by radar, which of
the following navigational fixes
is most accurate?

1. Range and bearing to a single
object
2. Two ranges on two different
objects
3. Two bearings to a single object
4. Two ranges to a single small
object

9-43. What component of a radar system
provides a bird's-eye view of the
area covered?

1. Modulator
2. Receiver
3. Transmitter
4. PPI

9-44. On a radar scope, what indicates
the sweep?

1. A bright line
2. A bright spot
3. A green line sweeping through
360°
4. A variable bright ring

9-45. In what increments is range
measured on a radar scope?

1. Feet
2. Yards only
3. Miles only
4. Yards or miles

9-46. On a radar scope, what indicates
the bearing cursor?

1. A bright line
2. A bright spot
3. A green line sweeping through
360°
4. A variable bright ring

9-47. If your ship has a gyro failure,
what type of bearings would you
read from the PPI?

1. Apparent
2. Magnetic
3. Relative
4. True

9-48. Range is determined on a radar
scope by placing the strobe on what
position of the target?

1. Middle
2. Leading edge
3. Trailing edge
4. Right side

9-49. Which of the following navigational fixes is the least accurate?

1. Visual bearing and radar range
2. Two radar bearings on two different objects
3. Tangent radar bearings
4. Two radar ranges on two different objects

9-50. Which of the following objects should NOT be used in obtaining a navigational fix?

1. Buoys
2. Small isolated rocks
3. Islands
4. Pilings

9-51. What type of system(s) is SINS?

1. Satellite
2. Inertial
3. Radio wave

9-52. Which of the following craft would use SINS to navigate?

1. Rocket
2. Ship
3. Airplane
4. Each of the above

9-53. Which of the following is a characteristic of SINS?

1. Extremely accurate, global system
2. Global, all-weather system
3. Global, all-weather satellite system
4. Accurate, all-weather, dead reckoning system

9-54. What is the maximum range a radio beacon is reliable?

1. 100 mi
2. 125 mi
3. 175 mi

9-55. When a radio beacon is greater than 25 miles, a correction is usually applied to the bearing before plotting.

1. True
2. False

9-56. Which of the following is NOT a celestial method of determining gyro compass error?

1. Sun line
2. Azimuth of Sun
3. Azimuth of Polaris
4. Amplitude of Sun

9-57. What type of time is used in celestial observations?

1. GMT
2. LMT
3. ZT
4. LT

9-58. What information must you first know to determine gyro compass error?

1. Time of observation, Julian date, DR position, and bearing of Sun
2. Time of observation, date, DR position, and azimuth
3. Time of observation, Julian date, DR position, and declination
4. Time of observation, date, DR position, and declination

9-59. When should an azimuth be taken?

1. Early morning
2. Mid-morning only
3. Mid-afternoon only
4. Mid-morning or mid-afternoon

9-60. From what source should the watch time be obtained prior to a celestial observation?

1. AN/WRN-6 only
2. Ship's chronometer only
3. Both 1 and 2 above
4. Ship's clocks

9-61. Which navigation instrument is used to shoot an azimuth?

1. Bearing circle only
2. Azimuth circle only
3. Alidade
4. Bearing or azimuth circle

9-62. To what accuracy are gyro bearings observed when shooting an azimuth of the Sun?

1. 0.10°
2. 0.25°
3. 0.50°
4. 1.00°

9-63. A total of how many azimuths should be shot to ensure an accurate gyro compass error?

1. 1
2. 2
3. 3
4. 4

9-64. Which of the following publications should be used to determine gyro error?

1. Nautical Almanac only
2. Pub 229 only
3. Pub 249 and Nautical Almanac
4. Pub 229 and Nautical Almanac

Textbook Assignment: "Celestial Observations and Sight Reduction Methods (continued),"
chapter 9, pages 9-5 through 9-31.

IN ANSWERING QUESTIONS 10-1 THROUGH 10-16
REFER TO FIGURES 9-1, 9-2, 9-3, AND 9-4 IN
YOUR TEXT AND TO THE FOLLOWING SITUATION:

YOUR SHIP IS UNDERWAY IN THE ATLANTIC AND
YOU MUST FIGURE GYROCOMPASS ERROR BY
AZIMUTH OF THE SUN. THE DATE IS 17
NOVEMBER 1984, THE DR LATITUDE IS 31°28'N,
AND LONGITUDE IS 36°25'W. THE ZONE TIME
$08^h43^m51^s$, AND YOU OBSERVE THE SUN'S
AZIMUTH AT 129.5°.

10-1. What is the GMT of the
       observation?

       1. $041^h43^m51^s$
       2. $05^h43^m51^s$
       3. $06^h43^m51^s$
       4. $10^h43^m51^s$

10-2. What is the GHA?

       1. 213°46.0
       2. 228°45.0
       3. 278°44.1
       4. 333°45.0

10-3. What is the tabulated declination?

       1. S 19°04.6'
       2. S 19°08.8'
       3. S 19°00.3'
       4. S 18°59.7'

10-4. What is the d Corr?

       1. -0.4
       2. +0.4
       3. -0.6
       4. +0.6

10-5. What is the Total GHA?

       1. 343°46.4'
       2. 343°42.8'
       3. 344°42.8'
       4. 344°43.4'

10-6. What is the DR longitude, and how
       is it applied?

       1. 36°25'W, added
       2. 36°25'W, subtracted
       3. 38°83'W, added
       4. 38°83'W, subtracted

10-7. What is the true declination?

       1. S 19° 00.0'
       2. S 19° 03.4'
       3. S 19° 05.0'
       4. S 19° 12.6'

10-8. The DR latitude and the
       declination are the same.

       1. True
       2. False

10-9. What information must be known to
       enter H.O. Pub 229?

       1. LHA, latitude, declination
       2. GHA, latitude, declination
       3. GHA, longitude, declination
       4. LHA, longitude, declination

10-10. What is the tab z?

       1. 127.8°
       2. 128.2°
       3. 129.6°
       4. 129.9°

10-11. What is the Lat Corr?

       1. +0.1
       2. +1.1
       3. -0.4
       4. +0.4

10-12. What is the LHA Corr?

       1. -0.1
       2. -0.2
       3. +0.2
       4. +0.3

10-13. What is the Total Corr?

       1. -0.2
       2. +0.3
       3. -0.5
       4. +0.5

10-14. What is the exact Z?

       1. 128.0°
       2. 128.1°
       3. 129.8°
       4. 130.0°

10-15. What is the exact Zn?

1. 128.0°
2. 128.1°
3. 231.2°
4. 232.4°

10-16. What is the Gyro Error?

1. 0.7W
2. 1.0W
3. 1.4W
4. 1.8W

10-17. Polaris is always located within how many degrees of True North?

1. 1.0°
2. 2.0°
3. 0.25'
4. 0.50'

10-18. What is the maximum latitude in which azimuth by Polaris may be used?

1. 55°
2. 60°
3. 65°
4. 70°

10-19. In what area is azimuth by Polaris the most effective?

1. Lower latitudes
2. Lower northern latitudes
3. Higher latitudes
4. Higher northern latitudes

10-20. What publication is used to figure azimuth by Polaris?

1. Nautical Almanac
2. H.O. Pub 229
3. H.O. Pub 249
4. Each of the above

10-21. When are amplitudes observed?

1. When the Sun is rising only
2. When the Sun is 5° above the horizon
3. When the Sun is 10° above the horizon
4. When the center of the Sun is on the celestial horizon

10-22. When the amplitude of the body is rising, what prefix is used?

1. N
2. S
3. E
4. W

10-23. What table in Bowditch is used to figure an amplitude of the Sun?

1. 24
2. 25
3. 27
4. 29

10-24. What type of time is used to observe an amplitude of the Sun?

1. LMT
2. GMT
3. ZT
4. UTC

10-25. Which of the following navigational instruments is best for shooting an amplitude of the Sun?

1. Bearing circle
2. Telescopic alidade
3. Azimuth circle

IN ANSWERING QUESTION 10-26 THROUGH 10-27 REFER TO FIGURES 10-A AND FIGURE 9-7 IN YOUR TEXT.

DR Latitude	38° 03.6'N
Declination	23° 00.4'N
Sun Position	Setting
True Bearing	298.8°

26NVJ081

Figure 10-A

10-26. What is the azimuth?

1. 240.3°
2. 241.2°
3. 294.3°
4. 299.7°

10-27. Which of the following rules for figuring an amplitude is expressed correctly?

1. Rising sun with north declination, subtract the amplitude from 270°
2. Rising sun with south declination, add amplitude to 270°
3. Rising sun with north declination, subtract the amplitude from 090°
4. Rising sun with south declination, subtract the amplitude from 090°

10-28. The azimuth is found when the amplitude is applied to the gyro bearing.

1. True
2. False

10-29. What is the most accurate method of obtaining a celestial fix?

1. Take sightings on a few items in a short period of time
2. Take sightings on many items in a short period of time
3. Take sightings on a few items over 30 minutes
4. Take sightings on many items in 15 minutes

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10-30. What type of fix is obtained by one LOP of a star?

1. AP
2. EP
3. DR
4. FP

10-31. The function of a sextant is to measure the altitude of heavenly bodies above what point?

1. Celestial equator
2. Celestial horizon
3. Visual horizon
4. Visible horizon

10-32. When you use a sextant and swing the arc, your hand grasping the sextant should make what motion?

1. A large upward arc
2. A medium upward arc
3. A small downward arc
4. A small upward arc

IN ANSWERING QUESTIONS 10-33 THROUGH 10-36, SELECT THE DEFINITION FROM COLUMN B THAT MATCHES THE SEXTANT CORRECTION IN COLUMN A. RESPONSES ARE USED ONLY ONCE.

A. SEXTANT CORRECTION

B. DEFINITION

10-33. Refraction

10-34. Dip of the horizon

10-35. Parallax

10-36. Semidiameter

1. Caused by the proximity of bodies of the solar system to the Earth

2. Deviation of rays of light from a straight line caused by Earth's atmosphere

3. Difference between the visible and celestial horizons

4. Results from the nearness of bodies of the solar system

10-37. The dip correction of a sextant should always be applied in which of the following methods?

1. Added
2. Subtracted
3. Multiplied
4. Divided

10-38. A dip correction of 10 feet equals how many miles?

1. 2
2. 3
3. 5
4. 8

10-39. How should parallax always be applied?

1. Added
2. Subtracted
3. Multiplied
4. Divided

10-40. Which celestial body has the smallest parallax?

1. A star
2. A planet
3. The Moon
4. The Sun

10-41. When you observe the moons lower limb, how is semidiameter applied?

1. Add only in south latitudes
2. Subtracted only in south latitudes
3. Always added
4. Always subtracted

10-42. How many minutes of arc should usually be used to correct semidiameter for the sun?

1. 5
2. 10
3. 16
4. 20

10-43. Which publication(s) contain tables that combine refraction, parallax, and semidiameter?

1. Nautical Almanac only
2. H.O. 229 only
3. H.O. 249
4. Nautical Almanac and H.O. 229

10-44. What is the sum if the index error is +.3 and the dip is -1.1?

1. -.8
2. +.8
3. -1.4
4. +1.4

10-45. What is the Ho if the Ha is 24°16.0' and the altitude correction is 45.4'?

1. 23°30.6'
2. 23°47.2'
3. 24°61.4'
4. 25°01.4'

ASSIGNMENT 11

Textbook Assignment: "Celestial Observations and Sight Reduction Methods (continued)," and "Weather Observation," chapters 9 and 10, pages 9-32 through 10-13.

11-1. The H.O. 249 method of sight reduction is less accurate than the H.O. 229 method.

1. True
2. False

IN ANSWERING QUESTIONS 11-2 AND 11-3, REFER TO FIGURE 9-18 IN YOUR TEXT.

11-2. What is/are the disadvantage(s) of using the H.O. 249 method of sight reduction?

1. H.O. 249 lists specific stars to use
2. H.O. 249 is only useful in lower latitudes
3. H.O. 249 is only useful in higher latitudes
4. All of the above

11-3. When entering H.O. 249 to obtain the preferred stars, what information must be known?

1. Latitude and GHA
2. Latitude and LHA only
3. Latitude and SHA
4. Latitude, LHA, and the star's name

11-4. What is the result of two morning sunlines and an LOP of LAN?

1. A noon celestial running fix
2. A noon celestial EP
3. A noon celestial AP
4. A running fix

IN ANSWERING QUESTIONS 11-5 THROUGH 11-9 REFER TO FIGURES 11-A AND 11-B (EXCERPTS FROM THE NAUTICAL ALMANAC). FIGURES 11-A AND 11-B ARE LOCATED AT THE END OF THIS ASSIGNMENT. YOUR SHIP IS UNDERWAY IN THE ATLANTIC AND YOU SHOOT LAN. THE FOLLOWING INFORMATION IS GIVEN:

DATE: 1 AUGUST 1984
DR LATITUDE: 32°20.1N
DR LONGITUDE: 17°50.0W
ZT LAN OBSERVED: 1218
IC: 1.5
hs: 75°20.1'
HEIGHT OF EYE: 60 FT

11-5. What is the standard meridian?

1. 0°
2. 7 1/2°
3. 15°
4. 22 1/2°

11-6. What is the d longitude (arc)?

1. 1° 50'
2. 1° 45'
3. 2° 15'
4. 2° 50'

11-7. What is the d longitude (time)?

1. 8 min
2. 10 min
3. 11 min
4. 14 min

11-8. What is the local mean time of meridian passage?

1. 1206
2. 1218
3. 1230
4. 1300

11-9. What is the ZT LAN (1st est)?

1. 1206
2. 1216
3. 1217
4. 1218

11-10. What is the oldest method of determining meridian altitude of the Sun?

1. Maximum altitude
2. Numerous sights
3. Maximum sights
4. Maximum azimuth

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11-11. How many minutes prior to the time of LAN should the observer start shooting?

1. 10
2. 30
3. 45
4. 60

11-12. When is the numerous sights method of LAN most useful?

1. In heavy seas only
2. In heavy cloud cover only
3. High winds
4. In heavy seas or heavy cloud cover

11-13. When you shoot a LAN, the latitude taken should be accurate within which of the following iimits?

1. 1.0'
2. 0.5'
3. 10.0"
4. 15.0"

11-14. The term LAN refers to which of the following times?

1. The time the Sun enters the time zone
2. The time the Sun will be overhead at the standard meridian
3. The local time where the Sun will be at 1200 LMT
4. The time the Sun will be directly overhead at the local meridian

11-15. An LOP by LAN results in what type of navigational point?

1. A fix
2. An EP
3. A latitude line
4. A longitude line

11-16. What gas near the Earth's surface has the largest percentage by volume of the atmosphere?

1. Argon
2. Nitrogen
3. Helium
4. Oxygen

11-17. In which of the following regions would the air contain a greater quantity of water vapor?

1. North Pole
2. South Pole
3. Equator
4. Mid-latitudes

11-18. The primary purpose of a barometer is to measure which of the following factors?

1. Amount of relative humidity
2. Variations in atmospheric pressure
3. Altitude above or below sea level
4. Variations in ambient temperature

11-19. Warm air can hold more water vapor than cold air.

1. True
2. False

11-20. Which of the following conditions is a factor in considering the makeup of weather?

1. Humidity
2. Atmospheric pressure
3. Temperature
4. Each of the above

11-21. Which of the following is the correct definition of a cyclone?

1. An approximately circular portion of the atmosphere, in the vicinity of an atmospheric high
2. The thin zone of discontinuity between two air masses
3. An approximately circular portion of the atmosphere, in the vicinity of an atmospheric low
4. A movement of air down a pressure gradient from higher to lower pressure

11-22. In what direction does the air
        move in a cyclone that is centered
        over the state of Kansas?

        1. Counterclockwise toward the
            center
        2. Clockwise toward the center
        3. Counterclockwise away from the
            center
        4. Clockwise away from the center

11-23. Assume you are in the Southern
        Hemisphere facing the wind that is
        circulating around a low pressure
        area. Where is the center of the
        area in relation to your position?

        1. Toward your left
        2. Directly in front of you
        3. Directly in back of you
        4. Toward your right

11-24. Where are doldrums located?

        1. In the Northern Hemisphere
        2. In the Southern Hemisphere
        3. Between northern and southern
            prevailing winds
        4. Between northern and southern
            trade winds

11-25. Where are doldrums generally
        positioned?

        1. Slightly south of the equator
        2. Slightly north of the equator
        3. On the equator
        4. All of the above

11-26. In the doldrums, which factor
        causes greater rainfall?

        1. The temperatures stay the same
            in the convergent zone
        2. The temperatures change
            erratically in the convergent
            zone
        3. The temperatures are low in
            the convergent zone
        4. The temperatures are high in
            the convergent zone

IN ANSWERING QUESTIONS 11-27 THROUGH 11-30
SELECT THE DESCRIPTION FROM COLUMN B THAT
MATCHES THE WIND IN COLUMN A. RESPONSES
WILL BE USED ONLY ONCE.

A. WIND	B. DESCRIPTION
11-27. Tradewinds	1. On the poleward side of the tradewinds; are persistent through mid-latitudes
11-28. Horse latitudes	2. North and south of the doldrums
11-29. Prevailing westerlies	3. Areas of sub-tropical high pressure, 30°-40°N
11-30. Polar region	4. Move from the northeast in the Northern Hemisphere and from the southeast in the Southern Hemisphere

11-31. Which of the following particles
        is NOT found in the atmosphere?

        1. Salt
        2. Sand
        3. Dust
        4. Plant resin

11-32. Water vapor forms in clouds by
        what basic process?

        1. Crystallization
        2. Distillation
        3. Evaporation
        4. Condensation

11-33. Which of the following conditions
        is NOT necessary for clouds to
        form?

        1. Wind
        2. Moisture
        3. A cooling process
        4. Hygroscopic nuclei

11-34. Fog is merely a cloud on the
        ground.

        1. True
        2. False

11-35. The low-etage clouds form from the surface up to how many feet?

1. 5,000
2. 5,700
3. 6,500
4. 8,000

11-36. The mid-etage clouds occur in what altitude range, in feet?

1. 5,000 to 13,000
2. 5,700 to 15,000
3. 6,500 to 18,500
4. 8,000 to 20,000

11-37. The high-etage clouds occur in what altitude range, in feet?

1. 13,000 to 50,000
2. 15,000 to 30,000
3. 18,500 to 45,000
4. 20,000 to 50,000

11-38. Clouds described as thin and feather-like are identified by what name?

1. Cirrus
2. Stratus
3. Cumulus
4. Nimbostratus

11-39. What type of clouds are associated with the term "mackerel sky"?

1. Cirrostratus
2. Cumulonimbus
3. Stratocumulus
4. Cirrocumulus

11-40. What type of weather is generally associated with cirrostratus clouds?

1. Fog
2. Fair
3. Clear and cold
4. Rain

11-41. What type of cloud is composed of flattened globular masses being fairly small and thin?

1. Altocumulus
2. Altostratus
3. Cirrocumulus
4. Stratocumulus

IN ANSWERING QUESTIONS 11-42 THROUGH 11-44, SELECT THE CLASS OF CLOUDS FROM COLUMN B THAT MATCHES THE FAMILY OF CLOUDS IN COLUMN A. NOT ALL RESPONSES ARE USED.

A. FAMILY   B. CLASS

11-42. High clouds   1. Altostratus

11-43. Middle clouds   2. Cirrocumulus

11-44. Low clouds   3. Altocirrus

                        4. Stratocumulus

11-45. Continuous rain may be expected from what type of cloud?

1. Stratus
2. Altostratus
3. Stratocumulus
4. Nimbostratus

11-46. What type of clouds are low, uniformly layered, and resemble fog?

1. Stratus
2. Stratocumulus
3. Altostratus
4. Nimbostratus

11-47. Vertical development is indicative of what two types of clouds?

1. Altostratus and cumulus
2. Cumulonimbus and stratus
3. Stratus and nimbostratus
4. Cumulus and cumulonimbus

11-48. Which of the following is a distinctive feature of cumulonimbus clouds?

1. Hazy appearance
2. Wispiness
3. Anvil-shaped tops
4. Shapelessness

11-49. Which form(s) of precipitation should you expect from cumulonimbus clouds?

1. Thunderstorms
2. Snow
3. Hail
4. All of the above

11-50. Fog at sea is formed through what process?

1. Condensation
2. Convection
3. Evaporation
4. Advection

11-51. Which of the following conditions
will probably cause onshore winds
to produce fog along a coastline?

1. The onshore winds are forced
upward by the land
2. The waters adjacent to the
land are colder than the
waters farther offshore
3. The Sun heats the land for a
considerable distance inland
4. The water heats up and cools
faster than the land

11-52. Which of the following is a fairly
reliable predictor of fog?

1. Barometric pressure
2. Wind shifts
3. Temperature gradient
4. Wet-bulb depression

11-53. For which of the following
conditions must an aneroid
barometer be corrected?

1. Humidity
2. Temperature
3. Latitude
4. Altitude

11-54. What is the average atmospheric
pressure at the Earth's surface,
in inches?

1. 28.92
2. 29.50
3. 29.92
4. 30.32

11-55. Into what type of increments is
the aneroid barometer graduated?

1. Inches of mercury only
2. Inches of pressure
3. Millibars only
4. Inches of mercury and
millibars

11-56. What is the abbreviation for
millibars?

1. MIL
2. Mb
3. Mbr
4. Mlb

11-57. What is a front?

1. Where distinctly different air
masses touch
2. Where air separates
3. Where two strong air masses
meet
4. Where two weak air masses meet

11-58. How are isobars measured?

1. In inches of pressure
2. In inches of mercury only
3. In millibars only
4. In inches of mercury and
millibars

11-59. One millibar equals what part of a
bar?

1. 1/10
2. 1/100
3. 1/1,000
4. 1/10,000

11-60. In what values are pressure points
usually indicated on weather
charts?

1. Isobars
2. Centimeters
3. Inches
4. Millibars

11-61. What term identifies lines on a
weather chart that connect points
of equal pressure?

1. Aneroid
2. Humidity
3. Isobars
4. Pressure

11-62. Isobars are continuous lines that
cross, enclosing a center.

1. True
2. False

G.M.T.	SUN G.H.A.	SUN Dec.	MOON G.H.A.	v	Dec.	d	H.P.
1 00	178 25.7	N18 01.8	130 12.1	10.3	N S 15.1	15.9	60.3
01	193 25.7	01.1	144 41.4	10.2	4 59.2	15.8	60.2
02	208 25.8	18 00.5	159 10.6	10.4	4 43.4	15.8	60.2
03	223 25.8	17 59.9	173 40.0	10.4	4 27.6	15.9	60.2
04	238 25.8	59.3	188 09.4	10.4	4 11.7	15.9	60.2
05	253 25.9	58.6	202 38.8	10.4	3 55.8	15.9	60.2
W 06	268 25.9	N17 58.0	217 08.2	10.5	N 3 39.9	15.9	60.2
07	283 26.0	57.4	231 37.7	10.5	3 24.0	15.9	60.2
E 08	298 26.0	56.7	246 07.2	10.6	3 08.1	15.9	60.1
D 09	313 26.0 ··	56.1	260 36.8	10.6	·2 52.2	15.9	60.1
N 10	328 26.1	55.5	275 06.4	10.7	2 36.3	16.0	60.1
E 11	343 26.1	54.8	289 36.1	10.6	2 20.3	15.9	60.1
S 12	358 26.2	N17 54.2	304 05.7	10.7	N 2 04.4	16.0	60.1
D 13	13 26.2	53.6	318 35.4	10.8	1 48.4	15.9	60.1
A 14	28 26.2	52.9	333 05.2	10.7	1 32.5	15.9	60.0
Y 15	43 26.3 ··	52.3	347 34.9	10.8	1 16.6	16.0	60.0
16	58 26.3	51.6	2 04.7	10.8	1 00.6	15.9	60.0
17	73 26.4	51.0	16 34.5	10.9	0 44.7	15.9	60.0
18	88 26.4	N17 50.4	31 04.4	10.9	N 0 28.8	15.9	60.0
19	103 26.4	49.7	45 34.3	10.9	N 0 12.9	15.9	59.9
20	118 26.5	49.1	60 04.2	10.9	S 0 03.0	15.9	59.9
21	133 26.5 ··	48.5	74 34.1	10.9	0 18.9	15.9	59.9
22	148 26.6	47.8	89 04.0	11.0	0 34.8	15.8	59.9
23	163 26.6	47.2	103 34.0	11.0	0 50.6	15.9	59.9
2 00	178 26.7	N17 46.5	118 04.0	11.0	S 1 06.5	15.8	59.8
01	193 26.7	45.9	132 34.0	11.0	1 22.3	15.8	59.8
02	208 26.7	45.3	147 04.0	11.0	1 38.1	15.8	59.8
03	223 26.8 ··	44.6	161 34.0	11.1	1 53.9	15.8	59.8
04	238 26.8	44.0	176 04.1	11.0	2 09.7	15.7	59.8
05	253 26.9	43.3	190 34.1	11.1	2 25.4	15.7	59.7
T 06	268 26.9	N17 42.7	205 04.2	11.1	S 2 41.1	15.7	59.7
07	283 27.0	42.0	219 34.3	11.1	2 56.8	15.7	59.7
T 08	298 27.0	41.4	234 04.4	11.1	3 12.5	15.6	59.7
H 09	313 27.1 ··	40.7	248 34.5	11.1	3 28.1	15.6	59.7
U 10	328 27.1	40.1	263 04.6	11.1	3 43.7	15.6	59.6
R 11	343 27.2	39.5	277 34.7	11.1	3 59.3	15.6	59.6
S 12	358 27.2	N17 38.8	292 04.8	11.2	S 4 14.9	15.5	59.6
D 13	13 27.2	38.2	306 35.0	11.1	4 30.4	15.4	59.6
A 14	28 27.3	37.5	321 05.1	11.1	4 45.8	15.5	59.5
Y 15	43 27.3 ··	36.9	335 35.2	11.2	5 01.3	15.4	59.5
16	58 27.4	36.2	350 05.4	11.1	5 16.7	15.3	59.5
17	73 27.4	35.6	4 35.5	11.1	5 32.0	15.3	59.5
18	88 27.5	N17 34.9	19 05.6	11.2	S 5 47.3	15.3	59.4
19	103 27.5	34.3	33 35.8	11.1	6 02.6	15.2	59.4
20	118 27.6	33.6	48 05.9	11.1	6 17.8	15.2	59.4
21	133 27.6 ··	33.0	62 36.0	11.1	6 33.0	15.1	59.4
22	148 27.7	32.3	77 06.1	11.2	6 48.1	15.1	59.3
23	163 27.7	31.7	91 36.3	11.1	7 03.2	15.0	59.3
3 00	178 27.8	N17 31.0	106 06.4	11.1	S 7 18.2	15.0	59.3
01	193 27.8	30.4	120 36.5	11.1	7 33.2	14.9	59.3
02	208 27.9	29.7	135 06.6	11.0	7 48.1	14.9	59.3
03	223 27.9 ··	29.1	149 36.6	11.1	8 03.0	14.8	59.2
04	238 28.0	28.4	164 06.7	11.1	8 17.8	14.8	59.2
05	253 28.0	27.7	178 36.8	11.0	8 32.6	14.7	59.2
F 06	268 28.1	N17 27.1	193 06.8	11.0	S 8 47.3	14.6	59.2
07	283 28.1	26.4	207 36.8	11.0	9 01.9	14.6	59.1
08	298 28.2	25.8	222 06.8	11.0	9 16.5	14.5	59.1
F 09	313 28.2 ··	25.1	236 36.8	11.0	9 31.0	14.5	59.1
R 10	328 28.3	24.5	251 06.8	11.0	9 45.5	14.4	59.0
I 11	343 28.3	23.8	265 36.8	10.9	9 59.9	14.3	59.0
D 12	358 28.4	N17 23.1	280 06.7	10.9	S10 14.2	14.3	59.0
A 13	13 28.5	22.5	294 36.6	10.9	10 28.5	14.2	59.0
Y 14	28 28.5	21.8	309 06.5	10.9	10 42.7	14.1	58.9
15	43 28.6 ··	21.2	323 36.4	10.9	10 56.8	14.1	58.9
16	58 28.6	20.5	338 06.3	10.8	11 10.9	14.0	58.9
17	73 28.7	19.8	352 36.1	10.8	11 24.9	13.9	58.9
18	88 28.7	N17 19.2	7 05.9	10.8	S11 38.8	13.8	58.8
19	103 28.8	18.5	21 35.7	10.7	11 52.6	13.8	58.8
20	118 28.8	17.9	36 05.4	10.8	12 06.4	13.7	58.8
21	133 28.9 ··	17.2	50 35.2	10.7	12 20.1	13.6	58.8
22	148 28.9	16.5	65 04.9	10.7	12 33.7	13.5	58.7
23	163 29.0	15.9	79 34.6	10.6	12 47.2	13.5	58.7
	S.D. 15.8 d 0.6		S.D. 16.4		16.2		16.1

Lat	Twilight Naut.	Twilight Civil	Sunrise	Moonrise 1	2	3	4
N 72	□	□	□	09 05	11 23	13 47	16 48
N 70	////	////	01 36	09 09	11 17	13 28	15 55
68	////	////	02 21	09 12	11 12	13 13	15 22
66	////	00 39	02 50	09 14	11 08	13 01	14 59
64	////	01 46	03 11	09 17	11 04	12 52	14 41
62	////	02 19	03 29	09 19	11 01	12 43	14 26
60	00 36	02 43	03 43	09 20	10 59	12 36	14 14
N 58	01 36	03 02	03 55	09 22	10 56	12 30	14 03
56	02 07	03 18	04 06	09 23	10 54	12 24	13 54
54	02 29	03 31	04 15	09 24	10 52	12 19	13 46
52	02 47	03 42	04 23	09 25	10 51	12 15	13 38
50	03 02	03 52	04 31	09 26	10 49	12 11	13 32
45	03 30	04 13	04 46	09 28	10 46	12 02	13 18
N 40	03 52	04 29	04 59	09 30	10 43	11 55	13 06
35	04 09	04 42	05 10	09 32	10 41	11 49	12 56
30	04 23	04 54	05 20	09 33	10 39	11 43	12 48
20	04 45	05 12	05 36	09 35	10 35	11 34	12 33
N 10	05 02	05 28	05 50	09 38	10 32	11 26	12 21
0	05 16	05 41	06 03	09 40	10 29	11 19	12 09
S 10	05 28	05 54	06 16	09 42	10 26	11 11	11 57
20	05 40	06 06	06 29	09 44	10 24	11 04	11 45
30	05 51	06 19	06 45	09 46	10 20	10 55	11 31
35	05 56	06 27	06 53	09 47	10 18	10 50	11 23
40	06 02	06 35	07 04	09 49	10 16	10 44	11 14
45	06 09	06 44	07 15	09 51	10 14	10 37	11 03
S 50	06 16	06 55	07 30	09 53	10 11	10 30	10 50
52	06 19	06 59	07 36	09 54	10 10	10 26	10 44
54	06 22	07 05	07 44	09 55	10 08	10 22	10 38
56	06 25	07 11	07 52	09 56	10 07	10 18	10 31
58	06 29	07 17	08 01	09 57	10 05	10 13	10 23
S 60	06 33	07 24	08 12	09 59	10 03	10 08	10 13

Lat	Sunset	Twilight Civil	Twilight Naut.	Moonset 1	2	3	4
N 72	□	□	□	21 55	21 24	20 46	19 33
N 70	22 30	////	////	21 56	21 34	21 08	20 28
68	21 48	////	////	21 56	21 41	21 24	21 01
66	21 20	23 19	////	21 57	21 48	21 38	21 26
64	20 59	22 22	////	21 58	21 54	21 49	21 45
62	20 42	21 50	////	21 58	21 58	21 59	22 01
60	20 28	21 26	23 24	21 58	22 03	22 08	22 14
N 58	20 16	21 08	22 32	21 59	22 06	22 15	22 26
56	20 05	20 53	22 03	21 59	22 10	22 22	22 36
54	19 56	20 40	21 41	21 59	22 13	22 27	22 45
52	19 48	20 29	21 24	22 00	22 16	22 33	22 53
50	19 41	20 19	21 09	22 00	22 18	22 38	23 00
45	19 25	19 59	20 41	22 01	22 24	22 48	23 16
N 40	19 13	19 43	20 20	22 01	22 28	22 57	23 28
35	19 02	19 29	20 03	22 01	22 32	23 04	23 39
30	18 52	19 18	19 49	22 02	22 36	23 11	23 49
20	18 36	19 00	19 27	22 02	22 42	23 23	24 05
N 10	18 23	18 45	19 11	22 03	22 48	23 33	24 20
0	18 10	18 31	18 57	22 03	22 53	23 43	24 34
S 10	17 57	18 19	18 44	22 04	22 58	23 52	24 47
20	17 43	18 06	18 33	22 04	23 03	24 02	00 02
30	17 28	17 53	18 22	22 05	23 10	24 14	00 14
35	17 19	17 46	18 16	22 05	23 13	24 21	00 21
40	17 09	17 38	18 10	22 05	23 17	24 29	00 29
45	16 57	17 29	18 04	22 05	23 22	24 38	00 38
S 50	16 43	17 18	17 57	22 06	23 28	24 49	00 49
52	16 37	17 14	17 54	22 06	23 31	24 55	00 55
54	16 29	17 08	17 51	22 06	23 34	25 00	01 00
56	16 21	17 03	17 48	22 06	23 37	25 07	01 07
58	16 12	16 56	17 44	22 07	23 41	25 14	01 14
S 60	16 01	16 49	17 40	22 07	23 45	25 22	01 22

Day	SUN Eqn. of Time 00ʰ	SUN Eqn. of Time 12ʰ	SUN Mer. Pass.	MOON Mer. Pass. Upper	MOON Mer. Pass. Lower	Age	Phase
1	06 17	06 15	12 06	15 51	03 26	04	
2	06 13	06 11	12 06	16 41	04 16	05	◗
3	06 09	06 06	12 06	17 31	05 06	06	

Figure 11A.—Nautical Almanac right-hand daily page.

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OCT.—MAR SUN APR.—SEPT.						STARS AND PLANETS				DIP					
App. Alt.	Lower Limb	Upper Limb	App. Alt.	Lower Limb	Upper Limb	App. Alt.	Corrⁿ	App. Alt.	Additional Corrⁿ	Ht of Eye	Corrⁿ	Ht of Eye	Ht of Eye	Corrⁿ	

OCT.—MAR SUN		APR.—SEPT.		STARS AND PLANETS				DIP				

SUN OCT.–MAR (App Alt / Lower Limb / Upper Limb)

```
  °  ′
 9 34 +10·8 –21·5
 9 45 +10·9 –21·4
 9 56 +11·0 –21·3
10 08 +11·1 –21·2
10 21 +11·2 –21·1
10 34 +11·3 –21·0
10 47 +11·4 –20·9
11 01 +11·5 –20·8
11 15 +11·6 –20·7
11 30 +11·7 –20·6
11 46 +11·8 –20·5
12 02 +11·9 –20·4
12 19 +12·0 –20·3
12 37 +12·1 –20·2
12 55 +12·2 –20·1
13 14 +12·3 –20·0
13 35 +12·4 –19·9
13 56 +12·5 –19·8
14 18 +12·6 –19·7
14 42 +12·7 –19·6
15 06 +12·8 –19·5
15 32 +12·9 –19·4
15 59 +13·0 –19·3
16 28 +13·1 –19·2
16 59 +13·2 –19·1
17 32 +13·3 –19·0
18 06 +13·4 –18·9
18 42 +13·5 –18·8
19 21 +13·6 –18·7
20 03 +13·7 –18·6
20 48 +13·8 –18·5
21 35 +13·9 –18·4
22 26 +14·0 –18·3
23 22 +14·1 –18·2
24 21 +14·2 –18·1
25 26 +14·3 –18·0
26 36 +14·4 –17·9
27 52 +14·5 –17·8
29 15 +14·6 –17·7
30 46 +14·7 –17·6
32 26 +14·8 –17·5
34 17 +14·9 –17·4
36 20 +15·0 –17·3
38 36 +15·1 –17·2
41 08 +15·2 –17·1
43 59 +15·3 –17·0
47 10 +15·4 –16·9
50 46 +15·5 –16·8
54 49 +15·6 –16·7
59 23 +15·7 –16·6
64 30 +15·8 –16·5
70 12 +15·9 –16·4
76 26 +16·0 –16·3
83 05 +16·1 –16·2
90 00
```

SUN APR–SEPT (App Alt / Lower Limb / Upper Limb)

```
  °  ′
 9 39 +10·6 –21·2
 9 51 +10·7 –21·1
10 03 +10·8 –21·0
10 15 +10·9 –20·9
10 27 +11·0 –20·8
10 40 +11·1 –20·7
10 54 +11·2 –20·6
11 08 +11·3 –20·5
11 23 +11·4 –20·4
11 38 +11·5 –20·3
11 54 +11·6 –20·2
12 10 +11·7 –20·1
12 28 +11·8 –20·0
12 46 +11·9 –19·9
13 05 +12·0 –19·8
13 24 +12·1 –19·7
13 45 +12·2 –19·6
14 07 +12·3 –19·5
14 30 +12·4 –19·4
14 54 +12·5 –19·3
15 19 +12·6 –19·2
15 46 +12·7 –19·1
16 14 +12·8 –19·0
16 44 +12·9 –18·9
17 15 +13·0 –18·8
17 48 +13·1 –18·7
18 24 +13·2 –18·6
19 01 +13·3 –18·5
19 42 +13·4 –18·4
20 25 +13·5 –18·3
21 11 +13·6 –18·2
22 00 +13·7 –18·1
22 54 +13·8 –18·0
23 51 +13·9 –17·9
24 53 +14·0 –17·8
26 00 +14·1 –17·7
27 13 +14·2 –17·6
28 33 +14·3 –17·5
30 00 +14·4 –17·4
31 35 +14·5 –17·3
33 20 +14·6 –17·2
35 17 +14·7 –17·1
37 26 +14·8 –17·0
39 50 +14·9 –16·9
42 31 +15·0 –16·8
45 31 +15·1 –16·7
48 55 +15·2 –16·6
52 44 +15·3 –16·5
57 02 +15·4 –16·4
61 51 +15·5 –16·3
67 17 +15·6 –16·2
73 16 +15·7 –16·1
79 43 +15·8 –16·0
86 32 +15·9 –15·9
90 00
```

STARS AND PLANETS (App Alt / Corrⁿ)

```
  °  ′
 9 56 –5·3
10 08 –5·2
10 20 –5·1
10 33 –5·0
10 46 –4·9
11 00 –4·8
11 14 –4·7
11 29 –4·6
11 45 –4·5
12 01 –4·4
12 18 –4·3
12 35 –4·2
12 54 –4·1
13 13 –4·0
13 33 –3·9
13 54 –3·8
14 16 –3·7
14 40 –3·6
15 04 –3·5
15 30 –3·4
15 57 –3·3
16 26 –3·2
16 56 –3·1
17 28 –3·0
18 02 –2·9
18 38 –2·8
19 17 –2·7
19 58 –2·6
20 42 –2·5
21 28 –2·4
22 19 –2·3
23 13 –2·2
24 11 –2·1
25 14 –2·0
26 22 –1·9
27 36 –1·8
28 56 –1·7
30 24 –1·6
32 00 –1·5
33 45 –1·4
35 40 –1·3
37 48 –1·2
40 08 –1·1
42 44 –1·0
45 36 –0·9
48 47 –0·8
52 18 –0·7
56 11 –0·6
60 28 –0·5
65 08 –0·4
70 11 –0·3
75 34 –0·2
81 13 –0·1
87 03 –0·0
90 00
```

Additional Corrⁿ (App Alt / Corrⁿ)

```
1984
VENUS
Jan. 1–Dec. 12
  °
  0  +0·1
 60
Dec. 13–Dec. 31
  °
  0  +0·2
 41  +0·1
 76

MARS
Jan. 1–Mar. 4
  °
  0  +0·1
 60
Mar. 5–Apr. 24
  °
  0  +0·2
 41  +0·1
 76
Apr. 25–June 15
  °
  0  +0·3
 34  +0·2
 60  +0·1
 80
June 16–Aug 27
  °
  0  +0·2
 41  +0·1
 76
Aug. 28–Dec. 31
  °
  0  +0·1
 60
```

DIP (Ht of Eye in m / Corrⁿ) and (Ht of Eye in ft / Corrⁿ)

```
  m            ft.        m
 2·4 –2·8     8·0       1·0  –1·8
 2·6 –2·9     8·6       1·5  –2·2
 2·8 –3·0     9·2       2·0  –2·5
 3·0 –3·1     9·8       2·5  –2·8
 3·2 –3·2    10·5       3·0  –3·0
 3·4 –3·3    11·2       See table
 3·6 –3·4    11·9
 3·8 –3·5    12·6        m
 4·0 –3·6    13·3       20 – 7·9
 4·3 –3·7    14·1       22 – 8·3
 4·5 –3·8    14·9       24 – 8·6
 4·7 –3·9    15·7       26 – 9·0
 5·0 –4·0    16·5       28 – 9·3
 5·2 –4·1    17·4
 5·5 –4·2    18·3       30 – 9·6
 5·8 –4·3    19·1       32 –10·0
 6·1 –4·4    20·1       34 –10·3
 6·3 –4·5    21·0       36 –10·6
 6·6 –4·6    22·0       38 –10·8
 6·9 –4·7    22·9
 7·2 –4·8    23·9       40 –11·1
 7·5 –4·9    24·9       42 –11·4
 7·9 –5·0    26·0       44 –11·7
 8·2 –5·1    27·1       46 –11·9
 8·5 –5·2    28·1       48 –12·2
 8·8 –5·3    29·2
 9·2 –5·4    30·4        ft.
 9·5 –5·5    31·5        2 – 1·4
 9·9 –5·6    32·7        4 – 1·9
10·3 –5·7    33·9        6 – 2·4
10·6 –5·8    35·1        8 – 2·7
11·0 –5·9    36·3       10 – 3·1
11·4 –6·0    37·6       See table
11·8 –6·1    38·9
12·2 –6·2    40·1        ft.
12·6 –6·3    41·5       70 – 8·1
13·0 –6·4    42·8       75 – 8·4
13·4 –6·5    44·2       80 – 8·7
13·8 –6·6    45·5       85 – 8·9
14·2 –6·7    46·9       90 – 9·2
14·7 –6·8    48·4       95 – 9·5
15·1 –6·9    49·8
15·5 –7·0    51·3      100 – 9·7
16·0 –7·1    52·8      105 – 9·9
16·5 –7·2    54·3      110 –10·2
16·9 –7·3    55·8      115 –10·4
17·4 –7·4    57·4      120 –10·6
17·9 –7·5    58·9      125 –10·8
18·4 –7·6    60·5
18·8 –7·7    62·1      130 –11·1
19·3 –7·8    63·8      135 –11·3
19·8 –7·9    65·4      140 –11·5
20·4 –8·0    67·1      145 –11·7
20·9 –8·1    68·8      150 –11·5
21·4         70·5      155 –12·1
```

26NVJ085

App. Alt. = Apparent altitude   Sextant altitude corrected for index error and dip.

Figure 11B.—Nautical Almanac Altitude Correction Tables.

Textbook Assignment: "Weather Observation (continued)," and "The Ship's Bridge," chapters 10 and 11, pages 10-15 through 11-8.

12-1. Which of the following conditions would mark the passage of a warm front?

1. Pressure usually rises
2. Wind will advance from the southeast, shifting to southwest
3. Rapid temperature change
4. Decreased visibility

12-2. What is the maximum distance clouds will start to define themselves prior to the passage of a warm front?

1. 50 mi
2. 100 mi
3. 500 mi
4. 1,000 mi

12-3. What type of clouds accompanies a warm front?

1. Low range
2. Mid range
3. High range
4. Each of the above

12-4. Where are cold fronts located?

1. In well-deemed pressure troughs
2. In shallow pressure troughs
3. Originally in northern regions
4. Between two air masses of the same temperature

12-5. How will the pressure react in advance of a cold front?

1. Steady or unsteady fall
2. Steady or unsteady rise
3. Remain the same

12-6. What type of clouds is likely to form in advance of a cold front?

1. Towering cumulus
2. Cumulonimbus
3. Stratocumulus
4. Each of the above

12-7. Which of the following conditions would mark the passage of a cold front?

1. Rise in temperature
2. Decreased visibility
3. Gradual clearing of the sky
4. Fairly rapid wind shift

12-8. What type of front is the result of a warm and cold front converging?

1. Warm
2. Cold
3. Occluded
4. Predominant

12-9. With regard to occluded fronts, the most violent weather occurs on the upper front for a distance of how many miles north of the northern tip of the warm sector?

1. 25 to 50
2. 50 to 75
3. 50 to 100
4. 50 to 150

12-10. Your ship is heading 180° at 17 knots, and the true wind is blowing from the south at 5 knots. What is wind speed?

1. 5 kn
2. 12 kn
3. 17 kn
4. 22 kn

12-11. Which of the following equipment measures wind speed?

1. Psychrometer only
2. Synchronometer
3. Anemometer only
4. Psychrometer or anemometer

A. WIND DATA	B. DESCRIPTION
12-12. True	1. Observed & computed in nautical miles to the nearest whole knot
12-13. Relative	
12-14. Apparent	2. Direction the wind is blowing
12-15. Speed	3. AW = RW + SH
	4. Wind measured from the ship's heading

12-16. Which of the following is NOT a method for gathering wind data?

1. Visual estimation
2. Wave timing
3. Installed anemometer
4. Hand-held anemometer

12-17. Where is the anemometer usually located?

1. On the masthead
2. On the yardarm
3. Above the bridge
4. Above the pilot house

12-18. What type of wind is measured by the anemometer?

1. Relative
2. True
3. Apparent
4. Actual

12-19. When a ship has two anemometers, which should be used to measure wind direction?

1. The one on the leeward side
2. The one on the windward side
3. The anemometer that reads higher
4. Both, by taking the average of the two

12-20. What is the maximum wind speed a synchro repeater will indicate?

1. 75 kn
2. 100 kn
3. 150 kn
4. 175 kn

12-21. What is the maximum wind speed a hand-held anemometer can indicate?

1. 50 kn
2. 60 kn
3. 75 kn
4. 100 kn

12-22. What data should you consider to arrive at an estimated true wind speed?

1. The limited fetch area
2. Swell waves from constant directions
3. Waves running into shallow water
4. Offshore winds within sight of land

12-23. Which of the following factors will cause the speed estimation of wind to be too high?

1. Waves running into shallow water
2. Obscure flags
3. Smoke and rigging
4. All of the above

A. CHARACTERISTICS	B. BREEZE
12-24. Small waves	1. Gentle
12-25. 11-16 knots	2. Moderate
12-26. 4-6 knots	3. Fresh
12-27. Moderate waves	4. Light
12-28. Large wavelets	
12-29. Short wavelets	
12-30. 17-21 knots	

IN ANSWERING QUESTIONS 12-31 THROUGH 12-37, SELECT THE DESCRIPTION FROM COLUMN B THAT MATCHES THE CHARACTERISTIC IN COLUMN A. RESPONSES MAY BE USED MORE THAN ONCE.

A. CHARACTERISTIC | B. DESCRIPTION

12-31. 34-40 kn

1. Gale

12-32. 64 + kn

2. Near gale

12-33. 48-55 kn

3. Storm

12-34. Sea Heaps Up

4. Hurricane

12-35. Moderate high waves

12-36. Very high waves

12-37. Air filled with foam and spray

12-38. In Celsius, what is the freezing point of water?

1. -15°
2. -10°
3. 0°
4. 5°

12-39. In Celsius, what is the boiling point of water?

1. 90°
2. 95°
3. 100°
4. 110°

12-40. A temperature of 72°F is equivalent to what Celsius temperature?

1. 161.6°
2. 62.3°
3. 57.7°
4. 22.2°

12-41. A temperature of 54.8C is equivalent to what Fahrenheit temperature?

1. 134.6°
2. 132.6°
3. 130.6°
4. 128.6°

12-42. What is the relative humidity when the amount of water vapor in the air has reached the saturation point?

1. 100%
2. 50%
3. 0%
4. Impossible to determine without knowing the air temperature

12-43. What instrument is used to determine relative humidity and dewpoint?

1. Psychrometer
2. Anemometer
3. Aneroid barometer
4. Synchro repeater

12-44. The difference between the wet-bulb and the dry-bulb thermometer readings is used to determine which of the following data?

1. Relative humidity
2. Maximum temperature
3. Diurnal variation
4. Minimum temperature

12-45. When you are using a sling psychrometer, in which of the following positions should you be standing?

1. In direct sunlight facing the wind
2. In a shaded area facing the wind
3. In direct sunlight away from the wind
4. In a shaded area away from the wind

12-46. At which of the following circulating air temperatures should you energize the ventilation fan of the electric psychrometer?

1. 49°F
2. 59°F
3. 62°F
4. 70°F

12-47. If the air temperature is 50°F and the relative humidity is 100 percent, what is the dewpoint?

1. 100°F
2. 80°F
3. 60°F
4. 50°F

12-48. The difference between the dry-bulb and wet-bulb readings is called "the wet-bulb depression."

1. True
2. False

IN ANSWERING QUESTION 12-49, REFER TO TABLE 10-2 IN YOUR TEXT.

12-49. What is the dewpoint if the wet-bulb temperature is 62°F and the dry-bulb temperature is 69°F?

1. 65°F
2. 58°F
3. 53°F
4. 47°F

12-50. When under way, how close must ships be in order for the OTC to designate a weather reporting ship?

1. 5 mi
2. 10 mi
3. 15 mi
4. 20 mi

12-51. When a ship in the close proximity of other ships has been designated the weather observation and reporting guard ship, what information, if any, must the exempted ships note on their weather observation forms?

1. Name of the OTC and effective dates/times
2. Name of the guard ship and effective dates/times
3. Name of the port and closest U.S. manned weather reporting activity
4. None

12-52. When CNOC 3140/8 is used, what part is used for Synoptic Code Message Format?

1. I
2. II
3. III
4. IV

12-53. The duplicate copy of the weather observation form must be retained on board for what length of time?

1. 1 yr
2. 2 yr
3. 3 yr
4. 6 mo

12-54. Entries should be made on the weather observation form with what type of marker?

1. Black ball point pen
2. Blue ball point pen
3. No. 2 lead pencil
4. No. 3 lead pencil

12-55. If an error is discovered after the encoded data from a weather observation form has been transmitted, how should you correct it?

1. Draw a red pencil line through the erroneous data and enter the correct data above it
2. Erase the erroneous data and enter the correct data
3. White out the erroneous data and enter the correct data
4. Draw a black ball-point pen line through the erroneous data and enter the correct data above it

12-56. Which of the following times will be the first entry of a new day on the weather observation form?

1. 0000 GMT
2. 0000 LMT
3. 2356 GMT
4. 2359 ZT

12-57. Which of the following observation designators should be entered in column 1 of the weather observation form for an observation that is taken between hourly observations?

1. SA
2. L
3. SP
4. RS

12-58. When you are filling out the date column of the weather observation form, which of the following entries should be used?

1. 26 OCTOBER 1985
2. OCTOBER 26 1985
3. 1985 OCT 26
4. 26 OCT 1985

12-59. Which of the following entries should be used to record a barometer reading of 1006.8 millibars on the weather observation form?

1. 06.8
2. 006.8
3. 068
4. 1006.8

12-60. Which of the following entries should be entered in column 12 of the weather observation form for a sea level barometer reading of 1023.8 millibars?

1. 023
2. 23.8
3. 238
4. 1023

12-61. How often and by what precedence must ships transmit weather observations when the surface winds are greater than 34 knots?

1. Every 6 hours, priority
2. Every 6 hours, immediate
3. Every 3 hours, priority
4. Every 3 hours, immediate

IN ANSWERING QUESTIONS 12-62 AND 12-63, SELECT THE FUNCTION FROM COLUMN B THAT MATCHES THE EQUIPMENT IN COLUMN A. NOT ALL RESPONSES ARE USED.

A. EQUIPMENT   B. FUNCTION

12-62. Helm Unit   1. The steering
                          wheel in second-
12-63. Lee Helm   ary conn

                       2. Means by which
                          speed changes
                          are transmitted

                       3. Means by which
                          the ship is
                          steered

12-64. How often are steering pumps switched?

1. Every watch
2. Every 12 hr
3. Every 24 hr
4. Every other day

12-65. When is a master helmsman used?

1. In restricted waters
2. During replenishment
3. When entering DR leaving port
4. All of the above

IN ANSWERING QUESTIONS 12-66 THROUGH 12-69, SELECT THE DEFINITION FROM COLUMN B THAT MATCHES THE TERM IN COLUMN A. RESPONSES ARE USED ONLY ONCE.

A. TERM   B. DEFINITION

12-66. Tactical   1. Distance run on
       Diameter   the original
                       course until
12-67. Turning   track interception
       Circle
                    2. Distance gained
12-68. Advance   left or right after
                       a 180° turn
12-69. Transfer
                    3. Distance gained
                       toward a new
                       course

                    4. Path followed by
                       the pivot point
                       when making a 360°
                       turn

12-70. What is a ship's pivot point?

1. A point on the center line
2. A point on which the ship turns when rudder is applied
3. Located about one-third the ship's length from the bow
4. All of the above

12-71. Which of the following diameter maneuvers is the distance 90° to the original course measured from 180° to 360°?

1. Final Diameter
2. Turning Diameter
3. Standard Tactical Diameter
4. Angle of Turn

12-72. Standard rudder is the amount of rudder angle used to make the ship turn in the standard tactical diameter.

1. True
2. False

12-73. Which fact best describes kick?

1. Side force
2. Swirl of water inside of the turn when the rudder is applied
3. Swirl of water outside of the turn when the rudder is applied
4. Making a wide turn so the stern is kicked out

Textbook Assignment: "The Ship's Bridge (continued)" chapter 11, pages 11-9 through 11-24.

13-1. How does the ship's stern react in a turn?

1. It is forced into the turn
2. It is pulled into the turn
3. It is forced away from the turn
4. It is sucked away from the turn

13-2. What causes the ship to turn slowly over several lengths?

1. Side force
2. Momentum
3. Sail area
4. All of the above

13-3. Which of the following facts best describes the action of ships turning in a column?

1. A vessel gains rapidly on the ship ahead while in the turn, but loses distance when the ship completes her turn and steadies on the new course
2. A vessel gains rapidly on the ship ahead while in the turn, but then steadies in distance as the ship steadies on the new course
3. A vessel lose distance on the ship ahead while in the turn, but gains rapidly after the ship steadies
4. A vessels distance remains constant both during the turn and after steadying on the new course

13-4. Which folder contains the ship's turning characteristics?

1. Ship's turning folder
2. Ship's maneuvering folder
3. Ship's tactical data
4. Ship's maneuvering plan

13-5. Which pertinent data determine a ship's tactical characteristics?

1. Speed and rudder angle only
2. Speed, rudder angle, set and drift
3. Speed, rudder angle, and ship's length
4. Speed, set and drift, and angle of turn

13-6. For what speed are most ship's tactical characteristics figured?

1. 5 kn
2. 10 kn
3. 15 kn
4. Standard speed

13-7. What rudder angle should be used to determine tactical characteristics?

1. 5°
2. 10°
3. 15°
4. Standard rudder

IN ANSWERING QUESTIONS 13-8 THROUGH 13-10, REFER TO TABLE 11-2 IN YOUR TEXT. USE THE FOLLOWING INFORMATION: SHIP'S SPEED 20 KNOTS, DECELERATING TO 10 KNOTS.

13-8. What is the average speed during this period?

1. 10 kn
2. 12 1/2 kn
3. 15 kn
4. 17 1/2 kn

13-9. What is the time required to decelerate to 10 knots?

1. 1 min
2. 2 min
3. 3 min
4. 4 min

13-10. How far will the ship travel before the recommended turns for 10 knots should be rung up on the engines?

1. 500 yd
2. 1,000 yd
3. 1,500 yd
4. 2,000 yd

IN ANSWERING QUESTIONS 13-11 AND 13-12, REFER TO TABLE 11-2 IN YOUR TEXT. USE THE FOLLOWING INFORMATION: A SHIP IS PROCEEDING THROUGH AMBROS CHANNEL AT 15 KNOTS. THE CAPTAIN WISHES TO ORDER 27 KNOTS WHEN CLEAR OF THE CHANNEL.

13-11. How far along the track will the ship travel from the time 27 knots is rung up, until the ship is making that speed?

1. 700 yd
2. 4,200 yd
3. 6,800 yd
4. 42,000 yd

13-12. What is the average speed during
this period?

1. 15 kn
2. 16 kn
3. 18 kn
4. 21 kn

13-13. Who normally gives the helmsman
steering orders?

1. OOD
2. JOOD
3. Navigator
4. Conning officer

13-14. A master helmsman must have the
ship on course prior to
surrendering the wheel to his
relief.

1. True
2. False

13-15. When should the words "port" and
"starboard" be used in helm
orders?

1. Only when there can be no
doubt of which direction to
turn
2. Only when there is a master
helmsman on the wheel
3. Always
4. Never

IN ANSWERING QUESTIONS 13-16 THROUGH
13-19, SELECT THE RUDDER ANGLE FROM COLUMN
B THAT MATCHES THE HELM ORDER IN COLUMN A.
RESPONSES ARE USED ONLY ONCE.

A. HELM ORDER	B. RUDDER ANGLE
13-16. Standard rudder	1. 0°
13-17. Full rudder	2. 30°
13-18. Hard rudder	3. 35°
13-19. Rudder amidships	4. Different for each ship

IN ANSWERING QUESTIONS 13-20 THROUGH
13-23, SELECT THE ACTION FROM COLUMN B
THAT MATCHES THE HELM ORDER IN COLUMN A.
RESPONSES ARE USED ONLY ONCE.

A. HELM ORDER	B. ACTION
13-20. MEET HER	1. Continue to steer the course you are heading
13-21. STEADY AS SHE GOES	
13-22. KEEP HER SO	2. Note the ship's head at the time of the command
13-23. MARK YOUR HEAD	
	3. Steady on the course you are heading at the time of the command
	4. Check the swing of the ship

13-24. You are the helmsman, and YOU are
steering a course of 320°. If the
conning officer orders a change of
course to 325°, which of the
following orders is usually given?

1. RIGHT STANDARD RUDDER, STEADY
ON COURSE 325°
2. STEADY ON COURSE 325°
3. COME RIGHT TO 325°
4. COME STARBOARD TO 325°

13-25. Which of the following is NOT an
order to steady the ship on the
course at the time the order is
given?

1. MEET HER
2. STEADY
3. STEADY AS YOU GO
4. STEADY AS SHE GOES

13-26. The conning officer notes that the
helmsman is off course and warns
the helmsman of this fact. Which
of the following orders should be
given?

1. KEEP HER SO
2. MARK YOUR HEAD
3. INCREASE YOUR RUDDER
4. MIND YOUR RUDDER

13-27. The conning officer orders the helmsman to SHIFT YOUR RUDDER AND STEADY ON 000°. Which of the following replies must the helmsman give?

1. AYE SIR!
2. YES SIR!
3. STEADY ON 000°, AYE SIR!
4. SHIFT YOUR RUDDER AND STEADY ON 000° AYE SIR!

13-28. Which of the following is a proper rule for steering a ship?

1. Use the least amount of rudder necessary to maintain course
2. The faster the speed the more rudder is needed to maintain course
3. The slower the speed the less rudder is needed to maintain course
4. Each of the above

13-29. How is the term "weather helm" defined?

1. The amount of helm it takes to steer in calm weather
2. The amount of helm it takes to steer in heavy seas
3. The amount of helm it takes to steer in any weather condition
4. The amount of helm that is equal to the wind and wave action hitting the ship

13-30. During UNREP, what is the maximum deviation allowed from the ordered course?

1. .25°
2. .50°
3. .75°
4. 1.00°

13-31. In which of the following situations should a Master Helmsman be used?

1. During UNREP
2. When in restricted waters
3. During special evolutions
4. Each of the above

13-32. A ship's running lights are the normal underway lights.

1. True
2. False

13-33. A ship has a total of how many different running lights?

1. Five
2. Six
3. Seven
4. Four

IN ANSWERING QUESTIONS 13-34 THROUGH 13-37, SELECT THE TERM FROM COLUMN B THAT BEST DESCRIBES THE LIGHT LISTED IN COLUMN A. RESPONSES ARE USED ONLY ONCE.

A. LIGHT	B. DESCRIPTION
13-34. Wake light	1. Located on the yardarms
13-35. Blinker	2. Located 6 feet apart vertically
13-36. Aircraft warning	3. The fixture is watertight and of tubular construction
13-37. Not under command	4. If two masts are tall enough but less than 15 meters apart, they will be installed on the higher mast

13-38. Your ship is taking on fuel alongside an oiler. Which of the following light combinations should be displayed?

1. Red-red-white
2. Red-white-red
3. White-white-red
4. White-red-red

13-39. Which of the following is a convoy light?

1. Blue stern
2. Grimes light
3. White stern
4. Task light

13-40. The after-anchor light is a 360° white light mounted at the top of the jackstaff.

1. True
2. False

13-41. The Grimes light is installed on all ships that are capable of which of the following types of operations?

1. Helo
2. Aircraft
3. ASW
4. Refueling

IN ANSWERING QUESTIONS 13-42 THROUGH
13-45, SELECT THE DESCRIPTION FROM COLUMN
B THAT MATCHES THE METHOD IN COLUMN A.
RESPONSES ARE USED ONLY ONCE.

A. METHOD	B. DESCRIPTION
13-42. VHF radio	1. Normally used by ships while UNREPPING
13-43. Radiotelephone	
13-44. Flaghoist	2. Bridge to bridge
13-45. Semaphore	3. Uses secure voice
	4. Used for visual communication

13-46. A total of how many flags make up
the allied flag bag?

1. 57
2. 62
3. 68
4. 72

13-47. A total of how many flags make up
the international flag bag?

1. 38
2. 40
3. 53
4. 62

13-48. Which of the following
publications enables you to read
signal flags and pennants?

1. NWP 10
2. ACP 129
3. NWP 14
4. ACP 132

13-49. Under the commanding officer, who
is responsible for the safe
operation of the ship?

1. The executive officer
2. The navigator
3. The OOD
4. The JOOD

13-50. No person is allowed to go aloft
or to work over the side when a
ship is under way.

1. True
2. False

13-51. Which of the following is NOT a
responsibility of the OOD?

1. To make all required reports
   to the captain
2. To issue necessary orders to
   the helm to avoid danger
3. To supervise the use of the
   general announcing system
4. To supervise the striking of
   the ship's bell at 0600 - 1200
   - 1800 - 2400

13-52. Which watchstander is the direct
assistant to the OOD?

1. QMOW
2. BMOW
3. JOOD
4. JOOW

13-53. The JOOD and the conning officer
are sometimes the same person.

1. True
2. False

13-54. Which of the following is a
function of the JOOD?

1. To encode and decode signals
2. To assist the OOD
3. To watch the radar
4. Each of the above

13-55. Who is in charge of the underway
watch section?

1. MOOW
2. JOOW
3. QMOW
4. BMOW

13-56. What watch station is the BMOW NOT
responsible for?

1. Lookouts
2. Lee helmsman
3. Boat crew
4. After steering

13-57. Which of the following
publications shows the sea watch
stations and which divisions man
them?

1. Captain's night orders
2. Ship's Organization and
   Regulations Manual (SORM)
3. Ship's regulations
4. Ship's manning document

IN ANSWERING QUESTIONS 13-58 THROUGH
13 -60, SELECT THE DESCRIPTION FROM COLUMN
B THAT MATCHES THE WATCHSTATION IN COLUMN
A. NOT ALL RESPONSES ARE USED.

A. WATCHSTATION	B. DESCRIPTION
13-58. Helmsman	1. Operates the engine order telegraph
13-59. Lee helmsman	
13-60. Lookout	2. Takes orders only from the OOD
	3. The eyes of the ship; reports directly to OOD
	4. Receives courses from conning officer

Textbook Assignment: "The Ship's Bridge (continued)," chapter 11, pages 11-25 through 11-43.

14-1. When should watchstanders be relieved?

1. As soon as the relief arrives on the bridge
2. 30 minutes prior to the hour
3. 15 minutes prior to the hour
4. On the hour

14-2. When should you report to the OOD that you have relieved the watch?

1. After you have received any special information from the person you are relieving
2. After you have sighted all navigation aids that are being used
3. After you have reviewed the deck log
4. After completing all of the above

14-3. Which of the following personnel serves as the OOD's assistant?

1. The navigator
2. The leading operations specialist
3. The quartermaster of the watch
4. The executive officer

14-4. Where should the ship's routine be listed?

1. In the Captain's Night Orders
2. In the SORM
3. In the Plan of the Week
4. In the Plan of the Day

14-5. Who is responsible for the preparation of the Captain's Night Orders?

1. Captain
2. Executive officer
3. Navigator
4. Leading QM

14-6. Where should you find the captain's standing orders to the watch?

1. Quartermaster's pass down log
2. Captain's night order book
3. Ship's Deck Log folder
4. Navigator's night order book

14-7. The Night Order Book is divided into a total of how many sections?

1. Five
2. Two
3. Three
4. Four

14-8. How often should night orders be written?

1. Daily
2. Weekly
3. As necessary
4. Only when the navigation plan changes

14-9. Which of the following should NOT be found in the Night Order Book?

1. Navigation aids information
2. Tactical information
3. Guidance for the watch team
4. Ship's daily routine

14-10. The Ship's Deck Log is the most important log the Quartermaster will maintain.

1. True
2. False

14-11. Who is required to keep a deck log?

1. All U.S. Navy Ships only
2. All U.S. Navy ships in commission only
3. All U.S. Navy ships in commission and other small craft
4. Any vessel that is capable of getting under way

14-12. In what order should deck log entries be recorded?

1. Numerically
2. Chronologically
3. In order of importance
4. In a timely manner

14-13. Unless otherwise stated, how is the deck log classified?

1. Unclassified
2. Confidential
3. Secret
4. For official use only

14-14. What information determines the classification of the deck log?

1. The operation involved
2. The location of the operation involved
3. The information to be recorded
4. All of the above

14-15. To what authority should the original copy of the deck log be submitted each month?

1. Naval archives
2. The CNO
3. BUPERS
4. The Secretary of the Navy

14-16. How long should a copy of the deck log be retained aboard ship?

1. 6 mo
2. 12 mo
3. 18 mo
4. 24 mo

14-17. Which of the following instruments should be used to write in the deck log?

1. Fountain pen
2. Felt marker
3. Ball point pen
4. All of the above

14-18. What color ink should be used to write in the deck log?

1. Blue
2. Black
3. Blue black

14-19. Who supervises the keeping of the deck log?

1. OOD
2. Navigator
3. Leading QM
4. Quartermaster of the watch

14-20. How many times a day is the ship's position recorded in the deck log while under way?

1. Once
2. Twice
3. Three times
4. Once a watch

14-21. The deck log should never be rewritten.

1. True
2. False

14-22. How should corrections be made to the deck log?

1. Erase the error and enter the new information
2. Draw a single straight line through the entry
3. Cross out the error
4. Annotate "error"

14-23. Who is responsible for making changes to the deck log?

1. The Quartermaster of the watch
2. The Leading Quartermaster
3. The OOD
4. The navigator

14-24. Who signs the deck log at the end of each watch?

1. Quartermaster of the watch
2. Officer of the Day
3. Navigator
4. Senior officer on watch

14-25. What is the first page of the deck log?

1. Summary page
2. Cover page
3. Signature page
4. Title page

14-26. When, if ever, is a second copy of the deck log required?

1. ASW
2. Classified missions
3. Secret missions
4. Never

14-27. How often should the navigator examine the deck log?

1. Daily
2. Weekly
3. Monthly
4. As required

14-28. How often should the navigator sign the deck log?

1. Daily
2. Weekly
3. Monthly
4. As required

14-29. How often should the commanding officer sign and approve the deck log?

1. Daily
2. Weekly
3. Monthly only
4. As required or monthly

14-30. Within a maximum of how many days after the end of each month should the deck log be mailed?

1. 7
2. 10
3. 12
4. 14

14-31. Classified deck logs must be forwarded in the manner prescribed in OPNAVINST 5510.1.

1. True
2. False

14-32. Which of the following is a proper deck log entry?

1. Reveille
2. Chow for the crew
3. Any injury
4. Navigator on the bridge

IN ANSWERING QUESTIONS 14-33 THROUGH
14-36, SELECT THE FIX FREQUENCY FROM
COLUMN B THAT MATCHES THE SITUATION IN
COLUMN A. RESPONSES ARE USED ONLY ONCE.

A. SITUATION	B. FIX FREQUENCY

14-33. Open ocean
navigating land
within 50 nmi

   1. 3 minutes

   2. 10 minutes

14-34. Coastal navigat-
ing land within
10 nmi

   3. 15 minutes

   4. 30 minutes

14-35. Coastal navigat-
ing land within
25 nmi

14-36. Restricted water,
piloting

14-37. When your ship approaches land, at
what distance should the shore
line become distinct on radar?

   1. 10 nmi
   2. 15 nmi
   3. 25 nmi
   4. 30 nmi

14-38. When should an entry be made in
the Magnetic Compass Record Book?

   1. After all courses changes
   2. Every half-hour
   3. On every hour
   4. All of the above

14-39. When should the Standard Bearing
Book be used?

   1. While taking a bearing
   2. During piloting
   3. When shooting visual bearing
to land only
   4. When entering restricted waters

14-40. What information is contained in
the passdown log?

   1. Only navigation information
   2. Information pertaining to the
watch
   3. Important information for the
navigator
   4. Any pertinent information
needed from watch to watch

14-41. What is the definition of the term set?

   1. The speed the ship is being
pushed off track
   2. The direction the ship is
pushed off track, measured
from the DR to the fix
   3. The direction the ship is
pushed off track, measured
from the fix to the DR
   4. The distance the ship was
pushed off track

14-42. What is the definition of the term drift?

   1. The speed the ship is being
pushed off track
   2. The direction the ship is
pushed off track, measured
from the fix to the DR
   3. The direction the ship is
pushed off track, measured
from the DR to the fix
   4. The direction the ship was
pushed off track, measured fix
to fix

14-43. At 0900 your ship leaves port. At
1242 you find your ship is 12.7
nmi off course. What is the drift?

   1. 2.75 kn
   2. 3.18 kn
   3. 3.43 kn
   4. 3.48 kn

14-44. At which times should the position
report be submitted to the captain?

   1. 0600, 1200, 1800
   2. 0600, 1200, 2000
   3. 0800, 1200, 2400
   4. 0800, 1200, 2000

14-45. When should the position report be
presented to the captain?

   1.   5 min before the hour
   2.   5 to 10 min before the hour
   3. 10 min before the hour
   4. 15 min before the hour

14-46. What is the prescribed distance for
rendering honors between small boats?

   1. 100 yd
   2. 200 yd
   3. 400 yd
   4. 600 yd

14-47. What is the prescribed distance
for rendering honors between ships?

   1. 200 yd
   2. 400 yd
   3. 600 yd
   4. 800 yd

14-48. When two ships are steaming toward
each other, when should the
attention signal be sounded?

   1. When the bow of the junior
passes the bow of the senior
   2. When the bridge of the junior
passes the bow of the senior
   3. When the bow of the junior
passes the bridge of the senior
   4. When the bridge of the junior
passes the bridge of the senior

14-49. Lookouts report contacts to the
OOD in true bearings.

   1. True
   2. False

14-50. While your ship is at anchor, how often should you take bearings if the wind indicates 47 knots?

1. 5 min
2. 7 min
3. 10 min
4. 15 min

14-51. While in port or at anchor, what pennant indicates FIRST CALL or 5 minutes prior to colors?

1. Port
2. PREP
3. SOPA
4. Starboard